

LECTURE 08.

EXCEL AND DATA TABLES

Robotic Process Automation

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Acknowledgements

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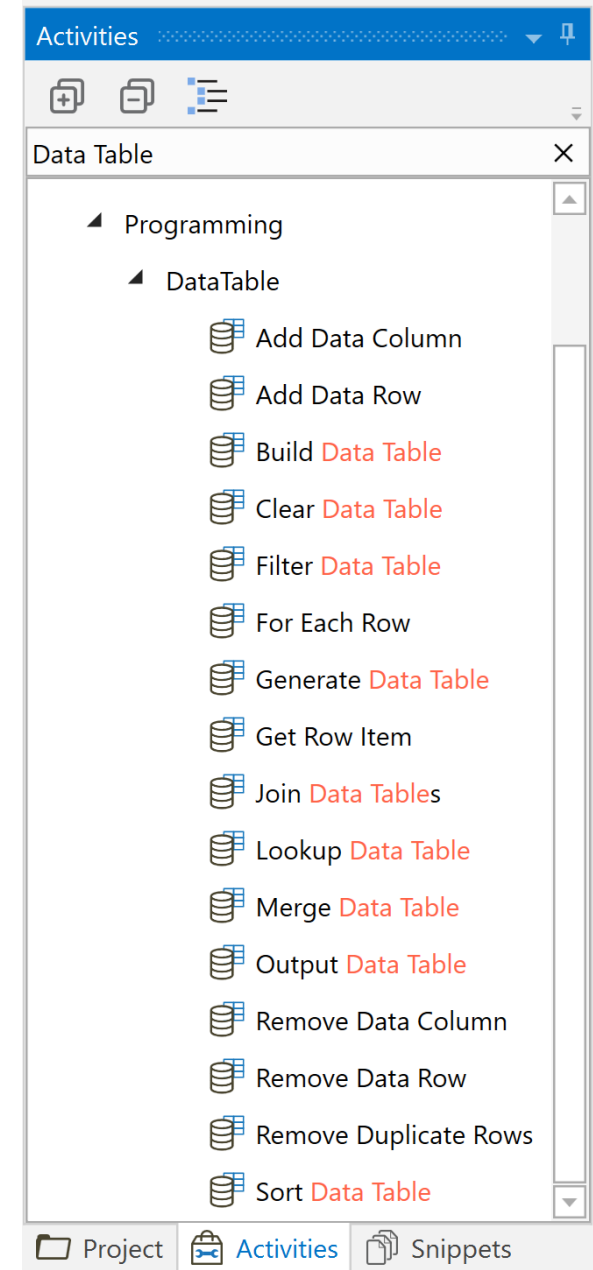
Data Table. Details

- **Data Table** variable type characteristics in UiPath:
 - a data structure with flexible length;
 - it is used to store data in the form of rows and columns, similar to Excel;
 - it enables:
 - to migrate data from one database to another;
 - to process data (filter, create new data, etc.);
 - it can be iterated by using a **For Each Row** activity;
 - ways to create a data table:
 - web **data scrapping** (see **Lecture 05. UI Interaction**);
 - building it from scratch:
 - **Build Data Table, Add Row, Add Data Column** activities;
 - processing data from **Excel sheets** and **.csv** files:
 - various activities: **Excel Application Scope, Read/Write Range, Read/Write Cell, Output Data Table, Select, Filter, etc;**

Row/ Column	First	Last	Club Member
0	"John"	"Doe"	Yes
1	"Jane"	"Doe"	No
2	"Jane"	"Doe"	Yes
3	"John"	"Doe"	No

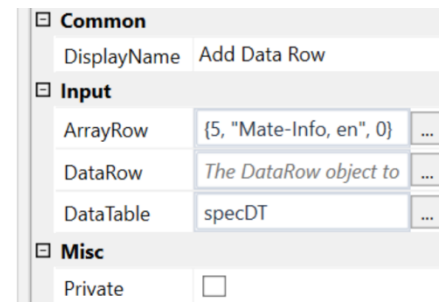
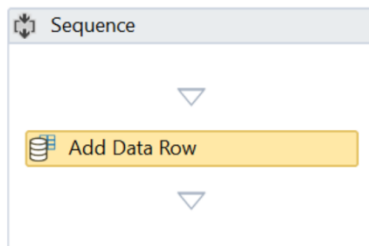
Data Table. UiPath Activities

- UiPath provides a series of activities for **Data Table** variables;
- these activities are found under the **Programming** library, **Data Table** section.



Add Data Row Activity. Details

- **Add Data Row** activity
 - allows to add a new data row into a data table;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[input] Array Row** = **Array** variable
 - an array consisting of the values that will be added to the data table;
 - each value within the array has the data type that corresponds to the column in the data table;
 - E.g.: {5, "Mate-Info, en", 0} or {(SpecDataTable.Rows.Count+1).ToString,name};
 - **[input] Data Row** = **DataRow** variable
 - if such object is provided then the **Array Row** property is ignored.



