

Yusuke Kominami

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SUMMARY

He has been working as a software engineer since he was a student at Kyoto University, and worked as a data scientist and full-stack engineer at internships at LINE Corporation and Flywheel Corporation. As a part-time job, he was in charge of application development and implementation of credit scoring models at Aiful Corporation. He was also involved in research and development on reinforcement learning at Hitachi, Ltd. In addition to this, he has experience in outsourcing at several companies such as ABEJA.

He won a prize at a natural language processing hackathon organized by Recruit Co. He is actively involved in external activities such as various interviews, committing to OSS, and writing technical books.

After graduating from university, he joined Softbank Corp. as a machine learning engineer and participated in the development of web applications focusing on natural language processing. He gave a speech at the induction ceremony as a representative of 700 new employees. He is currently working as a data engineer at hey Inc. and is involved in the development of data infrastructure.

PROFESSIONAL EXPERIENCE

January 2021 –

Data Engineer, hey, Inc.

- Develop data infrastructure
- Human Resourcing
- Data linkage and ETL development
- Kubernetes with Google Cloud Platform

April 2020 – December 2020

Machine Learning Engineer, SoftBank

- Build client side with React and Redux
- Develop machine learning model for NLP
- Speed up CI/CD
- Bug fix in Django

May 2019 – March 2019

Software Engineer (Part time), Aiful

- Build FICO scoring model
- Develop Web System for user application

August 2019 – September 2019

Data Scientist (Internship), Flywheel

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- Build recommendation algorithm for E commerce site
 - Optimize ad system

August 2019 – September 2019

Software Engineer (Internship), LINE

- Build easy To Do application

June 2018 – July 2018

Machine Learning Engineer, ABEJA

- Build image recognition model

June 2017 – August 2018

Machine Learning Researcher, Hitachi

- Research on reinforcement learning using in video game

SKILLS

- Programming Language
 - Rust: 2 years
 - Python: 5 years
 - C(++): 2 years
 - Java: 1 year
 - Scala: 1 year
- Infrastructure
 - Amazon Web Service: 3 years
 - Google Cloud Platform: 3 years
 - Docker: 2 years
 - Kubernetes: 1 year
 - GitHub Actions: 3 years
 - Jenkins: 1 year
 - Ansible: 1 year
 - Elastic search: 1 year

EDUCATION

April 2016 - March 2020

Kyoto University

Bachelor of Science, Biology

August 2018 - December 2018

EPFL

Exchange student, Computer Science