# Fantasy D100

| Name | | | | |
|------|---|---|---|---|
| Race | | Gender | | Age |
| Concept | | | | |
| Motives | Saga | | | |
| | Quest | | | |

## Characteristics

| STR | CON | DEX | SIZ | INT | POW | CHA |
|-----|-----|-----|-----|-----|-----|-----|
| | | | | | | |

## Attributes

| Damage Modifier | Movement Rate | Hit Points | Power Points | Armour Worn |
|-----------------|---------------|------------|--------------|-------------|
| | | | | |

| Armour Points | |
|---------------|---|

## Close Combat Weapons

| Weapon | Damage | Size | Notes |
|--------|--------|------|-------|
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### Disciplines

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## Ranged Combat Weapons

| Weapon | Damage | Range | Rate of Fire | Notes |
|--------|--------|-------|--------------|-------|
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### Ammunition

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## Unarmed Combat Weapons

| Weapon | Damage | Size | Notes |
|--------|--------|------|-------|
| Fist / Kick | 1D3 | - | |
| | | | |
| | | | |

| Fatigue | |
|---------|---|
| Hero Points | |
| Improvement Pts. | |

### Resistances

| | |
|---|---|
| Dodge (DEX+10) | |
| Persistence (POW+10) | |
| Resilience (CON+POW) | |

### Combat

| | |
|---|---|
| Close Combat (DEX+STR) | |
| Ranged Combat (DEX+INT) | |
| Unarmed Combat (DEX+STR) | |

### Knowledge

| | |
|---|---|
| Culture (Own) (INT+10) | |
| Culture (              ) (INT) | |
| Culture (              ) (INT) | |
| Language (Own) (INT+50) | |
| Language (              ) (INT) | |
| Language (              ) (INT) | |
| Natural Lore (INT+10) | |
| Lore (              ) (INT) | |
| Lore (              ) (INT) | |

### Practical

| | |
|---|---|
| Athletics (DEX+STR) | |
| Craft (                    ) (INT+10) | |
| Craft (                    ) (INT+10) | |
| Deception (DEX+INT) | |
| Driving (DEX+INT) | |
| Healing (INT+10) | |
| Influence (CHA+10) | |
| Mechanisms (DEX+INT) | |
| Perception (INT+POW) | |
| Performance (                    ) (CHA+10) | |
| Performance (                    ) (CHA+10) | |
| Riding (DEX+POW) | |
| Sailing (DEX+INT) | |
| Streetwise (CHA+POW) | |
| Trade (INT+10) | |
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## Equipment

| Item | ENC |
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## Powers

| Name | Magnitude | Notes |
|------|-----------|-------|
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## Wealth

Land / Property / Income _____

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_____

## Relationships

Friends _____

_____

Enemies _____

_____

## Mount

Name _____ Breed _____ Movement _____

STR ____ CON ____ DEX ____ SIZ ____ INT ____ POW ____ CHA ____

Armor (APs) _____ DM _____ HPs _____

Skills _____

Notes _____

_____

_____

## Notes

## Followers/Familiars/Bound Entities

Name _____

Race _____

| STR _____ | DM _____ |
|-----------|----------|
| CON _____ | Move _____ |
| DEX _____ | HPs _____ |
| SIZ _____ | PPs _____ |
| INT _____ | Armor _____ |
| POW _____ | APs _____ |
| CHA _____ | IPs _____ |

Weapons _____

_____

Skills _____

_____

Powers _____

_____

Notes

Name _____

Race _____

| STR _____ | DM _____ |
|-----------|----------|
| CON _____ | Move _____ |
| DEX _____ | HPs _____ |
| SIZ _____ | PPs _____ |
| INT _____ | Armor _____ |
| POW _____ | APs _____ |
| CHA _____ | IPs _____ |

Weapons _____

_____

Skills _____

_____

Powers _____

_____

Notes