

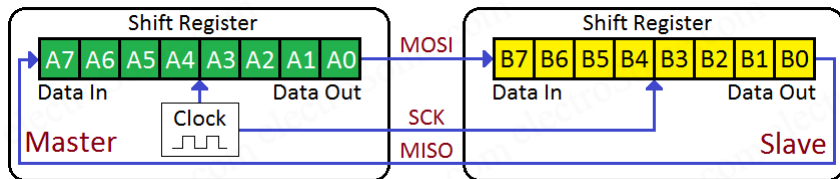
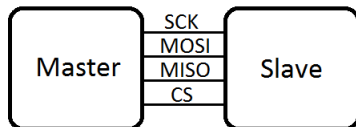
## Module 9

### SPI interface

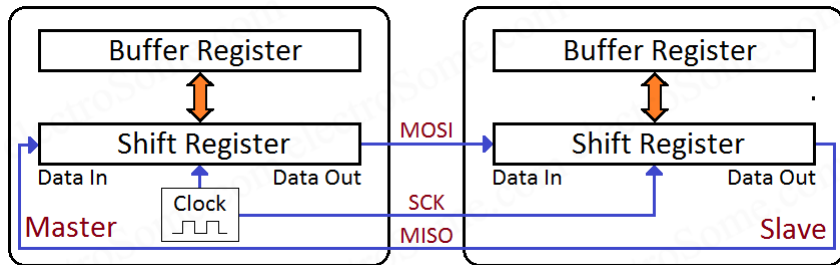
- *Serial Peripheral Interface* (SPI) is a synchronous serial communication interface
- Supports full-duplex communication between one *SPI master* (a microcontroller) and one or more *SPI slaves* (peripherals)
- It uses minimum three lines (excluding the ground):
  - Serial Clock (SCLK)
  - Master In Slave Out (MISO)
  - Master Out Slave In (MOSI)
- High bitrates (comparing to UART) are possible on short distance
- Logic high voltage level depends on power supply

# SPI internal structure (1)

## SPI

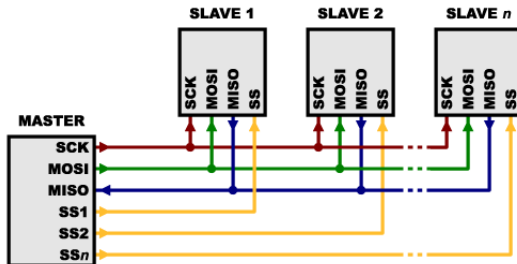


## SPI internal structure (2)

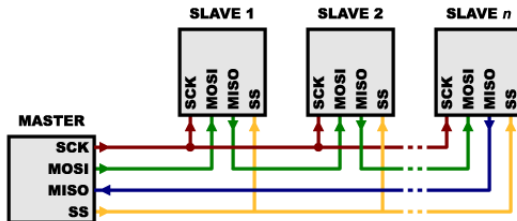


# SPI configurations

## Bus topology



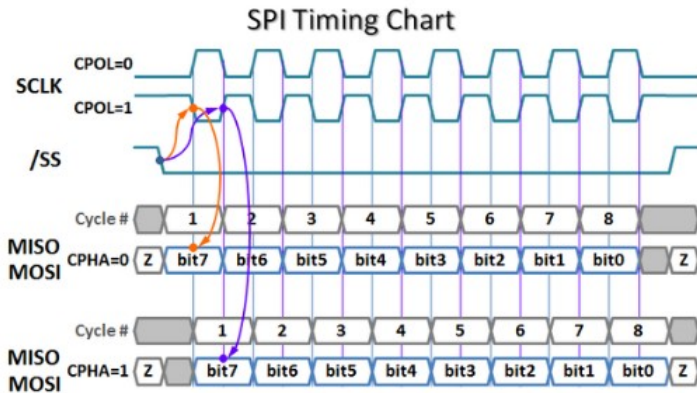
## Daisy-chain topology



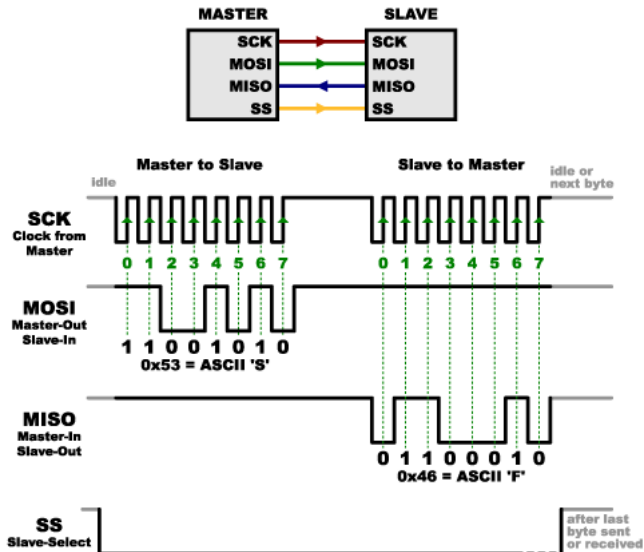
# SPI modes (1)

- Idle state of the clock signal is defined with a parameter called *clock polarity* (CPOL):
  - CPOL = 0 means clock is low when idle
  - CPOL = 1 means clock is high when idle
- Setup and sample instants are determined with a *clock phase* (CPHA) parameter:
  - CPHA = 0: data is sampled on the first and changed on the second edge of the clock
  - CPHA = 1: data is changed on the first and sampled on the second edge of the clock

# SPI modes (2)



# SPI example communication





SPI device in Linux can be accessed from userspace via `/dev/spidevA.B`:

- `open()` to open an SPI device
- Only basic half-duplex can be achieved using `read()` and `write()` access
- Full-duplex I/O transfer and interface configuration is achieved using `ioctl()` requests and `struct spi_ioc_transfer` structure with the following fields:
  - `tx_buf`: pointer to transmit buffer
  - `rx_buf`: pointer to receive buffer
  - `len`: number of bytes
  - `speed_hz`: bitrate in Hz
  - `delay_usecs`: delay between transfers in microseconds
  - `bits_per_word`: number of bits in a word
- `close()` to close the SPI device when done

# Opening and closing an SPI device

- Opening:

```
fd = open("/dev/spidev0.0", O_RDWR);  
if (fd == -1)  
    printf("Failed to open port.\n");
```

- Closing:

```
close(fd);
```

# Example configuration

```
int speed = 1000000;  
int mode = 2;  
int size = 8;  
...  
ioctl(fd, SPI_IOC_WR_MODE, &mode); // mode (CPOL:CPHA)  
ioctl(fd, SPI_IOC_WR_BITS_PER_WORD, &size); // word size  
ioctl(fd, SPI_IOC_WR_MAX_SPEED_HZ, &speed); // max speed
```

More information can be found on

<https://www.kernel.org/doc/Documentation/spi/spidev>

## Example reading/writing

```
struct spi_ioc_transfer spi;
unsigned char buffer = 0x55;
...
for (;;)
{
    spi.tx_buf = (unsigned long)(&buffer);
    spi.rx_buf = (unsigned long)(&buffer);
    spi.len = 1;
    spi.delay_usecs = 0;
    spi.speed_hz = 1000000;
    spi.bits_per_word = 8;

    ioctl(fd, SPI_IOC_MESSAGE(1), &spi);
}
```