

## IPC

```
ipc_magic
ipc_type
ipc_unknown1
ipc_server_id
ipc_epoch
ipc_unknown2
```

## Raw

load

Diagram illustrating the mapping of memory addresses to a 16x8 byte grid. The grid contains hexadecimal values. Arrows connect specific addresses to their corresponding bytes in the grid.

| Address    | Byte 1 | Byte 2 | Byte 3 | Byte 4 | Byte 5 | Byte 6 | Byte 7 | Byte 8 | Byte 9 | Byte 10 | Byte 11 | Byte 12 | Byte 13 | Byte 14 | Byte 15 | Byte 16 |
|------------|--------|--------|--------|--------|--------|--------|--------|--------|--------|---------|---------|---------|---------|---------|---------|---------|
| 0x14       | a7     | 01     | 00     | 00     | 07     | 31     | 06     | 40     | 08     | 4f      | 58      | 00      | 5d      | b3      | 06      | 00      |
| 230        | 01     | 02     | 00     | 00     | e0     | ca     | 91     | 40     | 00     | 00      | 96      | 43      | 00      | 00      | 00      | 00      |
| 0x0        | 25     | 00     | 03     | 80     | 00     | 00     | 00     | 00     | 9c     | a2      | 79      | 8f      | 06      | 73      | 00      | 00      |
| 0xc07      | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00      | 00      | 00      | 00      | 00      | 00      | 00      |
| 1631983199 | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00      | 00      | 00      | 00      | 00      | 00      | 00      |
| 0x0        | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00      | 00      | 00      | 00      | 00      | 00      | 00      |
|            | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00     | 00      | 00      | 00      | 00      | 00      | 00      | 00      |

112B '\xa7\x01\x00\x00[...]