

# Lecture 5 : Sparse Models

- Homework 3 discussion (Nima)
- Sparse Models Lecture
  - Reading : Murphy, Chapter 13.1, 13.3, 13.6.1
  - Reading : Peter Knee, Chapter 2
- Paolo Gabriel (TA) : Neural Brain Control
- After class
  - Project groups
  - Installation Tensorflow, Python, Jupyter

# Homework 3 : Fisher Discriminant



# Sparse model

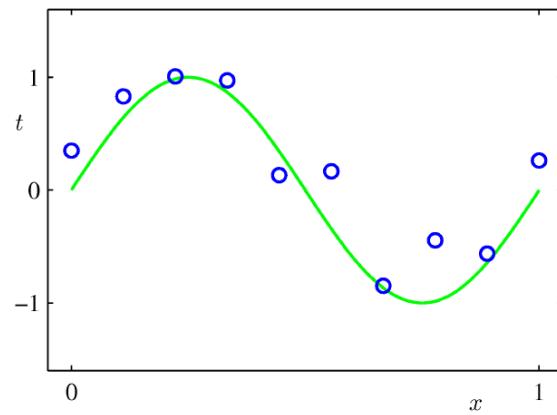
- Linear regression (with sparsity constraints)
- Slide 4 from Lecture 4

## Linear regression: Linear Basis Function Models (1)

Generally

$$y(\mathbf{x}, \mathbf{w}) = \sum_{j=0}^{M-1} w_j \phi_j(\mathbf{x}) = \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x})$$

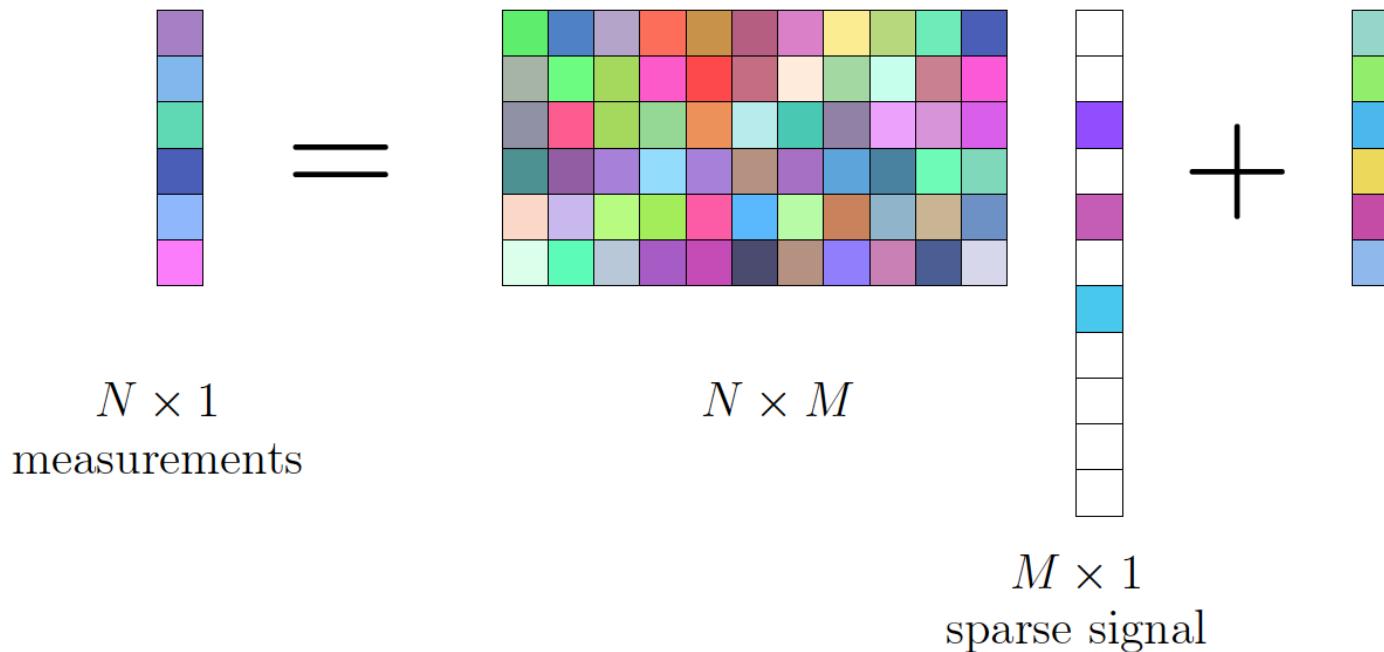
- where  $\phi_j(x)$  are known as *basis functions*.
- Typically,  $\phi_0(x) = 1$ , so that  $w_0$  acts as a bias.
- Simplest case is linear basis functions:  $\phi_d(x) = x_d$ .



$$y(x, \mathbf{w}) = w_0 + w_1 x + w_2 x^2 + \dots + w_M x^M = \sum_{j=0}^M w_j x^j$$

# Sparse model

$$\text{Model : } \mathbf{y} = \mathbf{Ax} + \mathbf{n}, \quad \mathbf{x} \text{ is sparse}$$



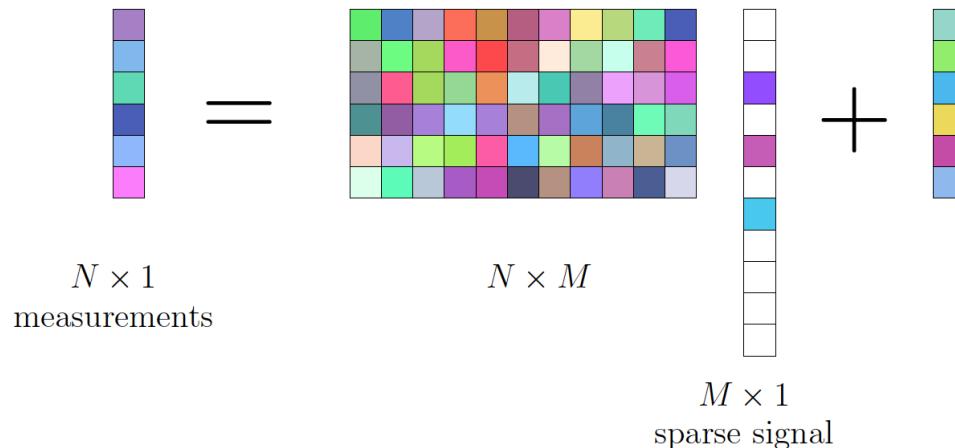
- $\mathbf{y}$  : measurements,     $\mathbf{A}$  : dictionary
- $\mathbf{n}$  : noise,                 $\mathbf{x}$  : sparse weights
- Dictionary ( $\mathbf{A}$ ) – either from physical models or learned from data (dictionary learning)

