

# Linear equation solvers

## Iterative methods

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# Today's outline

- ① Introduction
- ② Sparse matrices
- ③ Laplace's equation
- ④ Creating a sparse system
- ⑤ Iterative methods
- ⑥ Summary

# Sparse matrices

- In many engineering cases, we deal with sparse matrices (as opposed to dense matrices)
- A matrix is sparse when it mostly consists of zeros
- Linear systems where equations depend on a limited number of variables (e.g. spatial discretization)
- Storing zeros is not very efficient:

```
>> A = eye(10000);  
>> whos A  
>> S = sparse(A);  
>> whos S
```

- Can you think of a way to achieve this?
- Sparse matrix formats: Yale, CRS, CCS

# Sparse matrix storage format

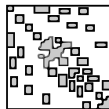
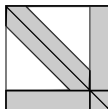
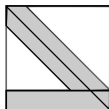
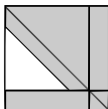
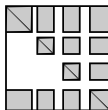
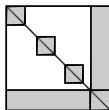
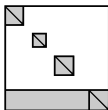
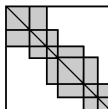
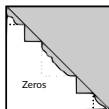
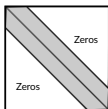
- Example: Yale storage format, storing 3 vectors:

- $A = [5 \ 8 \ 3 \ 6]$
- $IA = [0 \ 0 \ 2 \ 3 \ 4]$
- $JA = [0 \ 1 \ 2 \ 1]$

$$A = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 5 & 8 & 0 & 0 \\ 0 & 0 & 3 & 0 \\ 0 & 6 & 0 & 0 \end{bmatrix}$$

- $A$  stores the non-zero values
- $IA$  stores the index in  $A$  of the first non-zero in row  $i$
- $JA$  stores the column index
- Note: zero-based indices are used here!

# Sparse matrix layout examples



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# Laplace's equation

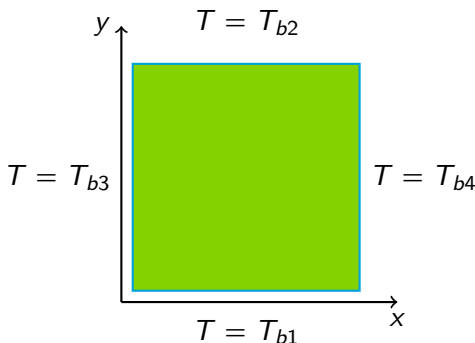
$$\frac{\partial T}{\partial t} = \alpha \nabla^2 T$$

$T$  = Temperature

$\alpha$  = Thermal diffusivity

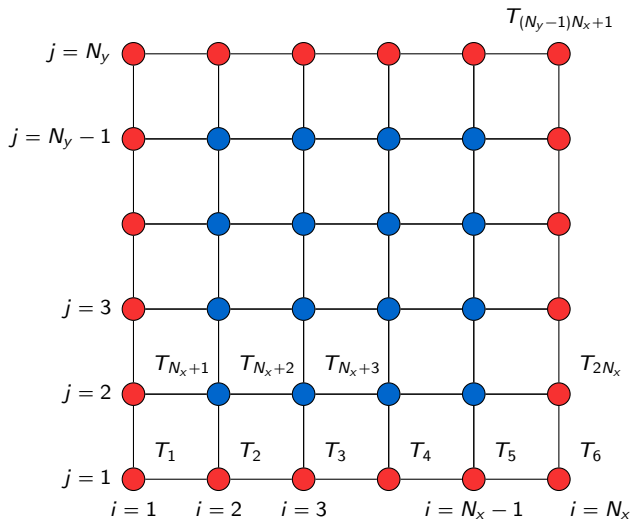
In steady state:

$$\nabla^2 T = 0$$



$$\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} = 0$$

# Discretization of Laplace's equation (I)



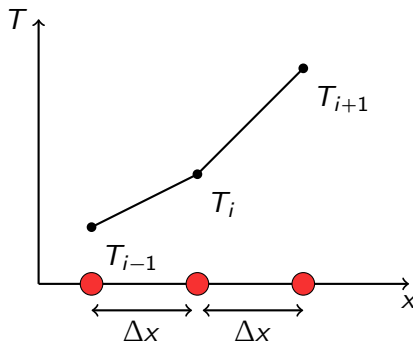
- Define a grid of points in  $x$  and  $y$
- Index of the grid points using 2D coordinates  $i$  and  $j$
- Set up the equations using a 1D index system:  

