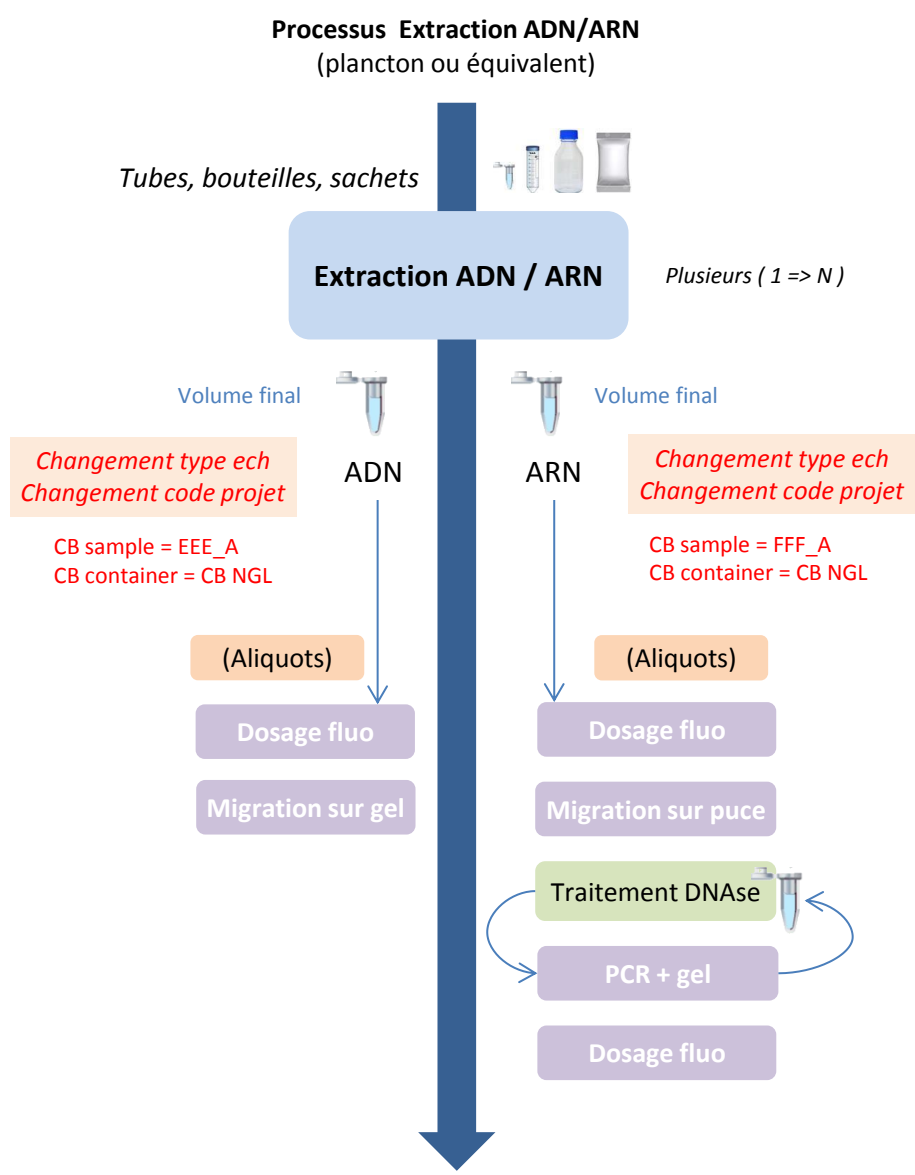


# Extraction & eval



# Extraction & eval