# Sparse processing

- Linear regression (with sparsity constraints)
  - An underdetermined system of equations has many solutions
  - Utilizing  $x$  is sparse it can often be solved
  - This depends on the structure of  $A$  (RIP – Restricted Isometry Property)
- Various sparse algorithms
  - Convex optimization (Basis pursuit / LASSO /  $L_1$  regularization)
  - Greedy search (Matching pursuit / OMP)
  - Bayesian analysis (Sparse Bayesian learning / SBL)
- Low-dimensional understanding of high-dimensional data sets
- Also referred to as compressive sensing (CS)

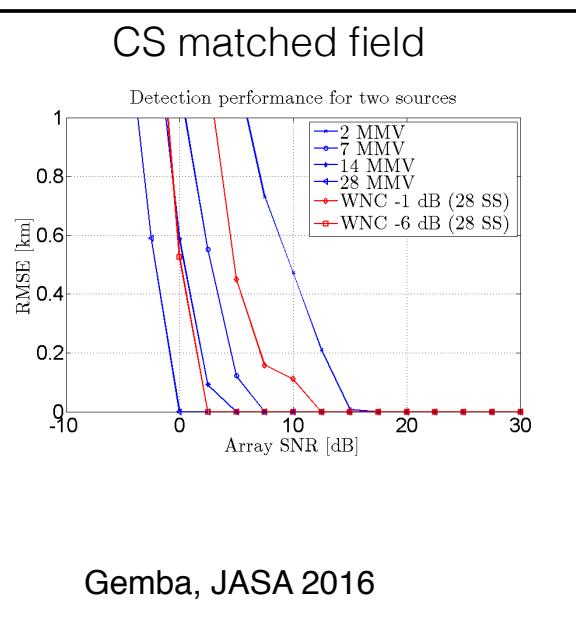
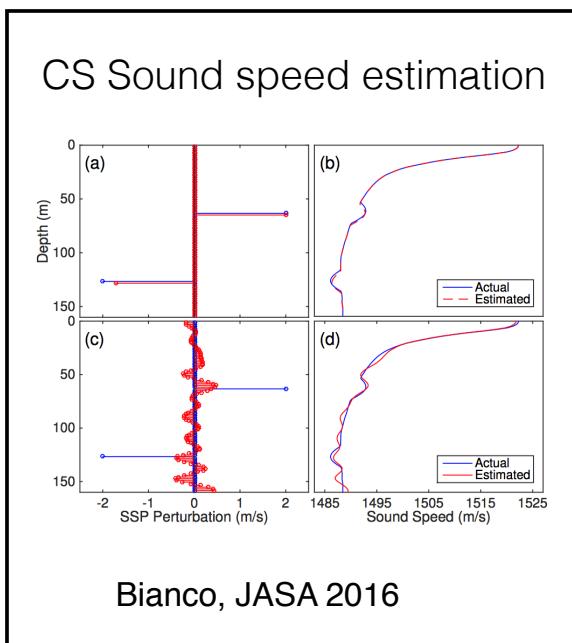
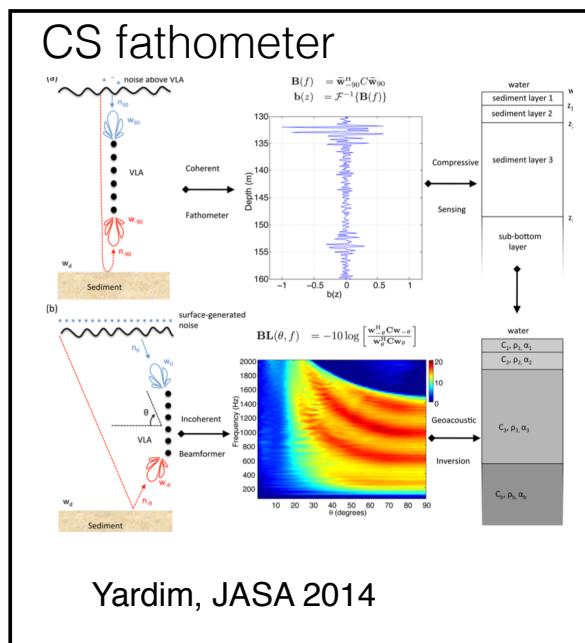
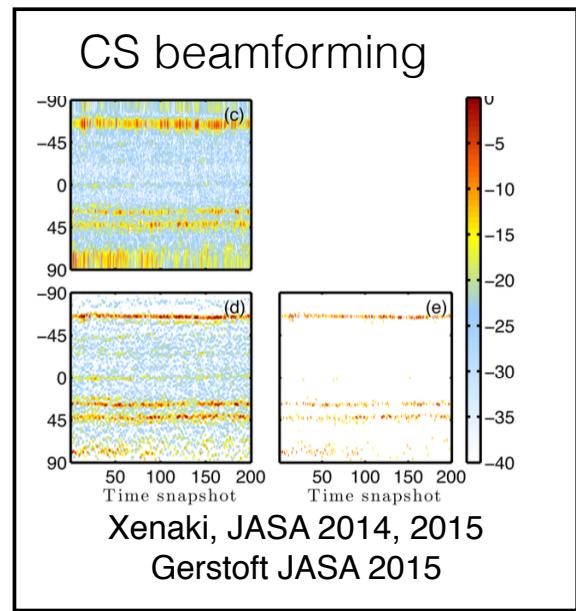
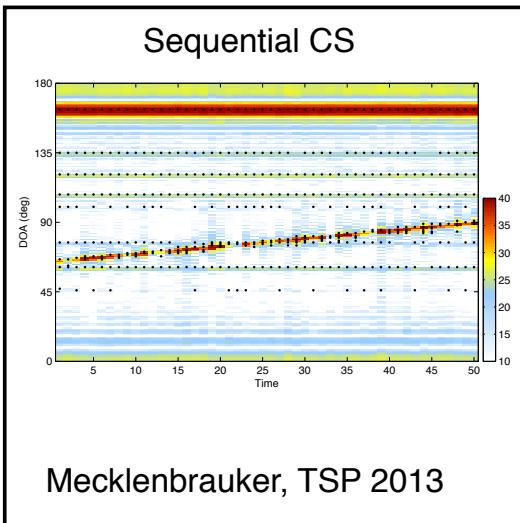
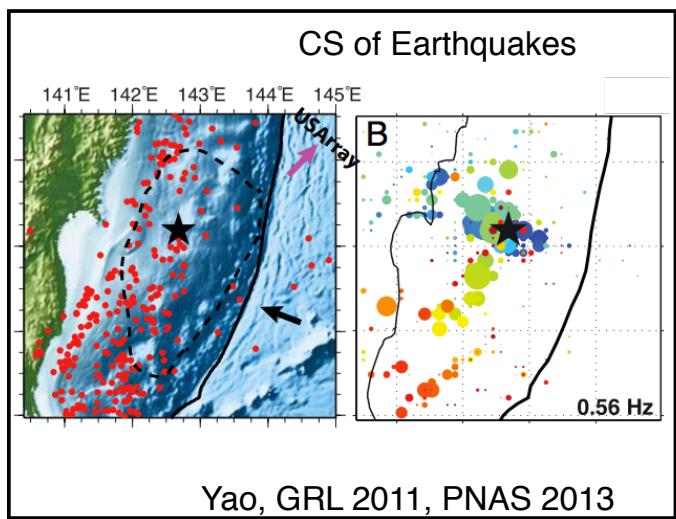
# Different applications, but the same algorithm

