

**oueees-201506**

**Part 3:**

**Environmentally-  
sustainable  
computing**

# Kenji Rikitake

23-JUN-2015

School of Engineering Science

Osaka University

Toyonaka, Osaka, Japan

@jj1bdx

# Lecture notes on GitHub

- <https://github.com/jj1bdx/oueees-201505-public/>
- Don't forget to *check out the issues!*

**Sustainability:  
economic  
feasibility,  
energy  
efficiency,  
scalability**

# Economic feasibility of computing

- Device production: can we make it?
- Complexity: can we solve it?
- Energy consumption: can we feed them?

# Tackling with physics

- Speed of light = latency
- Heat dissipation
- Device density
- Radio bandwidth limitation
- Scaling by distribution

# Tackling with complexity

- Addressing objects
- Routing computation
- Autocracy .vs. distribution
- Concurrency .vs. consistency
- System administration cost

# Tackling with scalability

- Scalable: *handling growth*
- Scaling up: higher processing power
- Scaling out: more computer units
- Consistency .vs. scalability
- Efficiency issues: power consumption, parallelized speed gain, inconsistency allowance



# **Energy consumption: the final frontier**

# **(Information) CAPITALISM**

# Towards information capitalism

- Mercantillism: collecting wealth, colonialization, trade barriers
- Industrial capitalism: factory, labor division, industrialization, imperialism
- Information capitalism: investment (derivatives), for-profit, commoditization

# An information capitalism principle: hyper over-provisioning

- Resource extinction *instantly* kills the system
- For preventing the extinction or starvation, *keep the resources as much as you can*
- Implication: *expansionism*
- Assumption: resources are *infinite*

**Question: are  
natural resources  
*infinite*?**

**Our lives depend  
on electricity**

# Electricity as energy

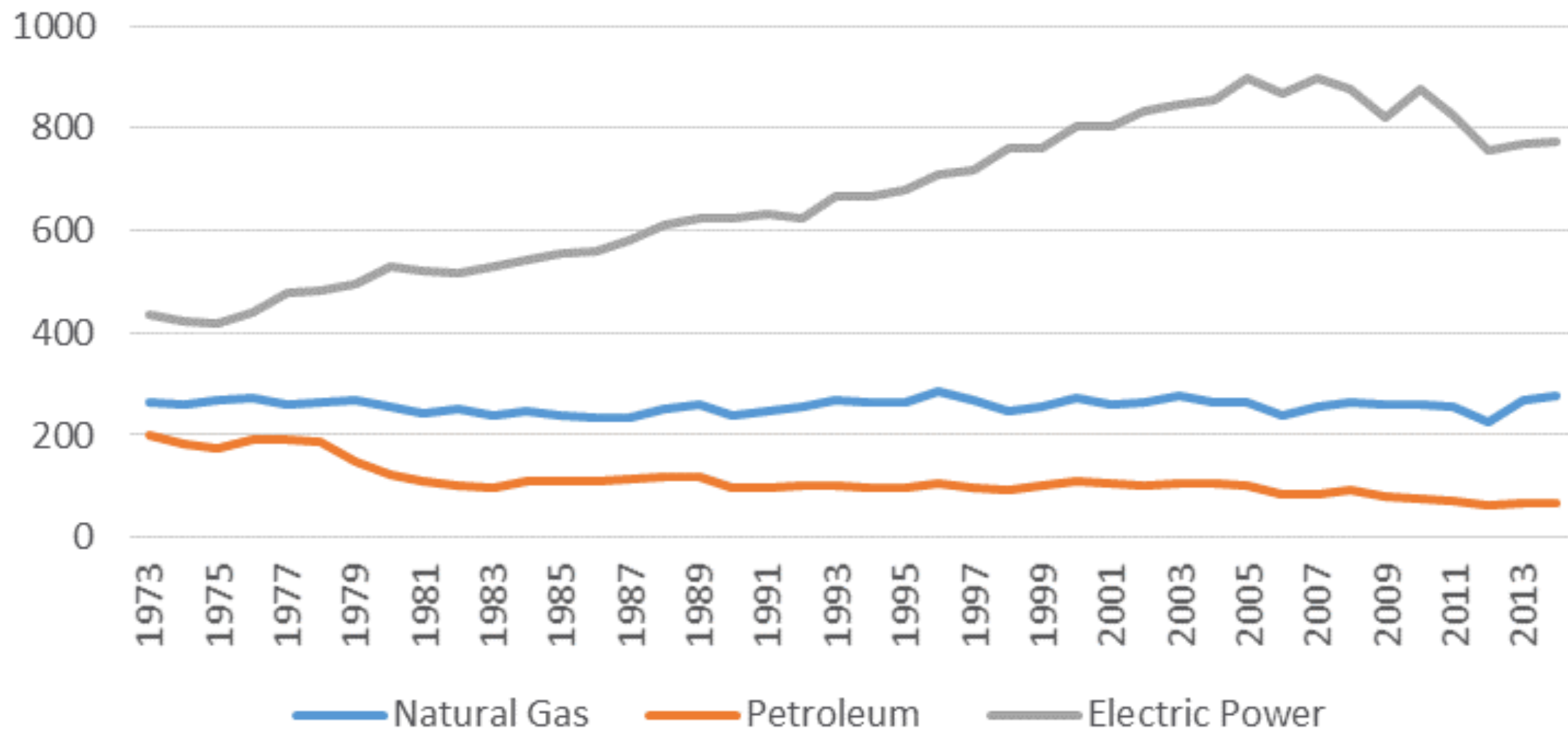
- Well-established transportation technologies: high-voltage wires (with superconductivity)
- Can be saved in various forms: chemical energy (batteries), potential energy (dams), physical energy (flywheels)
- Relatively easier to control the flow
- Safer than natural gas and liquid fuels

