

01 The game "SNAKE"

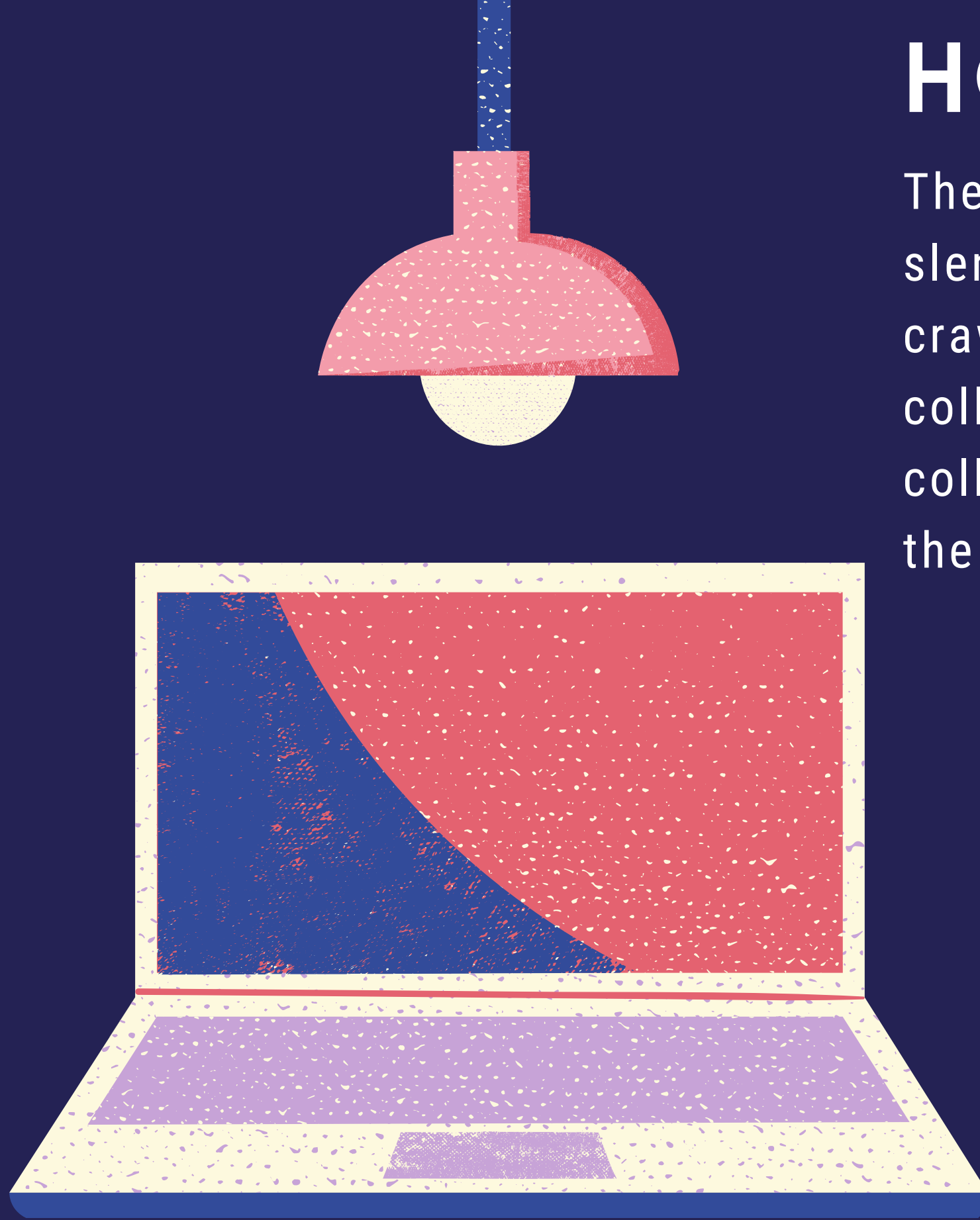
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history of creation

The history of the game "Snake" began a few years before the first mobile phones. In 1977, Gremlin Industries released the Hustle slot machine, designed for one or two players, in which you had to control the "snakes", directing them to randomly appearing targets

HOW IT WORKS

The player controls a long, slender snake-like creature that crawls across the plane, collecting food while avoiding colliding with its own tail and the edges of the playing field



HOW TO MANAGE-

keys "a" - turn to the left.
the "w" key goes up.
"d" key-turn to the right.
"s" key-down

TO CREATE THIS GAME WE USED
FUNCTIONS LIKE "IF", "FOR", "DEF",
"EXIT" AND THE LIBRARY "PYGAME"