$$T_{i,j} = T_{i+N_x(j-1)}$$



## Discretization of Laplace's equation (II)

Estimate the second-order differentials: assume a piece-wise linear profile in the temperature:



$$\begin{aligned}\frac{\partial^2 T}{\partial x^2} &\approx \frac{\left. \frac{\partial T}{\partial x} \right|_{i+\frac{1}{2}} - \left. \frac{\partial T}{\partial x} \right|_{i-\frac{1}{2}}}{\Delta x} \\ &\approx \frac{\frac{(T_{i+1,j} - T_{i,j})}{\Delta x} - \frac{(T_{i,j} - T_{i-1,j})}{\Delta x}}{\Delta x} \\ &= \frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2}\end{aligned}$$

## Discretization of Laplace's equation (III)

The  $y$ -direction is derived analogously, so that the 2D Laplace's equation is discretized as:

$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

Use a single index counter  $k = i + N_x(j - 1)$ , so that the equation becomes:

$$\frac{T_{k+1} - 2T_k + T_{k-1}}{(\Delta x)^2} + \frac{T_{k+N_x} - 2T_k + T_{k-N_x}}{(\Delta y)^2} = 0$$

For an equal spaced grid  $\Delta x = \Delta y = 1$ :

$$T_{k-N_x} + T_{k-1} - 4T_k + T_{k+1} + T_{k+N_x} = 0$$

$$\Rightarrow AT = b$$

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# Creating the linear system

$$T_{k-N_x} + T_{k-1} - 4T_k + T_{k+1} + T_{k+N_x} = 0$$

Create a *banded* matrix  $A$ : the main diagonal  $k$  contains -4, whereas the bands at  $k-1$ ,  $k+1$ ,  $k-N_x$  and  $k+N_x$  contain a 1. Boundary cells just contain a 1 on the main diagonal so that the temperature is equal to  $T_b$  (e.g.  $T_1 = 1T_b$ ).

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ \cdots & 1 & \cdots & 1 & -4 & 1 & \cdots & 1 & \ddots & 0 \\ 0 & \cdots & 1 & \cdots & 1 & -4 & 1 & \cdots & 1 & \vdots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} T_1 \\ T_2 \\ \vdots \\ T_k \\ T_{k+1} \\ \vdots \\ T_{(N_y-1)N_x} \\ T_{(N_y-1)N_x+1} \end{bmatrix} = \begin{bmatrix} T_b \\ T_b \\ \vdots \\ 0 \\ 0 \\ \vdots \\ T_b \\ T_b \end{bmatrix}$$

## Creating the linear system

$$T_{k-N_x} + T_{k-1} - 4T_k + T_{k+1} + T_{k+N_x} = 0$$

Create a *banded* matrix  $A$  in Matlab, by setting the coefficients for the internal cells:

```
Nx=5; %number of points along x direction
Ny=5; %number of points in the y direction
Nc=Nx*Ny; % Total number of points

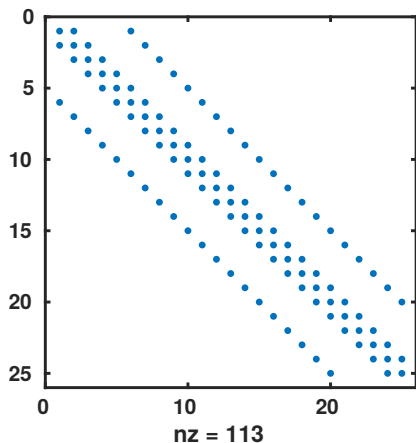
e = ones(Nc,1);
A = spdiags([e,e,-4*e,e,e],[-Nx,-1,0,1,Nx],Nc,Nc);
b = zeros(Nc,1);
```

The function `spdiags` uses the following arguments:

- The coefficients that have to be put on the diagonals arranged as columns in a matrix
- The position of the bands with respect to the main diagonal
- Size of the resulting matrix (in our case square  $N_x N_y \times N_x N_y$ )

# Matrix sparsity

- Let's check the matrix layout:
- ```
>> spy(A)
```
- This command shows the non-zero values of a matrix
  - Apart from the main diagonal, there are offset bands!



