

Programming Assignment 2: Seam Carving | seamCarving.zip

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Submission	
Submission time	Sat-09-Apr 00:00:11
Raw Score	100.00 / 100.00
Feedback	<div>See the Assessment Guide for information on how to interpret this report.</div> <div><h2>Assessment Summary</h2><div><div>Compilation: PASSED</div><div>Style: PASSED</div><div>Findbugs: No potential bugs found.</div><div>API: PASSED</div><div>Correctness: 31/31 tests passed</div><div>Memory: 7/7 tests passed</div><div>Timing: 6/6 tests passed</div><div>Aggregate score: 100.00% [Correctness: 65%, Memory: 10%, Timing: 25%, Style: 0%]</div></div></div> <div><h2>Assessment Details</h2><div>The following files were submitted: ----- total 20K -rw-r--r-- 1 16K Apr 8 21:00 SeamCarver.java -rw-r--r-- 1 3.3K Apr 8 21:00 studentSubmission.zip ***** ***** * COMPILING * ***** ***** % javac SeamCarver.java * -----</div></div>

```
=====

% checkstyle *.java
* -----

=====

% findbugs *.class
* -----

=====

Testing the APIs of your programs.
* -----
SeamCarver:

=====

*****
*****
*           CORRECTNESS
*****
*****

Testing methods in SeamCarver
* -----

Running 31 total tests.

Test 1a: Test energy() with file inputs
* 6x5.png
* 4x6.png
* 10x12.png
* 3x7.png
* 5x6.png
* 7x3.png
* 7x10.png
* 12x10.png
* stripes.png
* diagonals.png
* chameleon.png
* HJoceanSmall.png
* 1x8.png
* 8x1.png
* 1x1.png
```

```
==> passed
```

```
Test 1b: Test energy() with random W-by-H pictures
```

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
* 100-by-100
```

```
==> passed
```

```
Test 1c: Test energy() with random W-by-H pictures with degenerate
energies
```

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
* 100-by-100
```

```
==> passed
```

```
Test 2a: Test width() with file inputs
```

```
* 6x5.png
* 4x6.png
```

```
==> passed
```

```
Test 2b: Test width() with random W-by-H pictures
```

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
```

```
==> passed
```

```
Test 3a: Test height() with file inputs
```

```
* 6x5.png
* 4x6.png
```

```
==> passed
```

```
Test 3b: Test height() with random W-by-H pictures
```

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
```

```
==> passed
```

```
Test 4a: Test findVerticalSeam() with file inputs
```

```
* 6x5.png
* 4x6.png
* 10x12.png
* 3x7.png
* 5x6.png
* 7x3.png
```

```
* 7x10.png
* 12x10.png
* stripes.png
* diagonals.png
* chameleon.png
* HJoceanSmall.png
* 1x8.png
* 8x1.png
* 1x1.png
```

==> passed

Test 4b: Test findVerticalSeam() with random W-by-H pictures

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
* 100-by-100
```

==> passed

Test 4c: Test findVerticalSeam() with random W-by-H pictures with d
egenerate energies

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
* 100-by-100
```

==> passed

Test 5a: Test findHorizontalSeam() with file inputs

```
* 6x5.png
* 4x6.png
* 10x12.png
* 3x7.png
* 5x6.png
* 7x3.png
* 7x10.png
* 12x10.png
* stripes.png
* diagonals.png
* chameleon.png
* HJoceanSmall.png
* 1x8.png
* 8x1.png
* 1x1.png
```

==> passed

Test 5b: Test findHorizontalSeam() with random W-by-H pictures

```
* 4-by-6
* 5-by-5
* 6-by-4
```

```
* 7-by-10
* 100-by-100
```

```
==> passed
```

Test 5c: Test findHorizontalSeam() with random W-by-H pictures with degenerate energies

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
* 100-by-100
```

```
==> passed
```

Test 6a: Test removeVerticalSeam() with file inputs and optimal seams

```
* 6x5.png
* 10x12.png
* 3x7.png
* 5x6.png
* 7x3.png
* 7x10.png
* 12x10.png
* stripes.png
* diagonals.png
* chameleon.png
* HJoceanSmall.png
* 8x1.png
```

```
==> passed
```

Test 6b: Test removeVerticalSeam() with random W-by-H pictures and optimal seams

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
* 100-by-100
```

```
==> passed
```

Test 6c: Test removeVerticalSeam() with file inputs and random seams

```
* 6x5.png
* 10x12.png
* 3x7.png
* 5x6.png
* 7x3.png
* 7x10.png
* 12x10.png
* stripes.png
* diagonals.png
* chameleon.png
```

```
* HJoceanSmall.png
* 8x1.png
==> passed
```

Test 6d: Test removeVerticalSeam() with random W-by-H pictures and random seams

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
* 100-by-100
==> passed
```

Test 7a: Test removeHorizontalSeam() with file inputs and optimal seams

