

On the Compatibility of Privacy and Fairness*

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ABSTRACT

In this work, we investigate whether privacy and fairness can be simultaneously achieved by a single classifier in several different models. Some of the earliest work on fairness in algorithm design defined fairness as a guarantee of similar outputs for “similar” input data, a notion with tight technical connections to differential privacy. We study whether tensions exist between differential privacy and statistical notions of fairness, namely Equality of False Positives and Equality of False Negatives (EFP/EFN). We show that even under full distributional access, there are cases where the constraint of differential privacy precludes exact EFP/EFN. We then turn to ask whether one can learn a differentially private classifier which approximately satisfies EFP/EFN, and show the existence of a PAC learner which is private and approximately fair with high probability. We conclude by giving an efficient algorithm for classification that maintains utility and satisfies both privacy and approximate fairness with high probability.

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1 INTRODUCTION

The growing practice of applying machine learning techniques on personal data has raised concerns that too much of some individual’s information might be leaked through a model learned on training data. For example, if one learns a model based on historical health data, there is a risk that the algorithm will produce a model containing information about individuals’ disease status or other sensitive information. Machine learning algorithms for word prediction have been shown to

leak Social Security Numbers and credit card numbers when trained on a corpus that included such data [2]. As a result, academia and industry have spent much effort designing and implementing *differentially private* machine learning methods. Differential privacy gives a strong guarantee to individuals whose data we use to train a model: the model will learn aggregate information about the population, but will not encode information about the individuals.

Recent human-centric uses of machine learning systems for applications such as loan approvals and predictive policing have also raised concerns of equity of the predictive power for a model on different populations. The *fairness* of a model can be thought of as an equitable performance guarantee for individuals who will be evaluated by the model, rather than a guarantee for someone participating in the model’s training process. When phrasing privacy and fairness of a model this way, a natural question arises: in what settings can we learn a model which is private in the training data and guarantees equitable performance for multiple populations on which the model will ultimately be deployed? More precisely, will it be possible to guarantee privacy of training data, fairness for the predictions made on two populations, and reasonable accuracy overall? Our work addresses these questions.

1.1 Our Contributions

We present three contributions to the study of the intersection of differential privacy and fairness in classification. First, we show that it is impossible to achieve both differential privacy and exact fairness while maintaining non-trivial accuracy, even in the setting where we have access to the full distribution of the data. We then consider a notion of approximate fairness in the finite sample access setting and show that there exists a private PAC learner that is differentially private and satisfies approximate fairness with high probability. Finally, we give a polynomial time no-regret algorithm that returns an accurate classifier which satisfies both privacy and approximate fairness with high probability.

1.2 Related Work

The focus on fairness in machine learning and its relationship to differential privacy was explored in early work by the privacy community [7]. This work introduced the concept of treating similar people similarly, where “similarity” is defined as a task-specific metric over individuals. The authors then point out that this desideratum can be formulated as a Lipschitz constraint and show how to satisfy it using tools from differential privacy.

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Ekstrand et al. [8] raised questions of whether statistical notions of equitable predictive power, such as equalized odds [10], are compatible with privacy. In a limiting sense, when one talks about feature and model selection, there appears to be some tension here: an additional feature might increase the possible privacy loss of an individual, while the additional feature should only make equalized odds easier to satisfy [1]. Recent work at the interface of privacy and fairness has also advocated that these two societal concerns be studied together [4]. This area remains largely unexplored, but initial work by Jagielski et al. [12] shows two algorithms that satisfy both differential privacy and equalized odds. To the best of the author's knowledge, [12] is the only work to date that has considered satisfying both differential privacy and fairness constraints.

The technical tools we use for this work come from differential privacy, including the exponential mechanism [17] and a differentially private version of Follow the Perturbed Leader [13–15]. Similar tools were used to satisfy statistical parity across many different group definitions simultaneously in Kearns et al. [15], although their algorithms were not differentially private. More recently, differentially private tools contributed to the design of algorithms which are well-calibrated across many different group definitions simultaneously [11].

