



WASHINGTON DC
OCTOBER 15-18, 2012

Spring + Akka - A Journey of Discovery

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Story line

We have a successful
business - Finding cheap hotels

But..

- We have scaling issues
- We cannot handle the load
- Customers are unhappy

We need...

- Solution that integrates with Spring
- Easy to implement and change
- Developer friendly

Usual suspects

?

We decided to use...



What is Akka?

Akka is a event-driven middleware framework, for building scalable and reliable distributed applications for JVM

Akka Philosophy?

Make it **easy** for developers to
build concurrent and scalable
applications

Why Akka?

- Scale up (Concurrency)
- Scale out (Remoting)
- Fault tolerance

Why Akka? (Contd...)

- Use it with Java today
 - Option of leveraging Scala later
 - Integrate with, deploy into your current infrastructure

We will use Scala

- It reads like pseudo code
- Pattern matching
- Integrates with Java

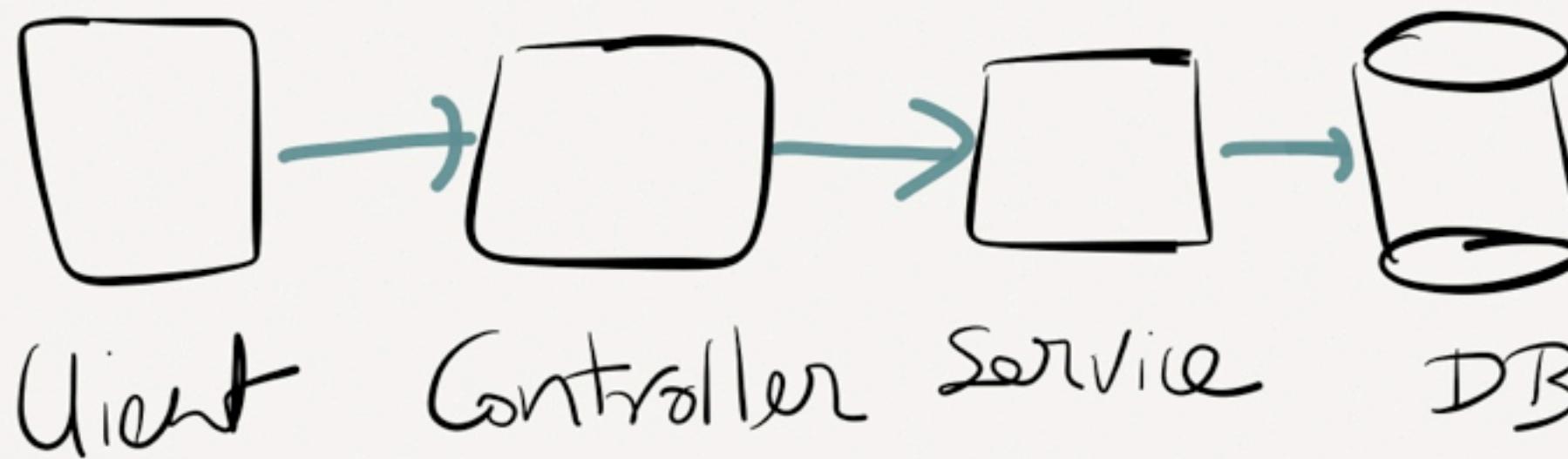
What problem we are solving again?

Searching for hotel

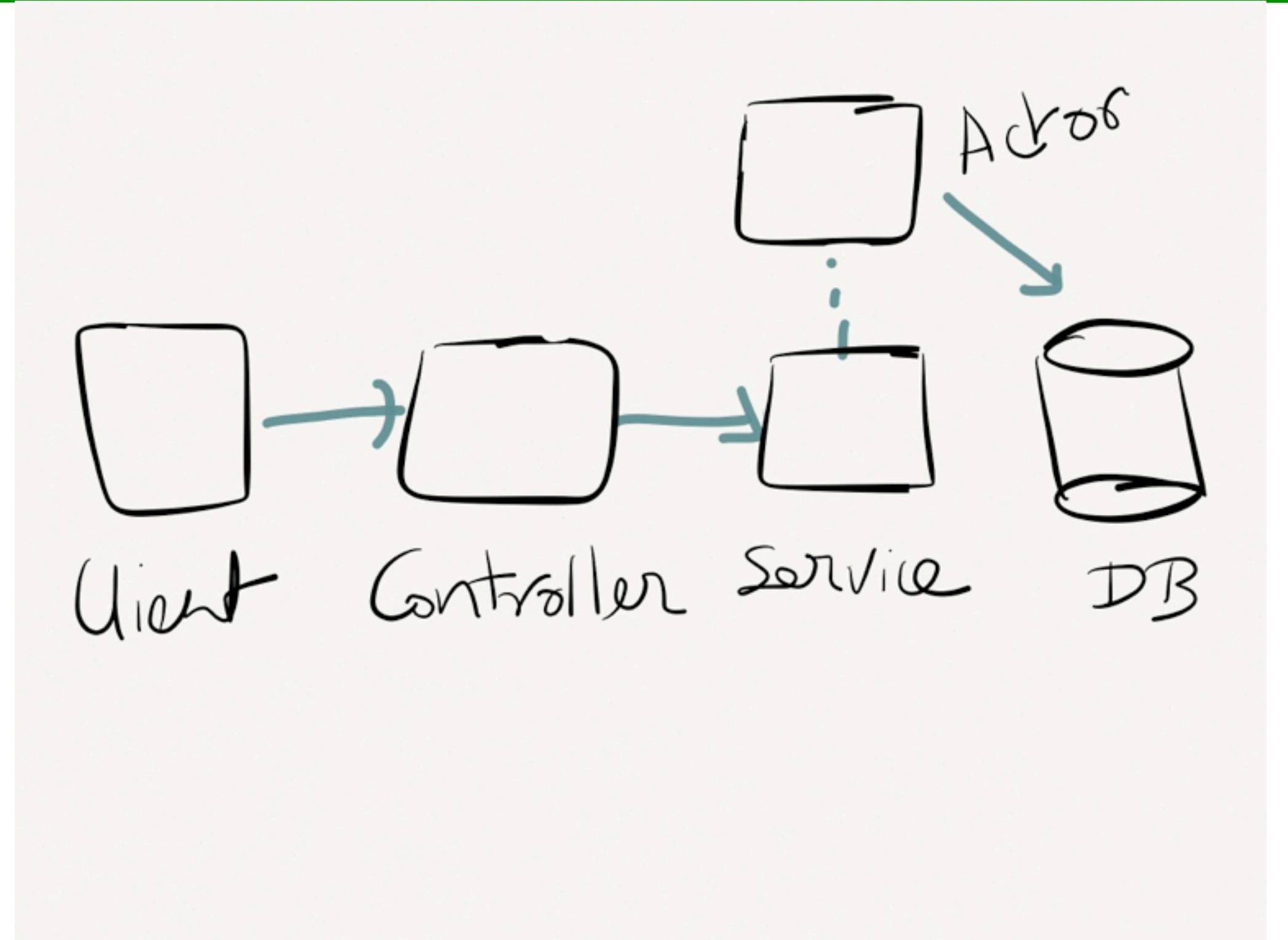
Codebase

<https://github.com/jsumereth/spring-akka-sample>

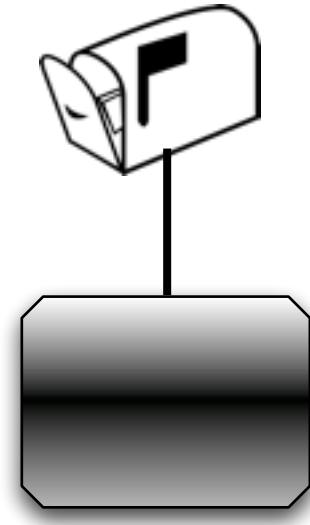
Current flow



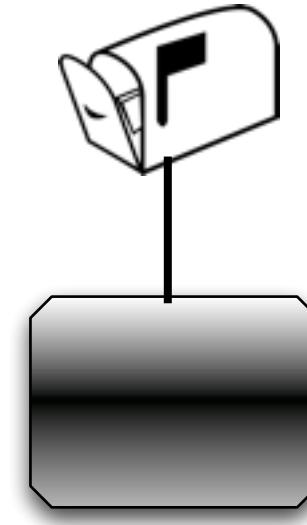
Lets cache data using Actor



What is an Actor?



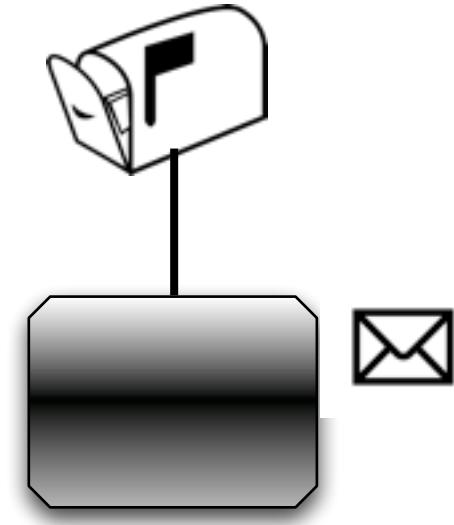
Actor



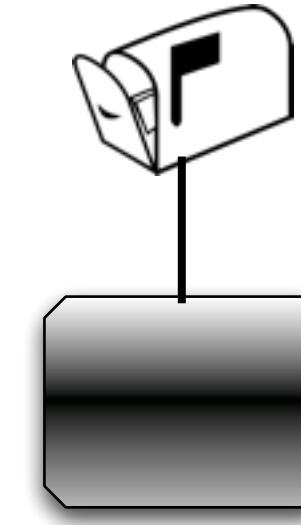
Actor

Actor Model

What is an Actor?



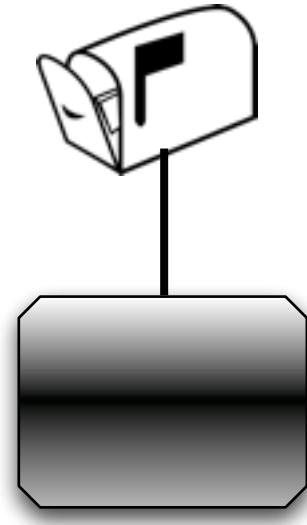
Actor



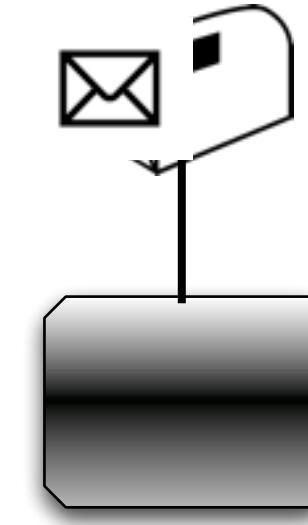
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Actor Model

What is an Actor?



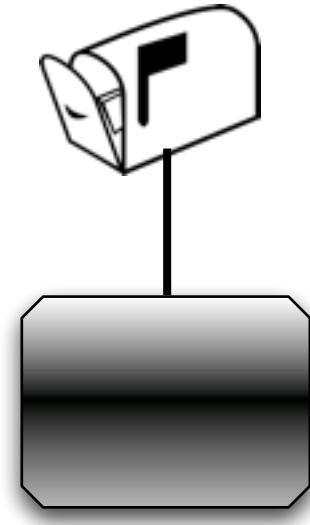
Actor



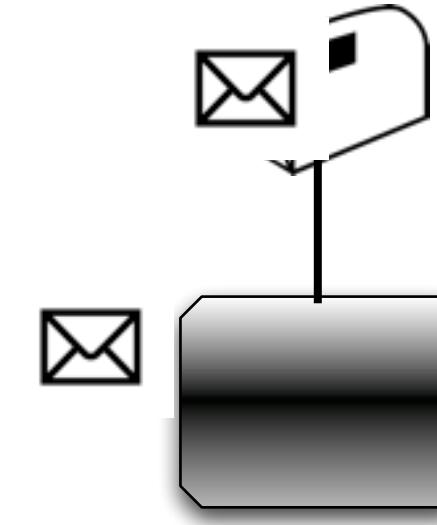
Actor

Actor Model

What is an Actor?



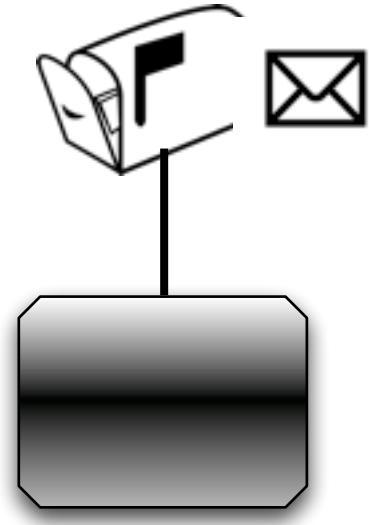
Actor



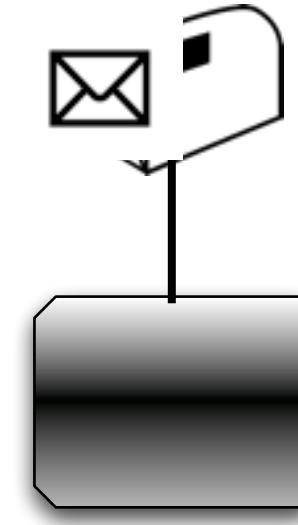
Actor

Actor Model

What is an Actor?



Actor



Actor

Actor Model

What is an Actor?

- Unit of code organization
- Keeps policy decisions separate
- Unit of computation

Code

```
package org.springframework.samples.travel.actors

import akka.actor.Actor
import akka.actor.Props
import akka.event.Logging

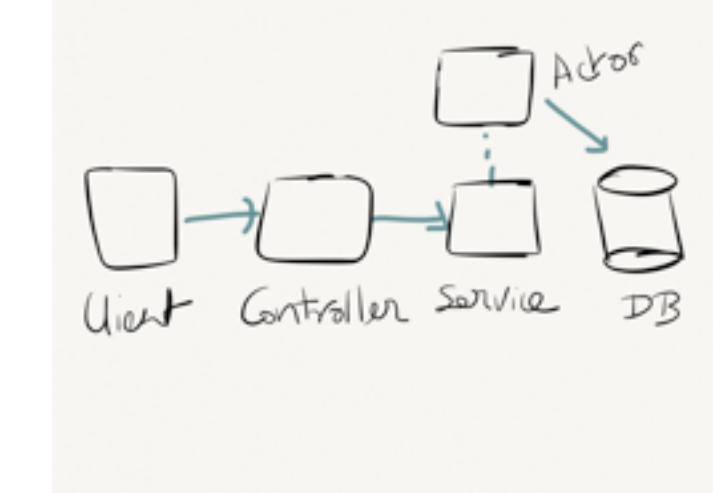
class SampleActor extends Actor {
    val log = Logging(context.system, this)
    def receive = {
        case "test" => log.info("received test")
        case _      => log.info("received unknown message")
    }
}
```

Pattern matching...

```
def receive = {
    case "test" => log.info("received test")
    case _        => log.info("received unknown message")
}
```

Solution using Actor

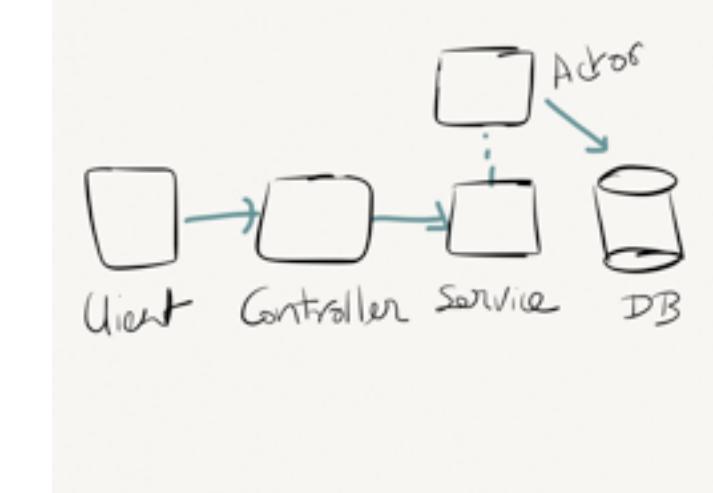
```
class SingleActorSearch(hotels: Seq[Hotel]) extends Actor {  
  
    val index: Map[String, Hotel] = ...  
  
    def receive: Receive = {  
        case HotelQuery(search) => sender ! findHotels(search)  
    }  
    ...  
    ...  
    private def findHotels(search: SearchCriteria): HotelResponse = {  
        val matched = for {  
            (s, hotel) <- index  
            if s contains search.getSearchString.toLowerCase  
        } yield hotel  
        HotelResponse(matched.toSeq)  
    }  
}
```



Initializing Actor

```
@Service  
@Singleton  
class AkkaSearchBean extends SearchService {  
    @PersistenceContext @annotation.target.setter  
    var em: EntityManager = null  
  
val system = ActorSystem("search-service")
```

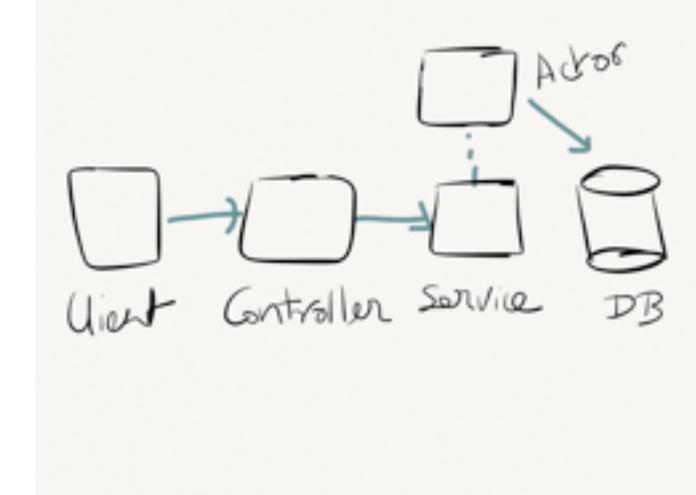
```
@PostConstruct  
def makeSearchActor = {  
    // Startup....  
    def getHotels = {  
        val hotels = em.createQuery("select h from Hotel h") ...  
        hotels foreach em.detach  
        hotels  
    }  
    // Now feed data into Akka Search service.  
    val searchProps = Props(new SingleActorSearch(getHotels))  
    // Create the search actor  
    system.actorOf(searchProps, "search-service-frontend")  
}  
}
```



Using the Actor

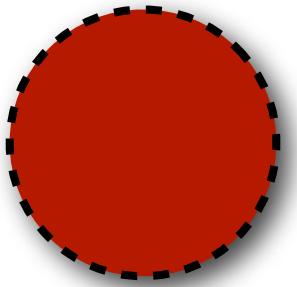
```
/** Returns the current search service front-end actor. */
def searchActor: ActorRef = system.actorFor(system / "search-service-frontend")

override def findHotels(criteria: SearchCriteria): java.util.List[Hotel] = {
  implicit val timeout = Timeout(5 seconds)
  val response = (searchActor ? HotelQuery(criteria)).mapTo[HotelResponse]
  Await.result(response, akka.util.Duration.Inf).hotels.asJava
}
```



