Explaining Makespan Schedules

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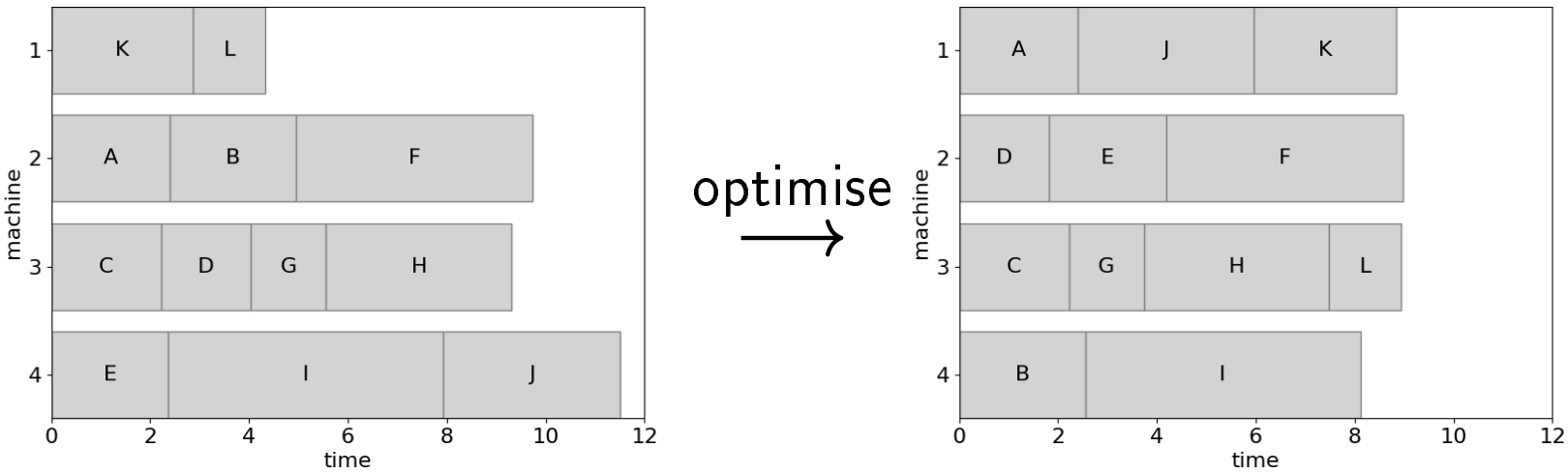
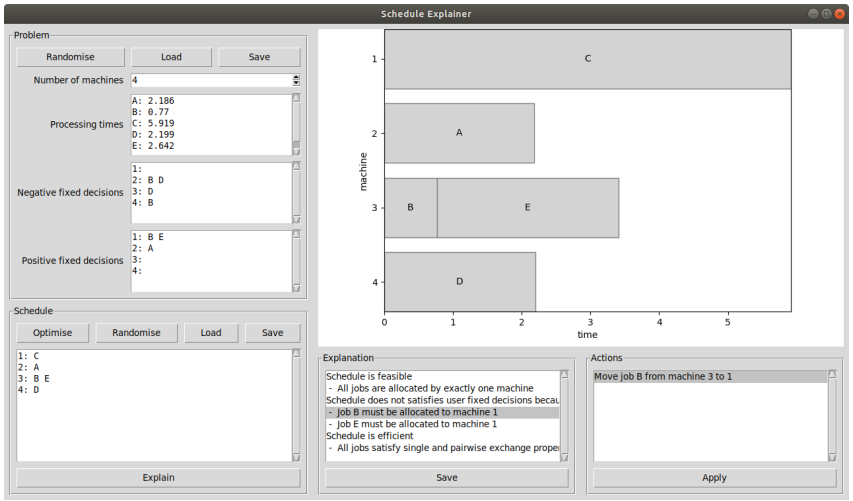
25^{th} June 2019

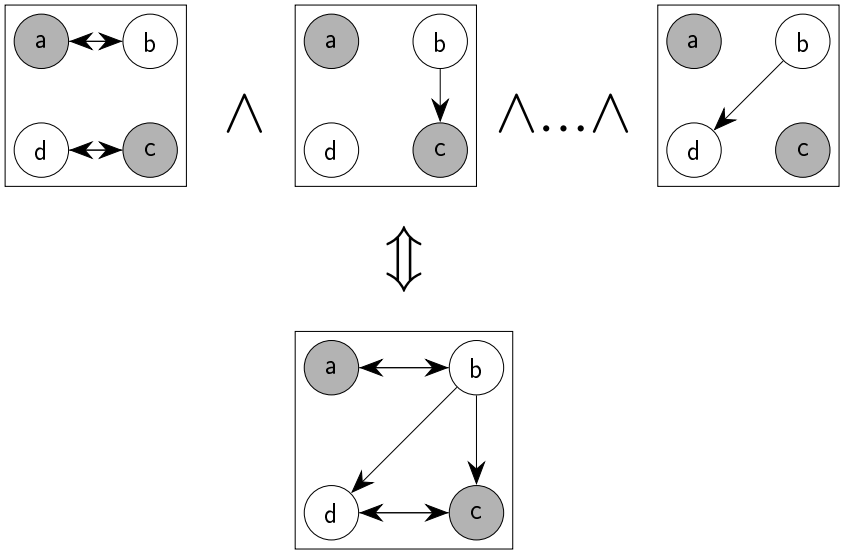
Introduction



- Solvers and schedules are difficult to understand
- Apply argumentation to makespan schedules to generate explanations