## About boundary conditions

- For the nodes on the boundary, we have a simple equation:

$$T_{k,\text{boundary}} = \text{Some fixed value}$$

- However, we have set all nodes to be a function of their neighbors...
- Find the boundary node indices using  $k = i + N_x(j - 1)$ 
  - $i = 1, j = 1:N_y$
  - $i = N_x, j = 1:N_y$
  - $j = 1, i = 1:N_x$
  - $j = N_y, i = 1:N_x$
- Reset the row in  $A$  to zeros, set  $A_{kk} = 1$
- Set value in rhs:  $b_k = T_{k,\text{boundary}}$
- Boundary conditions are often more elaborate to implement!  
See `setBoundaryConditions.m`.

# Partial implementation of the boundary conditions

See `setBoundaryConditions.m`.

```
function [A,b] = setBoundaryConditions(A,b,Tb,Nx,Ny)

% Set boundary conditions over x-direction
for i=1:Nx
    j = 1;
    ind = i + Nx * (j-1);
    A(ind,:) = 0;    % Reset matrix for boudary cells
    A(ind,ind) = 1; % Add a 1 on the diagonal
    b(ind) = Tb(1);
    j = Ny;
    ind = i + Nx * (j-1);
    A(ind,:) = 0;    % Reset matrix for boudary cells
    A(ind,ind) = 1; % Add a 1 on the diagonal
    b(ind) = Tb(2);
end

%% Repeat for y-direction
```



# How applying boundary conditions affects the linear system

```
function [A,b] = setBoundaryConditions(A,b,Tb,Nx,Ny)
```

- Make sure that matrix  $A$  and right hand side vector  $b$  are in your workspace, as well as  $N_x$  and  $N_y$
- Create a vector that holds the temperature at each boundary:

```
>> T = [10 20 30 40];
```

- Call the function, store  $A$  and  $b$  in new variables:

```
>> [A2,b2] = setBoundaryConditions(A,b,T,Nx,Ny);
```

- Check the new structure of the matrix and the right hand side:

```
>> subplot(1,2,1); spy(A2);  
>> subplot(1,2,2); spy(b2);
```

## A full program, including solver

The program and auxiliary functions are on Canvas  
(solveLaplaceEq.m)

```
function [x,y,T,A] = solveLaplaceEq(Nx,Ny)
% Solves the steady-state Laplace equation

Tb = [10 20 30 40]; % Fixed boundary temperatures

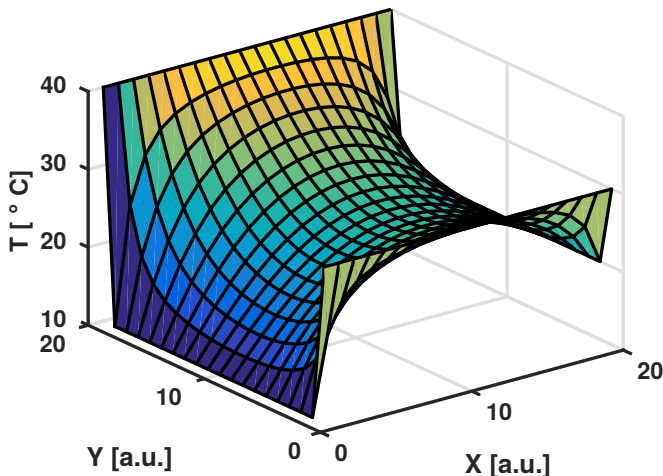
% Fill sparse matrix with [1 1 -4 1 1]
e = ones(Nx*Ny,1);
A = spdiags([e,e,-4*e,e,e],[-Nx,-1,0,1,Nx],Nx*Ny,Nx*Ny);
b = zeros(Nx*Ny,1);

[A,b] = setBoundaryConditions(A,b,Tb,Nx,Ny);

T = A\b; % Solve matrix
Tc = reshape(T,[Nx,Ny]); % Reshape x-vec to mat Nx,Ny
[xc yc] = meshgrid(1:Nx,1:Ny); % Get position arrays
surf(xc,yc,Tc); % Surface plot
```