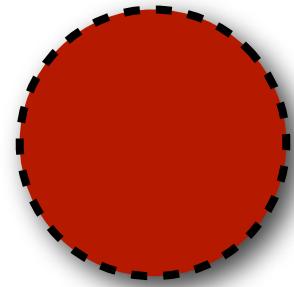
Topology

Guardian System Actor



Topology

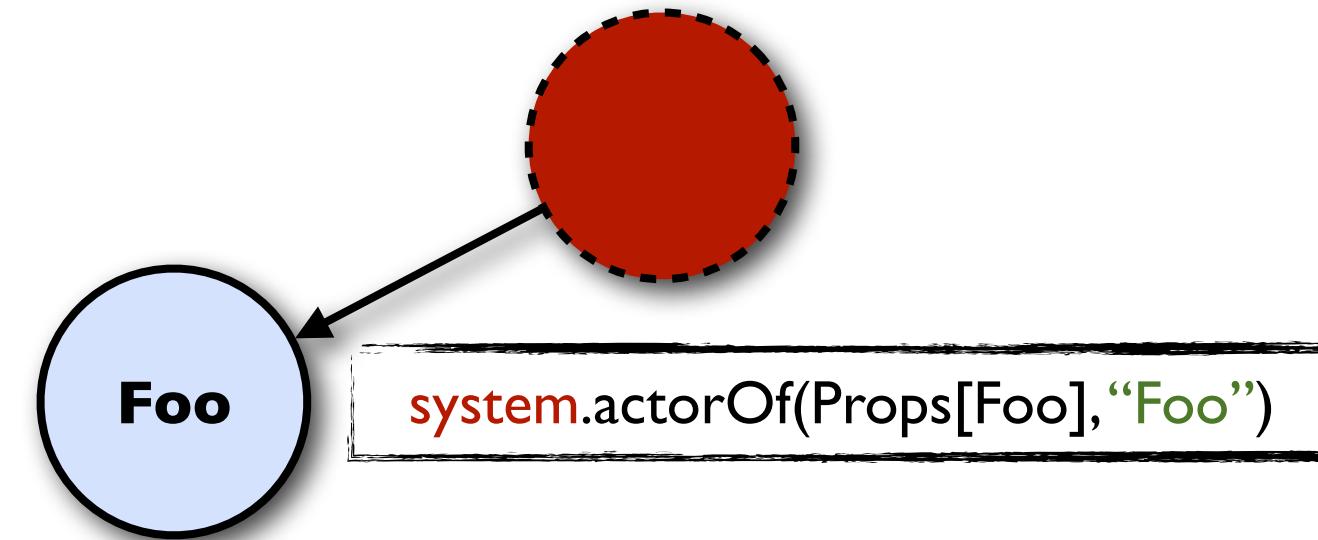
Guardian System Actor



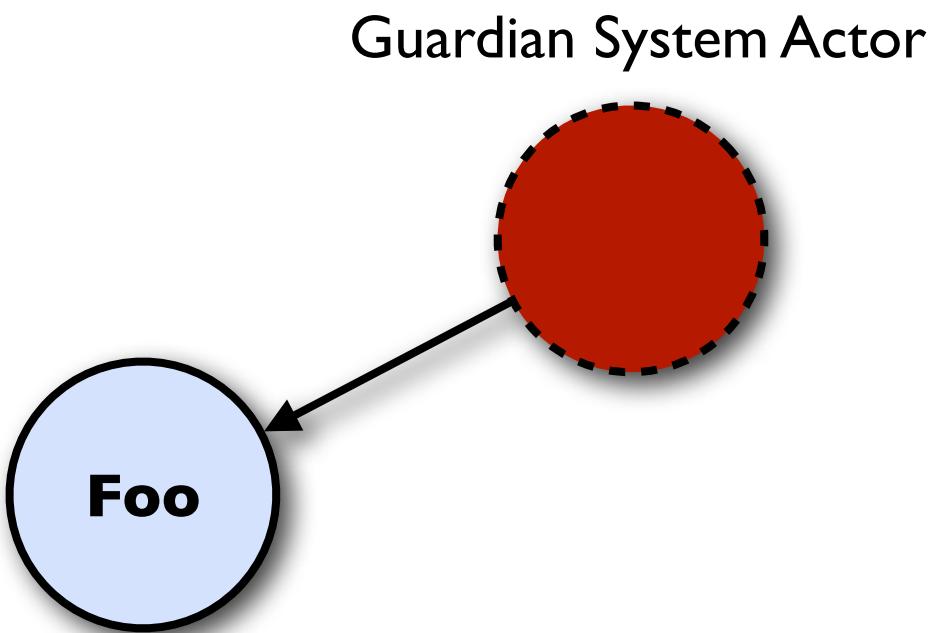
```
system.actorOf(Props[Foo], "Foo")
```

Topology

Guardian System Actor

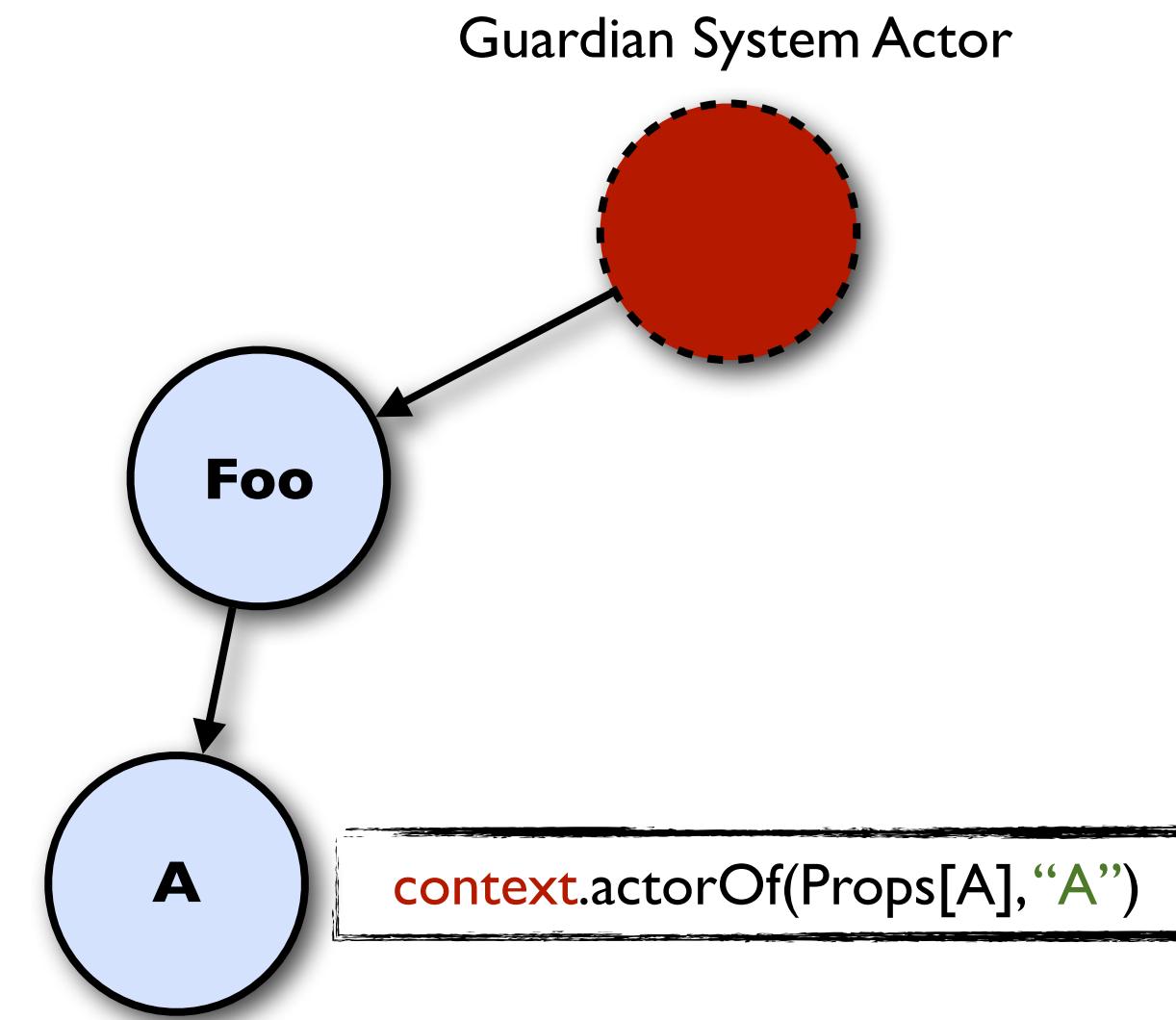


Topology

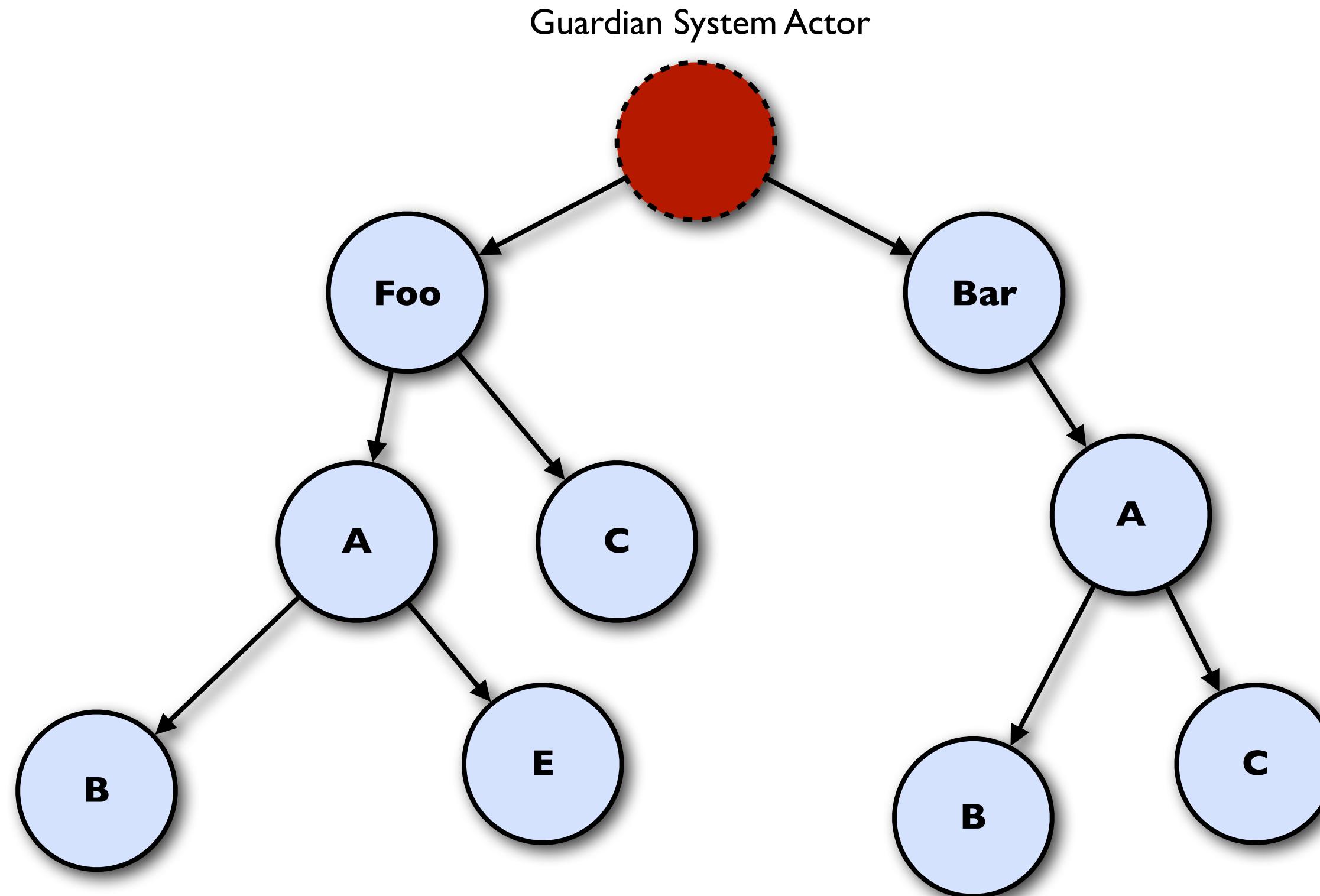


```
context.actorOf(Props[A], "A")
```

