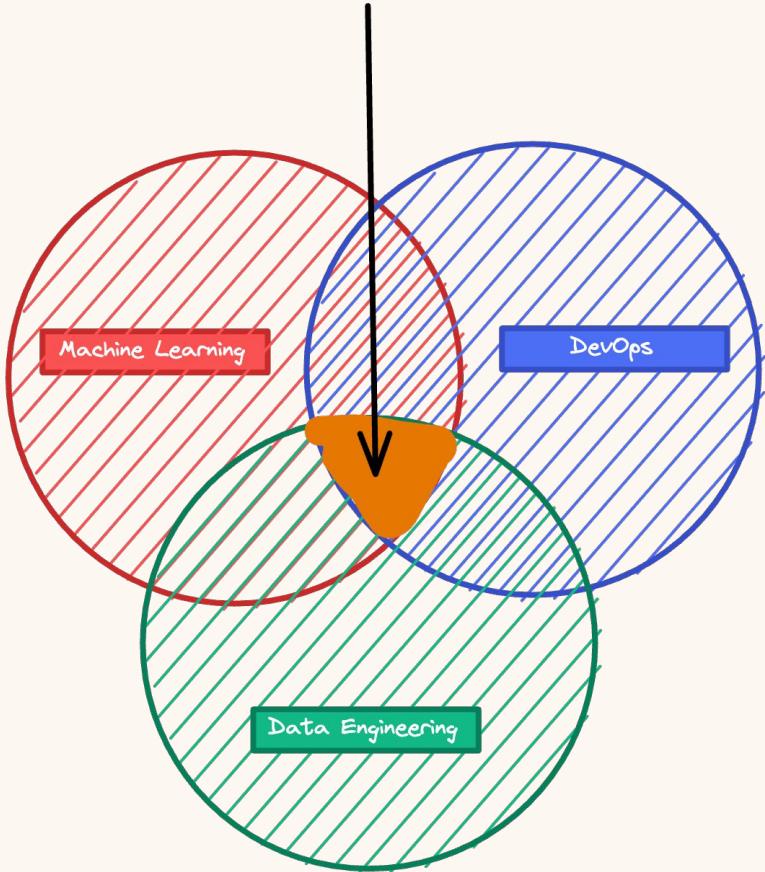


Clean Code Principles For Data Science & Machine Learning

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MLOps



WE
ARE
HERE

Python Essentials for MLOps

CLI
Fundamentals

Clean
Code
Principles

Production
Ready
Code

Programming

Elements of
the
Command
Line

Refactoring
Documentation

Catching
Errors
Logging

Functions
Classes
Decorators

Infrastructure
Github
Codespace
vscode, colab,
terminal

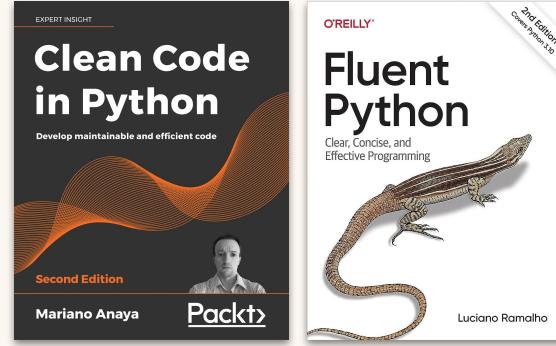
Python Code
Quality
Authority
(PCQA)

Testing

Interact with
APIs and SDKs
to build
command-line
tools

Agenda

1. Coding best practices
2. Writing clean and modular code
3. Refactoring
4. Efficient code and documentation
5. Following PEP8



"Readability Counts" The zen of the Python

"The code is read much more often than it is written." Guido Van Rossum

This is not about clean code (...)

Add a five-second delay.

E.g., **Thread.Sleep(5000);**

Behind every common action in your software, after 3 months, when your users are going crazy, remove the delays and tell them that you've worked tirelessly to improve performance, and suddenly everyone will love you.



Is clean code only
about formatting and
structuring the code?



Software Project
Clean Code
Messy Code

Planning and Design
Readability
Maintenance
Efficiency
Collaboration
Fault Tolerance
Ease of Expansion



#correct vs wrong

#common-sense-applies

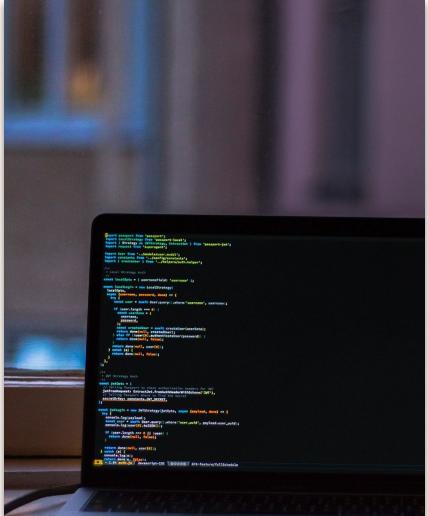


Some Exceptions

- a) Hackathons, b) If you're writing a simple script for a one-off task, c) Code Competitions, d) When developing a proof of concept, e) When developing a prototype, f) When you're working with a legacy project that will be deprecated, and it's only in maintenance mode for a fixed, short-lived period of time