Contributions

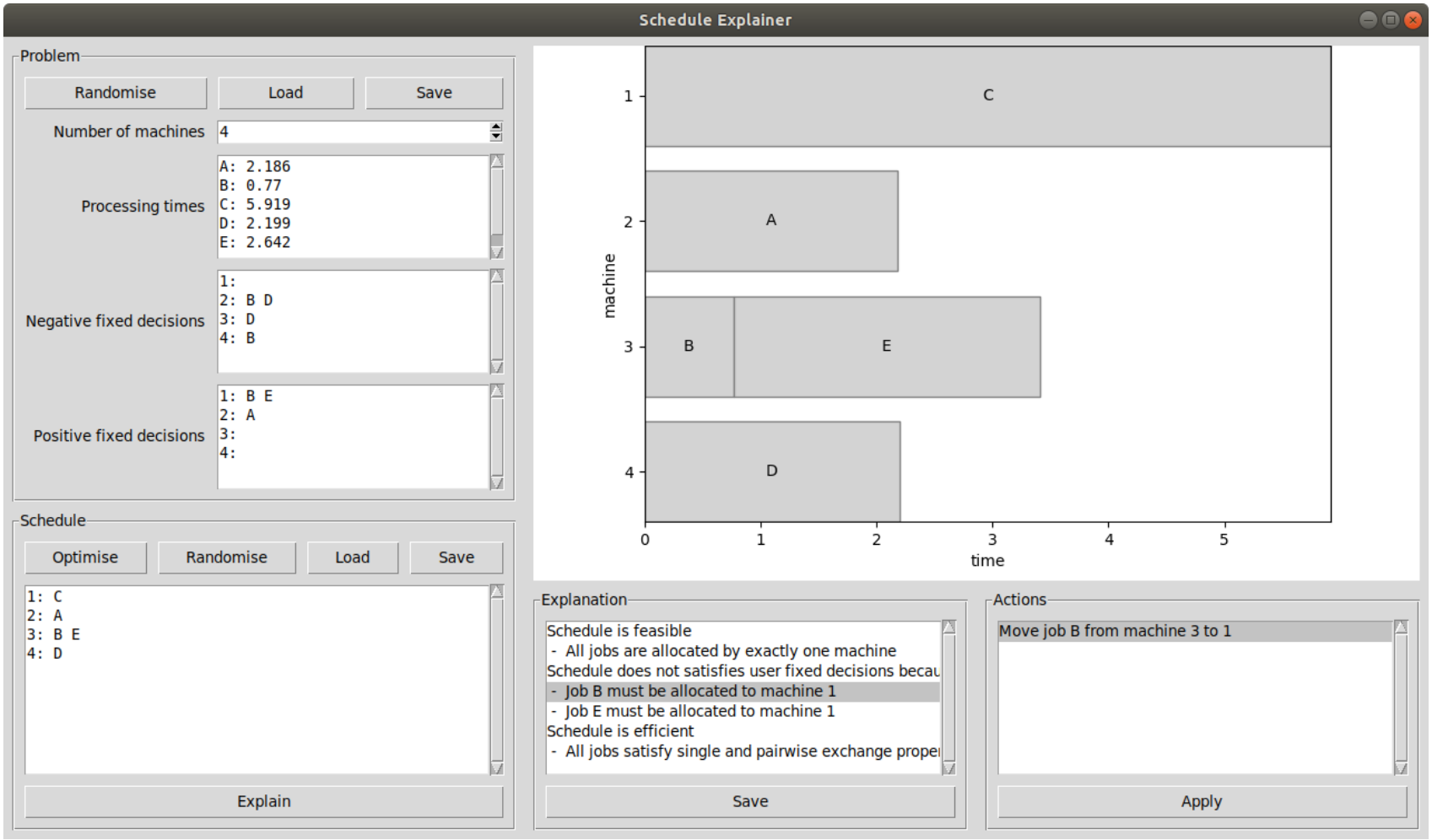




- Interactive tool
- Algorithms

- Theoretical extensions
- Discussion

Demonstration



Abstract Argumentation

- An abstract argumentation framework is a directed graph $\langle Args, \rightsquigarrow \rangle$.
- Extension E is a subset of $Args$.