2 PRELIMINARIES

Let \mathcal{X} be a data universe consisting of elements of the form $z = (x, a, y)$ where x are the element's features, a is a protected (binary) attribute, and y is a binary label. As a concrete example, consider loan applications, where x may be an applicant's income and credit score, a may indicate whether the applicant is a racial minority, and y may indicate whether the applicant intends to repay her loan. We will assume that data entries are drawn from a joint distribution over \mathcal{X} . We allow x to be arbitrarily correlated with a , including containing a copy of a .

We will use the notation $\mathcal{A}(D)$ to denote the probability distribution over outputs of a randomized algorithm \mathcal{A} on input D .

2.1 Differential Privacy

Differential privacy ensures that a randomized algorithm will generate similar distributions over outputs on *neighboring databases*, which differ in a single entry. For our results, we require two different notions of a database, each with an accompanying definition of neighbors:

- (1) a finite sample, vector $Z = (z_1, \dots, z_n)$ with entries drawn i.i.d. from a distribution D over \mathcal{X} ,
- (2) a distribution D over \mathcal{X} .

The first notion is standard in the privacy literature, where databases are viewed as a finite collection of data points from n individuals. The second notion is standard for statistical notions of fairness, where the goal is to ensure fairness over a large—possibly infinite-sized—population.

For the first notion, we can use the standard definition of neighboring databases, in which one element of the sample is changed.

Definition 1 (Neighboring samples). Samples Z and Z' are neighboring if $z_i \neq z'_i$ for exactly one $i \in [n]$.

For the second database notion, we no longer have a finite size database with discrete entries, so the concept of changing a single entry is no longer well-defined. Instead we use a closeness measure over distributions to define neighboring databases.

Definition 2 (ζ -closeness [16]). Random variables D and D' taking values in \mathcal{X} are ζ -close if the statistical distance between their distributions is at most ζ , i.e.,

$$\|D - D'\|_{SD} := \frac{1}{2} \sum_{z \in \mathcal{X}} |\Pr[D = z] - \Pr[D' = z]| \leq \zeta.$$

When we view databases as distributions over \mathcal{X} , we will say that D and D' are neighbors if they are ζ -close for some specified ζ .

Note that we could instead define a finite sample as a multi-set of sampled points, and use symmetric distance instead of Hamming distance to measure finite sample neighbors. In this case, Definition 2 can simply be considered a generalization of Definition 1.

The definition of differential privacy remains the same under both database notions. That is, a randomized algorithm is differentially private if neighboring databases induce close distributions over outputs.

Definition 3 (Differential privacy [6]). A randomized algorithm \mathcal{A} is (ϵ, δ) -differentially private if for all pairs of neighboring databases D, D' and for all sets $S \in \text{Range}(\mathcal{A})$ of outputs,

$$\Pr[\mathcal{A}(D) \in S] \leq \exp(\epsilon) \Pr[\mathcal{A}(D') \in S] + \delta.$$

If $\delta = 0$, we say that \mathcal{A} is ϵ -differentially private.

A survey of relevant differentially private tools and algorithmic properties is given in the appendix of the full version of this paper.

2.2 Exact Fairness

When considering exact fairness, we use the second database notion presented in Section 2.1, where we consider a database to be a distribution D over \mathcal{X} . This corresponds to the full distributional access setting studied in Hardt et al. [10], in which an algorithm has access to the joint probability distribution for $D = (X, A, Y)$ taking values in \mathcal{X} , where X , A , and Y are random variables respectively denoting features, sensitive attributes, and true labels. We will consider binary predictors $h : \mathcal{X} \rightarrow \{0, 1\}$, which attempts to predict the true label y of a point, based upon (x, a) .¹

We use *equal opportunity* as our notion of exact fairness in this setting.

Definition 4 (Equal Opportunity [10]). A binary predictor h satisfies equal opportunity with respect to A and Y if

$$\Pr_D[h = 1 | Y = 1, A = 1] = \Pr_D[h = 1 | Y = 1, A = 0].$$

¹Although we write $h : \mathcal{X} \rightarrow \{0, 1\}$ or $h(z)$ for ease of notation, it should be understood that $h(z)$ depends only on the observable attributes x and a . If a hypothesis could condition its predicted label on the true label, then perfect prediction would always be possible and the learning problem would be trivial.