# Problems on energy consumption

- Quantity: *exponentially increasing*
- Efficiency: improvement stagnated (e.g., electricity delivery loss)
- Demand and desire: more and more people want to *modernize* their lives
- Many stakeholders of conflicting interests



## Residential CO2 Emissions by Fuel (Million Metric Tons)



**Richard Meyer** @RichardMeyerDC · Jun 16

Nearly all of the recent (40 yrs) growth in US residential CO2 emissions is due to electric power consumption.



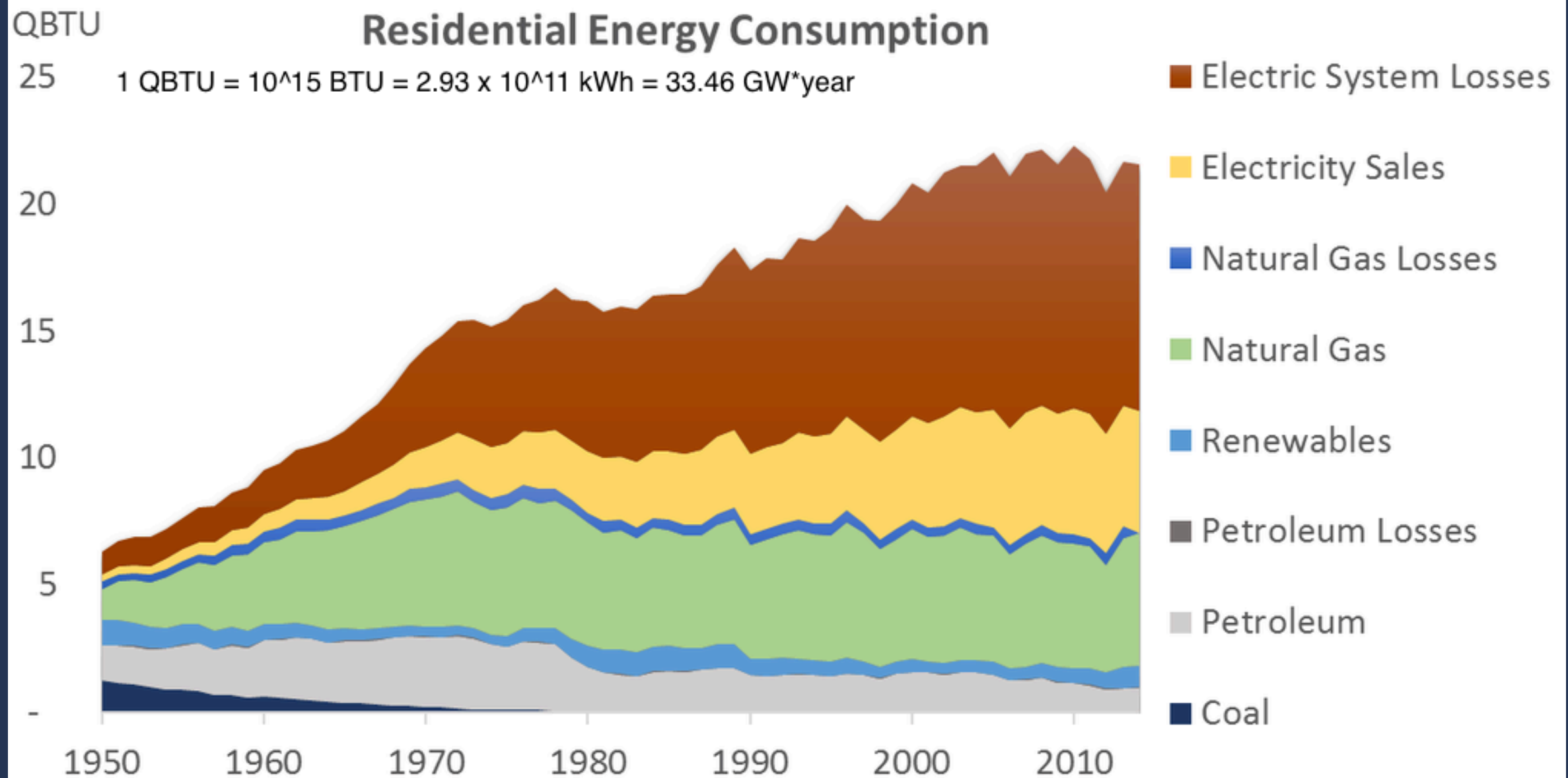
3



4



Source: <https://twitter.com/RichardMeyerDC/status/610547856693399552>



**Richard Meyer** @RichardMeyerDC · Jun 16

Electric system "losses" account for half the energy consumed by the US residential sector. Source data EIA.