$$\text{Model : } \mathbf{y} = \mathbf{Ax} + \mathbf{n}, \quad \mathbf{x} \text{ is sparse}$$



<b>y</b>	<b>A</b>	<b>x</b>
Frequency signal	DFT matrix	Time-signal
Compressed-Image	Random matrix	Pixel-image
Array signals	Beam weight	Source-location
Reflection sequence	Time delay	Layer-reflector

# CS approach to geophysical data analysis



# Sparse signals /compressive signals are important

- We don't need to sample at the Nyquist rate
- Many signals are sparse, but are solved them under non-sparse assumptions
  - Beamforming
  - Fourier transform
  - Layered structure
- Inverse methods are inherently sparse: We seek the simplest way to describe the data
- All this requires **new developments**
  - Mathematical theory
  - New algorithms (interior point solvers, convex optimization)
  - Signal processing
  - New applications/demonstrations

# Sparse Recovery

- We try to find the sparsest solution which explains our noisy measurements
  - $L_0$ -norm
- 
- Here, the  $L_0$ -norm is a shorthand notation for counting the number of non-zero elements in  $x$ .

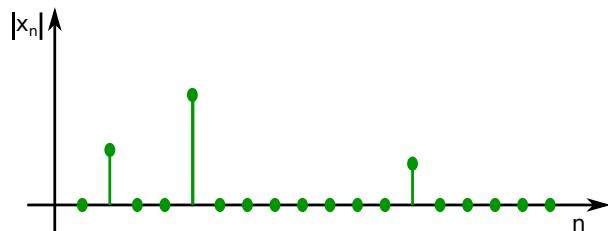
# Sparse Recovery using L<sub>0</sub>-norm

Underdetermined problem

$$\mathbf{y} = \mathbf{Ax}, \quad M < N$$

Prior information

$$\mathbf{x}: K\text{-sparse}, K \ll N$$



$$\|\mathbf{x}\|_0 = \sum_{n=1}^N 1_{x_n \neq 0} = K$$

Not really a norm:  $\|a\mathbf{x}\|_0 = \|\mathbf{x}\|_0 \neq |a| \|\mathbf{x}\|_0$

There are only few sources with unknown locations and amplitudes

- L<sub>0</sub>-norm solution involves exhaustive search
- Combinatorial complexity, not computationally feasible

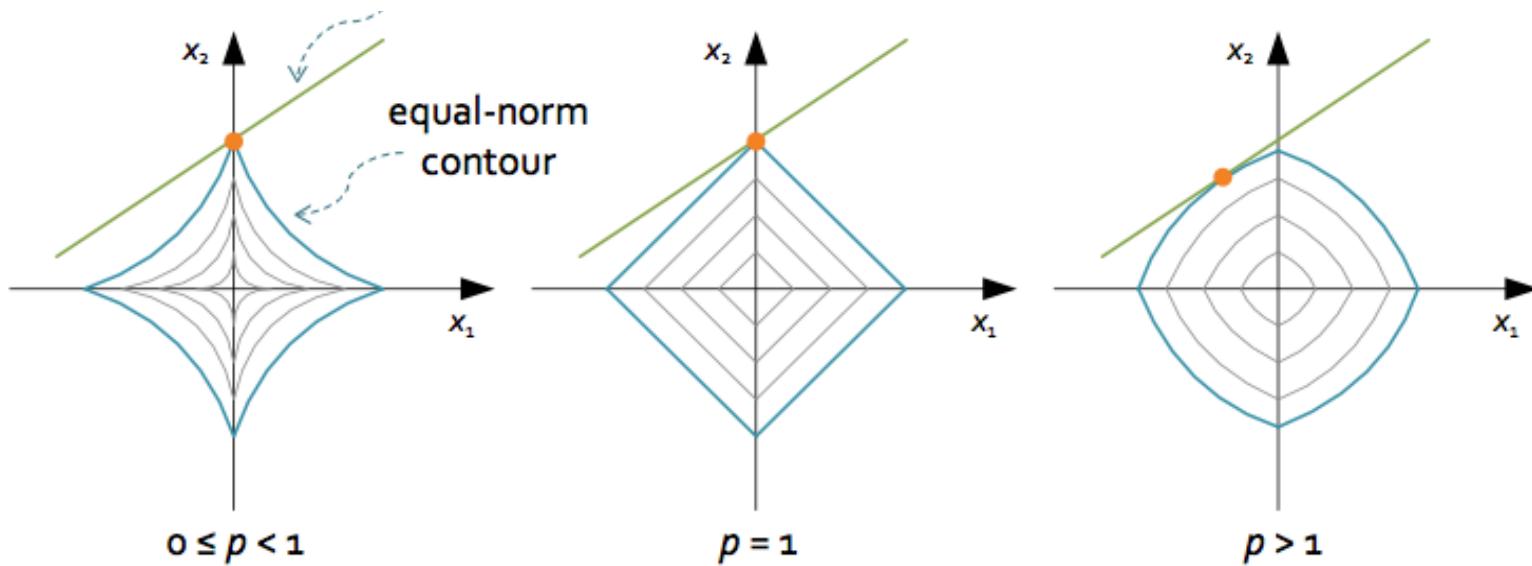
## $L_p$ -norm

$$\|x\|_p = \left( \sum_{m=1}^M |x_m|^p \right)^{1/p} \quad \text{for } p > 0$$

- Classic choices for  $p$  are 1, 2, and  $\infty$ .
- We will misuse notation and allow also  $p = 0$ .

