Insights into the accuracy of algorithms for ASPA based route leak detection

K. Sriram and Jakob Heitz

ksriram@nist.gov jheitz@cisco.com

March 2021

Overview – Key Takeaways

- Downstream AS path algorithm in the current draft (-06) has an oversight
 - > Some Valid AS paths are misclassified as Unknown
- A correct algorithm exists with formal proof
 - Classifies all Valid, Invalid, and Unknown AS paths correctly
- The proposed new algorithm is correct and efficient
 - Minimizes ASPA look ups
- We recommend updating the algorithm in the draft

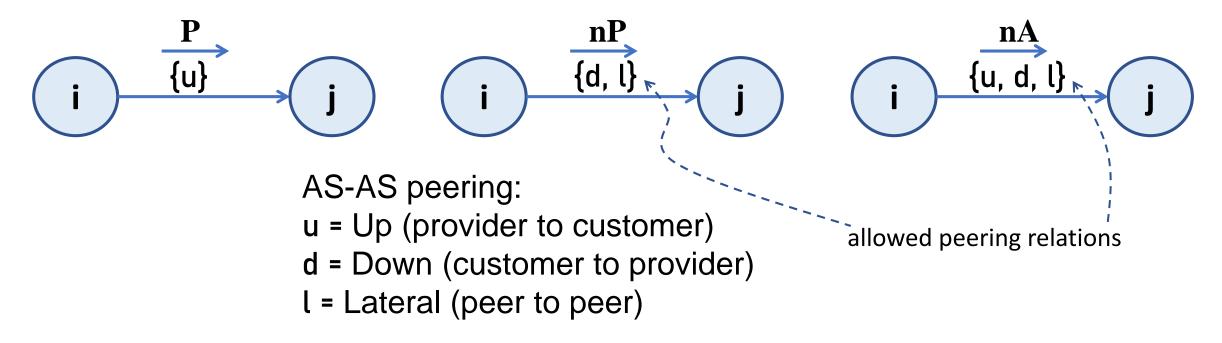
ASPA Hop Check Function

Definition:

$$g(AS(i), AS(j)) = \begin{cases} \mathbf{P} & \text{if AS(i) attests AS(j) is a provider} \\ \mathbf{nP} & \text{if AS(i) attests AS(j) is not a provider} \\ \mathbf{nA} & \text{if AS(i) does not have an ASPA} \end{cases}$$

