

Argumentation and Temporal Persistence

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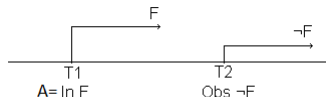
September 2011

Outline

- 1 Motivation
- 2 Language \mathcal{E}
- 3 Argumentation Program $(B(D), A, <)$
- 4 Qualification Problem
- 5 Results
- 6 Conclusion

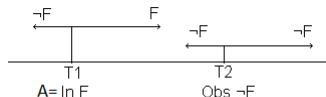
Motivation

- Understand Temporal Persistence via Argumentation
 - Study this in the specific content of Language \mathcal{E}
 - Our analysis is applicable more widely
- Link to Frame Problem and Qualification Problem
- Builds on earlier work: Language $\mathcal{E}[2]$ and Argumentation[1]
- Motivation
 - Not all domains are consistent
- Extension: Introduce new arguments for
 - 1 backwards persistence
 - 2 persistence from observations



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Outline

1 Motivation

2 Language \mathcal{E}

- Language \mathcal{E} and Argumentation
- Argumentation Basics

3 Argumentation Program $(B(D), A, <)$

4 Qualification Problem

5 Results

6 Conclusion

- Action Language
- Propositions:
 - c-propositions (A initiates/terminates F when C)
 - h -propositions (A happens at T)
 - t -propositions (L holds at T)
- Models are truth assignments to Fluents that satisfy:
 - Persistence: Truth Values of Fluents remains the same in time intervals where no relevant action occurs
 - A fluent F changes its truth value only via occurrence of an initiation or a termination point

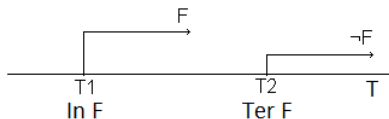
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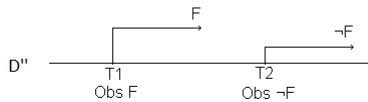
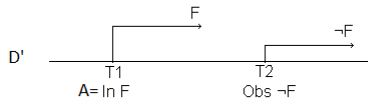
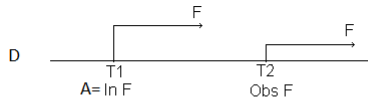
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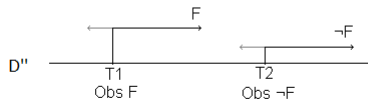
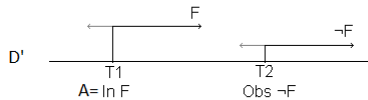
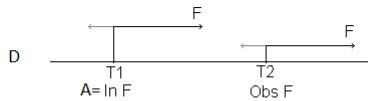
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- Priorities

- $PG[F, T; T1] < NG[F, T; T2]$, for all $T1 < T2$
- ...







- Argumentation Framework $\langle Arg, A \rangle$
 - Arg is a set of Arguments
 - A is an Attacking Relation on Arg
- Admissibility: Set of Arguments such that:
 - Non self attacking
 - Attacks all its attacks
- Models: Maximal admissible sets

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Argumentation Program $(B(D), A, <)$

- $B(D) \rightarrow$ background theory
- $A \rightarrow$ argument rules
 - Persistence
 - Local Generation Arguments
 - Local Observation Arguments:
 - Assumption at 0
- $< \rightarrow$ priority relation

For all time points t_1, t_2 and t such that $t_1 < t < t_2$,

$\text{HoldsAt}(f, t_2) \leftarrow \text{HoldsAt}(f, t)$	$PFP[f, t_2; t]$
$\text{HoldsAt}(f, t_1) \leftarrow \text{HoldsAt}(f, t)$	$PBP[f, t_1; t]$
$\neg \text{HoldsAt}(f, t_2) \leftarrow \neg \text{HoldsAt}(f, t)$	$NFP[f, t_2; t]$
$\neg \text{HoldsAt}(f, t_1) \leftarrow \neg \text{HoldsAt}(f, t)$	$NBP[f, t_1; t]$

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$HoldsAt(f, t + 1) \leftarrow Initiation(f, t)$	$PG_F[f, t]$
$\neg HoldsAt(f, t) \leftarrow Initiation(f, t)$	$PG_B[f, t]$
$\neg HoldsAt(f, t + 1) \leftarrow Termination(f, t)$	$NG_F[f, t]$
$HoldsAt(f, t) \leftarrow Termination(f, t)$	$NG_B[f, t]$

Argumentation Program $(B(D), A, <)$

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$HoldsAt(f, t) \leftarrow Observation(f, t)$

$\neg HoldsAt(f, t) \leftarrow Observation(\neg f, t)$

$PO[f, t]$

$NO[f, t]$

Argumentation Program $(B(D), A, <)$

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$HoldsAt(f, 0)$
 $\neg HoldsAt(f, 0)$