Coding Best Practices

Makes you a better engineer and preparing you for writing production-level code



Writing clean and module code using informative naming conventions



Refactoring and optimizing your code



Transform in-line comments into docstrings and subsequently into comprehensive project documentation



Automate putting our best practices to use autopep8 and pylint

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PEP 8 – Style Guide for Python Code

Author: Guido van Rossum <guido at python.org>, Barry Warsaw <barry at python.org>, Nick Coghlan <ncoghlan at gmail.com>

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Created: 05-Jul-2001

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Introduction

This document gives coding conventions for the Python code comprising the standard library in the main Python distribution. Please see the companion informational PEP describing [style guidelines for the C code in the C implementation of Python](#).

This document and [PEP 257](#) (Docstring Conventions) were adapted from Guido's original Python Style Guide essay, with some additions from Barry's style guide [2].

This style guide evolves over time as additional conventions are identified and past conventions are rendered obsolete by changes in the language itself.

Many projects have their own coding style guidelines. In the event of any conflicts, such project-specific guides take precedence for that project.

Clean and Modular Codes

Using meaningful names

Type	Naming Convention	Examples
Function	Use a lowercase word or words. Separate words by underscores to improve readability.	function, my_function
Variable	Use a lowercase single letter, word, or words. Separate words with underscores to improve readability.	x, var, my_variable
Class	Start each word with a capital letter. Do not separate words with underscores. This style is called camel case or pascal case .	Model, MyClass
Method	Use a lowercase word or words. Separate words with underscores to improve readability.	class_method, method
Constant	Use an uppercase single letter, word, or words. Separate words with underscores to improve readability.	CONSTANT, MY_CONSTANT, MY_LONG_CONSTANT
Module	Use a short, lowercase word or words. Separate words with underscores to improve readability.	module.py, my_module.py
Package	Use a short, lowercase word or words. Do not separate words with underscores.	package, mypackage

Clean and Modular Codes

Using meaningful names

Avoid abbreviations and single letters
Maintain consistency while ensuring clear distinction

```
# wrong
# student test scores
s = [88, 92, 70, 93, 85]

# print mean of test scores
print(sum(s)/len(s))

# curve scores with square root method and store in new list
s1 = [x ** 0.5 * 10 for x in s]

# print mean of curved test scores
print(sum(s1)/len(s1))
```

```
# correct
import math
import numpy as np

# student test scores
test_scores = [88, 92, 70, 93, 85]

# print mean of test scores
print(np.mean(test_scores))

# curve scores with square root method and store in new list
curved_test_scores = [math.sqrt(score) * 10 for score in test_scores]

# print mean of curved test scores
print(np.mean(curved_test_scores))
```

Clean and Modular Codes

Using meaningful names

Be descriptive and indicate type

```
# wrong
```

```
ages = [47, 12, 28, 52, 35]
for i, age in enumerate(ages):
    if age < 18:
        minor = True
        ages[i] = "minor"
# some other code
```



```
# correct
```

```
age_list = [47, 12, 28, 52, 35]
for i, age in enumerate(age_list):
    if age < 18:
        is_minor = True
        age_list[i] = "minor"
# some other code
```



Clean and Modular Codes

Using meaningful names

Long names aren't the same as descriptive names

```
# wrong
```



```
def count_unique_values_of_names_list_with_set(names_list):  
    return len(set(names_list))
```

```
# correct
```



```
def count_unique_values(arr):  
    return len(set(arr))
```

Clean and Modular Codes

Writing Modular Codes

DRY (Don't repeat yourself)

Abstract out logic to improve readability

Function do one thing

```
# wrong

s = [88, 92, 79, 93, 85]
print(sum(s)/len(s))

s1 = []
for x in s:
    s1.append(x+5)

print(sum(s1)/len(s1))

s2 = []
for x in s:
    s2.append(x+10)

print(sum(s2)/len(s2))

s3 = []
for x in s:
    s3.append(x ** 0.5 * 10)

print(sum(s3)/len(s3))
```

Clean and Modular Codes

Writing Modular Codes

DRY (Don't repeat yourself)

Abstract out logic to improve readability
Function do one thing

```
# correct

import math
import numpy as np

def flat_curve(arr, n):
    return [i + n for i in arr]

def square_root_curve(arr):
    return [math.sqrt(i) * 10 for i in arr]

test_scores = s = [88, 92, 79, 93, 85]
curved_5 = flat_curve(test_scores, 5)
curved_10 = flat_curve(test_scores, 10)
curved_sqrt = square_root_curve(test_scores)

for score_list in test_scores, curved_5, curved_10, curved_sqrt:
    print(np.mean(score_list))
```



Acronyms to live by

- **DRY/OAOO**

Don't repeat yourself (DRY) and **Once and Only Once** (OAOO). You should avoid duplication at all costs.