P: Provider**nP**: not Provider

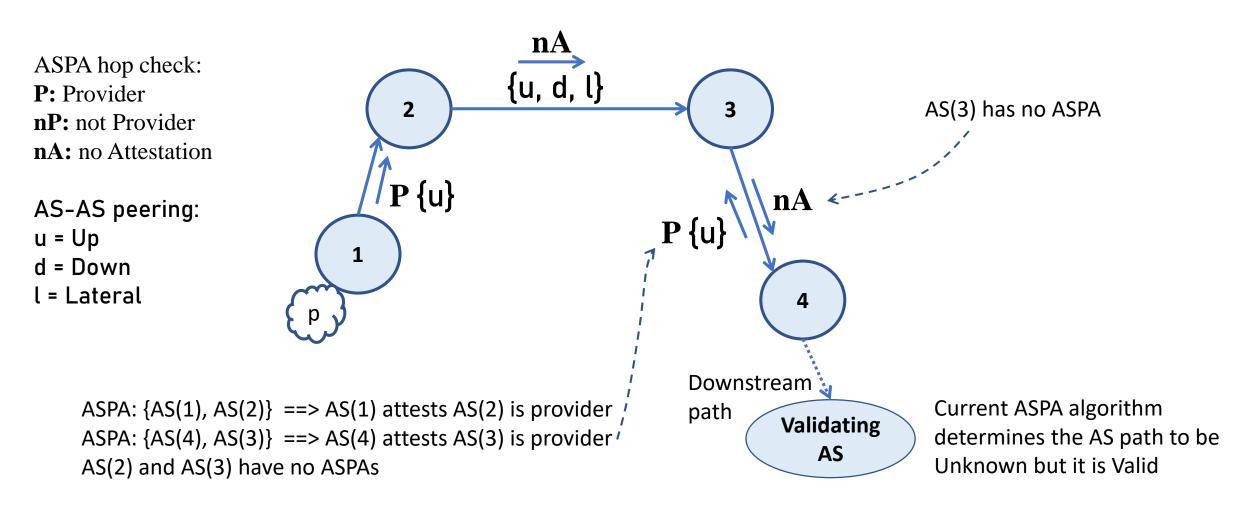
nA: no Attestation



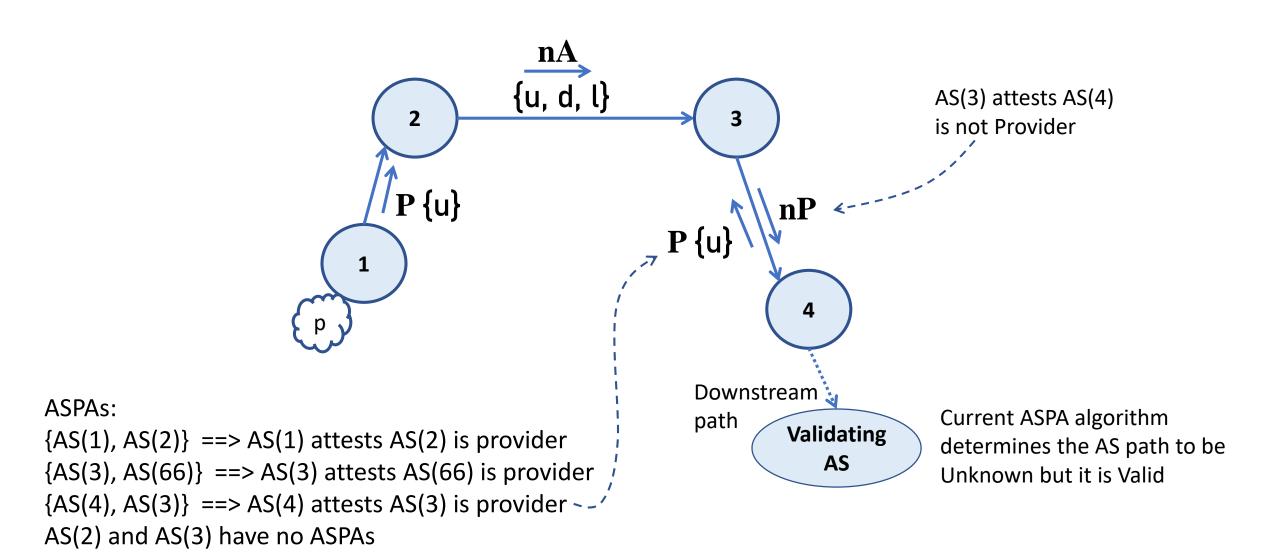
An error in the current draft-06 algorithm

