STRyper User Guide

Contents

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Preliminary note

This purpose of this guide is to explain how to use STRyper, not the principles of microsatellite genotyping. It is expected that you are already familiar with capillary sequencing, chromatograms, microsatellite markers, multiplexes, fluorescent dyes, molecular ladders, size standards, bins, etc.

STRyper interface

STRyper is an application that is designed to analyze files generated by capillary sequencers for microsatellite genotyping. The application main window comprises three sections.
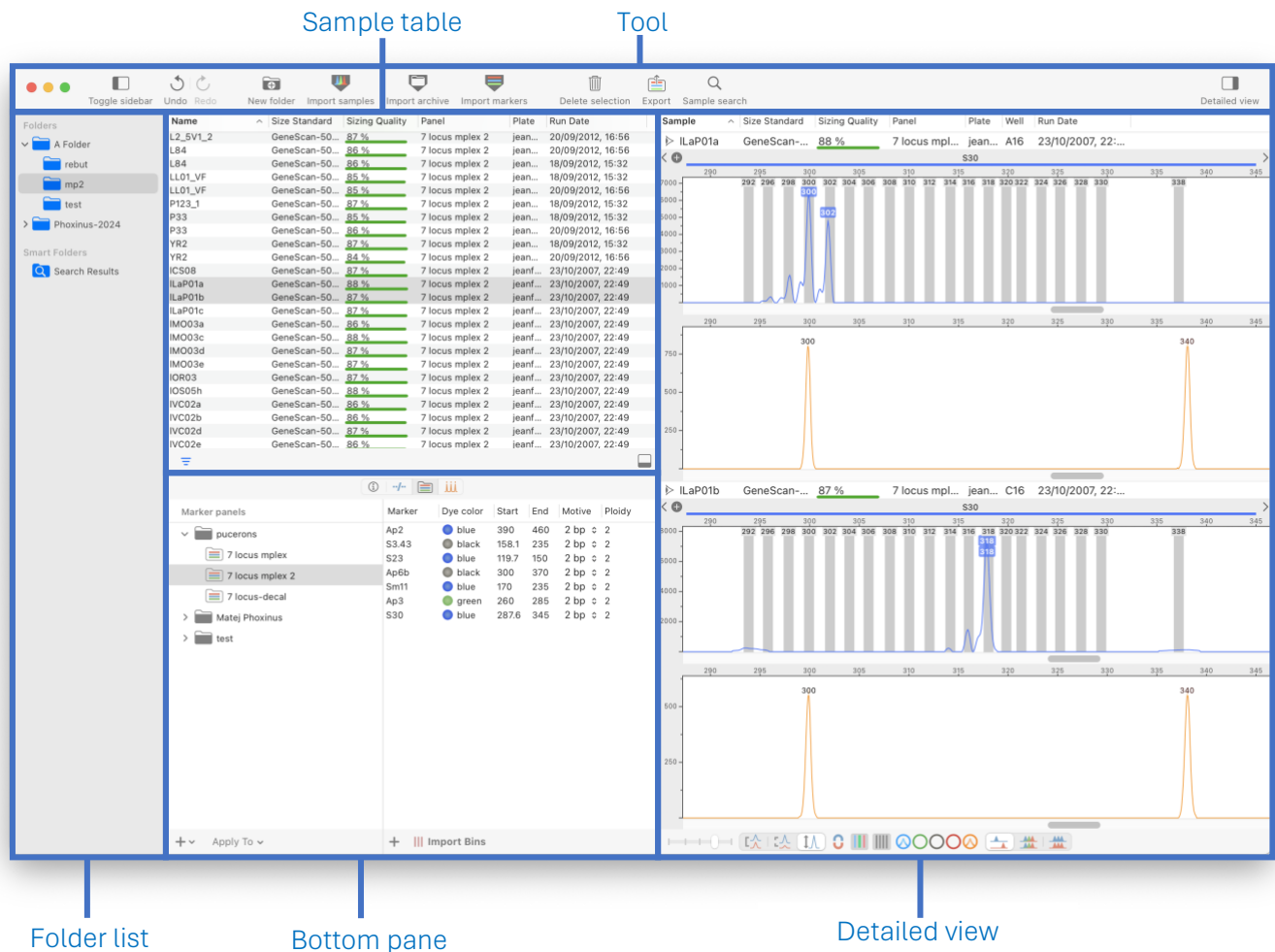
The **left sidebar** contains the **folder list**.

The **mid-section** contains:

- **the sample table** listing the **samples** from the selected folder,
- **the bottom pane** with four **tabs**:

o **the sample inspector** listing information about the selected sample(s),

o **the genotype table**, listing genotypes for the sample shown in the sample table (if any):

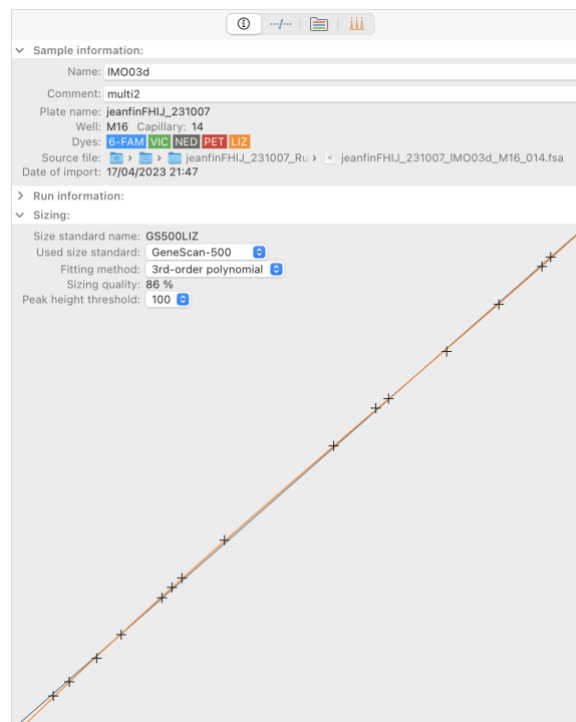| Status	Sample	Panel	Marker	∧	Size1	Size2	Allele1	Allele2
◉	4TV	7 locus mpl...	● Ap2		417.5	431.6	416	430
◉	4TV	7 locus mpl...	● Ap2		417.4	431.6	416	430
◉	Colmar1	7 locus mpl...	● Ap2		427.7	427.7	426	426
◉	Colmar1	7 locus mpl...	● Ap2		428	428	?	?
◉	JML06_1	7 locus mpl...	● Ap2		417.3	419.3	416	418
◉	JML06_1	7 locus mpl...	● Ap2		417.4	419.4	416	418
◉	JMLO0...	7 locus mpl...	● Ap2		417.4	419.4	416	418
◉	JMLO0...	7 locus mpl...	● Ap2		417.4	419.4	416	418
◉	L12	7 locus mpl...	● Ap2		417.4	427.7	416	426
◉	L12	7 locus mpl...	● Ap2		417.5	427.7	416	426
⊘	L1_21_2	7 locus mpl...	● Ap2					
◉	L1_21_2	7 locus mpl...	● Ap2		429.6	431.3	428	430
◉	L1_22	7 locus mpl...	● Ap2		417.5	427.8	416	426
◉	L1_22	7 locus mpl...	● Ap2		417.4	427.8	416	426
◉	L2_17_1	7 locus mpl...	● Ap2		417.1	429.4	416	428
◉	L2_4V1_1	7 locus mpl...	● Ap2		417.3	417.3	416	416
◉	L2_4V1_1	7 locus mpl...	● Ap2		417.4	417.4	416	416
◉	L2_4V1...	7 locus mpl...	● Ap2		417.5	417.5	416	416

o **the marker tab**, listing **panels** and **markers** of the selected panel:

Panel list   Marker table

o **the size standard tab**, listing available **size standards** and the **sizes** of the selected size standard:

Size standard list   Size list

The right pane contains the detailed view of the selected samples, genotypes, or markers.

The folder list, the bottom pane and the right pane can be collapsed/expanded by pressing the collapse buttons ⬜⬜⬜, by dragging their separator, or via the **View** menu in the menu bar.

Additionally, STRyper has a **settings window** accessible from the menu bar via **STRyper > Settings**.
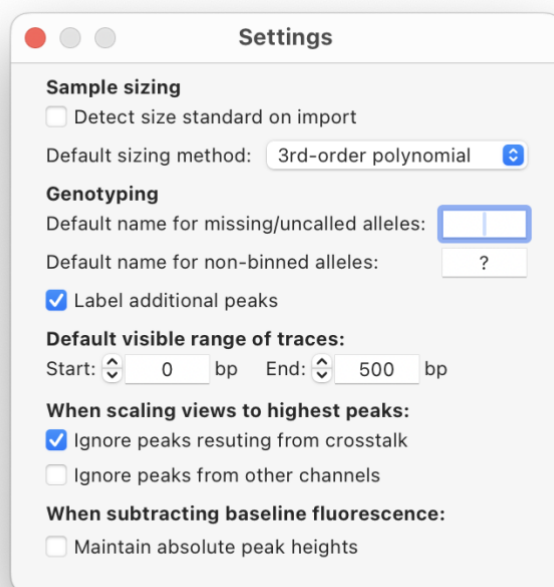
Managing samples

Sample folders

A **sample** refers to a chromatogram file that has been imported in the application.

