Jeremy Kun

Curriculum Vitae

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Education

- 2011 2016 University of Illinois at Chicago, Ph.D in Mathematics.
 - 2010 Budapest Semesters in Mathematics.

Graduated with honors.

2007 - 2011 California Polytechnic State University, B.S. in Mathematics, Minor in Computer Science.

Magna Cum Laude

Work Experience

- 2017 Software Engineer, Google, Inc.
- Present Engineer focusing on resource planning and optimization. Worked on large integer linear programs for optimizing resource allocation in Google's datacenter fleet. Applied machine learning to problems therein
- 2016 2017 Bitcoin Protocol Engineer, 21, Inc.

Acquired as Earn.com by Coinbase in 2018-04. Built the Django backend for a task marketplace, including surveys, branching task pipelines, and automated reviews. Additional roles building an elasticsearch integration, doing ad hoc data science, maintaining an open-source bitcoin wallet (two1-python), and a mobile developer

2013 - 2014 Graduate Research Assistant, MIT Lincoln Laboratory.

Research on graph representation learning, data mining on large networks. Proved theorems, designed algorithms, ran experiments, and wrote technical research papers

2012 **Ph.D Student Intern**, Lawrence Livermore National Laboratory.

Data mining research in wind energy and plasma physics

2011 - 2013 Graduate Teaching Assistant, University of Illinois at Chicago.

Taught calculus and introductory computer science

2009 Software Developer Intern, Amazon.com.

Worked on the message-passing framework in a million-line service-oriented C++ architecture which regulated inventory in all of Amazon's warehouses

2008 - 2009 Junior Developer, CreateSpace On-Demand Publishing.

Designed and developed a new accounting gateway infrastructure for a growing tech start-up, including writing thousands of lines of Java and SQL. Completed a technical writing training program

Contract Work

2018 **Technical Reviewer**, Impractical Python, No Starch Press.

Publication date: 2018-08-07

2014 - 2015 **Technical Reviewer**, Doing Math with Python, No Starch Press.

Publication date: 2015-05-25

Programming

Portfolio Github Repository.

Languages Python, Java, HTML/CSS, Javascript/ES6, C++, Perl, SQL, Languages I've written production code in.

Publications

- 2018 A Programmer's Introduction to Mathematics, Jeremy Kun.
- 2018 Treedepth Bounds in Linear Colorings, Jeremy Kun, Michael P. O'Brien, Blair D. Sullivan, 44th International Workshop on Graph-Theoretic Concepts in Computer Science.
- 2016 **Graphs, New Models, and Complexity**, *Jeremy Kun*, The University of Illinois at Chicago.
- 2016 A Confidence-Based Approach for Balancing Fairness and Accuracy, Benjamin Fish, Jeremy Kun, Adam Lelkes, SIAM International Symposium on Data Mining.
- 2016 Interception in Distance-Vector Routing Networks, David Burstein, Franklin Kenter, Jeremy Kun, Feng Shi, Journal of Complex Networks.
- 2015 On the Computational Complexity of MapReduce, Benjamin Fish, Jeremy Kun, Adam Lelkes, Lev Reyzin, Gyorgy Turan, International Symposium on Distributed Computing.
- 2015 **Network Installation Under Convex Costs**, Alexander Gutfraind, Jeremy Kun, Adam Lelkes, Lev Reyzin, Journal of Complex Networks.
- 2015 Fair Boosting: a Case Study, Benjamin Fish, Jeremy Kun, Adam Lelkes, International Conference on Machine Learning Workshop on Fairness, Accountability, and Transparency in Machine Learning.
- 2015 Open Problem: Learning Quantum Circuits with Queries, Jeremy Kun, Lev Reyzin, Conference on Learning Theory.
- 2014 A Boosting Approach to Learning Graph Representations, Rajmonda Caceres, Kevin Carter, Jeremy Kun, SIAM International Conference on Data Mining Workshop on Mining Networks and Graphs.
- 2014 On Coloring Resilient Graphs, Jeremy Kun, Lev Reyzin, Mathematical Foundations of Computer Science.
- 2013 Anti-Coordination Games and Stable Graph Colorings, Jeremy Kun, Brian Powers, Lev Reyzin, Syposium on Algorithmic Game Theory.

Talks

- 2020 Math and Programming: A More Perfect Union, Math for America, Thursday Speaker Series, Teaching talk.
- 2019 Mathematics: The Good Parts, Disney Jedi Engineering Training Academy, Engineering talk.
- 2019 Mathematics: The Good Parts, Github, Engineering talk.
- 2015 Resilience and new approaches to approximate graph coloring, Theory Seminar, North Carolina State University, Research talk.

- 2015 A Gentle Introduction to Learning Theory, Graduate Student Colloquium, University of Illinois at Chicago, Graduate student talk.
- 2015 What Can Algorithms Tell Us About Life, Love, and Happiness?, Moraine Valley Community College STEM Talks, General audience talk.
- 2015 Information Monitoring in Routing Networks, Chicago Area SIAM Student Conference, Illinois Institute of Technology, Graduate student talk.
- 2014 On Resiliently Colorable Graphs, Computer Science Seminar, University of Illinois at Chicago, Research talk.
- 2014 Resilient Coloring and Other Combinatorial Problems, Midwest Theory Day. Purdue University, Research talk.
- 2014 How to Combine Graphs, Chicago Area SIAM Student Conference, Northwestern University, Graduate student talk.
- 2013 Anti-Coordination Games and Stable Graph Colorings, Computer Science Seminar, University of Illinois at Chicago, Research talk.
- 2013 Stable Graph Colorings, and Why You Should Care about NP, Graduate Student Colloquium, University of Illinois at Chicago, Graduate student talk.
- 2013 A Brief Overview of Persistent Homology and its Applications, Chicago Area SIAM Student Conference, University of Illinois at Chicago, Graduate student talk.

Other

Blog Math Intersect Programming, In-depth presentation of technical topics with full implementations in code. As of February 2017: 236 published posts, 2000 word average post length, over 3.5 million page views since June 2011.