

# Getting to Jython 2.7 and Beyond

Jim Baker

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# Jython background

Getting to  
Jython 2.7  
and Beyond

Jim Baker

- Implementation of Python for the Java platform

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- Implementation of Python for the Java platform
- Compiles to Java bytecode
- Under development since 1997
- Jython 2.7 release candidate 2 now available

# Questions you might have or heard from others

Getting to  
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- Isn't Jython a dead project?

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- Isn't Jython much slower than other Python implementations?



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- Doesn't Jython have a GIL, just like CPython?
- Isn't Jython much slower than other Python implementations?
- Doesn't Jython only implement a subset of Python?

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Answer: **No**

# About me

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I have a vested interest:

- Core developer of Jython

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- Software developer at Rackspace

# Various tweets

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December 2013:

*Can Jython be saved or is it pretty much dead at this point?*



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July 2014:

*So is jython basically dead or what?*

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December 2013:

*Can Jython be saved or is it pretty much dead at this point?*

July 2014:

*So is jython basically dead or what?*

January 2015:

*Is it still around? I thought the project was dead :V*

# Sometimes we are *too* optimistic

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From my note to reviewers of this talk proposal:

*I assume Jython 2.7.0 will see a final release by the end of this year, and certainly well before PyCon.*

Sadly, one last bug precludes this being true. But we were close!

# Demo RC2

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But here is release candidate 2!

# Try importing the GIL

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```
$ bin/jython
```

```
Jython 2.7rc2+ (default:0213400c518f, Apr 9 2015, 23:
```

```
[Java HotSpot(TM) 64-Bit Server VM (Oracle Corporation
```

```
Type "help", "copyright", "credits" or "license" for
```

```
>>> from __future__ import GIL
```

# No global interpreter lock:

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Type "help", "copyright", "credits" or "license" for
```

```
>>> from __future__ import GIL
```

```
File "<stdin>", line 1
```

```
SyntaxError: Never going to happen!
```

# One performance benchmark...

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```
$ python2.7 -m test.pystone 1000000  
Pystone(1.1) time for 1000000 passes = 8.87509  
This machine benchmarks at 112675 pystones/second
```

# One performance benchmark...

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Pystone(1.1) time for 1000000 passes = 8.87509  
This machine benchmarks at 112675 pystones/second
```

vs

```
$ jython27 -m test.pystone 1000000  
Pystone(1.1) time for 1000000 passes = 6.24945  
This machine benchmarks at 160014 pystones/second
```



# One **terrible** performance benchmark...

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- Really, pystone??!!!

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- Really, pystone??!!!
- Does not consider JVM startup time nor JIT warmup

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```
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```

- Really, pystone??!!!
- Does not consider JVM startup time nor JIT warmup
- Ignores GC issues

# PyPy 2.5.1

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Only 21x faster!

```
$ pypy -m test.pystone 1000000
```

```
Pystone(1.1) time for 1000000 passes = 0.29528
```

```
This machine benchmarks at 3.38662e+06 pystones/second
```

# On the other hand...

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- But still, considered that we only focused on compatibility, not bad performance

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- But still, considered that we only focused on compatibility, not bad performance
- Most of the performance improvement from the efforts to improve Java 7 or Java 8

# On the other hand...

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- But still, considered that we only focused on compatibility, not bad performance
- Most of the performance improvement from the efforts to improve Java 7 or Java 8
- Actually do care about pystone because it measures some of the costs of dynamic overhead

# Understanding projects

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- Look at the email lists, wikis, code, what's new, bug reports, linked PRs and patches



# Understanding projects

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- And especially the commit log, as guided by the above

# Understanding projects

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- Look at the email lists, wikis, code, what's new, bug reports, linked PRs and patches
- And especially the commit log, as guided by the above
- Commits to tell you what has changed

# What about subset of Python language?

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- Not just language features

# What about subset of Python language?

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- Not just language features
- Standard library

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- Not just language features
- Standard library
- Python ecosystem

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How have we responded?

# Example: Deleted text in ACKNOWLEDGMENTS

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- Python's inventor Guido van Rossum and
- the rest of PythonLabs continues to help
- and support Jython by their understanding
- of how Jython must live with the limits of
- Java.

# Example: Deleted text in ACKNOWLEDGMENTS

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Let's not do that!



