

Linear equation solvers

Direct methods (elimination methods)

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Today's outline

- ① Introduction
- ② Sparse matrices
- ③ Laplace's equation
- ④ Creating a sparse system
- ⑤ Iterative methods
- ⑥ Summary

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- 2 Sparse matrices
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Sparse matrices

- In many engineering cases, we deal with sparse matrices (as opposed to dense matrices)
- A matrix is sparse when it mostly consists of zeros
- Linear systems where equations depend on a limited number of variables (e.g. spatial discretization)
- Storing zeros is not very efficient:

```
>> A = eye(10000);  
>> whos A  
>> S = sparse(A);  
>> whos S
```

- Can you think of a way to achieve this?
- Sparse matrix formats: Yale, CRS, CCS

Sparse matrix storage format

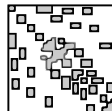
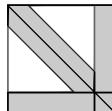
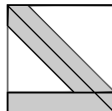
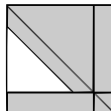
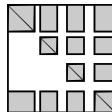
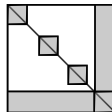
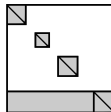
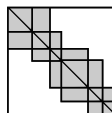
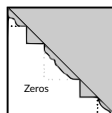
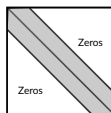
- Example: Yale storage format, storing 3 vectors:

- $A = [5 \ 8 \ 3 \ 6]$
- $IA = [0 \ 0 \ 2 \ 3 \ 4]$
- $JA = [0 \ 1 \ 2 \ 1]$

$$A = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 5 & 8 & 0 & 0 \\ 0 & 0 & 3 & 0 \\ 0 & 6 & 0 & 0 \end{bmatrix}$$

- A stores the non-zero values
- IA stores the index in A of the first non-zero in row i
- JA stores the column index
- Note: zero-based indices are used here!

Sparse matrix layout examples



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Laplace's equation

$$\frac{\partial T}{\partial t} = \alpha \nabla^2 T$$

T = Temperature

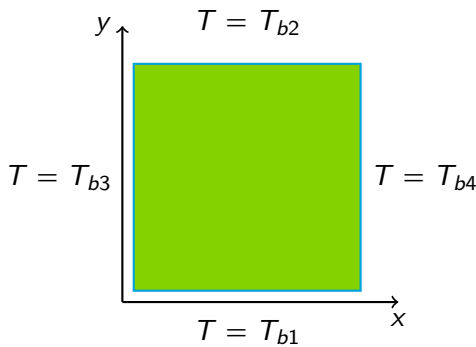
α = Thermal diffusivity

Laplace's equation

$$\frac{\partial T}{\partial t} = \alpha \nabla^2 T$$

T = Temperature

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Laplace's equation

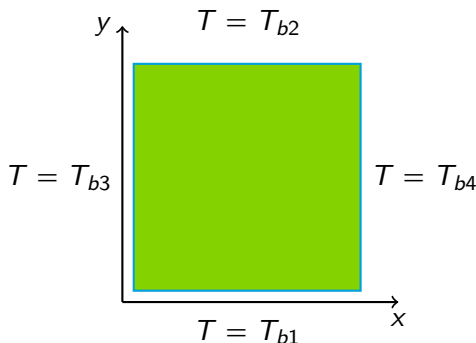
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T = Temperature

α = Thermal diffusivity

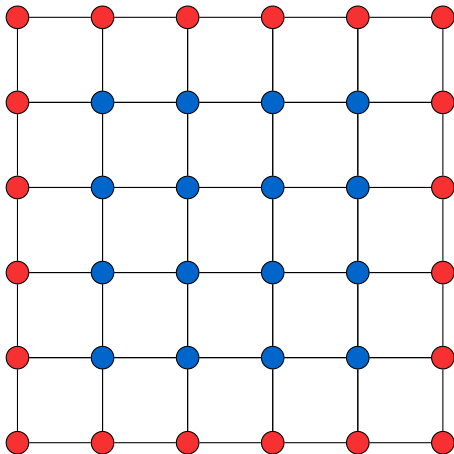
In steady state:

$$\nabla^2 T = 0$$



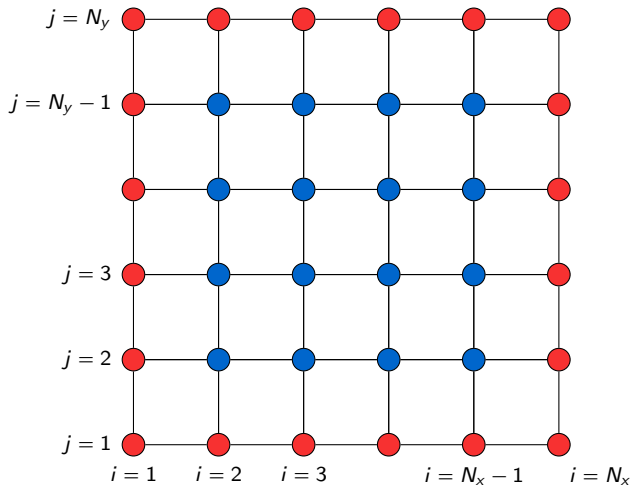
$$\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} = 0$$

Laplace's equation



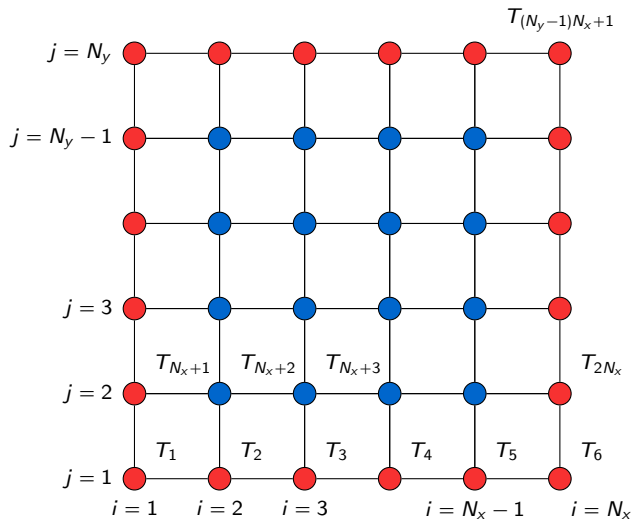
- Define a grid of points in x and y

Laplace's equation



- Define a grid of points in x and y
- Index of the grid points using 2D coordinates i and j

Laplace's equation

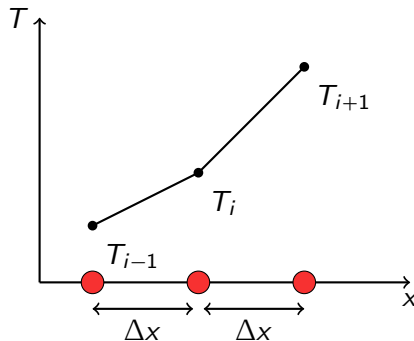


- Define a grid of points in x and y
- Index of the grid points using 2D coordinates i and j
- Set up the equations using a 1D index system:

$$T_{ij} = T_{i+N_x(j-1)}$$

Laplace's equation

Estimate the second-order differentials: assume a piece-wise linear profile in the temperature:



$$\begin{aligned}\frac{\partial^2 T}{\partial x^2} &\approx \frac{\left. \frac{\partial T}{\partial x} \right|_{i+\frac{1}{2}} - \left. \frac{\partial T}{\partial x} \right|_{i-\frac{1}{2}}}{\Delta x} \\ &\approx \frac{\frac{(T_{i+1,j} - T_{i,j})}{\Delta x} - \frac{(T_{i,j} - T_{i-1,j})}{\Delta x}}{\Delta x} \\ &= \frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{\Delta x}\end{aligned}$$

Laplace's equation

The y -direction is derived analogously, so that the 2D Laplace's equation is discretized as:

$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{\Delta x} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{\Delta y} = 0$$

Laplace's equation

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$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{\Delta x} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{\Delta y} = 0$$