129



73



Source: <https://twitter.com/RichardMeyerDC/status/610536366594781184>

**An alarming prediction:  
Internet may use up all  
electricity supply  
capability by 2025**

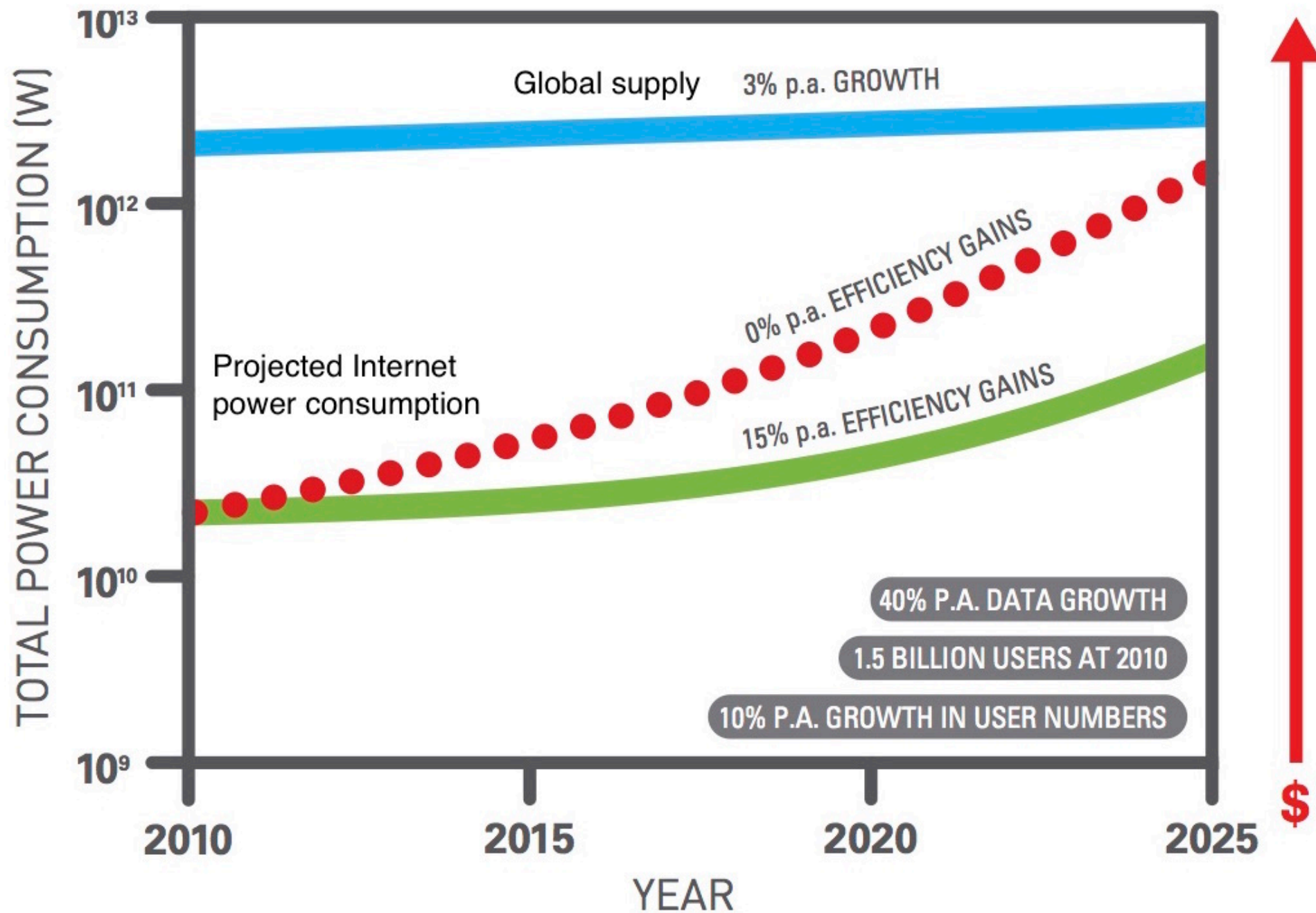


Figure 1 The growth of power consumption of the Internet over the coming years assuming current growth rates in traffic and number of users.

# Data centers in the USA

- 12M servers in 3M data centers <sup>1</sup>
- 2013: 91TWh / 34 x 0.5GW power plants
- 2020: 140TWh / 50 x 0.5GW power plants
- 2020: 150Mt CO<sub>2</sub> pollution

---

<sup>1</sup> Data Center Efficiency Assessment, Natural Resource Defense Council, August 2014

# Data center metrics

- Server utilization rate
- Power Usage Effectiveness (PUE)

# Server utilization rate

- $[\text{processing load}] / [\text{maximum server capacity}]$
- 10% utilization rate server can spend 30% to 60% of power

# Power Usage Effectiveness (PUE)

- Measuring *cooling* efficiency
- $\text{[total power]} / \text{[server-consumed power]}$
- should be  $< 2.0$ , closer to 1.0 is better



