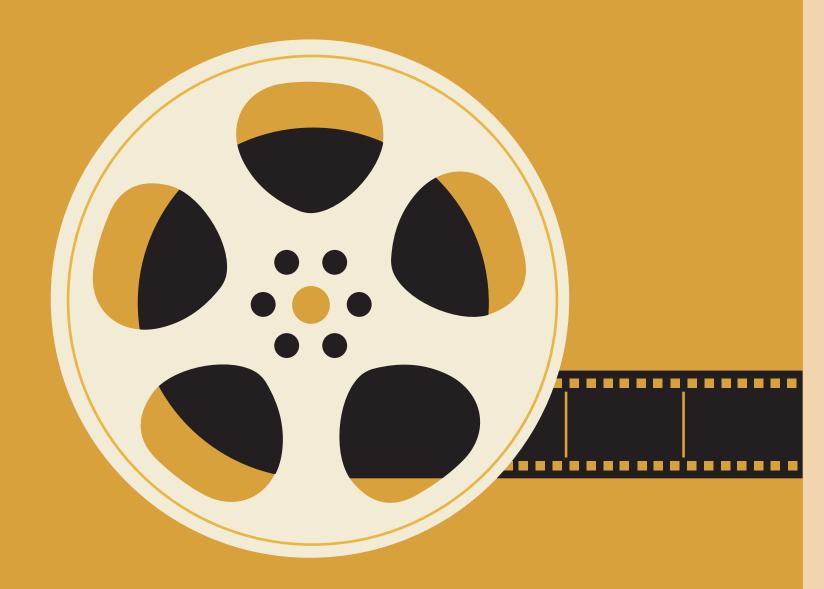
# Analysis of Blockbuster Films

Irking Chua

August 13, 2023





### Summary

Descriptive analysis of the movie statistics from movie rating websites data reveals great insights with making a blockbuster movie:

- Partnering with a well-established movie studio to have an insight in how the ins and outs of the movie industry and the makings of a blockbuster hit.
- Genre of the movie that follows the current trend.
- Get the average statistics of the blockbuster hits and the minimal production budget of one of the most profitable movie.

## Outline

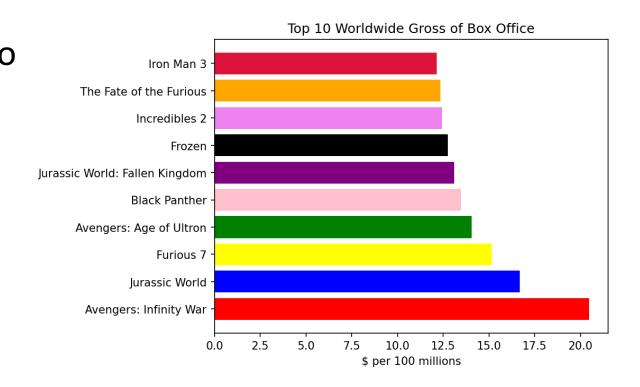
- Business Problem
- Data & Methods
- Results
- Conclusions

### **Business Problem**

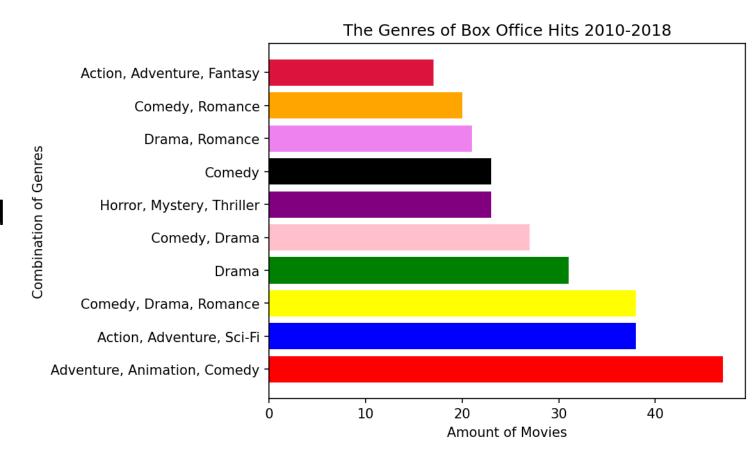
- Inexperience in making original movies
- Setting genres
- Proper movie statistics e.g. runtime, production budgets

