Towards Proof-Reconstruction of Problems in Classical Propositional Logic in Agda

Jonathan Prieto-Cubides and Andrés Sicard-Ramírez

EAFIT University, School of Sciences and Engineering, Medellín, Colombia {jprieto9,asr}@eafit.edu.co

Abstract. ...

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1 Introduction

Proof reconstruction is a hard labor, it integrates two complex systems. On one hand, we have the automatic theorem provers (henceforth ATPs) that depending on the specification logic and background theories exist many alternatives. They are SAT solvers (e.g. <code>zChaff</code> [23] and <code>MiniSat</code> [12]) to prove unsatisfiability of CNF formulas, QBF solvers (e.g. <code>GhostQ</code> [20] and <code>DepQBF</code> [21]) to prove satisfiability and invalidity of quantified Boolean formulas, SMT solvers (e.g. <code>CVC4</code> [3], <code>veriT</code> [8], and <code>Z3</code> [10]) to prove unsatisfiability of formulas from first-order logic with theories, and finally, the ATPs to prove validity of formulas from first-order logic with equality (e.g. <code>E</code> [30], <code>Gandalf</code> [34], <code>leanCoP</code> [26], <code>Metis</code> [18], <code>SPASS</code> [37] and <code>Vampire</code> [28]), high-order logic (e.g. <code>Leo-II</code> [4] and <code>Satallax</code> [9]), intuitonistic logic (e.g. <code>ileanCoP</code> [26], <code>JProver</code> [29], and <code>Gandalf</code> [34]), among others.

For proof reconstruction, we need from the ATP tools proof objects in a consistent format to work with, that is, a full script describing step-by-step the table of the derivation to get the actual proof. Unfortunately, not all ATPs can deliver proofs or some useful output for reconstruct a proof. For problems in classical propositional logic (henceforth CPL), from a list of at least forty¹ ATPs, just a few were able to deliver proofs (e.g. CVC4 [3], SPASS, and Waldmeister [16]) and a little bit less generate proofs in a file format like TSTP [33] (e.g. E [30], Metis [18], Vampire, and Z3) or LFSC [31].

On the other hand, we have the proof checkers, Interactive Theorem Provers or proof assistants (e.g. Agda [35], Coq [36], Isabelle [27], HOL4 [25]). These programs allow us to define the formal language for the problems like operators, logic variables, axioms, and theorems. They can assist us to check and validate the proof script delivered by the provers. Because the formalism in the source (the proof generated by the ATP) is not necessarily the same formalism in the

¹ ATPs available in the website SystemOnTPTP from the TPTP World

target (proof reconstructed in the proof assistant), the reconstruction of a proof involves a deep understanding around the deduction process done by the ATP, for translating that deduction later into the proof assistant, the so called "reverse engineering".

Many approaches have been proposed and some tools have been implemented for proof reconstruction in the last decades, we mention some of them in the following.

Related Work.

Sledgehammer is a tool for Isabelle proof assistant [27] that provides a full integration of automatic theorem provers including ATPs (see, for example, [22], [6] and [14]) and SMT solvers (see, for example, [6], [7] and [14]) with Isabelle/HOL [24], the specialization of Isabelle for Higher-Order Logic.

Waldmeister is an automatic theorem prover for Unit Equational Logic [16]. Foster and Struth [15] integrate Waldmeister into Agda [35]. This integration requires a proof reconstruction step but authors' approach is restricted to Pure Equational Logic —also called Identity Theory [17]— that is, First-Order Logic with Equality but no other predicate symbols and no functions symbols [1].

An integration between SMT Solvers and Agda in [19] use a oracle and reflection approach to give certificates for propositional problems.

SMTCoq (see [2] and [13] for more details) is a tool for the Coq proof assistant [36] which provides a certified checker for proof witness coming from the SMT solver veriT [8] and adds a new tactic named verit, that calls veriT on any Coq goal.

Given a fixed but arbitrary First-Order signature, in [5] transform a proof produced by the first-order automatic theorem prover Bliksem [11] in a Coq proof term.

We structure the paper as follows. In section 2, we briefly introduce the Metis Prover. In section 3, we present our approach to reconstruct proofs deliver by Metis in Agda. In section 4, we present a complete example of a proof reconstructed with our tool for a CPL problem. In section 4, we discuss some limitations and conclusions, for ending up with the future work.

2 Metis: Language and Proof Terms

Metis is an automatic theorem prover for First-order Logic with Equality [18].

2.1 Input and Output Language

The TPTP language –which includes the First-Order Form (FOF) and Clause Normal Form (CNF) formats [32] – is de facto input standard language and the TSTP language is de facto output standard language [33].

2.2 Proof Terms

Metis' proof terms encode natural deduction proofs. Its deduction system uses six simple inference rules and it proves conjectures by refutation.

$$\overline{C}$$
 axiom $\overline{L \vee \neg L}$ assume L $\overline{t=t}$ refl t \overline{C} subst σ

$$\frac{}{\neg(L[p]=t) \vee \neg L \vee L[p \mapsto t]} \text{ equality } L \text{ } p \text{ } t \qquad \frac{L \vee C \quad \neg L \vee D}{C \vee D} \text{ resolve } L$$

Metis proofs are directed acyclic graphs (henceforth DAG), refutations trees. Each node stands for an application of an inference rule and the leaves in the tree represent formulas in the given problem. Each node is labeled with an axiom or an inference rule name (e.g. resolve). Each edge links a premise with one conclusion. All proof graphs have in their root the conclusion since Metis uses refutation in each deduction step.

2.3 Proof Rules

Using Metis to prove CPL problems, we found that their TSTP derivations showed six inference rules, canonicalize, conjunct, negate, simplify, strip and resolve.

The canonicalize rule transforms a formula to one of its normal form, CNF, NNF, and DNF. This rule also performs simple simplification in the process, applying for instance some of the following theorems assuming commutative properties.

$$\begin{array}{c|cccc} \underline{P \lor \bot} & \underline{P \lor \top} & \underline{P \lor \neg P} & \underline{P \land \bot} & \underline{P \land \bot} & \underline{P \land \top} & \underline{\bot} \\ \end{array}$$

The strip rule extracts a subgoal from a goal. The splitting process takes a goal and recursively recolects all hypotesis required in order to prove the goal. At the end, the final hypotesis represent the subgoals.

3 Proof Reconstruction in Agda

As a proof checker, we choose the proof-assistant Agda without a clear reason in mind rather than its syntax language shares similarity with Haskell, the programming language of our proof-reconstruction tool, Athena.

3.1 LCF-Style Theorem Proving

3.2 The Translation Method

3.3 Reconstruction Work-flow

Explain in a diagram like we did in the slides for the AIM ...

- 4 Proof-Reconstruction in Classical Propositional Logic
- 3.4 Emulation of Inference Rules in Agda
- 3.5 Implementation

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3.6 Examples

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4 Conclusions

simplify and canonicalize coverage. Proof-reconstruction can be done in Agda from the Metis' proofs. ...

Future Work. First-Order Logic support.

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