

OPTIMIZATION

Numerical methods in chemical engineering
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OVERVIEW

- In this lecture we get introduced to constrained and unconstrained optimization.
- We will use the simplex method to solve linear programming problems (LP)
- We will use the Lagrange multiplier method to solve nonlinear programming problems (NLP's)
- And we will briefly discuss optimal control, using Pontryagin's principle.
- Lastly we will play a little with another optimization platform (AMPL)



WHAT IS OPTIMIZATION?

- Optimization is minimization or maximization of an objective function (also called a performance index or goal function) that may be subject to certain constraints:

$$\min f(x)$$

$$\min f(x) = \max -f(x)$$

s.t.

Goal function

$$g(x) = 0$$

Equality constraints

$$h(x) \geq 0$$

Inequality constraints

(10-1)

OPTIMIZATION SPECTRUM

MATHEMATICAL PROGRAMMING

| Problem | Method | Solvers |
|------------------------------|--|---|
| LP | Simplex method Barrier methods | Linprog (Matlab) CPLEX (GAMS, AIMMS, AMPL, OPB) |
| NLP QP | Lagrange multiplier method Successive linear programming Quadratic programming | Fminsearch/fmincon (Matlab) MINOS (GAMS, AMPL) CONOPT (GAMS) |
| MIP MILP MINLP MIQP | Branch and bound Dynamic programming Generalized Benders Decomposition Outer Approximation method Disjunctive programming | Bintprog (Matlab) DICOPT (GAMS) BARON (GAMS) |

META HEURISTICS

Neural networks, fuzzy modeling, genetic algorithms, expert systems, etc.

ADVANCED TOPICS

Constraint programming, stochastic programming, multi-objective programming, etc.

FACTORS OF CONCERN

- Continuity of the functions
- Convexity of the functions
- Global versus local optima
- Constrained versus unconstrained optima



LINEAR PROGRAMMING

- In **linear programming** the objective function and the constraints are **linear functions**!
- For example:

$$\max z = f(x_1, x_2) = 40x_1 + 88x_2$$

s.t.

$$2x_1 + 8x_2 \leq 60$$

$$5x_1 + 2x_2 \leq 60$$

$$x_1 \geq 0$$

$$x_2 \geq 0$$

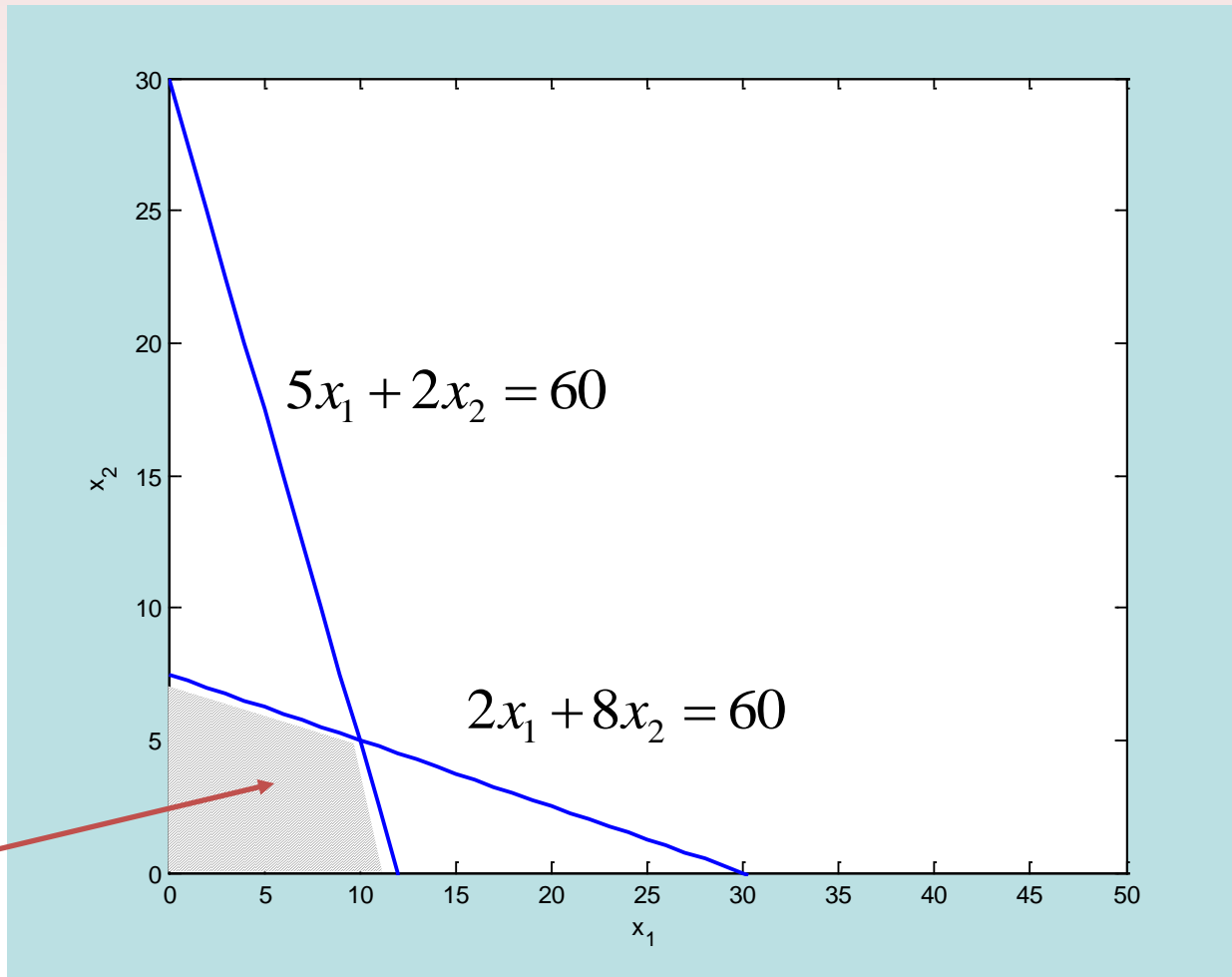
(10-2)

If the constraints are satisfied, but the objective function is not maximized/minimized we speak of a **feasible solution**.