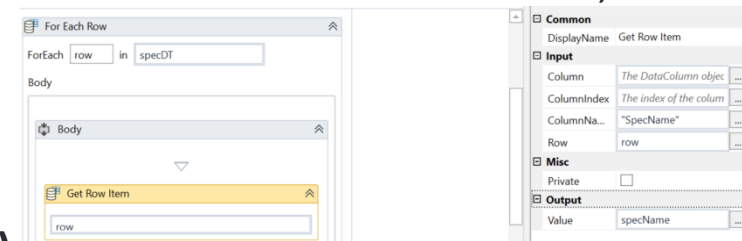
Add Data Column Activity. Details

- **Add Data Column** activity
 - allows to change the structure of the data table by adding a new column;
- relevant properties:
 - **[input]** **DataTable** = **DataTable** variable
 - **[input]** **Column Name** = **String**
 - E.g.: “NoOfStudents”
 - **[input]** **TypeArgument** = **Type** variable
 - the data type for the new column that is added into the data table;
 - **[options]** **AllowDBNull**, **AutoIncrement**, **DefaultValue**, **MaxLength**, **Unique**
 - attributes of the new column that can be set.



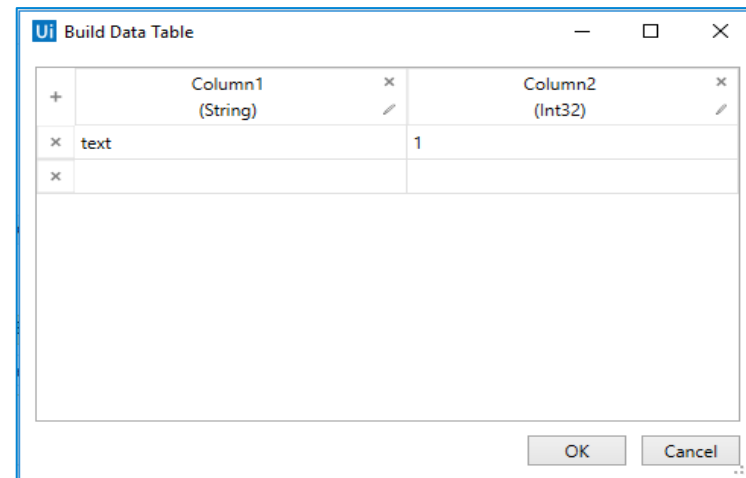
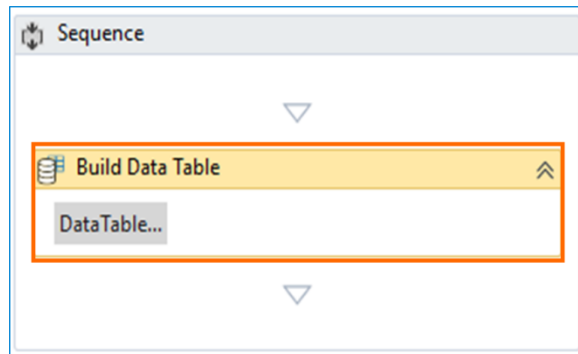
Get Row Item Activity. Details

- **Get Row Item** activity
 - allows to get the value of a column from a specific row in the data table;
 - is usually placed in a **For Each Row** activity that allows to iterate over a data table;
- relevant properties:
 - **[input] Row** = **DataRow** variable
 - a variable used to iterate the data table;
 - **identification criterion (one option can be chosen)**
 - **[input] Column** or **[input] ColumnIndex** = 1 or
 - the index of the column whose value is extracted;
 - the first column in the data table has the index 0;
 - **[input] ColumnName** = "SpecName"
 - the name of the column used as sorting criterion;
 - it is the preferred identification criterion compared to **Index**;
 - **[output] Value** = **GenericValue** variable.



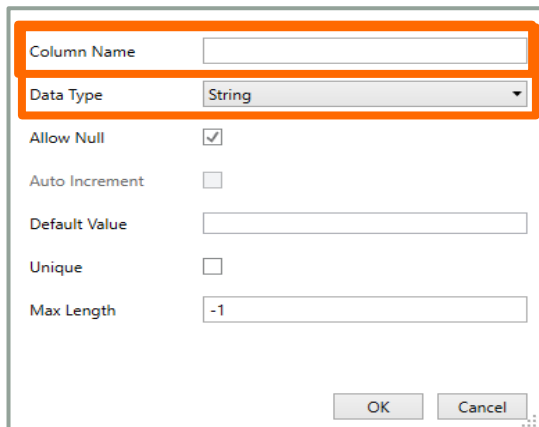
Build Data Table Activity. Details

- **Build Data Table** activity
 - is used when a user has to store the data manually inside the data table;
 - allows to reorder existing columns;
- Steps to use the activity:
 1. drag and drop **Build Data Table** activity inside the sequence;
 2. click on the **Data Table** to customize the data table;