This fairness definition requires equality of *group-conditional true positive classification rates*, denoted

$$\gamma_{ya}(h) := \Pr[h = 1 | Y = y, A = a].$$

To ensure $\gamma_{ya}(h)$ is always well-defined, we introduce *group membership probabilities* $P_{ya} = \Pr[Y = y, A = a]$ and assume throughout the paper that $P_{ya} > 0$ for $a, y \in \{0, 1\}$.

Equal opportunity is also known as Equality of False Negatives (EFN), because it requires that the false positive rates be equal on groups with $a = 0$ and $a = 1$. A strictly stronger condition would be to additionally require Equality of False Positives (EFP). The requirement of both EFN and EFP is also known as *equalized odds* [10], which is a strictly stronger fairness requirement than equal opportunity. Since we will prove impossibility results for exact fairness, it only strengthens our results to consider this weaker fairness constraint. These measures of fairness belong to a broader class of fairness constraints that can be represented as constraints on functions of the confusion matrix of a classifier [18].

2.3 Approximate Fairness

In our setting for approximate fairness, we use the first database notion presented in Section 2.1, where we consider a database to be a finite sample Z consisting of entries drawn i.i.d. from a distribution D over \mathcal{X} .

Considering approximate fairness is appropriate for two reasons. First, when learning a classifier from a finite sample, achieving exact fairness is impossible: a finite sample necessarily implies some error in estimating any statistic. Second, as we will show in Section 3, exact fairness is incompatible with differential privacy. Thus approximate notions of fairness are *necessary* relaxations if one hopes to satisfy any fairness and privacy criteria from a finite sample.

For ease of notation, we define subgroups in the database based upon group membership and true labeling as follows:

$$Z_{ya} := \{z_i \in Z | y_i = y, a_i = a\}.$$

We define group-conditional true positive rates analogously to the distributional setting in Section 2.2:

$$\gamma_{ya}^Z(h) := \frac{1}{|Z_{ya}|} \sum_{z_i \in Z_{ya}} h(z_i).$$

We use α -discrimination as our notion of approximate fairness, which requires that group-conditional true positive rates are not different by more than α .

Definition 5 (α -discrimination [20]). A binary predictor h is α -discriminatory with respect to a binary protected attribute A on a sample Z if,²

$$\Gamma^Z(h) := \max_{y \in \{0, 1\}} |\gamma_{y0}^Z(h) - \gamma_{y1}^Z(h)| \leq \alpha.$$

A discrimination parameter of $\alpha = 0$ corresponds to exact fairness. As an analog of Definition 4, we only consider true

² α -discrimination can also be defined on a population, defined by the condition $\Gamma(h) := \max_{y \in \{0, 1\}} |\gamma_{y0}(h) - \gamma_{y1}(h)| \leq \alpha$. By Woodworth et al. [20], the sample fairness measure Γ^Z converges to the population measure Γ when n is large.

positive rates, and approximate non-discrimination reduces to the condition:

$$\Gamma^Z(h) := |\gamma_{10}^Z(h) - \gamma_{11}^Z(h)| \leq \alpha.$$

For the remainder of this paper, the notation Γ refers to this fairness measure.

2.4 Agnostic PAC Learning

Our learning models consider the agnostic setting that removes the *realizability assumption* that a perfect hypothesis exists in the class \mathcal{H} . If no such perfect hypothesis exists, then the goal of a learning algorithm should be to minimize prediction error. Formally, the goal of a learner in the agnostic setting is to output a (possibly randomized) hypothesis $h \in \mathcal{H}$ whose error with respect to the distribution is close to the optimal possible by any function from \mathcal{H} . The misclassification error of h on D is defined as:

$$\text{err}(h) = \Pr_{z \sim D}[h(z) \neq y].$$

In our setting we consider only binary labels, and therefore consider randomized hypotheses $h : \mathcal{X} \rightarrow [0, 1]$, where $h(z)$ is the probability that h predicts 1 on example z .

