# **Python Cecil's Cube Calculator OOP**

Time required: 90 minutes

Please read the directions carefully before beginning the assignment.

- Comment each line of code as shown in the tutorials and other code examples.
- Follow all directions carefully and accurately.
- Think of the directions as minimum requirements.

## **Pseudocode or TODO**

- 1. Write pseudocode or TODO for the exercise.
- 2. Comment your code to show evidence of understanding.

## **Minimum Requirements**

Ask the user to enter the edge length of a cube. Calculate and display the cube's volume and surface area.

- 1. Create an OOP Python program named cube\_calculator.py
- 2. Create a program title.
- 3. Ask the user for the edge length of a cube, cast to float.
- 4. Volume of a cube: Volume = edge\_length<sup>3</sup>
- 5. Surface area of a cube: Surface Area = 6 x edge\_length<sup>2</sup>
- 6. Use a method to calculate the volume.
- 7. Use a method to calculate the surface area.
- 8. Use a method to display the results.

# **TODO Outline of Program**

You can use the following TODO outline to get started with your program.

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```
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   Name: cube calculator.py
   Author:
   Created:
   Purpose: Python program to calculate
   the volume and surface area of a cube
** ** **
class Cube:
   def init (self, edge length):
        self.edge length = edge length
    # TODO: Calculate volume of cube: V = e^3 where e = edge length
   def calculate volume(self):
        # This method calculates the volume
        # The result is assigned to an object attribute
        # such as self.volume
        pass
   \# TODO: Calculate surface area of cube: A = 6e^2 where e = edge length
   def calculate surface area(self):
        # Same as above, with a different attribute
       pass
    # TODO: Display the results of the calculations
   def str (self):
        # This method returns a string representation of the object, this
would be the surface and volume of the cube
       pass
def main():
    # TODO: Print program title
    # TODO: Get user input for edge length as float
    # TODO: Create Cube object with edge length argument
    # TODO: Call cube methods
main()
```

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### F-strings formatting example:

```
print(f" Perimeter: {perimeter:,.2f}")
```

```
: indicates formatting codes are coming up
, comma formats 1,000 separators
.2f formats a float to 2 decimal places
```

#### Example run:

```
Cecil's Cube Calculator in Python
Calculate the volume and surface area of a Cube
Enter edge length: 2
You entered: edge length 2.0
Volume: 8.00
Surface Area: 24.00
Calculate another cube: (y/n)y

Cecil's Cube Calculator in Python
Calculate the volume and surface area of a Cube
Enter edge length: 6.3
You entered: edge length 6.3
Volume: 250.05
Surface Area: 238.14
Calculate another cube: (y/n)n
```

## **Assignment Submission**

- 1. Use pseudocode or TODO.
- 2. Comment your code to show evidence of understanding.
- 3. Attach the program files.
- 4. Attach screenshots showing the successful operation of the program.
- 5. Submit in Blackboard.

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