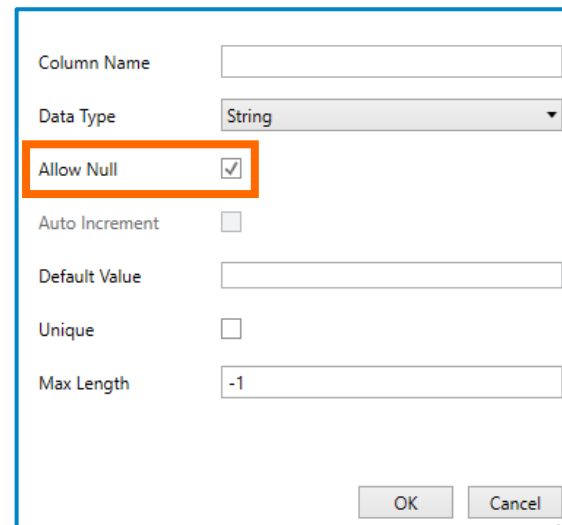


Build Data Table Activity. Steps (1)

- Steps to use the activity:
 - drag and drop **Build Data Table** activity inside the sequence;
 - click on the **Data Table** to customize the data table;
 - click on the “+” sign in order to add a column button;
 - set the name and data type of the column;
 - if **Allow Null** is checked, it is not compulsory to have additional data in the column;



This screenshot shows the 'Build Data Table' dialog box. The 'Column Name' text field and the 'Data Type' dropdown menu (which is currently set to 'String') are highlighted with an orange rectangular border. Other visible fields include 'Allow Null' (checked), 'Auto Increment' (unchecked), 'Default Value' (empty), 'Unique' (unchecked), and 'Max Length' (set to -1). 'OK' and 'Cancel' buttons are at the bottom right.



This screenshot shows the same 'Build Data Table' dialog box, but now the 'Allow Null' checkbox is highlighted with an orange rectangular border. The 'Allow Null' checkbox is checked. All other fields and the 'OK'/'Cancel' buttons remain the same as in the previous screenshot.

Build Data Table Activity. Steps (2)

- Steps to use the activity:
 5. Other attribute can be set:
 - **Default value:** if that column is blank, then it will automatically take default value inside it;
 - **Max Length:** The number of characters allowed for the column; if the user does not want to apply the length of maximum data, then the -1 is set; -1 is also a set of the default value;
 - **Unique:** if the dataset is selected for a specific value then the user can create or develop unique data in the data table;
 - **Auto Increment:** when the user sets the **Data Type** in the form to **Int32** then the checkbox is enabled; the data automatically increase by 1 every time a new row is added.

Column Name

Data Type

Allow Null ☒

Auto Increment ☐

Default Value

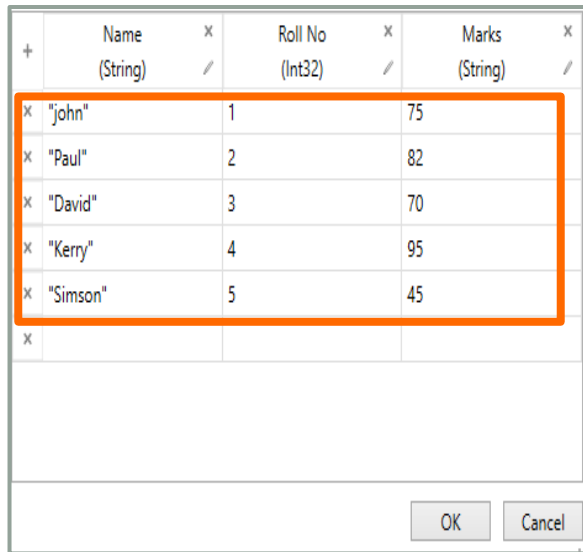
Unique ☐

Max Length

OK Cancel

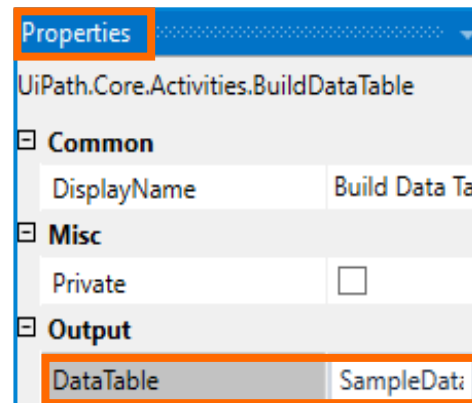
Build Data Table Activity. Steps (3)

- Steps to use the activity:
 - add data inside the data table;
 - click on the **Properties** tab of the built **Data Table**;
 - create the variable in the **Output** section with the name “Sample Data.”