## Sample results

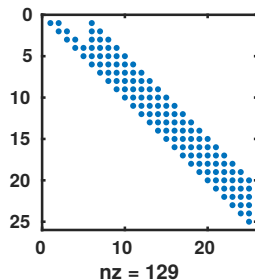
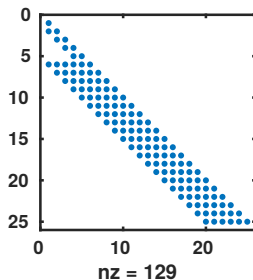
Solved for a  $20 \times 20$  system with  $T_b = [10 \ 20 \ 30 \ 40]$ .



# LU decomposition of a sparse matrix

- With LU decomposition we produce matrices that are less sparse than the original matrix.
- Sparse storage often required, and also numerical techniques that fully utilizes this!

```
>> [L,U,P] = lu(A)
>> subplot(1,2,1)
>> spy(L)
>> subplot(1,2,2)
>> spy(U)
```



# LU decomposition

- LU decomposition and Gaussian elimination on a matrix like  $A$  requires more memory (with 3D problems, the offset in the diagonal would even be bigger!)
- In general extra memory allocation will not be a problem for MATLAB
- MATLAB is clever, in that sense that it attempts to reorder equations, to move elements closer to the diagonal)

## Alternatives for elimination methods

- Use iterative methods when systems are large and sparse.
- Often such systems are encountered when we want to solve PDEs of higher dimensions

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# Examples of iterative methods

- Jacobi method
- Gauss-Seidel method
- Successive over relaxation
  
- `bicg` — Bi-conjugate gradient method
- `pcg` — preconditioned conjugate gradient method
- `gmres` — generalized minimum residuals method
- `bicgstab` — Bi-conjugate gradient method

# The Jacobi method

- In our example we derived the following equation:

$$T_{k-N_x} + T_{k-1} - 4T_k + T_{k+1} + T_{k+N_x} = 0$$

- Rearranging gives:

$$T_k = \frac{T_{k-N_x} + T_{k-1} + T_{k+1} + T_{k+N_x}}{4}$$

- In the Jacobi scheme the iteration proceeds as follows:
  - 1 Start with an initial guess for the values of  $T$  at each node
  - 2 Compute updated values and store a new vector:

$$T_k^{\text{new}} = \frac{T_{k-N_x}^{\text{old}} + T_{k-1}^{\text{old}} + T_{k+1}^{\text{old}} + T_{k+N_x}^{\text{old}}}{4}$$

- 3 Do this for all nodes
- 4 Repeat the procedure until converged



# Jacobi method for Laplace's equation

See `laplace_jacobi.m` (from Canvas)

```
% Grid size
nx = 40; ny = 40;
% The temperature field + boundaries at old and new times
T = zeros(nx,ny);
T(1,:) = 40; % Left
T(nx,:) = 60; % Right
T(:,1) = 20; % Bottom
T(:,ny) = 30; % Top
Tnew = T;
% For plotting
[x y] = meshgrid(1:nx, 1:ny);
for iter = 1:1000
    for i = 2:nx-1
        for j = 2:ny-1
            Tnew(i,j) = (T(i-1,j)+T(i+1,j)+T(i,j-1)+T(i,j+1))/4.0;
        end
    end
    surf(x,y,Tnew);
    title(['Iteration: ' num2str(iter)]);
    drawnow
    T = Tnew; % Update T
end
```

## About the straightforward implementation

- The method as implemented works fine for a simple Laplace equation
- For generic systems of linear equations, the implementation cannot be used.

We will now introduce the Jacobi method so it can be used for generic systems of linear equations.