Use a single index counter $k = i + N_x(j - 1)$, so that the equation becomes:

$$\frac{T_{k+1} - 2T_k + T_{k-1}}{\Delta x} + \frac{T_{k+N_x} - 2T_k + T_{k-N_x}}{\Delta y} = 0$$

Laplace's equation

The y -direction is derived analogously, so that the 2D Laplace's equation is discretized as:

$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{\Delta x} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{\Delta y} = 0$$

Use a single index counter $k = i + N_x(j - 1)$, so that the equation becomes:

$$\frac{T_{k+1} - 2T_k + T_{k-1}}{\Delta x} + \frac{T_{k+N_x} - 2T_k + T_{k-N_x}}{\Delta y} = 0$$

For an equal spaced grid $\Delta x = \Delta y = 1$:

$$T_{k-N_x} + T_{k-1} - 4T_k + T_{k+1} + T_{k+N_x} = 0$$

$$\Rightarrow AT = b$$

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Creating the linear system

$$T_{k-N_x} + T_{k-1} - 4T_k + T_{k+1} + T_{k+N_x} = 0$$

Create a *banded* matrix A : the main diagonal k contains -4, whereas the bands at $k-1$, $k+1$, $k-N_x$ and $k+N_x$ contain a 1. Boundary cells just contain a 1 on the main diagonal so that the temperature is equal to T_b (e.g. $T_1 = 1T_b$).

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ \cdots & 1 & \cdots & 1 & -4 & 1 & \cdots & 1 & \ddots & 0 \\ 0 & \cdots & 1 & \cdots & 1 & -4 & 1 & \cdots & 1 & \vdots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} T_1 \\ T_2 \\ \vdots \\ T_k \\ T_{k+1} \\ \vdots \\ T_{(N_y-1)N_x} \\ T_{(N_y-1)N_x+1} \end{bmatrix} = \begin{bmatrix} T_b \\ T_b \\ \vdots \\ 0 \\ 0 \\ \vdots \\ T_b \\ T_b \end{bmatrix}$$

Creating the linear system

$$T_{k-N_x} + T_{k-1} - 4T_k + T_{k+1} + T_{k+N_x} = 0$$

Create a *banded* matrix A in Matlab, by setting the coefficients for the internal cells:

```
% Grid size
Nx=5; %number of points along x direction
Ny=5; %number of points in the y direction
Nc=Nx*Ny; % Total number of points

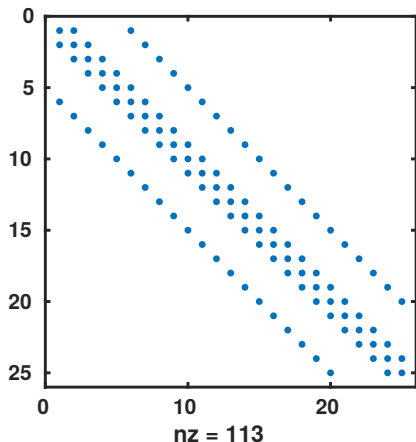
e = ones(Nc,1);
A = spdiags([e,e,-4*e,e,e],[-Nx,-1,0,1,Nx],Nc,Nc);
```

The function `spdiags` uses the following arguments:

- The coefficients that have to be put on the diagonals arranged as columns in a matrix
- The position of the bands with respect to the main diagonal
- Size of the resulting matrix (in our case square $N_x N_y \times N_x N_y$)

Matrix sparsity

- Let's check the matrix layout:
- ```
>> spy(A)
```
- This command shows the non-zero values of a matrix
  - Apart from the main diagonal, there are offset bands!