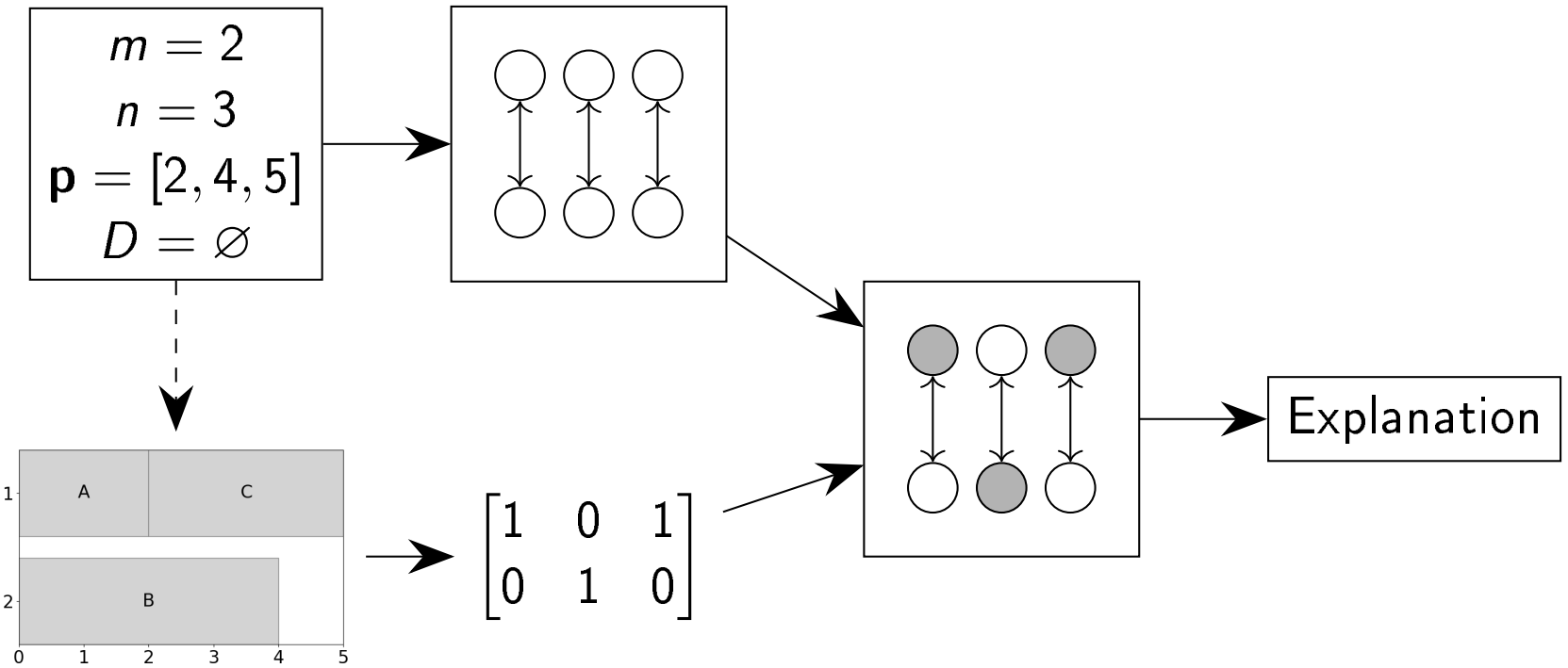
Definition

E is conflict-free on $\langle Args, \rightsquigarrow \rangle$ iff $\forall a, b \in E . a \not\rightsquigarrow b$.

Definition

E is stable on $\langle Args, \rightsquigarrow \rangle$ iff E is conflict-free on $\langle Args, \rightsquigarrow \rangle$ and $\forall a \in Args \setminus E . \exists e \in E . e \rightsquigarrow a$.

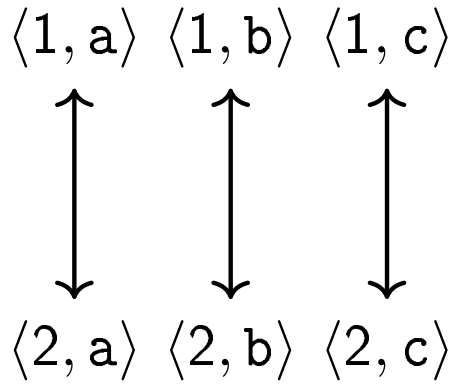
Pipeline


$m = 2$
$n = 3$
$\mathbf{p} = [2, 4, 5]$
$D = \varnothing$
A
C
B
1
2
0
1
2
3
4
5
$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$
Explanation

Feasibility Framework Construction

$$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\forall j \in \mathcal{J}. \sum_{i \in \mathcal{M}} x_{i,j} = 1$$



$$Args_F = \mathcal{M} \times \mathcal{J}$$

$$\langle i, j \rangle \rightsquigarrow_F \langle i', j' \rangle \text{ iff } i \neq i' \wedge j = j'$$

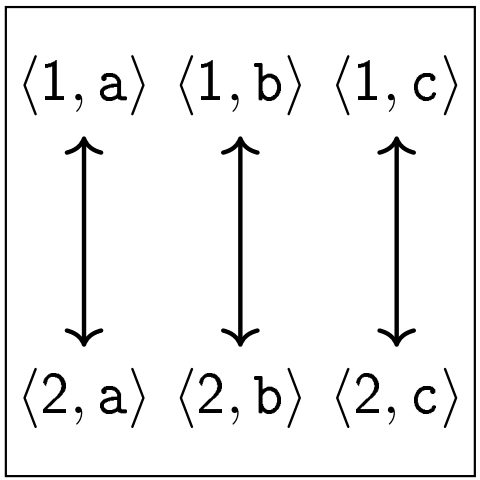
Framework Modelling

Definition

Framework $\langle Args, \rightsquigarrow \rangle$ stability-models a property P iff
$\forall E \subseteq Args.E$ is stable on $\langle Args, \rightsquigarrow \rangle \Leftrightarrow P$

$$P_F \equiv \forall j \in \mathcal{J}. \sum_{i \in \mathcal{M}} x_{i,j} = 1$$

$\langle Args_F, \rightsquigarrow_F \rangle$



Theorem

$\langle Args_F, \rightsquigarrow_F \rangle$ stability-models P_F

Algorithm Notation

$$\mathbf{0}^{2\times 2} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\ominus \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix} \oslash \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix} \otimes \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$$

Construct-Feasibility Algorithm

Algorithm

```
1: function Construct-Feasibility(m, n)
2:     →_F ← 0^((m×n)²)
3:     for i_1, i_2 ∈ M, j ∈ J do
4:         if i_1 ≠ i_2 then
5:             →_F i_1,j,i_2,j ← 1
6:         end if
7:     end for
8:     return →_F
9: end function
```

Explain-Stability Algorithm

Algorithm

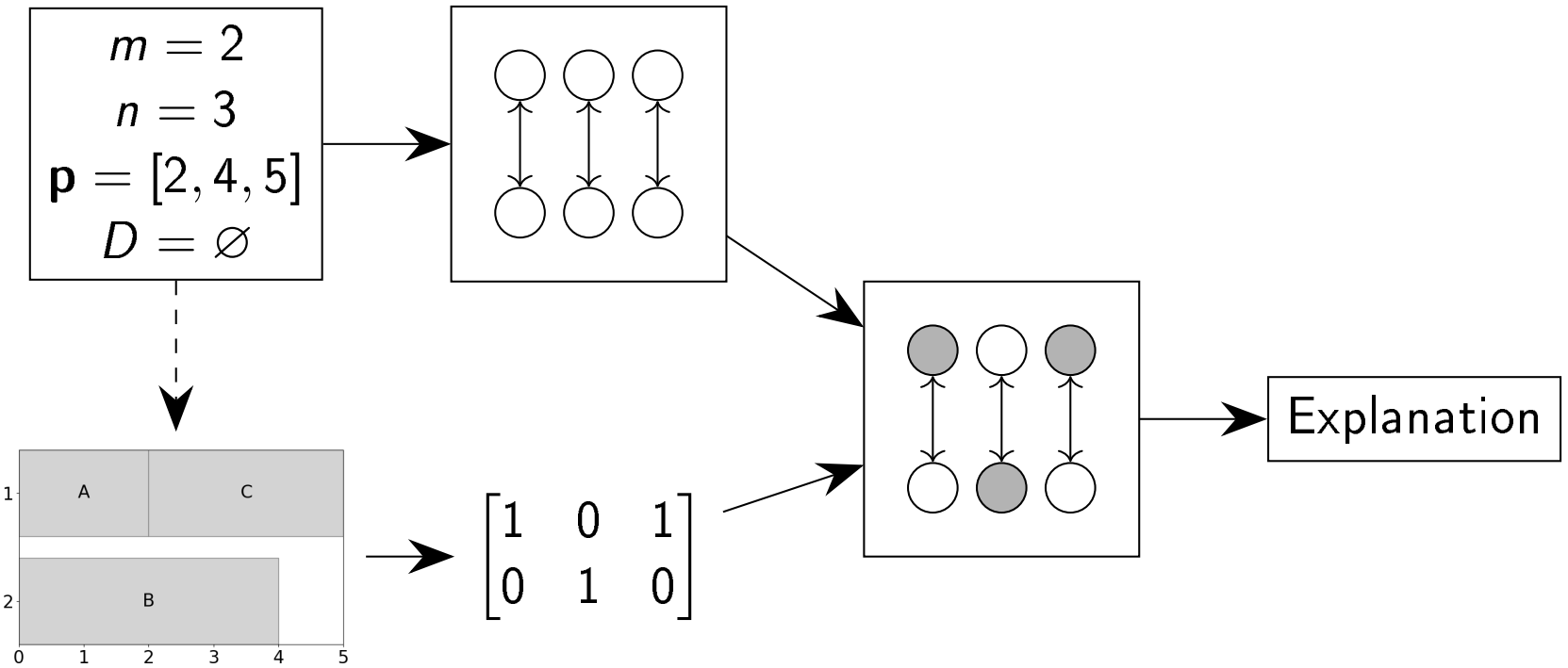
1: **function** Explain-Stability($\mathbf{x}$, $\twoheadrightarrow$, $\bar{\mathbf{u}}$, $\bar{\mathbf{c}}$)
2: $\quad \mathbf{u} \leftarrow \ominus\, \mathbf{x}$
3: $\quad \mathbf{c} \leftarrow \mathbf{0}^{(m \times n)^2}$
4: $\quad$ **for** $i \in \mathcal{M}, j \in \mathcal{J}$ **do**
5: $\quad\quad$ **if** $x_{i,j} = 1$ **then**
6: $\quad\quad\quad \mathbf{u} \leftarrow \mathbf{u} \oslash \ominus \twoheadrightarrow_{i,j}$
7: $\quad\quad\quad c_{i,j} \leftarrow \mathbf{x} \oslash \twoheadrightarrow_{i,j}$
8: $\quad\quad$ **end if**
9: $\quad$ **end for**
10: $\quad \mathbf{u} \leftarrow \mathbf{u} \oslash \ominus\, \bar{\mathbf{u}}$
11: $\quad \mathbf{c} \leftarrow \mathbf{c} \oslash \ominus\, \bar{\mathbf{c}}$
12: $\quad$ **return** $\langle \mathbf{u}, \mathbf{c} \rangle$
13: **end function**

Explain-Feasibility Algorithm

Algorithm

```
1:  function Explain-Feasibility(u, c)
2:      if m = 0 then
3:          if n = 0 then
4:              There are no jobs, so the schedule is trivially feasible.
5:          else
6:              There are no machines to allocate to jobs.
7:          end if
8:      else
9:          if u = 0 ∧ c = 0 then
10:             All jobs are allocated to exactly one machine.
11:         else
12:             for j ∈ 𝒥 do
13:                 if u_{:,j} = 1 then
14:                     Job j is not allocated to any machine.
15:                 end if
16:                 if c_{:,j,:,j} ≠ 0 then
17:                     Job j is over-allocated to machines {i | i ∈ ℳ, x_{i,j} = 1}.
18:                 end if
19:             end for
20:         end if
21:     end if
22: end function
```

Pipeline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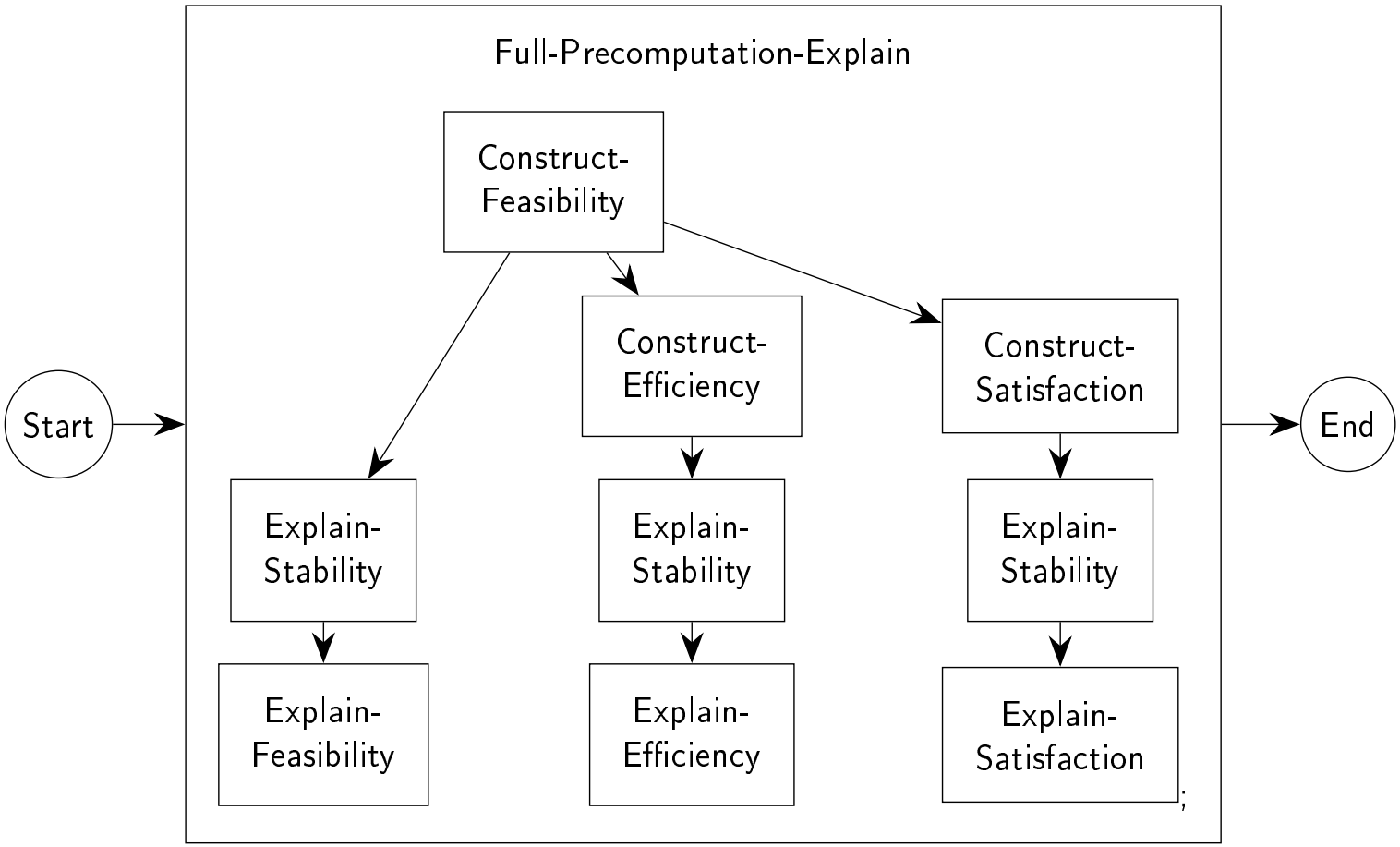
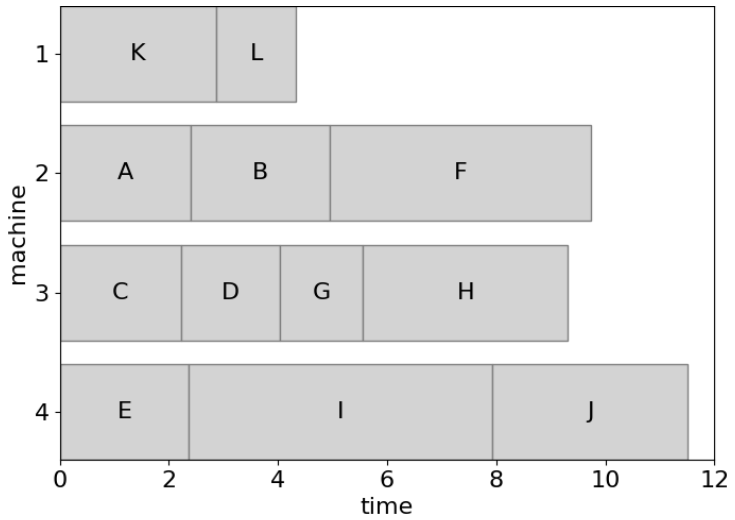
Explanation

Algorithms Overview



Generating Efficiency Explanations

- Single and pair-wise exchange properties
- Fixed decision awareness
- Explanations are:
  - superfluous
  - local
  - expensive