A **folder** 📁 contains **samples** and/or other folders. You use folders to manage your samples in genotyping projects however you like. To create a folder, do one of the following:

- select **File > New Folder** from the menu bar,
- hover the mouse hover the "Folders" section of the folder list and click the ⊕ button:

- Click the "New Folder" button 📁⊕ on the toolbar.

To **add a subfolder to an existing folder** right-click the folder and choose **Add Subfolder** from the contextual menu.

Folders can be moved up or down, and into, or out of, parent folders.

To rename a folder, you can either:

- click its name,

- right-click the folder and select the **Rename** contextual menu,

- selected the folder and hit the enter key,

- select the folder and select **Edit > Rename Folder** from the menu bar.

Note: folders in the same parent folder cannot have the same name.

To delete a folder, you can:

- right-click it and select **Delete Folder** from the contextual menu,

- select it and choose **Edit > Delete Folder** from the menu bar, or hit ⌘⌫.

- select it and click the trash button 🗑 on the toolbar.

Importing samples

STRyper imports files following the ABIF specifications and ending with the ".fsa", ".FSA", ".hid" or ".HID" extensions. These files are imported as **samples** into **folders**.

Note: HID file support is experimental as the specifications of this format are not public.

To import samples, a folder must be selected. Then do one of the following:

- click the **Import Samples** button 🔻 on the toolbar,

- select **File > Import Samples…** from the menu bar,

- drag and drop FSA/HID files from the Finder into the sample table or onto a folder.

Note: you cannot import files by selecting or dropping their parent folder.

Copying samples, moving samples between folders and deleting samples

To copy samples, select samples from the sample table and select **Edit > Copy** from the menu bar (or hit ⌘C), or right-click samples and select **Copy** from the contextual menu.

You can then **paste copied samples** via **Edit > Paste** or by hitting ⌘V.

Notes:

- Copying also copies the sample textual data shown in the table to the pasteboard. This data can be pasted to a text editor or a spreadsheet.
- Upon pasting, the copied samples are duplicated in their current state, not in the state they had when you copied them. The sample's genotypes are copied as well.

To move samples between folders, select samples and drag them to the desired folder in the folder list.

To delete samples, select them in the sample table and either: hit ⌘(delete), click the trash button 🗑 on the [toolbar](), chose **File > Delete Sample(s)** from the menu bar or right-click sample and selected **Delete** from the contextual menu. This pops up an alert asking for your confirmation.

The sample table

Samples of the selected folder are listed in the [sample table](). The sample table has a default set of columns showing sample metadata, including sample name, plate, well, run date...

To copy the text content of the table, simply select rows, then **Edit > Copy (⌘C)** from the menu bar. The copied content can be pasted to any text editor or spreadsheet application.

To show/hide columns, right click the table header and check/uncheck the columns you want to show/hide. Right-clicking a column header displays a contextual menu item allowing to hide that column.
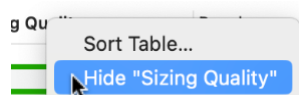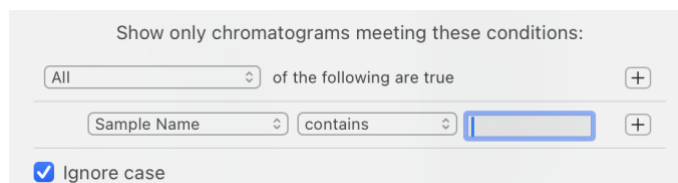
To sort the table by a column, simply click its header.

To sort the table by several columns, right-click the table header and select **Sort Table...** from the contextual menu. This brings a popover that lets you may change the priority of columns by dragging rows.

You may change the sorting order (ascending descending) by clicking the button with a chevron point down or up, and add remove sorting criteria using the "+" and "−" buttons:

To filter samples to only show those meeting certain criteria, press the "filter" button ⬇ below the sample table. A popover will allow you to define filter criteria.

Note:

- a filter on samples is associated to a [folder](#). If a folder has a filter applied to it, the "filter" button changes appearance: ⬤

- a smart folder (see below) cannot be filtered. You may instead modify its search criteria.

- A filter on samples is not dynamic. If samples are modified so that they meet or no longer meet filter criteria, you must reapply the filter, or select another folder and go back to the previous selection, to update the sample table.

Sample search and smart folders

To find samples according to different criteria among all samples of the database, press the search button 🔍 on the [toolbar](#) or select **File > Find Samples…** from the menu bar.

Results appear in a special folder called a **Smart Folder** 🔍 . **A new smart folder is created for each search**.

Smart folders in STRyper work similarly as smart folders in the Finder, which are created after a spotlight search is saved. This means that samples meeting the search criteria will automatically be listed in the smart folder. For some search criteria however (folder name, size standard, panel), the search results may not update immediately and will only update once the application saves its database (which occurs at least every 30 seconds). *Importantly*, samples listed in a smart Folder are search results, not duplicates. If you delete a sample from a smart folder, it will disappear from its source folder and any other smart folder that may list it.

You may also initiate a search by **adding a new smart folder**. To do so, hover the "Smart Folders" section in the [folder list](#) and click the ⊕ button: Smart Folders ⊕

A smart folder can be renamed and moved just like a regular folder. However, you cannot drop any item (folder, samples) into a smart folder.

A smart folder is preserved between app launches, which means **you must delete a smart folder to discard search results**.

However, you need not create a new smart folder every time you want to find samples. **To modify the search criteria of an existing smart folder**, do one of the following:

- select the smart folder and click the ⚲ button at the below [the sample table](),
- right-click the smart folder and select **Modify Search Criteria** from the contextual menu,
- select the smart folder and select **Edit > Edit Smart Folder…** from the menu bar.

A smart folder does *not* contain copies of samples present in other folders. It just gathers samples meeting the search criteria, which means that **deleting samples from a smart folder removes them from the database**.

To reveal samples from smart folder in their original folder, right-click the sample(s) and select **Reveal in Parent Folder** from the contextual menu. **Note**: this item is disabled if clicked samples belong to multiple folders.

Viewing samples

The detailed view

Selected samples are immediately displayed in the [detailed view]() on the right pane.

If samples are not [stacked](), the detailed view shows sample metadata similarly to [the sample table]() (with the same options for hiding columns), as well as rows showing **traces** (fluorescence curves).
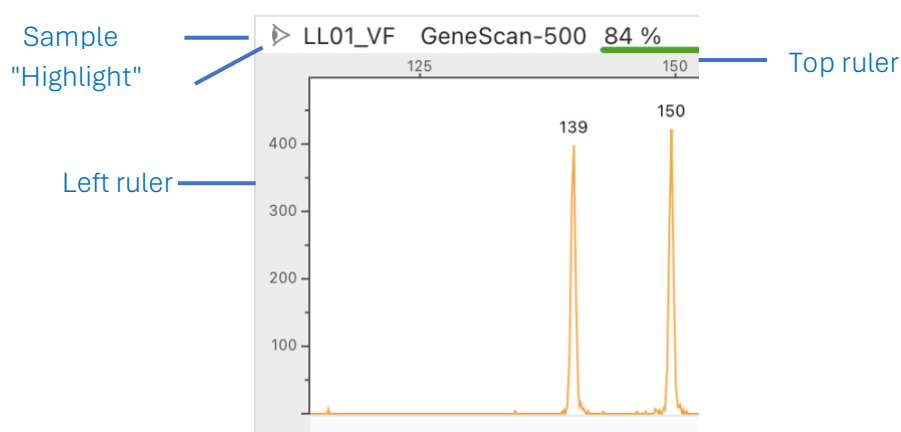
When viewing samples, the detailed view shows an array of buttons at its bottom:

Sync horizontal positions — Show/hide bins — Row height adjustment — Vertical scale mode — Show/hide saturated regions — Show/hide channels — Stack trace mode selector
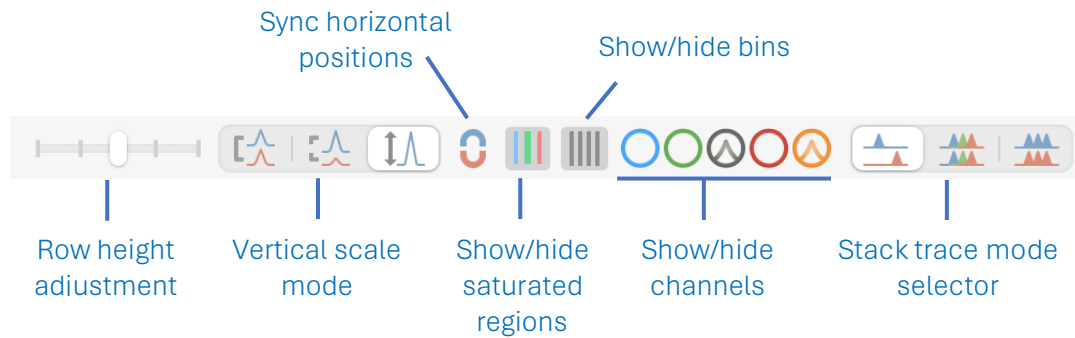
Adjusting row height

The visible area of the detailed view can fit one to five rows showing traces. This number is set via row height adjustment slider.