Definition 6 (Agnostic PAC Learning [3]). A hypothesis class \mathcal{H} is agnostically PAC learnable if there exists a polynomial $\text{poly}(\cdot, \cdot)$ and a learning algorithm \mathcal{A} with the following property: for every $\alpha, \beta \in (0, 1)$ and for every distribution D on \mathcal{X} , when running the learning algorithm on $n \geq \text{poly}(1/\alpha, \log(1/\beta))$ i.i.d. examples generated by D , the algorithm \mathcal{A} returns a hypothesis h such that,

$$\Pr[\text{err}(h) \leq \text{OPT} + \alpha] \geq 1 - \beta,$$

where $\text{OPT} = \min_{h \in \mathcal{H}} \text{err}(h)$ and the probability is over the choice of n training examples. The learning algorithm \mathcal{A} is said to be (α, β) -accurate.

3 EXACT FAIRNESS WITH DIFFERENTIAL PRIVACY IS IMPOSSIBLE

In this section, we see that exact fairness and differential privacy are strong guarantees that together prove to be incompatible. Since we will provide impossibility results, we consider the simplest possible task. We grant our learning algorithm full distributional access to the underlying population, and ask only for non-trivial classification accuracy. That is, better than any *constant classifier* which predicts the same label for all points: $h(z_0) = h(z_1)$ for all $z_0, z_1 \in \mathcal{X}$.

Our main result of this section shows that it is impossible for a classifier with non-trivial accuracy to simultaneously achieve exact fairness and differential privacy.

Theorem 1. For any hypothesis class \mathcal{H} , no algorithm can simultaneously satisfy $(\epsilon, 0)$ -differential privacy for $\epsilon < \infty$ and guarantee to output a hypothesis $h \in \mathcal{H}$ that satisfies equal opportunity and has error less than that of any constant classifier.

PROOF. We prove the theorem by first constructing a simple distribution D and a neighboring (i.e., ζ -close for arbitrarily small $\zeta > 0$) distribution D' . We then show that any non-trivial

hypothesis h which is fair with respect to D is not fair with respect to D' . Since D and D' are neighboring, any differentially private algorithm must output h with approximately the same probability under D and D' . Therefore, no differentially private algorithm can produce an exactly fair hypothesis with non-trivial accuracy.

We begin by constructing D as the uniform distribution over the following four elements:

$$\begin{aligned} z_0 &= (x_0, 0, 0); z_1 = (x_1, 0, 1); \\ z_2 &= (x_2, 1, 0); z_3 = (x_3, 1, 1). \end{aligned}$$

That is, under distribution D , protected attributes and labels are equally likely to be 0 or 1, and x , a , and y are all independent. Thus any constant classifier will have error $1/2$.

Next consider an arbitrary $h \in \mathcal{H}$ such that $h(z_1) + h(z_3) > h(z_0) + h(z_2)$ and $h(z_1) = h(z_3)$. The first condition ensures that $\text{err}(h) < 1/2$, and the second condition ensures that h satisfies equal opportunity. Note that there must exist such an $h \in \mathcal{H}$. Otherwise no algorithm can produce a fair hypothesis with accuracy better than a constant classifier, because no such hypothesis exists, and we are done. Consider an algorithm \mathcal{A} that always outputs a hypothesis that satisfies equal opportunity and has non-trivial accuracy, and assume without loss of generality that $\Pr[\mathcal{A}(D) = h] > 0$.

We next construct a neighboring distribution D' that is ζ -close to D for arbitrarily small $\zeta > 0$, and show that $\Pr[\mathcal{A}(D') = h] = 0$. Define D' to place an additional ζ probability mass on z_3 relative to D , and ζ less mass on z_1 . Then D and D' are ζ -close under Definition 2, and are neighbors for any arbitrarily small $\zeta > 0$. However, h does not satisfy equal opportunity with respect to D' because:

$$\gamma_{10}^{D'} = \frac{1}{4} - \zeta \neq \frac{1}{4} + \zeta = \gamma_{11}^{D'}.$$

Therefore algorithm \mathcal{A} cannot output h with positive probability on input D' .

Finally, there is no $\epsilon < \infty$ for which,

$$0 < \Pr[\mathcal{A}(D) = h] \leq \exp(\epsilon) \Pr[\mathcal{A}(D') = h] = 0,$$

so \mathcal{A} cannot be differentially private for any finite ϵ . \square

Our result also has implications for more general notions of statistical fairness. Most immediately, Theorem 1 implies that no algorithm can simultaneously satisfy privacy, accuracy, and equalized odds [10], which is a strictly stronger fairness condition than equal opportunity.

