Linear equations 1

Linear algebra basics

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Numerical Methods (6BER03), 2024-2025

- Introduction
- Matrix inversion
- Solving a linear system
- Towards larger systems
- Summary

Overview

Introduction

Goals

- Different ways of looking at a system of linear equations
- Determination of the inverse, determinant and the rank of a matrix
- The existence of a solution to a set of linear equations

• Separate equations:

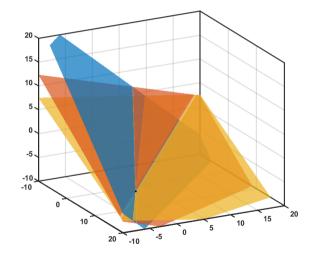
$$x+y+z=4$$
$$2x+y+3z=7$$
$$3x+y+6z=5$$

• Matrix mapping Mx = b:

$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & 1 & 3 \\ 3 & 1 & 6 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 4 \\ 7 \\ 5 \end{bmatrix}$$

• Linear combination:

$$x \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + y \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + z \begin{bmatrix} 1 \\ 3 \\ 6 \end{bmatrix} = \begin{bmatrix} 4 \\ 7 \\ 5 \end{bmatrix}$$



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Inverse of a matrix

• The inverse M^{-1} is defined such that:

$$MM^{-1} = I$$
 and $M^{-1}M = I$

• Use the inverse to solve a set of linear equations:

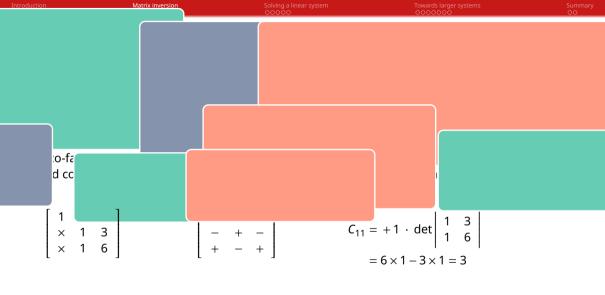
$$M\mathbf{x} = \mathbf{b}$$
 $M^{-1}M\mathbf{x} = M^{-1}\mathbf{b}$
 $I\mathbf{x} = M^{-1}\mathbf{b}$
 $\mathbf{x} = M^{-1}\mathbf{b}$

How to calculate the inverse?

• The inverse of an *N* × *N* matrix can be calculated using the co-factors of each element of the matrix:

$$M^{-1} = \frac{1}{\det |M|} \begin{bmatrix} C_{11} & C_{12} & C_{13} \\ C_{21} & C_{22} & C_{23} \\ C_{31} & C_{32} & C_{33} \end{bmatrix}^{T}$$

- $\det |M|$ is the *determinant* of matrix M.
- C_{ij} is the *co-factor* of the ij^{th} element in M.



Computing the co-factors

Back to our example:

$$M^{-1} = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 1 & 3 \\ 3 & 1 & 6 \end{bmatrix}^{-1} = \frac{1}{\det |M|} \begin{bmatrix} 3 & -3 & -1 \\ -5 & 3 & 2 \\ 2 & -1 & -1 \end{bmatrix}^{T}$$

- The determinant is very important
- If det |M| = 0, the inverse does not exist (singular matrix)

Calculatin

Compute cofactor a

cation of each element on a row (or column) by its

$$\begin{bmatrix} 3 \\ 6 \end{bmatrix} + \det \begin{bmatrix} 2 & 1 \\ 3 & 1 \end{bmatrix} = -1$$

$$\det \begin{bmatrix} 1 & 1 & 1 \\ 2 & 1 & 3 \\ 3 & 1 & 6 \end{bmatrix} = +\det \begin{bmatrix} 2 & 1 \\ 3 & 1 \end{bmatrix} - 3\det \begin{bmatrix} 1 & 1 \\ 3 & 1 \end{bmatrix} + 6\det \begin{bmatrix} 1 & 1 \\ 2 & 1 \end{bmatrix} = -1$$

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Solving a linear system

Our example:

$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & 1 & 3 \\ 3 & 1 & 6 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 4 \\ 7 \\ 5 \end{bmatrix}$$

• The solution is:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = M^{-1}b = \frac{1}{-1} \begin{bmatrix} 3 & -5 & 2 \\ -3 & 3 & -1 \\ -1 & 2 & -1 \end{bmatrix} \begin{bmatrix} 4 \\ 7 \\ 5 \end{bmatrix} = \frac{1}{-1} \begin{bmatrix} -13 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 13 \\ -4 \\ -5 \end{bmatrix}$$

• The inverse exists, because det |M| = -1.

