Defines the Just-In-Time Paxos (JITPaxos) protocol. JITPaxos is a variant of the Paxos consensus protocol designed for environments where process clocks are synchronized with high precision. The protocol relies on synchronized clocks to establish a global total ordering of events, avoiding coordination between replicas when requests arrive in the expected order, and reconciling requests only when they arrive out of order. This allows JITPaxos to reach consensus within a single round trip in the normal case, falling back to traditional replication strategies only when required.

Summary:

- * View-based protocol
- * Views are identified by a monotonically increasing, globally unique identifier
- * Each view assigns a primary plus a set of replicas that form the quorum
- * Clients timestamp each request and send in parallel to all replicas in the quorum
- * Each replica appends requests to a log in chronological order, and the primary executes requests
- * If a request is received out of chronological order it is rejected
- * Replies to clients include a checksum of the log on each replica
- * If the client receives a reply indicating the request was received out of chronological order or if a checksum does not match the primary's checksum, the client initiates a reconciliation protocol
- * To reconcile inconsistencies in the log, replicas pull logs from the primary, and once logs have been reconciled the original request is acknowledged
- * Once the client receives matching acknowledgements from all the replicas in the quorum a request is committed
- * View changes select the most recent log from a majority of the replicas to ensure the initial view log contains all committed requests from prior views

JITPaxos uses a view-based approach to elect a primary and reconcile logs across views. Views are identified by a monotonically increasing, globally unique view ID. Each view deterministically assigns a quorum, and within the quorum a primary replica responsible for executing client requests and reconciling inconsistencies in the logs of the remaining replicas. JITPaxos replicas to not coordinate with each other in the normal case. Clients send timestamped requests in parallel to every replica in the view's quorum. When a replica receives a client request, if the request is received in chronological order, it's appended to the replica's log. If a request is received out of order (i.e. the request timestamp is less than the last timestamp in the replica's log), the request is rejected by the replica. Clients are responsible for identifying inconsistencies in the quorum's logs and initiating the reconciliation protocol. To help clients identify inconsistencies, replicas return a checksum representing the contents of the log up to the request point with each client reply. If a client's request is received out of chronological order, or if the checksums provided by the quorum do not match, the client must initiate the reconcilitation protocol to reconcile the inconsistencies in the quorum's logs.

When requests are received out-of-order, the reconciliation protocol works to re-order requests using the view's primary as a reference. When a client initiates the reconciliation protocol for an inconsistent replica, the replica stops accepting client requests and sends a repair request to the primary. The primary responds with the subset of the log not yet reconciled on the replica, and the replica replaces the out-of-order entries in its log. Once the replica's log has been reconciled with the primary, it can acknowledge the reconciled request and begin accepting requests again. Once a client has reconciled all the divergent replicas and has received acknowledgement from each of the replicas in the quorum, the request can be committed.

View primaries and quorums are evenly distributed amongst view *IDs*. View changes can be initiated to change the primary or the set of replicas in the quorum. When a view change is initiated, each replica sends its *log* to the primary for the initiated view. Once the primary has received logs from a majority of replicas, it initializes the view with the *log* from the most recent in-sync replica, broadcasting the *log* to its peers. The use of quorums to determine both the commitment of a request and the initialization of new views ensures that each view *log* contains all prior committed requests.

EXTENDS Naturals, Reals, Sequences, FiniteSets, TLC

The set of JITPaxos replicas CONSTANT Replicas

The set of JITPaxos clients CONSTANT Clients

The set of possible values CONSTANT Values

An empty value CONSTANT Nil

Request/response types

CONSTANTS

MClientRequest,

MClientReply,

MReconcileRequest,

MReconcile Reply,

MRepairRequest,

MRepairReply,

MViewChangeRequest,

MViewChangeReply,

MStartViewRequest

Replica statuses

CONSTANTS

SInSync,

SRepair,

SViewChange

This section specifies the message types and schemas used in this spec.

```
\begin{array}{lll} ReqIDs \stackrel{\Delta}{=} & [c \in Clients \mapsto i \in \ (1 \ .. \ )] \\ ViewIDs \stackrel{\Delta}{=} & [r \in Replicas \mapsto i \in \ (1 \ .. \ )] \\ Logs \stackrel{\Delta}{=} & [r \in Replicas \mapsto [i \in \ (1 \ .. \ ) \mapsto \ Value]] \\ Indexes \stackrel{\Delta}{=} & [r \in Replicas \mapsto i \in \ (1 \ .. \ )] \\ Timestamps \stackrel{\Delta}{=} & [r \in Replicas \mapsto i \in \ (1 \ .. \ )] \end{array}
```

```
 \text{Checksums} \ \stackrel{\Delta}{=} \ [r \in \textit{Replicas} \mapsto \ [i \in \ (1 \ldots) \ \mapsto t \in \ \text{Timestamps}]] 
 ClientRequest
                \mapsto c \in Clients,
   [ src
     dest
                \mapsto r \in Replicas,
                \mapsto MClientRequest,
     type
     viewID \mapsto i \in ViewIDs,
     reqID \mapsto i \in ReqIDs,
     value \qquad \mapsto v \in \mathit{Values},
     timestamp \mapsto t \in \text{ Timestamps ]}
 ClientReply
                \mapsto r \in \mathit{Replicas},
   [src]
     dest
                \mapsto c \in Clients,
                \mapsto \ (\mathit{ClientRequest}),
     req
               \mapsto MClientReply,
     viewID \mapsto i \in ViewIDs,
     index \mapsto i \in Indexes,
     checksum \mapsto c \in Checksums,
     value \mapsto v \in Values,
     timestamp \mapsto t \in Timestamps,
     succeeded \mapsto \text{true} \lor \text{false}
 ReconcileRequest
   [ src \mapsto c \in Clients,
     dest \mapsto r \in Replicas,
     type \mapsto MReconcileRequest,
     viewID \mapsto i \in ViewIDs,
     reqID \mapsto i \in ReqIDs,
     index \mapsto i \in \text{ Indexes }]
 ReconcileReply
               \mapsto r \in Replicas,
   [src]
                \mapsto c \in Clients,
     dest
               \mapsto (ClientRequest),
     req
                \mapsto MReconcileReply,
     viewID \mapsto i \in ViewIDs,
     index \mapsto i \in Indexes,
     checksum \mapsto c \in Checksums,
     value \mapsto v \in Values,
     timestamp \mapsto t \in \text{Timestamps},
     succeeded \mapsto \text{true} \lor \text{false}
 RepairRequest
   [ src \mapsto r \in Replicas,
     dest \mapsto r \in Replicas,
     req \mapsto (ClientRequest),
     type \mapsto MRepairRequest,
     viewID \mapsto i \in ViewIDs,
     index \mapsto i \in \text{Indexes}
 RepairReply
   [\ \mathit{src} \mapsto r \in \mathit{Replicas},
```

```
dest \mapsto r \in Replicas,
   req \mapsto (ClientRequest),
   type \mapsto MRepairReply,
   viewID \mapsto i \in ViewIDs,
   index \mapsto i \in Indexes,
   log \mapsto l \in \text{Logs}
ViewChangeRequest
 [ src \mapsto r \in Replicas,
   dest \mapsto r \in Replicas,
   type \mapsto MViewChangeRequest,
   viewID \mapsto i \in ViewIDs]
ViewChangeReply \\
 [ src \mapsto r \in Replicas,
   dest \mapsto r \in Replicas,
   type \qquad \mapsto MViewChangeReply,
   viewID \mapsto i \in ViewIDs,
   logViewID \mapsto i \in ViewIDs,
            \mapsto l \in \text{Logs}
StartViewRequest
 [ src \mapsto r \in Replicas,
   dest \mapsto r \in Replicas,
   type \mapsto MStartViewRequest,
   \textit{viewID} \mapsto i \in \textit{ViewIDs},
   log \mapsto l \in \text{Logs}]
```

```
The set of all messages on the network
```

Variable messages

The total number of messages sent

Variable messageCount

The total number of steps executed

Variable stepCount

 $messageVars \stackrel{\Delta}{=} \langle messages, messageCount, stepCount \rangle$