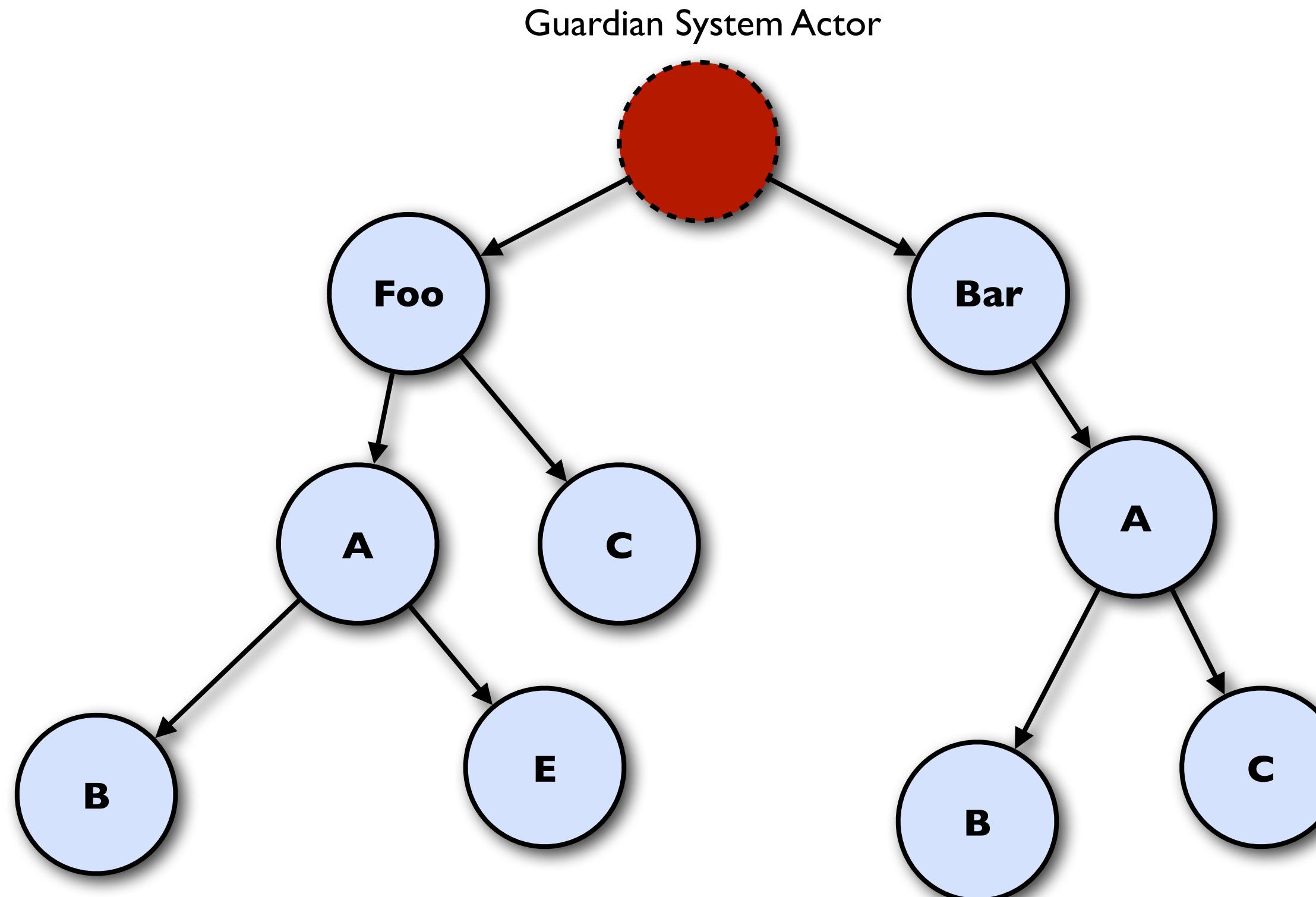
Topology



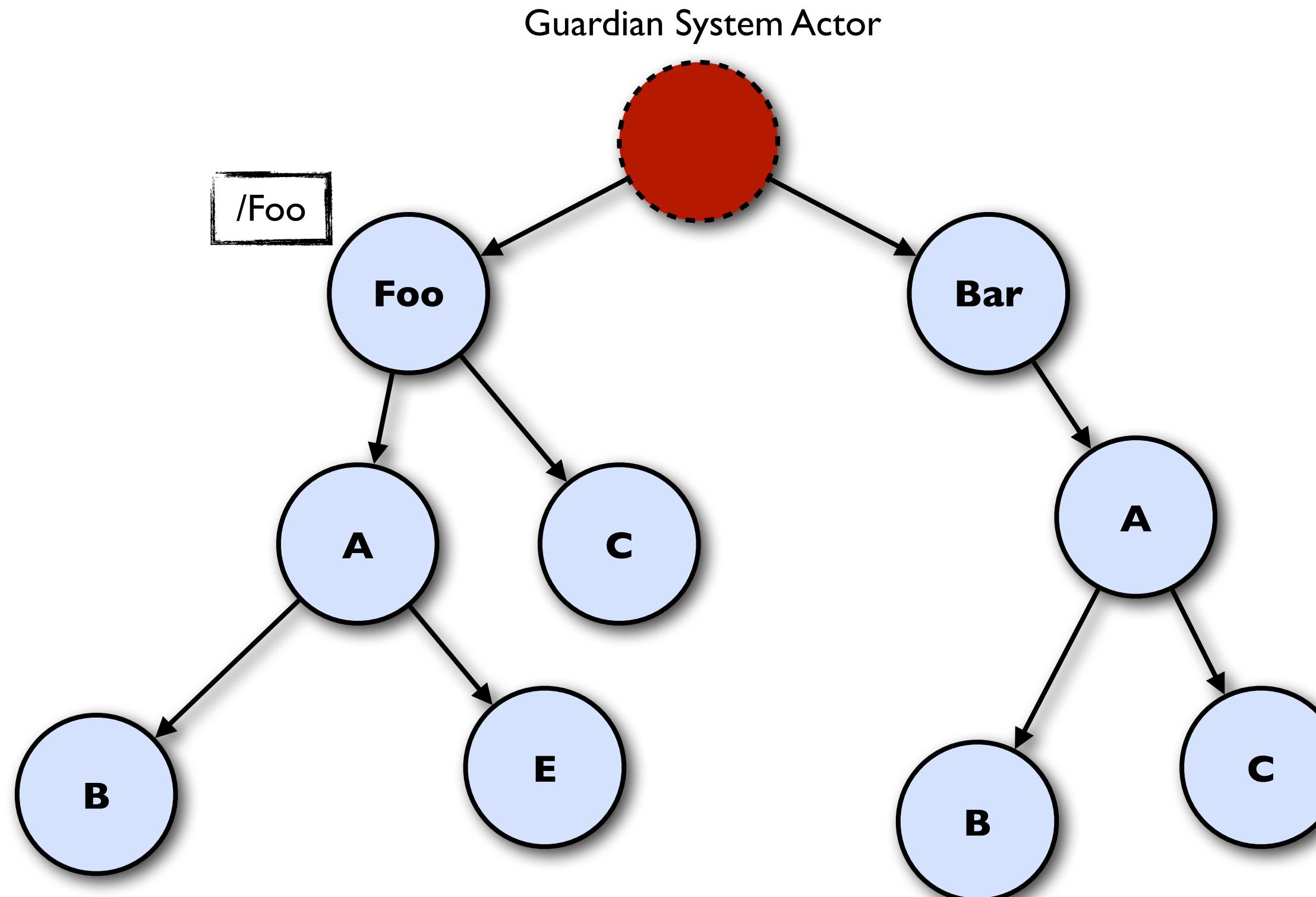
Topology



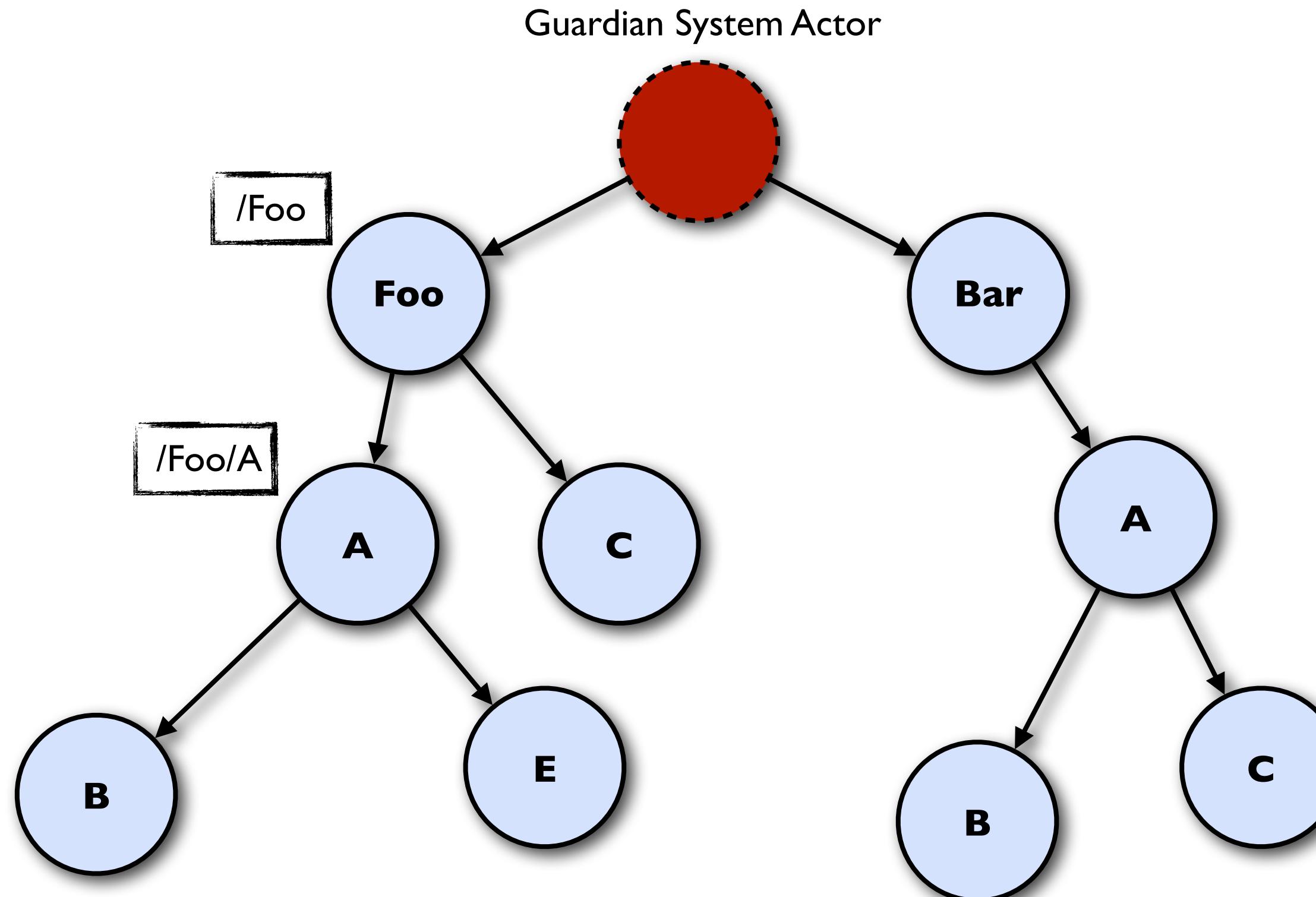
Name Resolution - like filesystem



Name Resolution - like filesystem

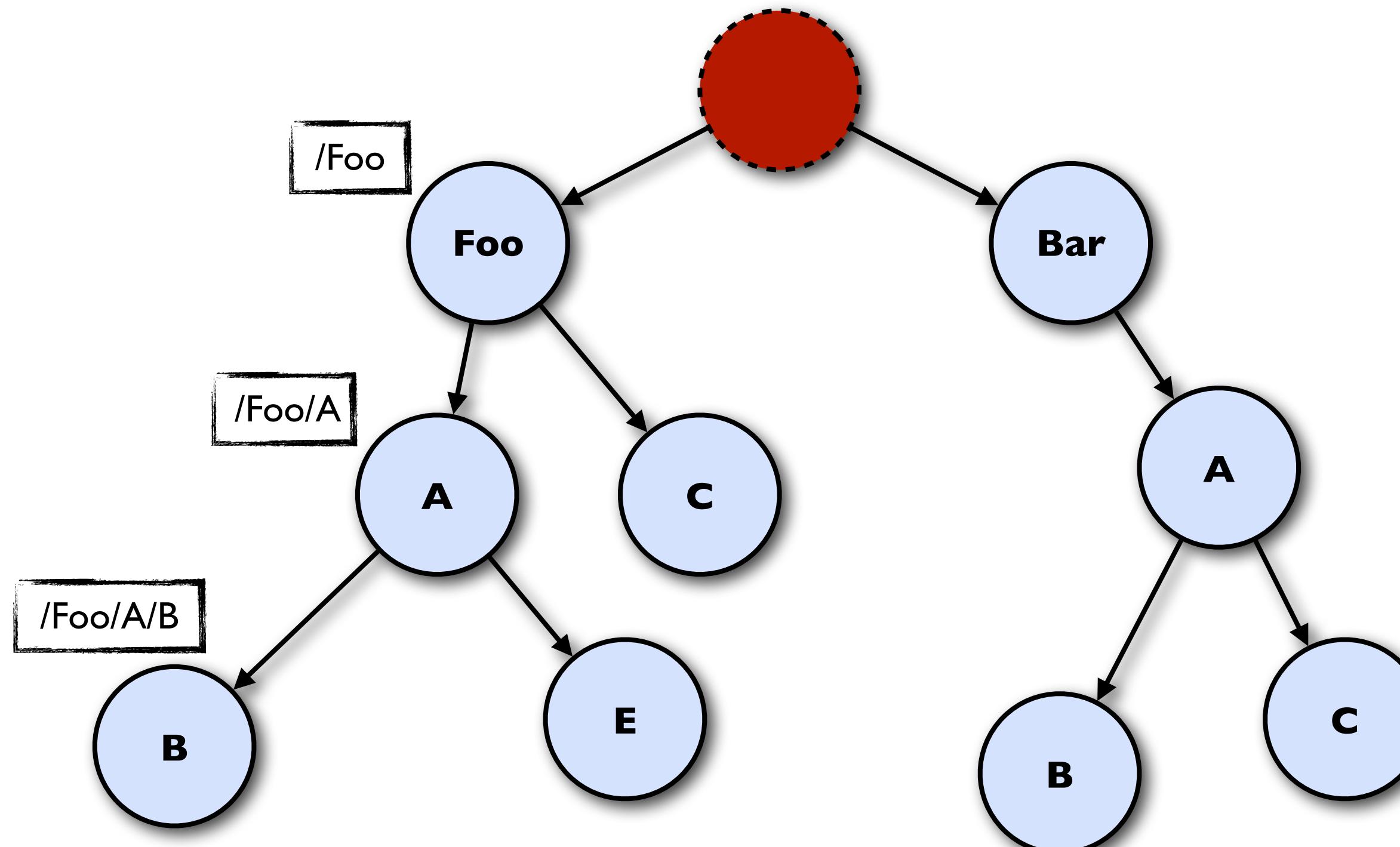


Name Resolution - like filesystem



Name Resolution - like filesystem

Guardian System Actor

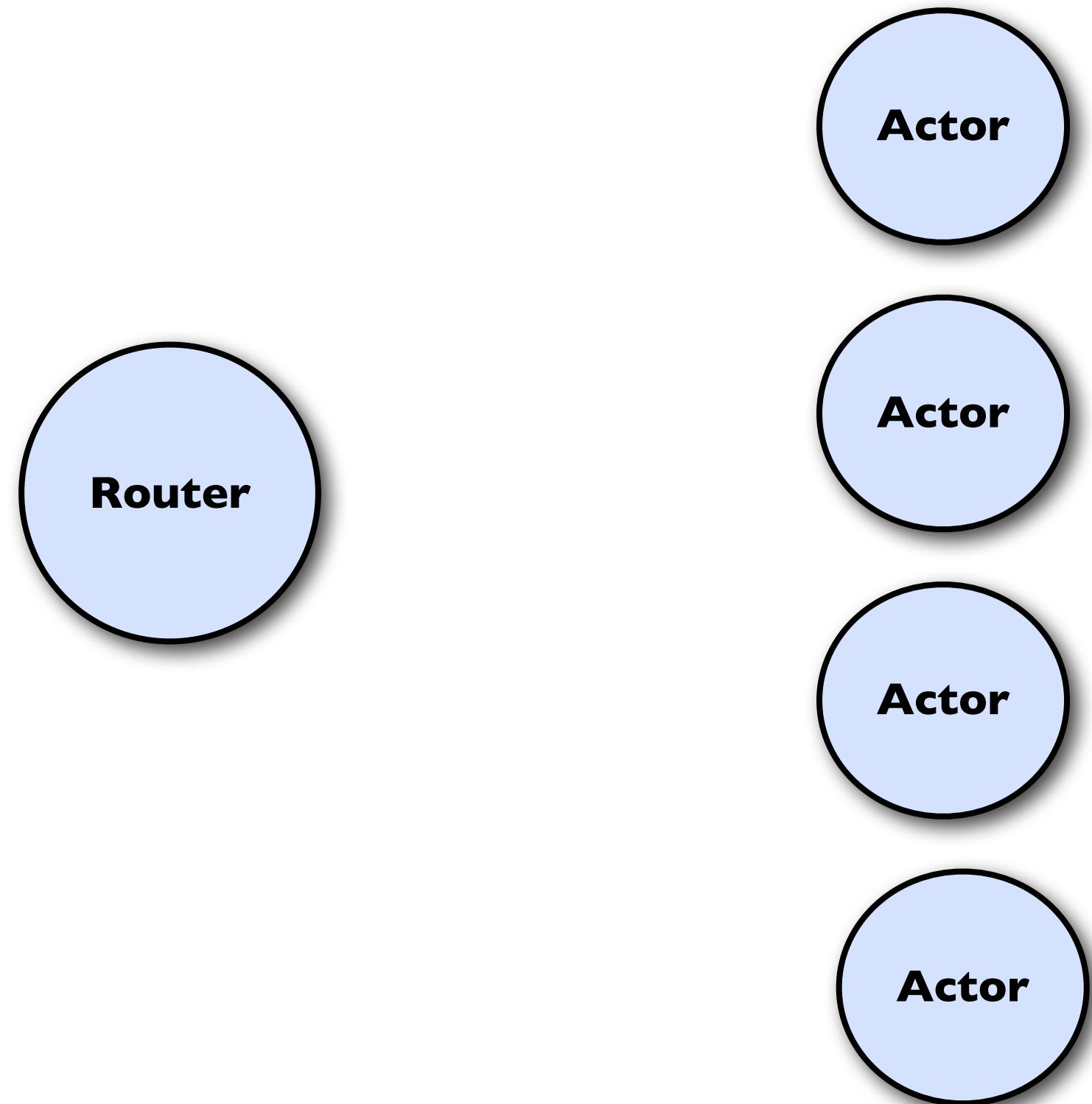


Recap

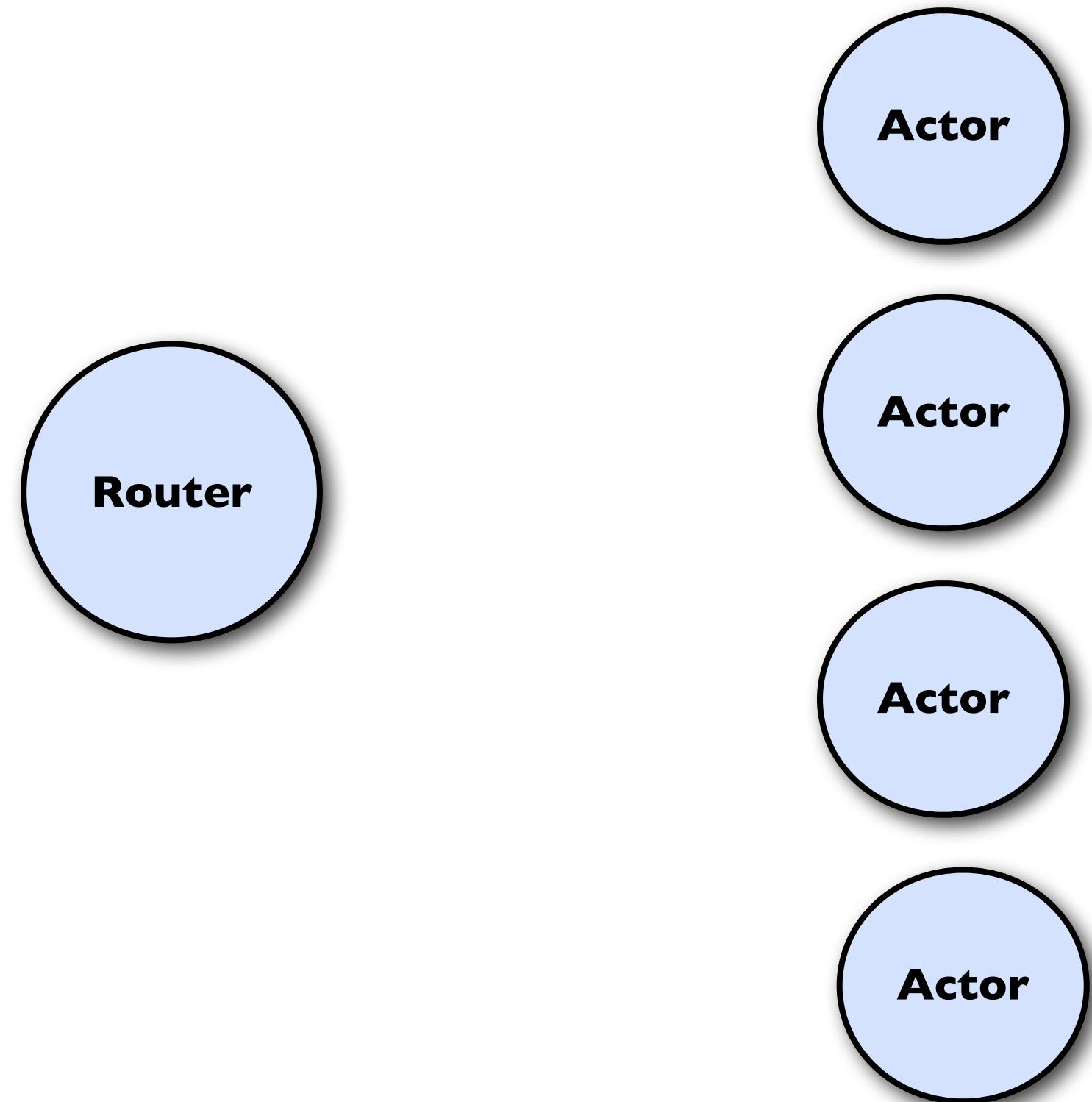
- Like organization, actors easily form hierarchy
- Actors are stateful
- Its a higher abstraction over threads

