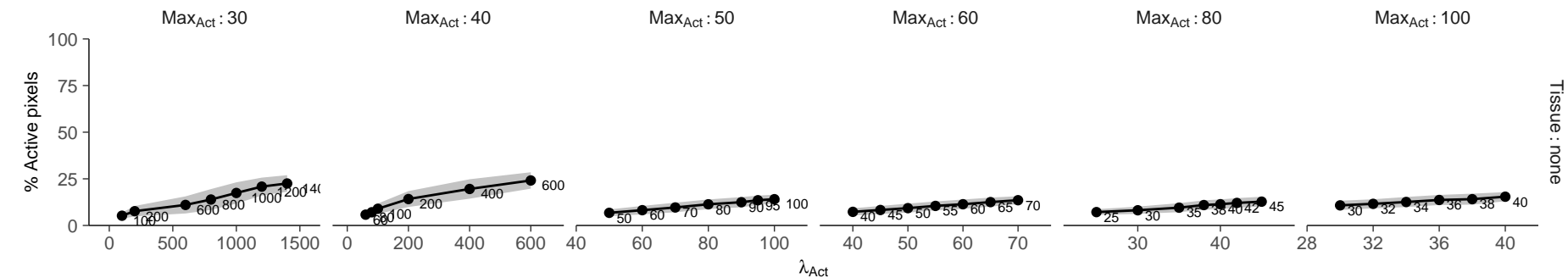
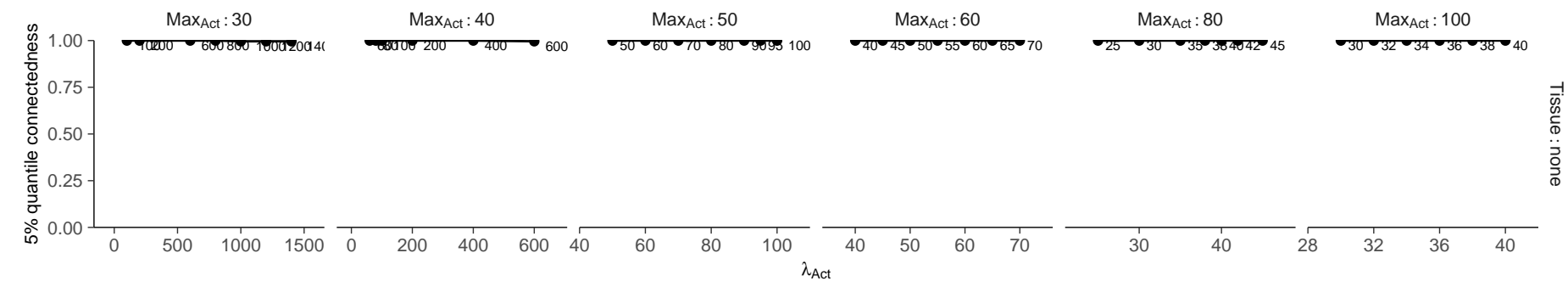
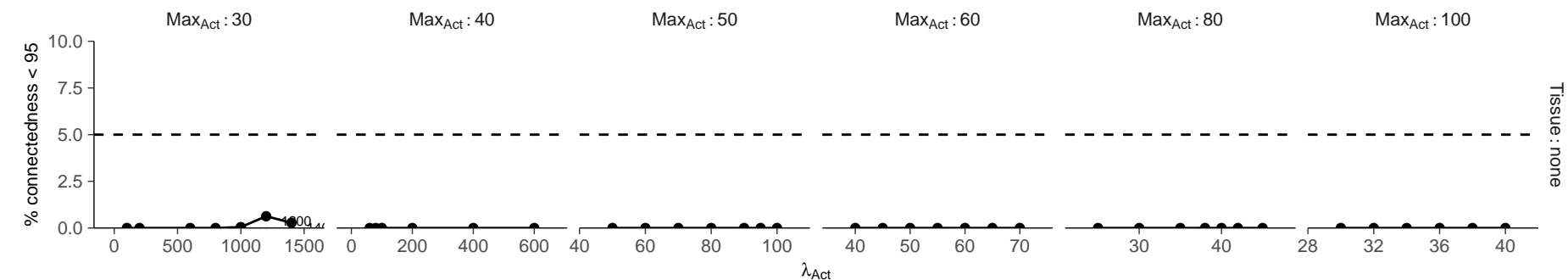