### Data and Methods

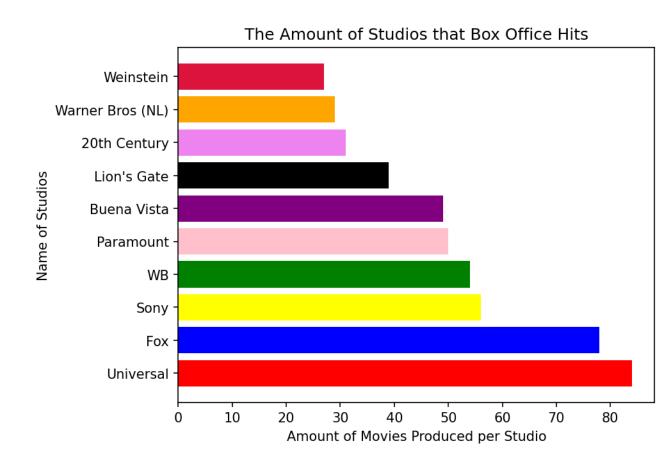
- Data from IMDB, Box Office Mojo and The Number are used over 1000 movies from 2010 to 2018
- Includes movie statistics, production budget, national (US) and foreign gross.



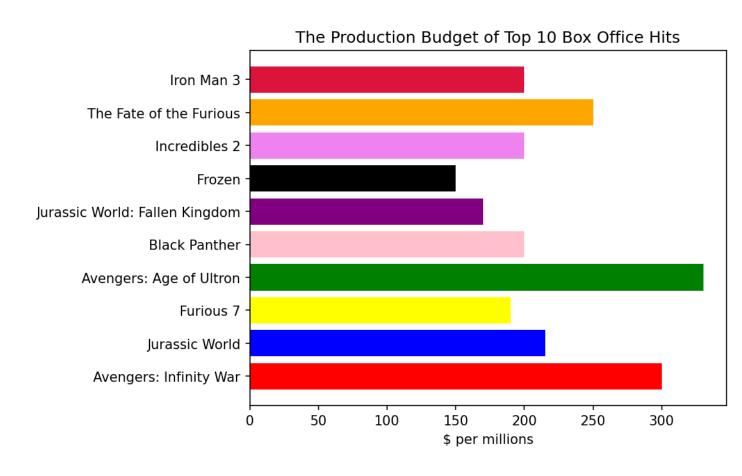
 The combination of genre that is the most common that is considered blockbuster is an animated action-comedy.



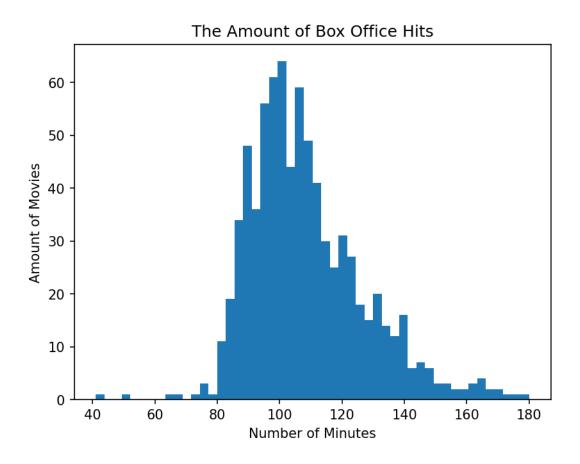
 Most blockbuster movies are released by Universal Studio followed by Fox Studios and Sony Pictures Entertainment



 The budgets of the most profitable movies is \$150
Million to \$300 Million
which can be a benchmark for the maximum budget
you can allot.



 This is the number of hit movies and the how long they take majority of the movies are in the ranges of 90 minutes to 120 minutes



### Conclusions

- Making a film that follows the combination of adventure, animation, comedy or action, adventure, sci-fi as this is most popular genres that is in the box office.
- Doing a partnership with Universal Pictures or with Fox because they have seniority in film production and produce the most blockbusters.
- Making a movie at the range of 90-110 minutes and the budget of 150 million to 300 million a good maximum benchmark to allot.

# Thank you!

- Email: chuairking@gmail.com
- Github: @icchua
- LinkedIn: www.linkedin.com/in/icchua