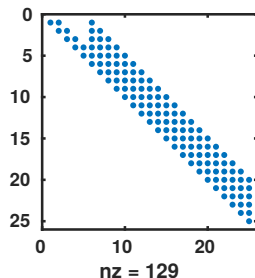
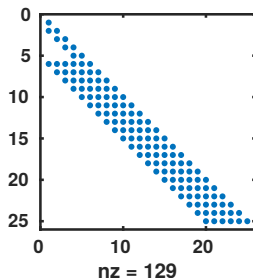
# LU decomposition of a sparse matrix

```
>> [L,U,P] = lu(A)
>> subplot(1,2,1)
>> spy(L)
>> subplot(1,2,2)
>> spy(U)
```

# LU decomposition of a sparse matrix

- With LU decomposition we produce matrices that are less sparse than the original matrix.
- Sparse storage often required, and also numerical techniques that fully utilizes this!

```
>> [L,U,P] = lu(A)
>> subplot(1,2,1)
>> spy(L)
>> subplot(1,2,2)
>> spy(U)
```



## About boundary conditions

- For the nodes on the boundary, we have a simple equation:

$$T_{k,\text{boundary}} = \text{Some fixed value}$$

- However, we have set all nodes to be a function of their neighbors...
- Find the boundary node indices using  $k = i + Nx(j - 1)$ 
  - $i = 1, j = 1:Ny$
  - $i = Nx, j = 1:Ny$
  - $j = 1, i = 1:Nx$
  - $j = Ny, i = 1:Nx$
- Reset the row in  $A$  to zeros, set  $A_{kk} = 1$
- Set value in rhs:  $b_k = T_{k,\text{boundary}}$
- Boundary conditions are often more elaborate to implement!



# A full program, including solver

The program and auxiliary functions are on Canvas:

```
function [x,y,T,A] = solveLaplaceEq(Nx,Ny)
% Solves the steady-state Laplace equation

Tb = [10 20 30 40]; % Fixed boundary temperatures

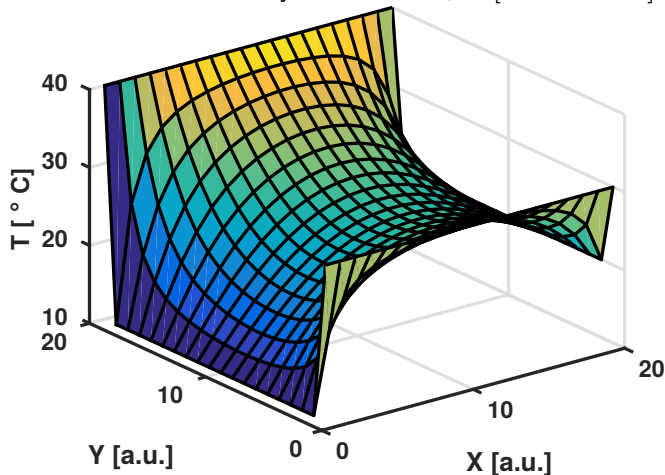
% Fill sparse matrix with [1 1 -4 1 1]
e = ones(Nx*Ny,1);
A = spdiags([e,e,-4*e,e,e],[-Nx,-1,0,1,Nx],Nx*Ny,Nx*Ny);
b = zeros(Nx*Ny,1);

[A,b] = setBoundaryConditions(A,b,Tb,Nx,Ny);

T = A\b; % Solve matrix
Tc = reshape(T,[Nx,Ny]); % Reshape x-vec to mat Nx,Ny
[xc yc] = meshgrid(1:Nx,1:Ny); % Get position arrays
surf(xc,yc,Tc); % Surface plot
```

## Sample results

Solved for a  $20 \times 20$  system with  $T_b = [10 \ 20 \ 30 \ 40]$ .



# LU decomposition

- LU decomposition and Gaussian elimination on a matrix like  $A$  requires more memory (with 3D problems, the offset in the diagonal would even be bigger!)
- In general extra memory allocation will not be a problem for MATLAB
- MATLAB is clever, in that sense that it attempts to reorder equations, to move elements closer to the diagonal)
- Alternatives for Gaussian elimination
- Use iterative methods when systems are large and sparse.
- Often such systems are encountered when we want to solve PDEs of higher dimensions

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# Examples of iterative methods