# $L_p$ -norm (graphical representation)

$$\|x\|_p = \left( \sum_{m=1}^M |x_m|^p \right)^{1/p}$$



# Solutions for sparse recovery

- Exhaustive search
  - $L_0$  regularization, not computationally feasible
- Convex optimization
  - Basis pursuit / LASSO /  $L_1$  regularization
- Greedy search
  - Matching pursuit / Orthogonal matching pursuit (OMP)
- Bayesian analysis
  - Sparse Bayesian Learning / SBL
- Regularized least squares
  - $L_2$  regularization, reference solution, not actually sparse

## Regularized least squares

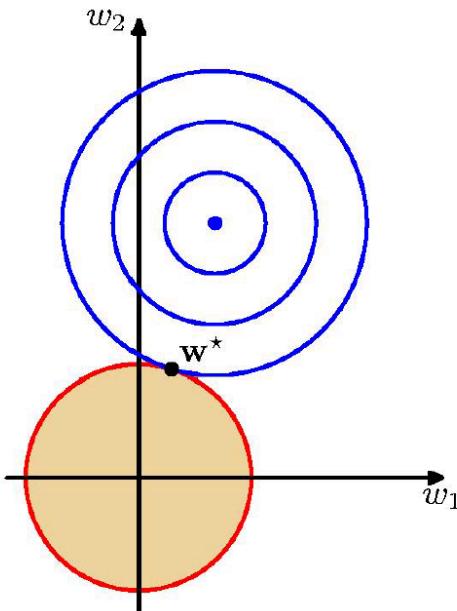
$$\tilde{E}(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(\mathbf{x}_n, \mathbf{w}) - t_n\}^2 + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

The squared weights penalty is mathematically compatible with the squared error function, giving a closed form for the optimal weights:

$$\mathbf{w}^* = (\lambda \mathbf{I} + \mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{t}$$

A picture of the effect of the regularizer

- Slide 8/9, Lecture 4
- Regularized least squares solution
- Solution not sparse



- The overall cost function is the sum of two parabolic bowls.
- The sum is also a parabolic bowl.
- The combined minimum lies on the line between the minimum of the squared error and the origin.
- The L2 regularizer just **shrinks** the weights.

# Basis Pursuit / LASSO / $L_1$ regularization

- The  $L_0$ -norm minimization is not convex and requires combinatorial search making it computationally impractical
- We make the problem convex by substituting the  $L_1$ -norm in place of the  $L_0$ -norm

$$\min_x \|\mathbf{x}\|_1 \quad \text{subject to } \|\mathbf{Ax} - \mathbf{b}\|_2 < \varepsilon$$

- This can also be formulated as

# The unconstrained -LASSO- formulation

Constrained formulation of the  $\ell_1$ -norm minimization problem:

$$\hat{\mathbf{x}}_{\ell_1}(\epsilon) = \arg \min_{\mathbf{x} \in \mathbb{C}^N} \|\mathbf{x}\|_1 \text{ subject to } \|\mathbf{y} - \mathbf{Ax}\|_2 \leq \epsilon$$

Unconstrained formulation in the form of least squares optimization with an  $\ell_1$ -norm regularizer:

$$\hat{\mathbf{x}}_{\text{LASSO}}(\mu) = \arg \min_{\mathbf{x} \in \mathbb{C}^N} \|\mathbf{y} - \mathbf{Ax}\|_2^2 + \mu \|\mathbf{x}\|_1$$

For every  $\epsilon$  exists a  $\mu$  so that the two formulations are equivalent

Regularization parameter :  $\mu$

# Basis Pursuit / LASSO / $L_1$ regularization

- Why is it OK to substitute the  $L_1$ -norm for the  $L_0$ -norm?
- What are the conditions such that the two problems have the same solution?

$$\min_x \|x\|_1$$

subject to  $\|Ax - b\|_2 < \varepsilon$

$$\min_x \|x\|_0$$

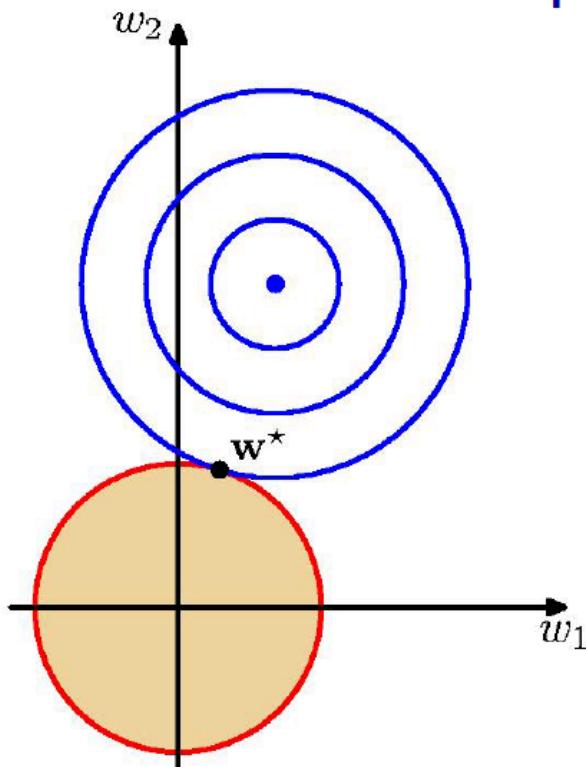
subject to  $\|Ax - b\|_2 < \varepsilon$

- Restricted Isometry Property (RIP)

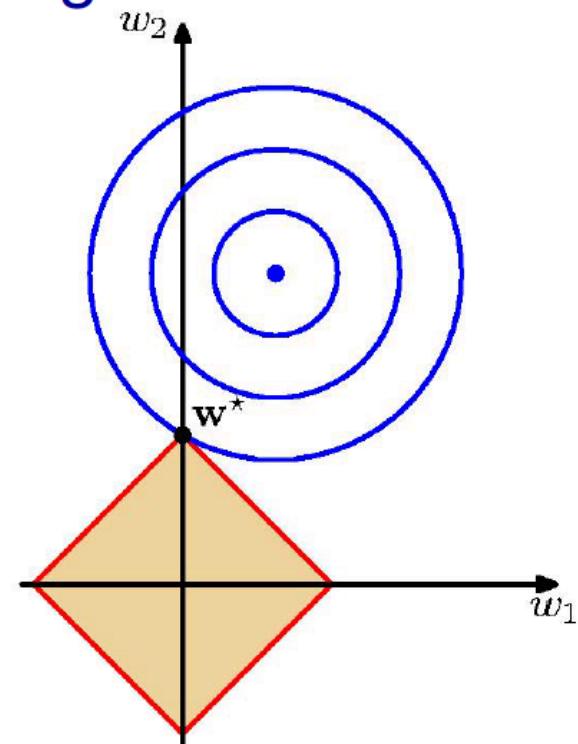
$$(1 - \delta_s) \|\mathbf{u}\|_2 \leq \|A_S \mathbf{u}\|_2 \leq (1 + \delta_s) \|\mathbf{u}\|_2$$