Showing/hiding channels

STRyper manages chromatogram file containing traces from four to five **channels** (colors).

To show or hide a channel, click the buttons with the corresponding color:

To show a channel and hide all others at the same time, click the colored button with the option key (⌥) pressed.

Note: when the detailed view shows a genotype (see section Viewing genotypes), the channel of the genotype's marker is always visible.

Showing peak information

STRyper detects peaks in traces. If the detailed view shows a single trace per row, hovering a peak with the mouse brings a tooltip indicating basic information about the peak:

- "Scan" is the number of data points that were recorded by the sequencer up to the peak tip (represented by a vertical line). It represents the time since the start of the fluorescence recording.
- "Size" is the estimated size of the DNA fragment that caused the peak and is inferred from the molecular ladder,
- "Fluorescence" is the fluorescence intensity at the peak tip in Relative Fluorescence Units (RFU).
- "Caution: crosstalk" indicates that the peak likely results from crosstalk, i.e., it does not represent a DNA fragment from the channel that is visualized, but from another channel.

12
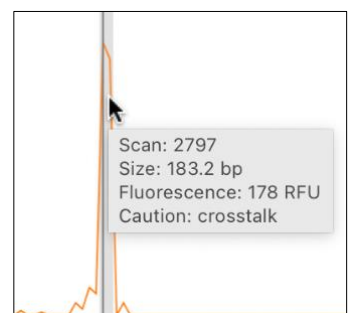
To show/hide peak information, select/deselect **Traces > Peak Information Tooltips** from the menu bar.

Adding peaks manually

STRyper does not detect peaks whose fluorescence level is less than 100.

To add a peak to a trace in a region where no peak is detected, you can:

- right-click below the tip of an apparent peak and select **Add Peak here** from the contextual menu.
- If you use a trackpad with "force click" enabled, perform a force click (deep press) below the tip of the apparent peak.

Either action will add the peak at the clicked location. If the click location does not appear to correspond to a peak, or if there is already a peak at the clicked point, the action will have no effect.

Showing saturated regions

To show/hide **regions where the fluorescence has saturated the sequencer's camera**, press the Show/hide saturated regions button III.

Saturated regions are represented by rectangles which helps to identify regions with a risk of **crosstalk** between dyes.

The color of the rectangle representing a saturated region corresponds to the dye that likely saturated the camera.
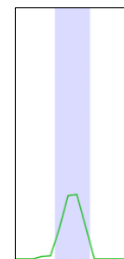
Note: the dye causing saturation is inferred by STRyper. This piece of information is not encoded in the chromatogram file.

Showing peaks resulting from crosstalk

Peaks in fluorescence curves may not represent DNA fragments but crosstalk between channels.

If this is the case, STRyper paints the area under such peaks with the color of the channel that likely induced crosstalk. Such peaks are ignored by the application during automatic genotyping or determination of fragments in the DNA ladder.
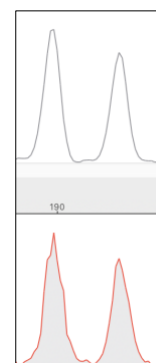
To enable/disable the outlining of peaks resulting from crosstalk, active/deactivate **Traces/Outline Crosstalk Peaks** from the menu bar.

Subtracting baseline fluorescence level

STRyper automatically subtract the baseline fluorescence level to facilitate the interpretation of peaks.

To show raw fluorescence data select Traces > Subtract Baseline Fluorescence Level from the menu bar such and make sure this menu item is disabled.

By default, the absolute height of peaks is not affected by this operation, which increases peak heights relative to the baseline. If you are not pleased with the result, uncheck the "Maintain absolute peak heights" checkbox in the application settings.

Note: curves are not smoothed by the application.

Stacking curves in the same row

To show all traces in separate rows (which is the default), press the left segment of the stack trace mode selector.

To stack channels from each sample in a single row, press the middle segment of the selector.

To stack traces from several samples in the same row, press the right segment of the selector. In this mode, sample metadata is not shown since each row can show several samples, and the header of the detailed view is replaced by a text indicating the number of samples stacked.

Note: no more than 400 traces per row can be shown in the detailed view.

Adjusting vertical scale

The vertical scale, in relative fluorescence units (RFU), appears on the left ruler.

To adjust the vertical scale hence change the height of curves, click and drag on the left ruler.

To adjust the scale such that the tip of the highest visible peak appears near the top of the row, double-click the left ruler.

Note: if no peak was found in the trace(s), the vertical scale is adjusted to the highest fluorescence level of the trace(s) shown in the row.

There are three modes to adjust the vertical scale of rows:

To make all rows use the same vertical scale, activate the left button of the vertical scale mode selector or select Traces > Vertical Scales > Synchronized from the menu bar.

To adjust the vertical independently for each row, activate the middle button ⌁∿ of the selector or select Traces > Vertical Scales > Independent from the menu bar.

To make vertical scale adjust automatically to the highest visible peak, activate the right button ↕∿ of the selector or select Traces > Vertical Scales > Scale to Highest Peaks from the menu bar. In this mode, you can still adjust the vertical scale by clicking and dragging the left ruler, but the row will rescale automatically upon scrolling. By default, this mode ignores peaks resulting from crosstalk (saturation in another channel). This can be changed in the application settings.

Horizontal positioning and zooming

For samples that have been sized with a size standard, a horizontal scale in base pairs (bp) is shown on the top ruler. The current position of the cursor also appears on the ruler. If no size standard is applied or if sample sizing failed, no scale is shown and the text "No size standard applied" or "Sample sizing failed" shows instead.

The default visible range of traces (by default, 0 to 550 base pairs) can be specified in the application settings.

Note: the range must be at least 2 base-pair wide and is constrained to 0 – 1200 base pairs.

To zoom in/out, do one of the following:

- Place the mouse pointer over the traces and either:
    - pinch or double-tap on the trackpad (double-tap zooms in and does not zoom out),
    - scroll vertically with the option key (⌥) pressed,
- click the top ruler, where the cursor turns into a magnifying class. **Option-click** on the top ruler to zoom out.
- cover the aera you wish to zoom to by clicking and dragging on the top ruler.

To zoom to the default range defined in the application settings, either:

- double-click the top ruler with the option key (⌥) pressed.
- right-click it and select Zoom to Default Range from the contextual menu.

To synchronize the zoom scale and position across rows, press the Sync horizontal positions button such that it shows this symbol: ⟲ or select Traces > Synchronize Positions from the menu bar.

Note: positions are not synchronized upon activating the setting, but upon adjusting the zoom or position of a particular row after the setting is active.

Highlighting an item in its source table

Sometimes, a sample or a genotype shown on the detailed view may not be visible in the sample table or genotype table if the table has been scrolled. In addition, the detailed view may show curves from different samples on the same row, and you may want to know to which sample a curve corresponds to.

To highlight a sample or genotype show on the detailed view in its source table:

- click the Highlight button ▷ at the top left of the traces.
- If the curves of several samples are stacked in the same row, right-click or control-click a specific curve and select **Highlight Source Sample** from the menu. On a Mac equipped with a force touch trackpad, you may alternatively perform a deep press on the curve.

Either action will highlight, with a bright rectangle, the row representing the sample or genotype in its source table.

The sample inspector

The sample inspector displays information about selected samples, including sample names, comments, dye names, plate, well, run information and sizing information. These pieces of information are organized in sections.

To **show the sample inspector**, click the left button of the segmented control ⓘ of the bottom pane or select **View > Sample Inspector** from the menu bar.

To **collapse or expand a section**, click the triangle next to the section title.

Tip: to reveal the source file of a selected sample in the Finder, click the file icon in the "Sample information" section at the "Source file" field.
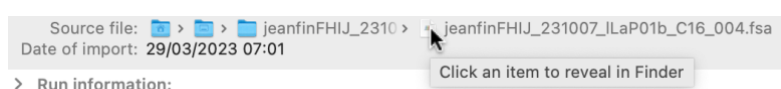
Sample sizing

Applying a size standard to samples

To compute sizes in base pairs, a sample must contain fluorescence data from a molecular ladder defined in a **size standard**. The name of this standard may be encoded in the FSA file if this piece of information was specified in the sequencing application. STRyper can use this name and apply a size standard whose name matches if the "Detect size standard on import" option is enabled in the application settings.

If no suitable size standard name was specified or found, an imported sample is not sized and cannot yet be genotyped. Sizes in base pairs do not show in the top ruler above traces. You must apply a suitable size standard manually.

Available size standards are listed in the size standard library, which you access by clicking the ⅲ button of segmented control of the bottom pane or by selecting **View > Size Standard Library** in the menu bar.

To apply a size standard to samples, do one of the following:

- From the size standard list, drag and drop a size standard onto the sample table. This will apply the size standard to all samples from the table.

- Select a size standard from the list, click the "**Apply To**" button below the list and select the target samples from the contextual menu (either all visible samples in the table or only selected samples).

- Right-click samples from the sample table and chose the size standard from the **Apply Size Standard** contextual menu. This will apply the size standard to all clicked/selected samples.

- Select desired samples from the sample table and select a size standard from the "Apply Size Standard" button that is visible above traces on the detailed view. Note: this button may not be visible if one of the samples whose traces are shown already has a size standard.

