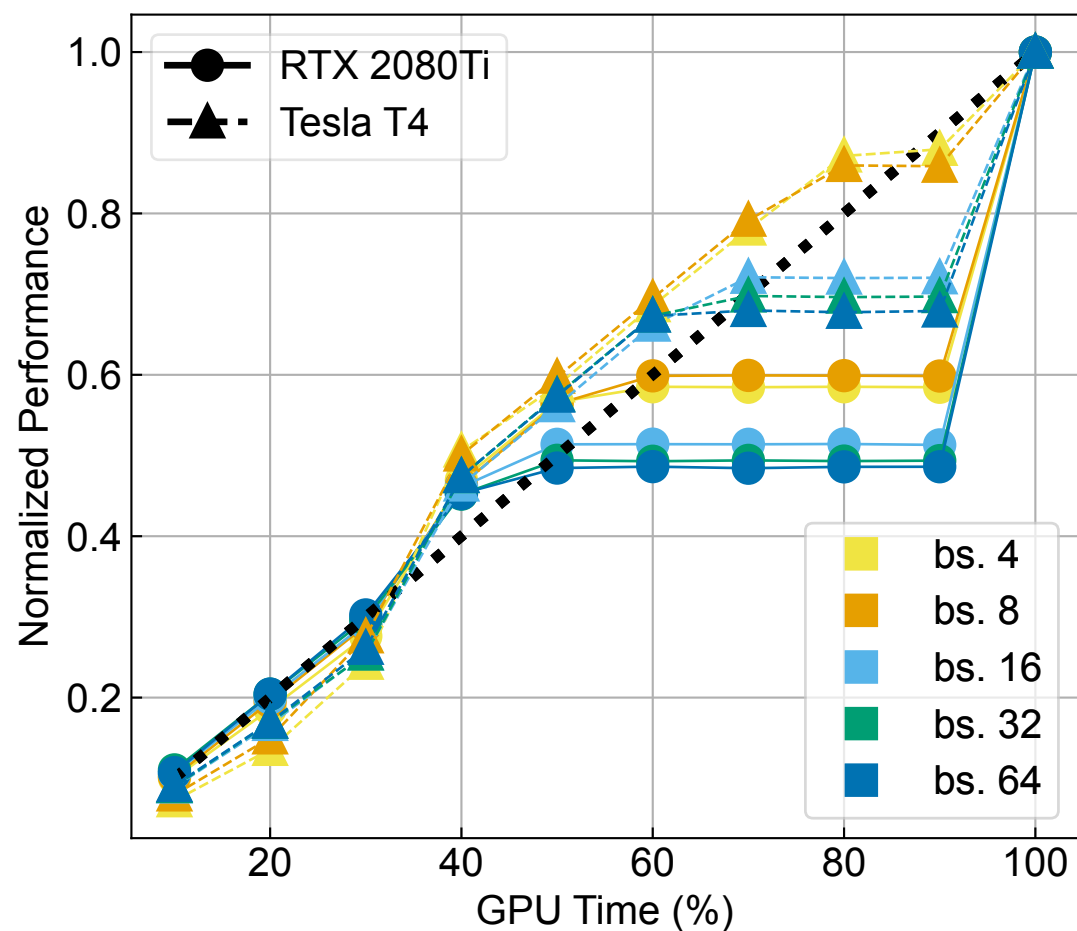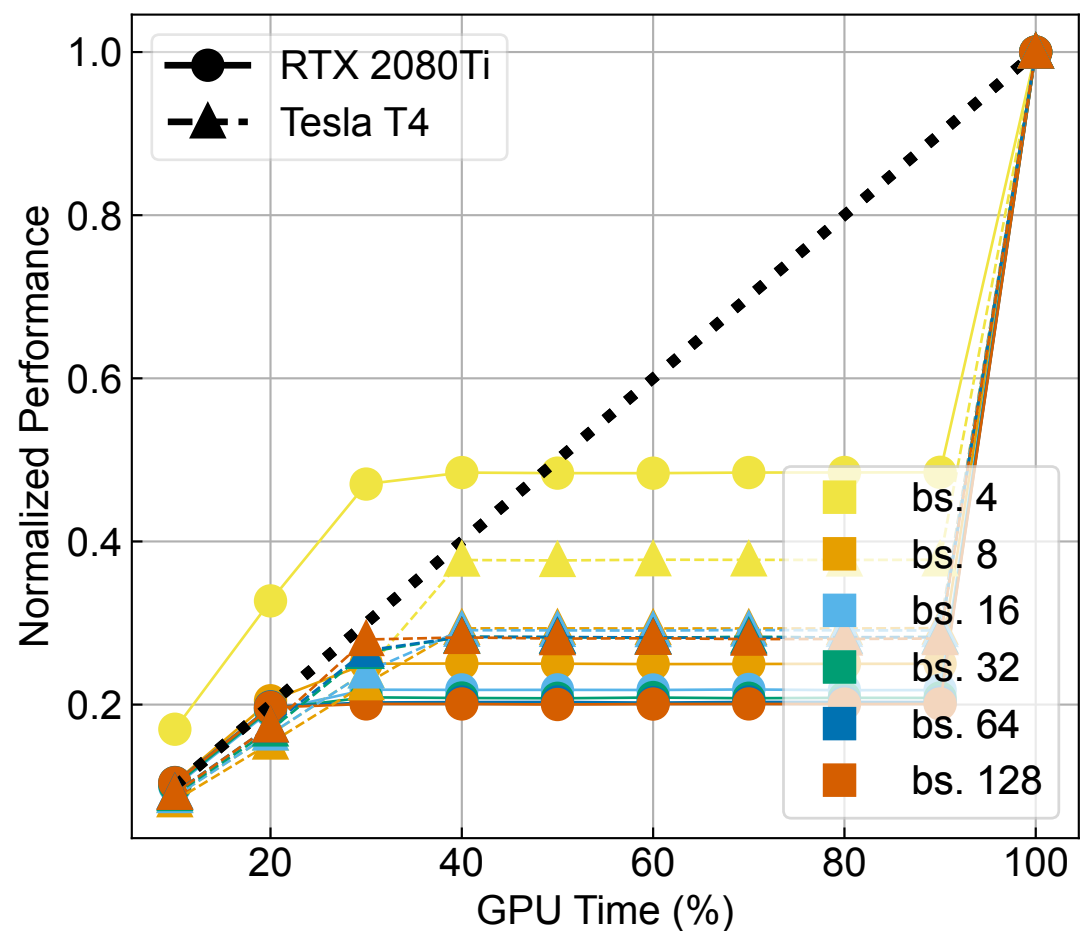Local Training Performance with Different GPU Times