

Release Plan

Spot

Spot Communications, LLC

Spot, December 6, 2013

Revision 1.0, October 3, 2013

High level goals:

- Be able to join a chat room and talk with multiple near by users.
- Have a working netcode that has a messaging protocol.
- Be able to start a new chat room.
- Have a intuitive UI that maximizes user convince.
- Be able to test the main functionality and features of the applications.

User stories for release:

- Sprint 1
 - As a developer, I want a functional UI so that users are able to use our application. 34
 - As a developer, I want functioning netcode so that we can have multiple phones connecting to each other. 13
- Sprint 2
 - As a developer I want a functional UI so that we can run the application 13
 - As a developer I want functional netcode 34
 - As a developer I want to link the UI functionality with the netcode 34
 - As a user I want a clean UI so that it is easy to use 13
 - As a user I want a user manual so that I have available documentation for all features of the application 8
- Sprint 3
 - As a developer I want functional netcode so that we can have multiple phones connected to each other 34
 - As a developer I want to merge over netcode and UI so that we are using one .apk project 21
 - As a user I want a clean UI so that it is easy to use 13
 - As a user I want to be able to send messages to other users so I can chat with them 55
 - As a developer I want a more rigorous unit testing framework because I want this project to be as fault free as possible 21
- Backlog
 - File Transfer Protocol (FTP)
 - Encryption
 - Monetization
- As a user I want a FTP protocol so that I can send files or pictures over the chat client.
- As a user I want encryption so that my chat rooms are secure.
- As a developer I want monetization so that I can make money to fund future endeavors.