- Go to the sample inspector at the "Sizing" section and select an item from the "Used size standard" popup button. This will apply the size standard to all selected samples:
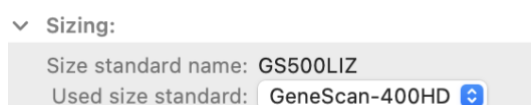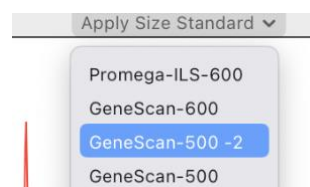
Applying a size standard triggers the detection of peaks in the appropriate dye and their assignment to fragment sizes listed in the standard. This occurs even if the size standard is the same as that already applied to samples.

The default fitting method specified in the application settings is used to compute the size in base pairs for each **scan number** (time when each fluorescence data point was recorded).

Checking sizing quality

After applying a size standard, and index of **sizing quality** from 0 to 100% appears in the Sizing Quality column of the sample table (and the detailed view) if this column is not hidden. Sizing quality is represented by a gauge whose length relative to the column is proportional to the quality. The color of the gauge varies from red to green depending on the quality.

Sizing Quality	
87 %	
87 %	
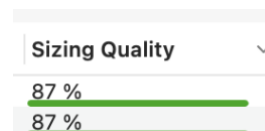
This quality index is based on comparing the size computed for each ladder fragment to its true size, as defined in the size standard. The difference between both sizes is referred to as "offset". This offset is then compared between adjacent fragments. The absolute difference is offsets between nearby fragments is inversely proportional to the sizing quality.

Note: **the sizing quality score is merely an indication**. Lower quality scores than other samples of the same run may indicate errors in size assignment or electrophoretic problems, but **high scores do not guarantee the absence of error**, and **intermediate scores may not indicate errors**. Molecular ladders must be checked visually regardless of the score.

Sizing quality can be evaluated by checking the fitting curve.

Why did sizing fail?

Sample sizing fails if not enough peaks of the molecular ladder could be assigned to sizes of the size standard. This may result from a fluorescence signal that is too weak for peak detection, electrophoretic problems, or application of an inappropriate size standard. This failure is indicated by:

- a sizing quality of 0%,
- a "Sizing failed" indication in the "Sizing" section of the sample inspector, in lieu of the fitting curve,
- "Sample sizing failed" indicated on the top ruler.

Note: no panel of markers can be visualized on a sample whose sizing failed.

If you suspect that sizing failed because the fluorescence signal is too weak, you may lower the **peak height threshold** in the Sizing section of the sample inspector. This threshold corresponds to the minimal fluorescence level a peak must have to be detected.

The default value is 100. Changing this setting will affect all selected samples and trigger the detection of peaks in the ladder for these samples.

The fitting curve

To show the **fitting curve** of a selected sample, go to the sample inspector and display the "Sizing" section. No curve is visible if no size standard is applied to a sample, if sizing failed or if several samples are selected.

The fitting curve shows the relationship between the time at which DNA fragments (peaks) of the molecular ladder were detected by the sequencer's camera (its scan number), representing the X axis, and their attributed sizes in base pairs, representing the Y axis. These peaks are represented by crosses.

The fitting curve shows the relationship between the scan number and the size in base pairs. This relationship is used to size the sample and is established by fitting a curve to the points (crosses) shown on the plot.

Ideally, the **curve should pass as close as possible to every point**. Points departing noticeably from the curve may indicate that a size was not attributed to the correct fragment of the ladder. In this case, ladder peaks may be corrected or ignored (see next section).

Choosing the appropriate fitting method

For each scan number (fluorescence data point), the size in base pairs is computed according to a **fitting method**. Three fitting methods are available:

- **The Linear regression** (1st order polynomial) method assumes a linear relationship between scan number (*n*) and size (*s*): *s = an + b*.
- **The 2nd order polynomial** method assumes a relationship of the form $s = an^2 + bn + c$.
- **The 3rd order polynomial** method (recommended) assumes a relationship of the form $= an^3 + bn^2 + cn + d$.

The coefficients *a*, *b*, *c*, *d* are computed by solving a system of equations by the Cholesky decomposition method.

To apply a fitting method to samples, do one of the following:

- right-click samples from the sample tables and choose a fitting method in the **Fitting Method** contextual menu.
- Select samples from the sample table, go to the sample inspector, "Sizing" section and choose a value from the "Fitting method" popup button. Fitting method: 3rd-order polynomial

The default fitting method can be defined in the application settings.

Which fitting method to choose depends on the user-evaluated consistency between sizing of different samples. To evaluate how much sample sizing deviates from the linear relationship between scan number and size you may inspect the fitting curve and check that it goes through all points.

Using higher-number polynomials is recommended as these better consider variations and anomalies in the electrophoresis efficiency. Anomalies have a more local influence on the sizing than with the linear regression method.

You must use the same fitting method for all samples analyzed at the same marker panel, regardless of the run. This is because different fitting methods yield sizes differing by several base pairs for the same allele.

A convenient way **to evaluate the consistency of a fitting method** is to stack samples of the same run/plate in the same row and to check how much peaks (from the ladder or from markers) superimpose. You may then choose the fitting method for which peaks superimpose the best.

If peaks of certain samples are off, this may indicate an error in the size attributed to peaks in these samples, in which case peaks of the ladder should be edited.

Checking and editing peaks in the ladder

It is highly recommended to check for errors in the assignment of peaks to sizes in the ladder, for each sample, regardless of the sizing quality index.

To **show sizes attributed to ladder peaks**, select samples and display the dye corresponding to the ladder. Make sure show a single trace per row. The size attributed to each ladder peak is shown as a label above the peak. Sizes that are not assigned to peaks (because no suitable peaks were found) appear in grey at the top of the row.

To **assign a peak to a (different) size**, grab the corresponding size label and drop it onto the peak. If the peak is already assigned to a size, this size will be replaced by the new size and will become unassigned.

Note: the range of peaks that can take a given size is restricted to ensures that sizes remain in ascending order from left to right.

To **remove a size from the sizing,** perform one of the following:

- select the corresponding size label and either hit the delete key, apply Edit > Remove Ladder Size from the menu bar, or click the trash icon 🗑 on the toolbar.
- double click the corresponding size label or the peak underneath,
- drag the corresponding size label above the row showing traces.
- Right-click the size label or the peak underneath and select **Remove Size** from the contextual menu.

After each change, the sizing is automatically recomputed according to the fitting method applied to the sample. If the sample is the only one selected in the sample table, each change updates the fitting curve.

Tip: a quick way to check for errors in size assignments, or to assess if the chosen fitting method is the best, stack all samples in the same row and check whether peaks of the ladder superimpose neatly. If certain peaks appear off, as in the example on the right, this may indicate error in peak assignment for the corresponding sample(s). You may highlight samples corresponding to these peaks.
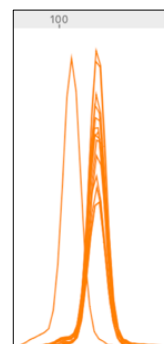
Defining custom size standards

STRyper includes the specifications of several commercial size standards. These cannot be modified nor deleted.
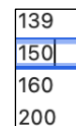
To create a custom size standard, you must duplicate an existing one with the Duplicate button below the size standard library.

Then, sizes can be added, removed, or changed in the size table.

To remove a size standard size, select the size and click the ━ button below the table.

To add a new size standard size, select the desired size standard add click the ✚ button below the size table.

To change the value of size standard size, select its cell and enter a new value.

139
150
160
200

Note: a size must be at least 10 bp and cannot exceed 1500 bp. A size standard must have at least four sizes and cannot have duplicate sizes.

Genotyping

Genotyping requires defining **markers**, which are organized into **panels**. A panel corresponds to a multiplex of markers amplified in the same PCR.

Panels are listed in the marker library, which is accessible by clicking the appropriate button on the segmented control: ⓘ ⋅/⋅ ▤ ⅲ or selecting **View > Marker Library** in the menu bar.

Defining marker panels

If STRyper does not find any panel in the database, it creates one upon launch. This panel is called "New Panel" and contains no maker.

Like samples, panels can be organized into folders. **To create a new panel or folder**, click the ✚ button below the panel library. Panels and folders can be renamed, deleted, and dragged like sample folders.
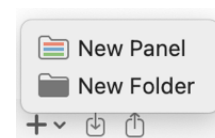
You may also import marker panels exported from STRyper or GeneMapper.

To add a panel to an existing folder, click-click the folder and select **Add Panel** from the contextual menu.

To apply a panel to samples, do one of the following:

- Drag the panel from the panel list onto the sample table. The panel will be applied to all samples.

- Select a panel from the list, click the "Apply To" button below the list and select the target samples from the contextual menu (either all listed samples or only selected samples).
- Right-click samples from the sample table and choose the panel from the Apply Marker Panel contextual menu. The panel will be applied to clicked/selected samples.
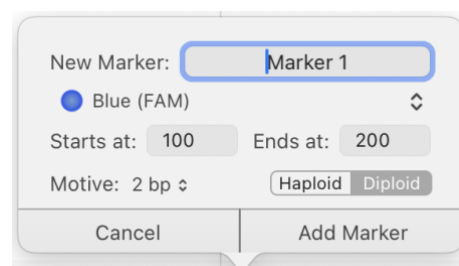
If the applied panel has **markers**, a blank **genotype** will be added to each sample for each marker upon applying the panel. The generated genotypes appear in the genotype table.