## Geometrical view (Figure from Bishop)

Geometrical view of the lasso compared with a penalty on the squared weights



$L_2$  regularization



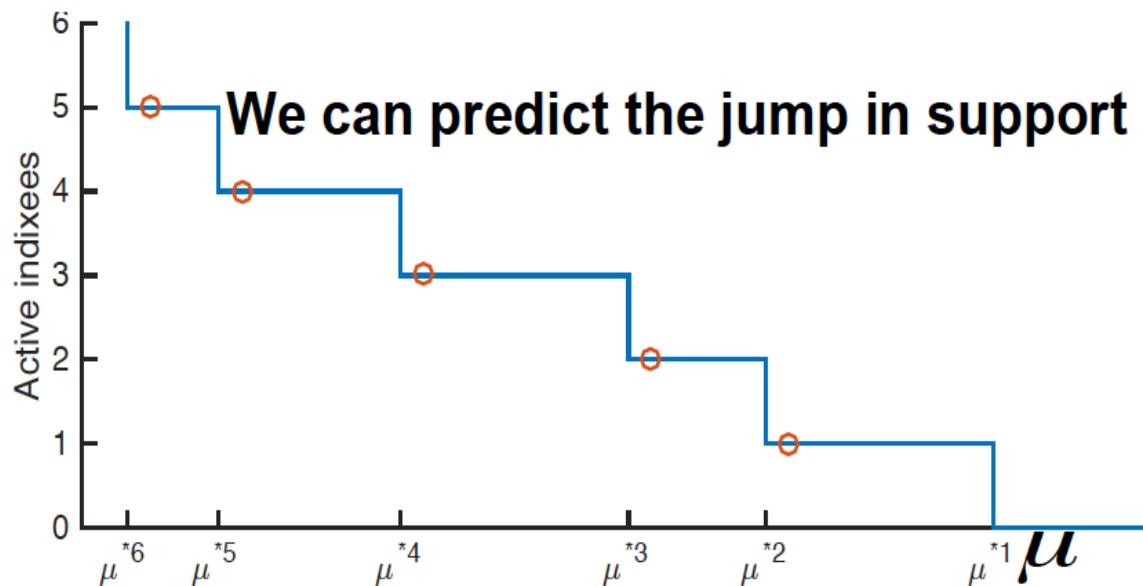
$L_1$  regularization

# Regularization parameter selection

The objective function of the LASSO problem:

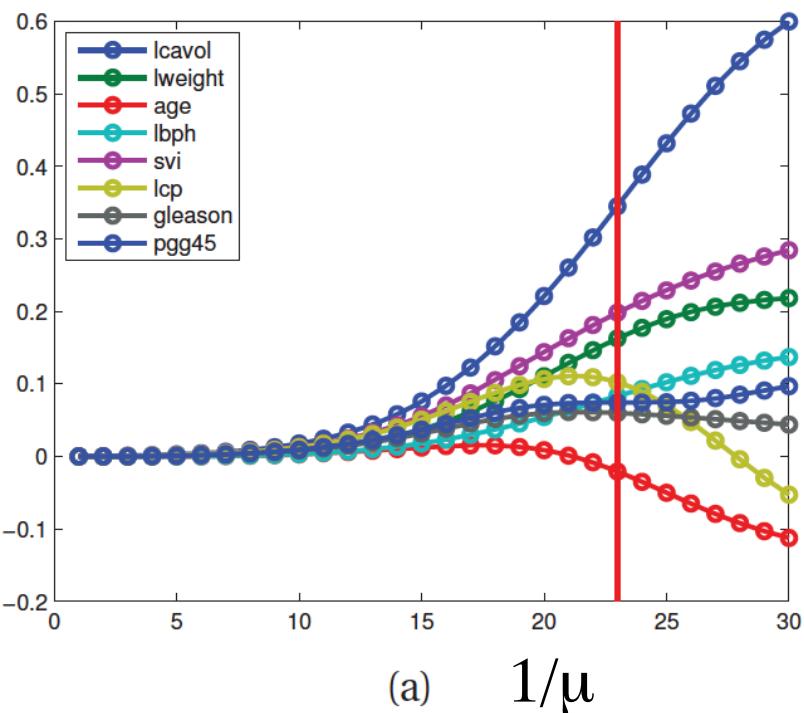
$$L(\mathbf{x}, \mu) = \|\mathbf{y} - \mathbf{Ax}\|_2^2 + \mu\|\mathbf{x}\|_1$$

- Regularization parameter :  $\mu$
- Sparsity depends on  $\mu$
- $\mu$  large,  $\mathbf{x} = 0$
- $\mu$  small, non-sparse