More generally, the same proof technique can be used to show impossibility of achieving privacy with other notions of approximate fairness such as disparate impact and mean difference scores [18]. Under these definitions, approximate fairness means that the resulting classifier (or anything released by the randomized algorithm) satisfies some hard threshold on the 'level of discrimination' on the distribution. One simply needs to construct neighboring distributions where most or all of the fair hypotheses h which satisfy the hard threshold on one distribution will fail to satisfy the threshold on a neighboring distribution.

At the crux of these impossibility results is the constraint that some hypothesis h which is fair on database D and may be output with positive probability under $\mathcal{A}(D)$, but cannot be output under a neighboring database D' . The differential privacy constraint then implies that h cannot be output under D either. One might consider relaxing to (ϵ, δ) -differential privacy, which allows for some failure probability δ of the privacy guarantee, and would allow h to be output with probability $\delta > 0$ under distribution D . However, in most privacy applications, δ is typically required to be cryptographically small which would still not qualitatively circumvent these impossibility results.

In the next section, we instead relax the requirement that the hypothesis is always fair on the input database, and consider algorithms that are both approximately fair with high probability and differentially private.

4 APPROXIMATE FAIRNESS WITH DIFFERENTIAL PRIVACY

In the previous section we sought impossibility results, so we considered the simplest possible learning setting: the algorithm was allowed full distributional access, and the goal was simply non-trivial classification accuracy. We showed that even in that simple setting, privacy and exact fairness are not compatible. Here we relax our fairness constraint to α -discrimination (Definition 5) and give positive results for learning under the constraints of privacy and this notion of approximate fairness. As we shift our focus to positive results, we correspondingly consider a more challenging learning environment. In this section, we only allow the algorithm sample access to the distribution, and we ask the algorithm to agnostically PAC learn a hypothesis class.

Recall from Section 2.1 that in the finite sample setting, a database is a vector $Z = (z_1, \dots, z_n)$ with entries drawn i.i.d. from a distribution D over \mathcal{X} . In this setting, our goal is to release a hypothesis that minimizes error with respect to D and is approximately fair. Our algorithm for this task (Algorithm 1) is an instantiation of the $(\epsilon, 0)$ -differentially private Exponential Mechanism [17] to select a hypothesis $h \in \mathcal{H}$.

Algorithm 1 Approximately Fair Private Learner $\mathcal{A}(\mathcal{H}, Z, n, \epsilon)$

Input: hypothesis class \mathcal{H} , sample Z of size n , privacy parameter ϵ

Set $u(Z, h) = \Gamma^Z(h) + \text{err}^Z(h)$ and $\delta = \exp(-\sqrt{n})$

Sample $Y \sim \text{Lap}(1/\epsilon)$

Set $M = \min_a |Z_{1a}| + Y - \ln(1/\delta)(1/\epsilon)$

Set $\Delta = \frac{2}{M-1} + \frac{1}{n}$

Sample hypothesis $h \in \mathcal{H}$ with probability proportional to

$$\exp\left(-\frac{\epsilon \cdot u(Z, h)}{2\Delta}\right)$$

Output: sampled hypothesis h

The Exponential Mechanism relies on a *utility loss score* $u : \mathcal{X}^n \times \mathcal{H} \rightarrow \mathbb{R}$, where $u(Z, h)$ is the utility loss from producing hypothesis h on input database Z . The mechanism then samples an output h with probability exponentially biased by negative loss score, which ensures that a hypothesis with small loss is sampled with high probability.³

We wish to optimize both fairness and accuracy, so we incorporate both objectives into our utility function. We use α -discrimination as our in-sample fairness measure, quantified by $\Gamma^Z(h) = |\gamma_{10}^Z(h) - \gamma_{11}^Z(h)|$ for group-conditional true positive rates $\gamma_{10}^Z(h), \gamma_{11}^Z(h)$. We would ideally like to measure accuracy with respect to the underlying distribution D , using accuracy measure $err(h)$, but the algorithm does not have access to D . Instead, we will use the empirical misclassification error $err^Z(h) = \frac{1}{n} \sum_{z_i \in Z} \Pr[h(x_i, a_i) \neq y_i]$, and will later have to reason that $err^Z(h)$ is close to $err(h)$. Therefore Algorithm 1 uses the utility score⁴ $u(Z, h) = \Gamma^Z(h) + err^Z(h)$.