Defining markers

A **marker** defines the **channel** (color) of the **fluorescent dye** that labels the primers used to amplify the marker, and the **range** (in base pairs) where alleles are expected, as well as the **ploidy** of the locus. A marker also has a name.

To add a marker to a panel, do one of the following:
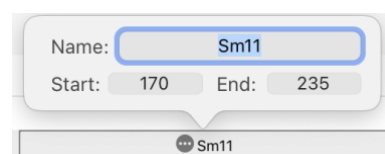
- select a panel from the panel list and click the + button below the marker table. A popover will let you define the name, the color (dye), the range, the length of the repeat motive and the ploidy of the new marker.
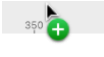

- On the detailed view showing the appropriate channel of a sample that has the panel applied to it, click the ⊕ button at the top left of the trace. Then, click and drag on the area where the mouse cursor shows a green '+' sign to define the range of the new marker. Once you release the mouse, the popover will let you define the marker, except for the channel.

Note: specifying the correct length of the repeat motive helps allele calling.

Note: the ploidy and channel of a marker cannot be changed after its creation. You may however **alter the range and name of a marker** at any time. To do so, perform one of the following:

- edit the corresponding cell for the "name,", "start" or "end" column of the marker table.
- double-click a marker label (rectangle) above a trace and enter new values in the popover.
- click the ⋯ button on the marker label, or right-click the label, and select **Edit Name and Range** from the contextual menu, which spawns the popover.

To resize a marker, you can click and drag its edges.

To navigate between markers of the same channel in the [detailed view](#), you can:

- click a navigation button ⟨ ⟩ above [the top ruler](#),
- place the cursor on the top ruler or the area showing markers and scroll left or right. Note: this requires a trackpad or an Apple mouse. This can be disabled by disabling **Traces > Allow Swipe between Markers** from the menu bar.
- perform a three-finger swipe, if this gesture is enabled in the trackpad preferences of macOS.

To zoom the view to the range of a marker, click the action button ⚫ on the marker label, or right-click it, and select **Zoom to Marker** from the contextual menu.

Defining bins

Once a marker is defined, STRyper can look for alleles by scanning peaks in the marker range. However, to attribute peaks to known alleles, **bins** must be defined. A bin corresponds to a size range where an allele is expected. A peak detected within a bin is attributed to the allele that has the bin's name.

Like a marker, a bin has start and end coordinates in base pairs, and a name.

To generate bins for a marker, first do one of the following:

- If the marker's panel is [applied to samples](#), select one of these samples. Scroll the trace to show the range of the marker.
- Select a marker in the [marker table](#). The detailed view shows the whole marker's range. However, this does not show traces and therefore does not suggest where to place bins appropriately.

Then, you can either

- click the action button ⚫ on the marker label, or right-click it, and select **Generate Bins** from the contextual menu. A popover will let you define the set of bins to add.
- Right-Click on the view showing traces within the range of the marker and select **Generate Bins** from the contextual menu.

Either action will show a popover allowing to define the set of bins to add.

The spacing between bins should represent the motive length of the marker.

Note: Generating bins removes any existing bin that overlaps with new bins. You can remove all existing bins by ticking "Remove all existing bins" checkbox.
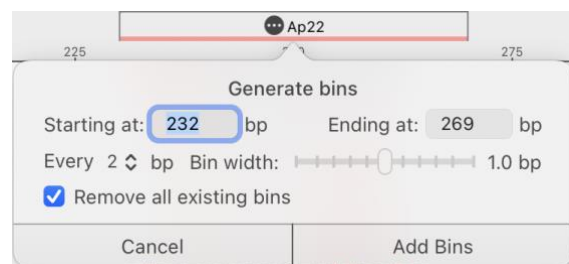
You may alternatively import bin from files.

Bins are represented as vertical rectangles whose top section shows their names.

Note: Bin names may be hidden to avoid overlap. You may have to zoom in to see bin names.

Upon generating bins, the marker enters a mode allowing you to move bins.

Most of the time, bins generated this way do not coincide well with the marker's alleles. This is because an amplicon and a ladder DNA fragment of the same lengths can migrate at different speeds during electrophoresis. You may need to move the bins. **Note:** an alternative is to define an offset for the marker.

To move all bins of a marker together click the action button ⚫ on the marker label, right-click it, or right click in the area within the marker range, then select **Move all Bins** from the contextual menu. The action button turns into a checkbox ✓, the background of the trace in the marker's range takes a light pink color, and the mouse cursor becomes an open hand over this area to signify that bins can be moved. You may then move the bin set by dragging the pink area. A green area will appear underneath to represent the allowed range of the bin set, which ensures that bins remain in the marker's range. Upon clicking the pink area, a red vertical line with two converging black triangles appears at the click location. This line represents the anchor position (in base pairs) around which you may shrink/expand the bin set (see below). This position will not move during this process.

You may **expand/shrink the bin set** by dragging the left or right edge of the pink area. A green area and a black vertical line will appear to denote the allowed range that the edge can take. This range ensures that bins remain in the marker's range and don't overlap.

Note: When moving bins or editing bins individually (see below), genotypes cannot be edited, and saturated regions and peak information cannot be displayed. This affects all rows in which the marker is visible.

Sometimes, you may need to add/edit bins individually. **To add/edit individual bins,** you can:

- click the action button ⚫ on the marker label, or right-click it, and select **Edit Bins**.
- If a bin in already present and if you use a trackpad with force touch enabled, perform a force click on the bin. This will select the clicked bin.

After either action, the action button is replaced by a checkbox ✓, the background of the trace in the marker's range takes a light pink color, and the mouse cursor takes a green '+' sign over this area to

signify that bins can be added. Genotypes cannot be [edited](#), and saturated regions and [peak information](#) cannot be displayed while this area is visible. This affects all rows in which the marker shows.

To add a bin, you may either:

- **click and drag** on the area where the mouse cursor shows a green '+' sign to define the range of the new bin. The bin is effectively added upon releasing the mouse button.

- **double click** in the area where the mouse cursor shows a green '+' sign . A new bin will be created at the mouse location. **Note**: the bin width is 1 bp or less depending on available room between existing bins. No bin will be added if there is not enough room.

Either action spawn a popover allowing to specify a name and range for the bin.

To change the name and range of a bin, double-click it, which spawns a popover allowing to specify a name and range.

To resize a bin, click and drag one of its edges. You may also **move a bin** by simply dragging it.

To exit bin editing, you can either: hit the escape key, click the checkbox ✔ on the marker label or anywhere on the trace outside the pink area.

Tip: to edit/move bins so that they march the position of alleles, you may [stack many samples](#) (preferably from the same run) in the same row and zoom to the marker's range. This way, you will see peaks in the same view, hence where bins should be. Peaks resulting from **stuttering** indicate the probable location of other alleles and can be used to add/adjust bins. You may then [move the bin set](#) such that the appropriate bin sits right behind the peak that represents the longest allele. If other bins are not located property with respect to peaks, position the anchor point at the middle of the bin that is behind the rightmost peak (simply by clicking at that location), and move the left edge of the pink area such that bin locations coincide with peak locations.

Note: certain alleles may have odd sizes due to mutations that do not correspond to indels of microsatellite motives. For such alleles, you may [add specific bins](#).

Hiding bins

You may wish to **hide bins** to make peaks more visible. To do so, click the [Show/hide bins button] ⦀ or deselect **Traces > Bins** from the menu bar.

Note: bins that are being edited or moved cannot be hidden.

Automatic genotyping

A **genotype** is a set of one or two alleles at a marker for a sample that has a panel of markers [applied to it]. Each allele has a size in base pairs, and a name.

[The genotype table] lists the genotypes of the samples shown in the [sample table] and for which a panel of marker is applied. You can reorder, hide columns, and sort the genotype table like you can for the sample table.

Note:

- The size of an allele (in the "size" column) is estimated by use of the molecular ladder and is not the true allele size, which is an integer.
- If no genotype shows for a given sample at a marker, it means that the sample does not have a panel containing this marker applied to it.

Genotyping consists in (i) detecting peaks that represent alleles, which determines allele sizes, and (ii) attributing a name to every allele. Either operation can be done automatically or manually. When done automatically, an allele is named after the bin that comprises the tip of its peak. Traditionally, bin names represent allele sizes in base pairs.

A genotype in the [genotype table] can have different statuses represented by icons in the **status column**:

○ : Alleles have not been attributed to peaks. They have no size and have the name given to missing alleles, which is blank by default. This state is given to every genotype immediately after a marker panel was applied to samples.

◉ : The genotype has been automatically determined by the application.

⦰ : No suitable peak was found in the marker range by the application during automatic genotyping.

⦰ : The genotype has been edited manually.

🟡 : The marker has been modified (range, bins) since genotyping (either manual or automatic).

⚠ : Sample sizing ([marker offset], [molecular ladder], [fitting method]) has been modified since genotyping. You may need to check the genotype.

🛑: Sample sizing quality is 0 or no size standard has been applied to the sample. In this case, the genotype cannot be called nor edited, alleles have no size and no name.

Note: genotype status does not represent genotype quality.