	Name (String)	Roll No (Int32)	Marks (String)
x	"john"	1	75
x	"Paul"	2	82
x	"David"	3	70
x	"Kerry"	4	95
x	"Simson"	5	45
x			

OK Cancel



Demo 1. Build Data Table

- Use the **Build Data Table**, **Add Data Row** and **Add Data Column** activities to build the data table with the following data:
 - **SpecId** (int);
 - **SpecName** (string);
 - **NoOfStudents** (int);
- the first two data fields are added by using **Build Data Table** activity, while the third one is added by using **Add Data Column** activity;
- the values for the first two data fields are read from the standard input, while the values for the third data field is computed (in a subsequent demo).

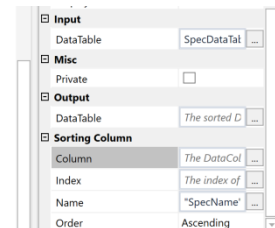
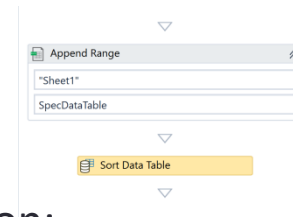
Build Data Table

	SpecId (Int32)	SpecName (String)
+		
x	1	Mate-Info, ro
x		

OK Cancel

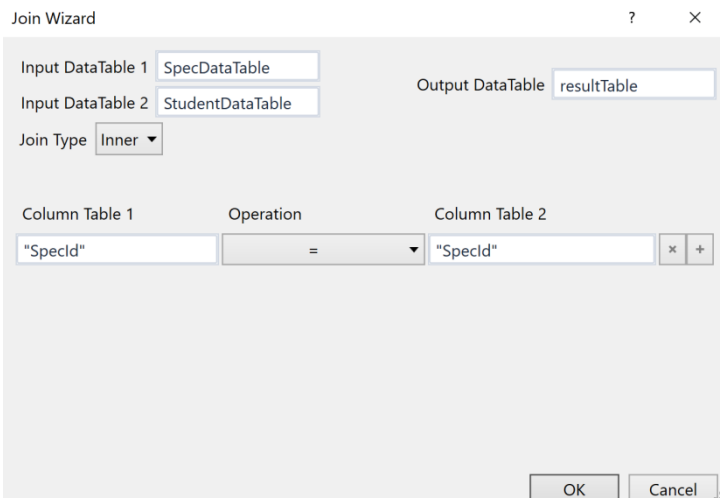
Sort Data Table Activity. Details

- **Sort Data Table** activity
 - allows to sort the data from a given data table considering some column details;
 - can be placed inside or outside an **Excel Application Scope** activity, as long as the scope of the **DataTable** variables used are set to include the **Sort Data Table** activity;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable *and* **[output] DataTable** = **DataTable** variable
 - the resulting data table after performing sorting;
 - the output can be the input data table;
- **sorting criterion (one option can be chosen)**
 - **[input] Column** or **[input] Index** = 1 or
 - the index of the column used as sorting criterion;
 - the first column in the data table has the index 0;
 - **[input] Name** = "year"
 - the name of the column used as sorting criterion;
 - it is the preferred sorting criterion compared to **Index**;
 - **[input] Order** = **Ascending/Descending**.



Join Data Table Activity. Details

- [Application Integration activities --> **DataTable** section]
- **a join operation** allows
 - to combine data from multiple tables based on certain conditions (usually when field values are equal);
- there are several types of join actions: **left join, inner, full;**
- **Join Data Table** activity
 - allows to build new data starting from multiple data tables;
- relevant properties:
 - **[input] Input DataTable 1 = DataTable** variable
 - **[input] Input DataTable 2 = DataTable** variable
 - **[output] Output DataTable = DataTable** variable
 - **[input] Type = Inner/Left/Full** join
 - **[input] Condition**
 - uses logical operators (and, or).

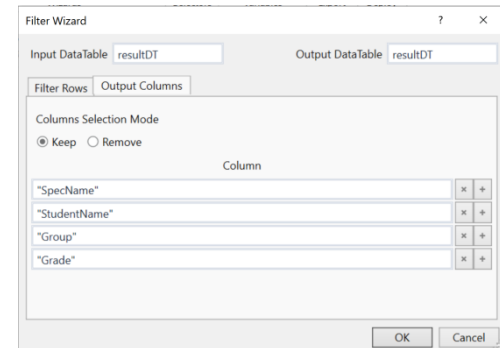
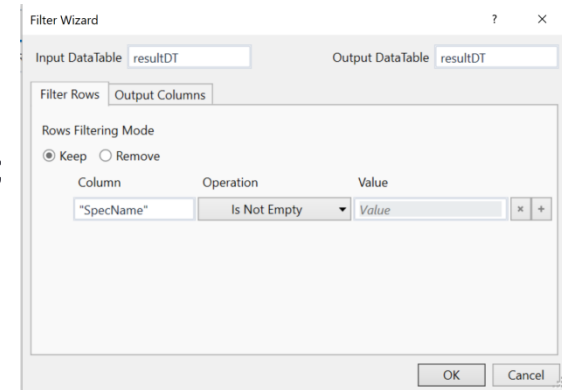


The screenshot shows the 'Join Wizard' dialog box. It has a title bar with a question mark and a close button. The main area contains the following fields and controls:

- Input DataTable 1:** SpecDataTable
- Input DataTable 2:** StudentDataTable
- Output DataTable:** resultTable
- Join Type:** Inner (dropdown menu)
- Column Table 1:** "SpecId"
- Operation:** = (dropdown menu)
- Column Table 2:** "SpecId" (with clear and add buttons)
- Buttons:** OK and Cancel at the bottom right.