Solving a linear system in Python using the inverse

Create the matrix:

```
>>> A = np.array([[1, 1, 1], [2, 1, 3], [3, 1, 6]])
```

Create solution vector:

```
>>> b = np.array([4, 7, 5])
```

Get the matrix inverse:

```
1 >>> Ainv = np.linalg.inv(A)
```

Compute the solution:

```
x >>> x = np.dot(Ainv, b)
```

Python's internal direct solver:

```
1 >>> x = np.linalg.solve(A, b)
```

These are black boxes! We are going over some methods later!

Exercise: performance of inverse computation

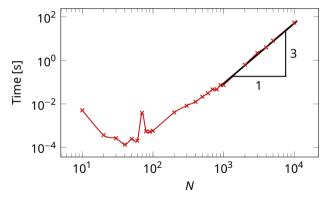
Create a script that generates matrices with random elements of various sizes $N \times N$ (e.g. values of $N \in \{10, 20, 50, 100, 200, \dots, 5000, 10000\}$). Compute the inverse of each matrix, and use tic and toc to see the computing time for each inversion. Plot the time as a function of the matrix size N.

Hints:

- Create an array that contains the sizes of the systems n
- Loop over the array elements to:
 - Create a random matrix of size $n \times n$
 - Perform the matrix inversion
 - Record the time required
- Plot the time required for inversion vs size of the system on a double-log scale

Exercise: sample results

Each computer produces slightly different results because of background tasks, different matrices, etc. This is especially noticable for small systems.



The time increases by 3 orders of magnitude, for every magnitude in *N*. The *computational complexity* of matrix inversion scales with $\mathcal{O}(N^3)$!

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Towards larger systems

Computation of determinants and inverses of large matrices in this way is too difficult (slow), so we need other methods to solve large linear systems!

Towards larger systems

Towards larger systems

• Determinant of upper triangular matrix:

$$\det |M_{tri}| = \prod_{i=1}^{n} a_{ii} \qquad M = \begin{bmatrix} 5 & 3 & 2 \\ 0 & 9 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \det |M| = 5 \times 9 \times 1 = 45$$

Matrix multiplication:

$$\det |AM| = \det |A| \times \det |M|$$

• When A is an identity matrix (det |A| = 1):

$$\det |AM| = \det |A| \times \det |M| = 1 \times \det |M|$$

• With rules like this, we can use row-operations so that we can compute the determinant more cheaply.

Towards larger systems 000000

Solutions of linear systems

Rank of a matrix: the number of linearly independent colum expressed as a linear combination of the other columns) of

$$M = \begin{bmatrix} 5 & 3 & 2 \\ 0 & 9 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

- 3 independent columns
- In Python:



- 2 independent columns: rank = 2

Solutions of linear systems

The solution of a system of linear equations may or may not exist, and it may or may not be unique. Existence of solutions can be determined by comparing the rank of the Matrix M with the rank of the augmented matrix M_a :

```
1 >>> numpy.linalg.matrix_rank(A)
2 >>> numpy.linalg.matrix_rank(np.column_stack((A,b))) # Concatenated matrices
```

Our system: Mx = b

$$M = \begin{bmatrix} M_{11} & M_{12} & M_{13} \\ M_{21} & M_{22} & M_{23} \\ M_{31} & M_{32} & M_{33} \end{bmatrix}, b = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \Rightarrow M_a = \begin{bmatrix} M_{11} & M_{12} & M_{13} & b_1 \\ M_{21} & M_{22} & M_{23} & b_2 \\ M_{31} & M_{32} & M_{33} & b_3 \end{bmatrix}$$

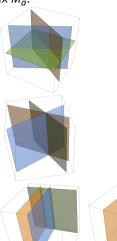
Existence of solutions for linear systems

For a matrix M of size $n \times n$, and augmented matrix M_a :

