

# Iago B. Mendes

Computational Physicist



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## Education

**B.A. in Physics & Computer Science**, Oberlin College

2021 – 2025

GPA: 4.01 / 4.00

Awarded the *Highest Honors* distinction for Senior Honors Thesis

Recipient of the Robert Weinstock Prize for *Outstanding Achievement in Physics Coursework*

## Research Experience

**Parameter Control in Binary Black Hole Initial Data**, Caltech

2024 – Present

*Caltech's Summer Undergraduate Research Fellowship (SURF)*

*Mentors: Nils Vu, Mark Scheel, Saul Teukolsky*

Worked with the SpECTRE code to enforce physical parameters (masses, spins, etc.) in simulations.

Implemented the computation of total energy, momenta and center of mass as ADM infinite integrals.

Developed a root-finding scheme that controls simulation parameters using Broyden's method.

**Isometric Embeddings of Black Hole Horizons**, Oberlin College

2021 – Present

*Mentor: Robert Owen*

Developed a new approach to solve the PDEs needed to embed 2-surfaces into 3-Euclidean space.

Implemented our algorithm in a finite-difference C++ code & in the Spectral Einstein Code (SpEC).

Ran binary black hole merger simulations, gaining insight into the behavior of horizon embeddability.

**Determination of Air Viscosity via a Damped Oscillator**, IFNMG, Brazil

2019 – 2021

*Mentor: Marcos Carvalho*

Designed an experimental spring-mass system to determine air viscosity for educational purposes.

Wrote MATLAB scripts that fitted the system's motion based on previously established models.

## Publications

1. **Iago B. Mendes**, Nils L. Vu, Harald P. Pfeiffer, Oliver Long, and Robert Owen. "Parameter control for binary black hole initial data" (2025). *In preparation*.
2. **Iago B. Mendes**, Hengrui Zhu, and Robert Owen. "Isometric Embeddings of Numerical Horizons" (2025). *In preparation*.
3. **Iago B. Mendes**, Hengrui Zhu, and Robert Owen. "EuclED: A Code for Isometric Embeddings of 2-Surfaces into 3-Euclidean Space" (2025). *In preparation*.
4. Geoffrey Lovelace, Kyle C. Nelli, and 29 co-authors (including **Iago B. Mendes**). "Simulating binary black hole mergers using discontinuous Galerkin methods" (2024). *Accepted in Classical and Quantum Gravity*. [arxiv:2410.00265](https://arxiv.org/abs/2410.00265).
5. **Mendes, Iago**. "Isometric Embeddings of Black Holes: Numerical Horizons in Euclidean Space" (2024). Oberlin College Honors Papers, 914. <https://digitalcommons.oberlin.edu/honors/914>
6. **Mendes, I. B.**; Alkimim, H. D. S.; Mota, G. O.; Carvalho, M. A. D. "Exploring the viscosity of air through a damped oscillator" (2021). Annals of Scientific Initiation Seminar of IFNMG, ISSN 2238-085X, p. 1012. <https://ifnmg.edu.br/seminarios-sic>.

## Conference Presentations

1. "Parameter Control of Binary Black Hole Initial Data", APS Global Physics Summit 2025
2. "Parameter Control in SpECTRE's BBH Initial Data", SpECTRE Community Workshop (2024)
3. "Black Holes in Euclidean Space", State University of Montes Claros, Brazil (2024)
4. "Isometric Embeddings in Binary Black Hole Merger Simulations", APS April Meeting 2024
5. "Testing a new algorithm for isometric embedding of black hole horizons", APS April Meeting 2023

## Teaching & Employment

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<b>Instructor</b> of General Relativity, Oberlin College's program of student-taught courses	2024
<b>Teaching Assistant</b> for Physics & Computer Science, Oberlin College	2022 – 2024
Courses: Mechanics & Relativity, Electromagnetism & Thermodynamics, Programming Abstractions	
<b>Resident Assistant</b> at the Underrepresented in STEM House, Oberlin College	2022 – 2025
<b>Grader</b> for Physics & Mathematics, Oberlin College	2021 – 2025
Courses: Quantum Mechanics, Statistical Mechanics, Multivariable Calculus	
<b>Software Engineer Intern</b> at Google, Wear OS team	2023
Used Java and C++ to develop features on the Android operating system for smartwatches.	
Worked on three parts of the codebase, completing two additional projects beyond the initial scope.	
Collaborated with my team and others, including managers, input engineers, and UX designers.	
<b>Training Software Engineer Intern</b> at Google, Assistant AI team	2022
Used Angular (TypeScript) to create reusable components for Google's issue-tracking platform.	
Used Sass and Angular Material to build a modern, intuitive UI with support for themes.	
Completed entire development process: design doc, implementation, documentation, and launch.	

## Honors & Awards

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<b>Associate Member of Sigma Xi</b> , The Scientific Research Honor Society	2024
<b>Featured Researcher</b> , Oberlin Undergraduate Research office	2022
<b>International Astronomy &amp; Astrophysics Competition (IAAC)</b>	
2x Gold Honor for being in the top 5% of worldwide participants	2021, 2023
Silver Honor for being in the top 10% of worldwide participants	2020
Ambassador Award for recruiting the most students in Brazil	2020
<b>International Youth Math Challenge (IYMC)</b>	
Silver Honor for being in the top 10% of worldwide participants	2021
Bronze Honor for being in the top 20% of worldwide participants	2020
<b>International Astronomical Search Collaboration (IASC)</b>	
Provisional discovery of an Asteroid in data from Pan-STARRS partnered with NASA	2021

## Science Outreach

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<b>Stargazing Lecture series</b> , Caltech	2024
<i>Volunteer</i>	
Screened questions for the Q&A panel at the 100th edition with Kip Thorne.	
Managed a telescope and answered audience questions at the 101st edition.	
<b>Astronomical Olympic League</b> , Brazil	2019 – 2022
<i>Content Director, Content Creator</i>	
Created free materials and events for students to prepare for Astronomy competitions.	
Managed the Content Team, delegating tasks and maintaining a consistent production schedule.	
<b>Regional Astronomical Studies Center</b> , Brazil	2019 – 2021
<i>Founder, Event Organizer, Lecturer</i>	
Organized many public stargazing sessions, including a lunar eclipse event with over 200 people.	
Lectured on Astronomy topics at several public schools and private events.	

## Coding Projects

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<b>Stargazing Conditions Platform</b>	2021 – Present
Developed app & website to see stargazing conditions.	
10,000+ installs and 1,000+ active users on Google Play.	
<b>Telegram Bot Seller</b>	2021
Built a Telegram bot controlled by a back-end using Node.js and MongoDB.	
Won 2nd place in a Brazilian Hackathon organized by VTEX.	