To automatically genotype samples, do one of the following:

- Click the **Find Alleles button** ⅄ below the genotype table. This action ignores genotypes that have been edited manually (whose status is ⌀).
- Select and right-click genotypes from the genotype table and select **Find Alleles** from the contextual menu.
- Select and right-click samples from the sample table and select **Find Alleles** from the contextual menu (these samples must have a panel containing at least one marker applied to them). Samples will be genotyped at all markers of the panel.

Note:

- A genotype cannot be called nor edited manually if no size standard has been applied to the sample or if sizing failed (genotype status is 🛑). See Sample Sizing.
- Automatic genotyping is not required to attribute sizes and names to alleles. You may edit genotypes manually, should you wish to.
- Automatic genotyping removes allele names if the marker has no bin. Allele sizes in base pairs will show above peaks instead of their names.
- Alleles outside existing bins take the name attributed to out-of-bin alleles. By default, this name is a question mark "?". This name can be modified in the settings.
- If no suitable peak was found in the marker range, alleles get the name attributed to missing alleles, by default a blank string. This name can be modified in the settings.

To modify the default names for non-binned or missing alleles, display the application settings and enter the character chain of your choice in the appropriate fields. These changes will not apply to non-bin or missing alleles for genotypes that have already been called.

Binning alleles automatically

In certain situations, you may want the application to (re-)bin alleles that were previously found, for instance, if bins have been modified or if sizing properties have changed (genotype status is 🟡 or ⚠). If you manually attributed peak as alleles (due for instance to an error in automatic allele detection) you may not want the application to find alleles again and remove your manual corrections.

To bin alleles, you can either:

- Click the Bin Alleles button ▥ below the genotype table. This action ignores genotypes that have been edited manually (whose status is ⊘).

- Select and right-click genotypes from the genotype table and select **Bin Alleles** from the contextual menu.

Note:

- This action has the effects of automatic genotyping on allele names.

- This action also finds alleles on samples for which peaks were not attributed to alleles (genotype status is ○).

Viewing genotypes

To view alleles on the traces, select genotypes from the genotype table. This shows the corresponding traces at the marker's range in the detailed view. The alleles of a genotypes are shown above peaks as rectangular text labels indicating the allele names. The color of these labels corresponds to the dye associated with the marker. The number of alleles is defined by the ploidy of the marker. When no peak has been found in the marker range, alleles are not visible and do not have a name. These labels also appear when viewing samples, unless several samples or channels are stacked in the same row.
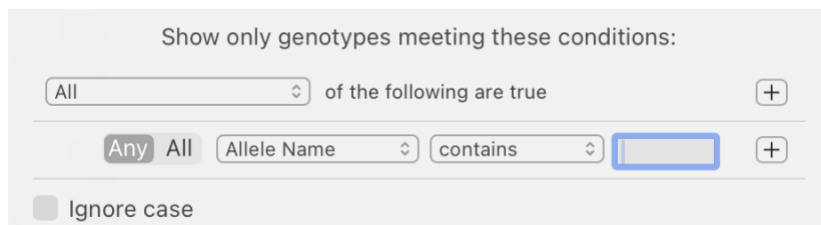
In this viewing mode, each row of the detailed view corresponds to one selected row of the genotype table (in the same order). You cannot stack several samples per row in this mode.

However, you may choose to show several channels (colors) per row by ticking the corresponding buttons at the bottom of the detailed view. On the following image, both blue and black channels are visible while viewing the genotype of a marker labelled with the blue die (the blue curve thus shows even though the blue button is not ticked). Displaying several channels may help to determine if, for instance, peaks may be subject to crosstalk between channels.
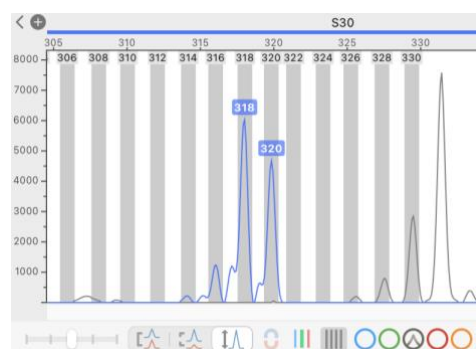
Note: when viewing genotypes, horizontal positions cannot be synchronized between rows, as this would cause rows to show ranges that do not correspond to the markers. Each view can be scrolled horizontally and zoomed, but its visible range will be reset to that of the marker each time the genotype is selected in the genotype table.

To filter genotypes to only show those meeting certain criteria, press the "filter" button ⬇ below the genotype table. A popover will allow you to define filter criteria. You may filter according to the name or size of alleles. If *both* alleles of a diploid genotype must meet the condition you define, select the **All** on the segmented button. If only one of the alleles must meet the condition, select **Any**. Your selection has no effect on haploid genotypes.

Note:

- A filter on genotypes is associated to a [folder](#) and is recorded between app launches. If a folder has a filter applied to it, the "filter" button changes appearance:

- A filter on genotypes is not dynamic. If genotypes are modified so that they meet or no longer meet filter criteria, you must reapply the filter or select another folder and go back to the previous selection, to update the genotype table.

To remove a filter on genotypes, press the "filter" button below the genotype table and select **Remove Filter** from the popover.

Tip: you can maintain a folder which shows all genotypes meeting certain criteria. For this, create a [smart folder](#) that would contain all samples (for instance, by setting an import date that is more recent that some old date) and apply a filter to the genotypes of that folder.

If a panel of markers is applied to samples, you can view their genotypes by right-clicking these samples on the [sample table](#) and selecting **Select Genotype(s)** from the contextual menu. If these samples have no genotype of if all their genotypes are filtered out, the menu item is disabled.

When genotypes are selected, you can go back to their source samples by right-clicking them on the genotypes and selecting **Show Source Sample(s)** from the contextual menu.

Editing genotypes

To assign an allele to a peak in the marker range, you can:

- Double click the peak, or right-click it and select **Add Allele** from the contextual menu. If the peak has no allele, it will get one (possibly using an allele assigned to another peak). Note: the peak already has an allele, double-clicking it will remove this allele, which may move to another peak if that other peak already has an allele (thereby creating a homozygote).

- Click the peak and drag. If the marker has bins, a handle starting at the position corresponding to the peak tip will appear. Drag the other end of the handle to the desired bin and release the mouse button. The peak will take an allele called after the bin name. If you release the mouse outside a bin, the allele will get the "out of bin" name (by default, a question mark) unless you release the handle above or below the view showing the sample, in which case the action will have no effect.

- Drag an allele label from another peak to the desired peak. The name of the allele will become that of the bin at the peak, or the "out of bin" name if there is no bin behind the peak tip.
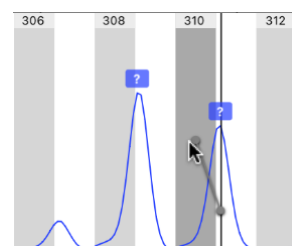
Note: none of the above is possible for peaks that are outside the marker range. If a peak outside the marker range should be considered as an allele, you may expand the marker range.

If a peak that should be an allele was not detected (probably because its fluorescence level is less than 100 units), right-click the peak and select **Add Peak Here** from the contextual menu. You may then add an allele to the peak as described above.

To remove an allele (without creating a homozygote if the marker is diploid) you can:

- select the allele label and either hit the delete key, select **Edit > Remove Allele** from the menu bar, or click the trash icon 🗑 on the toolbar.

- drag the allele label above the top edge of the view showing traces.

This allele will have no size and will get the name for missing alleles (by default, an empty string).

To give an allele an arbitrary name, do one of the following:

- Enter the name in the "allele1" or "allele2" column of the genotype table.

- Double-click the allele label above the peak and enter the desired name.
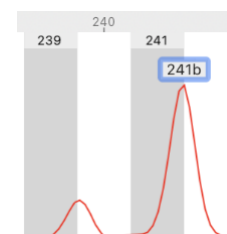
Note: if you delete an allele name, its size in base pairs will show above its peak instead.

Tip: to quickly review genotypes, [sort](#) the genotype table by marker, allele1 and allele2 in ascending order (assuming allele names correspond to sizes). Then, view genotypes from top to bottom. This method helps detecting errors in allele call.

In addition to alleles, STRyper may annotate other peaks found in a marker range if these peaks meet certain criteria. These peaks are not considered as alleles but are labelled like alleles except that their labels have their name shown in black over a white background.
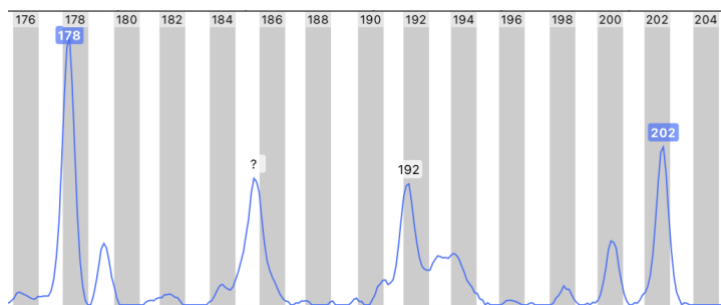
These labels can be edited like allele labels: they can be moved between peaks and renamed by double-clicking, and they can be deleted by the "delete" key. In addition, they can be deleted by double-clicking their peak. These actions have no effect on the sample's genotype as defined by the "Allele1" and "Allele2" columns of the genotype table.