# USA data centers in 2011

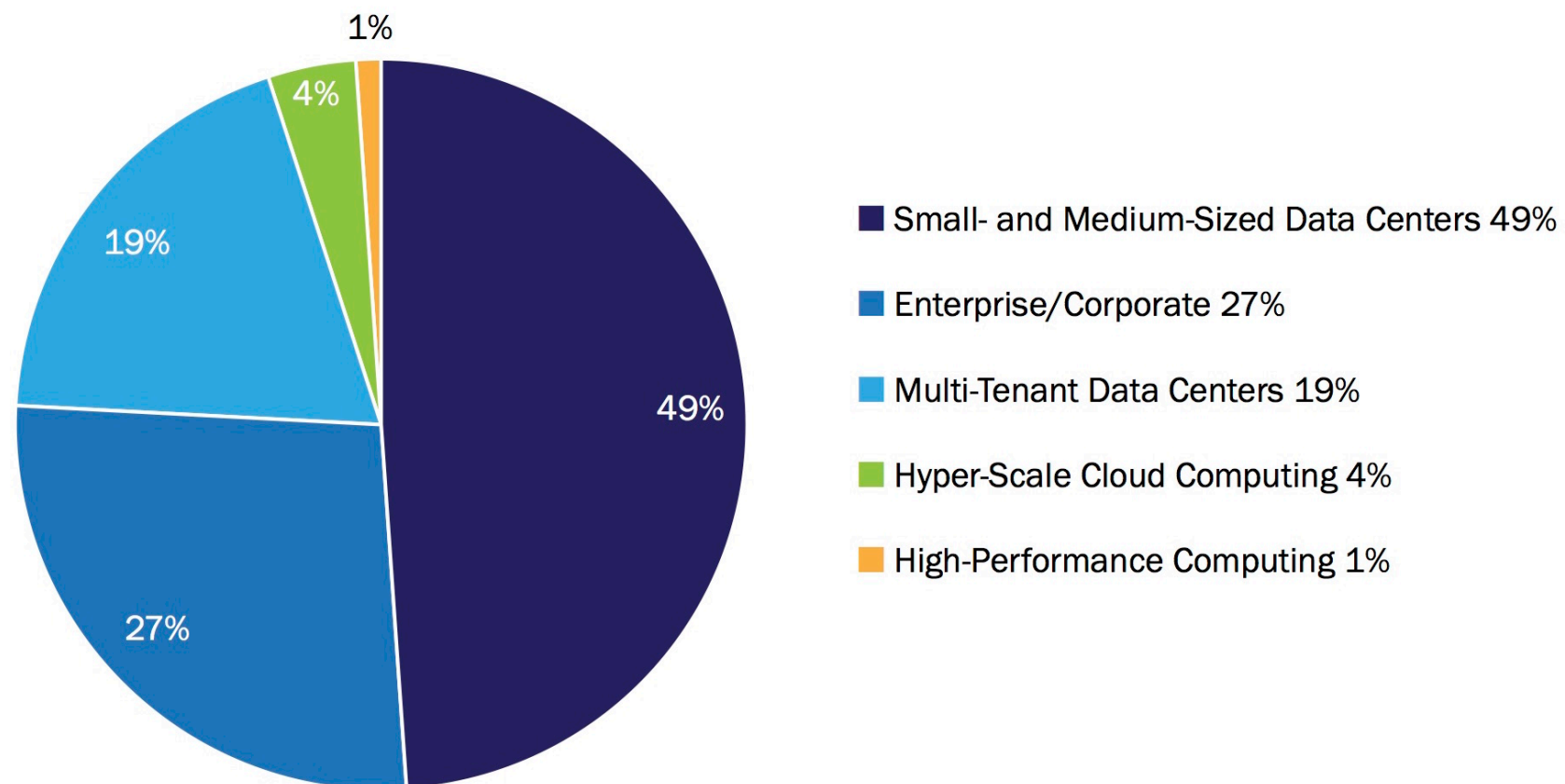
- Only 5% of DC-spent power is low PUE
- 40% of servers in small-to-medium DCs consume 49% of total electricity
  - PUE  $\sim$  2.0, utilization: low as 10%
  - older servers (3 years old)

# DC operating issues

- Too much over-provisioning ( $\sim +50\%$ )
- Low virtualization deployment rate ( $\sim 30\%$ )
- Too many *unused* servers (20~30%)
- Power management not well deployed

# Small and inefficient data centers are the majority

Figure 1: Estimated U.S. data center electricity consumption by market segment (2011)



Source: Data Center Efficiency Assessment, NRDC, August 2014  
<http://www.nrdc.org/energy/files/data-center-efficiency-assessment-IP.pdf>

# The numbers

Source: Data Center Efficiency Assessment, NRDC, August 2014, Appendix 2  
<http://www.nrdc.org/energy/files/data-center-efficiency-assessment-IP.pdf>

U.S. Data Center Segmentation Energy Use Methodology and Assumptions							
Segment	% of stock (based on # of servers)	Average PUE	Average server utilization	Average server age (years)	2011 Electricity Use (MWh)	Server power at average utilization level (SPECpower_ ssj2008) (watts)	DC market segmentation by electricity consumption
Small- to Medium-sized Data Centers	40%	2.0	10%	3	37,500,000	149	49%
Enterprise/ Corporate	30%	1.8	20%	2	20,500,000	120	27%
Multi-tenant Data Centers	22%	1.8	15%	2	14,100,000	113	19%
Hyper- scale Cloud Computing	7%	1.5	40%	1	3,300,000	101	4%
High- performance Computing	1%	1.8	50%	2	1,000,000	169	1%
	<b>100%</b>				<b>76,400,000</b>		<b>100%</b>

# Issues of Japanese DCs

- Natural disasters (earthquakes)
- Fluctuating *industrial* power supply: not something solvable by "saving energy" in the *residential* sector
- The price of electricity is *very high*
- Japan is at an *edge* of world Internet trans-ocean links and have little direct oversea links

**The future is  
grim**

**Can we sustain  
the level of the  
modern  
computing  
society?**