```
* 6x5.png
* 10x12.png
* 3x7.png
* 5x6.png
* 7x3.png
* 7x10.png
* 12x10.png
* stripes.png
* diagonals.png
* chameleon.png
* HJoceanSmall.png
* 1x8.png
==> passed
```

Test 7b: Test removeHorizontalSeam() with random W-by-H pictures and optimal seams

```
* 4-by-6
* 5-by-5
* 6-by-4
* 7-by-10
* 100-by-100
==> passed
```

Test 7c: Test removeHorizontalSeam() with file inputs and random seams

```
* 6x5.png
* 10x12.png
* 3x7.png
* 5x6.png
* 7x3.png
* 7x10.png
* 12x10.png
* stripes.png
* diagonals.png
* chameleon.png
```

```
* HJoceanSmall.png
```

```
* 1x8.png
```

```
==> passed
```

Test 7d: Test removeHorizontalSeam() with random W-by-H pictures and random seams

```
* 4-by-6
```

```
* 5-by-5
```

```
* 6-by-4
```

```
* 7-by-10
```

```
* 100-by-100
```

```
==> passed
```

Test 8: Check that energy(x, y) throws an exception when (x, y) are out of bounds

```
* picture = 6x5.png, (x, y) = (-1, 4)
```

```
* picture = 6x5.png, (x, y) = (6, 4)
```

```
* picture = 6x5.png, (x, y) = (5, 5)
```

```
* picture = 6x5.png, (x, y) = (4, -1)
```

```
* picture = 6x5.png, (x, y) = (4, 5)
```

```
==> passed
```

Test 9a: Check removeVerticalSeam() with invalid seam

```
* picture = 10x10.png
```

```
* picture = 3x7.png
```

```
* picture = 7x3.png
```

```
* picture = 10x12.png
```

```
* picture = 12x10.png
```

```
* picture = 1x8.png
```

```
* picture = 8x1.png
```

```
* picture = 1x1.png
```

```
==> passed
```

Test 9b: Check removeHorizontalSeam() with invalid seam

```
* picture = 10x10.png
```

```
* picture = 3x7.png
```

```
* picture = 7x3.png
```

```
* picture = 10x12.png
```

```
* picture = 12x10.png
```

```
* picture = 1x8.png
```

```
* picture = 8x1.png
```

```
* picture = 1x1.png
```

```
==> passed
```

Test 9c: Check removeHorizontalSeam() and removeVerticalSeam() with null arguments

```
* picture = 6x5.png
```

```
* picture = 3x7.png
```

```
==> passed
```

Test 10a: Check that client can mutate the Picture object that is passed to the constructor

==> passed

Test 10b: Check that client can mutate the Picture object that is returned by picture()

==> passed

Test 11: Check constructor with null argument

==> passed

Test 12a: Check intermixed calls to findHorizontalSeam(), findVerticalSeam(),

removeHorizontalSeam(), and removeVerticalSeam(), width(), height(),

energy(), and picture() made with probabilities p1, p2, p3, p4, p5,

p6, p7, and p8, respectively with optimal seams

* random 5-by-6 image with p = (0.0, 0.0, 0.5, 0.0, 0.0, 0.0, 0.0, 0.5)

* random 6-by-5 image with p = (0.0, 0.0, 0.0, 0.5, 0.0, 0.0, 0.0, 0.5)

* random 8-by-8 image with p = (0.1, 0.1, 0.2, 0.2, 0.0, 0.0, 0.0, 0.4)

* random 8-by-8 image with p = (0.2, 0.2, 0.0, 0.0, 0.2, 0.2, 0.2, 0.0)

* random 8-by-8 image with p = (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.1, 0.1)

* random 100-by-110 image with p = (0.0, 0.0, 0.5, 0.0, 0.0, 0.0, 0.0, 0.5)

* random 110-by-100 image with p = (0.0, 0.0, 0.0, 0.5, 0.0, 0.0, 0.0, 0.5)

* random 110-by-110 image with p = (0.1, 0.1, 0.2, 0.2, 0.0, 0.0, 0.0, 0.4)

* random 100-by-100 image with p = (0.2, 0.2, 0.0, 0.0, 0.1, 0.1, 0.2, 0.2)

* random 110-by-110 image with p = (0.1, 0.1, 0.1, 0.1, 0.1, 0.1, 0.2, 0.2)

==> passed

Test 12b: Check intermixed calls to findHorizontalSeam(), findVerticalSeam(),

removeHorizontalSeam(), and removeVerticalSeam(), width(), height(),

energy(), and picture() made with probabilities p1, p2, p3, p4, p5,

p6, p7, and p8, respectively with random seams

* random 5-by-6 image with p = (0.0, 0.0, 0.5, 0.0, 0.0, 0.0, 0.0, 0.5)

* random 6-by-5 image with p = (0.0, 0.0, 0.0, 0.5, 0.0, 0.0,