Next step - Router

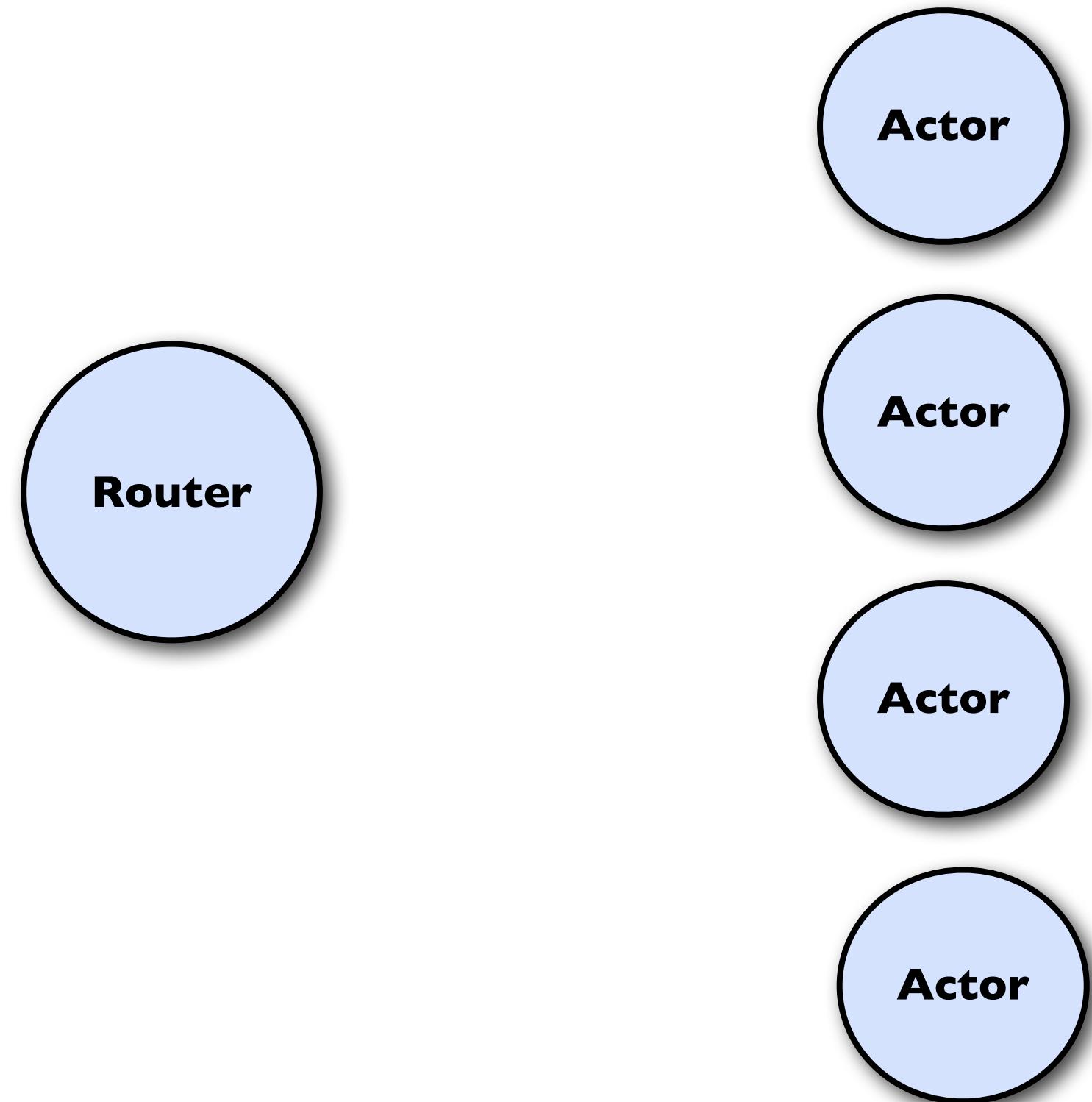
Next step - Router



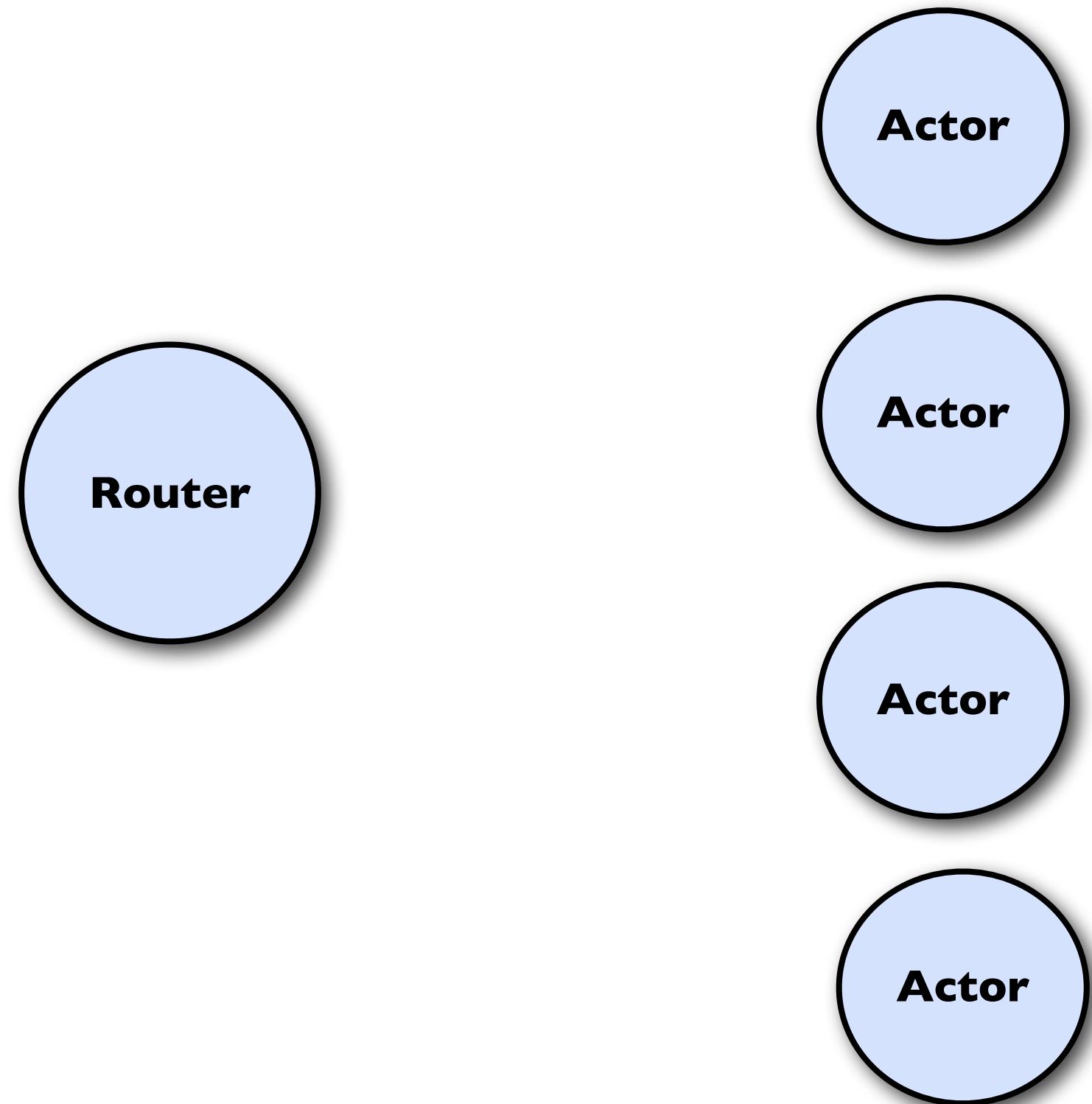
Next step - Router



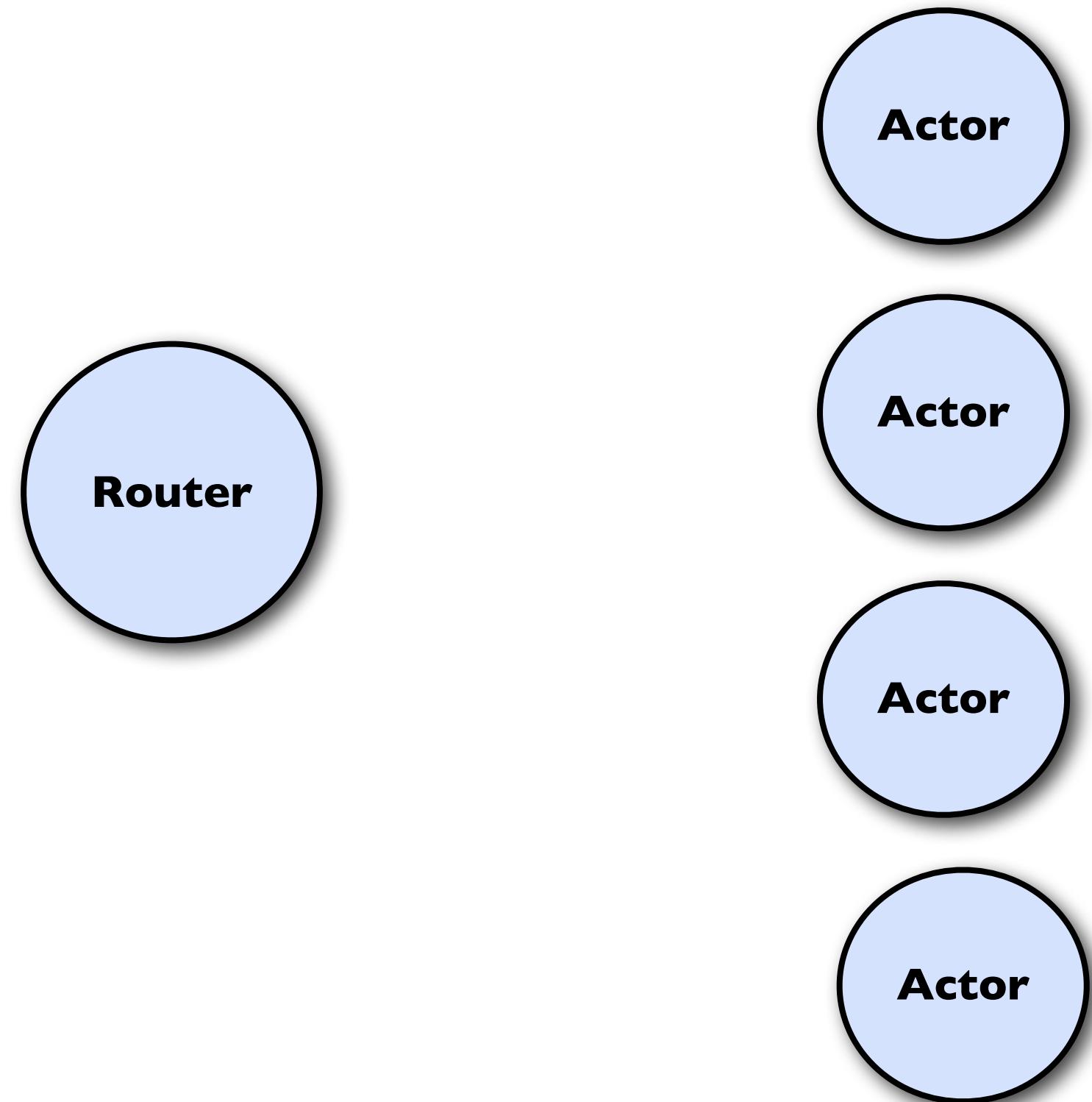
Next step - Router



Next step - Router



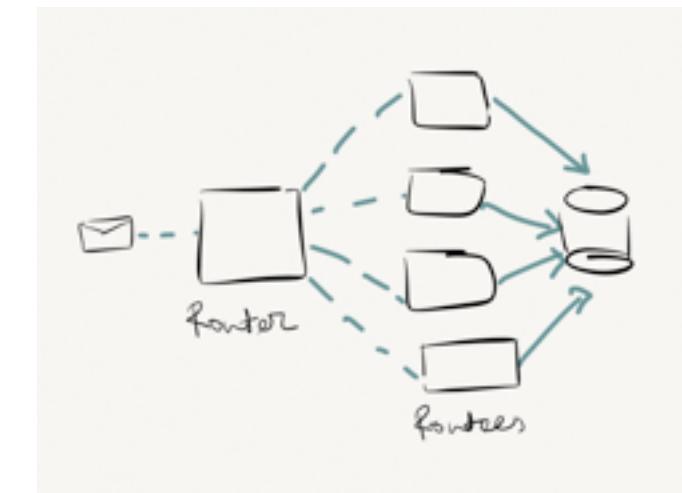
Next step - Router



Solution using Router

```
@PostConstruct
def makeSearchActor = {
    // Startup....
    def getHotels = {
        val hotels = em.createQuery("select h from Hotel h") ...
        hotels foreach em.detach
        hotels
    }
    // Now feed data into Akka Search service.
    val searchProps = Props(new SingleActorSearch(getHotels))
    val router = RoundRobinRouter(nrOfInstances=5)

    // Create the search actor
    system.actorOf(searchProps withRouter router , "search-service-frontend")
}
```



Scale out

```
akka {  
    actor {  
        provider = akka.remote.RemoteActorRefProvider  
        deployment {  
            /search-service-frontend {  
                remote =  
            }  
        }  
    }  
}
```

Scale out

```
akka {  
    actor {  
        provider = akka.remote.RemoteActorRefProvider  
        deployment {  
            /search-service-frontend {  
                remote =  
            }  
        }  
    }  
}
```

Configure a Remote Provider

Scale out

```
akka {  
    For the search actor  
    {  
        provider = akka.remote.RemoteActorRefProvider  
        deployment {  
            /search-service-frontend {  
                remote =  
            }  
        }  
    }  
}
```

Configure a Remote Provider

Scale out

```
akka {  
    For the search actor  
    provider = akka.remote.RemoteActorRefProvider  
    deployment {  
        /search-service-frontend {  
            remote =  
        }  
        Define Remote Path  
    }  
}
```

Configure a Remote Provider

Scale out

```
akka {  
    For the search actor  
    provider = akka.remote.RemoteActorRefProvider  
    deployment {  
        /search-service-frontend {  
            remote = akka://  
        }  
        Define Remote Path  
    }  
    Protocol  
}
```

Configure a Remote Provider

Scale out

```
akka {  
    For the search actor  
    provider = akka.remote.RemoteActorRefProvider  
    deployment {  
        /search-service-frontend {  
            remote = akka://MySystem  
        }  
    }  
}
```

Configure a Remote Provider

Define Remote Path

Protocol

Actor System

Scale out

```
akka {  
    For the search actor  
    provider = akka.remote.RemoteActorRefProvider  
    deployment {  
        /search-service-frontend {  
            remote = akka://MySystem@machine1  
        }  
    }  
}
```

Configure a Remote Provider

Define Remote Path

Protocol

Actor System

Hostname

Scale out

```
akka {  
    For the search actor  
    provider = akka.remote.RemoteActorRefProvider  
    deployment {  
        /search-service-frontend {  
            remote = akka://MySystem@machine1:2552  
        }  
    }  
}
```

Configure a Remote Provider

Define Remote Path Protocol Actor System Hostname Port

Scale out

```
akka {  
    For the search actor  
    provider = akka.remote.RemoteActorRefProvider  
    deployment {  
        /search-service-frontend {  
            remote = akka://MySystem@machine1:2552  
        }  
    }  
}
```

Configure a Remote Provider

Define Remote Path Protocol Actor System Hostname Port

Zero code changes

Recap

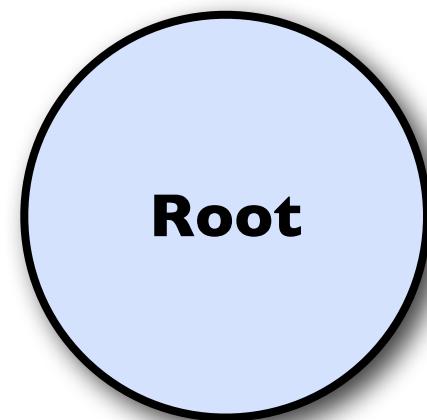
- Compile vs deployment decision
- Location Transparency
- Clustering support(Coming)

Scaling out

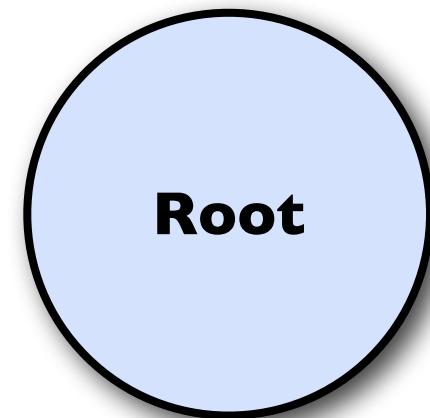
- We use split and join pattern called scatter and gather