- **YAGNI**

You Ain't Gonna Need It (YAGNI). You might want to keep in mind very often when writing a solution if you do not want to over-engineer it.

- **KIS**

Keep It Simple (KIS) relates very much to the previous point.

- **EAFP/LBYL**

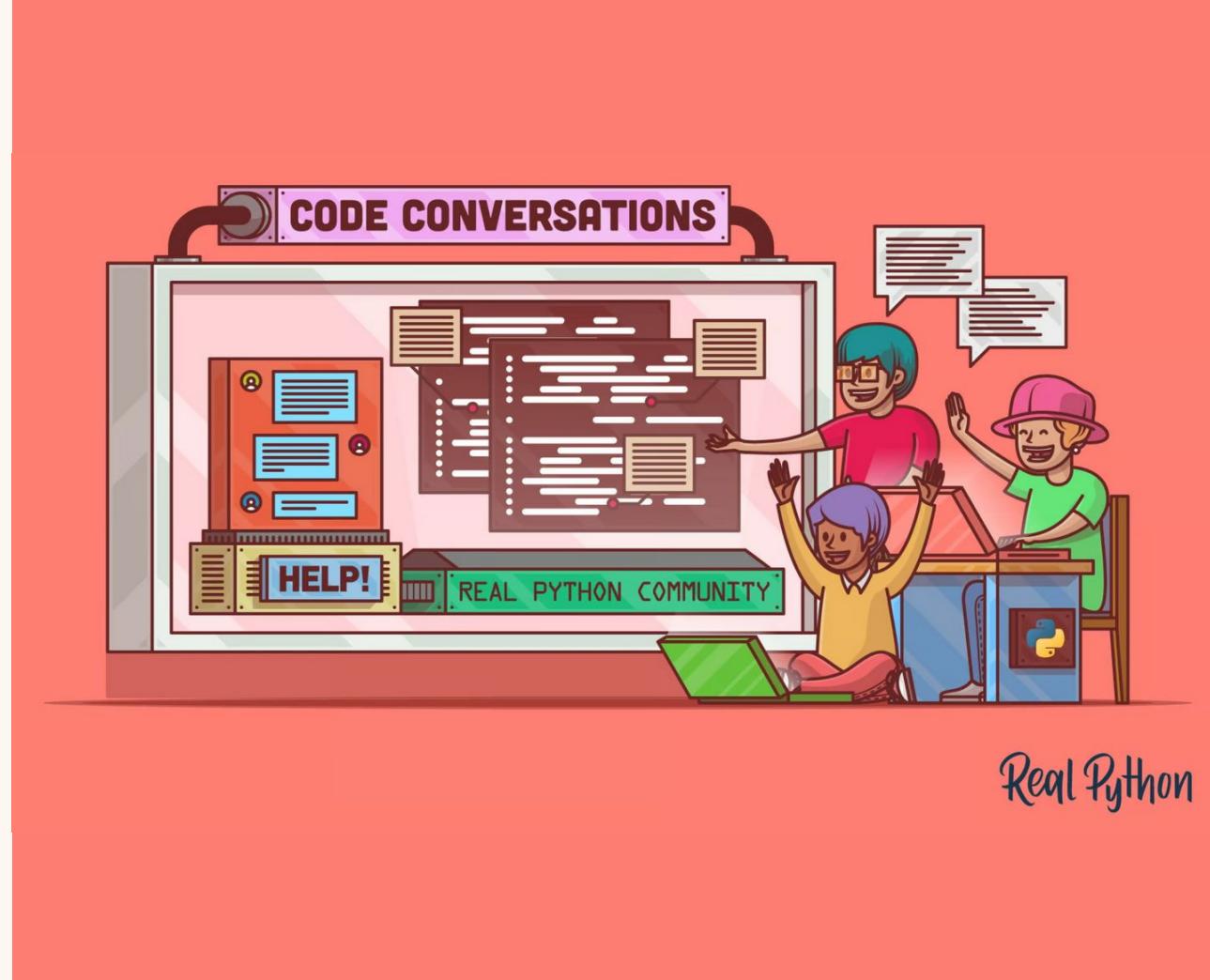
Easier to Ask Forgiveness than Permission (EAFP) and **Look Before You Leap** (LBYL).



Refactoring Code

It could be difficult to know exactly what functions would best modularize

Restructuring code to improve internal structure without changing external functionality





Efficient Code

Reducing runtime vs space in memory



Execute faster



Take up less space in
memory/storage

Knowing **how to write code that runs efficiently** is another essential skill in **software development**. The project on which you're working determines which of these is more important to optimize for your company or product. When you're performing lots of different transformations on large amounts of data, this can make orders of magnitudes of difference in performance.



optimizing_code_common_books_example.ipynb