Generating Fixed Decisions Explanations

Algorithm

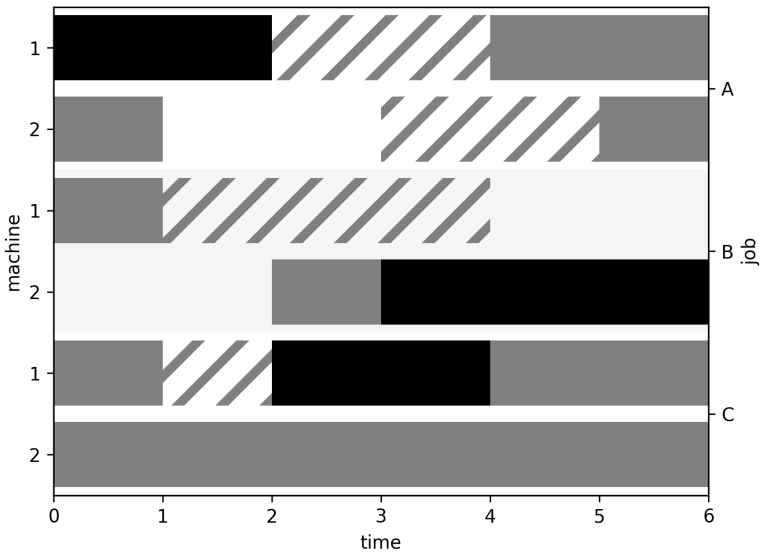
1: **function** Explain-Satisfaction(D, **u**, **c**)
2: **for** $j \in \mathcal{J}$ **do**
3: **if** $\exists i \in \mathcal{M}\ \langle i, j \rangle \notin D^-$ **then**
4: *Job j cannot be allocated to any machine.*
5: **end if**
6: **if** D^- and D^+ are not disjoint **then**
7: *Job j has conflicting negative and positive fixed decisions.*
8: **end if**
9: **if** $|\{i \in \mathcal{M} \mid \langle i, j \rangle \in D^+\}| > 1$ **then**
10: *Job j cannot be allocated to multiple machines.*
11: **end if**
12: **end for**
13: ...
14: **end function**

Partial-Precomputation Optimisation

- $\twoheadrightarrow$ construction has $\mathcal{O}(m^2n^2)$ memory usage.
- Inline stability and framework construction algorithms
- Operate on sub-graphs $\twoheadrightarrow_{i,j}$

- Full-Precomputation complexity: $\mathcal{O}(m^2n^2)$
- Partial-Precomputation complexity: $\mathcal{O}(mn^2)$

Time-indexed Interval Scheduling



- Single-allocation of jobs
- No overlapping jobs
- Start and finish times
- Fixed decisions

Theoretical Applications

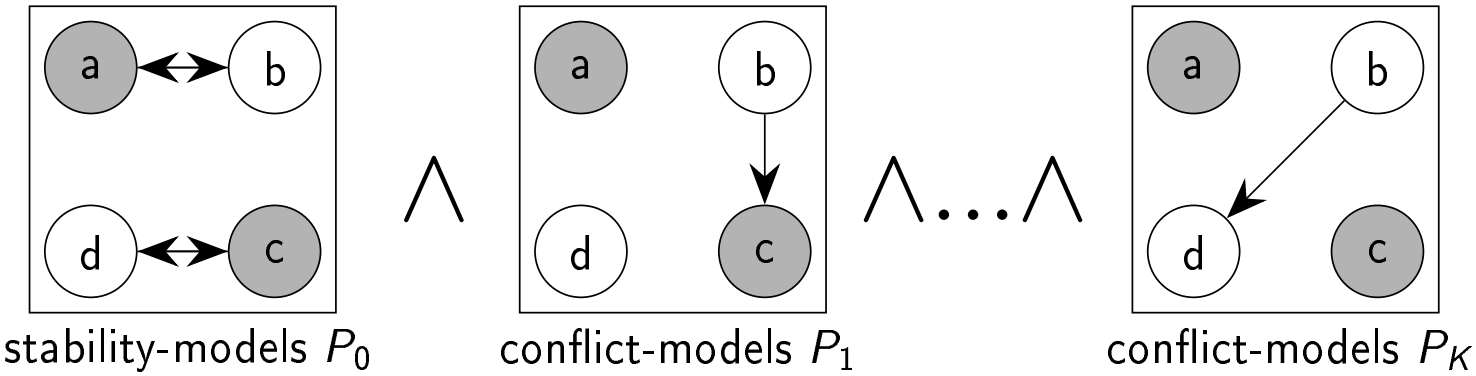
Definition

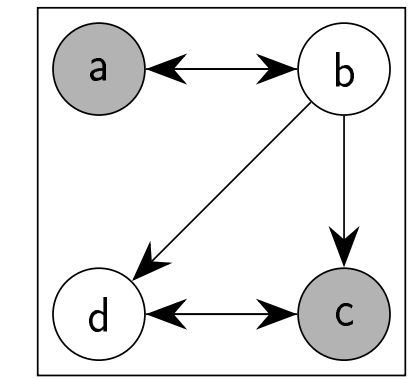
Property P is stability-modellable iff $\exists \langle Args, \rightsquigarrow \rangle . \langle Args, \rightsquigarrow \rangle$ stability models P.

Theorem

Interval scheduling feasibility is stability-modellable.

Union of Modelling Frameworks Theorem

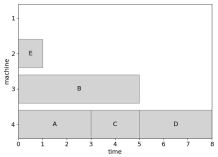




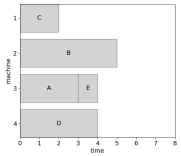
Questionnaire

Makespan Schedule Explanation Questionnaire

This questionnaire should take less than ten minutes. This will judge the general ability to understand and explain makespan schedule. Makespan schedules consist of m machines and n jobs. Every job is assigned to only one machine for the schedule to be feasible. Each job has a processing time. The objective is to minimise the longest collective processing time. Machines and jobs are denoted by integers $1, 2, 3, \ldots$ and by letters $A, B, C, \ldots$, respectively. A schedule is optimal when the longest collective processing time cannot be earlier.



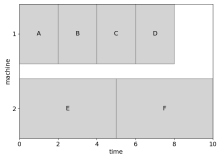
Schedule is not optimal because jobs A, C, D can be moved to machine 1.



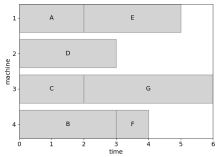
Schedule is optimal because no assignment can be improved.

Aim to spend at most one minute for each question. Some questions are difficult. Write your answers in the boxes.

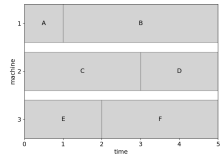
1. This schedule is not optimal. Suggest steps required to optimise this schedule.