If also the objective function is maximized/minimized, we speak of an **optimal solution**!



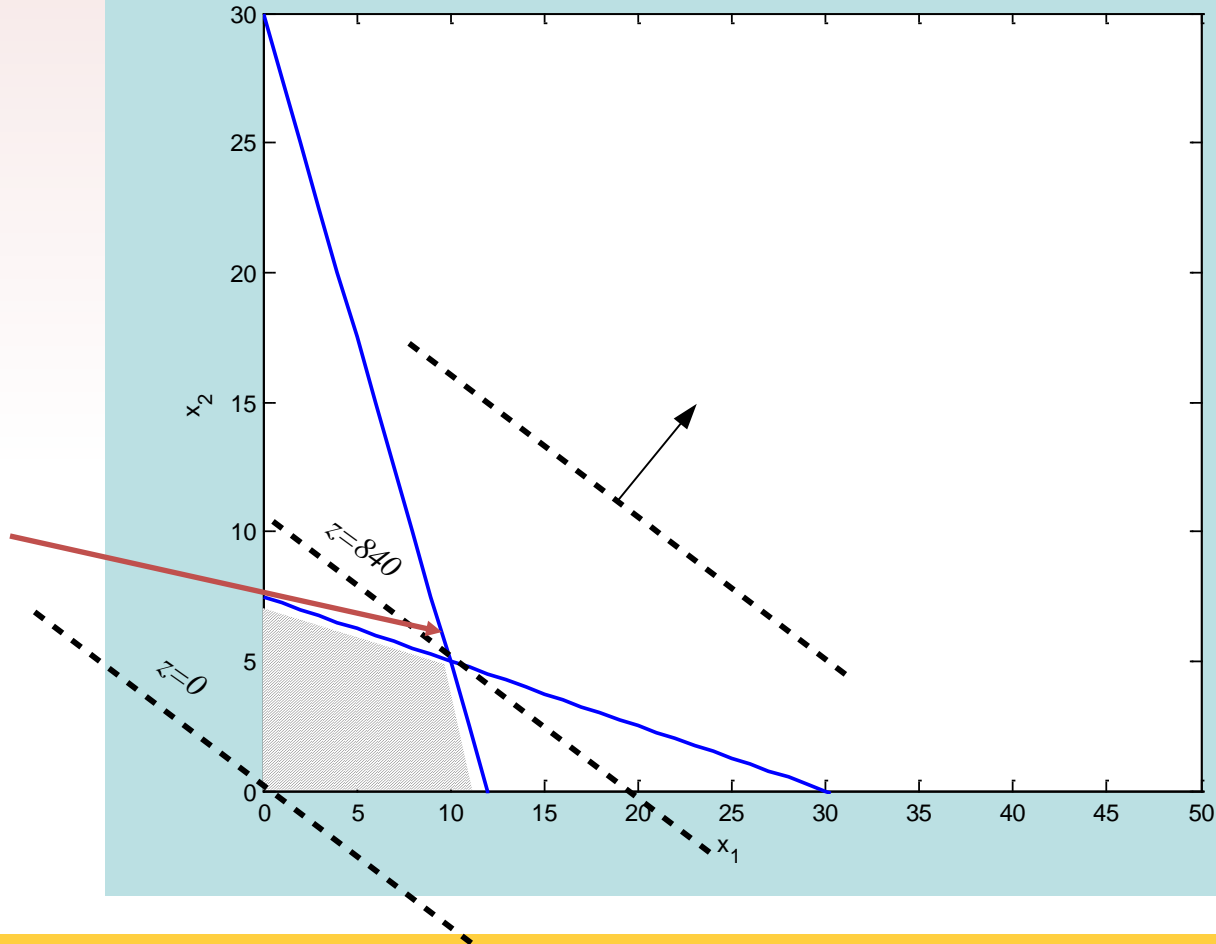
PLOTTING THE CONSTRAINTS



Feasible
solutions

PLOTTING THE OBJECTIVE FUNCTION

Optimal
solution



NORMAL FORM OF AN LP PROBLEM

NORMAL FORM OF THE LP PROBLEM

$$\max z = f(x_1, x_2) = 40x_1 + 80x_2$$

s.t.

$$2x_1 + 8x_2 \leq 60$$

$$5x_1 + 2x_2 \leq 60$$

$$x_1 \geq 0$$

$$x_2 \geq 0$$

$$\max f(x) = 40x_1 + 88x_2$$

s.t.

$$2x_1 + 8x_2 + x_3 = 60$$

$$5x_1 + 2x_2 + x_4 = 60$$

$$x_i \geq 0 \{i = 1, \dots, 4\}$$

(10-3)

x_3 and x_4 are called **slack variables**, they are non auxiliary variables introduced for the purpose of converting inequalities in to equalities