• Rank(M) = n: Unique solution

• Rank(M) = Rank (M_a) < n: Infinite number of solutions

• Rank(M) < n, Rank(M) < Rank(M_{α}): No solutions



Two examples

$$M = \begin{bmatrix} 1 & 1 & 2 \\ 0 & 3 & 1 \\ 0 & 0 & 2 \end{bmatrix} \quad b = \begin{bmatrix} 17 \\ 11 \\ 4 \end{bmatrix} \Rightarrow M_a = \begin{bmatrix} 1 & 1 & 2 & 17 \\ 0 & 3 & 1 & 11 \\ 0 & 0 & 2 & 4 \end{bmatrix}$$

 $rank(M) = 3 = n \Rightarrow Unique solution$

$$M = \begin{bmatrix} 1 & 1 & 2 \\ 0 & 3 & 1 \\ 0 & 0 & 0 \end{bmatrix} \quad b = \begin{bmatrix} 17 \\ 11 \\ 0 \end{bmatrix} \Rightarrow M_a = \begin{bmatrix} 1 & 1 & 2 & 17 \\ 0 & 3 & 1 & 11 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

 $rank(M) = rank(M_n) = 2 < n \Rightarrow$ Infinite number of solutions

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Summary

- Linear equations can be written as matrices
- Using the inverse, the solution can be determined
 - Inverse via cofactors
 - Inverse and solution in Python
- Introduced the concept of computational complexity: matrix inversion scales with N^3
- A solution depends on the rank of a matrix

Linear equations 2

Direct methods

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Introduction

Goals

Today we are going to write a program, which can solve a set of linear equations

- The first method is called Gaussian elimination
- We will encounter some problems with Gaussian elimination
- Then LU decomposition will be introduced

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Define the linear system

Consider the system:

$$Ax = b$$

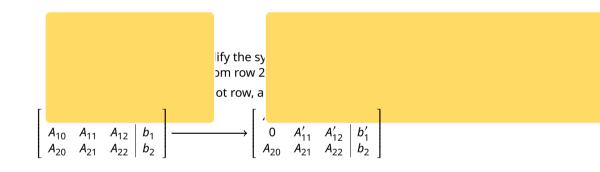
In general:

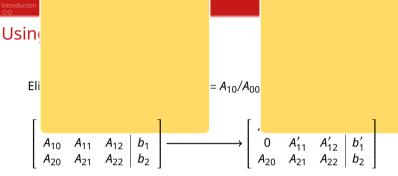
$$\begin{bmatrix} A_{00} & A_{01} & A_{02} \\ A_{10} & A_{11} & A_{12} \\ A_{20} & A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ b_2 \end{bmatrix}$$

Desired solution:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b'_0 \\ b'_1 \\ b'_2 \end{bmatrix}$$

Using row operations





•
$$d_{10} \rightarrow A_{10}/A_{00}$$

•
$$A_{10} \rightarrow A_{10} - A_{00} d_{10}$$

•
$$A_{11} \rightarrow A_{11} - A_{01}d_{10}$$

•
$$A_{12} \rightarrow A_{12} - A_{02}d_{10}$$

•
$$b_1 \to b_1 - b_0 d_{10}$$

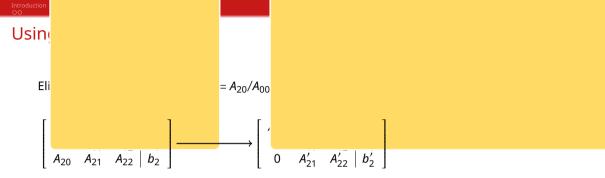
```
d10 = A[1,0] / A[0,0]

A[1,0] = A[1,0] - A[0,0] * d10

A[1,1] = A[1,1] - A[0,1] * d10

A[1,2] = A[1,2] - A[0,2] * d10

b[1] = b[1] - b[0] * d10
```



