Javon Hickmon

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EDUCATION

University of Washington – BS Computer Science (with Honors)

Sept. 2021 - June 2024

Olympic College - AA

Sept. 2019 – June 2021

RESEARCH INTERESTS

My specific interests include **Multimodal Machine Learning** and **Fair Machine Learning**. My goal is to utilize multiple modalities to create systems that can truly understand the semantics of our world and can effectively use this semantic knowledge in real-world interaction and prediction.

RESEARCH EXPERIENCE

Undergraduate Research Assistant - RAIVN Lab

Dec. 2022 - Present

- Proposed and led the project to develop a novel method of utilizing generative diffusionbased models to improve multimodal fine-grained image classification accuracy.
- Researched methods to leverage the knowledge contained within Large Language Models to improve image classification for Multimodal Machine Learning models.
- Wrote custom evaluation code, resulting in a ~15x evaluation speedup while simultaneously decreasing the misclassification rate of our system.
- Independently wrote the implementation of **multimodal chain-of-thought** and showed consistently higher accuracies on a subset of 1,000 images from the ImageNet dataset.
- Mentored by **Dr. Ali Farhadi** and Sarah Pratt.

Undergraduate Research Assistant - Peleg Lab

June 2023 - Present

- Created a novel multi-object tracking and segmentation algorithm that could track
 honeybees throughout the entirety of 5-minute-long videos without any loss in accuracy or
 spatiotemporal coherence.
- My algorithm outperformed XMem, a state-of-the-art **long-term video object segmentation** architecture. It achieved consistently higher long-term segmentation accuracies when evaluated in the context of our behavioral assay.
- Utilized **PyTorch** to update XMem to support MPS for inference MacOS, fixed bugs in the GUI, added support for video exporting, and updated the GUI to utilize the newer PyQT6.
- Mentored by **Dr. Orit Peleg**.

PROFESSIONAL EXPERIENCE

SDE Intern - Amazon

June 2022 - Sept. 2022

Built technologies within a large, distributed computing environment for Amazon
EasyShip. Designed and developed features for batch shipping within the full-stack mobile
application, focusing on REST APIs, high-quality code architecture, and test automation.

Lead Software Development Intern - CoMotion Labs

June 2023 - Sept. 2023

- Formed a project to advance Digital Literacy in marginalized communities worldwide.
 Digital Tether was entirely student-led and fully funded by CoMotion Labs.
- Led the development team to write the full-stack codebase for our primary product, a Google Chrome extension. Hosted weekly SCRUM meetings for a team of 4 software developers.

TEACHING & MENTORSHIP EXPERIENCE

Lead Teaching Assistant - University of Washington

Mar. 2022 - Present

- Intro to Programming 1, 2, and 3 supplemental courses. Promoted to Lead TA Fall 2023.
- Developed **new course materials**, assignments, and assessments with the instructor. **Wrote problems** for the midterm and hosted office hours with 30+ students.
- **Managed** and organized grading responsibilities for a team of 9 teaching assistants, ensuring fair and consistent evaluation of student work.

COM² Big/Little Mentorship Program – University of Washington

Oct. 2023 - Present

• **Mentored** 3 first-year students for the Computing Community (COM²) Big/Little Mentorship Program within the Paul G. Allen School of Computer Science and Engineering.

LEAP Summer Research Panelist – University of Washington

Nov. 2023

 Selected from a highly competitive pool of undergraduate students to speak about my summer research experience in the Peleg lab.

Allen School Research Roundtable Panelist – University of Washington

Apr. 2023

• Spoke to 60 admitted Computer Science students about my experience performing research at the undergraduate level. Contributed to academic discourse and supported future researchers.

AP CSA Content Presenter - Code.org

Mar. 2022

- Impacted thousands of students worldwide by utilizing innovative teaching methods and creative approaches to present Computer Science Principles in a fun and engaging manner for the **Code.org** AP Computer Science A curriculum.
- Promoted diversity, equity, and inclusion in Computer Science by providing my experiences and encouraging participation from students from underrepresented backgrounds.

Visiting Speaker – Bluffton Highschool

Dec. 2022

• Shared my Computer Science journey with a class of 30 high school students. Offered guidance in their studies along with their future career pursuits.

CONFERENCES PRESENTED

Association for the Advancement of Artificial Intelligence 2024

Feb. 2024

• Multimodal Ensembling for Zero-Shot Image Classification [proposal]

The Gabriel E. Gallardo Symposium

Apr. 2024

2023 SACNAS NDiSTEM Conference

Oct. 2023

 Honeybee Swarm Dynamics: Investigating the Relationship Between Individual Decision-Making and Collective Foraging [poster]

2023 UCLA National McNair Conference

May 2023 - July 2023

STARS Celebration Conference

Paul G. Allen School Undergraduate and Master's Research Showcase

 Thinking Beyond Images: Using Chain-of-Thought Prompting to Harness the Power of Language in Multimodal Models [poster][presentation]

HONORS

NASA GEM Fellow 2024

Husky 100 Scholar 2024

• Selected as one of the top 100 students who made the most out of their time at the University of Washington, a school of 40,000 students

• Selected as a top student researcher and presented research proposal at AAAI 24

Google CS Research Mentorship Program Scholar

2023 - Present

• Accepted to a three-month program that matches students with Google mentors and peers to support their pursuit of computer science research pathways

Ronald E. McNair Post-Baccalaureate Achievement Scholar

2023 - Present

Selected from a competitive pool of students as a strong potential Ph.D. applicant

Leo Maddox Foundation Endowed Scholarship	2023 – Present
Washington State Opportunity Scholar	2021 - Present
Office of Minority Affairs and Diversity Merit Scholar	2022 - Present
Bava Scholarship	2021 - Present
Dean's List	2021 - Present
President's List	2021 - Present

LEADERSHIP EXPERIENCE

Education Director – COM² (Computing Community)

May 2023 - Present

• Headed the development processes and led a team of **10 student leaders** to create **10+** events. These were some of the first skill-building workshops COM² has hosted since 2013.

Social Events Coordinator – COM² (Computing Community)

May 2022 - May 2023

 Led all social event planning and execution by coordinating a team of 20 officers to create more than 30 social events. 500+ CSE undergraduates, graduate students, and professors attended our largest event.

Associate Officer – Association for Computing Machinery (now COM²)

May 2021 - May 2022

- Planned and executed seven social events throughout the year. Our largest event had 350 attendees. Communicated with 20 team members and managed tasks efficiently.
- Raised **over \$1200** in funds for non-profit organizations, such as Code.org, Black Girls CODE, and the U District Food Bank.

PROJECTS

XMem (GitHub contributor)

June 2023

- **[ECCV 2022]** Long-Term Video Object Segmentation with an Atkinson-Shiffrin Memory Model. Used **Python** and **PyTorch** support for MPS Apple Silicon and implemented significant quality-of-life improvements to the GUI.
- Used by millions of users worldwide through tools such as Meta AI's **Segment Anything.**

Luna Dec. 2021 - Jan. 2022

- A practical, intuitive 3D graphics engine. Used Java, Java AWT, and Java Swing to write
 the entire engine from scratch. Integrated the system with 3D scanning software, enabling
 the rendering of real-world scenes with high.
- Implemented **projection matrices**, geometric transformations, raycasting, clipping/culling, texture mapping, and **optimization** methods.

Delivr July 2021 - Aug. 2021

A mapping web app that automates complex route planning while accounting for a myriad
of potential obstructions. Catered towards equipment rental companies, who need to
constantly plan routes to avoid small roads, potholes, and steep slopes.