THE SIMPLEX METHOD

- We can formulate our earlier example to the normal form and consider it as the following **augmented matrix**:

$$T_0 = \begin{array}{c|cccc|c} z & x_1 & x_2 & x_3 & x_4 & b \\ \hline 1 & -40 & -88 & 0 & 0 & 0 \\ \hline 0 & 2 & 8 & 1 & 0 & 60 \\ \hline 0 & 5 & 2 & 0 & 1 & 60 \end{array} \quad (10-4)$$

This matrix is called the (initial) simplex table

Each simplex table has two kinds of variables, the **basic variables** (columns having only one nonzero entry) and the **nonbasic variables**

THE SIMPLEX METHOD

$$T_0 = \begin{array}{c|cccc|c} z & x_1 & x_2 & x_3 & x_4 & b \\ \hline 1 & -40 & -88 & 0 & 0 & 0 \\ \hline 0 & 2 & 8 & 1 & 0 & 60 \\ \hline 0 & 5 & 2 & 0 & 1 & 60 \end{array}$$

- Every simplex table has a **feasible solution**. It can be obtained by setting the nonbasic variables to zero: $x_1 = 0$, $x_2 = 0$, $x_3 = 60/1$, $x_4 = 60/1$, $z = 0$



THE OPTIMAL SOLUTION?

- The optimal solution is now obtained stepwise by pivoting in such way that z reaches a maximum.
- The big question is, how to choose your pivot equation ...



STEP 1: SELECTION OF THE PIVOT COLUMN

- Select as the column of the pivot, the first column with a negative entry in Row 1. In our example, that's column 2 (-40)

$$T_0 = \begin{array}{c|cccc|c} z & x_1 & x_2 & x_3 & x_4 & b \\ \hline 1 & -40 & -88 & 0 & 0 & 0 \\ \hline 0 & 2 & 8 & 1 & 0 & 60 \\ \hline 0 & 5 & 2 & 0 & 1 & 60 \end{array} \quad (10-5)$$

STEP 2: SELECTION OF THE PIVOT ROW

- Divide the right sides by the corresponding column entries of the selected pivot column. In our example that is $60/2 = 30$ and $60/5 = 12$.

$$T_0 = \begin{array}{c|cccccc} & z & x_1 & x_2 & x_3 & x_4 & b \\ \hline & 1 & -40 & -88 & 0 & 0 & 0 \\ \hline & 0 & 2 & 8 & 1 & 0 & 60 \\ \hline & 0 & 5 & 2 & 0 & 1 & 60 \end{array} \quad \begin{array}{l} (10-6) \\ \text{Pivot eqn.} \end{array}$$

- Take as the pivot equation the equation that gives the smallest quotient, so $60/5$

STEP 3: ELIMINATION BY ROW OPERATIONS

$$T_1 = \begin{array}{c|cccc|c} z & x_1 & x_2 & x_3 & x_4 & b \\ \hline 1 & 0 & -72 & 0 & 8 & 480 \\ \hline 0 & 0 & 7.2 & 1 & -0.4 & 36 \\ \hline 0 & 5 & 2 & 0 & 1 & 60 \end{array} \quad \begin{array}{l} \text{Row 1} + 8 \cdot \text{Row 3} \\ \text{Row 2} + 0.4 \cdot \text{Row 3} \\ (10-7) \end{array}$$

- The basic variables are now x_1, x_3 and the nonbasic variables are x_2, x_4 . Setting the nonbasic variables to zero will give a new feasible solution:
 $x_1 = 60/5, x_2 = 0, x_3 = 36/1, x_4 = 0, z = 480$



THE SIMPLEX METHOD

- We moved from $z = 0$ to $z = 480$. The reason for the increase is because we eliminated a negative term from the equation, so: elimination should only be applied to negative entries in Row 1, but no others.
- Although we found a feasible solution, we did not find the optimal solution yet (the entry of -72 in our simplex table) \rightarrow so we repeat step 1 to 3.



THE SECOND ITERATION

- Step 1: select column 3
- Step 2: $36/7.2 = 5$ and $60/2 = 30 \rightarrow$ select 7.2 as the pivot
- Elimination by row operations:

$$T_2 = \begin{bmatrix} 1 & 0 & 0 & 10 & 4 & 840 \\ 0 & 0 & 7.2 & 1 & -0.4 & 36 \\ 0 & 5 & 0 & -1/36 & 1/0.9 & 50 \end{bmatrix} \begin{array}{l} \text{Row 1} + 10 \cdot \text{Row 2} \\ (10-8) \\ \text{Row 3} - (2/7.2) \cdot \text{Row 2} \end{array}$$

- The basic feasible solution: $x_1 = 50/5$, $x_2 = 36/7.2$, $x_3 = 0$, $x_4 = 0$, $z = 840$ (no more negative entries: so this solution is also the **optimal solution**)



USING MATLAB FOR LP PROBLEMS

- We are going to solve the following LP

problem:

$$\min f(x) = -5x_1 - 4x_2 - 6x_3$$

s.t.

$$x_1 - x_2 + x_3 \leq 20$$

$$3x_1 + 2x_2 + 4x_3 \leq 42$$

$$3x_1 + 2x_2 \leq 30$$

$$0 \leq x_1, 0 \leq x_2, 0 \leq x_3$$

(10-9)

Using the function
LINPROG:

$$f = [-5; -4; -6]$$

$$A = [1 \ -1 \ 1 \ 3 \ 2 \ 4 \ 3 \ 2 \ 0];$$

$$b = [20; 42; 30];$$

$$lb = \text{zeros}(3,1);$$

$$[x, fval, \text{exitflag}, \text{output}, \text{lambda}] \\ = \text{linprog}(f, A, b, [], [], lb);$$