$PA[f, 0]$
 $NA[f, 0]$

Argumentation Program $(B(D), A, <)$

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If $t_1 < t_2$

$PFP[f, t^*; t_1] < NFP[f, t^*; t_2]$, $NFP[f, t^*; t_1] < PFP[f, t^*; t_2]$,
 $PBP[f, t^*; t_2] < NBP[f, t^*; t_1]$, $NBP[f, t^*; t_2] < PBP[f, t^*; t_1]$,
 $NFP[f, t_2; t_1] < PO[f, t_2]$, $PFP[f, t_2; t_1] < NO[f, t_2]$,
 $NBP[f, t_1; t_2] < PO[f, t_1]$ and $PBP[f, t_1; t_2] < NO[f, t_1]$.

Argumentation Program $(B(D), A, <)$

- $B(D) \rightarrow$ background theory
- $A \rightarrow$ argument rules
 - Persistence
 - Local Generation Arguments
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At 0

$PA[f, 0] < NO[f, 0]$ and $NA[f, 0] < PO[f, 0]$

Argumentation Program $(B(D), A, <)$

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At t

$$PG_B[f, t] < PO[f, t] \text{ and } NG_B[f, t] < NO[f, t]$$

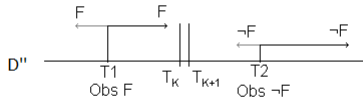
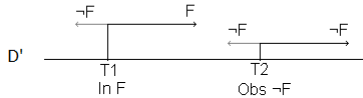
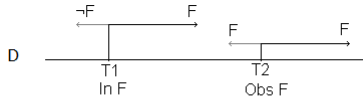
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At $t + 1$

$$PG_F[f, t] < NO[f, t + 1] \text{ and } NG_F[f, t] < PO[f, t + 1]$$

Note that there are no priorities between conflicting forward and backward persistence

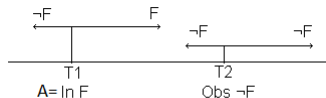


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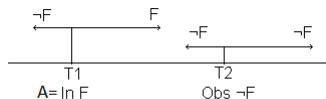
Qualification Problem[3]

- Domains have meaning even when we observe an unexpected failure of an action
- No conclusion between T_1 and T_2
 - Arguments for F and $\neg F$



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Results

- Recover and also extend Language \mathcal{E}
- The extended semantics can be explained by Language \mathcal{E}
- Fully recover Language \mathcal{E}

Forward persistence arguments = backwards persistence arguments

Theorem

Let D be a language \mathcal{E} domain description and a countable number of h -propositions. Then:

- *For every language \mathcal{E} model, M , of D there exists an admissible extension, E , of the corresponding argumentation program $\Delta \equiv (B(D), A, <)$ such that E corresponds to M , i.e. $E \models \text{holds-at}(f, T)$ if and only if $M(f, T) = \text{true}$ and $E \models \neg \text{holds-at}(f, T)$ if and only if $M(f, T) = \text{false}$.*
- *There exists a complete admissible extension D of the corresponding argumentation program $\Delta \equiv (B(D), A, <)$.*

Results

- Recover and also extend Language \mathcal{E}
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- Fully recover Language \mathcal{E}

Add a generation point

Theorem

Let D be a domain description. For every maximally admissible extension E there exist a domain D' obtained from D by adding new events such that there exist a language \mathcal{E} model, M , of D' that corresponds to E (i.e. $E \models \text{holds-at}(f, t)$ if and only if $M \models \text{holds-at}(f, t)$).

Results

- Recover and also extend Language \mathcal{E}
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Assign higher priority to conflicting forward persistence arguments over backwards persistence arguments

Theorem

Add the following priorities rules when $t_1 < t_2$:

$PFP[f, t; t_1] > NBP[f, t; t_2]$ and $NFP[f, t; t_1] > PBP[f, t; t_2]$.

Then, every maximally admissible extension E , for any domain D corresponds to a model M of the language \mathcal{E} , of D .

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- The extension of Language \mathcal{E} enable us to:
 - recover and also extend Language \mathcal{E}
 - give a semantic meaning to domains that cannot be interpreted in Language \mathcal{E}
- Closer to original Event Calculus
- The formalization does not depend on Language \mathcal{E}
- Based on “Natural” Properties
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Thanks for listening!!!



Questions ?



Antonis C. Kakas, Rob Miller, and Francesca Toni, *An argumentation framework of reasoning about actions and change*, LPNMR, 1999, pp. 78–91.



R Kowalski and M Sergot, *A logic-based calculus of events*, New Gen. Comput. **4** (1986), no. 1, 67–95.



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