Example 1

• The current algorithm classifies some Valid downstream AS paths as Unknown

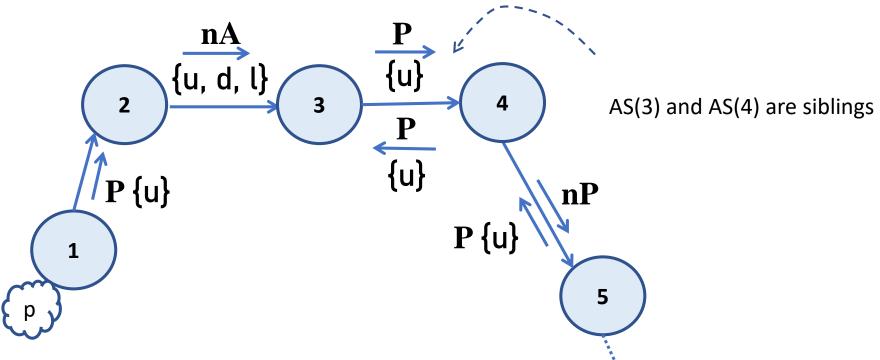


An error in the current draft-06 algorithm Example 2



An error in the current draft-06 algorithm

Example 3



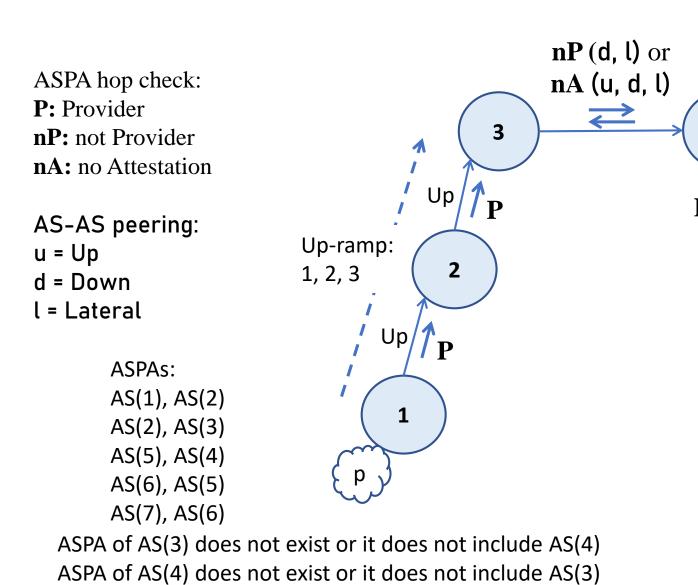
ASPAs: {AS(1), AS(2)} ==> AS(1) attests AS(2) is provider {AS(3), AS(4)} {AS(4), AS(3)} {AS(5), AS(4)} AS(2) doesn't have ASPA Downstream path Validating AS

Current ASPA algorithm determines the path to be Unknown but it is Valid

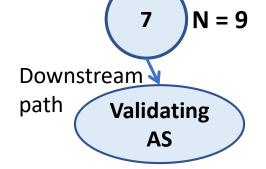
Design principles for ASPA based for route leak detection: Focusing on Downstream Path only

- AS path is Valid if
 - > there is a up-ramp of Valid C2P hops on the left,
 - there is a down-ramp of Valid P2C hops on the right, and
 - \triangleright No other hops in the middle, or a single lateral hop in the middle which is \mathbf{nP} or \mathbf{nA} .
 - > Up-ramp or down-ramp or both can be absent
 - One of those cases is when the AS path is simply two lateral peers.
- In effect, the above can be also stated as follows: If every transit AS has at least one neighbor that attests it a provider, then the AS path is valid.
- If the AS path segment in the middle (between the up-ramp and the down-ramp) is 2 or more hops long, then the AS path can be only Invalid or Unknown:
 - ➤ If there are opposing valley walls, i.e., an **nP** hop from left to right and a subsequent **nP** hop from right to left, then no matter what is in between, there must be at least one valley in the AS path and hence it is Invalid.
 - > Otherwise, the AS path is Unknown.

Valid AS path



- The AS path is Valid with/without the nP or nA hop in the middle
- AS path is trivially Valid if the AS path length is 2 (no ASPA needed)



Down

Down-ramp:

4, 5, 6, 7

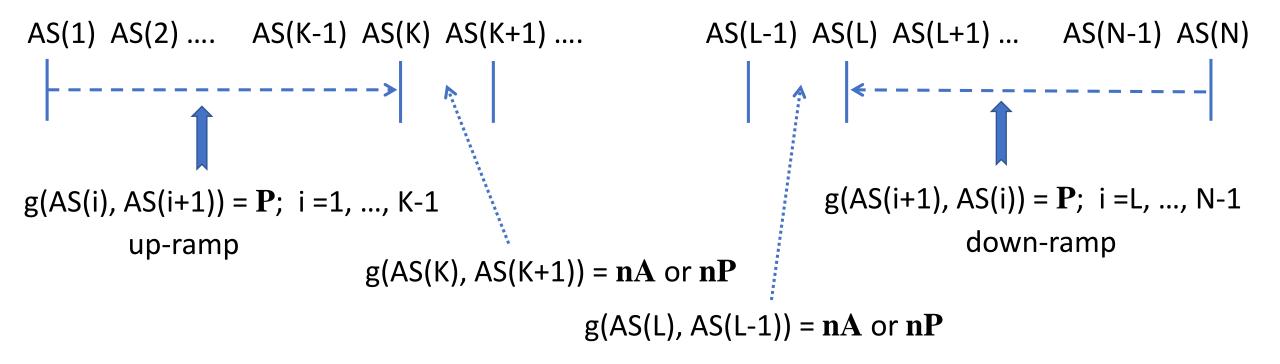
Down

P

Down

6

(K, L) representation of Downstream AS path



g is the ASPA hop check function as defined on slide 3.