- Jacobi method
  - Gauss-Seidel method
  - Successive over relaxation
- 
- `bicg` — Bi-conjugate gradient method
  - `pcg` — preconditioned conjugate gradient method
  - `gmres` — generalized minimum residuals method
  - `bicgstab` — Bi-conjugate gradient method

# The Jacobi method

- In our example we derived the following equation:

$$T_{k-N_x} + T_{k-1} - 4T_k + T_{k+1} + T_{k+N_x} = 0$$

- Rearranging gives:

$$T_k = \frac{T_{k-N_x} + T_{k-1} + T_{k+1} + T_{k+N_x}}{4}$$

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- In the Jacobi scheme the iteration proceeds as follows:
  - 1 Start with an initial guess for the values of  $T$  at each node
  - 2 Compute updated values and store a new vector:

$$T_k^{\text{new}} = \frac{T_{k-N_x}^{\text{old}} + T_{k-1}^{\text{old}} + T_{k+1}^{\text{old}} + T_{k+N_x}^{\text{old}}}{4}$$



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- 3 Do this for all nodes

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- 3 Do this for all nodes
- 4 Repeat the procedure until converged

# Jacobi method: straightforward implementation

```
% Grid size
nx = 40; ny = 40;
```

# Jacobi method: straightforward implementation

```
% Grid size
nx = 40; ny = 40;
% The temperature field at old and new times
T = zeros(nx,ny);
% Boundary temperatures
T(1,:) = 40; % Left
T(nx,:) = 60; % Right
T(:,1) = 20; % Bottom
T(:,ny) = 30;
```

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T(:,ny) = 30;
Tnew = T;
% For plotting
[x y] = meshgrid(1:nx, 1:ny);
```

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T(:,1) = 20; % Bottom
T(:,ny) = 30;
Tnew = T;
% For plotting
[x y] = meshgrid(1:nx, 1:ny);
for iter = 1:1000
 for i = 2:nx-1
 for j = 2:ny-1
 Tnew(i,j) = (T(i-1,j)+T(i+1,j)+T(i,j-1)+T(i,j+1))/4.0;
 end
 end
end
```