Gives:

$$x = 0.00 \ 15.00 \ 3.00$$

$$\text{lambda.ineqlin} = 0 \ 1.50 \ 0.50$$

$$\text{lambda.lower} = 1.00 \ 0 \ 0$$

NONLINEAR PROGRAMMING

- In **nonlinear programming** the objective function and the constraints are **nonlinear functions!**

- For example: $\min f(x) = 5x_1^2 + 3x_2^2$
 $s.t.$

$$g(x) = 2x_1 + x_2 - 5$$

(10-10)



LAGRANGE MULTIPLIER METHOD

- Consider the general problem: $\min f(x)$
 $s.t.$ (10-11)
 $g(x) = 0$

- A Lagrangian function can be defined as:

$$L(x, v) = f(x) + v g(x) \quad (10-12)$$

- To find the optimum, differentiate L with respect to x and v and set the equations to zero:

$$\frac{\partial L}{\partial x} = \frac{\partial f}{\partial x} + v \frac{\partial g}{\partial x} = 0, \quad g(x) = 0 \quad (10-13)$$



BACK TO THE EXAMPLE

$$\min f(x) = 5x_1^2 + 3x_2^2$$

(10-14)

s.t.

$$g(x) = 2x_1 + x_2 - 5$$

$$L = 5x_1^2 + 3x_2^2 + v(2x_1 + x_2 - 5)$$

$$\left. \begin{aligned} \frac{\partial L}{\partial x_1} &= 10x_1 + 2v = 0 \\ \frac{\partial L}{\partial x_2} &= 6x_2 + v = 0 \end{aligned} \right\}$$

$$\left. \begin{aligned} \frac{\partial L}{\partial v} &= g(x) = 2x_1 + x_2 - 5 = 0 \end{aligned} \right\}$$

$$v = 150/17, x_1 = 30/17, x_2 = 25/17$$

(10-15)



LMM FOR NLPS WITH INEQUALITY CONSTRAINTS

- When the problem has the following shape:

$$\min f(x)$$

s.t.

$$h_j(x) = 0 \quad \{j = 1, \dots, m\}$$

$$g_i(x) \geq 0 \quad \{i = m+1, \dots, p\}$$

(10-16)

- The Lagrangian function is defined as:

$$L(x, u, v) = f(x) + \sum_{j=1}^m v_j h_j(x) + \sum_{j=m+1}^p u_j g_j(x) \quad (10-17)$$

$$\nabla f(x) + \sum_{j=1}^m v_j \nabla h_j(x) + \sum_{j=m+1}^p u_j \nabla g_j(x) = 0$$

(10-18)

This condition, known as the **Karush-Kuhn-Tucker condition for optimality** should be satisfied.

USING MATLAB FOR NLP PROBLEMS

- We are going to solve the following NLP problem:

$$\min f(x) = -x_1 x_2 x_3$$

s.t.

$$0 \leq x_1 + 2x_2 + 2x_3 \leq 72$$

(10-19)

Using the function
FMINCON:

```
function f = myfun(x) f = -  
    x(1) * x(2) * x(3);
```

```
A=[-1 -2 -2; 1 2 2]; b = [0  
    72];
```

```
x0 = [10; 10; 10];
```

```
solution [x,fval] =  
    fmincon(@myfun,x0,A,b)
```

Gives:

```
x = 24.00 12.00 12.00
```



SOME TIPS FOR SOLVING NLPs

- Avoid nonlinearity if possible
- Better nonlinearities in the objective function than in the constraints
- Better inequalities than equalities
- Supply good starting guesses to a solver
- Don't blame the solver if you don't find a solution, take a critical look at the problem formulation



OPTIMAL CONTROL PROBLEMS

- In an Optimal control problem, or **dynamic optimization** problem an objective function is maximized/minimized by finding optimal **trajectories** for the control variables.

$$\max P(t_f) = f(\mathbf{x}, \mathbf{u}, t_f)$$

Find the values for $\mathbf{u}(t)$ that maximize $P(t_f)$

$$\dot{\mathbf{x}} = g(\mathbf{x}, \mathbf{u}, t)$$

(10-20)



PONTRYAGIN'S PRINCIPLE

- Step 1: Define the Hamiltonian:

$$H = \lambda_1 \dot{x}_1 + \lambda_2 \dot{x}_2 + \dots$$

(10-22)

- Step 2: Choose the adjoint variables such that:

$$\frac{d\lambda}{dt} = -\frac{\partial H}{\partial x}$$

(10-23)

- The optimum for $u(t)$ can be found by minimizing the Hamiltonian:

$$\frac{\partial H}{\partial u} = 0$$

(10-24)

<http://www.sjsu.edu/faculty/watkins/pontryag.htm>



VECTOR PARAMETERIZATION

- A practical approach is by assuming a function for the control variables, e.g. a simple polynomial function:

$$u(t) = a_0 + a_1 t + a_2 t^2 + \dots + a_p t^p \quad (10-25)$$

- And subsequently determine the values for the parameters a_0, \dots, a_p , that maximizes/minimizes the objective function.