# The Jacobi method with matrices

We can split our (banded) matrix  $A$  into a diagonal matrix  $D$  and a remainder  $R$ :

$$A = D + R$$

$$\begin{bmatrix} \times & \times & & & & & & & & & \\ \times & \times & \times & & & & & & & & \\ & \times & \times & \times & & & & & & & \\ & & \times & \times & \times & & & & & & \\ & & & \times & \times & \times & & & & & \\ & & & & \times & \times & \times & & & & \\ & & & & & \times & \times & \times & & & \\ & & & & & & \times & \times & \times & & \\ & \times & & & & & & \times & \times & \times & \\ & & \times & & & & & & \times & \times & \times \\ & & & \times & & & & & & \times & \times \end{bmatrix} = \begin{bmatrix} \times & & & & & & & & & & \\ & \times & & & & & & & & & \\ & & \times & & & & & & & & \\ & & & \times & & & & & & & \\ & & & & \times & & & & & & \\ & & & & & \times & & & & & \\ & & & & & & \times & & & & \\ & & & & & & & \times & & & \\ & & & & & & & & \times & & \\ & & & & & & & & & \times & \\ & & & & & & & & & & \times \end{bmatrix} + \begin{bmatrix} & \times & & & & & & & & & \times \\ \times & & \times & & & & & & & & \times \\ & \times & & \times & & & & & & & \\ & & \times & & \times & & & & & & \\ & & & \times & & \times & & & & & \\ & & & & \times & & \times & & & & \\ & & & & & \times & & \times & & & \\ & & & & & & \times & & \times & & \\ & & & & & & & \times & & \times & \\ & \times & & & & & & & \times & \times & \\ & & \times & & & & & & & \times & \times \end{bmatrix}$$

## Jacobi method: solving a system

- We can solve  $AT = b$ , now written generally as  $Ax = b$ , by:

$$Ax = b$$

$$(D + R)x = b$$

$$Dx = b - Rx$$

$$Dx^{\text{new}} = b - Rx^{\text{old}}$$

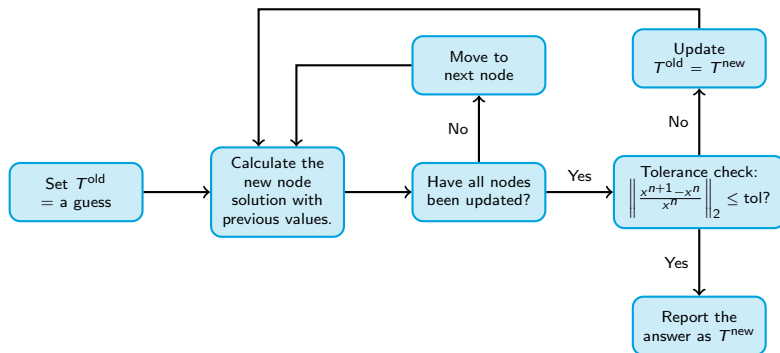
$$x^{\text{new}} = D^{-1}(b - Rx^{\text{old}})$$

- Using the  $n$  and  $n + 1$  notation for old and new time steps, we find in general:

$$x^{n+1} = D^{-1}(b - Rx^n)$$

$$x_i^{n+1} = \frac{1}{A_{ii}} \left( b_i - \sum_{j \neq i} A_{ij} x_j^n \right)$$

# Diagram of the Jacobi method



# The core of the solver

The full file is on Canvas, solveJacobi.m.

```
1  while ( xDiff > tol && it_jac < 1000 )
2      x_old = x;
3      for i=1:N
4          s = 0;
5          for j = 1:N
6              if (j ~= i)
7                  s = s+A(i,j)*x_old(j);
8              end
9          end
10         x(i) = (b(i)-s)/A(i,i);
11     end
12     it_jac = it_jac+1;
13     xDiff = norm((x-x_old)./x,2);
14 end
15 it_jac
```

Try to call it from the solveLaplaceEq.m file, instead of using \.

## A few details on this algorithm

- The while loop holds two aspects
  - A convergence criterion (`norm((x-x_old)./x,2)> tol`). Some considerations are:
    - $L_1$ -norm (sum)
    - $L_2$ -norm (Euclidian distance)
    - $L_\infty$ -norm (max)
  - Protection against infinite loops (no convergence)
- Reset the sum for each row, before summing for the new unknown node
- Start vector  $x$  is not shown in the example, but should be there!
- It can have huge impact on performance!
- The for-loops also have a large performance penalty!