To instantiate the Exponential Mechanism, we also need to know the *sensitivity* of the utility score, defined as

$$\Delta u = \max_{h \in \mathcal{H}} \max_{Z, Z' \text{ neighbors}} |u(Z, h) - u(Z', h)|.$$

The sensitivity of a function is the maximum change in its value from changing one entry in the database. We can analogously define $\Delta \Gamma$ and Δerr as the respective sensitivities of the discrimination level $\Gamma^Z(h)$ and the empirical misclassification error $err^Z(h)$. By Triangle Inequality, it suffices to set $\Delta u = \Delta \Gamma + \Delta err$. Our analysis of Algorithm 1 (Lemma 2 in the full version of the paper) bounds this term by,

$$\Delta u \leq \max_a \left(\frac{2}{|Z_{1a}| - \ln(\frac{1}{\delta})(\frac{1}{\epsilon} - 1)} \right) + \frac{1}{n}.$$

Unfortunately, this bound depends on the input database Z through the subgroup sizes Z_{1a} . Therefore running the Exponential Mechanism using this sensitivity bound would add data-dependent noise, which would not satisfy $(\epsilon, 0)$ -differential privacy.

Instead Algorithm 1 uses a noisy (over-)estimate of Δu by first privately estimating $|Z_{1a}|$ via the Laplace Mechanism, and then biasing the estimate to ensure that it is greater than Δu with high probability.⁵

This second step is critical to preserving privacy. The sensitivity of the utility score calibrates the minimum amount of noise required to ensure ϵ -differential privacy. Thus underestimating the sensitivity may result in insufficient noise and a failure of the differential privacy guarantee. In the analysis of Algorithm 1, we bound this failure probability by $\delta = \exp(-\sqrt{n})$ and show that the algorithm satisfies (ϵ, δ) -differential privacy.

³The standard Exponential Mechanism of McSherry and Talwar [17] is designed to sample an output with high utility. We change signs because we wish to minimize loss rather than maximize utility. The two versions are equivalent.

⁴Any weighted combination of the fairness and accuracy terms would suffice. We use the unweighted sum for simplicity.

⁵Other methods for ensuring privacy under data-dependent sensitivity—such as Propose-Test-Release [5] or smoothed sensitivity [19]—could be used instead. We chose to use the Laplace Mechanism for simplicity of presentation.

Our main result of this section shows that our Approximately Fair Private Learner of Algorithm 1 computes an approximately fair hypothesis with good accuracy in a differentially private manner. Due to space constraints, a proof of this theorem is deferred to the full version of the paper.

Theorem 2. For any hypothesis class \mathcal{H} and distribution D ,

- (1) [Privacy] $\mathcal{A}(\mathcal{H}, Z, n, \epsilon)$ is (ϵ, δ) -differentially private for $\delta = \exp(-\sqrt{n})$;
- (2) [Fairness and Accuracy] $\mathcal{A}(\mathcal{H}, Z, n, \epsilon)$ satisfies $\Pr[\Gamma(h) + err(h) \leq OPT + \alpha] \geq 1 - \beta$ for:

$$n \geq 144(\ln |\mathcal{H}| + \ln 1/\beta + \ln 20)$$

$$\cdot \max_{a \in \{0,1\}} \left(\frac{1}{\alpha^2 P_{1a}}, \frac{2n/(|Z_{1a}| - \ln(\frac{1}{\delta})(\frac{1}{\epsilon} - 1) + 1)}{\epsilon \alpha}, \frac{\sqrt{n} + \ln |\mathcal{H}|}{n} \right)$$

labeled examples drawn i.i.d. from D , where $OPT = \min_{h \in \mathcal{H}} \Gamma(h) + err(h)$. As an immediate consequence, $\mathcal{A}(\mathcal{H}, \cdot, \epsilon)$ is both (α, β) -accurate and is at most α -discriminatory with probability at least $1 - \beta$.

The first term in the inner max expression comes from the high probability guarantee that the sample generalizes and thus is in terms of the true base rates P_{1a} ; the second term in the inner max comes from the accuracy guarantee of the exponential mechanism, as a function of the query's sensitivity. The final term in the inner max comes from the accuracy guarantee of the Laplace mechanism.

We note that the dependence of the sample complexity on P_{1a} is unavoidable for our definition of approximate fairness [20]. If there is a group with low prevalence in the sample, we still need enough samples from that group to ensure that the sample group-conditional true positive rates γ_{1a}^Z generalize to the population.

Though our algorithm and performance guarantees aim to maximize the sum of the fairness and accuracy scores, one may weight the terms in the sum differently to achieve more preference on either fairness or accuracy. The sample size in Theorem 2 will still hold up to a constant that depends on the weighting.

We note that although Algorithm 1 achieves our desiderata of privacy, fairness, and accuracy, it does not necessarily have a polynomial time implementation in general. The running time of the Exponential Mechanism scales linearly with $|\mathcal{H}|$. For most interesting hypothesis classes (e.g., the class of all linear classifiers), $|\mathcal{H}|$ will have exponential size.

In the next section, we remedy this by designing *efficient* algorithms for private and approximately fair learning.

5 AN EFFICIENT ALGORITHM FOR APPROXIMATELY FAIR AND PRIVATE CLASSIFICATION

In this section, we construct a private version of the Fair No-Regret Dynamics (FairNR) algorithm originally given by Kearns et al. [15]. This is a polynomial time algorithm that returns an approximately fair and accurate randomized classifier with high probability. Their results depend on a polynomial-time equivalence between cost-sensitive classification (CSC)

and agnostic learning, and an equivalence between weak agnostic learning and auditing for fairness. This equivalence is formally presented in the appendix of the full version.

The cost-sensitive classification problem takes as input a hypothesis class \mathcal{H} , a finite sample $Z = (z_1, \dots, z_n)$, and costs for predicting positive c_i^1 and negative c_i^0 labels on each point z_i . The goal is to output a hypothesis $\hat{h} \in \mathcal{H}$ that satisfies $\hat{h} \in \arg \min_{h \in \mathcal{H}} \sum_{i=1}^n [h(z_i)c_i^1 + (1 - h(z_i))c_i^0]$. Kearns et al. [15] show these equivalences to subsequently assume access to a cost-sensitive classification oracle, which they utilize in the FairNR algorithm. This is motivated by many practical heuristics for agnostic learning, which cannot be polynomial time in the worst case but work well in practice. These heuristics can be employed to achieve subgroup fairness using the reduction, and in practice should converge quickly.

The FairNR algorithm satisfies a generalized version of α -discrimination (Definition 5) known as *False Positive Subgroup Fairness* (Definition 7 below) which ensures approximate fairness for a large number of subgroups—such as combinations of protected groups or, more generally, large structured subsets of individuals. In particular, this fairness notion allows a class \mathcal{G} of indicator functions defined over a set of protected attributes. \mathcal{G} defines a set of protected subgroups and each function $g \in \mathcal{G}$ corresponds to one protected subgroup. Until now, our fairness notions had considered the special case of a single (binary) protected attribute and a single protected subgroup, where \mathcal{G} was a singleton containing the only the function $g(a) = a$. Here we allow x to contain multiple protected and non-protected attributes.

As its name suggests, the fairness definition used in Kearns et al. [15] (Definition 7) considered *false positive fairness*, whereas we have been considering *false negative fairness* until now. However, as the authors note, ensuring equality of false positives is symmetric to considering fairness in true positives. One can think of this as simply transforming the cost vectors in a way that penalizes false negatives rather than false positives, or equivalently, flipping the labels of the training samples and ensuring equality of false positives on these modified entries. In this section, we proceed with false positive fairness for consistency with the previous literature.

Definition 7 (False Positive (FP) Subgroup Fairness [15]). Fix any classifier h , distribution D , collection of group indicators \mathcal{G} , and parameter $\alpha \in [0, 1]$. For each $g \in \mathcal{G}$, define,

$$A_{FP}(g, D) = \Pr_D[g(x) = 1, y = 0], \text{ and} \\ B_{FP}(g, h, D) = |FP(h) - FP(h, g)|,$$

where $FP(h) = \Pr_{h,D}[h(z) = 1|y = 0]$ denotes the overall false-positive rate of h and $FP(h, g) = \Pr_{h,D}[h(z) = 1|g(x) = 1, y = 0]$ denotes the false-positive rate of h on group g . We say h satisfies α -False Positive (FP) Fairness with respect to D and \mathcal{G} if for every $g \in \mathcal{G}$, $A_{FP}(g, D)B_{FP}(g, h, D) \leq \alpha$.

To complete the analogy to Definition 5, $A_{FP}(g, D)$ corresponds to P_{0a} and $FP(h, g)$ corresponds to $\gamma_{0a}(h)$.

Given this definition, the Fair ERM Linear Program is defined as:

$$\begin{aligned} & \min_{h \in \mathcal{H}} \mathbb{E}_{z \sim D}[err(h, D)] \\ \text{s.t. } & \forall g \in \mathcal{G} : A_{FP}(g, D)(FP(h) - FP(h, g)) \leq \alpha \\ & A_{FP}(g, D)(FP(h, g) - FP(h)) \leq \alpha. \end{aligned}$$

The FairNR algorithm uses the fact that the Fair ERM Linear Program (LP) can be cast as a two-player zero-sum game and solved approximately with no-regret dynamics. Kearns et al. [15] derive the partial Lagrangian of the LP, since computing an approximate solution to this LP is equivalent to finding an approximate minimax solution for a corresponding zero-sum game [9]. In the corresponding game, the Learner attempts to output a distribution over hypotheses that minimizes error and satisfies the fairness constraints, while the Auditor attempts to penalize fairness violations by identifying the subgroup with the largest fairness violation. The rewritten LP reduces the problem of finding the most violated fairness constraint to a CSC problem, which is where the oracles are needed. This is achieved by introducing two dual variables λ_g^+ and λ_g^- as multipliers for each fairness constraint, and also restricting the dual space to $\Lambda = \{\lambda \in \mathbb{R}_+^{2|\mathcal{G}(S)|} | \|\lambda\|_1 \leq C\}$, where C is a parameter of the algorithm. The core of the algorithm comes from the no-regret play in the game described above, computed by the two CSC oracles. At each time step t , the CSC oracles compute a response based on the cumulative losses on the auditor's previous plays, represented as $LC(\lambda^{(t-1)})$.

We modify the FairNR algorithm to additionally satisfy differential privacy. We call this algorithm *Private-FairNR*, formally presented in Algorithm 3 in the full version of the paper. We introduce differential privacy into our algorithm by using a differentially private subroutine (Private Follow The Perturbed Leader (FTPL*)), presented in the appendix of the full version) to private computing the best responses of the players in each round. Privacy of the overall algorithm follows by post-processing and composition guarantees.

In addition to simply using a private subroutine, our algorithm differs from that of Kearns et al. [15] because we add exponential rather than uniform noise to the Learner's loss in each round. We tune the magnitude of the noise to be large enough to ensure privacy, yet still small enough to ensure fairness and accurate classification. Additional technical challenges arise from the fact that Follow The Perturbed Leader (FTPL) was initially analyzed using one fixed noise vector, not one drawn fresh each round. However to ensure privacy, we need a fresh draw of noise for each round.

We now state our main result of this section: there exists a polynomial time algorithm with provable accuracy, privacy, and fairness guarantees.

Theorem 3. For any accuracy parameters $\alpha, \beta \in (0, 1)$, given an input of n data points and access to oracles $CSC(\mathcal{H})$ and $CSC(\mathcal{G})$, there exists an algorithm that runs in polynomial time, is (ϵ, δ) -differentially private, and with probability at least $1 - \beta$, outputs a randomized classifier \hat{h} with error $err(\hat{h}) \leq OPT + \alpha$ and for any $g \in \mathcal{G}$, the fairness constraint violation satisfies

$$A_{FP}(g, D)|FP(\hat{h}) - FP(\hat{h}, g)| \leq \xi + O(\alpha).$$

Details of the algorithm and the proof of Theorem 3 are deferred to the full version of the paper due to space constraints.

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