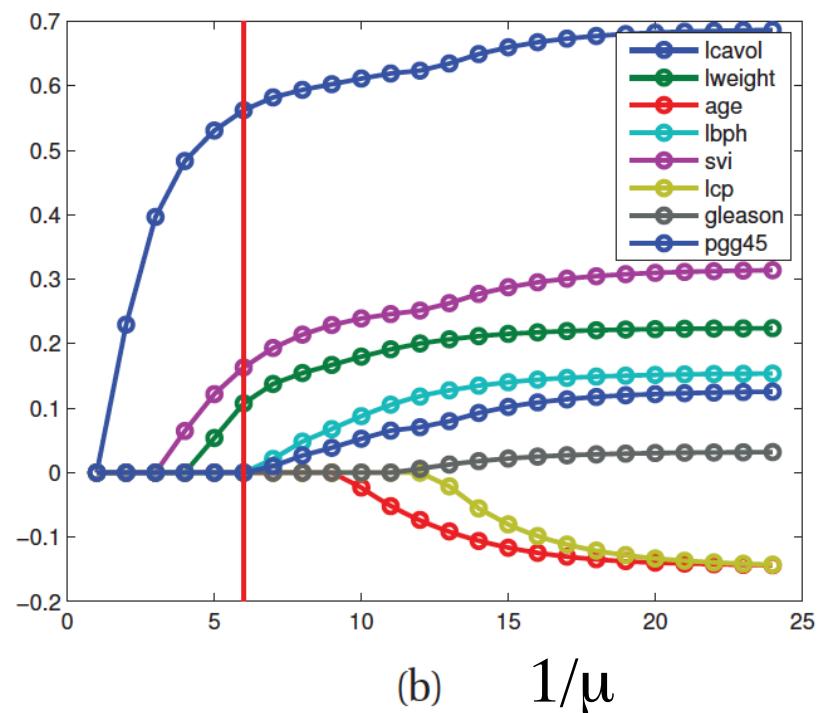


# Regularization Path (Figure from Murphy)

$L_2$  regularization



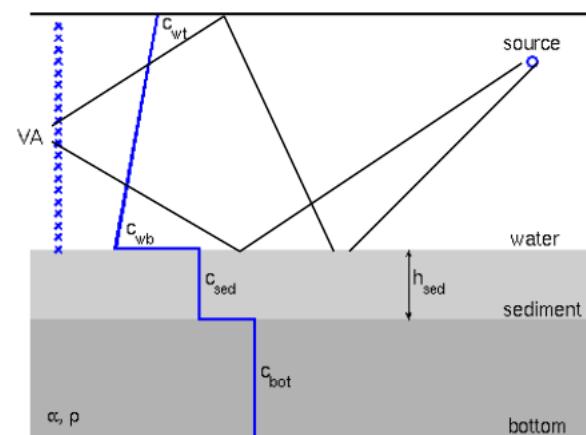
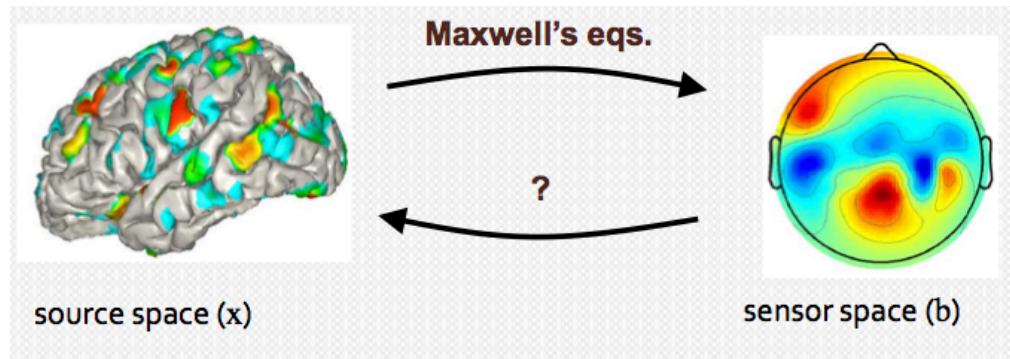
$L_1$  regularization



- As regularization parameter  $\mu$  is decreased, more and more weights become active
- Thus  $\mu$  controls sparsity of solutions

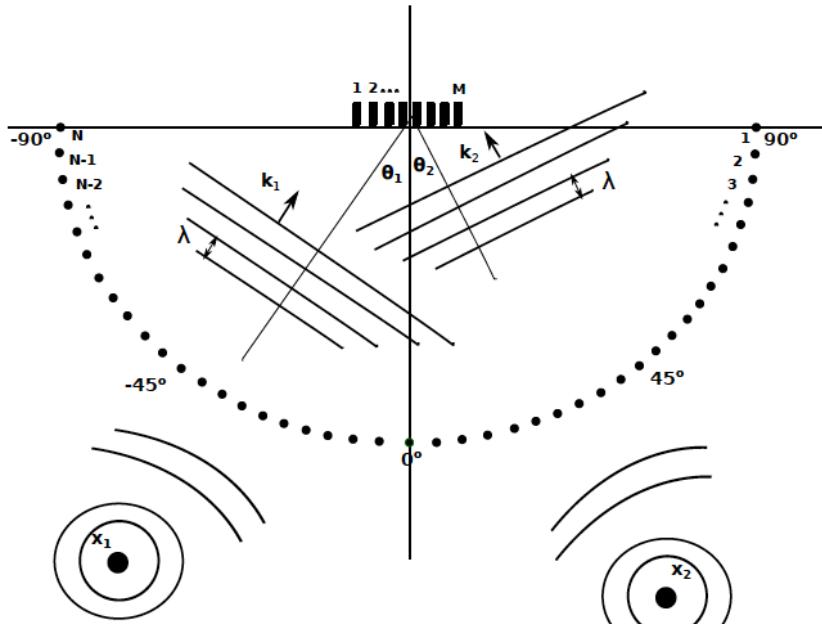
# Applications

- MEG/EEG/MRI source location (earthquake location)
- Channel equalization
- Compressive sampling (beyond Nyquist sampling)
- Compressive camera!
  
- Beamforming
- Fathometer
- Geoacoustic inversion
- Sequential estimation



# Beamforming / DOA estimation

## DOA estimation with sensor arrays



$$p_1(\mathbf{r}, t) = x_1 e^{j(\omega t - \mathbf{k}_1 \cdot \mathbf{r})}$$

$$p_2(\mathbf{r}, t) = x_2 e^{j(\omega t - \mathbf{k}_2 \cdot \mathbf{r})}$$

$$x \in \mathbb{C}, \theta \in [-90^\circ, 90^\circ]$$

$$\mathbf{k} = -\frac{2\pi}{\lambda} \sin \theta, \quad \lambda: \text{wavelength}$$

$$y_m = \sum_n x_n e^{j \frac{2\pi}{\lambda} r_m \sin \theta_n}$$

$m \in [1, \dots, M]$ : sensor

$n \in [1, \dots, N]$ : look direction

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$$\mathbf{y} = \mathbf{Ax}$$

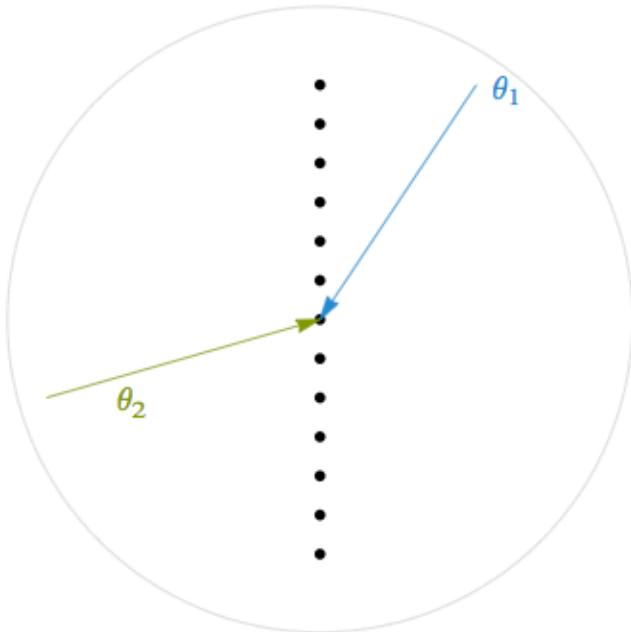
$$\mathbf{y} = [y_1, \dots, y_M]^T, \quad \mathbf{x} = [x_1, \dots, x_N]^T$$

$$\mathbf{A} = [\mathbf{a}_1, \dots, \mathbf{a}_N]$$

$$\mathbf{a}_n = \frac{1}{\sqrt{M}} [e^{j \frac{2\pi}{\lambda} r_1 \sin \theta_n}, \dots, e^{j \frac{2\pi}{\lambda} r_M \sin \theta_n}]^T$$