# The solver using array indices

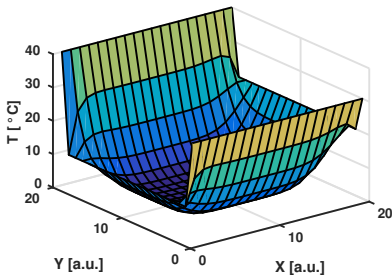
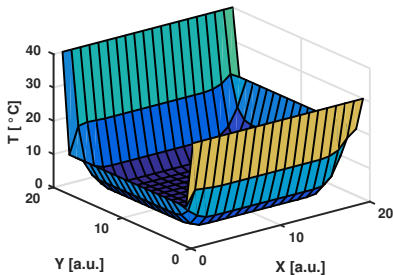
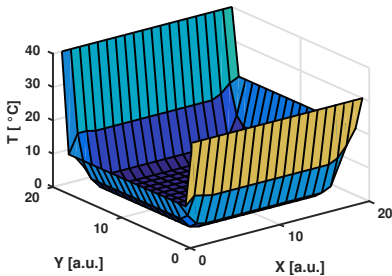
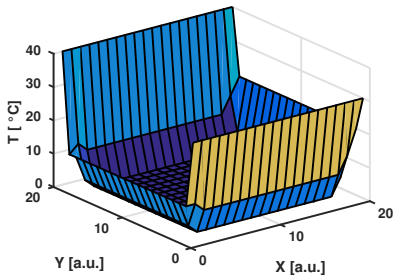
Make a copy of the Jacobian solver, and replace the for-loop by a vector-operation:

```
% While not converged or max_it not reached
while ( xDiff > tol && it_jac < 1000 )
    x_old = x;
    for i=1:N
        % Sum off-diagonal*x_old
        offDiagonalIndex = [1:(i-1) (i+1):N];
        Aij_Xj = A(i,offDiagonalIndex)*x_old(offDiagonalIndex);

        % Compute new x value
        x(i) = (b(i)-Aij_Xj)/A(i,i);
    end
    it_jac = it_jac+1;
    xDiff = norm((x-x_old)./x,2);
end
```



# Iterations 1, 2, 3 and 10



# Gauss-Seidel method

The Gauss-Seidel method is quite similar to Jacobi method

- The only difference is that the new estimate  $x^{\text{new}}$  is returned to the solution  $x^{\text{old}}$  as soon as it is completed
- For following nodes, the updated solution is used immediately
- Our straightforward script (from the Jacobi method) is therefore changed easily:
  - Do not create a `Tnew` array (save memory!)
  - Do not store the solution in `Tnew`, but simply in `T`
  - Do not perform the update step `T=Tnew`
  - See `laplace_gaussseidel.m` for the algorithm.
- The straightforward script works well for the current Laplace equation, but we define the generic Gauss-Seidel algorithm on the following slides.

## Gauss-Seidel method

- Define a lower and strictly upper triangular matrix, such that  $A = L + U$
- Now we can solve  $AT=b$  by:

$$(L + U)T = b$$

$$LT = b - UT$$

$$LT^{\text{new}} = b - UT^{\text{old}}$$

$$T^{\text{new}} = L^{-1}(b - UT^{\text{old}})$$

- Using the  $n$  and  $n + 1$  notation for old and new time steps, we find in for the general Gauss-Seidel method:

$$x^{n+1} = L^{-1} (b - Ux^n)$$

$$x_i^{n+1} = \frac{1}{A_{ii}} \left( b_i - \sum_{j < i} A_{ij} x_j^{n+1} - \sum_{j > i} A_{ij} x_j^n \right)$$

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# Summary

- Partial differential equations can be written as sparse systems of linear equations
- Sparse systems can be handled with a direct method like Gaussian elimination
- If you have systems of more than 1 dimension, a direct method still can be used, if there are no memory issues, otherwise an iterative method may be attractive.
- The Jacobi method was introduced. Many other methods are based on the Jacobi method (SOR method, for example)