Scatter Phase

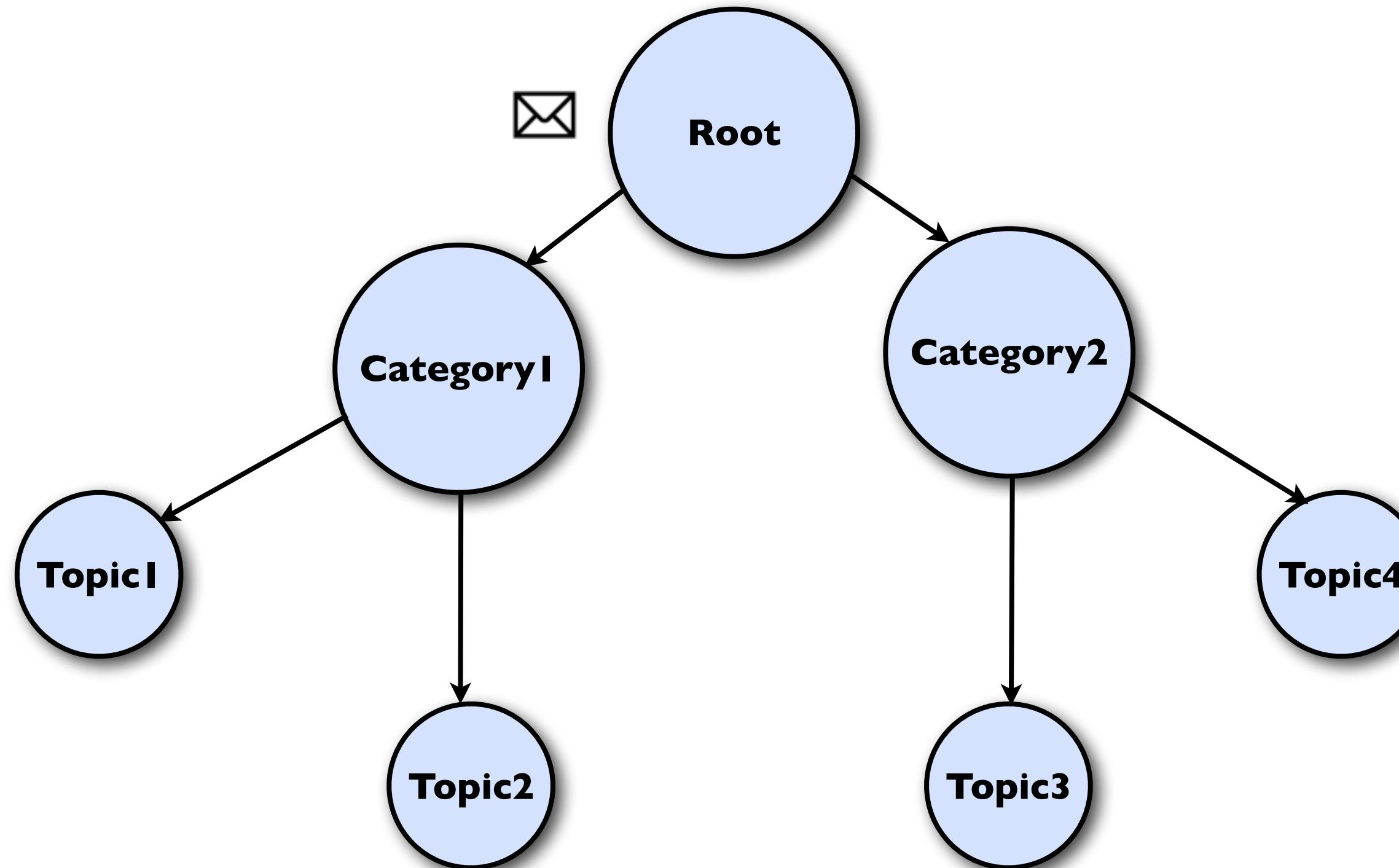
Scatter Phase



Scatter Phase

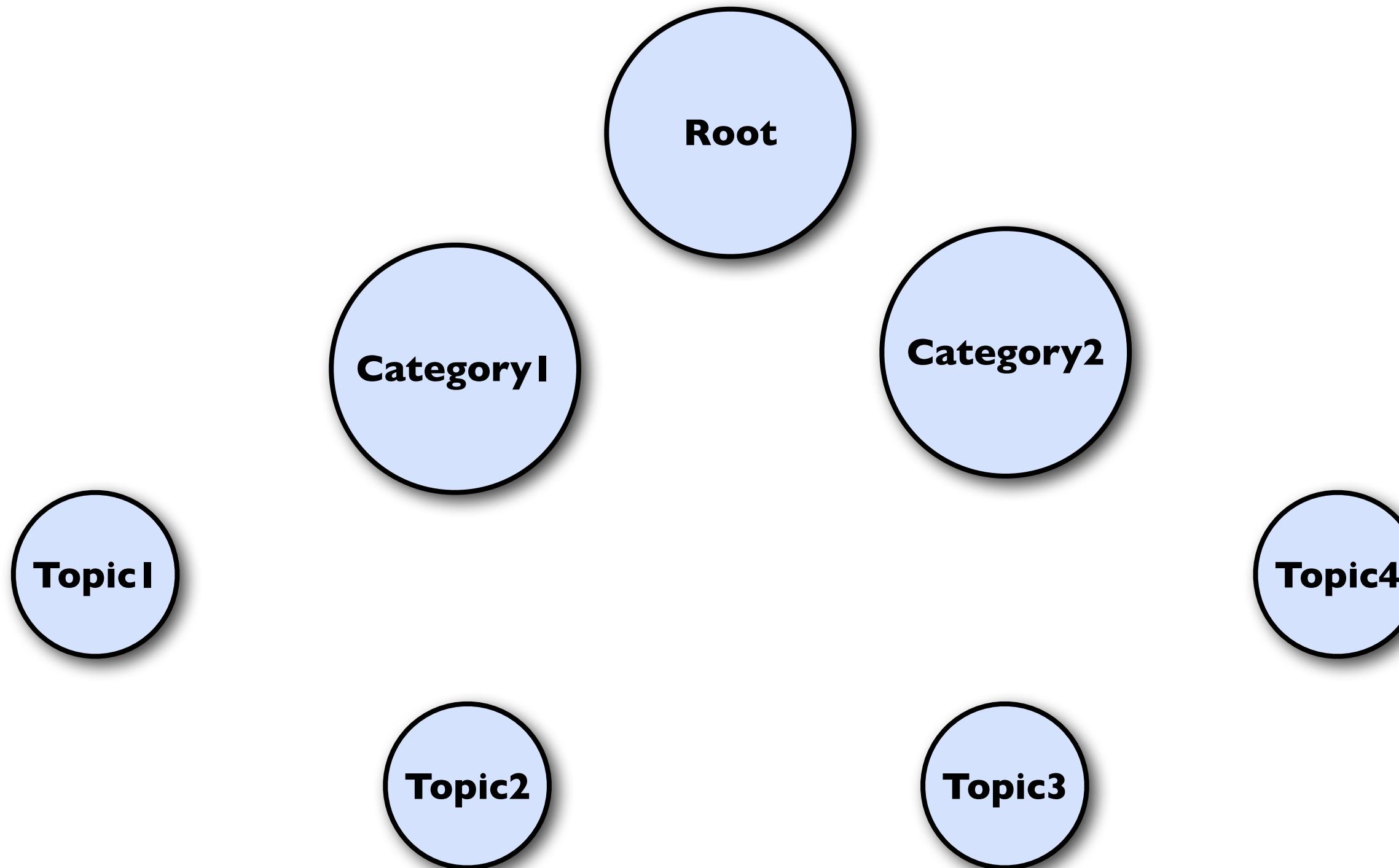


Scatter Phase

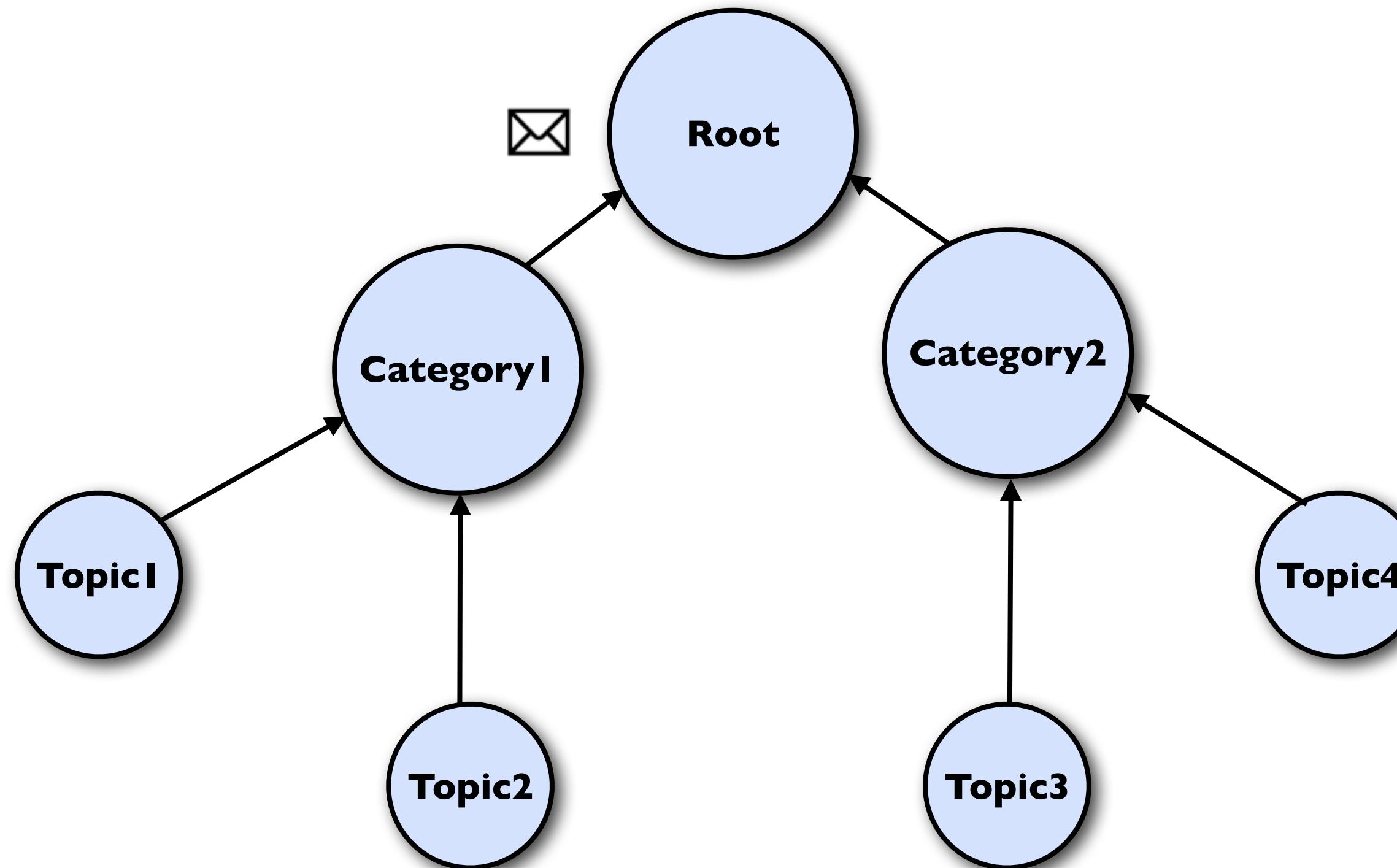


Gather Phase

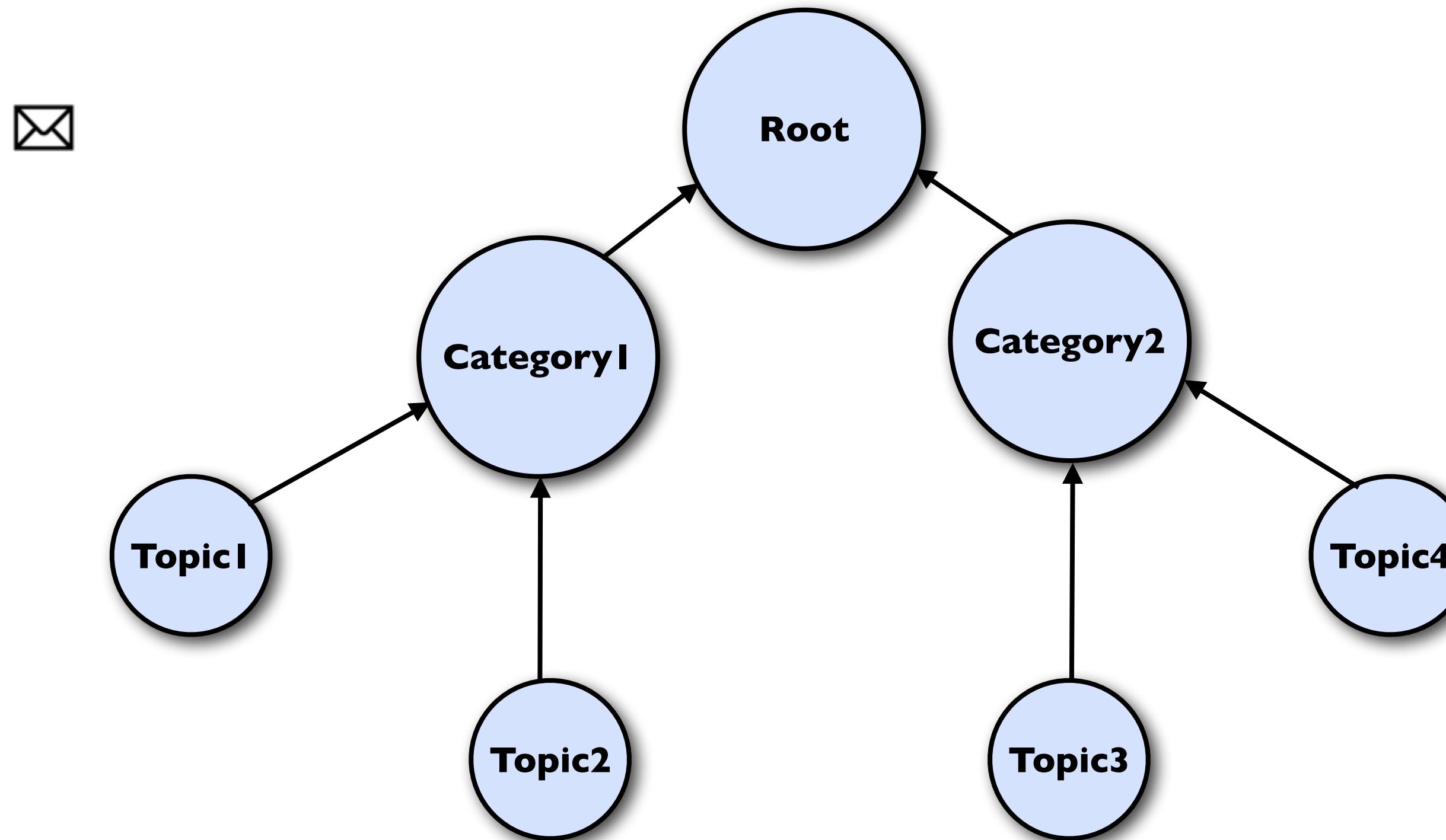
Gather Phase



Gather Phase



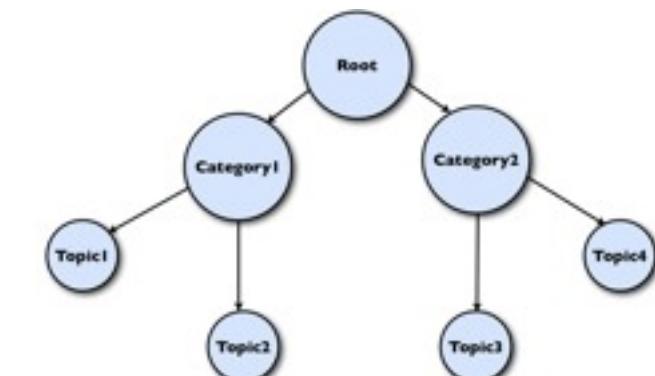
Gather Phase



Solution using Scatter-Gather

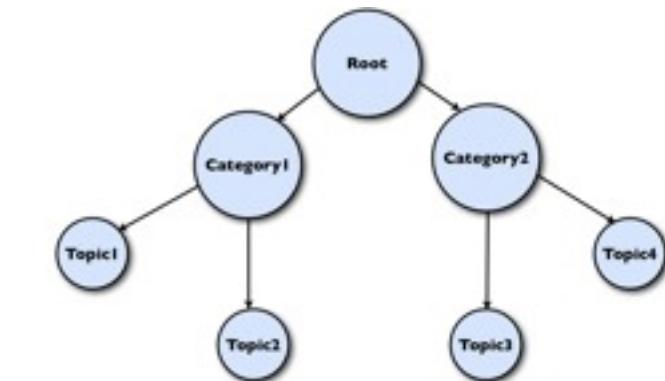
```
@PostConstruct
def makeSearchActor = {
    // Startup....
    def getHotels = {
        val hotels = em.createQuery("select h from Hotel h") ...
        hotels foreach em.detach
        hotels
    }
    //val router = RoundRobinRouter(nrOfInstances=5)
    //val rawService = system.actorOf(searchProps withRouter router, "search-service-raw")

    val searchTreeProps = Props(new CountryCategoryActor(getHotels))
    val rawService = system.actorOf(searchTreeProps, "search-service-frontend")
    ()
}
```



Scatter Actor

```
abstract class CategoryActor(hotels: Seq[Hotel]) extends Actor {  
    val children = for {  
        (cat, hotels) <- hotels groupBy category  
        actorProps = Props(newChild(hotels))  
    } yield context.actorOf(actorProps, scrubActorName(cat))  
  
    def receive: Receive = {  
        case query: HotelQuery =>  
            val listener = sender  
            val gathererProps = Props(new Gatherer(listener, children.size))  
            val gatherer = context.actorOf(gathererProps)  
            for(child <- children) {  
                child.tell(query, gatherer)  
            }  
    }  
  
    private def scrubActorName(name: String) = ...  
    protected def category(hotel: Hotel): String  
    protected def newChild(hotels: Seq[Hotel]): Actor  
}
```

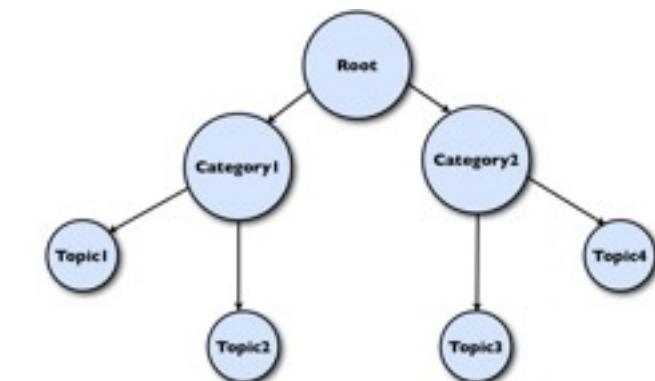


Gather Actor

```
class Gatherer(listener: ActorRef, numNodes: Long)
  extends Actor {
  var responses: Seq[HotelResponse] = Seq.empty

  def receive: Receive = {
    case response: HotelResponse =>
      responses = responses :+ response
      if(responses.size >= numNodes) joinResponses()
  }

  def joinResponses(): Unit = {
    listener ! HotelResponse(responses flatMap (_.hotels))
    context stop self
  }
}
```



Recap

- Splitting is better
- Small actors are better
- Actors are very cheap to create

Quiz

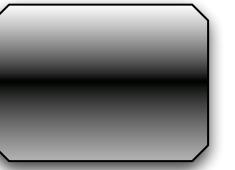
How you will know
that thread
crashed?

Stacktrace in log file

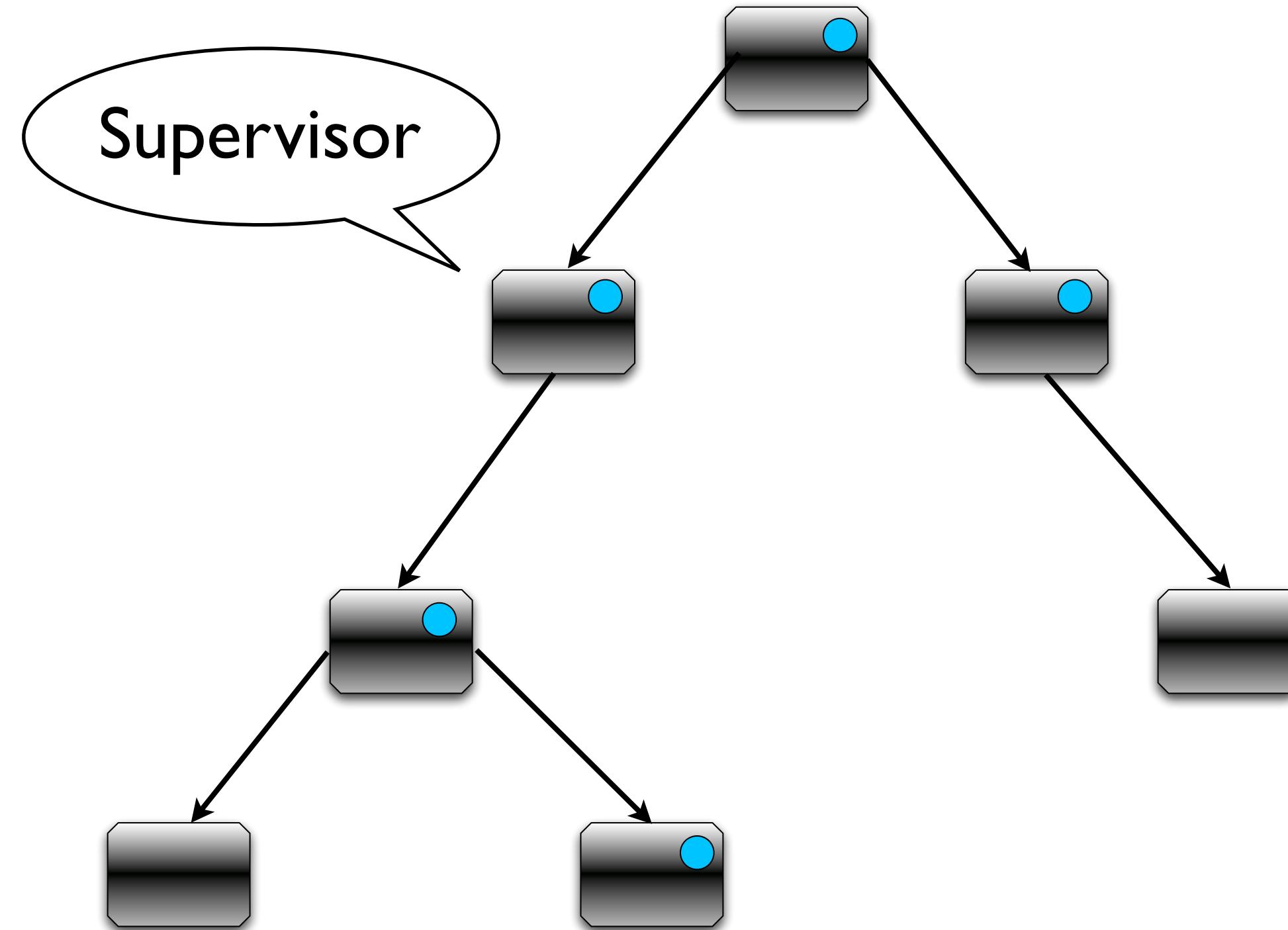
Akka model

Let it crash

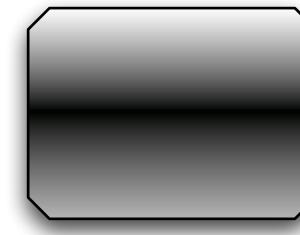
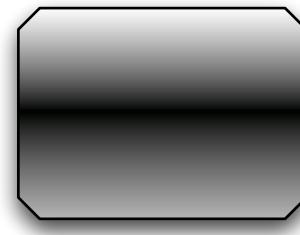
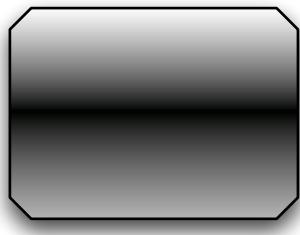
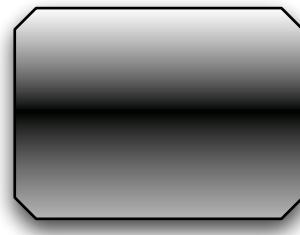
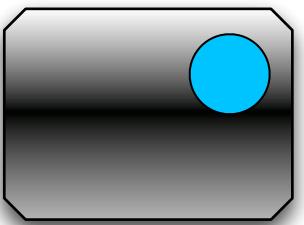
Actor Topology



