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Nexus Web Meet

System Requirements

Overview

Nexus Web Meet provides reliable and sophisticated group collaboration using internet-connected laptops, tablets and cell phones. See <u>Feature Overview</u>¹ for a description of how web conferencing can extend the impact of Northbridge members.

Technical Requirements

Nexus Web Meet requires a certain level of user system capabilities that are fairly typical of most desktop and laptop systems in use today. As a browser-based application, Nexus uses features that are already likely to be installed or available in your web browsing setup

Component	Requirement
Web Browser	Later versions of Internet Explorer (8.0 or higher), Edge, Chrome, Safari, or Firefox
Browser Plugins	 Flash Player version 11.2 or higher for any user to connect to the conference room Java Player is required only for desktop sharing. (Not available in Chrome.)
Internet Connection	Download: At least 1 Mbits/sec
Speed	Upload: At least .5 Mbits/sec Wired connectivity typically performs best, but a strong and consistent wireless signal will work.
Speaker	Any connecting system must have an audio output jack capable of supporting earbuds, earphones, or a headset.
Microphone	In order for an attendee to speak into the conference, their system must have a microphone. (Without a microphone they can hear others, but not talk.)

¹ http://northbridgetech.org/downloads/Whitepaper_NexusWebMeet.pdf



Component	Requirement
Camera	In order for an attendee to broadcast their video, their system must have a camera. (Without a camera they can see others, but others cannot see them.)
System CPU	For optimal experience, a connecting system should have 2 Gigabytes of RAM and have other applications closed.
Mobile	The web conference room is so full-featured as to require a laptop or tablet size display. However, mobile audio-only connectivity is possible using Skype.