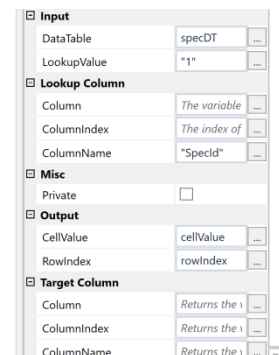
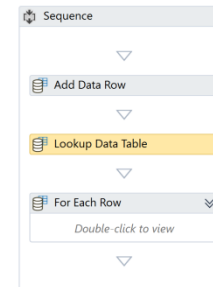
Filter Data Table Activity. Details

- **Filter Data Table** activity
 - provides a wizard that allows to configure the filter actions;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[output] DataTable** = **DataTable** variable
 - the input and output data table can be the same **DataTable** variable;
 - **[options] Filter Rows, Select Rows**
 - attributes for the filtering actions are set based on the wizard options:
 - **Filter Rows:**
 - allows to indicate the filtering conditions;
 - for numeric columns UiPath convert the value to **Double**;
 - E.g.: "SpecId", "=", 3.00 even if the data type of **SpecId** field is **Int32**;
 - **Output Columns:**
 - allows to change the structure of the output data table by instantiating a **DataTable** variable and populating it with data, accordingly.



Lookup Data Table Activity. Details

- **Lookup Data Table** activity
 - looks for a specified value into the given data table;
 - can be customized in various ways in order to provide specific found value and/or row index only;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[input] LookupValue** = **String** variable
 - the value searched for into the data table;
 - **[lookup column] Column** or **ColumnName** or **ColumnIndex**
 - one of available options can be chosen;
 - **[output] CellValue** = **GenericValue** variable
 - the found value that was found on the looked for column at a returned row index;
 - **[output]RowIndex** = **Int32** variable
 - the row index of the returned value on **CellValue** property;
 - **[target column] Column** or **ColumnName** or **ColumnIndex**
 - if set, it return in **CellValue** the found value, otherwise **CellValue=null**.



Excel and Data Table. Details

- **Excel** is an application whereas the **Data Table** variables in UiPath Studio mimic Excel operations;

Excel

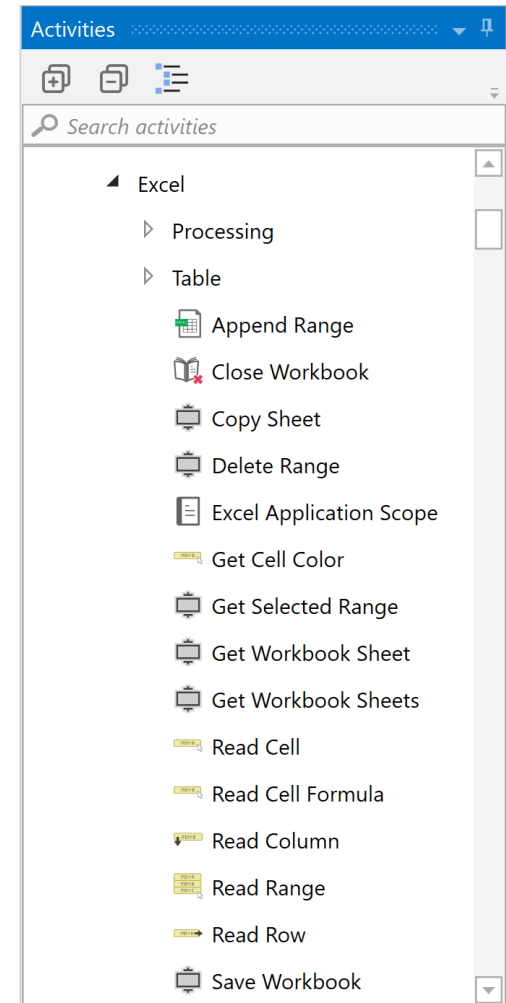
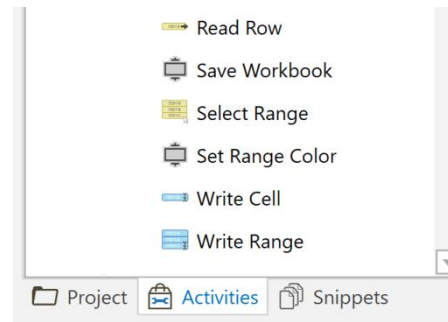
- the Excel application is a package that enables spreadsheet activities with whole work.

