

Week 2 MATLAB Activities

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No AI use

Time required: 90 minutes

How to Create Screenshots: Please use the Snipping Tool. Paste a screenshot of just the program you are working on. If you are snipping a virtual machine, make sure your focus is outside the virtual machine before you snip.

1. Press and hold down the **Windows key** & **Shift**, then type **S**. This brings up the on-screen snipping tool.
2. Click and Drag your mouse around whatever you want to snip.
3. Release the mouse button. This places the snip into the Windows Clipboard.

Go into a blank Word document or wherever you want to paste the snip. Hold down **CTRL**, then type **V** to paste the snip.

Reading

Matlab A Practical Introduction to Programming and Problem Solving (Stormy Attaway)

Sections 1.5, 1.6, 1.7, 1.8

MATLAB Assignment Script

1. Create a MATLAB script named **Wk02Lastname.m**
2. Save all programs in this script.
3. Include your name and date at the top of the script file as comments.
4. Put a Section Break between each program.

Tutorial 1: **fprintf**

The MATLAB **fprintf** function allows for much more precise formatting of numbers.

```
% fprintf example with string and float
firstName = "Bob";
age = 45;
fprintf("%s is %.0f years old.\n", firstName, age)
```

Example run:

```
Bob is 45 years old.
```

There is more involved in the function **fprintf** in order to produce the output we want. Let's look at the individual pieces of this example.

- **%** signs are NOT for comments this time (note: they aren't green), they are now used as place holders for the data.
- **%s** indicates that a string is expected as input.
- **%f** indicates that a double is expected.
- **%d** indicates that an integer is expected.
- **.2f** indicates that we expect a floating point numeric input and display 2 decimal points.
- **\n** is an "\escape character" that creates a New Line.
- **firstName** and **age** are listed after this, separated by commas.

- When the command is run, Matlab places the first data value, **firstName** (i.e. Bob), in the **%s** position and the second data value, **age** (i.e. 25), in the **%.0f** position. Got it?

Hello World with the **fprintf** function. **fprintf** needs a **\n** new line character to move to the next line.

```
% Display a simple message
fprintf("Hello, MATLAB!\n");
fprintf("Time to code.\n");
```

Example run:

```
Hello, MATLAB!
Time to code.
```

An example of formatting integer numbers.

```
% Display integer values
x = 5;
y = 10;
fprintf("The values are x = %d and y = %d.\n", x, y);
```

Example run:

```
The values are x = 5 and y = 10.
```

1. The code defines two numeric variables, x and y, with values 5 and 10, respectively.
2. **fprintf** displays a message containing these numeric values.
3. **%** is the placeholder for the variable.
4. **d** formats integers.
5. The format specifier **%d** is used to indicate that the corresponding variables (x and y) should be treated as integers in the formatted output.

An example using floating point (decimal) numbers.

```
% Default floating-point  
fprintf("Default: %f\n", pi);  
  
% Scientific notation  
fprintf("Scientific: %e\n", pi);  
  
% Fixed-point with 2 decimal places  
fprintf("Fixed-point: %.2f\n", pi);
```

Example run:

```
Default: 3.141593  
Scientific: 3.141593e+00  
Fixed-point: 3.14
```

- **%f** specifier is used to represent a floating-point number.
- **%e** specifier is used to display the value of pi in scientific notation.
- **.2f** is fixed-point notation and limits it to two decimal places.

You can also have multiple values. The order of values corresponds to the % symbol.

```
% Multiple values can be arranged in any order  
started = 3;  
gallons = 4;  
miles = 5.02;  
fprintf("Values: gallons=%d, started=%d, miles=%.2f\n", gallons, started, miles);
```

Example run:

```
Values: gallons=4, started=3, miles=5.02
```

Formatted Output

```
% fprintf Width and precision example
num1 = 123.456789;
num2 = 32123.456789;

% Minimum width of 10, 2 decimal places
fprintf("num1: %f\n", num1);
fprintf("num2: %f\n", num2);
fprintf("Width 10: %10.2f\n", num1);
fprintf("Width 10: %10.2f\n", num2);
```

- **fprintf('Width 10: %10.2f\n', num);** This line uses the **fprintf()** function to display the value of num in a formatted way.
- The format specifier **%10.2f** is used:
 - **%10** specifies a minimum width of 10 characters for the entire output. If the number is less than 10 characters wide, spaces will be added to the left to meet the width requirement.
 - **.2** specifies that the number should be displayed with two digits after the decimal point.
 - **f** indicates that the variable being formatted (num in this case) is a floating-point number.

Example run:

```
num1: 123.456789
num2: 32123.456789
Width 10:    123.46
Width 10:   32123.46
```

String formatting

```
name = "Alice";

% Normal string printing
fprintf("String: %s\n", name);

% String with specified width
fprintf("String (width 8): %8s\n", name);
```

Example run:

```
String: Alice
String (width 8):    Alice
```

Common placeholders for **fprintf()**

Placeholder	Usage
%f	Fixed point output (Most commonly used placeholder)
%s	Outputs a series of characters or a string
%i	Outputs an integer
%e or %E	Scientific notation with "e" displayed as a lowercase or uppercase, respectively
%g	Fixed point output (like %f) without trailing zeros

Please use **fprintf** for the rest of the assignments and the class.

Tutorial 2: Pounds to Kilograms

Include your name and date at the top of the script file as comments. Include comments in your code to explain each step.

1 pound (lb) is equal to 0.45359237 kilograms (kg)

1. Create a variable **pounds** to store a weight in pounds.
1. Get input from the user.
2. Convert this to kilograms. Assign the result to a variable **kilograms**.
3. Use the **disp()** function to display pounds and kilograms.

Example run:

```
----- Convert Pounds to Kilograms -----
Enter number of pounds: 260
260 pounds = 117.934 kilograms.
```

Tutorial 3: Miles to Kilometers

Include your name and date at the top of the script file as comments. Include comments in your code to explain each step.

There are 1.6093 kilometers in a mile.

1. Create a variable **miles** to store a number of miles.
2. Get input from the user.
3. Convert this to kilometers. Assign the result to a variable **kilometers**
4. Use the **disp()** function to display miles and kilometers.

Example run:

```
---- Convert Miles to Kilometers ----  
Enter number of miles: 64  
64 miles = 102.9952 kilometers.
```

Assignment 4: Average Speed Calculator

Include your name and date at the top of the script file as comments. Include comments in your code to explain each step.

$$\text{Average Speed (S)} = \text{Distance}/\text{Time}$$

1. Create variables **distance** and **time**
2. Get input from the user.

3. Calculate average speed. Assign to variable **averageSpeed**
4. Use the **disp()** function to display average speed.

Example runs:

```
----- Average Speed Calculation -----  
Enter the distance (in meters): 2.365  
Enter the time (in seconds): 10  
The average speed is: 0.24 meters per second  
>> Wk02AverageSpeed  
----- Average Speed Calculation -----  
Enter the distance (in meters): 1.254  
Enter the time (in seconds): 10.56  
The average speed is: 0.12 meters per second
```

Assignment Submission

1. Submit properly named and commented script file.
2. Attach a text file showing the successful execution of each script.
3. Attach all to the assignment in Blackboard.