Chapter 5 - Peggy's Paint Job Estimator

Time required: 180 minutes

- Comment each line of code as shown in the tutorials and other code examples.
- Follow all directions carefully and accurately.
- Think of the directions as minimum requirements.

Pseudocode

- 1. Write pseudocode for the exercise
- 2. Save it in a document
- 3. Submit with the assignment

Requirements

Peggy has asked to write a program in Python to estimate the cost of painting a house with the following requirements.

- For every 112 square feet of wall space
 - One gallon of paint
 - o Eight hours of labor
 - o \$35.00 per hour for labor

Write a Python program that asks the user to enter the square feet of wall space to be painted and the price of the paint per gallon.

- 1. Create a new Python program named **paint_job_estimator.py**
- 2. Import and use the **utils** module.
 - a. Use the **title** function to spice up the program with a title.
- 3. Use a main function as shown in the tutorials.

Please create a value returning function with these names for each of these calculations.

- a. calculate_gallons_of_paint()
- b. calculate_cost_of_paint()

Page 1 of 4 Revised: 2/27/2025

- c. calculate_hours_of_labor()
- d. calculate_labor_cost()
- e. calculate_total_cost()
- 4. Create a display function that displays the following data. This function will have each of these variables as a parameter.
 - a. The number of gallons of paint required (Round up to the nearest gallon)
 - b. The cost of the paint
 - c. The hours of labor required
 - d. The labor charges
 - e. The total cost of the paint job

TODO

The utils.py file was created in the Chapter tutorials.

```
import utils
import math
# TODO: Create Constants - something we know before the
# program starts and whose value does not change
# 112 square feet per gallon
# 8 hours of labor per gallon
# 35 dollars per hour for labor
SQUARE FEET PER GALLON = 112
HOURS PER GALLON = 8
PER HOUR LABOR = 35
def main():
    # TODO: Get input from user square feet and price of paint
    # TODO: Call functions and return values
   gallons_of_paint = calculate gallons_of_paint(square_feet)
    cost of paint = calculate cost of paint(
        paint price per gallon, gallons of paint)
```

Page 2 of 4 Revised: 2/27/2025

```
# Display function to display all data
    display(gallons of paint, cost of paint)
# TODO: Calculate and return gallons of paint
def calculate gallons of paint(square feet):
    number of gallons = square feet / SQUARE FEET PER GALLON
    # Round up to the nearest integer with math.ceil()
   number of gallons = math.ceil(number of gallons)
    # Return number of gallons of paint
    return number of gallons
# TODO: Calculate and return cost of paint
def calculate cost of paint(paint price, gallons of paint):
    cost of paint = paint price * gallons of paint
   return cost of paint
# TODO: Calculate and return hours of labor
def calculate hours of labor(gallons of paint):
    # pass allows you to put in all of your functions.
    # You can test your code as you create the functions without errors
   pass
# TODO: Calculate and return labor cost
def calculate labor cost (hours of labor):
   pass
# TODO: Calculate and return total cost
def calculate total cost(labor cost, total cost of paint):
   pass
# TODO: Create a display function that displays the following data.
# This function will have each of these variables as a parameter.
# The number of gallons of paint required (Round up to the nearest gallon)
# The hours of labor required (Round up to the nearest hour)
```

Page 3 of 4 Revised: 2/27/2025

```
# The cost of the paint
# The labor charges
# The total cost of the paint job
def display(gallons_of_paint, hours_of_labor, cost_of_paint, cost_of_labor, total_cost):
    pass
# Don't forget to call the main function here
```

Example run:

```
Square feet of wall space: 200
Price of paint per gallon: 20
Gallons of paint: 2
Hours of labor: 16
Paint charges: $40.00
Labor charges: $560.00
Total cost: $600.00
```

Assignment Submission

- 1. Attach the pseudocode.
- 2. Attach the program files.
- 3. Attach screenshots showing the successful operation of the program.
- 4. Submit in Blackboard.

Page 4 of 4 Revised: 2/27/2025