MIP PROBLEMS -B&B METHOD

- An example

$$\max z = 8x_1 + 11x_2 + 6x_3 + 4x_4$$

s.t.

$$5x_1 + 7x_2 + 4x_3 + 3x_4 \leq 14$$

$$x_j \in \{0,1\}, j = 1, \dots, 4$$

- Solving the relaxed problem (binary variables are treated as they were continuous:

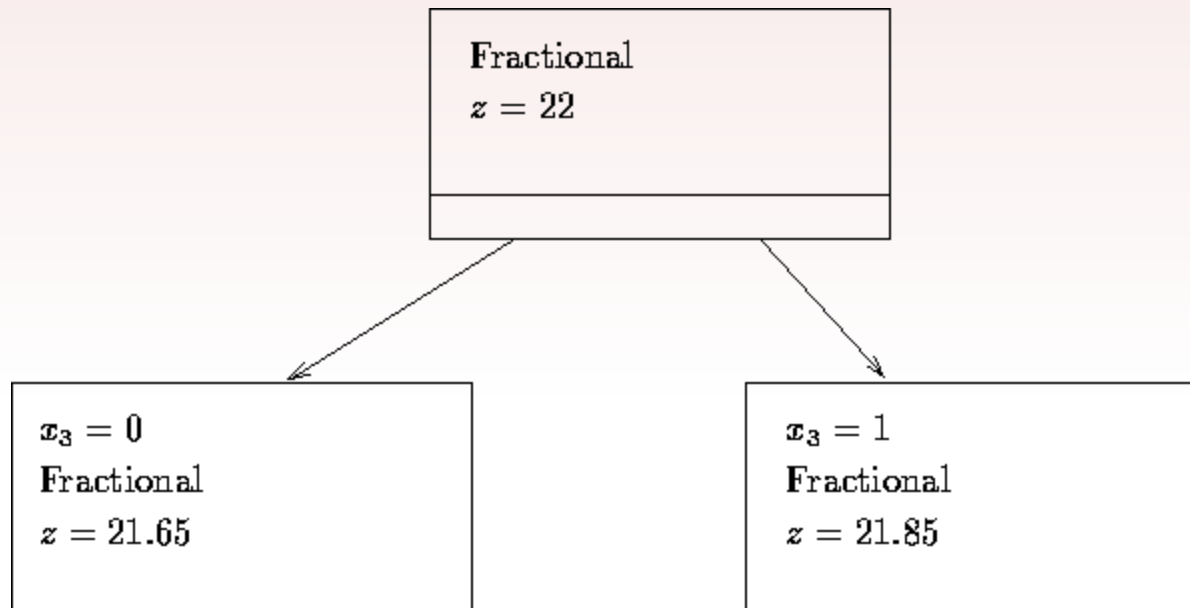
$$x_1 = 1, x_2 = 1, x_3 = 0.5, x_4 = 0$$

BRANCHING

- We want x_3 to be an integer, so we branch on x_3 :
 - In one case we add a constraint $x_3=0$
 - In another we add the constraint $x_3=1$