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nx = 40; ny = 40;
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T = zeros(nx,ny);
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T(nx,:) = 60; % Right
T(:,1) = 20; % Bottom
T(:,ny) = 30;
Tnew = T;
% For plotting
[x y] = meshgrid(1:nx, 1:ny);
for iter = 1:1000
 for i = 2:nx-1
 for j = 2:ny-1
 Tnew(i,j) = (T(i-1,j)+T(i+1,j)+T(i,j-1)+T(i,j+1))/4.0;
 end
 end
 surf(x,y,Tnew);
 title(['Iteration: ' num2str(iter)]);
 drawnow
 T = Tnew; % Update T
end
```



## About the straightforward implementation

- The method as implemented works fine for a simple Laplace equation
- We did not take into account the thermal diffusivity (set to unity)
- We did not take into account the grid spacing (set to unity)
- For generic systems of linear equations, the implementation cannot be used.

We will now introduce the Jacobi method so it can be used for generic systems of linear equations.

# The Jacobi method with matrices

We can split our (banded) matrix  $A$  into a diagonal matrix  $D$  and a remainder  $R$ :

$$A = D + R$$

$$\begin{bmatrix} \times & \times & & & & & \times & & \\ \times & \times & \times & & & & & \times & \\ & \times & \times & \times & & & & & \times \\ & & \times & \times & \times & & & & \\ & & & \times & \times & \times & & & \\ \times & & & \times & \times & \times & \times & & \\ & \times & & & \times & \times & \times & \times & \\ & & \times & & \times & \times & \times & \times & \\ & & & \times & & \times & \times & \times & \times \\ & & & & \times & & \times & \times & \times \\ & & & & & \times & & \times & \times \end{bmatrix} = \begin{bmatrix} \times & & & & & & & & \\ & \times & & & & & & & \\ & & \times & & & & & & \\ & & & \times & & & & & \\ & & & & \times & & & & \\ & & & & & \times & & & \\ & & & & & & \times & & \\ & & & & & & & \times & \\ & & & & & & & & \times \end{bmatrix} + \begin{bmatrix} & \times & & & & & & \times & \\ \times & & \times & & & & & & \times \\ & \times & \times & \times & & & & \times & \\ & & \times & \times & \times & & & & \times \\ \times & & \times & \times & \times & \times & & & \\ & \times & & \times & \times & \times & \times & & \\ & & \times & & \times & \times & \times & \times & \\ & & & \times & & \times & \times & \times & \times \\ & & & & \times & & \times & \times & \times \\ & & & & & \times & & \times & \times \end{bmatrix}$$

## Jacobi method: solving a system

- Now we can solve  $AT=b$  by:

$$AT = b$$

$$(D + R)T = b$$

$$DT = b - RT$$

$$DT^{\text{new}} = b - RT^{\text{old}}$$

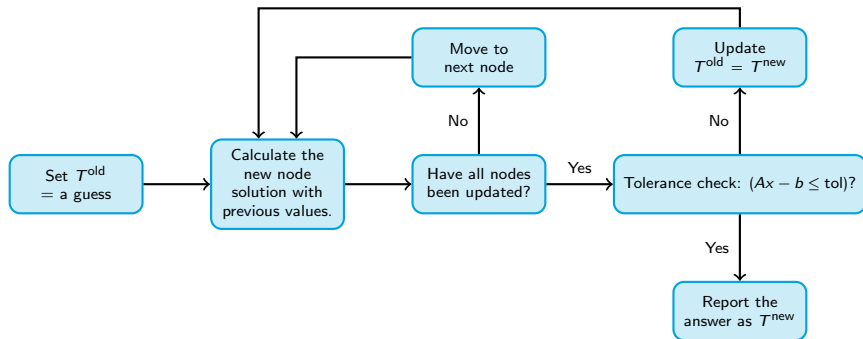
$$T^{\text{new}} = D^{-1}(b - RT^{\text{old}})$$

- Using the  $n$  and  $n + 1$  notation for old and new time steps, we find in general:

$$x^{n+1} = D^{-1} (b - Rx^n)$$

$$x_i^{n+1} = \frac{1}{A_{ii}} \left( b_i - \sum_{j \neq i} A_{ij} x_j^n \right)$$

# Diagram of the Jacobi method



# The core of the solver

```
1 while (norm(A*x-b, 2) > err && it_jac < 1000)
2 x_old = x;
3 for i=1:N
4 s = 0;
5 for j = 1:N
6 if (j ~= i)
7 % Sum off-diagonal*x_old
8 s = s+A(i,j)*x_old(j);
9 end
10 end
11 % Compute new x value
12 x(i) = (b(i)-s)/A(i,i);
13 end
14 % Increase number of iterations
15 it_jac = it_jac+1;
16 end
```

# Some lines explained

## 1 The while loop holds two aspects

- A convergence criterion (`norm(A*x-b, 2)>err`). Some considerations are:
  - $L_1$ -norm (sum)
  - $L_2$ -norm (Euclidian distance)
  - $L_\infty$ -norm (max)

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- Protection against infinite loops (no convergence)

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  - $L_1$ -norm (sum)
  - $L_2$ -norm (Euclidian distance)
  - $L_\infty$ -norm (max)
- Protection against infinite loops (no convergence)

## 2 Store the previous solution



# Some lines explained

## 1 The while loop holds two aspects

- A convergence criterion (`norm(A*x-b, 2)>err`). Some considerations are:
  - $L_1$ -norm (sum)
  - $L_2$ -norm (Euclidian distance)
  - $L_\infty$ -norm (max)
- Protection against infinite loops (no convergence)

## 2 Store the previous solution

## 4 Reset the sum for each row, before summing for the new unknown node

# Some lines explained

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- Start vector  $x$  is not shown in the example, but should be there!
- It can have huge impact on performance!
- The for-loops also have a large performance penalty!

# The solver using array indices

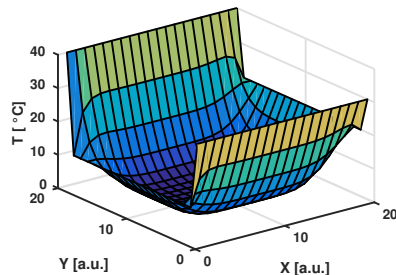
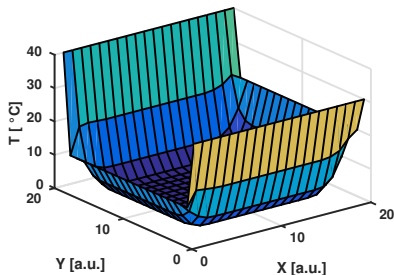
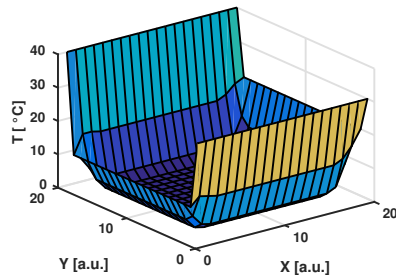
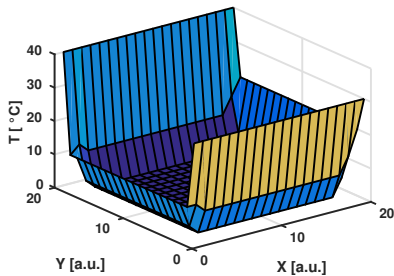
```
function [x0,it_jac] = solveJacobi(A,b,tol)
% Set default error
if nargin < 3
 tol = 1e-6;
end