Data Table

- Data Table is a prototype of spreadsheet that presents data in rows and columns without any headers.

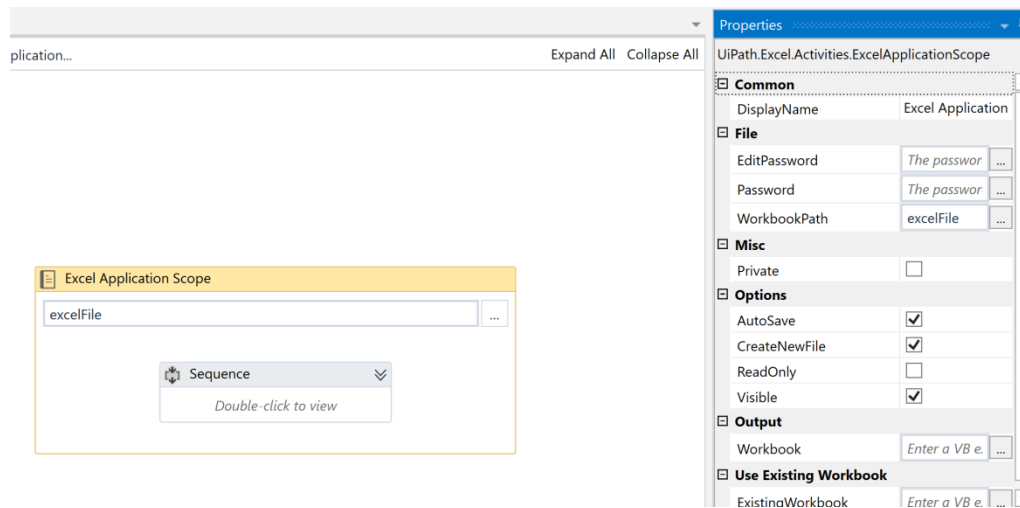
Excel Integration. UiPath Activities

- UiPath provides a series of activities for working with **Excel** files;
- These are activities that are already integrated, being found under the **Application Integration** library, **Excel** section.



Excel Application Scope Activity. Details (1)

- **Excel Application Scope** activity
 - is a container for other activities that work on the same Excel file;
- relevant properties:
 - **WorkbookPath** = *path* + "filename.xlsx"
 - *path* is relative to the location of the current project;
 - **Visible** = checked/unchecked
 - **checked** = it reads the file using MS Excel;
 - **unchecked** = it performs the operations internally, directly on the file;



Excel Application Scope Activity. Details (2)

Checked = Use Excel Application

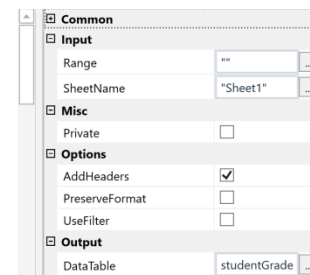
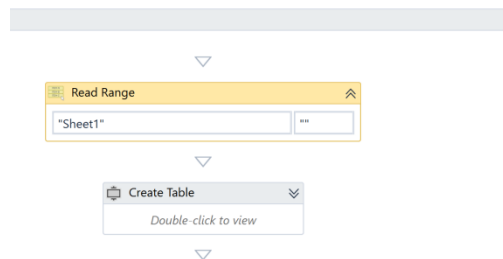
- it requires MS Excel to be installed;
 - The actions are performed through MS Excel application;
- multiple processes can use the same file;
- visible real-time changes into the file;
 - recommended for:
 - debugging;
 - checking the progress of workflow;

Unchecked = Direct Access

- it does not require MS Excel;
- only one process can use the file;
- it works only for .xlsx file format only.

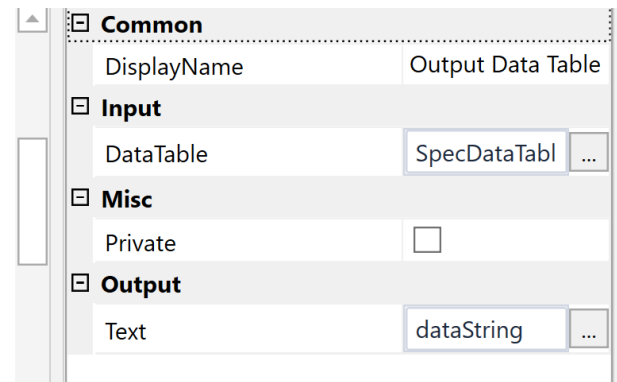
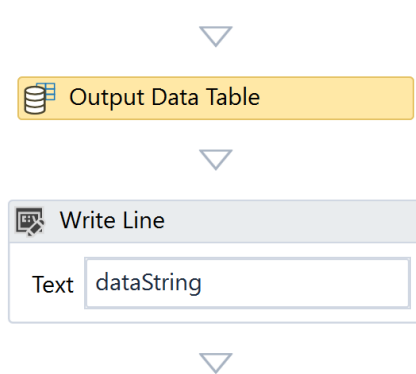
Read Range Activity. Details

- **Read Range** activity
 - is reads a portion of the Excel file and stores it into a Data Table variable, used for later operations;
- relevant properties:
 - **[input] SheetName**= "Sheet1"
 - the name of the spreadsheet that will be read from the Excel file;
 - **[input] Range** = "" or "A1:L10"
 - the cell range that will be read from the spreadsheet;
 - "" is the **default range**, i.e., all the data from the spreadsheet;
 - **[input] AddHeaders** = checked/unchecked
 - if checked, the output data table column can be accessed by their names;
 - **[output] DataTable** = **DataTable** variable.



