

# Cloud Computing

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# Overview

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- What is this cloud computing thing? - one very big idea
- APIs
- SaaS, PaaS, IaaS, and other marketing terms

# About me

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Jim Baker

- Architect at Rackspace, focused on platformization, cloud computing, and big data
- Once and future lecturer for CSCI 3155 Principles of Programming Languages
- Formerly on Ubuntu Server team at Canonical
- Formerly at Sauce Labs, supporting Selenium testing in the cloud
- Founding Juju team member, working on service orchestration, for the cloud
- Core developer of Jython and fellow of the Python Software Foundation
- Co-author of *Definitive Guide to Jython* from Apress
- Enjoy outdoor recreation and frequent travel!

# The Economist, October 10 issue

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- Demonstrates “cloud computing” is a popular term in the wider economy
- “Marketectures” (marketing + architecture) and ad bingo do make it more cloudy. . .
- Also cloud and the law, specifically issues around data sovereignty
- (anyone interested in Silicon Flatirons?)

# One big idea

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(blackboard)

# One big idea

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- Delegation of responsibility
- = the client does not care about servers, just services
- This can include name lookups - Domain Name Service (DNS) or service catalogs like Keystone
- Enables horizontal scaling, across possibly globally distributed data centers

# Indirection and its power

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*All problems in computer science can be solved by  
another level of indirection.*

— David Wheeler

# Need to have a base case...

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*All problems in computer science can be solved by  
another level of indirection.*

— David Wheeler

*... except for the problem of too many layers of  
indirection*

— Kevlin Henney



# Completing indirection

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?

# Completing indirection of delegating responsibility

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- DNS
- TCP/IP
- Certificate authorities for SSL/TLS to validate cert chain
- Schema catalogs in relational databases
- Content distribution networks (CDNs)
- etc etc

# Another good idea: APIs

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- Services should have APIs. . .
- which supports programmability
- Enables further scaling
- Check out DevOps (Developer/Operations) and similar terms

# DevOps Boulder meetup

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- DevOps Boulder
- Probably not OK if you crash this meeting tonight
- But do join and attend in the future!

# SOA - Service Oriented Architecture

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- Enables a base set of products to be extended via combination and further refinement
- Various implementation strategies - WSDL-based services, REST-based services
- But needs a common platform to combine together

# Steve Yegge and The Google Platforms Rant

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Or lessons learned on how Amazon learned to love platforms

- Summary
- Unfortunate public posting by Steve Yegge
- Steve was not fired after all. . .
- Steve is also an occasional user of and contributor to Jython, nice!

# Being cloudy

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Going up the stack:

- Infrastructure as a Service (IaaS)
- Platform as a Service (PaaS)
- Microservices (no, we don't call this services as a service!)
- Software as a Service (SaaS)

# SaaS

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- Started first - what if we took existing apps, made them available via a browser...
- Browser-native apps - Salesforce, moved to mobile
- Generally worked by sharding (by tenant, customer), lots of glueing
- Increasingly “cloud native” (do define!)



# PaaS

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- Heroku, Cloud 9 (Sauce. . . ) - labs - great workflows, easy to try out ideas
- Google Cloud
- OpenStack Magnum shades into this, but less limitations

# Microservices

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Examples include:

- Mapping - including the original successful microservice, Google Maps
- Payment platforms
- Machine learning
- etc

# Microservices

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Examples include:

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Note the analogue to business to business services, such as credit card processing, including new variants like Square

# IaaS

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- The data center has an API
- And we can connect to multiple data centers (DCs, aka regions) and availability zones (subdivided DCs)
- Instead of weeks, we get instances in seconds/minutes
- Generally using hypervisors, but also lightweight containers (Docker/Kubernetes), bare metal (OpenStack Ironic)
- AWS, Azure, Google Cloud, OpenStack (such as provided by Rackspace or HP Public Cloud), or on your own DC
- Key terms include provisioning, discovery, ...