# Example: Inserted text in ACKNOWLEDGMENTS

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This change makes it much better:

- + Jython: Python for the Java Platform
- + Jython follows closely the Python language
- + and its reference implementation CPython,
- + as created by Guido van Rossum.
- + Jython 2.7 corresponds to CPython 2.7.

# Examples of compatibility changes

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Support we have added:

- six and all of its crazy import hook magic - single source for Python 2 and 3

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- while also support this functionality for Windows
- including executable zip archives
- and on localized platforms, including fixed issues to support Finnish, Japanese, Turkish, and more

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- pip and setuptools, via ensurepip
- while also support this functionality for Windows
- including executable zip archives
- and on localized platforms, including fixed issues to support Finnish, Japanese, Turkish, and more
- which also means CJK encodings

# Demo

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Demo testing requests on Windows

# Clamp

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- Precise integration with Java

# Clamp

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- Java can directly import Python modules (at last!)

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- Java can directly import Python modules (at last!)
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- Includes future integration as well with Maven via Aether

# Clamp

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- Precise integration with Java
- Java can directly import Python modules (at last!)
- Integrates with setuptools to produce jars
- Includes future integration as well with Maven via Aether
- Sprint topic for this week!



# Python class, extending Java interfaces

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```
from java.io import Serializable
from java.util.concurrent import Callable

class BarClamp(Callable, Serializable):

    def call(self):
        return 42
```

# Python class, clamped

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To import a Python class that you want to import into Java, add a couple of lines:

```
from java.io import Serializable
from java.util.concurrent import Callable
from clamp import clamp_base
```

```
BarBase = clamp_base("bar")  # Java package prefix
```

```
class BarClamp(BarBase, Callable, Serializable):
```

```
    def call(self):
        return 42
```

# Clamping your class

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Key insight: ahead-of-time builds through setuptools to produce a jar for Java linkage:

```
import ez_setup
ez_setup.use_setuptools()

from setuptools import setup, find_packages

setup(
    name = "clamped",
    version = "0.1",
    packages = find_packages(),
    install_requires = ["clamp"],
    clamp = ["clamped"],
)
```

# Using from Java

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## Simply import clamped Python classes into Java code!

```
import bar.clamped.BarClamp;

public class UseClamped {
    public static void main(String[] args) {
        BarClamp barclamp = new BarClamp();
        try {
            System.out.println("BarClamp: " +
                               barclamp.call());
        } catch (Exception ex) {
            System.err.println("Exception: " + ex);
        }
    }
}
```

# Still...

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Not exactly interesting code!

# Fireside

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- Blazing fast WSGI bridge for servlet containers

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- Passes standard WSGI tests in `wsgiref.validate`

# Fireside

Getting to  
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- Blazing fast WSGI bridge for servlet containers
- Passes standard WSGI tests in `wsgiref.validate`
- Sprinting on adding ServletFilter support this Friday (April 17)



# Fireside

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Jim Baker

- Blazing fast WSGI bridge for servlet containers
- Passes standard WSGI tests in `wsgiref.validate`
- Sprinting on adding `ServletFilter` support this Friday (April 17)
- And uses Clamp!

# Plug in with standard WAR support

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Add to your web.xml these config directives:

```
<web-app xmlns="http://java.sun.com/xml/ns/javaee"
...
<servlet>
  <servlet-name>fireside</servlet-name>
  <servlet-class>
    org.python.tools.fireside.servlet.WSGIServlet
  </servlet-class>
  <init-param>
    <param-name>wsgi.handler</param-name>
    <param-value>helloworld.simple_app</param-value>
  </init-param>
</servlet>
```

# Fireside code

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Start with

```
from javax.servlet.http import HttpServlet  
from clamp import clamp_base
```

```
ToolBase = clamp_base("org.python.tools")
```

218 lines of code currently

# Bridge to HttpServlet

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Implement init method for  
javax.servlet.http.HttpServlet:

```
class WSGIServlet(ToolBase, HttpServlet):
    def init(self, config):
        application_name = config.getInitParameter(
            "wsgi.handler")
        parts = application_name.split(".")
        if len(parts) < 2 or not all(parts):
            raise Exception(...)
        module_name = ".".join(parts[:-1])
        module = __import__(module_name) # DYNAMIC CODE!
        self.application = getattr(module, parts[-1])
        self.servlet_environ = dict(BASE_ENVIRONMENT)
        self.servlet_environ.update({
            "wsgi.errors": AdaptedErrLog(self)
        })
```

# HelloWSGI

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## Demo project