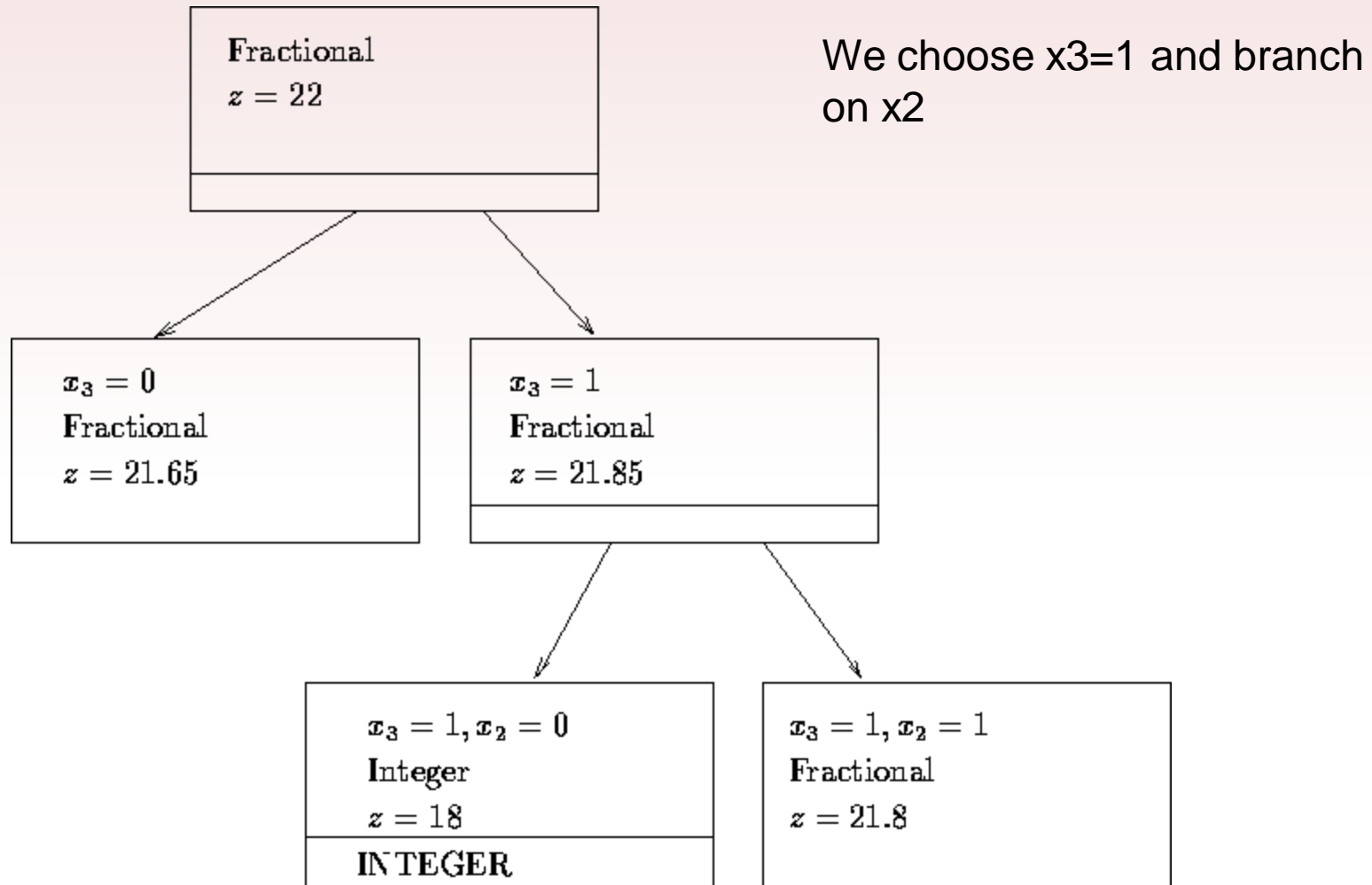
SOLVE RELAXATIONS



- $x_3 = 0$: objective 21.65, $x_1 = 1$, $x_2 = 1$, $x_3 = 0$, $x_4 = 0.667$;


- $x_3 = 1$: objective 21.85, $x_1 = 1$, $x_2 = 0.714$, $x_3 = 1$, $x_4 = 0$.

SELECT ACTIVE SUBPROBLEM

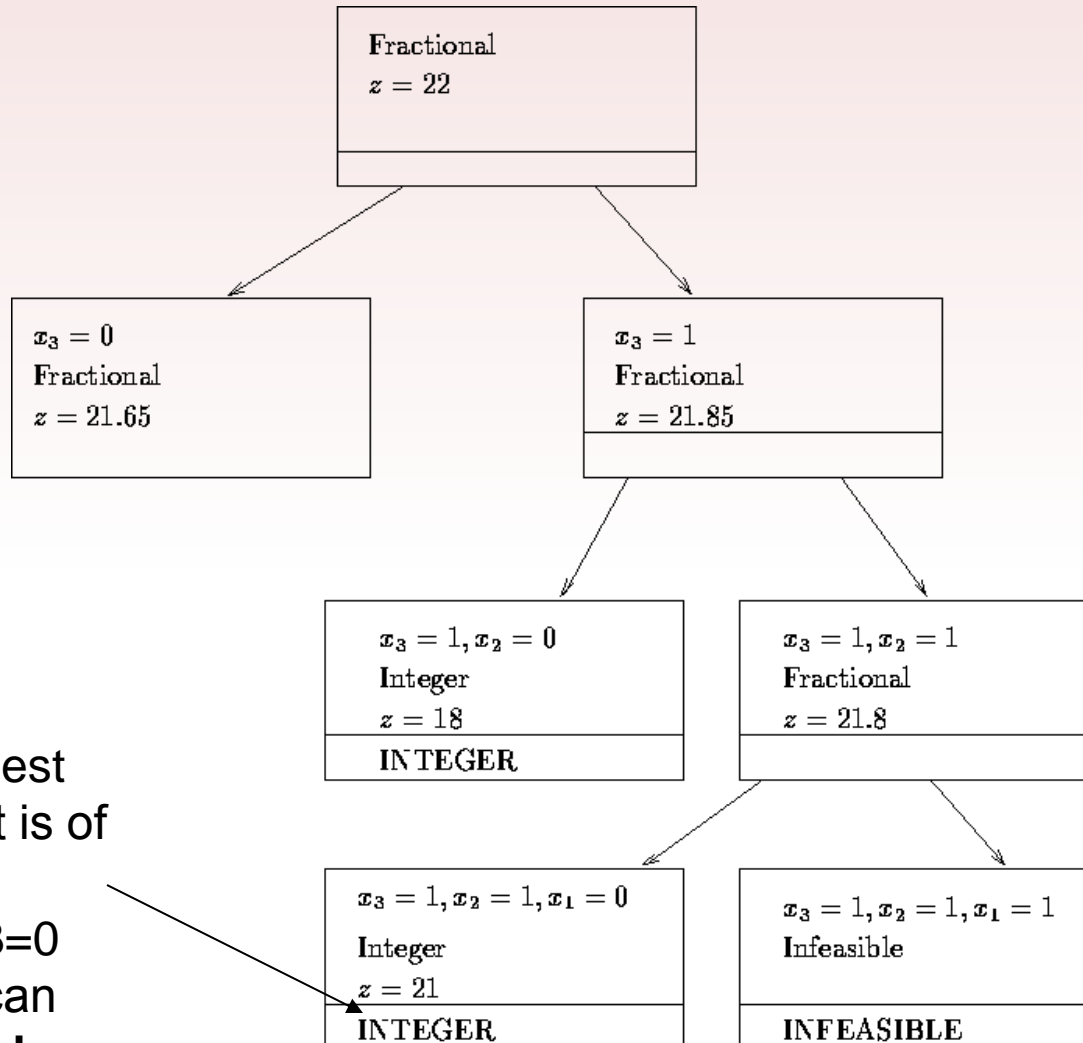


SOLVE RELAXATION

Integer solution!