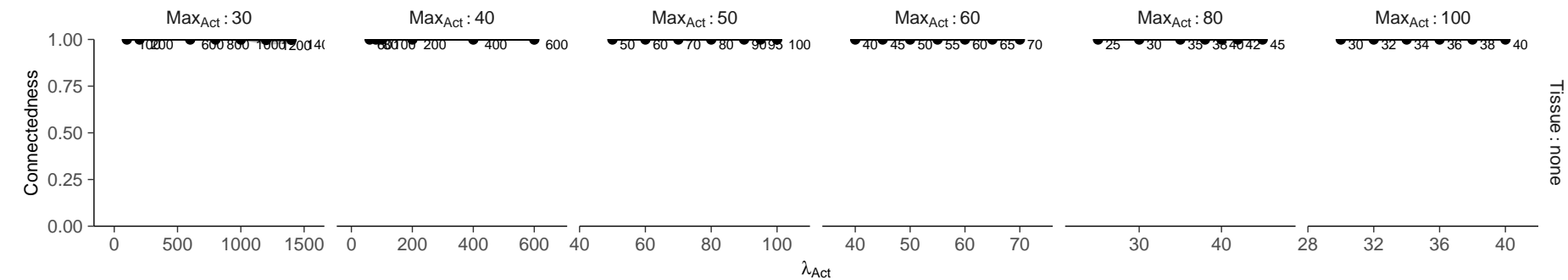
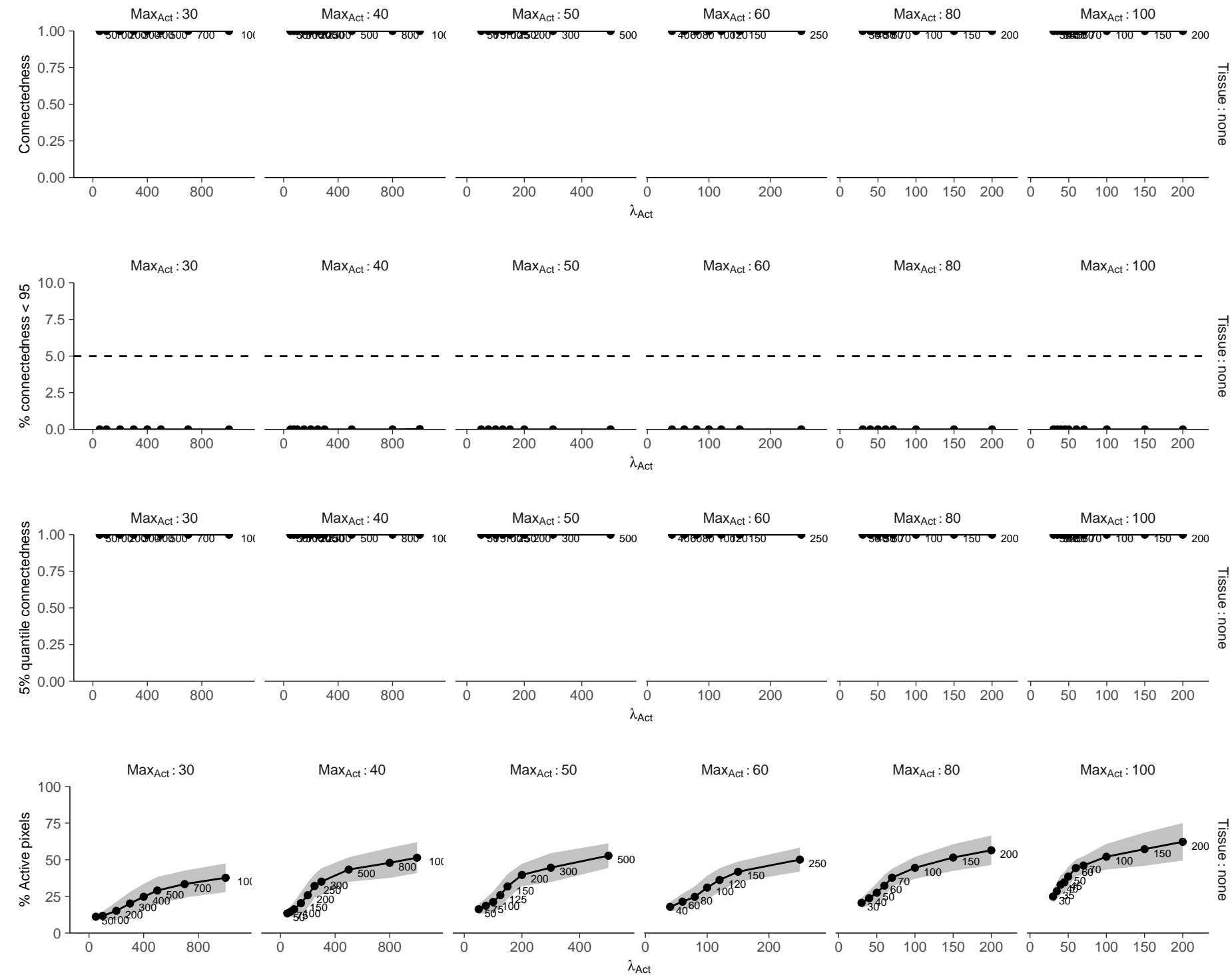


1D tracks:



2D tracks:



skin tracks:

