\PH* PH ^ currInt<<2 \PL* PL ^ currInt<<2 test Din == 011xxxxxDin != x11xxxxxmath jump Din == 111x11xximm Din == 111xxxxx & !jump k Din == xxx1xxxxDin == xxxx11xxZS zd Din == xxxxxx11Din[4,1:0] jop Imm ? Din[4:2] : Din[7:5] aluOp cond Din[3:0]

	\decode	\decodeSkip
test	test	fetch
Math & zs & zf	mathzz	skip2
Math & !zs & zd	mathrz	skip1
Math & zs & !zd	mathzr	skip1
Math & !zs & !zd	mathrr	fetch
Imm & zd	mathiz	skip2
Imm & !zd	mathir	skip1
Jump & jop == 0	jump	skip2
Jump & jop == 1	call	skip2
Jump & jop == 2	fetch	fetch
Jump & jop == 3	return	fetch
Jump & jop == 4	jumpz	skip1
Jump & jop == 5	callz	skip1
Jump & jop == 6	rjump	skip1
Jump & jop == 7	table	skip1

\kD prevK ? 0011 : {00,svD} \kD2 useK ? 0011 : {00,svD}

label	aAd	bAd	wAd wReg	g dln	rMem dOut	wMem aSel	bSel	logSel	Cin
reset resetb	K K	K K	PL PH	1 ? 1 ?	0 ? 0 ?	0 0	0 B 0 B	٨	0
fetch fetchb fetchc	PH* x x	PL* PH* x	PL* PH* x	1 ? 1 Inst 0 Inst	1 ? 0 ? 0 ?	0 0 0	0 B 0 B 0 B	B B	1 1 0

skipf	PH*	PL*	PL*	1?	1?	0	0 B	В	1
skipfb	Χ	PH*	PH*	1 Inst	0?	0	0 B	В	1
skipfc	Χ	Χ	Χ	0 Inst	0?	0	0 B	٨	0
skip2	PH*	PL*	PL*	1?	0?	0	0 B	В	1
skip2b	Χ	PH*	PH*	1?	0?	0	0 B	В	1
skip1	PH*	PL*	PL*	1?	0?	0	0 B	В	1
skip1b	Χ	PH*	PH*	1?	0?	0	0 B	В	1
test	Х	X	K	1?	0?	0	0 B	۸	tr
mathRR	S	kD	kD2	1?	0?	0 mA	В	mL	mCir
call	х	PL*	LL	1?	0?	0	0 B	В	0
callb	Χ	PH*	LH	1?	0 ?	0	0 B	В	0
jump	PH*	PL*	PL*	1?	1?	0	0 B	В	1
jumpb	Χ	Χ	ML	1 PCL	0?	0	0 mem	В	0
jumpc	Χ	Χ	ML	1 PCL	0?	0	0 mem	В	0
jumpd	Χ	PH*	PH*	1?	0?	0	0 B	В	1
jumpe	PH*	PL*	Χ	0 ?	1?	0	0 B	В	0
jumpf	Χ	Χ	PH*	1 PCH	0?	0	0 mem	В	0
jumpg	Х	ML	PL*	1?	0?	0	0 B	В	0
return	Χ	LL	PL*	1?	0?	0	0 B	В	0
returnb	Χ	LH	PH*	1?	0?	0	0 B	В	0

sA7 A7 sA0 A0 wIR wFL next

х х Χ 0 0 resetb PH,PL = 00 fetch х х Χ 0 0 C?fetchb:fetchc 0 x 0 x 0 1 0 decode x x x \mathbf{X} \mathbf{X} \mathbf{X} \mathbf{X} 0 decode

	0 x		0 x	0	0 C?skipfb:skipfc
Х	Х	Х	Χ	0	0 decodeSkip
Χ	Х	Х	Х	0	0 decodeSkip
Χ	Х	Χ	Х	0	0 C?skip2b:skip1
Χ	Х	Χ	Х	0	0 skip1
Χ	Х	Χ	Х	0	0 C?skip1b:fetch
Χ	Х	X	X	0	0 fetch
Х	х	Х	X	0	0 useK !tr?fetch:skipf
X	X	X	х	0	1 fetch
Х	Х	Х	х	0	0 callb
Χ	Χ	Х	Χ	0	0 jump
	0 x		0 x	0	0 C?jumpb:jumpc
Χ	Χ	Χ	Χ	0	0 jumpd
Χ	Χ	Χ	Χ	0	0 jumpe
Χ	Χ	Χ	Χ	0	0 jumpe
Χ	Χ	Χ	Χ	0	0 jumpf
Χ	Χ	Χ	Χ	0	0 jumpg
Χ	Χ	X	Х	0	0 fetch
Х	Х	Х	Х	0	0 returnb
Х	Х	Х	Х	0	0 fetch