•
$$d_{20} \rightarrow A_{20}/A_{00}$$

•
$$A_{20} \rightarrow A_{20} - A_{00}d_{20}$$

•
$$A_{21} \rightarrow A_{21} - A_{01}d_{20}$$

•
$$A_{22} \rightarrow A_{22} - A_{02}d_{20}$$

$$\bullet \ b_2 \rightarrow b_2 - b_0 d_{20}$$

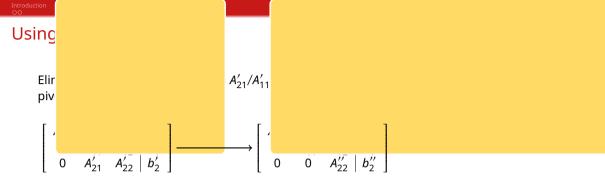
```
d20 = A[2, 0] / A[0, 0]

A[2, 0] = A[2, 0] - A[0, 0] * d20

A[2, 1] = A[2, 1] - A[0, 1] * d20

A[2, 2] = A[2, 2] - A[0, 2] * d20

b[2] = b[2] - b[0] * d20
```



•
$$d_{21} \rightarrow A_{21}/A'_{11}$$

• $A_{21} \rightarrow A_{21} - A'_{11}d_{21}$

•
$$A_{22} \rightarrow A_{22} - A'_{12}d_{21}$$

•
$$b_2 \rightarrow b_2 - b_2' d_{21}$$

The matrix is now a triangular matrix — the solution can be obtained by back-substitution.

Backsubstitution

The system now reads:

$$\begin{bmatrix} A_{00} & A_{01} & A_{02} \\ 0 & A'_{11} & A'_{12} \\ 0 & 0 & A''_{22} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_0 \\ b'_1 \\ b''_2 \end{bmatrix}$$

Start at the last row N, and work upward until row 1.

$$\begin{aligned} x_2 &= b_2''/A_{22}'' \\ x_1 &= (b_1' - A_{12}'x_2)/A_{11}' \\ x_0 &= (b_0 - A_{01}x_1 - A_{02}x_2)/A_{00} \end{aligned} \quad \begin{aligned} x &= \text{np.empty_like(b)} \\ x[2] &= b[2] \text{ / } A[2,2] \\ x[1] &= (b[1] - A[1,2] * x[2]) \text{ / } A[1,1] \\ x[0] &= (b[0] - A[0,1] * x[1] - A[0,2] * x[2]) \text{ / } A[0,0] \end{aligned}$$

In general:

$$x_N = \frac{b_N}{A_{NN}} \qquad x_i = \frac{b_i - \sum_{j=i+1}^N A_{ij} x_j}{A_{ii}}$$

Writing the program

 Create a function that provides the framework: take matrix A and vector b as an input, and return the solution *x* as output:

```
def gaussian_eliminate(A, b):
    pass # Your implementation here
```

- We will use *for-loops* instead of typing out each command line.
- Useful Python (with NumPy) shortcuts:
 - A[0, :] = $[A_{00}, A_{01}, A_{02}]$
 - A[:, 1] = $[A_{01}, A_{11}, A_{21}]$
 - A[0, 1:] = $[A_{01}, A_{02}]$
- A row operation could look like:

```
A[i, :] = A[i, :] - d * A[0, :]
```

The program: elimination step

An initial draft could look like:

```
def gaussian_eliminate_draft(A,b):
     """Perform elimination to obtain an upper triangular matrix"""
     A = np.array(A,dtype=np.float64)
     b = np.array(b,dtype=np.float64)
     assert A.shape[0] == A.shape[1], "Coefficient matrix should be square"
     N = len(b)
8
     for col in range(N-1): # Select pivot
Q
        for row in range(col+1,N): # Loop over rows below pivot
            d = A[row,col] / A[col,col] # Choose elimination factor
           for element in range(row.N): # Elements from diagonal to right
               A[row.element] = A[row.element] - d * A[col.element]
           b[row] = b[row] - d * b[col]
14
     return A.b
16
```

The program: elimination step

return A.b

14

Employing some of the row operations to create gaussian_eliminate_v1:

```
for element in range(row.N):
                                                                A[row,:] = A[row,:] - d * A[col,:]
   A[row,element] = A[row,element] - d * A[col,element]
  def gaussian_eliminate_v1(A,b):
     A = np.array(A,dtype=np.float64)
     b = np.array(b,dtype=np.float64)
     assert A.shape[0] == A.shape[1], "Coefficient matrix should be square"
     N = len(b)
     for col in range(N-1):
        for row in range(col+1.N):
           d = A[row,col] / A[col,col]
           A[row,:] = A[row,:] - d * A[col,:]
           b[row] = b[row] - d * b[col]
13
```