The DOA estimation is formulated as a linear problem

# Direction of arrival estimation



Plane waves from a source/interferer  
impinging on an array/antenna

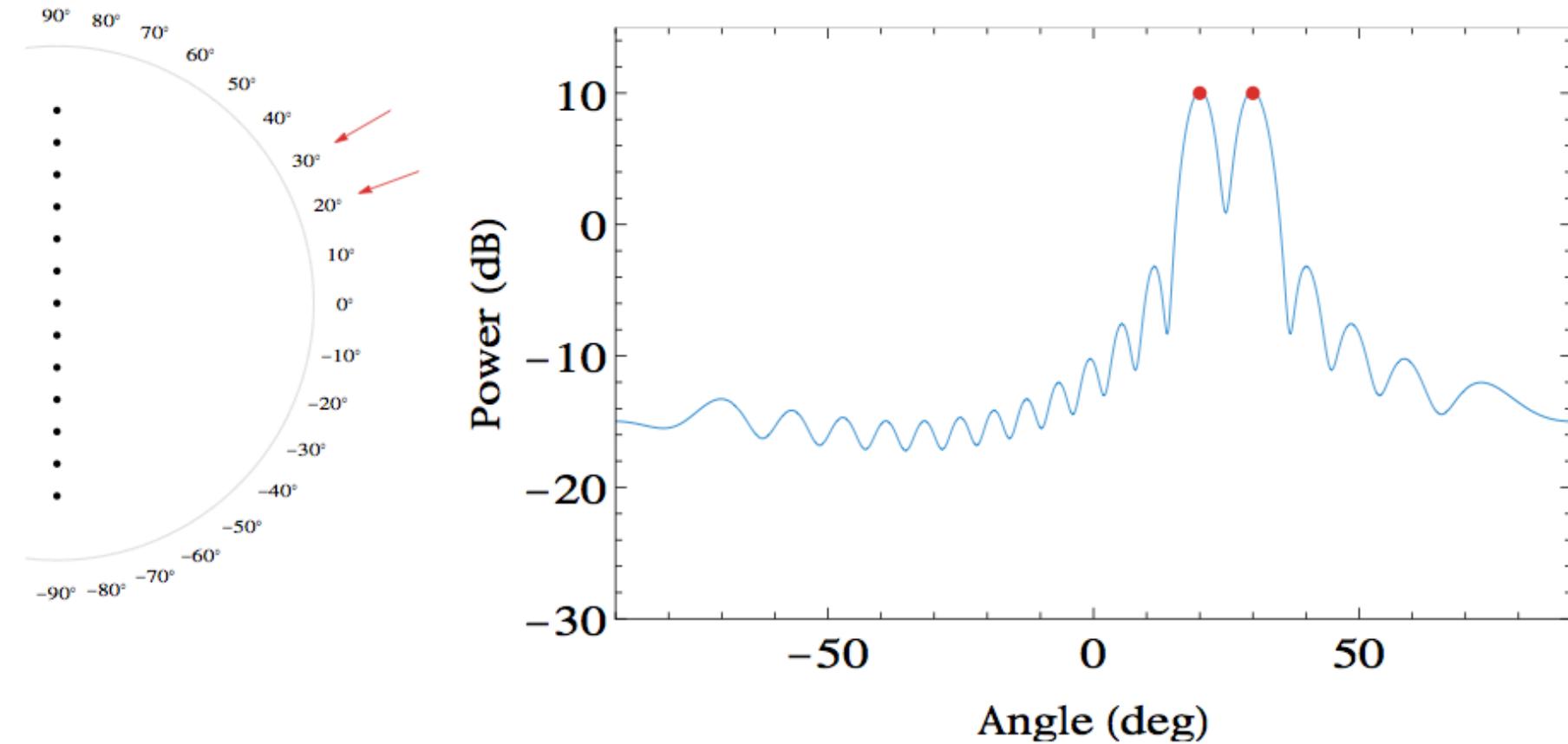
True DOA is sparse in the angle domain

$$\Theta = \{0, \dots, 0, \theta_1, 0, \dots, 0, \theta_2, 0, \dots, 0\}$$

## Conventional beamforming

Plane wave weight vector  $\mathbf{w}_i = [1, e^{-i \sin(\theta_i)}, \dots, e^{-i(N-1) \sin(\theta_i)}]^T$

