# Using Moor



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## Overview



**About Moor** 

Using Moor in a Flutter Project

**Tables** 

**CRUD** 

**Streams** 

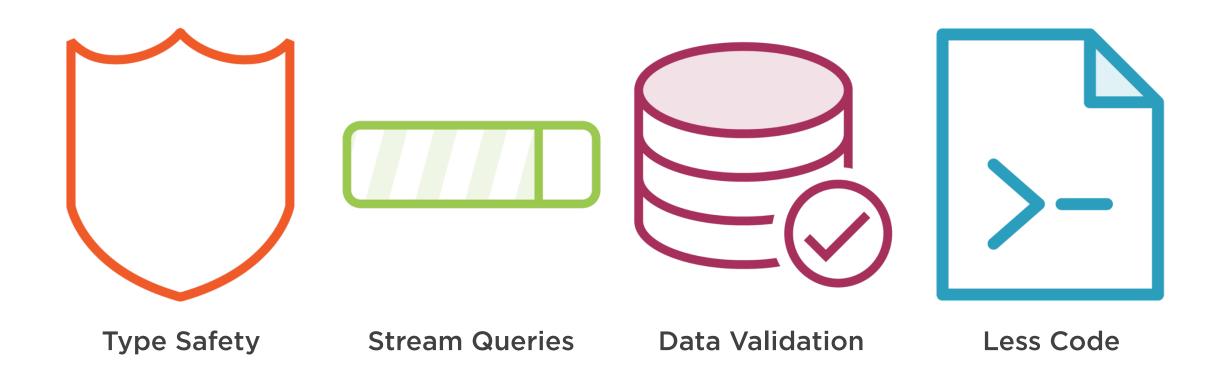


### Moor

Moor is a reactive persistence library for Dart and Flutter applications.



#### Moor Features



```
part 'moor_database.g.dart';
class BlogPosts extends Table {
IntColumn get id =>
integer().autoIncrement().call();
RealColumn get someFloat => real()();
TextColumn get name =>
text().withLength(min: 1, max: 80)();
BlobColumn get image =>
blob()();
DateTimeColumn get date =>
dateTime().nullable()();
BoolColumn get isImportant =>
boolean().withDefault(Constant(false))
```

- **◄** part statement
- Table class
- ◆ At the end of the Column definition you add a call() method
- ▼ You can also add () instead of .call()
- Define field properties: withLength, nullable, withDefault, autoIncrement...

- DateTime is saved as a Unix TimeStamp
- Booleans are saved as integers

```
Future<List<BlogPost>> getPosts() =>
select(blogPosts).get();
 Stream<List<BlogPost>> getPosts() =>
select(blogPosts).watch();
  Future<int> insertPost(BlogPost
post) => into(blogPosts).insert(post);
  Future<bool> updatePost(BlogPost
post) =>
update(blogPosts).replace(post);
  Future<int> deletePost(BlogPost
post) =>
delete(blogPosts).delete(post);
```

■ Returns a List of objects (Future)

■ Returns a List of objects (Stream)

**◄** Insert

**■** Update

**■** Delete

```
BlogPostsCompanion.insert({
    this.id = const Value.absent(),
    required String name,
    this.content = const Value.absent(),
    this.date = const Value.absent(),
})
```

### Companion Objects

Insert or update partial data



### Summary



#### Moor

- Create, Read, Update, Delete
- Future and Stream

#### **Code Generation**

- part

#### **Provider**