Testing

Let's try to eliminate our linear system! If you create/downloaded our file <code>gaussjordan.py</code>, you can access the functions by importing them. The file should be stored where your own code/notebook is:

```
from gaussjordan import gaussian_eliminate_draft,gaussian_eliminate_v1
import numpy as np

A = np.array([[1, 1, 1], [2, 1, 3], [3, 1, 6]])
b = np.array([4, 7, 5])

Aprime,bprime = gaussian_eliminate_draft(A,b)
print(Aprime)
print(bprime)
```

The program: Backsubstitution

Now we have elimination working, let's create a back substitution algorithm too. Recall:

$$x_N = \frac{b_N}{A_{NN}} \qquad x_i = \frac{b_i - \sum_{j=i+1}^N A_{ij} x_j}{A_{ii}}$$

```
def backsubstitution_draft(A, b):
    """Back substitutes an upper triangular matrix to
    find x in Ax=b"""
    x = np.copy(b)
    N = len(b)

for row in range(N-1, -1, -1):
    for i in range(row+1, N):
        x[row] = x[row] - A[row, i] * x[i]
    x[row] = x[row] / A[row, row]

return x
```

```
def backsubstitution_v1(A,b):
    """Back substitutes an upper triangular matrix to find x in Ax=b"""
    x = np.empty_like(b)
    N = len(b)

for row in range(N)[::-1]:
    x(row) = (b[row] - np.sum(A[row,row+1:] * x[row+1:])) / A[row,row]

return x
```

A full Gauss Elimination solver

- The functions we just built are distributed via Canvas too
- Use help(gaussian_eliminate_v1) to find out how it works
- Solve the following system of equations:

$$\begin{bmatrix} 9 & 9 & 5 & 2 \\ 6 & 7 & 1 & 3 \\ 6 & 4 & 3 & 5 \\ 2 & 6 & 2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 7 \\ 4 \\ 10 \\ 1 \end{bmatrix}$$

Compare your solution with np.linalg.solve(A,b)

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Partial pivoting

• Now try to run the algorithm with the following system:

$$\begin{bmatrix} 0 & 2 & 1 \\ 3 & 2 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \\ 10 \end{bmatrix}$$

- It does not work! Division by zero, due to $A_{11} = 0$.
- Solution: Swap rows to move largest element to the diagonal.

Partial pivoting: implementing row swaps

• Find maximum element row below pivot in current column

```
index = np.argmax(np.abs(A[col:, col])) + col
```

Store current row

```
temp = A[column,:]
```

Swap pivot row and desired row in A

```
A[column,:] = A[index,:]
A[index,:] = temp
```

Do the same for b — store and swap

```
temp = b[column]
b[column] = b[index]
b[index] = temp
```

Adding the partial pivoting rules

```
def gaussian_eliminate_partial_pivot(A,b):
     A = np.array(A, dtype=np.float64)
     b = np.array(b.dtvpe=np.float64)
     assert A.shape[0] == A.shape[1], "Coefficient matrix should be square"
     N = len(b)
     for col in range(N-1):
         index = np.argmax(np.abs(A[col:, col])) + col
9
        temp = A[col,:]
        A[col,:] = A[index,:]
        A[index.:] = temp
        temp = b[col]
14
        b[col] = b[index]
        b[index] = temp
16
        for row in range(col+1,N):
            d = A[row,col] / A[col,col]
18
            A[row,:] = A[row,:] - d * A[col,:]
19
            b[row] = b[row] - d * b[col]
20
     return A.b
22
```

Improve the program by using re-usable functions

```
def swap_rows(mat,i1,i2):
     """Swap two rows in a matrix/vector"""
     temp = mat[i1,...].copy()
     mat[i1,...] = mat[i2,...]
     mat[i2,...] = temp
  def gaussian_eliminate_v2(A,b):
     A = np.array(A,dtype=np.float64)
     b = np.array(b,dtype=np.float64)
     assert A.shape[0] == A.shape[1], "Coefficient matrix should be square"
     N = len(b)
     for col in range(N-1):
        index = np.argmax(np.abs(A[col:, col])) + col
        swap_rows(A, col, index)
        swap_rows(b,col,index)
        for row in range(col+1,N):
           d = A[row, col] / A[col, col]
           A[row,:] = A[row,:] - d * A[col,:]
14
           b[row] = b[row] - d * b[col]
16
     return A.b
```