- 
- $x_3 = 1$, $x_2 = 0$: objective 18, $x_1 = 1$, $x_2 = 0$, $x_3 = 1$, $x_4 = 1$.
 - $x_3 = 1$, $x_2 = 1$: objective 21.8, $x_1 = 0.6$, $x_2 = 1$, $x_3 = 1$, $x_4 = 0$.

OTHER ACTIVE PROBLEMS



This is the best solution ... it is of no need to branch at $x_3=0$... this line can be **fathomed**

SOLVE RELAXATION

- $x_3 = 1$, $x_2 = 1$, $x_1 = 0$: objective 21, $x_1 = 0$, $x_2 = 1$, $x_3 = 1$, $x_4 = 1$;
- $x_3 = 1$, $x_2 = 1$, $x_1 = 1$: infeasible.



CONDITIONS FOR B&B

$$\min z = f(\mathbf{x}) + c^T \mathbf{y}$$

s.t.

$$h(\mathbf{x}) = 0$$

$$g(\mathbf{x}) + \mathbf{M}\mathbf{y} \leq 0$$

$$\mathbf{x} \in X, \mathbf{y} \in Y$$

- Objective term $f(\mathbf{x})$ has to be convex
- Each component in $h(\mathbf{x})$ is linear
- Each component in $g(\mathbf{x})$ is convex over X
- X is convex
- Y is determined by linear constraints



MULTI PURPOSE OPTIMIZERS

- Besides MATLAB there are alternative solvers, specifically for optimization there are powerful platforms available:
 - AMPL (Algebraic Modeling Programming Language) www.ampl.com
 - GAMS (General algebraic modeling system) www.gams.com
 - Xpress MP <http://www.dashoptimization.com/>



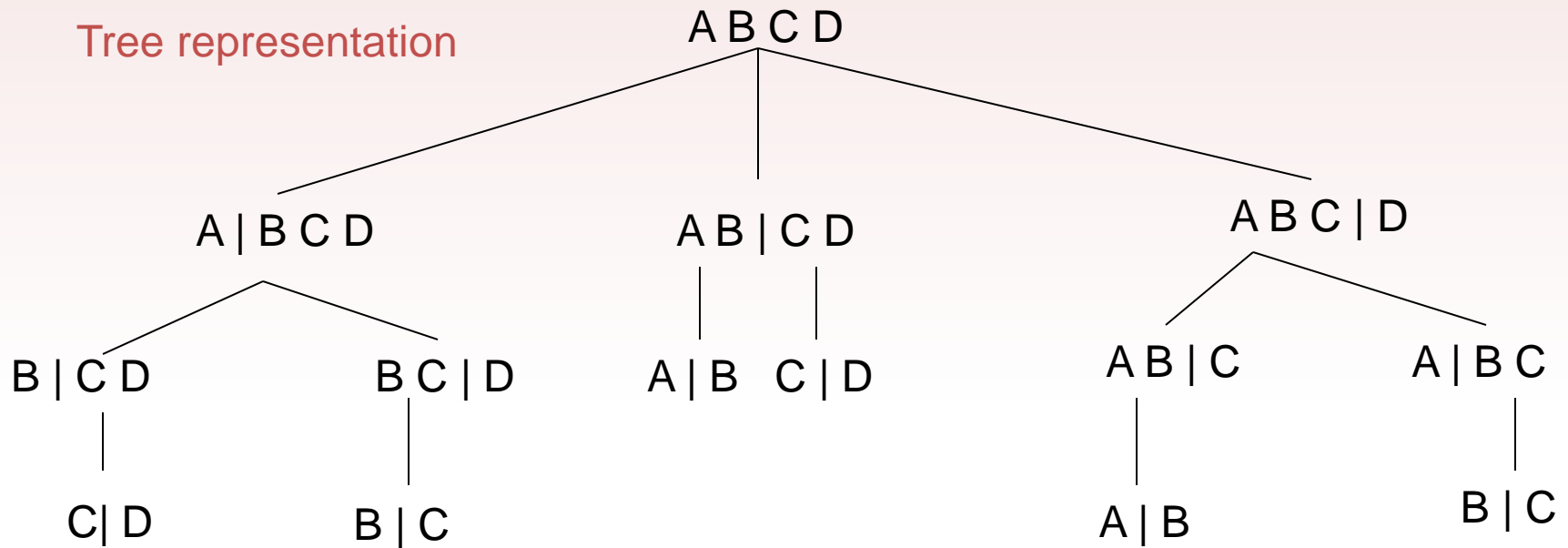
EXAMPLES

- Process synthesis and design
- Process operation
- Logistic processes (scheduling and planning)



PROCESS SYNTHESIS

Tree representation



Sharp split separation of a multi-component mixture, each route has certain costs associated with it ... which route to take → MI(N)LP problem

HEAT EXCHANGER NETWORKS

The cost C_{ij} of assigning stream i to exchanger j is as follows:

| Streams | Exchangers | | | |
|---------|------------|----|----|----|
| | 1 | 2 | 3 | 4 |
| A | 94 | 1 | 54 | 68 |
| B | 74 | 10 | 88 | 82 |
| C | 73 | 88 | 8 | 76 |
| D | 11 | 74 | 81 | 21 |