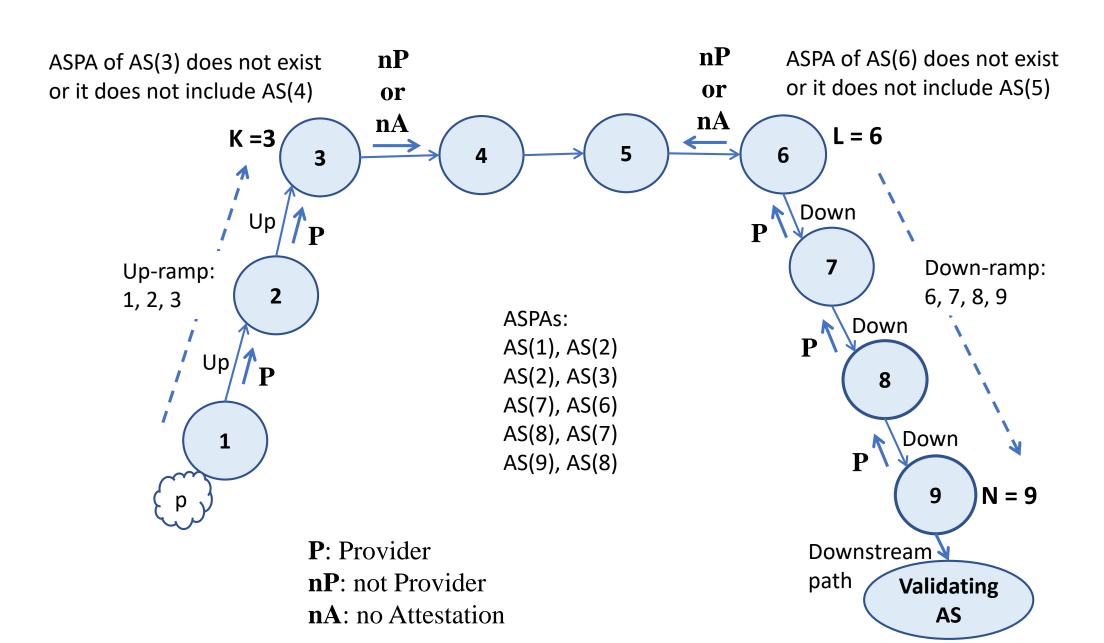
ASPA hop check:

P: Provider

nP: not Provider

nA: no Attestation

(K, L) representation of Downstream AS path



When L < K

- L < K means that the up-ramp and down-ramp overlap
 - Obvious that the AS path is Valid
- Happens when there are siblings in the middle of the path
 - > Sibling: neighbors AS(i) and AS(j) each attest the other as provider
- During computation, the down-ramp determination can be halted when the top of the down-ramp touches the top of the up-ramp:
 - > AS(1) to AS(K) is regarded as the up-ramp
 - > AS(K+1) to AS(L) is regarded as the down-ramp

Theorems that help design the algorithm

Theorem 1: The downstream AS path is "Valid" if and only if L-K \leq 1. If L-K \geq 2, then the AS path can be "Unknown" or "Invalid", but never "Valid".

Theorem 2: For L-K \geq 2, the validity of the whole AS path is the same as that of the partial path AS(K), AS(K+1),, AS(L-1), AS(L). The partial path can only be either Invalid or Unknown. It is Invalid if there exist u and v (u and v in the range from K to L-1) such that u < v and g(AS(u), AS(u+1)) = **nP** and g(AS(v+1), AS(v)) = **nP**. Otherwise, the partial path is Unknown.

Function g is defined on slide 3.

Proofs exist; discussed in the next slide and backup slides.

For L-K \geq 2, only Invalid or Unknown are possible

Illustration for L-K = 2

ASPA hop check:

P: Provider

nP: not Provider

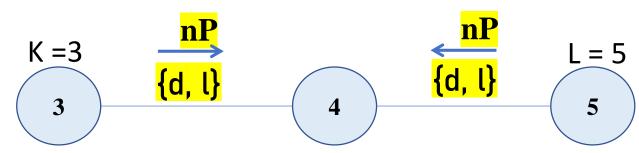
nA: no Attestation

AS-AS peering:

u = Up

d = Down

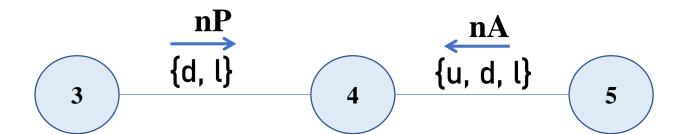
l = Lateral



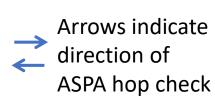
AS Path Validation

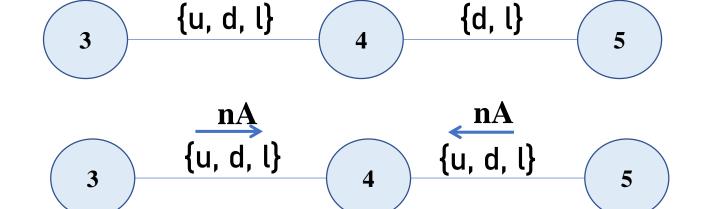


Invalid



Unknown





nA

Unknown

Unknown

Algorithm for ASPA based downstream AS path validation Crisp Description

Formulate the AS path using the (K, L) representation*. If the AS path length $N \leq 2$, then the path is Valid and the procedure halts. If L-K \leq 1, then the AS path is Valid and the procedure halts. (Note: For L-K \geq 2, to determine whether the AS path is Invalid or Unknown, we only need to focus on the portion of the path from AS(K) to AS(L).) Consider the partial path represented by AS(K), AS(K+1), ..., AS(L-1), AS(L). For L-K \geq 2, if there exist u and v in the range from K to L-1 such that u < v and $g(AS(u), A(u+1)) = \mathbf{nP}$, and g(AS(v+1), A(v)) = nPthen the AS path is Invalid and the procedure halts. Else, the AS path is Unknown.

^{*} Collapsing mutual transit ASes (siblings) and keeping only one of them in the AS path (when they each have ASPA attesting the other as provider) is not necessary.

Algorithm for ASPA based downstream AS path validation Implementation procedure

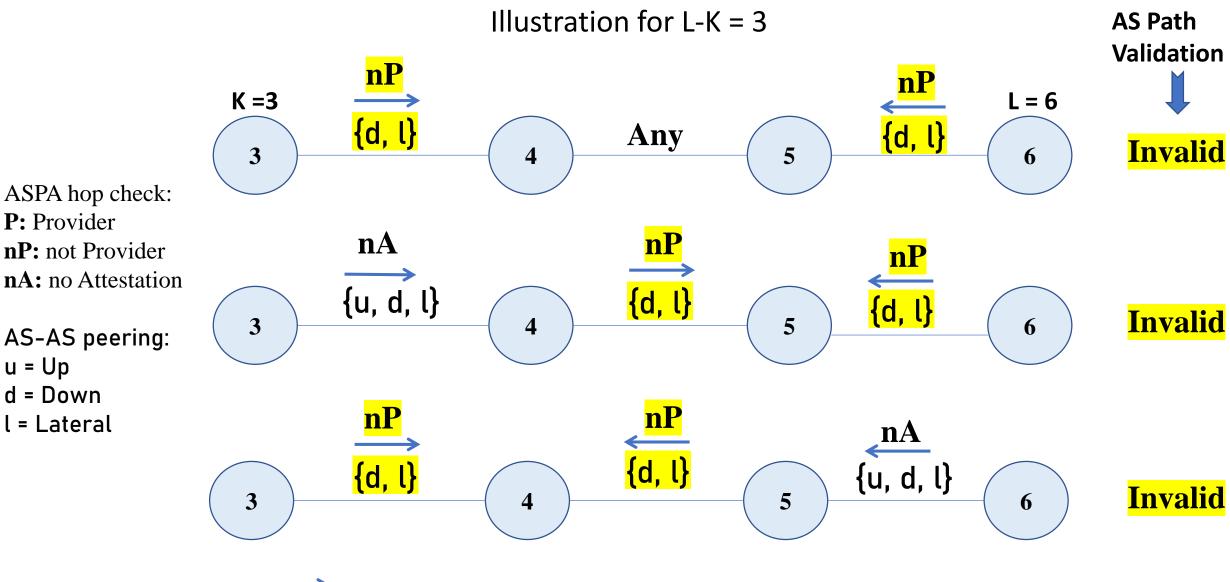
- 1. If there is an AS_SET present in the AS path, then set AS_SET_FLAG = 1, else AS_SET_FLAG = 0.
- 2. Collapse prepends in the AS_SEQUENCE in the AS path so that each AS number (ASN) in the path is unique. Call this path (after collapsing the prepends) as the AS path for this algorithm.
- 3. If the AS path in step 2 is empty, then go to step 11*.
- 4. Let the AS path be represented as AS(1), AS(2), ..., AS(N-1), AS(N), where N is the AS path length and AS(N) is the most recently added AS in the AS path and neighbor to the receiving/validating AS.
- 5. If $N \le 2$, then the update is "Valid" and go to step 11.
- 6. At this step, $N \ge 3$. Evaluate sequentially starting from i = 1 ($1 \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest i = i 1 ($i \le i \le N-2$) and determine the largest $i \le i \le N-2$ ($i \le i \le N-2$) and determine the largest $i \le i \le N-2$ ($i \le i \le N-2$) and determine the largest $i \le i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and determine the largest $i \le N-2$ ($i \le N-2$) and det
- 7. Evaluate sequentially starting from j = 1 ($1 \le j \le N-K-1$) and determine the largest $j = j_max$ for which g(AS(N-j+1), AS(N-j)) = P for each $j \le j_max$. If there is no such j_max , then set $j_max = 0$. Let $L = N j_max$.
- 8. If L-K \leq 1, then the AS path is "Valid" and go to step 11.
- 9. At this step, L-K \geq 2. Record the lowest value of i (K \leq i \leq L-2) for which g(AS(i), AS(i+1)) = **nP** and set u equal to that lowest value. If no such value for u exists, then go to step 10. Else, find a value of j (u+1 \leq j \leq L-1) for which g(AS(j+1), AS(j)) = **nP**. If such j is found, then the AS path is "Invalid" and the procedure halts.
- 10. If AS_SET_FLAG = 0, then the Update is "Unknown". The procedure halts.
- 11. If AS_SET_FLAG = 1, then the Update is "Unverifiable". The procedure halts.

