Vishvak Murahari

vishvakmurahari.com

EDUCATION

Princeton University Princeton, NJ

PhD in Computer Science Sep 2020 - Present

GPA: 4.0

Georgia Institute of Technology Atlanta, USA

Masters of Science in Computer Science (Specialization: Machine Learning)

Aug 2018 – May 2020

GPA: 4.0/4.0

Georgia Institute of Technology Atlanta, USA

Bachelors of Science in Computer Science (Specialization: Artificial Intelligence and Devices) Aug 2015 – May 2018

GPA: 3.96/4.0 (Highest Honors)

RESEARCH INTERESTS

Natural Language Processing, Deep Learning, Reinforcement Learning, Computer Vision

PUBLICATIONS

Large-scale Pretraining for Visual Dialog: A Simple State-of-the-Art Baseline [Paper] [Code] [Talk]

Vishvak Murahari, Dhruv Batra, Devi Parikh, Abhishek Das

European Conference on Computer Vision (ECCV) 2020

Improving Generative Visual Dialog by Answering Diverse Questions [Paper] [Code] [Poster]

Vishvak Murahari, Prithivijit Chattopadhyay, Dhruv Batra, Devi Parikh, Abhishek Das

Empirical Methods in Natural Language Processing (EMNLP) 2019

On attention models for human activity recognition [Paper]

Vishvak Murahari, Thomas Ploetz

International Symposium on Wearable Computers (ISWC) 2018

AWARDS AND ACHIEVEMENTS

- Awarded the MS Research Award by the College of Computing, Georgia Tech
- Awarded Faculty Honors by Georgia Tech for 5 out of 6 semesters in my undergraduate degree.
- Represented India at the World Robotics Olympiad in 2013 and 2014.
- Selected for the prestigious NTSE scholarship offered by the Govt. of India

WORK EXPERIENCE

Allen Institute for Artificial Intelligence (AI2)

Seattle, WA

Research Intern

May 2020 - Aug 2020

- Developed weakly-supervised approaches for learning language grounding in embodied agents.
- Developed instruction-following polices in the THOR simulator.

MICROSOFT Redmond, WA

Engineering Intern

May 2019 - July 2019

- Built data-driven models to do query re-formulation and improve email search relevance in Outlook 365.
- Built ML models to detect and update irrelevant user search queries.

MICROSOFT Redmond, WA

Engineering Intern

May 2018 - July 2018

- Built a real-time ML architecture to recommend game suggestions to Xbox users.
- Developed Gradient Boosted Tree Models to learn user engagement behavior on the Xbox Console.
- Designed objective evaluation metrics to gauge user engagement.

Email: murahari@princeton.edu Mobile: +1 (678) 599-0415 MICROSOFT Redmond, WA

Engineering Intern

May 2017 - July 2017

- Designed a low-latency system to process privacy requests from Windows users to delete sensitive data.
- Designed a delete processor to back a highly scalable privacy dashboard for all Windows 10 users.
- Developed an algorithm to predict server running costs for teams at Microsoft.

PEGA Atlanta, GA

 $Engineering\ Intern$

May 2016 - July 2016

- Automated daily business processes by creating bot agents to automatically navigate business applications.
- Developed a bot creation framework in C# for PEGA clients to accelerate creation of task-specific bots.
- Designed an intuitive user interface for analysts to interact with and deploy bots with ease.

TEACHING

Introduction to Robotics and Perception

Atlanta, GA

 $Teaching\ Assistant$

Fall 2018,2019; Spring 2018,2019

- Advised more than 300 students on robotic planning, control and localization.
- Collaborated with co-TAs to create projects on robot localization.

Introduction to Artificial Intelligence (AI)

Atlanta, GA

Teaching Assistant

Fall 2017, Spring 2017

 Guided more than 300 students on AI projects ranging from probabilistic inference to Neural Networks, Optimization and Reinforcement Leaning.

Computing for Engineers

Atlanta, GA

Teaching Assistant

Fall 2016, Spring 2016

- Advised more than 1000 students on MATLAB projects introducing the fundamentals of computing.
- Taught a 90 minute weekly recitation and collaborated with co-TAs to create weekly assignments.

Selected Projects

Real-time Gesture Recognition on Wearables

- Designed a novel machine learning pipeline for real time gesture recognition on off-the-shelf devices.
- Deployed the system on Google Glass and optimized performance in everyday settings.

How much should you rent your home for? A recommendation tool for renting Airbnbs

• Devised Machine Learning approaches to model Airbnb prices by leveraging both Airbnb and Zillow listings and created interactive map-based visualizations of average prices across the United States.

Everybody Dance Now

• Implementation of Chan et. al (ICCV 19)

SERVICE ROLES AND ACADEMIC ACTIVITIES

Challenge Organization

Visual Dialog Challenge

 ${\rm CVPR}~2020$

Workshop Organization

Visual Question Answering and Dialog Workshop

CVPR 2020

SKILLS

- Languages: Python, C, C++, C#, Java, MATLAB
- Frameworks: PyTorch, NumPy, Pandas, Scikit-Learn, Open CV
- DevOps: Amazon Web Services, Google Cloud
- Version Control: Git
- Mobile Applications: Android

Selected Coursework

- Mathematical Foundations of ML Deep Learning NLP Machine Learning Adaptive Control and RL
- ML Theory Computer Vision Algorithms Data and Visual Analytics Systems and Networks