Output Data Table Activity. Details

- **Output Data Table** activity
 - converts the information from the data table to string in order to print it properly;
 - it is not meant to print the data table;
 - Is used together with a **Write Line** or **Message Box** activity;
- relevant properties:
 - **[input] DataTable = DataTable** variable
 - a data table that whose data will be converted to string;
 - **[output] Text = String** variable
 - a variable that stores the data converted to a string.



Write Range Activity. Details

- **Write Range** activity
 - allows to write the content of a data table into the file with the specified name inner most **Excel Application Scope** activity;
 - if the file does not exist, it will be created;
 - If there is data on the output file, it will be overwritten, i.e., similar to a Paster operation that starts from the **StartingCell**;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[input] SheetName**= "Sheet1"
 - if it does not exists, a new one is created;
 - **[input] StartingCell** = "A1"
 - the cell range that the writing will start from;
 - **[input] AddHeaders** = checked/unchecked
 - if checked, the written data in the file will have column headers written as well.

Write Range

Sheet1 D1

resultsDt

Write Range (create new empty sheet)

Sheet2 A1

new DataTable()

Common

Destination

SheetName Sheet1

StartingCell D1

Input

DataTable resultsDt

Misc

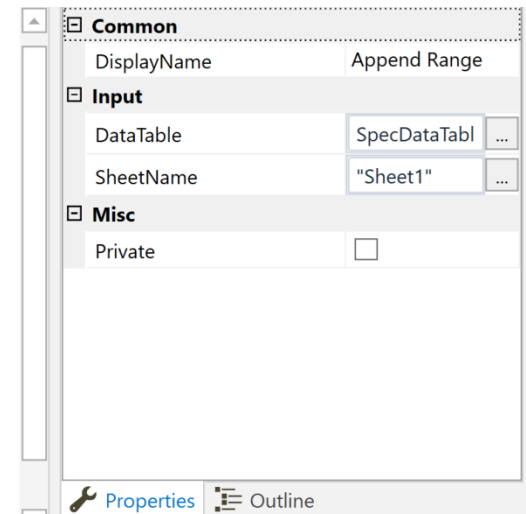
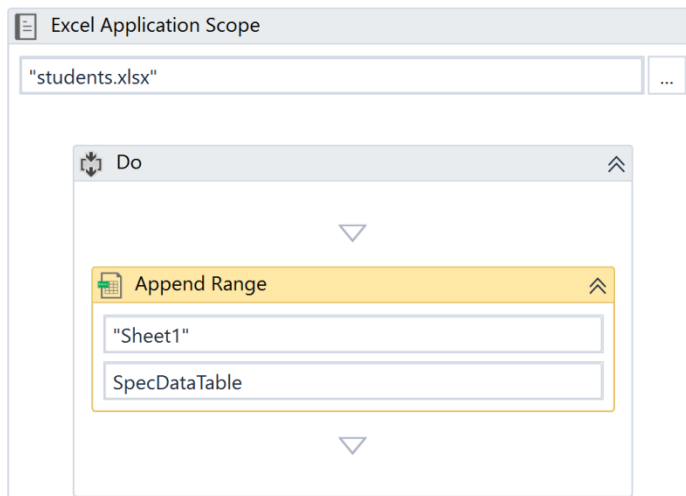
Private ☐

Options

AddHeaders ☐

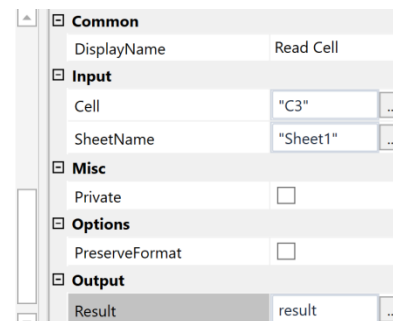
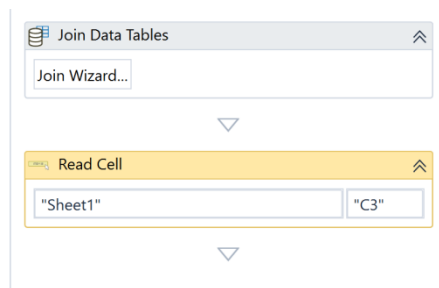
Append Range Activity. Details