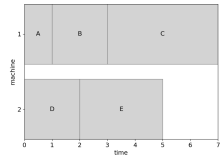
2. Is this schedule optimal? If not, suggest how it could be improved immediately.



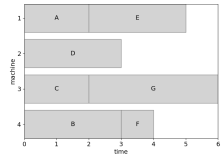
3. This schedule is optimal. Job A cannot be assigned to machine 1 or 2 anymore. How could the schedule be modified to agree with this constraint?



4. Either jobs C and D, or jobs B and E must be assigned to the same machine. Which constraint is results in a better schedule, and why?

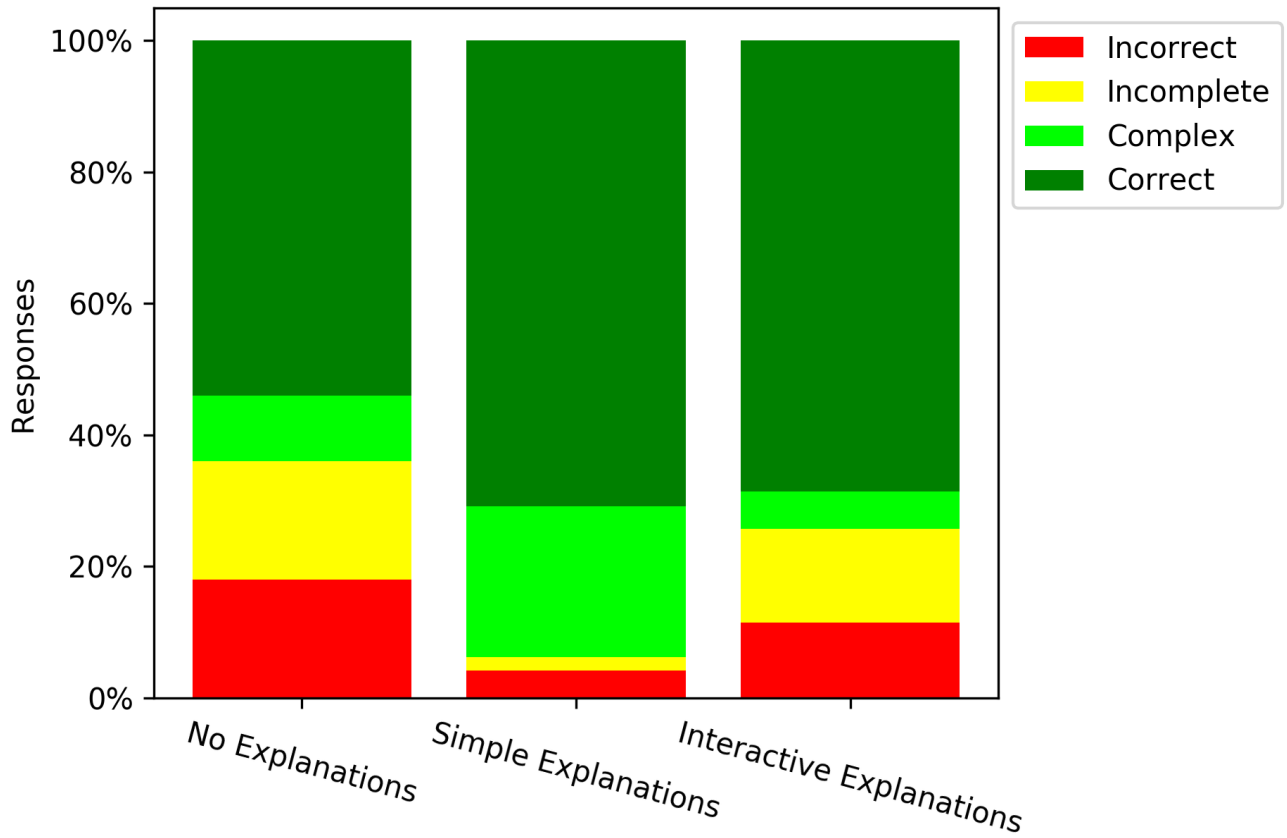


5. A new job H of 5 time units needs to be scheduled. How could the schedule be modified to best accommodate this job?



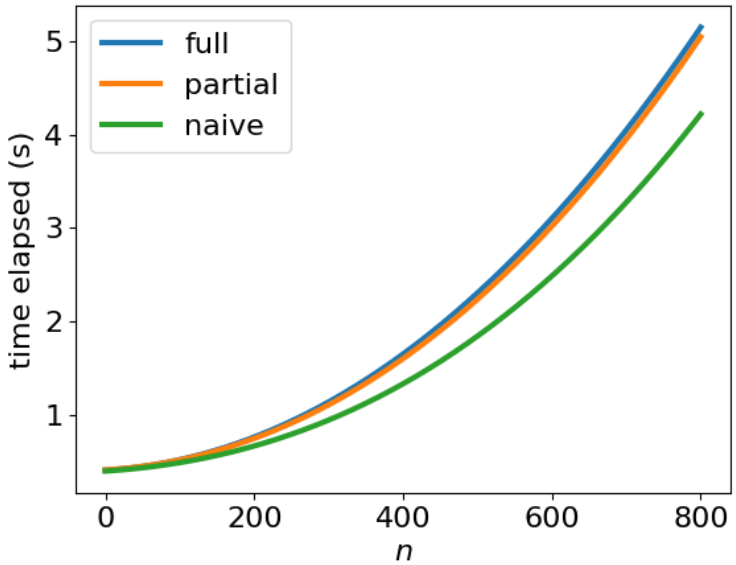
Thank you for your time. Please send your answers to `myles.lee15@imperial.ac.uk`.

