5 Write a program to create an activity with two buttons START and STOP. On pressing of the START button, the activity must start the counter by displaying the numbers from One and the counter must keep on counting until the STOP button is pressed. Display the counter value in a Text View control.

XML Part- activity_main.xml

<?xml version="1.0" encoding="utf-8"?>

```
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/andr
oid"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
android:orientation="vertical"
tools:context=".MainActivity">
<TextView
android:layout width="match parent"
android:layout height="wrap content"
android:text="COUNTER APPLICATION"
android:textSize="30sp"
android:textColor="@color/design default color primary"
android:textAlignment="center"
/>
<TextView
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:id="@+id/count"
android:textAlignment="center"
android:textSize="20sp"
android:textColor="@color/design_default_color_primary"
/>
<Button
android:layout width="match parent"
android:layout_height="wrap_content"
android:id="@+id/start"
android:text="START"
android:onClick="start"
android:textSize="20sp"
/>
<Button
android:layout width="match parent"
android:layout_height="wrap_content"
android:id="@+id/stop"
android:text="STOP"
android:onClick="stop"
android:textSize="20sp"
/>
```

</LinearLayout>

Java Code - MainActivity.java

```
package com.example.program5;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.os.Handler;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
int i=1;
Button start, stop;
TextView counter;
Handler myhandler=new Handler();
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);
start=findViewById(R.id.start);
stop=findViewById(R.id.stop);
counter=findViewById(R.id.count);
}
public void start(View v)
i=1;
myhandler.postDelayed(Threadcount,0);
public void stop(View v)
myhandler.removeCallbacks(Threadcount);
public Runnable Threadcount=new Runnable()
@Override
public void run() {
counter.setText(""+i);
i++;
myhandler.postDelayed(Threadcount,0);
}
};
}
```