This is a MILP problem

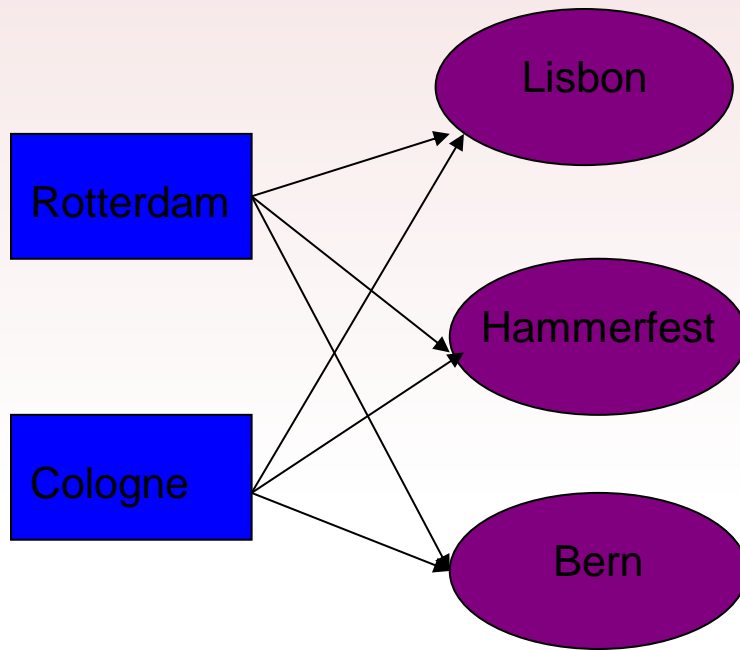
$$\min Z = \sum_{i=1}^n \sum_{j=1}^n C_{ij} x_{ij}$$

$$s.t. \sum_{i=1}^n x_{ij} = 1 \quad j = 1, \dots, n$$

$$\sum_{j=1}^n x_{ij} = 1 \quad i = 1, \dots, n$$

$$x_{ij} = 0, 1 \quad i = 1, \dots, n \quad j = 1, \dots, n$$

LET'S EVALUATE AN EXAMPLE IN AMPL



We have two plants and three customers (markets) where we have to ship products to. As you can see there are several ways we can get the products to the markets

The objective is to do it the most efficient way, such that the supply meets demand.

FORMULATION OF THE PROBLEM

$$\min J = \sum_i \sum_j c_{ij} x_{ij}$$

s.t.

$$\sum_i x_{ij} \leq a_i$$

$$\sum_j x_{ij} \leq b_j$$

a_i

supply of commodity at plant i

b_j

demand for commodity at market j

c_{ij}

costs per unit shipment per plant i
and market j

x_{ij}

volume of commodity to ship from
plant i to market j ($x_{ij} > 0$)

(10-26)



DATA FOR OUR PROBLEM

| Shipping distance | Lisbon | Hammerfest | Bern | Plant supplies |
|-------------------|--------|------------|------|----------------|
| Rotterdam | 2300 | 3240 | 850 | 550 |
| Cologne | 2360 | 3230 | 580 | 400 |
| Market demands | 335 | 290 | 265 | |



CODING THE PROBLEM IN AMPL

- You should prepare a model file TRANSP1.MOD:

```
# References:
#
set ORIG;      # origins
set DEST;      # destinations
param supply{ORIG};          # amounts available at origin
param demand{DEST};          # amounts required at destinations
    check: sum {i in ORIG} supply[i] >= sum {j in DEST} demand[j];
param Unitcost >=0;           # shipping cost per case per 1000 miles
param distance{ORIG,DEST} >= 0; # shipping distances
param cost{i in ORIG,j in DEST} := Unitcost * distance[i,j]/1000;
var    NoUnits{ORIG,DEST} >= 0; # units to be shipped
minimize total_cost:
    sum {i in ORIG, j in DEST} cost[i,j] * NoUnits[i,j];
subject to Supply {i in ORIG}:
    sum {j in DEST} NoUnits[i,j] <= supply[i];
subject to Demand {j in DEST}:
    sum {i in ORIG} NoUnits[i,j] = demand[j];
```



CODING THE PROBLEM IN AMPL

- And a data file (TRANSP1.DAT)

```
param    Unitcost := 95;
```

```
param:   ORIG:          supply:=    # defines set "ORIG" and param
        "supply"
          ROTTERDAM      550
          COLOGNE        400 ;
```

```
param:   DEST:          demand:=    # defines "DEST" and "demand"
          LISBON          335
          HAMMERFEST      290
          BERN            265 ;
```

```
param          distance:
          LISBON          HAMMERFEST      BERN :=
ROTTERDAM      2300          3240          850
COLOGNE        2360          3230          580 ;
```



RUNNING THE MODEL

```
option solver minos;  
solve;  
display NoUnits, NoUnits.rc > C:\EXAMPLES\TRANSP1.OUT;  
display total_cost >> C:\EXAMPLES\TRANSP1.OUT;  
close C:\EXAMPLES\TRANSP1.OUT;
```

Will give the following output:

```
:                               NoUnits NoUnits.rc      :=  
COLOGNE    BERN                265        0  
COLOGNE    HAMMERFEST          135        0  
COLOGNE    LISBON              0         6.65  
ROTTERDAM  BERN                0        24.7  
ROTTERDAM  HAMMERFEST          155        0  
ROTTERDAM  LISBON              335        0  
;  
  
total_cost = 176933
```



SUMMARY

- Optimization is minimization or maximization of an objective function. The optimization variables can be constrained by equality or inequality constraints.
- We approached LP problems with a simplex algorithm (and linprog in MATLAB)
- We approached NLP problems with the Lagrange multiplier method
- And we noted that dynamic optimization problems can be encountered with Pontryagin's principle or (more practical) with vector parameterization.
- We ended with a logistic optimization problem solved with AMPL