# Cloud and the law

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- Data sovereignty/data residency
- European Court of High Justice recent ruling that bilateral *safe harbor* agreement between US and EU is invalid
- HIPAA, PII, e-commerce considerations

# Delegating the hard work to others

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- Early microservices like PayPal - ecommerce is not just for Amazon and its affiliates
- Cloud services can be used to solve regulatory and legal compliance issues

# Amazon Web Services - AWS

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- EC2 - “elastic computing cloud” - buy computing by the minute
- S3 - “simple storage service” for *object* storage (does S3 support incremental patches, or only replacement?)
- Many other services - block storage (EBS), notification, stream processing (Kinesis), ...
- Or set up your own EC2 - Eucalyptus (now part of HP)

Started as a collaboration between NASA and Rackspace, since has grown tremendously:

- Keystone - identity, service catalog
- Nova - compute
- Swift - storage
- Neutron - networking
- many, many other projects



# Contrast: use your own servers

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- You might just choose Docker or Vagrant
- You will see similar emphasis on programmability, even similar APIs
- Can control uniformly with cloud virtualization services like libcloud and JClouds

# “docker docker docker” talk at the OpenStack Vancouver Summit

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- Just add Docker to your talk title?
- Why not just add it multiple times? ;)
- There are always **hot**, must know technologies out there

# Juju - a “canonical” example

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Use a GUI or drive from the command line:

```
juju deploy mysql
juju deploy wordpress
juju add-relation wordpress mysql
juju expose wordpress
```

then scale up with

```
juju add-unit wordpress
```

# Deploying Hadoop with Juju

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```
$ juju deploy hadoop hdfs-datacluster-02
$ juju add-unit -n 2 hdfs-datacluster-02
$ juju add-relation hdfs-namenode:namenode \
    hdfs-datacluster-02:datanode
```

# Implementing clouds

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- Multitenancy
- Scaling via sharding/partitioning
- Immutability
- Shared nothing architectures
- Data - strong consistency vs eventual consistency
- SQL vs NoSQL
- Blue/green
- Virtualization - jails, ability to escape the jail
- Functional programming, referential transparency

# Immutability

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- Content distribution networks (CDNs)
- and the power of immutability! (in terms of being able to reason about it)
- Netflix

# Relativity!

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At scale, sequencing is expensive!

- Local sequencing is fairly cheap
- Maintaining order requires communication
- Communication proceeds no faster than the speed of light
- Unless we have ansibles ;)

# Question

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How far does light in a vacuum approximately travel in one **nanosecond**?

- A - 1 kilometer
- B - 1 meter
- C - 1 foot
- D - 1 cm
- E - 1 mm



# An interesting unit: light-foot

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- Useful unit: a *light-foot*  $\approx$  1.0167 nanoseconds
- Useful in the same way that units like tablespoons are useful - everyday intuitions
- Pioneering computer scientist Grace Hopper liked to talk about this unit
- Need to consider the **velocity factor**
- Consider a 1 foot USB cable:
  - No specifics about velocity factor on USB cables I could find
  - But gives some insight into what a nanosecond really is

# Data center design

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- It's all about the locality, to minimize communication hops and distance
- Same core, same chip, same board, same unit, same rack, same aisle, same data center. . .
- Design focused on communication latency as much as it's storage, computation

# Data centers, illustrated

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- Google streetview in the datacenter

# Multidata center coordination

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- Big problem because of communication bottlenecks
- Bigger problem because of data center connection reliability
- These issues are **related!**
- Datacenters are now distributed around the world
- Observations of ping time between cities by one network provider
- What could possibly go wrong?!!

# Plug for CSCI 3155

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- Why is PoPL - a theory course - one of the most pragmatic courses in the CS curriculum?
- A: functional programming

# SQL vs NoSQL

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It's not about "SQL" because many so-called NoSQL databases have a SQL-like query language. Instead it is about the cost of doing distributed operations:

- Transactions
- Joins

# SQL vs NoSQL

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# Chaos Monkey

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# Atomic OS

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## Blue/green

- Fedora Atomic
- CoreOS (Rackspace relationship. . .)

# Cloud init and existentialism

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Consider the whale in the Hitchhikers Guide to the Galaxy

- Who am i?
- What should i do?
- cloud init is the same idea - we need to assign identity to our servers so they can become part of the service, we can orchestrate them, etc