- **Append Range** activity
 - adds the given data after all existing data into the Excel file, without overwriting;
 - is always enclosed within an **Excel Application Scope** activity;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[input] SheetName**= "Sheet1"



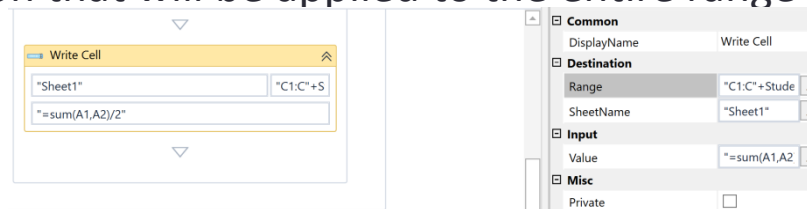
Read Cell Activity. Details

- **Read Cell** activity
 - allows to extract the data from into a designated cell and save it into a variable for later use;
 - is always enclosed within an **Excel Application Scope** activity;
- relevant properties:
 - **[input] Cell** = "C2"
 - a string that indicates the cell to read from;
 - **[input] SheetName**= "Sheet1"
 - the name of the spreadsheet the data will be read from;
 - **[output] Result** = **GenericValue** variable
 - the name of the variable used to store the extracted data.



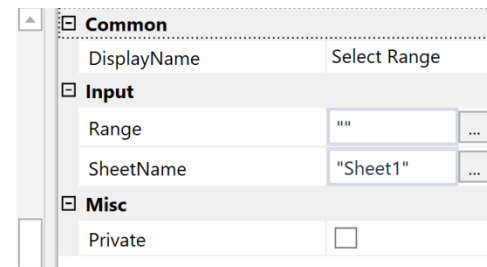
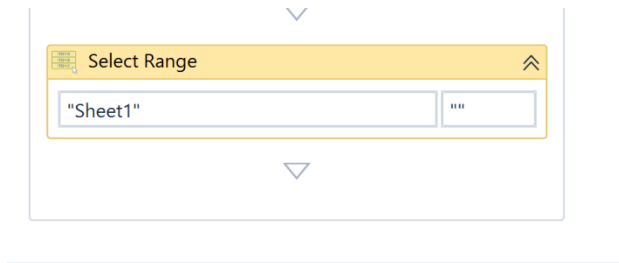
Write Cell Activity. Details

- **Write Cell** activity
 - allows to write the given data from into the specified cell of the Excel file indicated by the inner most **Excel Application Scope** activity;
 - is always enclosed within an **Excel Application Scope** activity;
- relevant properties:
 - **[input] Range**= "C2" or "C1:C"+StudentDataTable.Rows.Count.ToString
 - a string that indicates the cell where to write to;
 - **[input] SheetName**= "Sheet1"
 - the name of the spreadsheet where the data will be written to;
 - **[input] Value** = **GenericValue** variable or a formula-based expression, e.g., "**=sum(A1,A2)/2**"
 - the name of the variable that stores the value to be written into the file or a formula-based expression that will be applied to the entire range of cells.



Select Range Activity. Details

- **Select Range** activity
 - allows to select the cells found in a specified range;
 - **on its own it does not have a direct outcome**, i.e., it is usually combined with a copy, delete, or other operation, **directly on MS Excel**;
 - is always enclosed within an **Excel Application Scope** activity;
- relevant properties:
 - **[input] Range** = "C2:C4"
 - a string that indicates the cell range to be selected;
 - **[input] SheetName**= "Sheet1"
 - the name of the spreadsheet that contains the selected cell range;



Demo 2. Excel and Data Table Activities

- Consider the **Specs.xlsx** file with the following data columns:
 - **SpecId** (int), **SpecName** (string), **NoOfStudents** (int).
- Consider the **Students.xlsx** file with the following data columns:
 - **SpecId** (int), **StudentName** (string), **Group** (int), **Lab** (int), **Project** (int), **Grade** (int).
- Design a process that allows to:
 1. Compute the final **Grade** for each student, based on the **Lab** and **Project** grades;
 2. Build a ranking file **Ranking.xlsx** consisting of the following details:
SpecName (string), **StudentName** (string), **Group** (int), **Grade** (int), ordered descending by their grade;
 3. Build a classbook file **Classbook.xlsx** with the following details:
 - For each specialization there a distinct spread sheet, that consists of **StudentName** (string), **Group** (int), **Grade** (int), ordered by groups and student names;
 4. Update the last data column from **Spec.xlsx** file with the number of students from the corresponding specialization.

References

- UiPath Academy - <https://academy.uipath.com>
 - Level 1 – Foundation Training, Lesson 9;
- UiPath Docs - <https://docs.uipath.com/studio>
 - Data Table variables - <https://docs.uipath.com/studio/docs/data-table-variables>
 - Integrated Excel activities - <https://docs.uipath.com/activities/docs/app-integration-excel>