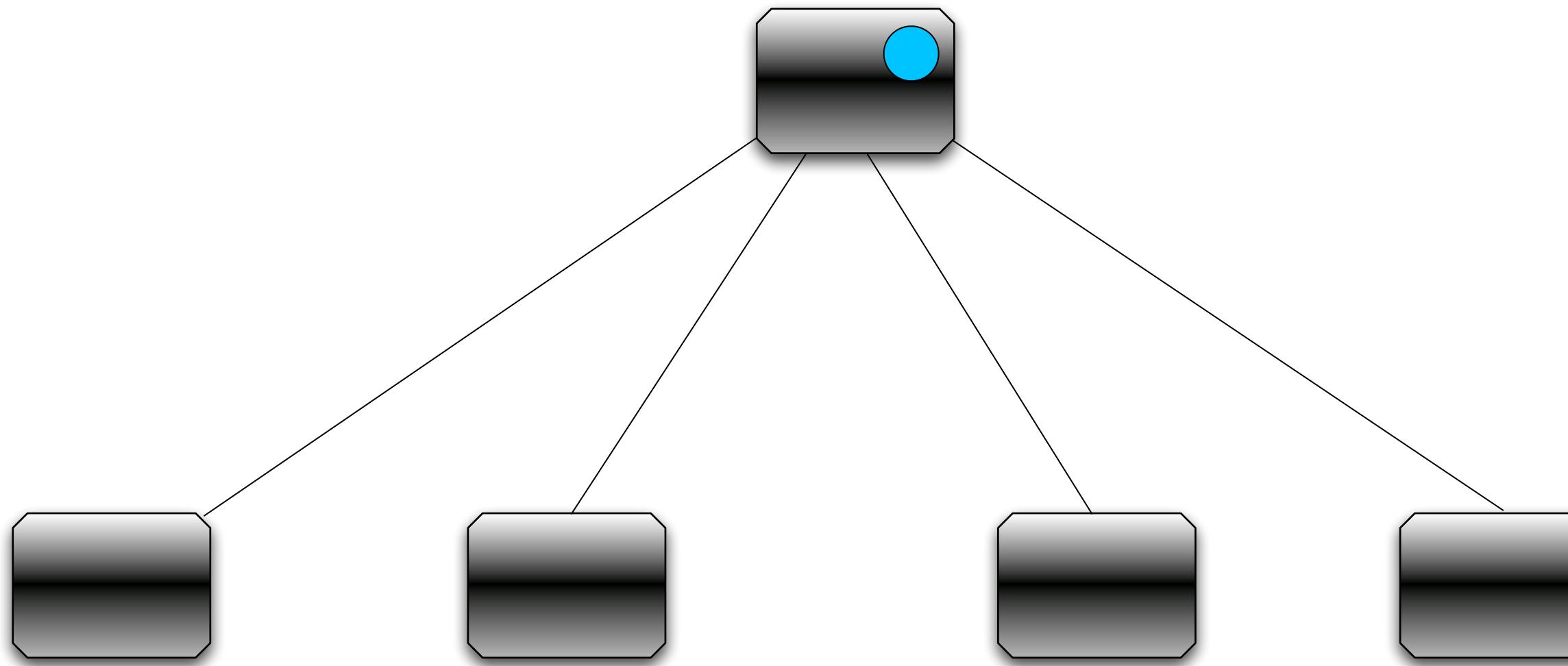
Actor Topology



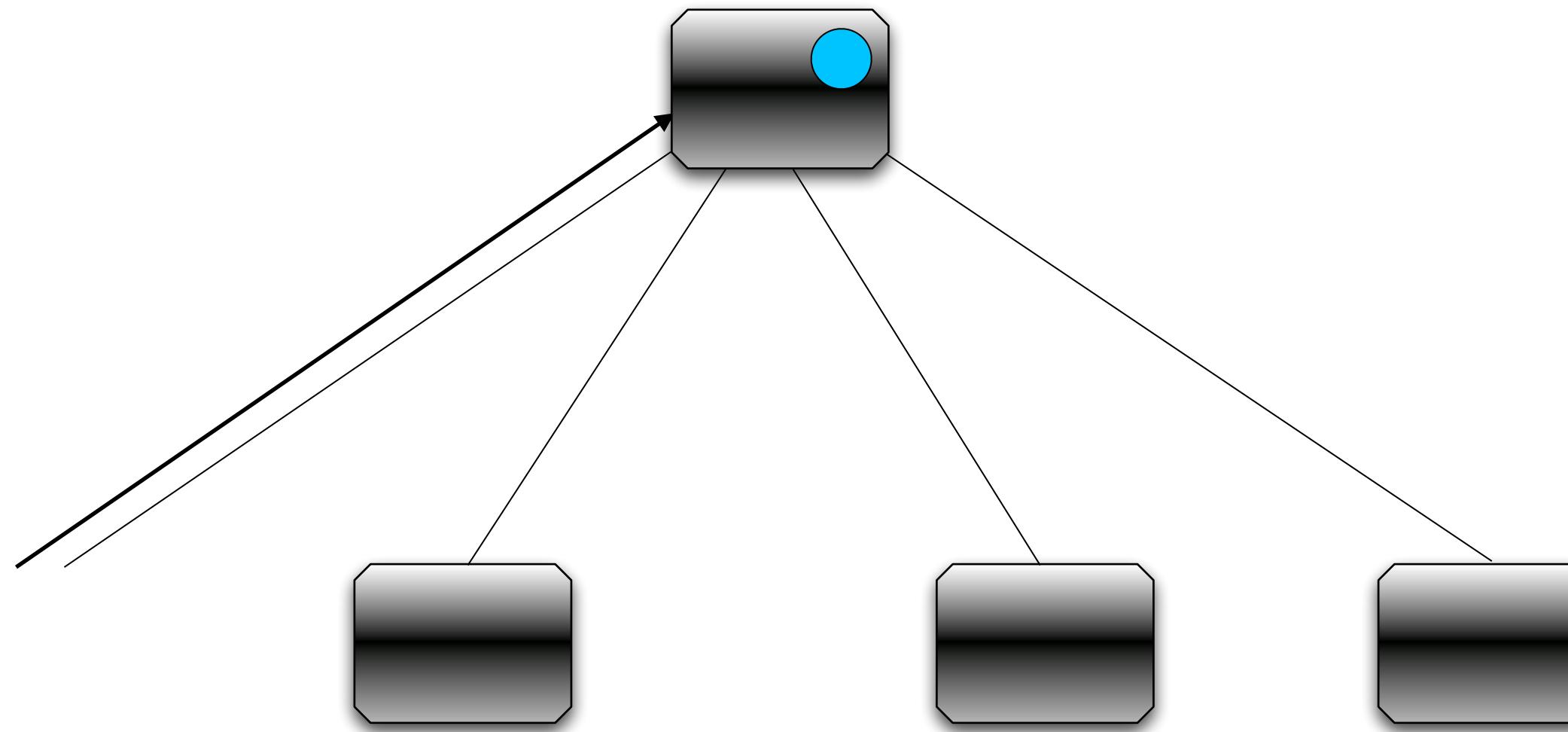
One for One strategy



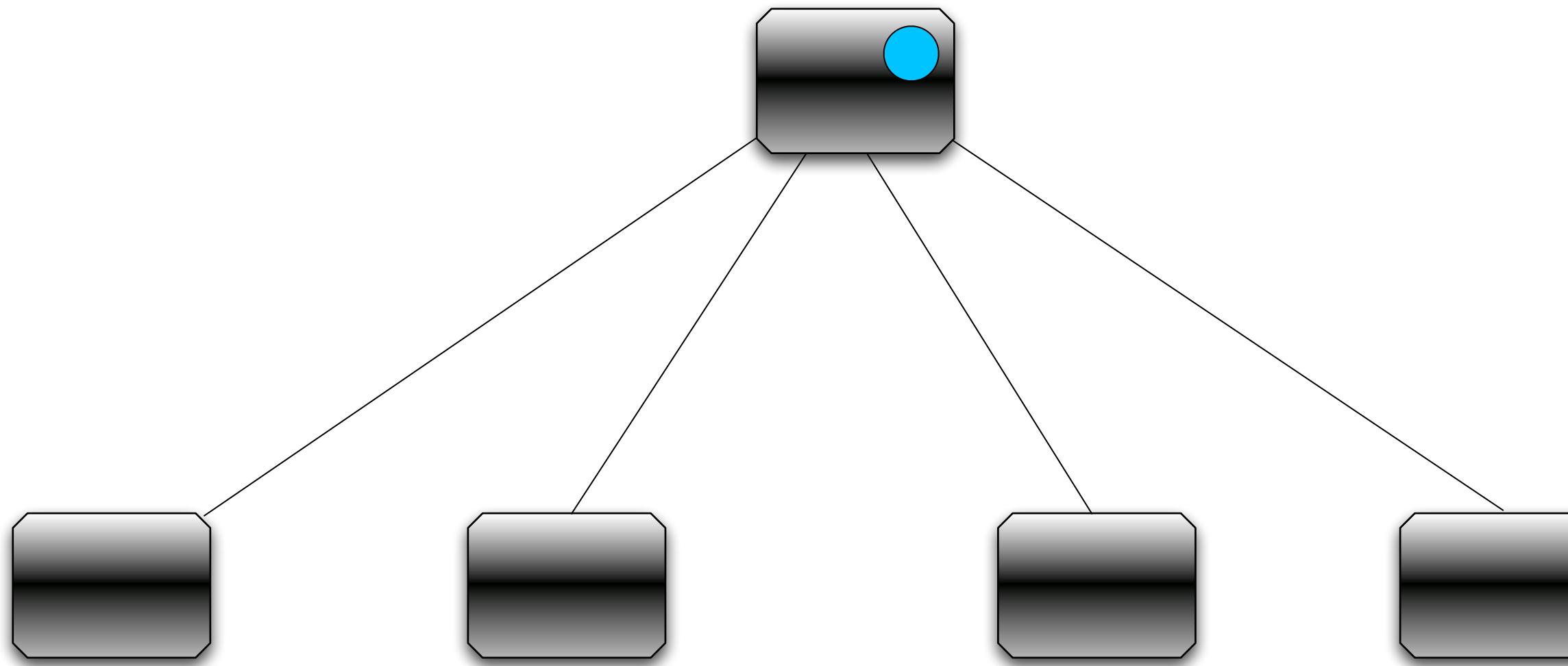
One for One strategy



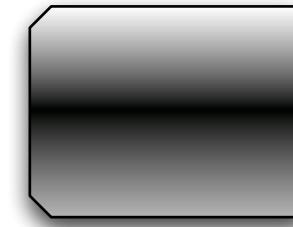
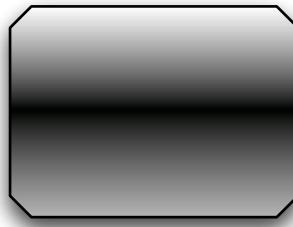
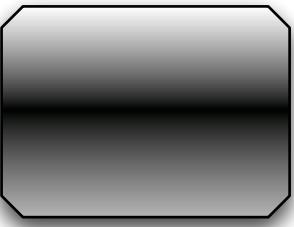
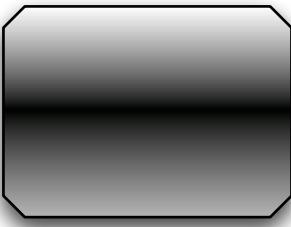
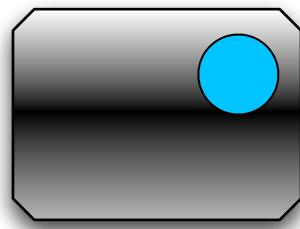
One for One strategy



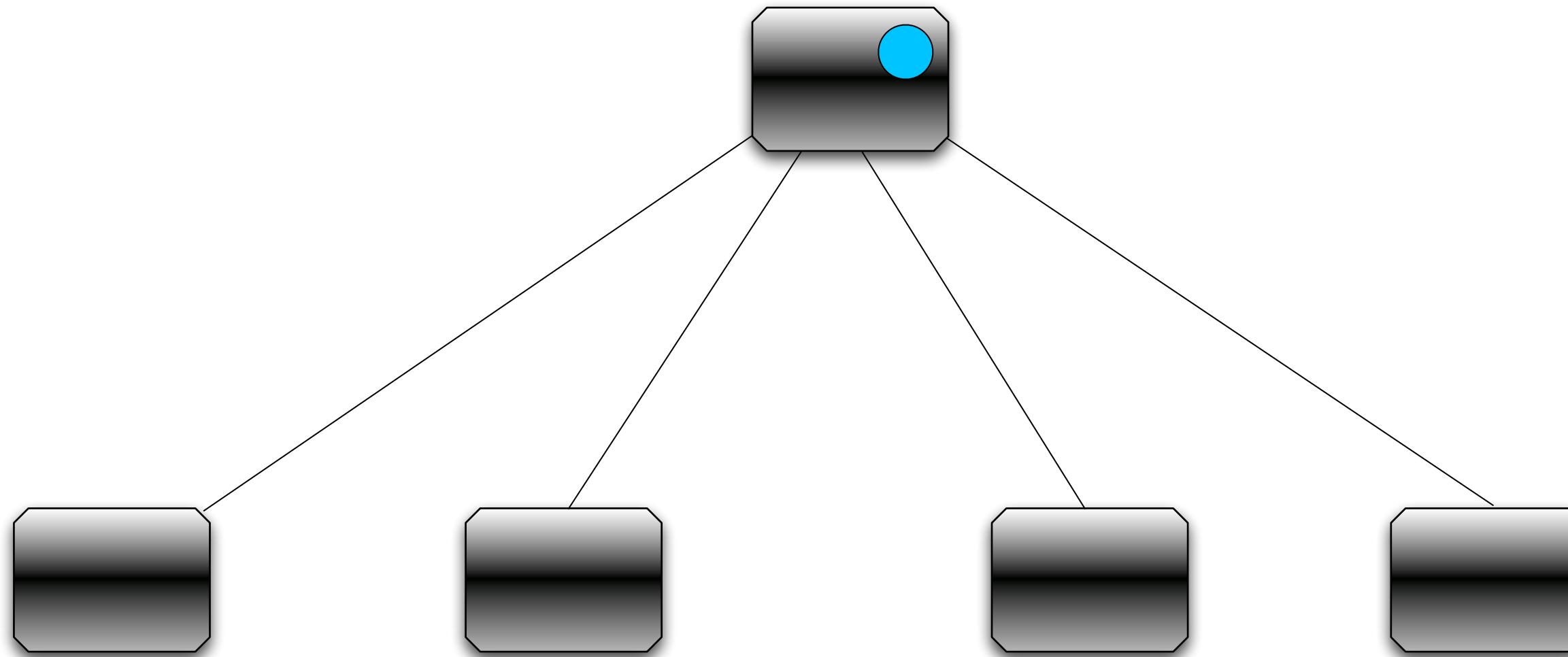
One for One strategy



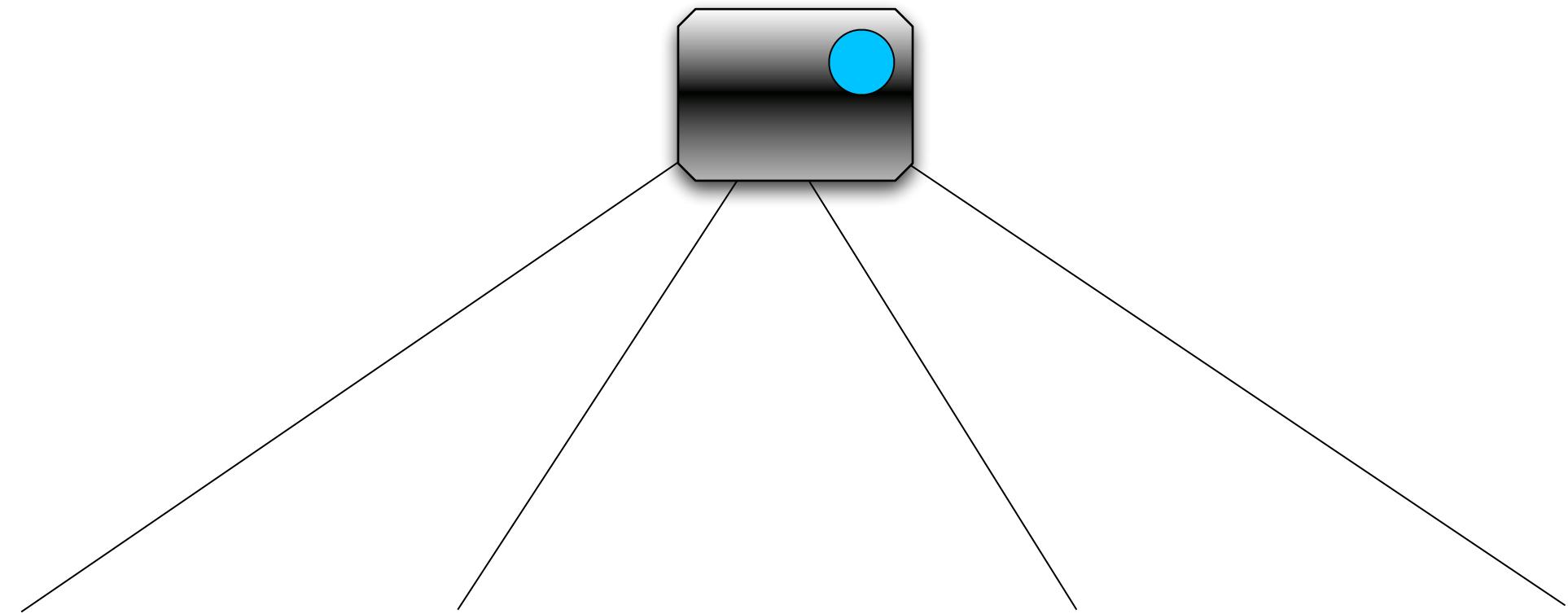
All for one strategy



All for one strategy



All for one strategy



Recap

- No more defensive programming
- Let it crash
- Errors flow up the topology not the stack

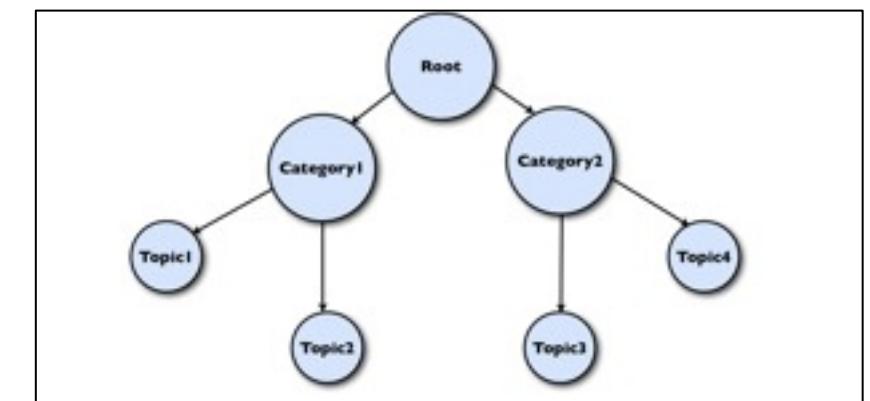
Become

- BECOME - dynamically redefines Actor's behavior
- Triggered reactively by receive of message
- Behaviors are stacked & can be pushed or popped

Why would I want to do that?

- Implement graceful degradation
- Adaptively transform to ActorPool or Router
- Use your imagination

Throttling

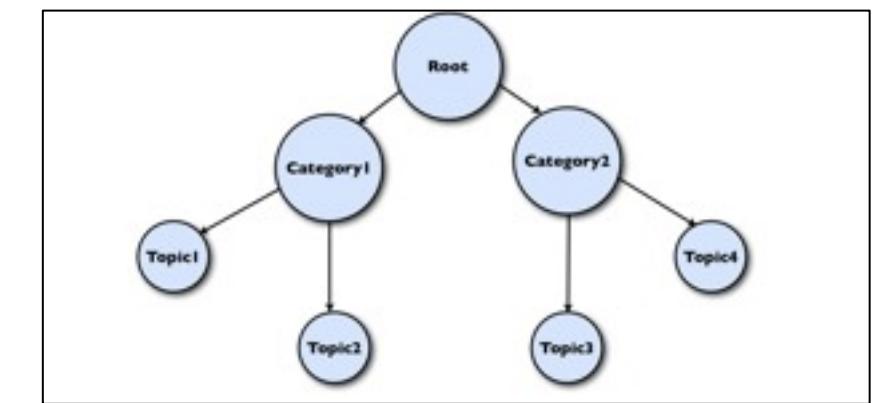


Throttling

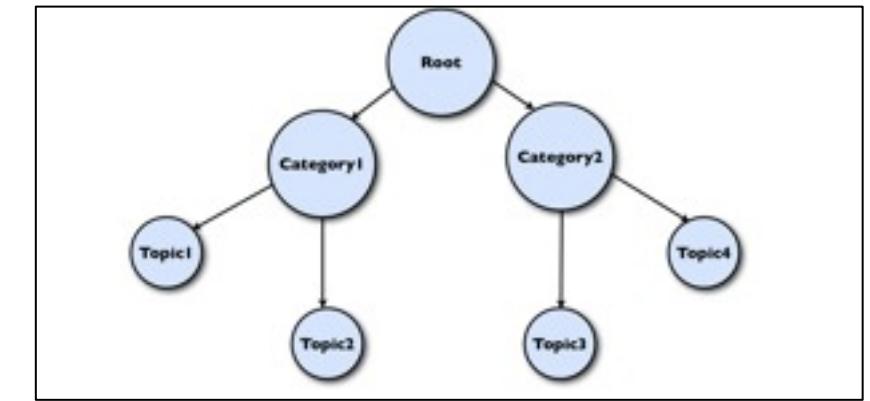
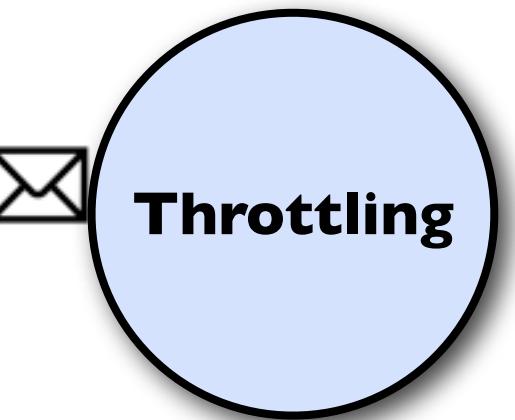
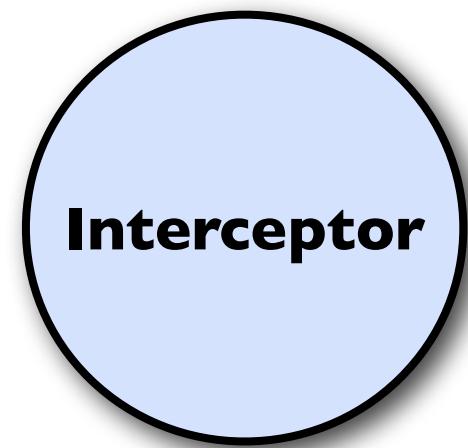
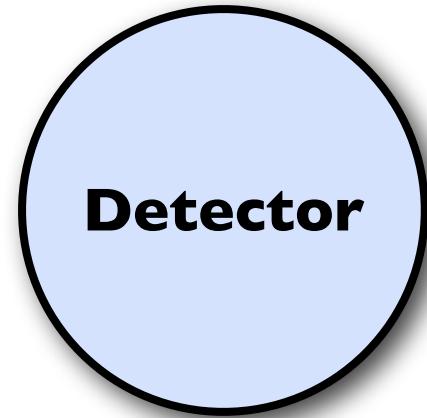
Detector