Note: an additional peak label cannot be moved to a peak that has an allele. The allele must be removed first.

If you consider an additional peak as a real allele:

- Drag an allele label onto the peak. This will remove any additional peak label that is present.
- If no allele label is present at the marker, first remove the additional peak label from the peak (by double-clicking the peak or removing the label with the delete key), then double click the peak, which will attach an allele to it.

To label a peak as an additional peak (if it has no such label) right-click the peak and **Add Label** from the contextual menu. This menu is not available if the peak has an allele.

To remove an additional peak, you can:

- select the peak label and either hit the delete key, select **Edit > Delete Label** from the menu bar, or click the trash icon 🗑 on the [toolbar](#).
- drag the peak label above the top edge of the view showing traces,

- double-click the peak.

To remove all additional peaks from one or several genotypes, select these genotypes on the genotype table, right-click them and select **Remove Additional Peaks** from the contextual menu.

Information on additional peaks appear in the "Additional Peaks" column of the genotype table. For each peak, the column shows the size (in base pairs, rounded to the nearest decimal) of the additional peak and its name after a colon. Data from different peaks are separated by spaces and are sorted by increasing size. This column is not editable.

To disable the annotation of additional peaks during automatic genotyping, untick the corresponding checkbox in the settings window.

Exporting genotypes

To export genotypes as a tab-delimited text file, you can:

- Show the genotype table and click the "Export" button on the toolbar. The button should look like this: ⬆️. If not, click anywhere in the genotype table. Upon clicking the export button, an export panel will then choose to export the whole table or only the selected rows, if any.
- Right-click selected genotypes and choose **Export to Text File…** from the contextual menu. This will show a panel allowing to export selected/clicked genotypes.

By default, the exported file comprises all the columns that are visible in the genotype table, and only these columns. You must change the column visibility if you want to change the content to be exported.

To add sample metadata to the exported genotypes, tick the **Add Sample-related Columns** checkbox in the export panel. Each visible field in the sample table will be added to each genotype.

You can copy rows of genotypes to the pasteboard via **Edit > Copy**, and paste them to a spreadsheet or text editor. **Note**: this method does not copy sample metadata and column headers.

Defining marker offsets

Amplicons and ladder DNA fragments often react differently to variations in electrophoretic conditions. Hence, the computed size of the same allele may slightly vary between runs, even on the same sequencer. Such variations can shift the location of alleles with respect to bins, defeating the purpose of bins. Moving bins as described in the previous section does not address the issue. A bin cannot be so wide as to cover the various locations of the same allele sequenced under different conditions.

STRyper's solution to this issue is to **adjust the offset of the marker** of selected samples, that is, to alter the computed sizes of peaks within the marker range for these samples without modifying the marker bins.

A **marker offset** is composed of two numbers that are terms a and b of the formula $y = a + bx$, where x is the size of a peak computed thanks to the molecular ladder, and y is the actual size used in the marker's range. If there is no offset, $a = 0$ and $b = 1$. b is constrained to the interval [0.9, 1.1]. Thankfully, you do not have to specify these numbers.

To **adjust the offset of a marker** for specific samples of known genotypes, selected these from the sample table and stack them in the same row. Then select **Adjust Offset** from the marker contextual menu (accessed via right-clicking the marker or by clicking the action button). Then, move bins such that their positions match those of peaks. Changing the offset does not modify bins. Indeed, sizes of the top ruler move in sync with bins (and become red to denote the offset). The marker offset is represented by the difference between its range shown above traces and the pink area behind traces.

To **exit offset adjustment**, you can either hit the escape key, click the checkbox ✅ on the marker label or anywhere on the trace outside the pink area, or select other samples to show.

Because a marker offset is specific to certain samples, it is an attribute of the samples' *genotypes* for the marker. This offset therefore appears in a dedicated column of the genotype table. The numbers shown in parentheses are terms a and b of the offset.

Offset
(6.2, 0.978)
(6.2, 0.978)
(6.2, 0.978)
(6.2, 0.978)

To **remove offsets applied to genotypes**, select these genotypes on the genotype table, right-click the selection and select **Remove Offset(s)** from the contextual menu. You may alternatively select one or several samples in the sample table, click the action button on the marker label above traces, or right-click it, and select **Reset Offset**.

Note:

- Offset adjustment is not available for a marker that has no bins.

- If samples with different offsets for the same marker are stacked in the same row, the offset that is represented by the position of bins and by sizes on the top ruler will be that of a random sample in the selection.

- Peaks that are outside the marker range (shown above traces) cannot be considered as alleles even if they are covered by the pink area representing the marker range with its offset. This is because this area may overlap that of another marker (see below).

- An offset may make bins appear outside their marker's range. Bins from different markers that are very close to each other may thus visually overlap. To avoid it, leave sufficient space between bins of different markers of the same dye. If overlapping bins do correspond to existing alleles, you should change amplicons sizes such that alleles can be unambiguously attributed to the correct marker.

- When you move bins of a marker that has an offset for the sample(s) shown, the marker remove its offset during the operation, to show its original state.

Copy and paste marker offsets

You can copy & paste marker offsets between samples/genotypes that are analyzed at the same marker panel. This way, you may define a marker offset for one reference sample and apply it to others.

To **copy the offset of a single marker** to the pasteboard, you can either:

- Select the desired sample(s) or genotype and show the marker on the detailed view. Then click the marker's action button ⬤ and select **Copy Offset** from the contextual menu. Note: this action is not available if the marker has no offset applied to it.

- Select a single genotype from the genotype table and select **Edit > Copy** from the menu bar (⌘C), or right-click the genotype on the table and select **Copy** from the contextual menu. **Note:** if several genotypes are selected or if the genotype has no offset, no marker offset will be copied.

To **copy the offsets of all the markers analyzed at a sample** to the pasteboard, select the sample from the sample table and either:

- select **Edit > Copy** from the menu bar (⌘C),

- right-click the sample on the table and select **Copy** from the contextual menu.

Note:

- if several samples are selected, no marker offset will be copied.

- This action only copies the offset of markers that have offsets.

- Any copy operation from STRyper or another app removes any previously copied offset from the pasteboard.

To apply a copied marker offset to other samples or genotypes, select these samples or genotypes from the sample table or genotype table respectively. Then either:

- right-click the sample(s) or genotype(s) from their respective tables and select **Paste Offset(s)** from the contextual menu.

   Note:

   - This action is not available if none of the selected samples or genotypes has been analyzed at a marker whose offset has been copied.
   - If you copy & paste marker offsets between samples (not genotypes), you may choose to paste the offsets of all markers or just one, via a submenu.

- Show a marker in the detailed view, click the marker's action button ⬤ and select **Paste Offset** from the contextual menu.

   Note:

   - this action is not available if the marker did not have its offset copied in the last copy operation.
   - This action applies the offset to the genotype or sample(s) shown at the row. To apply the offset to all selected samples, they must first be stacked at the same row.

Copy markers across panels

To copy markers and all their bins from a panel to another, you may:

- drag markers from the marker table to another panel from the panel list,
- select markers from the marker table and select **Edit > Copy** from the menu bar. Then, select another panel from the panel list and do **Edit > Paste**.

Note: either action is prevented if exiting markers in the destination panel have the same names as, or overlap with, those that you want to copy.

Export/import

Exporting marker panels

You may wish **to export marker panels to a text file** for archiving, editing some properties with a text editor, or transferring the panels to colleagues. You can export a single panel, or all panels contained in a folder (but not those contained in subfolders). For this, do one of the following:

- select the desired panel/folder and click the "Export" button on the [toolbar](#).
- select the desired panel/folder and select File > Export Panel(s)...
- right-click the panel/folder and select Export to Text File... from the contextual menu.

Note: if the folder does not contain any panel, these actions are not available.

The exported file is a UTF-16 text file as in this example:

panel	panel_name					
# an optional comment that can be added anywhere						
marker	marker1	154.92	180.73	red	2	4
bin	167	166.75	167.40			
bin	164	163.57	164.45			
bin	165	164.70	165.44			
bin	163	162.60	163.32			
bin	166	165.60	166.46			
bin	168	167.64	168.63			
bin	162	161.55	162.35			
bin	161	160.54	161.31			
bin	176	176.03	176.91			
marker	marker2	242	275.65	red	2	3
bin	253	252.31	253.03			
bin	255	254.14	255.05			
bin	270	269.44	270.42			
panel	new_panel 2					
marker	marker2	155	180	black	2	4
bin	167	166.75	167.40			
bin	164	163.57	164.45			

Fields are delimited by **tabulations**.

Lines starting with "#" can be used to add comments.

The first uncommented line starts with the keyword "panel" followed by the panel name.

The next line defines the first marker. The line starts with the keyword "marker". The following fields represent in this order: the marker name, the start coordinate, the end coordinate, the channel color (either "blue", "green", "red", "black" or "orange"), the ploidy (either 1 or 2) and the motive length (2 to 7).

The subsequent lines define the marker bins. Bins of a marker, and markers of a panel, can be described in any order, but all bins of a marker must be described before the next marker. A row describing a bin must start with the keyword "bin". The following fields specify its name, start and end coordinates.

