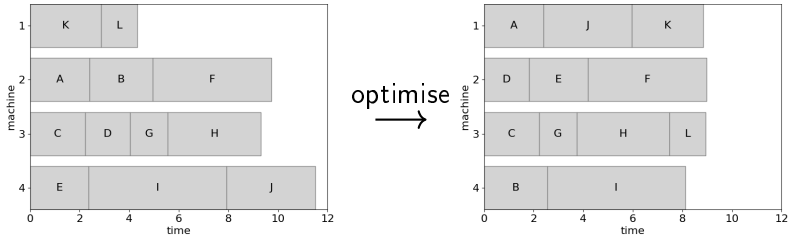


Explaining Makespan Schedules

Myles Lee

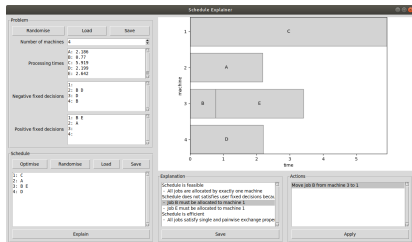
25th June 2019

Introduction

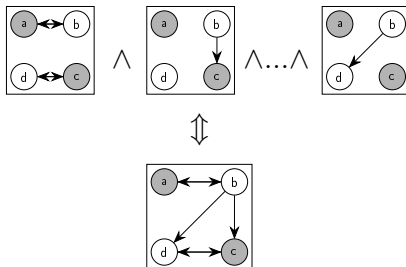


- Solvers and schedules are difficult to understand
- Apply argumentation to makespan schedules to generate explanations

Contributions

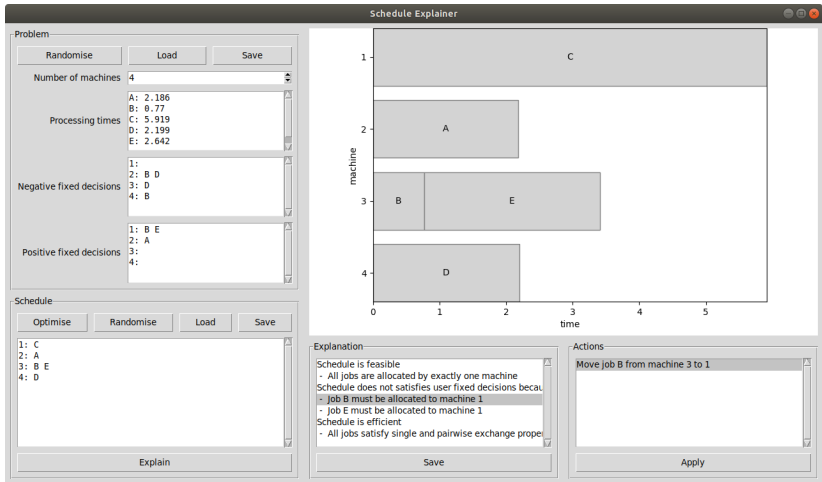


- Interactive tool
- Algorithms



- Theoretical extensions
- Discussion

Demonstration



Abstract Argumentation

- An abstract argumentation framework is a directed graph $\langle \text{Args}, \rightsquigarrow \rangle$.
- Extension E is a subset of Args .

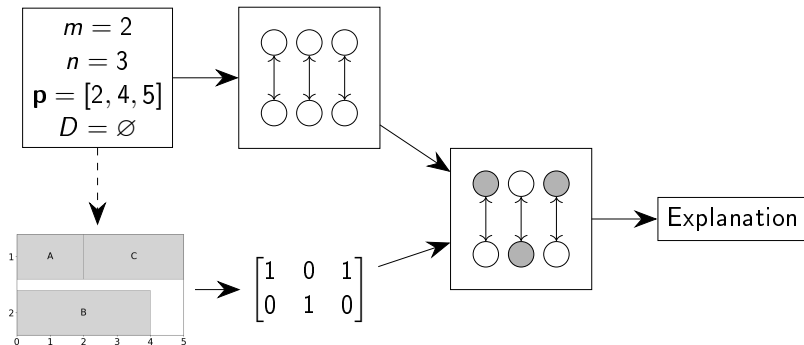
Definition

E is conflict-free on $\langle \text{Args}, \rightsquigarrow \rangle$ iff $\forall a, b \in E. a \not\rightsquigarrow b$.

Definition

E is stable on $\langle \text{Args}, \rightsquigarrow \rangle$ iff E is conflict-free on $\langle \text{Args}, \rightsquigarrow \rangle$ and $\forall a \in \text{Args} \setminus E. \exists e \in E. e \rightsquigarrow a$.

Pipeline

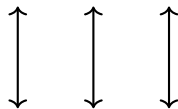


Feasibility Framework Construction

$$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\forall j \in \mathcal{J}. \sum_{i \in \mathcal{M}} x_{ij} = 1$$

$\langle 1, a \rangle \quad \langle 1, b \rangle \quad \langle 1, c \rangle$



$\langle 2, a \rangle \quad \langle 2, b \rangle \quad \langle 2, c \rangle$

$$\text{Args}_F = \mathcal{M} \times \mathcal{J}$$

$$\langle i, j \rangle \rightsquigarrow_F \langle i', j' \rangle \text{ iff } i \neq i' \wedge j = j'$$

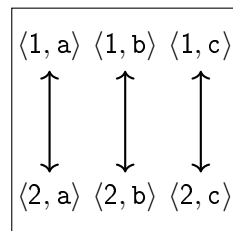
Framework Modelling

Definition

Framework $\langle \text{Args}, \rightsquigarrow \rangle$ stability-models a property P iff
 $\forall E \subseteq \text{Args}. E \text{ is stable on } \langle \text{Args}, \rightsquigarrow \rangle \Leftrightarrow P$

$$P_F \equiv \forall j \in \mathcal{J}. \sum_{i \in \mathcal{M}} x_{i,j} = 1$$

$\langle \text{Args}_F, \rightsquigarrow_F \rangle$



Theorem

$\langle \text{Args}_F, \rightsquigarrow_F \rangle$ stability-models P_F

Algorithm Notation

$$\mathbf{0}^{2 \times 2} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\ominus \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix} \oslash \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix} \oslash \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$$

Construct-Feasibility Algorithm

Algorithm

```
1: function Construct-Feasibility( $m, n$ )
2:    $\rightarrow_F \leftarrow \mathbf{0}^{(m \times n)^2}$ 
3:   for  $i_1, i_2 \in \mathcal{M}, j \in \mathcal{J}$  do
4:     if  $i_1 \neq i_2$  then
5:        $\rightarrow_{F_{i_1 j, i_2 j}} \leftarrow 1$ 
6:     end if
7:   end for
8:   return  $\rightarrow_F$ 
9: end function
```

Explain-Stability Algorithm

Algorithm

```

1: function Explain-Stability( $\mathbf{x}$ ,  $\Rightarrow$ ,  $\bar{\mathbf{u}}$ ,  $\bar{\mathbf{c}}$ )
2:    $\mathbf{u} \leftarrow \neg \mathbf{x}$ 
3:    $\mathbf{c} \leftarrow \mathbf{0}^{(m \times n)^2}$ 
4:   for  $i \in \mathcal{M}, j \in \mathcal{J}$  do
5:     if  $x_{i,j} = 1$  then
6:        $\mathbf{u} \leftarrow \mathbf{u} \wedge \neg \Rightarrow_{i,j}$ 
7:        $c_{i,j} \leftarrow \mathbf{x} \wedge \Rightarrow_{i,j}$ 
8:     end if
9:   end for
10:   $\mathbf{u} \leftarrow \mathbf{u} \wedge \neg \bar{\mathbf{u}}$ 
11:   $\mathbf{c} \leftarrow \mathbf{c} \wedge \neg \bar{\mathbf{c}}$ 
12:  return  $\langle \mathbf{u}, \mathbf{c} \rangle$ 
13: end function

```

Explain-Feasibility Algorithm

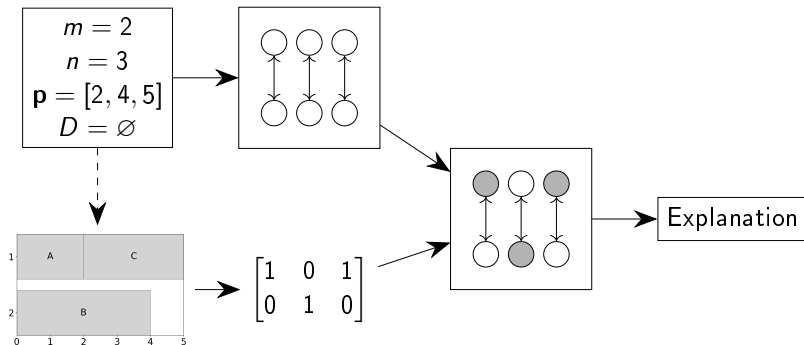
Algorithm

```

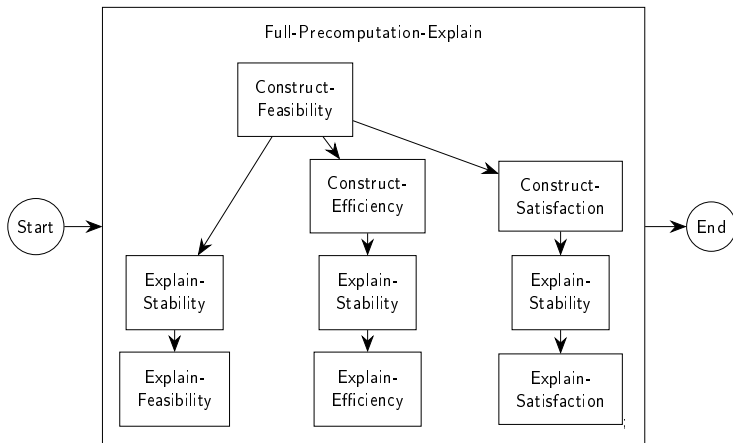
1: function Explain-Feasibility( $u$ ,  $c$ )
2:   if  $m = 0$  then
3:     if  $n = 0$  then
4:       There are no jobs, so the schedule is trivially feasible.
5:     else
6:       There are no machines to allocate to jobs.
7:     end if
8:   else
9:     if  $u = 0 \wedge c = 0$  then
10:      All jobs are allocated to exactly one machine.
11:    else
12:      for  $j \in \mathcal{J}$  do
13:        if  $u_{:,j} = 1$  then
14:          Job  $j$  is not allocated to any machine.
15:        end if
16:        if  $c_{:,j,:j} \neq 0$  then
17:          Job  $j$  is over-allocated to machines  $\{i \mid i \in \mathcal{M}, x_{i,j} = 1\}$ .
18:        end if
19:      end for
20:    end if
21:  end if
22: end function

```

Pipeline

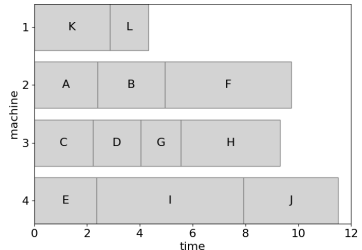


Algorithms Overview



Generating Efficiency Explanations

- Single and pair-wise exchange properties
- Fixed decision awareness
- Explanations are:
 - superfluous
 - local
 - expensive



Generating Fixed Decisions Explanations

Algorithm

```

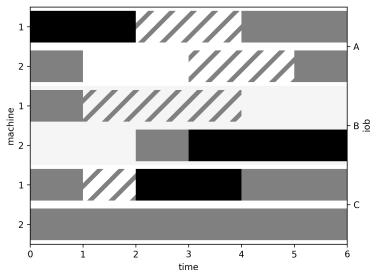
1: function Explain-Satisfaction( $D$ ,  $u$ ,  $c$ )
2:   for  $j \in \mathcal{J}$  do
3:     if  $\exists i \in \mathcal{M} \langle i, j \rangle \notin D^-$  then
4:       Job  $j$  cannot be allocated to any machine.
5:     end if
6:     if  $D^-$  and  $D^+$  are not disjoint then
7:       Job  $j$  has conflicting negative and positive fixed decisions.
8:     end if
9:     if  $|\{i \in \mathcal{M} \mid \langle i, j \rangle \in D^+\}| > 1$  then
10:      Job  $j$  cannot be allocated to multiple machines.
11:    end if
12:  end for
13:  ...
14: end function

```

Partial-Precomputation Optimisation

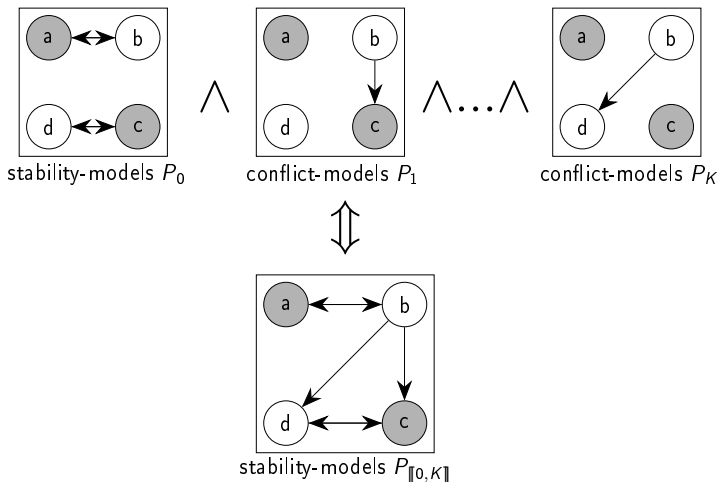
- \rightarrow construction has $\mathcal{O}(m^2 n^2)$ memory usage.
 - Inline stability and framework construction algorithms
 - Operate on sub-graphs $\rightarrow_{i,j}$
-
- Full-Precomputation complexity: $\mathcal{O}(m^2 n^2)$
 - Partial-Precomputation complexity: $\mathcal{O}(mn^2)$

Time-indexed Interval Scheduling



- Single-allocation of jobs
- No overlapping jobs
- Start and finish times
- Fixed decisions

Union of Modelling Frameworks Theorem



Theoretical Applications

Definition

Property P is stability-modellable iff $\exists \langle \text{Args}, \rightsquigarrow \rangle. \langle \text{Args}, \rightsquigarrow \rangle$ stability models P .

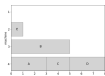
Theorem

Interval scheduling feasibility is stability-modellable.

Questionnaire

Makespan Schedule Explanation Questionnaire

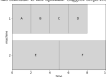
This questionnaire should take less than ten minutes. This will judge the general ability to understand and explain makespan schedules. Makespan schedules consist of m machines and n jobs. Every job is assigned to exactly one machine for the schedule to be feasible. Each job has a processing time. The objective is to minimize the longest collective processing time. Machines and jobs are denoted by integers 1, 2, 3, ... and by letters A, B, C, ... respectively. A schedule is optimal when the longest collective processing time cannot be reduced.



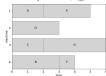
Schedule is not optimal because jobs A, C, D can be moved to machine 1. Schedule is optimal because no assignment can be suggested.

Also to spend at most one minute for each question. Some questions are difficult. Write your answers in the boxes.

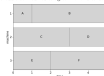
1. This schedule is not optimal. Suggest steps required to optimize this schedule.



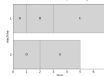
2. Is this schedule optimal? If not, suggest how it could be improved immediately.



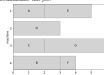
3. This schedule is optimal. Job A cannot be assigned to machine 1 or 2 anymore. How could the schedule be modified to agree with this constraint?



4. Either job C and D, or jobs B and E must be assigned to the same machine. Which constraint results in a better schedule, and why?

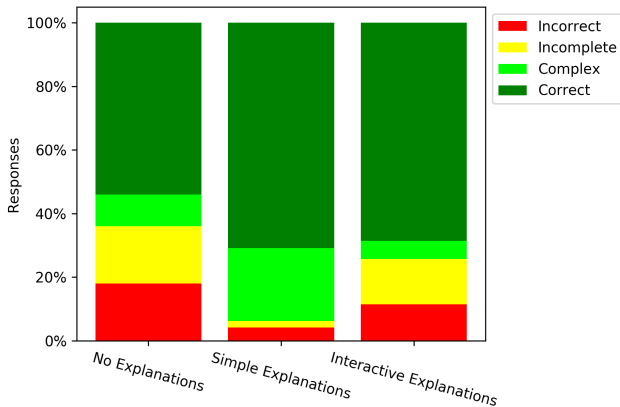


5. A new job H of 5 time units needs to be scheduled. How could the schedule be modified to best accommodate this job?



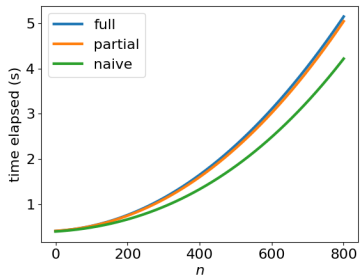
Thank you for your time. Please send your answers to myles.lee@imperial.ac.uk.

Questionnaire Results

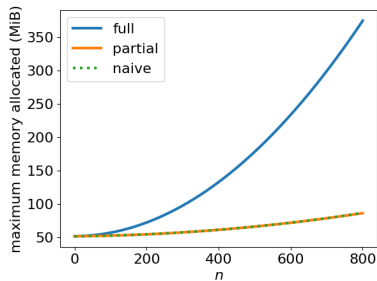


Profiling

■ $m = 10$



CPU Performance



Memory Performance

blah