^{*} Totally empty AS PATH (no AS SEQUENCE, no AS SET) would be an error in eBGP.

Backup slides

Proof of the Theorems

Proof: For L-K \geq 2, only Invalid or Unknown are possible





ASPA hop check:

nP: not Provider

AS-AS peering:

P: Provider

u = Up

d = Down

l = Lateral

Proof: For L-K \geq 2, only Invalid or Unknown are possible

Illustration for L-K = 3



ASPA hop check:

P: Provider

nP: not Provider **nA:** no Attestation

AS-AS peering:

u = Up d = Down

l = Lateral

→ Arrows indicate← direction ofASPA hop check

Hop 3-4	Hop 4-5	Hop 5-6	AS path
\rightarrow nP {d, l}	Any: P, nP, or nA	← nP {d, l}	Invalid
\rightarrow nP {d, l}	← nP {d, l}	← nA {u, d, l}	Invalid
\rightarrow nP {d, l}	← nA {u, d, l}	← nA {u, d, l}	Unknown
\rightarrow nP {d, l}	← P {u}	← nA {u, d, l}	Unknown
\rightarrow nA {u, d, l}	\rightarrow nP {d, l}	\leftarrow nP {d, l}	Invalid
\rightarrow nA {u, d, l}	\rightarrow nP {d, l}	← nA {u, d, l}	Unknown
\rightarrow nA {u, d, l}	\rightarrow nA {u, d, l}	\leftarrow nP {d, l}	Unknown
\rightarrow nA {u, d, l}	\rightarrow nA {u, d, l}	← nA {u, d, l}	Unknown
\rightarrow nA {u, d, l}	→ P {u}	← nP {d, l}	Unknown
\rightarrow nA {u, d, l}	→ P {u}	← nA {u, d, l}	Unknown

Proof: For L-K \geq 2, only Invalid or Unknown are possible Theorems stay true in the presence of sibling hops

AS Path Illustration for L-K = 3**Validation** K = 3L = 6**P** {u} {d, l} {d, l} **Invalid** 5 3 6 4 **P** {u} nA **P** {u} {d, l} {u, d, l} Unknown **5** 3 4 6 **P** {u} nP **P** {u} {u, d, l} {d, l} Unknown 3 5 4 6



ASPA hop check:

nP: not Provider

nA: no Attestation

AS-AS peering:

P: Provider

u = Up

d = Down

l = Lateral

Proof of Theorem 2

Theorem 2 has been shown to be correct by enumeration for L-K = 2 and L-K = 3 (see slides 13, 17, 18, 19). Now the proof can be completed by the method of induction. It can be shown that if the assertion is true for L-K = n, then it also true for L-K = n+1, for any value of n. This will be described in a paper.