Interceptor

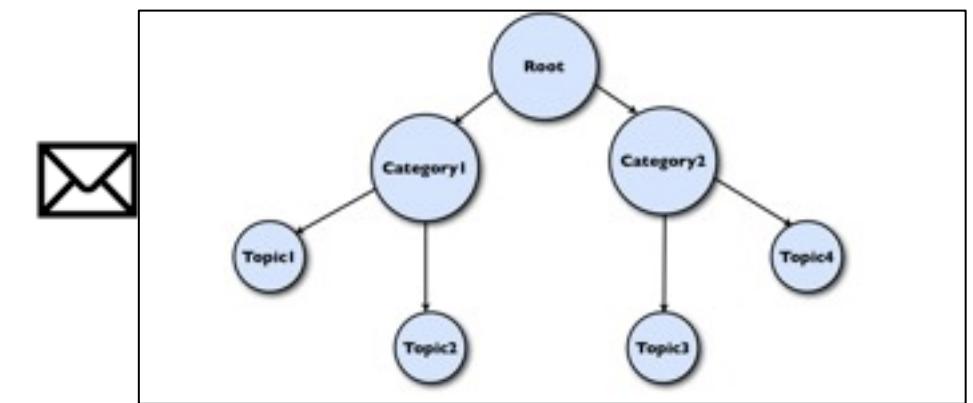
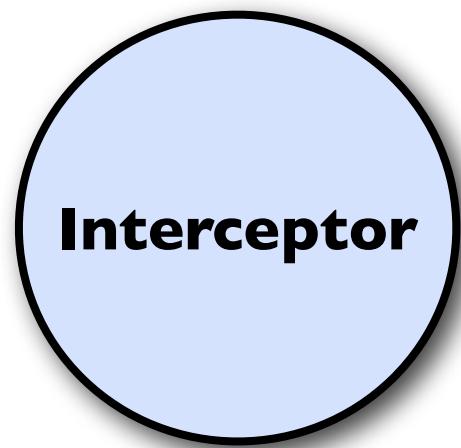
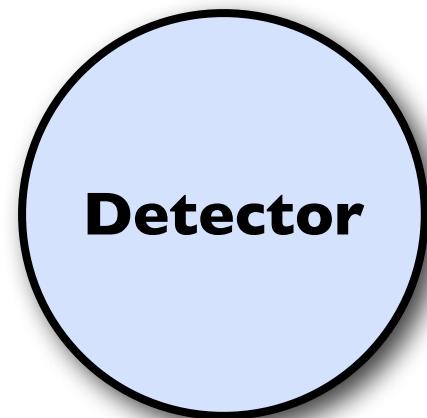
Throttling



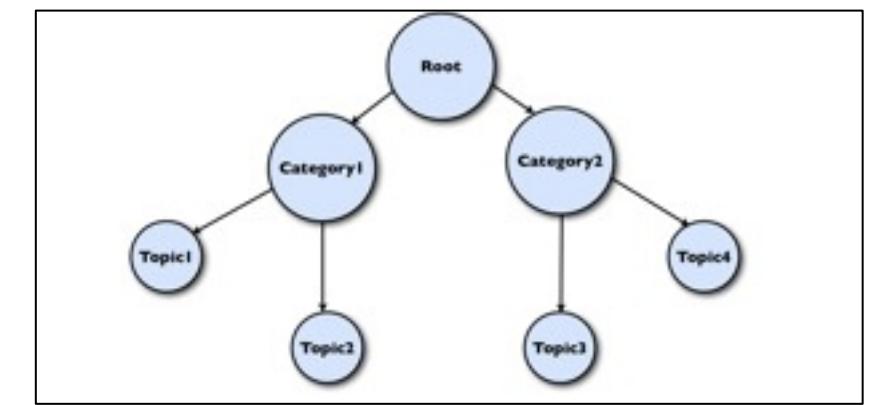
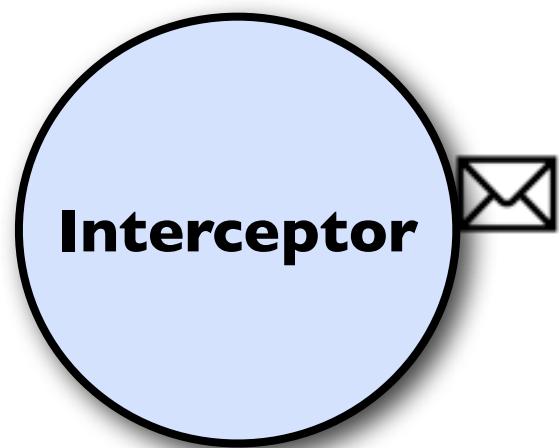
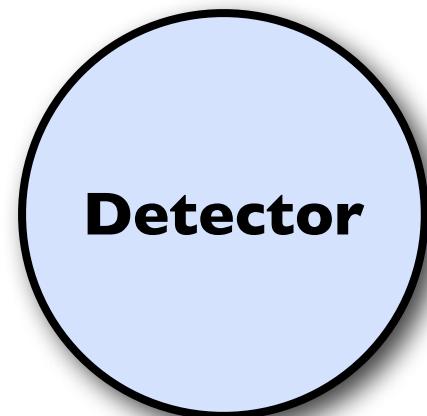
Throttling



Throttling



Throttling

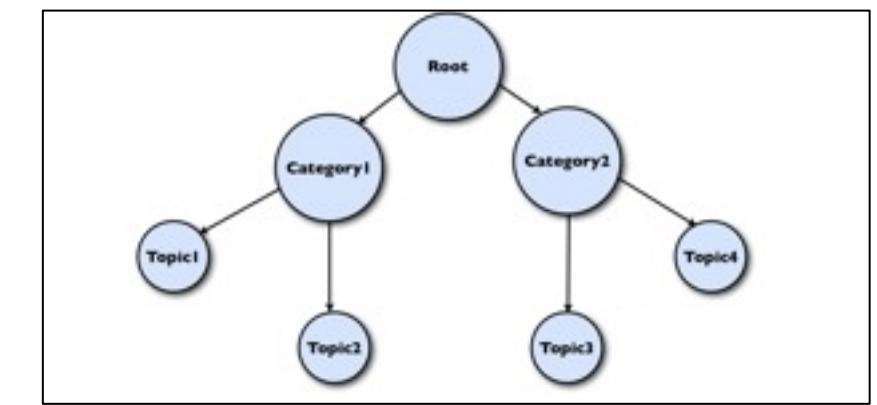


Throttling

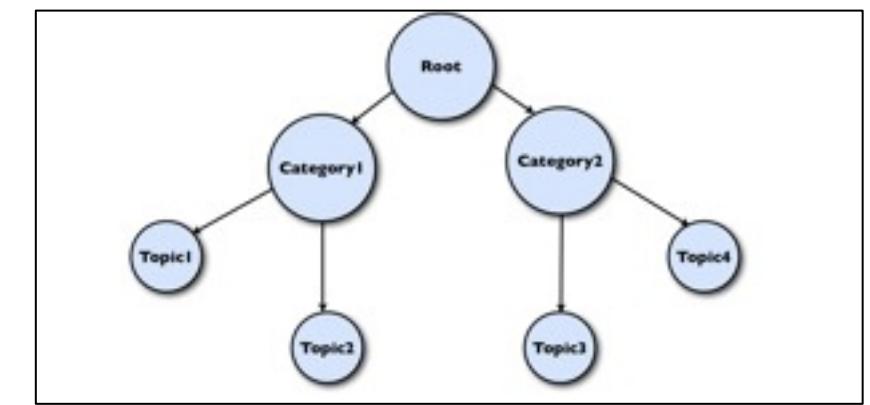
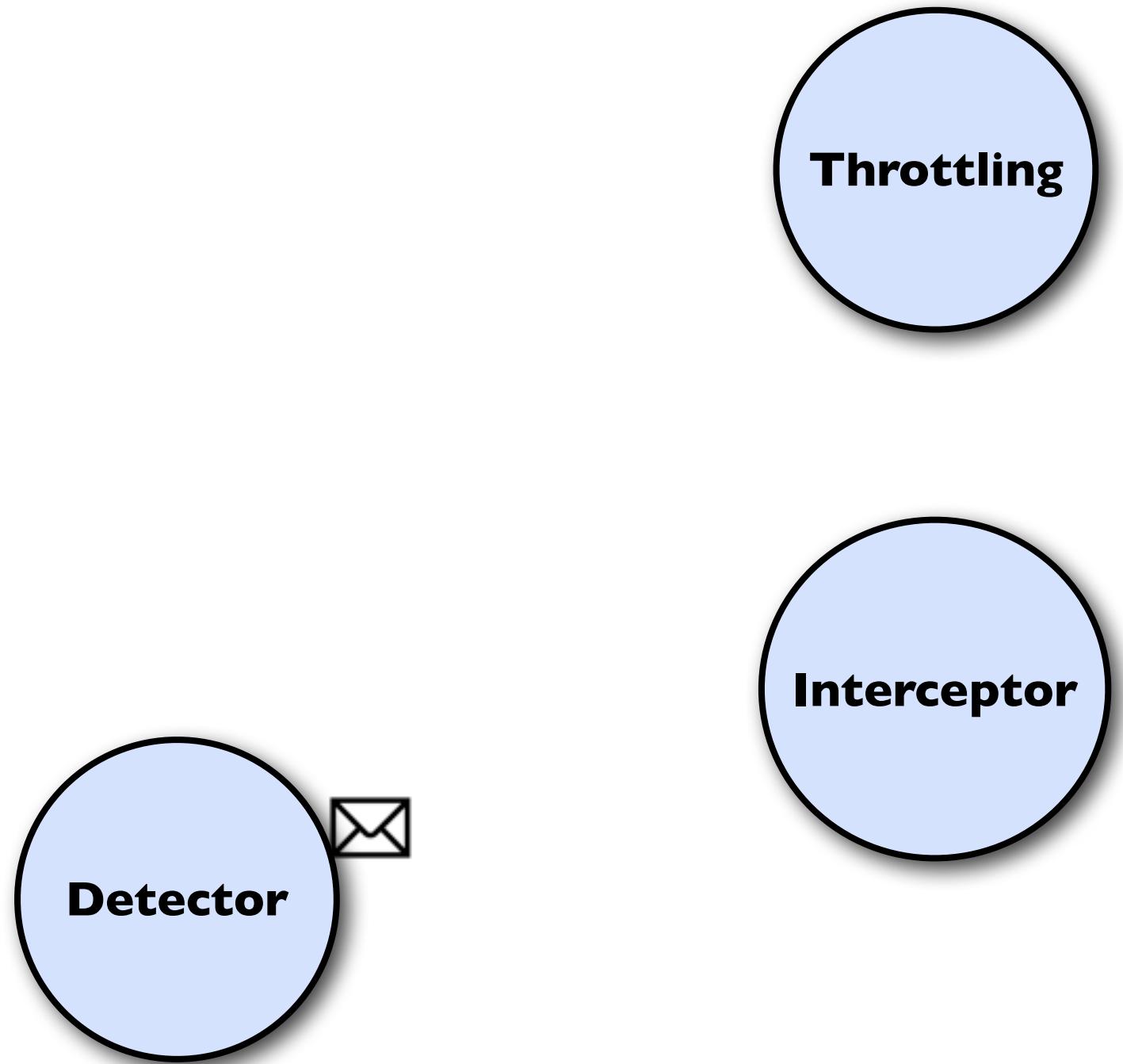
Detector

Interceptor

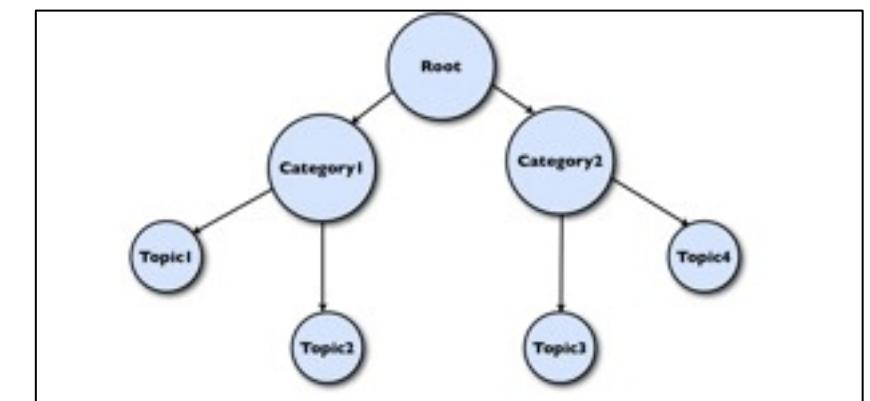
Throttling



Throttling



Throttling(timeout)

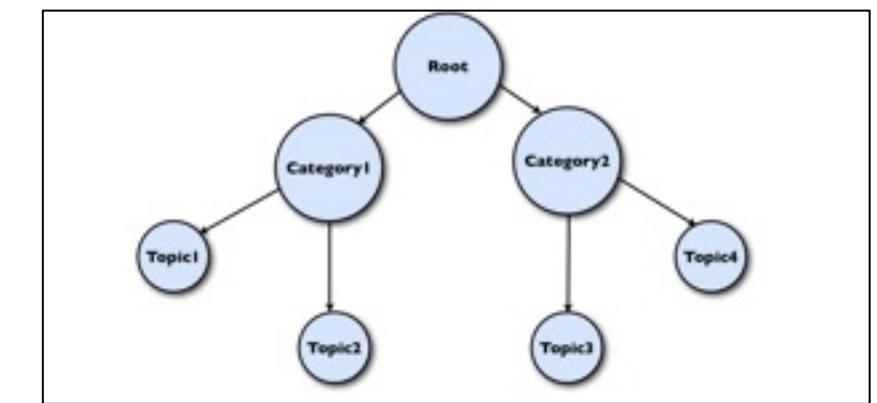


Throttling(timeout)

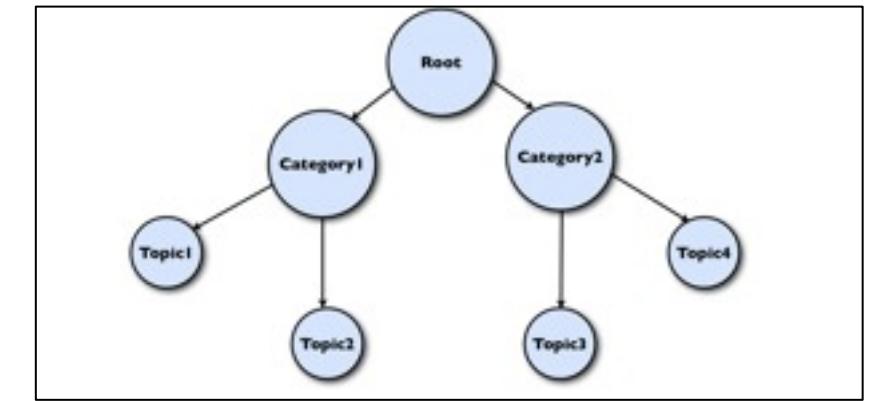
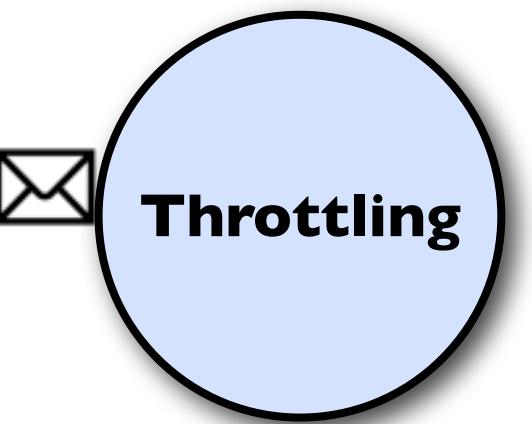
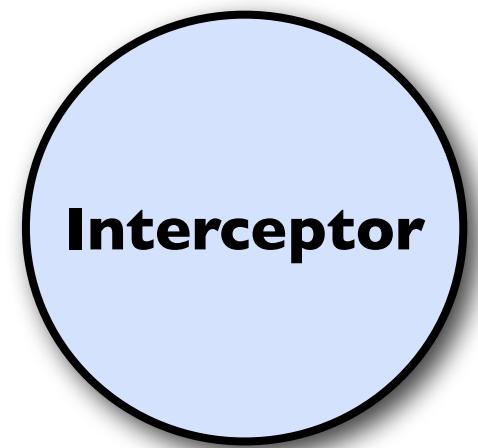
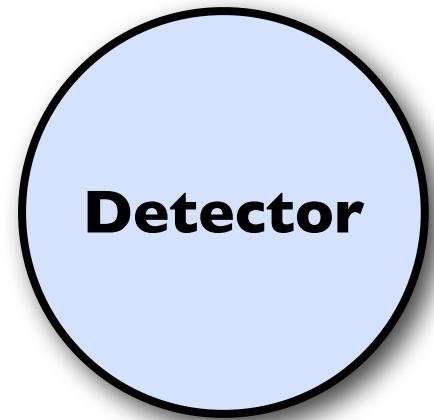
Detector

Interceptor

Throttling



Throttling(timeout)



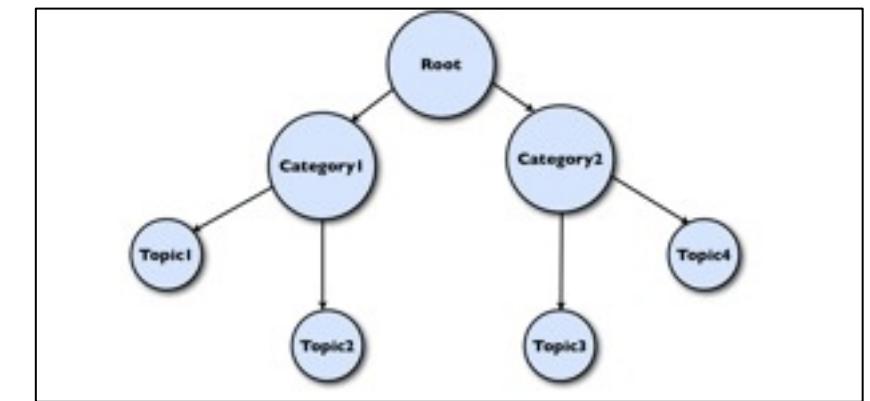
Throttling(timeout)

Detector

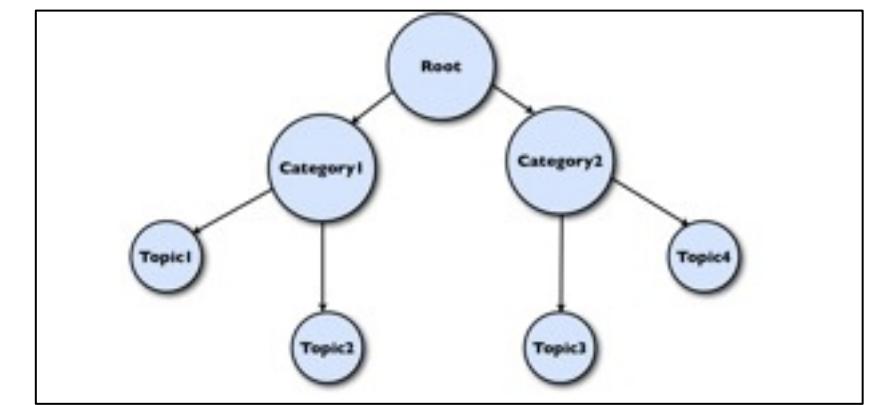
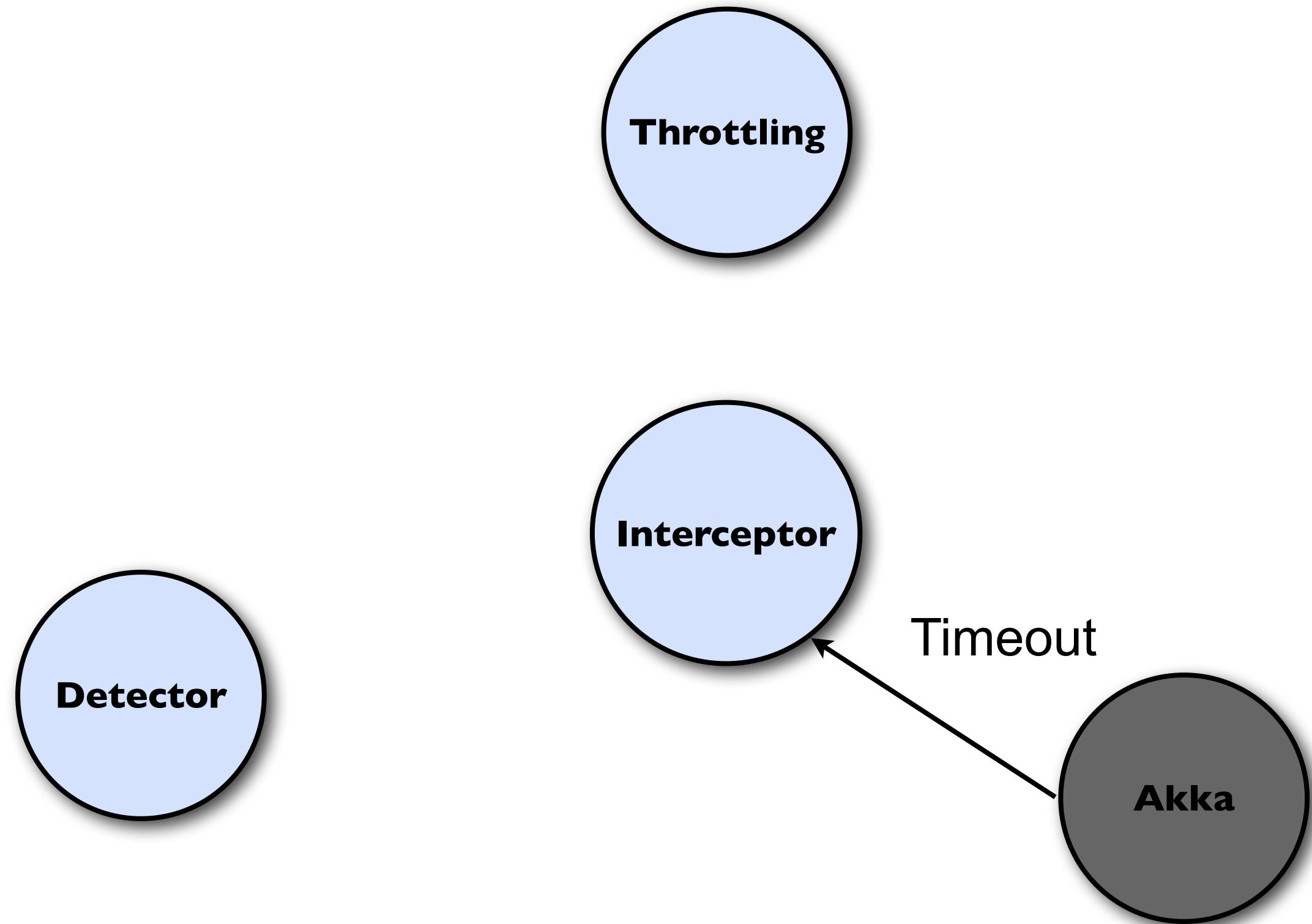
Interceptor