$$\mathcal{B}(\theta) = |\mathbf{w}^H(\theta)\mathbf{b}|^2$$

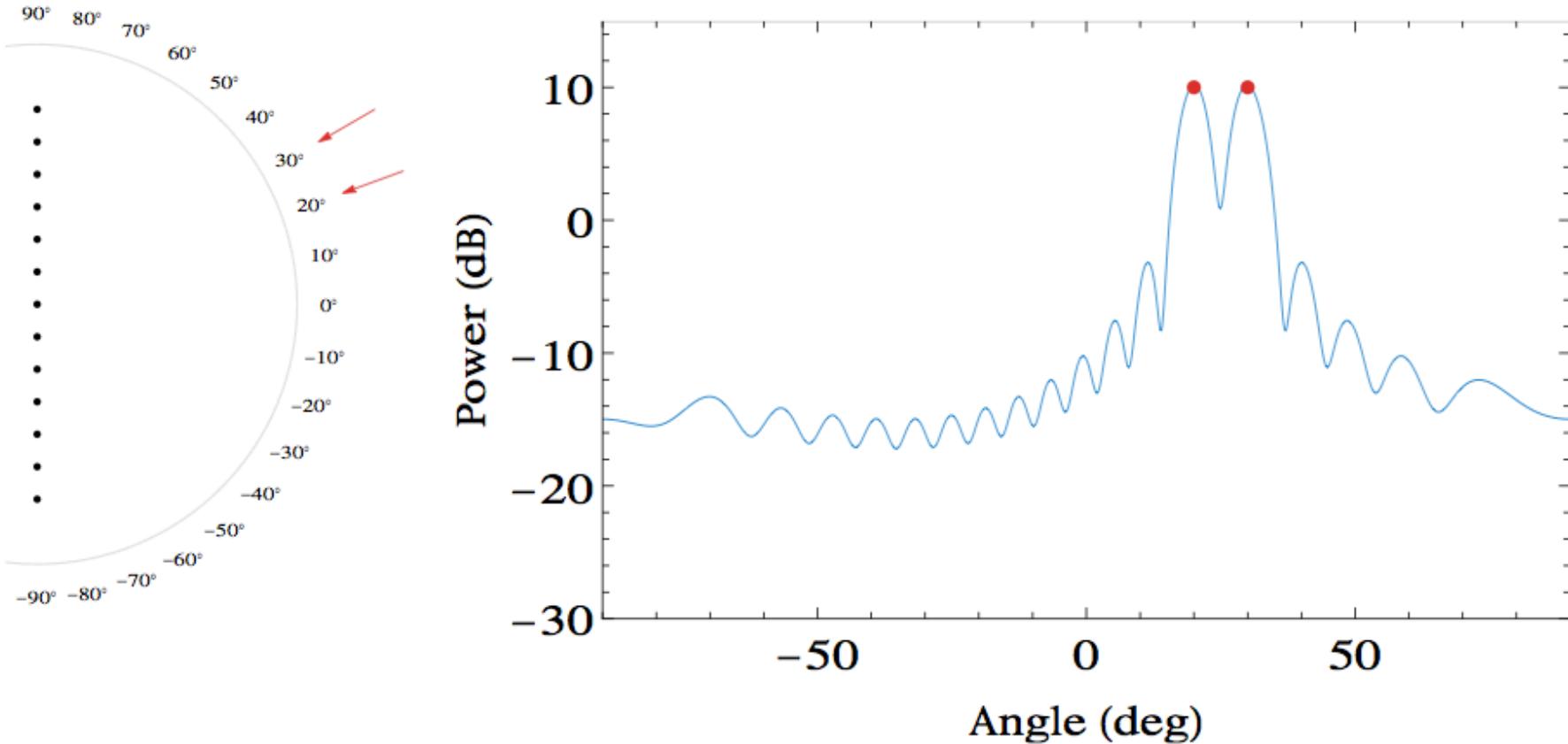


ULA, half-wavelength spacing,  $N = 20$  sensors,  $\theta_1 = 20^\circ$ ,  $\theta_2 = 30^\circ$ ,

## Conventional beamforming

Equivalent to solving the  $\ell_2$  problem with  $\mathbf{A} = [\mathbf{w}_1, \dots, \mathbf{w}_M]$ ,  $M > N$ .

$$\min \|\mathbf{x}\|_2 \text{ subject to } \mathbf{Ax} = \mathbf{b}$$

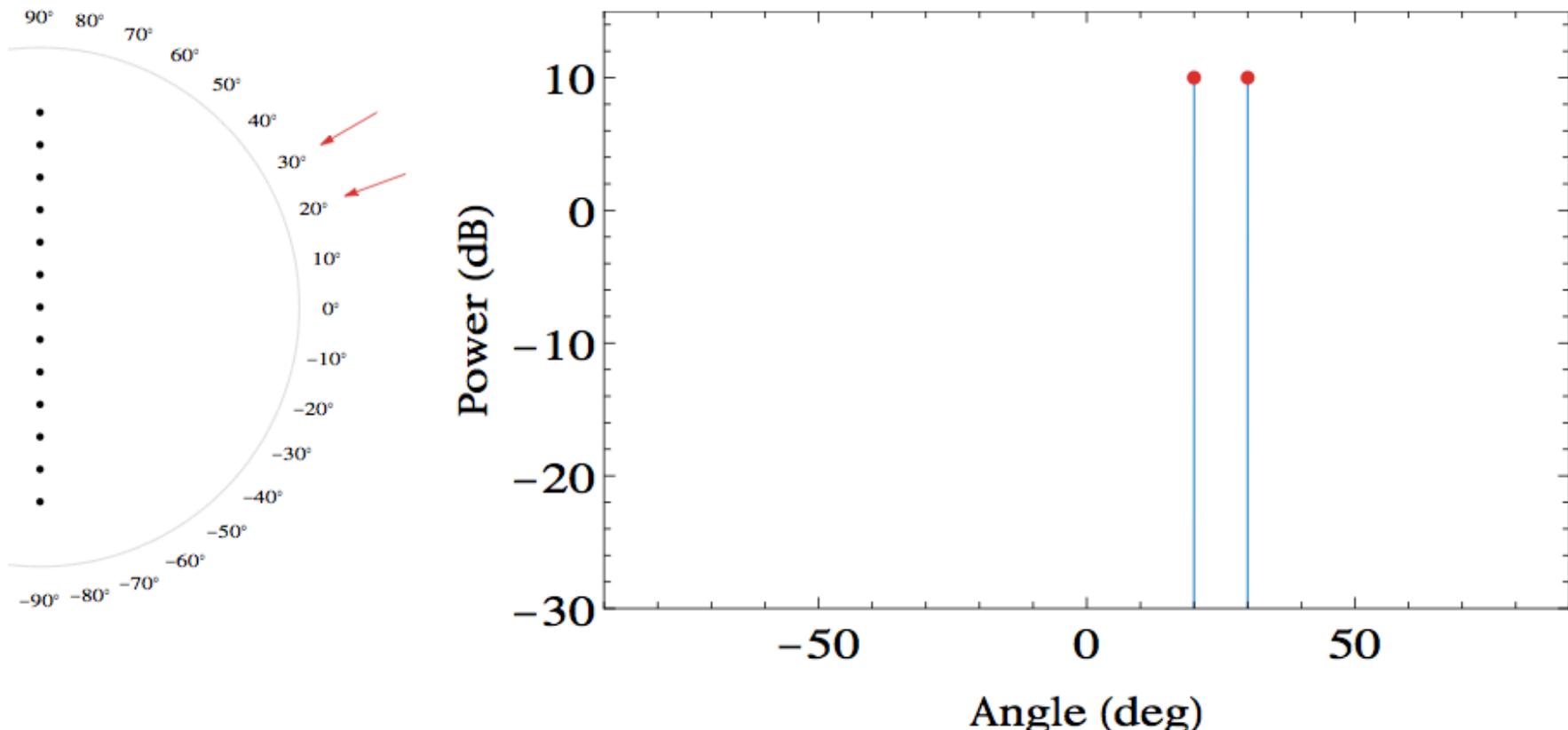


$\mathbf{A}$  is an overcomplete dictionary of candidate DOA vectors. Columns span  $-90^\circ$  to  $90^\circ$  in steps of  $1^\circ$  ( $M = 181$ ).

## $\ell_1$ minimization

In contrast  $\ell_1$  minimization provides a sparse solution with exact recovery:

$$\min \|\mathbf{x}\|_1 \text{ subject to } \mathbf{Ax} = \mathbf{b}$$



Columns of  $\mathbf{A}$  span  $-90^\circ$  to  $90^\circ$  in steps of  $1^\circ$  ( $M = 181$ ).

# Additional Resources