Decimal separators are periods.

Note: STRyper allows most Unicode characters (excluding tabs) in panel, marker and bin names. However, for compatibility with other applications, roman characters are recommended.

Importing marker panels

STRyper can **import panels from text files** conforming to the above specifications, as well as panel files exported by GeneMapper (version 4). Here is an example of such file:

This a Genemapper v4 panel file
Version GM v 4.0(not checked)
Kit type: MICROSATELLITE(ignored)
Chemistry Kit   (Ignored)   none
Panel   new_panel   none
marker1 Red   154.92 180.73 -   4   0   none   none   false
marker2 Red   242   275.65 -   3   0   none   none   false
Panel   new_panel 2
marker3 Yellow 155   180   -   4   0   none   none   false

You may refer to the GeneMapper user guide for a description of this format. Elements in grey can be omitted, as there are ignored during import. It is however <u>crucial</u> that the keyword "Version" appears in the first column before the first panel, as this is used to determine the file format.

Note:

- markers imported from a Genemapper file will be considered diploid.
- This type of file does not contain bin information, you must therefore import bins separately.

To import marker panels from a text file, do one of the following:

- click the "Import markers" button ⬇ from the [toolbar](#) or select **File/Import Marker Panel(s)...** from the menu bar. The imported panel(s) will appear at the bottom of the [panel list](#).
- right-click a folder and select **Import Panels from File...** from the contextual menu. The panel(s) will be imported into that folder.

Note: if several panels are imported from one file, they will be gathered in a new folder named after the file.

Upon importing, any blank line from the text file is skipped, leading and trailing spaces are removed from fields and lines starting with "#" are ignored. If the imported file does not conform to the specifications, or if markers/bins overlap, are too short, or exceed the allowed range, an error message is thrown describing the issue(s).

Importing bins

Bins for markers of a panel can be imported from a file exported from GeneMapper. You may wish to import bins this way if the markers you have defined or imported do not contain any bin.

The GeneMapper 4 binset format looks as follows:

```
# This is a comment line
Version  GM v 4.0 (not checked)
Chemistry Kit     (ignored)
BinSet Name       (ignored)
Panel Name        (ignored)
Marker Name       marker1
383      363.825 0.5       0.5       dark gray
386      367.65  0.5       0.5       dark gray
392      373.18  0.5       0.5       dark gray
395      375.605 0.5       0.5       dark gray
398      379.095 0.5       0.5       dark gray
401      382.235 0.5       0.5       dark gray
404b     385.395 0.5       0.5       dark gray
Marker Name       marker2
193      173.72  0.46      0.47      dark gray
196?     176.93  0.43      0.43      dark gray
203      183.19  0.5       0.5       dark gray
207      186.93  0.5       0.5       dark gray
209      188.95  0.5       0.5       dark gray
```

You may refer to the GeneMapper user guide for a description of this format. Elements shown in grey are ignored and can be omitted.

<u>Important</u>: the file must contain bins of a single marker panel.

To import a set of bins for a panel, do one of the following:

- select the panel and click the button "Import Bins" below <u>marker table</u>,
- right-click the panel and select **Add Bins from File** from the contextual menu,

then choose the file to import.

Note:

- These actions are disabled if the panel to import bin into does not contain any marker.
- The import will show an error if the name of a marker specified in the file is not among the names of the markers from the selected panel, if bins of the same marker overlap, or if a bin falls outside the range of its marker.
- The file need not define bins for all markers of the panel. For the markers present in the file, all existing bins will be replaced by the bins described in the file. Other markers of the panel will not be modified.

Exporting and importing folders

A <u>folder</u>, with all its samples and subfolders (including subfolders of subfolders) can be exported as a single file and imported afterward or into a different instance of the application. The exported archive contains all genotypes, size standards and panels (including markers and bins) applied to samples contained in the folder. An archive has the following icon:

To export a sample folder, do one of the following:

- Select the folder in the side bar and click the export button on the <u>toolbar</u>.
- Select the folder and choose **File > Export Folder…** from the menu bar.
- Right click the folder and select **Export to Archive…** in the contextual menu.

If the exported folder is a <u>smart folder</u>, it is exported as a regular folder. Its search criteria are therefore not encoded in the file.

To import a folder from an archive, do one of the following:

- drag and drop an archived folder into the [folder list](). Note: you can only drop one archive at a time.

- click the "Import archive" button ⬇ on the [toolbar]() and chose the folder to import.

- select **File > Import Archived Folder...** from the menu bar and chose the folder to import.

The last two methods import the folder at the bottom of the [folder list]().

Any marker panel applied to samples in that folder that is not already present in the database is imported and placed in a new folder named after the imported folder. Any size standard not already present in the database is imported as well and the keyword "-imported" is appended to its name.

FAQ

Where is my data stored?

The data is stored in ~/Library/Application support/STRyper/. You may access this folder from the Finder by selecting Go > Go To Folder… (⇧⌘G) and pasting this path into the field.

Can I change the location of the database?

No. STRyper looks for its database in ~/Library/Application support/STRyper/. Moving the database elsewhere will make the application recreate a blank database in this folder. However, you may replace the database folder with a symbolic link named identically and pointing to another folder.

Is my data backed up?

STRyper saves its database every 30 seconds, if necessary, but it does make backup copies. We recommend using a backup solution, such as Time Machine, to back up the database.

Does STRyper do database versioning?

No, STRyper does not maintain different versions of the database. For this, you must use your own backup/versioning solution.

How can I work on the same project on different computers?

You can export and import folders between computers. Transferring/synchronizing the whole database has not been tested. If you which to do so, you must make sure that the database is fully transferred before opening STRyper.

Is there an equivalent to Genemapper's bin sets?

You may define panels with different sets of bins for the same markers, but STRyper has a more flexible solution: changing the offset of a marker for specific samples.

Why don't the size standards listed in the library have dyes names?

The size standard library lists, for instance, "GeneScan 500" rather than "GeneScan 500 **LIZ**", "LIZ" being the dye used. This is because the dye is irrelevant to sizing, only the size of fragments matter. Simply ignore the dye used by your size standard, just make sure to apply one with appropriate sizes.

Can I use allelic ladders?

STRyper does not allow specifying allelic ladders for markers. An allelic ladder, also called "inter-lane standard", contains a mixture of known alleles for one or several markers. STRyper treats a chromatogram file obtained from such mixture as a regular sample. You may however use this sample to efficiently adjust the offset of a marker for all samples analyzed in the same conditions.

Why was this peak not attributed to an allele?

This may be because the peak is considered by the application as resulting from crosstalk, i.e., it does not represent a DNA fragment from the channel that is visualized, but from another channel. You can check this by showing peak tooltips. You can still assign an allele manually to the peak.

Alternatively, the peak may be too faint to be detected if its fluorescence level is less than 100. In this case, hovering it with the mouse does not make a vertical line appear at its tip. You can still force the detection of the peak and assign it to an allele.

Can I use STRyper for human identification, forensics or diagnostics?

STRyper **must not** be used for human identification, forensics or diagnostics. STRyper comes with no guarantee whatsoever and is only intended for research use.

Does STRyper assess genotype quality?

No. Genotype quality must be assessed by the user. In our experience, genotyping quality computed by applications is poorly informative.

Is there a history of changes applied to genotypes?

STRyper does not maintain a history of manual changes applied to genotypes, as this is not important to most researchers. You may still add notes to a genotype in the "Notes" column of the genotype table.

How can I export genotypes with one row per individual for all markers?

You cannot. This is because samples from the same folder can have different panels, hence markers (this is especially true for smart folders). However, if samples are analyzed at the same markers in the exported genotype file, you can achieve what you want with R:

```
requires(data.table)
genotypes <- fread("genotypes.txt", header = TRUE, sep ="\t") # use the appropriate path for
"genotypes.txt"
```

```
# if you wish to paste allele names into genotype strings:

genotypes[,genotype := paste(Allele1, Allele2, sep = "")]
genotypesPerIndividual <- dcast(genotypes, Sample ~ Marker, value.var = "genotype")

# if not:
genotypesPerIndividual <- dcast(genotypes, Sample ~ Marker, value.var = c("Allele1","Allele2"))
# you may use c("Allele1","Allele2","Size1","Size2") if required

# You may include more columns in the formula, e.g.: Sample + Panel + Well ~ Marker, assuming
these columns are present in the table
```

Can I define polyploid markers?

STRyper only manages haploid and diploid markers. At a polyploid marker, the genotype cannot directly be determined from the number of peaks. However, you may use additional peaks to annotate additional alleles. This could be a solution to genotype polyploid markers.

Can I use STRyper for other markers than microsatellites, such as AFLPs?

You should probably not. STRyper was designed for microsatellite markers.

How can STRyper be used in a multi-user environment?

As for any regular app, the user of STRyper is the user logged in the operating system. If several users must use the app on the same computer and work on different projects, the computer administrator must create a user account for each.

Different users can of course separate their projects into different folders, but these folders will be accessible to everyone using the app from the same user account.

Where can I report bugs?

Please, report bugs at https://github.com/jeanlain/STRyper/issues.

Will STRyper be ported to Windows?

The author of STRyper does not have the resources to port the application to other platforms. To make porting a reality, point a Windows developer to https://github.com/jeanlain/STRyper.