Hasung (lan) Jun

Frontend developer | Moreno Valley, CA | 631-202-8920 linkedin.com/in/hasungjun | github.com/iianjun

EDUCATION

Stony Brook University | Stony Brook, NY

May 2022

GPA: 3.65 / 4.0

Bachelor of Science in Computer Science

- Dual major in Technological Systems Management
- 2021 Fall Academic Excellence Scholarship [Full tuition]
- 2020 Academic Excellence Scholarship [Half tuition]
- 2019 Academic Excellence Scholarship [Full tuition]

EXPERIENCE

WorkOnward | Remote

May 2022 - Present

Full-Stack Developer

- Created, maintained, and redesigned front-end and back-end code for 40+ pages
- Developed corresponding APIs using Node.js, Fastify, GraphQL, and MongoDB
- Developed a map-based job search page that became the destination for 50% of daily users
- · Implemented Stripe integration, creating robust systems for invoices, subscriptions, and payments
- Enhanced and optimized multiple MongoDB queries, resulting in a performance increase and a reduction in execution time by up to 30%

Soft Squared | Remote

November 2023 - May 2024

Frontend developer (Contract)

- Developed client's e-commerce order management pages using Next.js, TypeScript, and Tailwind
- Implemented admin functionalities for the client including stock and product management pages with React

Moornomo | Incheon, South Korea

June 2021 - July 2021

Frontend developer (Contract)

- Developed various functionalities for the client's electronic document management system using React and Redux
- Implemented a 3D model viewer system, which was done in less than 1/10th the previously budgeted time

PROJECTS

Tiny Desk | A bookmark organizer web app

March 2021 - June 2021

- Lead developer on a small team of four members
- Developed the frontend
- Developed Chrome and Firefox Extension

Suni | iOS scheduling app

Dec 2020 - Feb 2021

- · 200+ downloads
- Used by over 10% of the students at the school

SKILLS

- React
- TypeScript
- Cascading Style Sheets (CSS)
- GraphQL
- MongoDB

- JavaScript
- Next.is
- REST
- Node.is
- SQI