x0 = 25*ones(size(b)); % Initial guess
x = zeros(size(b)); % Pre-allocate vector x
N = length(A); % Number of equations
it_jac = 1; % Init number of iterations

% --- Initial iteration to get x here ---

while (norm(x-x0, 1) > tol > tol && it_jac < 1000)
 x0 = x;
 for i = 1:N
 x(i) = (1/A(i,i))*((b(i) - A(i,[1:i-1,i+1:N]) * x0([1:i-1,i+1:N])));
 end
 it_jac = it_jac + 1;
end
it_jac
```

# Iterations 1, 2, 3 and 10



# Gauss-Seidel method

The Gauss-Seidel method is quite similar to Jacobi method

- The only difference is that the new estimate  $x^{\text{new}}$  is returned to the solution  $x^{\text{old}}$  as soon as it is completed
- For following nodes, the updated solution is used immediately
- Our straightforward script (from the Jacobi method) is therefore changed easily:
  - Do not create a `Tnew` array (save memory!)
  - Do not store the solution in `Tnew`, but simply in `T`
  - Do not perform the update step `T=Tnew`
- The straightforward script works well for the Laplace equation, but we define the generic Gauss-Seidel algorithm as:

## Gauss-Seidel method

- Define a lower and strictly upper triangular matrix, such that  $A = L + U$
- Now we can solve  $AT=b$  by:

$$(L + U)T = b$$

$$LT = b - UT$$

$$LT^{\text{new}} = b - UT^{\text{old}}$$

$$T^{\text{new}} = L^{-1}(b - UT^{\text{old}})$$

- Using the  $n$  and  $n + 1$  notation for old and new time steps, we find in for the general Gauss-Seidel method:

$$x^{n+1} = L^{-1} (b - Ux^n)$$

$$x_i^{n+1} = \frac{1}{A_{ii}} \left( b_i - \sum_{j < i} A_{ij} x_j^{n+1} - \sum_{j > i} A_{ij} x_j^n \right)$$

# Today's outline

- ① Introduction
- ② Sparse matrices
- ③ Laplace's equation
- ④ Creating a sparse system
- ⑤ Iterative methods
- ⑥ Summary

# Summary

- Partial differential equations can be written as sparse systems of linear equations
- Sparse systems can be handled with a direct method like Gaussian elimination
- If you have systems of more than 1 dimension, a direct method still can be used, if there are no memory issues, otherwise an iterative method may be attractive.
- The Jacobi method was introduced. Many other methods are based on the Jacobi method (SOR method, for example)