```
$ pip install bottle mako
```

```
$ pip install \  
git+https://github.com/jythontools/clamp.git
```

```
$ pip install \  
git+https://github.com/jythontools/fireside.git
```

<https://github.com/jimbaker/hellowsgi>

# Hello, World code

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```
from bottle import Bottle, MakoTemplate, route

simple_app = app = Bottle()
hello_template = MakoTemplate(
    '<b>Hello £{name}</b>!' )

@app.route('/hello/<name>')
def index(name):
    return hello_template.render(name=name)
```

# Create a single jar

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```
$ jython setup.py install singlejar
```

# Package a war file

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```
$ jar cf helloworld.war -C warpack .
```



# Run with Jetty

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```
$ java -jar jetty-runner.jar hellowsgi.war
```

# Run Apache Benchmark

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```
$ ab -k -c 20 -n 50000 localhost:8080/hello/world
```

# Before JIT and loading modules

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Percentage of the requests served within a certain ti

50%	2
66%	3
75%	3
80%	4
90%	13
95%	27
98%	46
99%	63
100%	6774 (longest request)

Should fix this startup time!

# With JIT warmup

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Percentage of the requests served within a certain ti

50%	1
66%	2
75%	2
80%	2
90%	2
95%	3
98%	3
99%	4
100%	11 (longest request)

So steady state performance is definitely decent

# Better Java integration

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Demo

# Existing C integration: JFFI

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- Standard project from Java Native Runtime

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- Standard project from Java Native Runtime
- Heavily used by JRuby

# Existing C integration: JFFI

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- Standard project from Java Native Runtime
- Heavily used by JRuby
- Used internally by Jython - example: Posix support



# Existing C integration: JFFI

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- Standard project from Java Native Runtime
- Heavily used by JRuby
- Used internally by Jython - example: Posix support
- But not part of standard Python ecosystem

# Better C integration: JyNI

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- Idea: simply add JyNI jar to the Java CLASSPATH to enable C extension API support

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- Written by Stefan Richthofer

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- Written by Stefan Richthofer
- Now works for a number of packages - tkinter

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- Challenge is adding full GC support (!)

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- Next steps: ctypes, cffi, ...

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- Now works for a number of packages - tkinter
- Challenge is adding full GC support (!)
- Next steps: ctypes, cffi, ...
- Stefan has applied for GSOC

# Python bytecode support

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Consider this simple function:

```
def f(a):  
    return a + 1
```



# Python bytecode disassembly

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Results in this code body for function f:

```
>>> import dis
>>> import simple
>>> dis.dis(simple.f)
      2             0 LOAD_FAST             0 (a)
                3 LOAD_CONST            1 (1)
                6 BINARY_ADD
                7 RETURN_VALUE
```

# Running Python bytecode with `ceval.c`

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```
case BINARY_ADD:
```

```
    w = POP();
```

```
    v = TOP();
```

```
    if (PyInt_CheckExact(v) && PyInt_CheckExact(w)) {
```

```
        /* INLINE: int + int */
```

```
        register long a, b, i;
```

```
        a = PyInt_AS_LONG(v);
```

```
        b = PyInt_AS_LONG(w);
```

```
        /* cast to avoid undefined behaviour  
           on overflow */
```

```
        i = (long)((unsigned long)a + b);
```

```
        if ((i^a) < 0 && (i^b) < 0)
```

```
            goto slow_add;
```

```
        x = PyInt_FromLong(i);
```

```
    }
```

# Just a bit more

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```
else if (PyString_CheckExact(v) &&
        PyString_CheckExact(w)) {
    x = string_concatenate(v, w, f, next_instr);
    /* string_concatenate consumed the ref to v */
    goto skip_decref_vx;
}
else {
    slow_add:
    x = PyNumber_Add(v, w);
}
Py_DECREF(v);
```

# A little bit more

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```
skip_decref_vx:  
    Py_DECREF(w);  
    SET_TOP(x);  
    if (x != NULL) continue;  
    break;
```

# PyBytecode.java

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```
case Opcode.BINARY_ADD: {  
    PyObject b = stack.pop();  
    PyObject a = stack.pop();  
    stack.push(a._add(b));  
    break;  
}
```

# Code

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Dive into `ceval.c` and `PyBytecode.java`

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Getting to  
Jython 2.7  
and Beyond

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- Remove code!
- Release schedule: we will get there at some point!
- But target 3.5 or maybe 3.6 of the Python language