Alternatives to this program

- Python can compute the solution to Ax=b with scipy.linalg.solve or numpy.linalg.solve solvers (more efficient)
- Too many loops. Loops make Python slow.
- There are fundamental problems with Gaussian elimination
 - You can add a counter to the algorithm to see how many subtraction and multiplication operations it performs for a given size of matrix A.
 - The number of operations to perform Gaussian elimination is $\mathcal{O}(2N^3)$ (where N is the number of equations)
 - Exercise: verify this for our script
 - LU decomposition takes $\mathcal{O}(2N^3/3)$ flops, 3 times less!
 - Forward and backward substitution each take $\mathcal{O}(N^2)$ flops (both cases)

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Suppose we want to solve the previous set of equations, but with several right hand sides:

$$\begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} \begin{bmatrix} \vdots & \vdots & \vdots \\ x_1 & x_2 & x_3 \\ \vdots & \vdots & \vdots \end{bmatrix} = \begin{bmatrix} \vdots & \vdots & \vdots \\ b_1 & b_2 & b_3 \\ \vdots & \vdots & \vdots \end{bmatrix}$$

Factor the matrix A into two matrices. L and U, such that A = LU:

$$\begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ \times & 1 & 0 \\ \times & \times & 1 \end{bmatrix} \begin{bmatrix} \times & \times & \times \\ 0 & \times & \times \\ 0 & 0 & \times \end{bmatrix}$$

Now we can solve for each right hand side, using only a forward followed by a backward substitution!

Substitutions

- Define a lower and upper matrix L and U so that A = LU
- Therefore LUx = b
- Define a new vector v = Ux so that Lv = b
- Solve for y, use L and forward substitution
- Then we have y, solve for x, use Ux = y
- Solve for x, use U and backward substitution
- But how to get L and U?

Decomposing the matrix (1)

When we eliminate the element A_{21} we can keep multiplying by a matrix that undoes this row operations, so that the product remains equal to A.

$$\begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ d_{21} & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ 0 & A_{22} - d_{21}A_{12} & A_{23} - d_{21}A_{13} \\ A_{31} & A_{32} & A_{33} \end{bmatrix}$$

Decomposing the matrix (2)

When we eliminate the element A_{31} we can keep multiplying by a matrix that undoes this row operations, so that the product remains equal to A.

$$A = \begin{bmatrix} 1 & 0 & 0 \\ d_{21} & 1 & 0 \\ d_{31} & 0 & 1 \end{bmatrix} \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ 0 & A'_{22} = A_{22} - d_{21}A_{12} & A'_{23} = A_{23} - d_{21}A_{13} \\ 0 & A'_{32} = A_{32} - d_{31}A_{12} & A'_{33} = A_{33} - d_{31}A_{21} \end{bmatrix}$$

When we eliminate the element A_{32} we can keep multiplying by a matrix that undoes this row operations, so that the product remains equal to A.

$$\begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ d_{21} & 1 & 0 \\ d_{31} & d_{32} & 1 \end{bmatrix} \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ 0 & A'_{22} & A'_{23} \\ 0 & 0 & A''_{33} = A'_{33} - d_{32}A'_{23} \end{bmatrix}$$

We now have a lower matrix L and an upper matrix U. This finishes the LU decomposition!

Pivoting during decomposition

Suppose we have arrived at the situation

$$\begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ d_{21} & 1 & 0 \\ d_{31} & 0 & 1 \end{bmatrix} \begin{bmatrix} A_{11} & & & & \\ 0 & A'_{22} & A'_{23} \\ 0 & A'_{32} & A'_{33} \end{bmatrix}$$

Exchange rows 2 and 3 to get the largest value on the main diagonal. Use a permutation

matr
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} = \begin{bmatrix} d_{21} & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & A_{22}^{7} & A_{23}^{7} \\ 0 & 1 & 0 \end{bmatrix}$$

Multiplying with a permutation matrix will swap the rows of a matrix. The permutation matrix is just an identity matrix, whose rows have been interchanged.

