

## Steps to Remove Modes:

This involved some changes in the config file and some in the lua files. Here we shall show the deletion of two modes **Rail\_SMS** and **SMS**:

### Step 1: Changes in the config file

In the config file: data/simulation.xml, the lines marked in red should be deleted.

```
<!-- type {1: Public Transit, 2: PrivateBus, 3: Private Car, 4: Sharing, 5: Private bike, 6:
Walk, 7: Taxi}-->
<travel_modes>
  <mode name="BusTravel" type="1" num_sharing="1"/>
  <mode name="MRT" type="1" num_sharing="1"/>
  <mode name="PrivateBus" type="2" num_sharing="1"/>
  <mode name="Car" type="3" num_sharing="1"/>
  <mode name="Car Sharing 2" type="4" num_sharing="2"/>
  <mode name="Car Sharing 3" type="4" num_sharing="3"/>
  <mode name="Motorcycle" type="5" num_sharing="1"/>
  <mode name="Walk" type="6" num_sharing="1"/>
  <mode name="Taxi" type="7" num_sharing="1"/>
  <mode name="SMS" type="7" num_sharing="1"/>
  <mode name="Rail_SMS" type="1" num_sharing="1"/>
</travel_modes>
```

#### Important consideration:

The order of the modes must be maintained between the config file and the lua files. For example: in the above example of data/simrunMidTerm.xml, the "BusTravel" is the first in the list. Hence the mode number 1 will refer to "BusTravel", both in lua and C++.

Hence , in the lua files (say tmdo.lua, tmds.lua etc)

utility[1] will represent the marginal utility for "BusTravel", utility[2] will represent the marginal utility for "MRT" and so on

### Step- 2: Changes in lua files:

*imd.lua:*

- i) loop for choices: must be equal to <number of destinations(taz)> \* <number of modes>  
The changes are marked in red.

```
for i = 1, 1169*9 do
  choice[i] = i
end
```

The same applies to the scale:

```
for i = 1, 1169*9 do
  scale[i]=1
end
```

- ii) In the function compute\_utilities, statements for the **Rail\_SMS** and **SMS** modes should be deleted. These are marked in red:

```

.
.
.
.
.
--utility function for Taxi 1-1169
for i=1,1169 do
    V_counter = V_counter +1
    utility[V_counter] = beta_cons_Taxi + first_bound .....
end

--utility function for SMS 1-1169
for i=1,1169 do
    V_counter = V_counter +1
    utility[V_counter] = beta_cons_SMS + first_bound .....
end
--utility function for rail_SMS 1-1169
for i=1,1169 do
    V_counter = V_counter +1
    utility[V_counter] = beta_cons_rail_SMS + cost_rail_SMS[i] * .....
end

```

iii) In the function computeAvailabilities(), the range of the loop must be set correctly. 1 to <number of destinations(taz)> \* <number of modes>. The change is marked in red.

```

local function computeAvailabilities(params,dbparams)
for i = 1, 1169*9 do
    availability[i] = dbparams:availability(i)
end

```

iv) The same applies to the scale:

```

for i = 1, 1169*9 do
    scale[i]=1
end

```

=====  
stmd.lua, tmdo.lua, tmds.lua, tmdw.lua :

Similar changes as shown above:

- i) Range of for loop in choice vector.
- ii) Defining new utilities and maintaining the order
- iii) Range of for loop in computeAvailabilities
- iv) Range of for loop in scale vector (if present)

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tmw.lua:

i) The choice vector should be defined correctly. The number of choices should be the same as the number of modes. Hence while removing the two modes Rail\_SMS and SMS, we need to delete the choices shown in red below:

```

local choice = {
    1,
    2,
    3,
    4,
    5,
    6,
    7,
    8,
    9,
    10,
    11}

```

ii) A dictionary(map) should be created as shown below. The terms for the modes `Rail_SMS` and `SMS`, should be deleted, as shown in red.

```
local modes = {'BusTravel' = 1 , ['MRT'] =2 , ['PrivateBus']
=3 , ['Car'] = 4, ['Car_Sharing_2'] = 5,['Car_Sharing_3'] = 6,
['Motorcycle'] = 7,['Walk'] = 8, ['Taxi'] = 9 , ['SMS'] = 10,
['Rail_SMS'] = 11 }
```

iii) The utility expressions for modes `Rail_SMS` and `SMS` must be deleted in the `compute_utilities` function, as shown in red below.

```
.
.
.
.
utility[9] = beta_cons_Taxi + first_bound .....
utility[10] = beta_cons_SMS + first_bound .....
utility[11] = beta_cons_rail_SMS + cost_rail_SMS[i] * .....
```

iv) In the `computeAvailabilities()` function, the availabilities for the modes `Rail_SMS` and `SMS` should be deleted.

```
dbparams:getModeAvailability(modes.Car_Sharing_2),
dbparams:getModeAvailability(modes.Car_Sharing_3),
dbparams:getModeAvailability(modes.Motorcycle),
dbparams:getModeAvailability(modes.Walk),
dbparams:getModeAvailability(modes.Taxi),
dbparams:getModeAvailability(modes.SMS),
dbparams:getModeAvailability(modes.Rail_SMS)
```

=====

===  
tme.lua:

i) The choice vector should be defined correctly. The number of choices should be the same as the number of modes. Hence while removing the two modes `Rail_SMS` and `SMS`, we need to delete the choices shown in red below:

```
local choice = {
1,
2,
3,
4,
5,
6,
7,
8,
9,
10,
11}
```

ii) A dictionary(map) should be created as shown below. The terms for the modes `Rail_SMS` and `SMS`, should be deleted, as shown in red.

```
local modes = {'BusTravel' = 1 , ['MRT'] =2 , ['PrivateBus']
=3 , ['Car'] = 4, ['Car_Sharing_2'] = 5,['Car_Sharing_3'] = 6,
['Motorcycle'] = 7,['Walk'] = 8, ['Taxi'] = 9 , ['SMS'] = 10,
['Rail_SMS'] = 11 }
```

iii) The utility expressions for modes `Rail_SMS` and `SMS` must be deleted in the `compute_utilities` function, as shown in red below.

```
.  
.   
.   
.   
utility[9] = beta_cons_Taxi + first_bound .....  
utility[10] = beta_cons_SMS + first_bound .....  
utility[11] = beta_cons_rail_SMS + cost_rail_SMS[i] * .....
```

iv) In the `computeAvailabilities()` function, the availabilities for the modes `Rail_SMS` and `SMS` should be deleted.

```
dbparams:getModeAvailability(modes.Car_Sharing_2),  
dbparams:getModeAvailability(modes.Car_Sharing_3),  
dbparams:getModeAvailability(modes.Motorcycle),  
dbparams:getModeAvailability(modes.Walk),  
dbparams:getModeAvailability(modes.Taxi),  
dbparams:getModeAvailability(modes.SMS),  
dbparams:getModeAvailability(modes.Rail_SMS)
```

(v) Each of the modes should be assigned the “mode type” in a map. Hence while removing the two modes `Rail_SMS` and `SMS`, we need to delete the choices shown in red below:

```
choice["PT"] = {1,2,3,11}  
choice["car"] = {4,5,6,9,10}  
choice["other"] = {8,9}
```