```

0.0, 0.5)
* random 8-by-8 image with p = (0.1, 0.1, 0.2, 0.2, 0.0, 0.0,
0.0, 0.4)
* random 8-by-8 image with p = (0.2, 0.2, 0.0, 0.0, 0.2, 0.2,
0.2, 0.0)
* random 8-by-8 image with p = (0.1, 0.1, 0.2, 0.2, 0.1, 0.1,
0.1, 0.1)
* random 100-by-110 image with p = (0.0, 0.0, 0.5, 0.0, 0.0,
0.0, 0.0, 0.5)
* random 110-by-100 image with p = (0.0, 0.0, 0.0, 0.5, 0.0,
0.0, 0.0, 0.5)
* random 110-by-110 image with p = (0.1, 0.1, 0.2, 0.2, 0.0,
0.0, 0.0, 0.4)
* random 100-by-100 image with p = (0.2, 0.2, 0.0, 0.0, 0.1,
0.1, 0.2, 0.2)
* random 110-by-110 image with p = (0.1, 0.1, 0.1, 0.1, 0.1,
0.1, 0.2, 0.2)
==> passed

Test 12c: Check intermixed calls to findHorizontalSeam(), findVerti
calSeam(),
        removeHorizontalSeam(), and removeVerticalSeam(), width
h(), height(),
        energy(), and picture() made with probabilities p1, p2, p
3, p4, p5,
        p6, p7, and p8, respectively with optimal seams
        (tests corner cases when width=1 or height=1)
* random 1-by-8 image with p = (0.1, 0.1, 0.2, 0.0, 0.1, 0.1,
0.2, 0.2)
* random 8-by-1 image with p = (0.1, 0.1, 0.0, 0.2, 0.1, 0.1,
0.2, 0.2)
* random 1-by-1 image with p = (0.2, 0.2, 0.0, 0.0, 0.1, 0.1,
0.2, 0.2)
==> passed

Total: 31/31 tests passed!

=====

*****
*****
*
*          MEMORY
*****
*****

Computing memory of SeamCarver
*-----
Running 7 total tests.

```

Memory usage of a SeamCarver after removing 2 horizontal
and 2 vertical seams from a W-by-H image.
Maximum allowed memory is 4x the reference.

	W, H	student (bytes)	reference (bytes)
=> passed	10	1504	1840
=> passed	20	5344	2880
=> passed	25	8264	3704
=> passed	40	20224	7360
=> passed	80	78784	25920
=> passed	100	122464	40000
=> passed	200	484864	158408

==> 7/7 tests passed

Total: 7/7 tests passed!

Estimated student memory (bytes) = $12.00 N^2 + 23.57 N + 96.46$
($R^2 = 1.000$)

Estimated reference memory (bytes) = $4.00 N^2 + -16.06 N + 1602.00$
($R^2 = 1.000$)

=====

* TIMING

Timing SeamCarver

*-----

Running 6 total tests.

Finding (but not removing) 50 seams for a 250-by-250 image

width	height	h-seams	v-seams	find	remove	time
250	250	50	0	true	false	0.00
250	250	0	50	true	false	0.00
250	250	25	25	true	false	0.00

=> PASSED

Removing 50 randomly generated non-optimal seams for a 250-by-250 i
mage

width	height	h-seams	v-seams	find	remove	time
250	250	50	0	false	true	0.19
250	250	0	50	false	true	0.18

```

      250      250      25      25      false      true      0.16
=> PASSED

```

Finding and removing 50 seams for a 250-by-250 image

width	height	h-seams	v-seams	find	remove	time
250	250	50	0	true	true	0.21
250	250	0	50	true	true	0.13
250	250	25	25	true	true	0.18

```

=> PASSED

```

Finding (but not removing) 50 seams for a 500-by-500 image

width	height	h-seams	v-seams	find	remove	time
500	500	50	0	true	false	0.00
500	500	0	50	true	false	0.00
500	500	25	25	true	false	0.00

```

=> PASSED

```

Removing 50 randomly generated non-optimal seams for a 500-by-500 image

width	height	h-seams	v-seams	find	remove	time
500	500	50	0	false	true	0.64
500	500	0	50	false	true	0.80
500	500	25	25	false	true	0.64

```

=> PASSED

```

Finding and removing 50 seams for a 500-by-500 image

width	height	h-seams	v-seams	find	remove	time
500	500	50	0	true	true	0.64
500	500	0	50	true	true	0.66
500	500	25	25	true	true	0.64

```

=> PASSED

```

Total: 6/6 tests passed!

```

=====

```

Submission

Submission time	Fri-08-Apr 23:56:13
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