When decomposing matrix A into A = LU, it may be beneficial to swap rows to get the largest values on the diagonal of U (pivoting). A permutation matrix P is used to store row swapping such that:

$$PA = LU$$

- Write down a permutation matrix and the linear system
- Promote the largest value in the column diagonal
- Eliminate all elements below diagonal
- Move on to the next column and move largest elements to diagonal
- Eliminate elements below diagonal
- Repeat 5 and 6
- Write down L,U and P

LU decomposition example (1)

Write down a permutation matrix, which starts as the identity matrix, and the linear system:

$$PA = LU$$

$$\begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$
Promulato the diag
$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 2 & 1 & 1 \\ 1 & 2 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 2 & 0 \end{bmatrix}$$

LU decomp

Eliminate all elements below row 3 - 0.5 row 1. Record the

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 2 & 1 & 1 \\ 1 & 2 & 0 \end{bmatrix} = \begin{bmatrix} 0.5 & 0 \end{bmatrix}$$

Elimination of column 1 is done. Now s

below/on the diagonal to the diagonal (swap rows 2 and 3). Adjust P and the lower triangle of L

accor "

$$\begin{vmatrix}
0 & 0 & 1 & | & 2 & 1 & 0 \\
1 & 0 & 0 & | & 2 & 0
\end{vmatrix} = \begin{vmatrix}
0 & 1 & 1 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0 & | & 0$$

LU decom

Eliminate all elements below the c row 3 = row 3 - $\frac{2}{3}$ row 2. Record the

$$\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 2 & 1 & 0 \\ 1 & 2 & 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0.5 \\ 0 & \frac{2}{3} & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 0 \\ 0 & 0 & \frac{4}{3} \end{bmatrix}$$

We have obtained the matrices from PA = LU:

$$P = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \quad L = \begin{bmatrix} 1 & 0 & 0 \\ 0.5 & 1 & 0 \\ 0 & \frac{2}{3} & 1 \end{bmatrix} \quad U = \begin{bmatrix} 2 & 1 & 1 \\ 0 & 1.5 & -0.5 \\ 0 & 0 & \frac{4}{3} \end{bmatrix}$$

Proceed with solving for *x*.

Substitutions

$$Ax = b \implies PAx = Pb \equiv d$$

 $PA = LU \implies LUx = d$

- Define a new vector y = Ux
 - $Lv = b \implies Lv = d$
 - Solve for y, forward substitution:

$$y_0 = \frac{d_0}{L_{00}}$$

$$y_i = \frac{d_i - \sum_{j=0}^i L_{ij} y_j}{L_{ij}}$$

- Then solve Ux = y:
 - Solve for x, backward substitution:

$$x_{N} = \frac{y_{N}}{U_{NN}}$$

$$x_{i} = \frac{y_{i} - \sum_{j=i+1}^{N} U_{ij} x_{j}}{U_{ii}}$$

How to use the solver in Python

```
import numpy as np
from scipy.linalg import lu
from gaussjordan import backsubstitution_v1 as backwardSub
from gaussjordan import forwardsubstitution as forwardSub

# Example usage
A = np.random.rand(5, 5) # Get random matrix
P, L, U = lu(A) # Get L, U and P
b = np.random.rand(5) # Random b vector
d = P @ b # Permute b vector
y = forwardSub(L, d) # Can also do y=L\d
x = backwardSub(U, y) # Can also do x=U\y
rnorm = np.linalg.norm(A @ x - b) # Residual
```

- Use this as a basis to create a function that takes A and b. and returns x.
- Use the function to check the performance for various matrix sizes and inspect the performance.

Today's outline

- Introduction
- Gauss elimination
- Partial Pivoting
- LU decomposition
- Summary

Summary

- This lecture covered direct methods using elimination techniques.
- Gaussian elimination can be slow ($\mathcal{O}(N^3)$)
- Back substitution is often faster ($\mathcal{O}(N^2)$)
- LU decomposition means that we don't have to do Gaussian elimination every time (saves time and effort), but the matrix has to stay the same.
- Python's libraries have built in routines for solving linear equations and LU decomposition.
- Advanced techniques such as (preconditioned) conjugate gradient or biconjugate gradient solvers are also available.
- Next part covers iterative approaches