Questionnaire Results

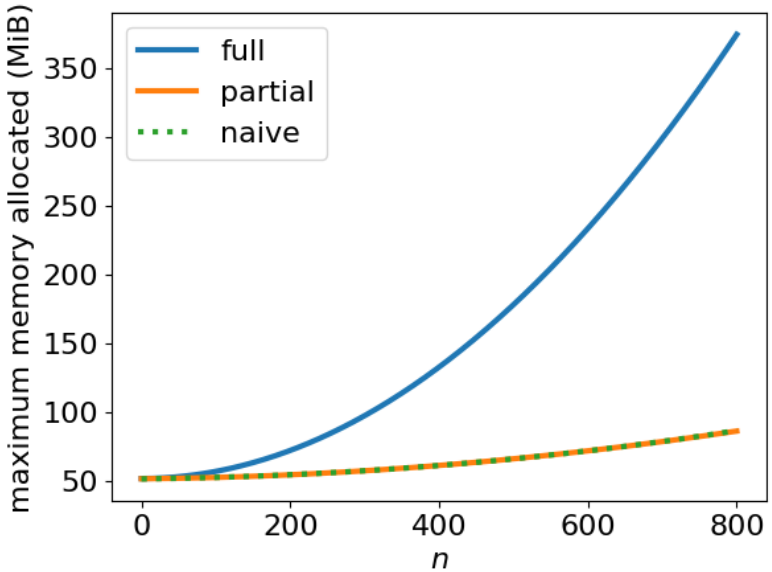


Profiling

- $m = 10$



CPU Performance

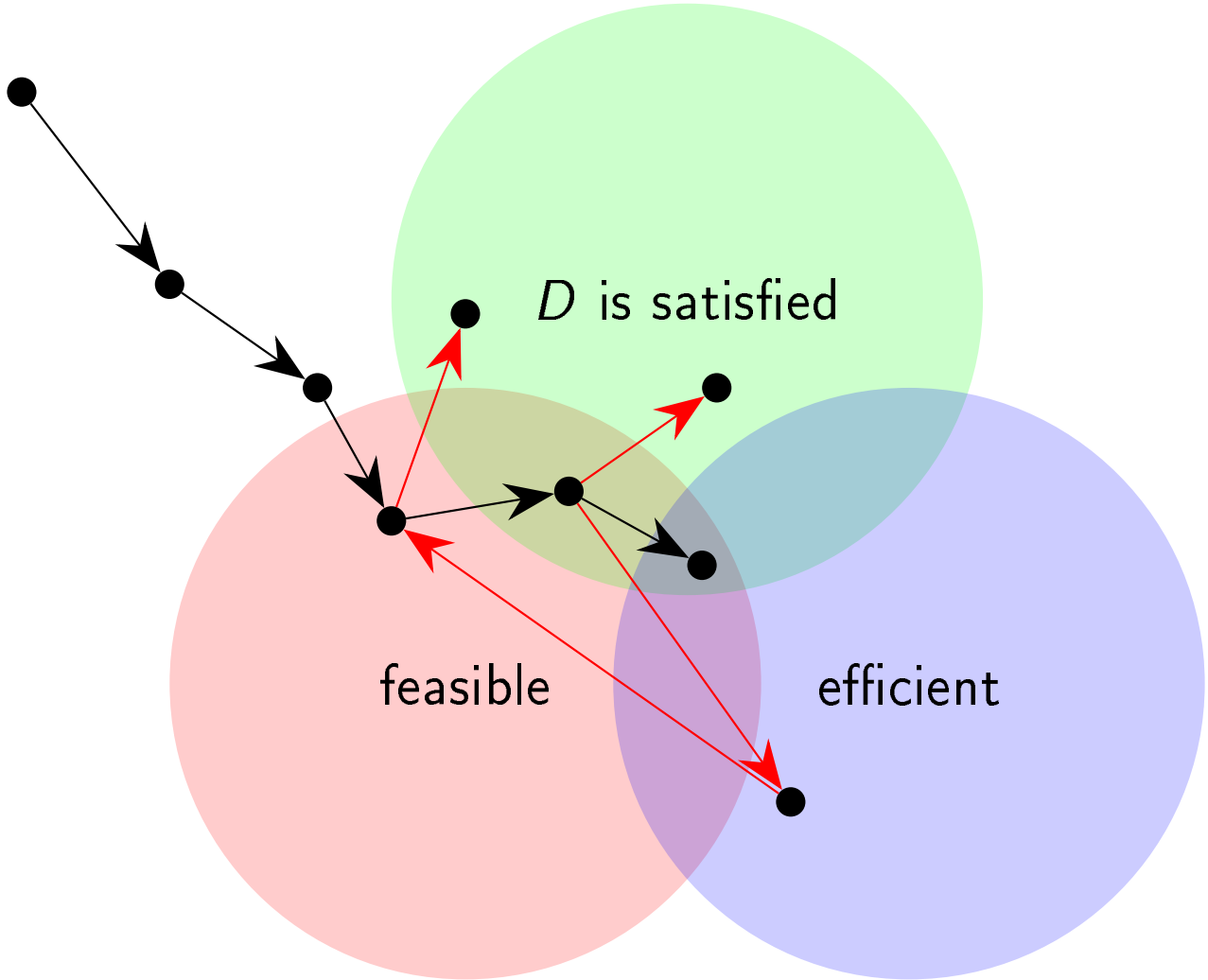


Memory Performance

Limitations with Argumentation

- Memory performance
- Computational performance
- Abstracted interface
- Functional equivalence
- Implementation complexity

Practicability of Argumentation



Summary

Explaining makespan schedules using argumentation is practically possible but not practically suitable.

Resources

These slides, report and source code are accessible at `github.com/mylestunglee/aes`.