Throttling

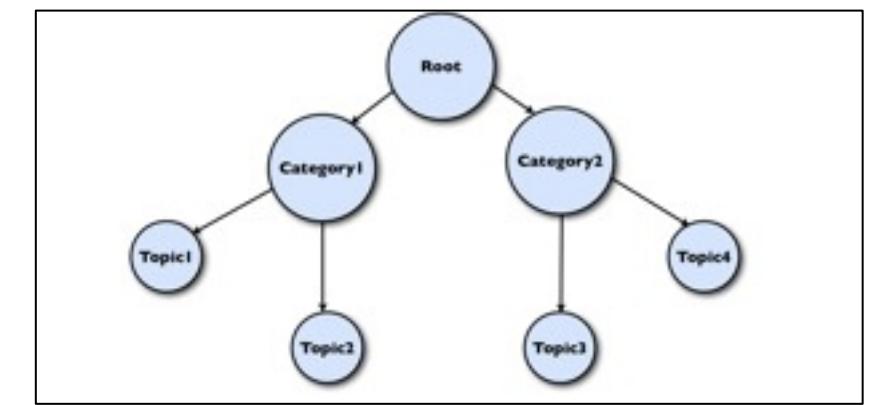
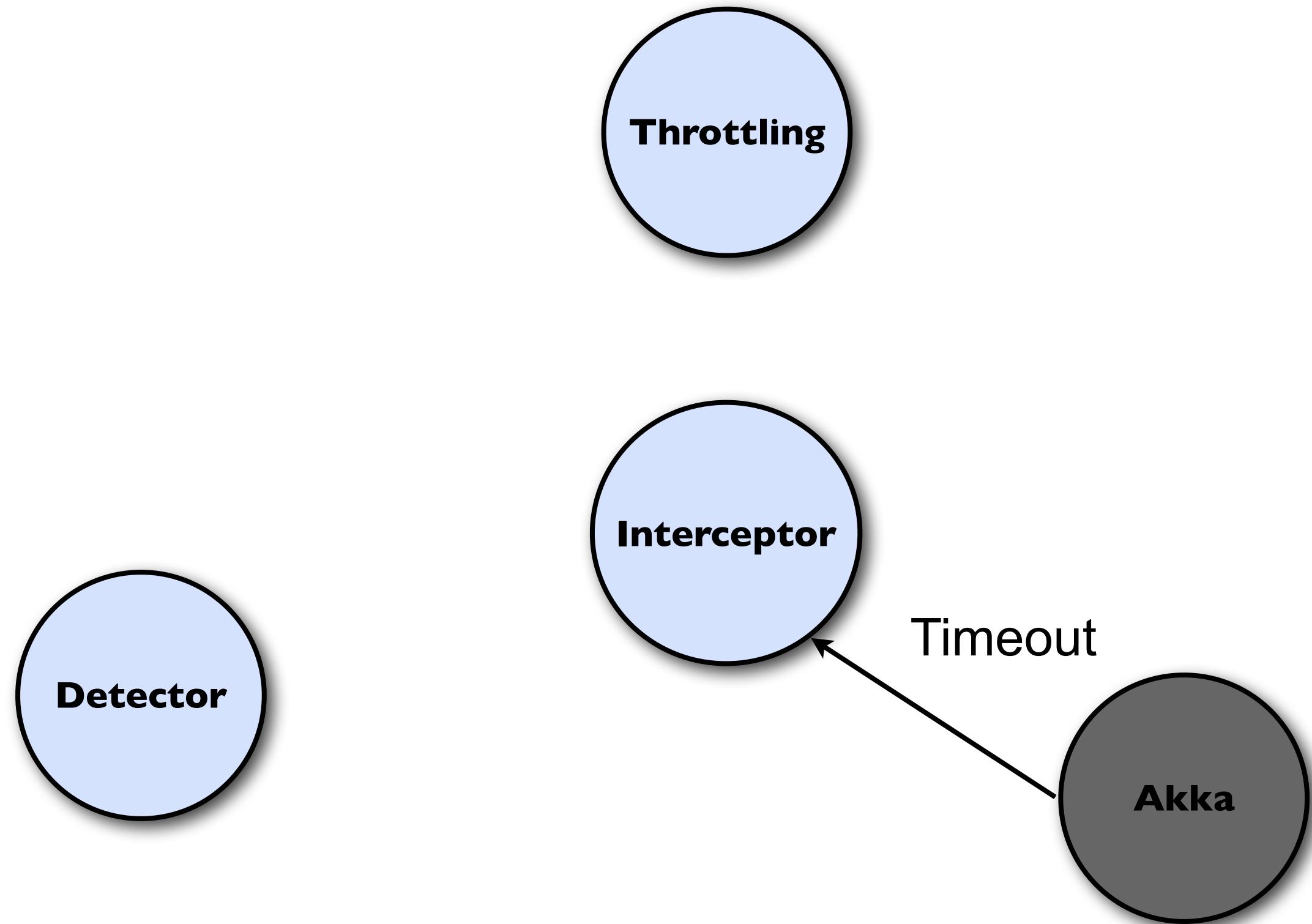
Akka



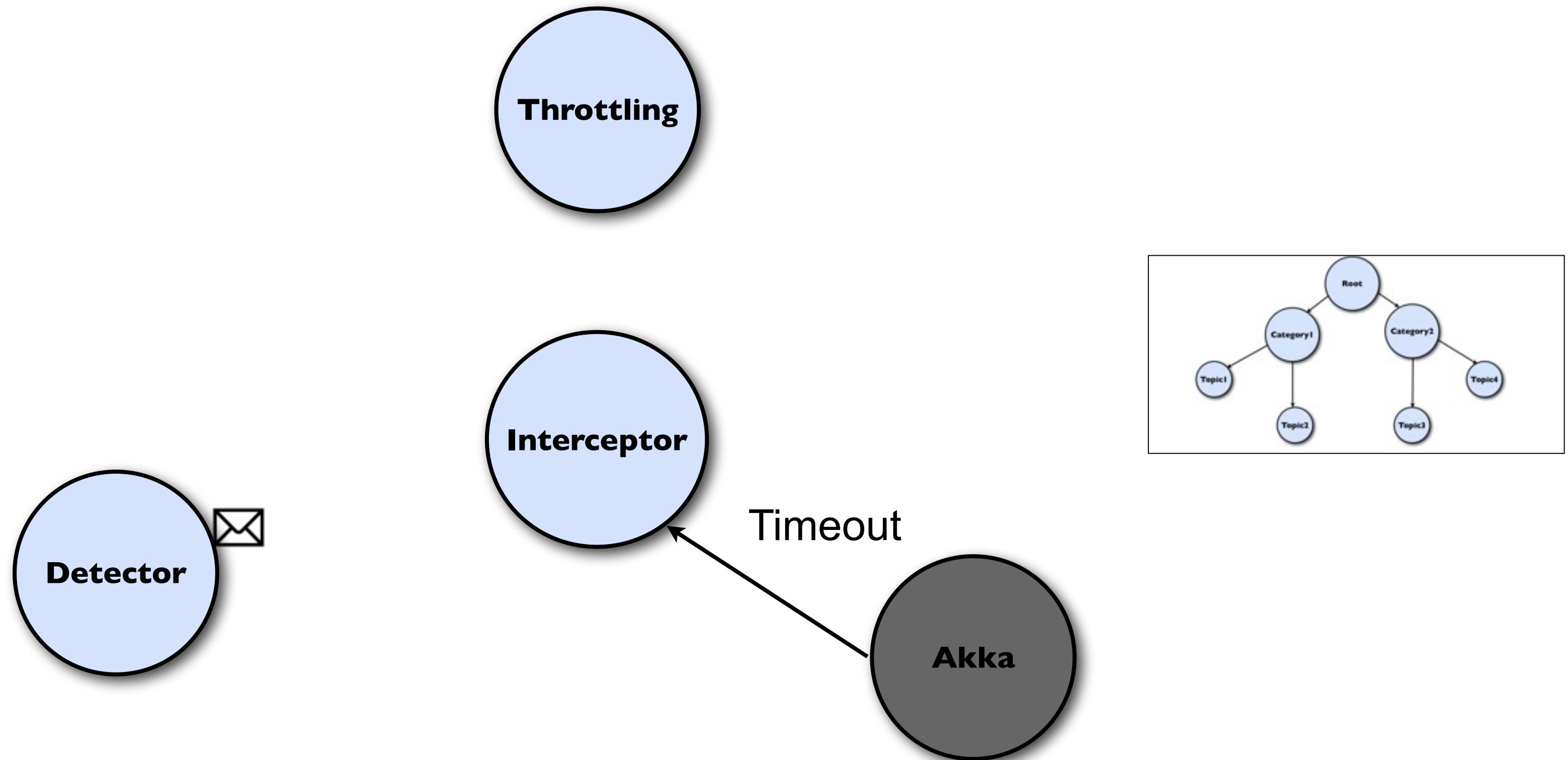
Throttling(timeout)



Throttling(timeout)



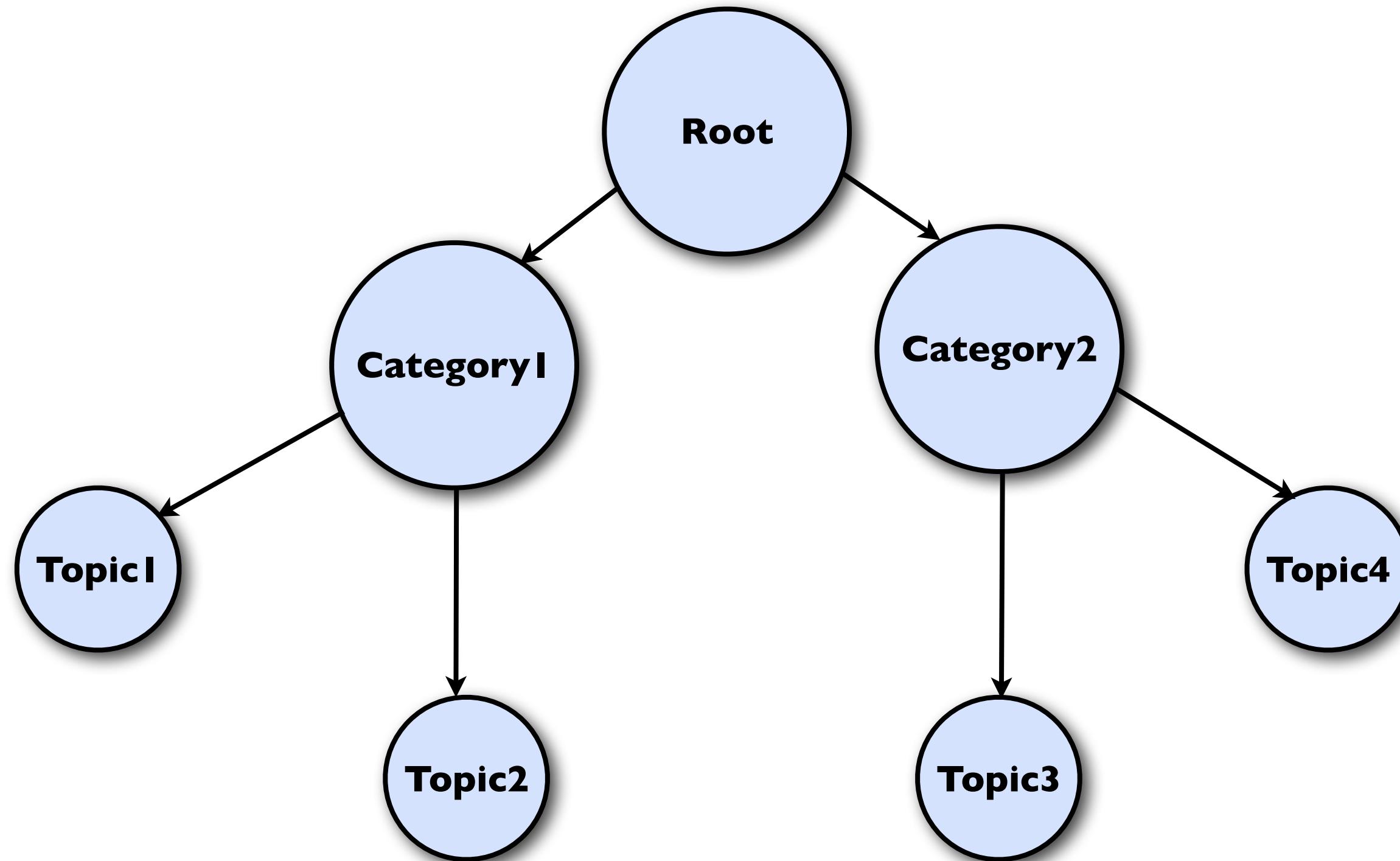
Throttling(timeout)



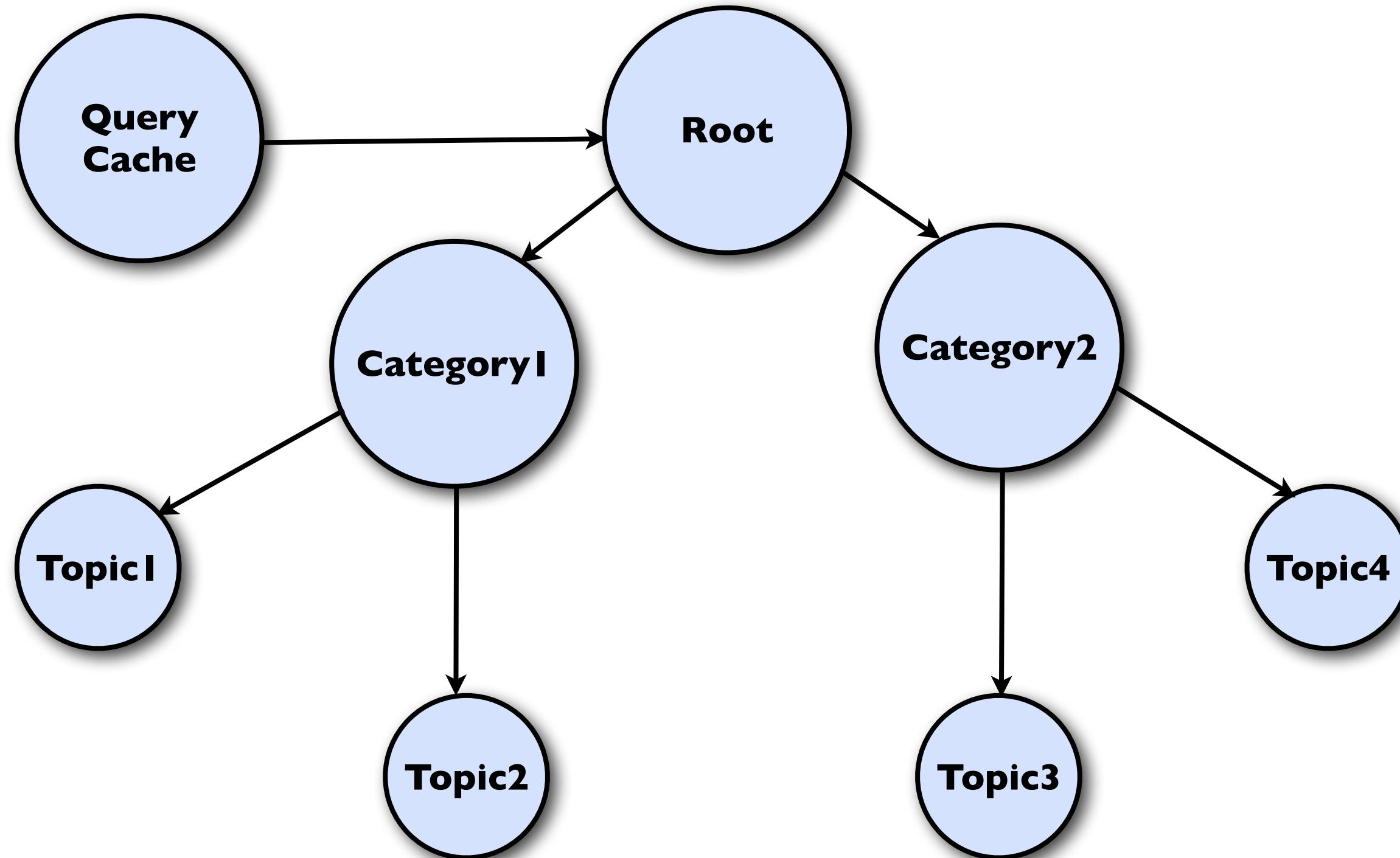
Self healing

Demo

Adding caching layer



Adding caching layer



Caching Actor

```
class QueryCacheActor(service: ActorRef, cachedQueries: Int) extends Actor {  
    val cache = new LruCache[String, HotelResponse](cachedQueries)  
    def receive: Receive = {  
        case HotelQuery(query) =>  
            val queryString = query.getSearchString.toLowerCase  
            Option(cache get queryString) match {  
                // query is not cached.  
                case None =>  
                    val listener = sender  
                    val interceptor = context.actorOf(Props(  
                        new QueryCacheInterceptor(queryString, listener, context.self)))  
                    service.tell(HotelQuery(query), interceptor)  
                case Some(cached) =>  
                    sender ! cached  
            }  
        case UpdateQueryCache(query, response) =>  
            cache.put(query, response)  
    }  
}
```

Cache Interceptor

```
class QueryCacheInterceptor(query: String,  
    listener: ActorRef, cache: ActorRef) extends Actor {  
    def receive: Receive = {  
        case response: HotelResponse =>  
            listener ! response  
            cache ! UpdateQueryCache(query, response)  
            context stop self  
    }  
}
```

Next step

Non-blocking all the way

How is using it?

How is using it?



Questions?

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<https://github.com/jsuereth/spring-akka-sample>