Local client state

Strictly increasing representation of synchronized time

Variable cTime

The highest known view ID for a client

VARIABLE $c\,ViewID$

Client request IDs

VARIABLE cReqID

```
A client response buffer
Variable cReps
 A set of all commits - used for model checking
VARIABLE cCommits
clientVars \triangleq \langle cTime, cViewID, cReqID, cReps, cCommits \rangle
 Local replica state
 The current status of a replica
VARIABLE rStatus
 The current view ID for a replica
Variable rViewID
 A replica's commit log
VARIABLE rLog
 A replica's sync index
Variable rSyncIndex
 The view ID for the log
VARIABLE rLogViewID
 The set of view change replies
Variable rViewChangeReps
replicaVars \triangleq \langle rStatus, rViewID, rLog, rSyncIndex, rLogViewID, rViewChangeReps \rangle
vars \triangleq \langle message Vars, client Vars, replica Vars \rangle
This section provides utilities for implementing the spec.
 Creates a sequence from set 'S'
RECURSIVE SeqFromSet(_)
SeqFromSet(S) \triangleq
    If S = \{\} Then
     ELSE LET x \triangleq \text{CHOOSE } x \in S : \text{TRUE}
               \langle x \rangle \circ SeqFromSet(S \setminus \{x\})
RECURSIVE SetReduce(_, _, _)
SetReduce(Op(\_, \_), S, value) \stackrel{\triangle}{=}
    If S = \{\} then
         value
     ELSE
        Let s \stackrel{\triangle}{=} \text{Choose } s \in S : \text{True}
```

```
SetReduce(Op, S \setminus \{s\}, Op(s, value))
 Computes the greatest vlue in set 'S'
Max(S) \stackrel{\triangle}{=} CHOOSE \ x \in S : \forall y \in S : x > y
 Computes the sum of numbers in set 'S'
Sum(S) \triangleq LET \_op(a, b) \triangleq a + b
               IN SetReduce(\_op, S, 0)
 The values of a sequence
Range(s) \stackrel{\Delta}{=} \{s[i] : i \in DOMAIN \ s\}
This section provides helpers for the protocol.
 A sorted sequence of replicas
replicas \triangleq SegFromSet(Replicas)
 The primary index for view 'v'
PrimaryIndex(v) \stackrel{\Delta}{=} (v\%Len(replicas)) + (\text{IF } v \geq Len(replicas) \text{ THEN 1 ELSE } 0)
 The primary for view 'v'
Primary(v) \triangleq replicas[PrimaryIndex(v)]
 Quorum is the quorum for a given view
Quorum(v) \triangleq
    LET
         quorumSize \stackrel{\triangle}{=} Len(replicas) \div 2
                          \stackrel{\triangle}{=} PrimaryIndex(v) + (i-1)
         member(i) \triangleq \text{IF } index(i) > Len(replicas) \text{ THEN } replicas[index(i)\%Len(replicas)] \text{ ELSE } replicas[index(i)\%Len(replicas)]
    IN
         \{member(i): i \in 1 .. quorumSize\}
 A boolean indicating whether the given set is a quorum
IsQuorum(S) \stackrel{\Delta}{=} Cardinality(S) * 2 \ge Cardinality(Replicas)
 A boolean indicating whether the given set is a quorum that includes the given replica
IsLocalQuorum(r, S) \triangleq IsQuorum(S) \land r \in S
This section models the network.
Messages between processes are unordered and can be dropped by the network at any time.
 Send a set of messages
```

 $\land messages' = messages \cup ms$ $\land messageCount' = messageCount + Cardinality(ms)$

= stepCount + 1

 $Sends(ms) \stackrel{\triangle}{=} \\ \land messages'$

 $\land stepCount'$

```
Send a message
Send(m) \triangleq Sends(\{m\})
 Ack a message
Ack(m) \triangleq
      \land messages'
                            = messages \setminus \{m\}
      \land messageCount' = messageCount + 1
      \wedge stepCount'
                            = stepCount + 1
 Ack a message and send a set of messages
AckAndSends(m, ms) \stackrel{\triangle}{=}
     \land messages'
                          = (messages \cup ms) \setminus \{m\}
     \land \mathit{messageCount'} = \mathit{messageCount} + \mathit{Cardinality}(\mathit{ms})
     \land stepCount'
                          = stepCount + 1
 Ack and send a message
AckAndSend(m, n) \triangleq AckAndSends(m, \{n\})
 Reply to a message with a set of responses
Replies(req, reps) \triangleq AckAndSends(req, reps)
 Reply to a message
Reply(req, resp) \stackrel{\Delta}{=} AckAndSend(req, resp)
This section models JITPaxos clients.
 Client 'c' sends value 'v' to all replicas
ClientRequest(c, v) \triangleq
     \land \ c\mathit{Time'} = c\mathit{Time} + 1
     \land cReqID' = [cReqID \ EXCEPT \ ![c] = cReqID[c] + 1]
     \land Sends(\{[src
                               \mapsto c,
                  dest
                               \mapsto r,
                               \mapsto MClientRequest,
                  type
                  viewID
                               \mapsto c ViewID[c],
                               \mapsto cReqID'[c],
                  reqID
                  value
                               \mapsto v,
                  timestamp \mapsto cTime': r \in Quorum(cViewID[c])
     ∧ UNCHANGED ⟨replica Vars, cViewID, cReps, cCommits⟩
 Client 'c' handles a response 'm' from replica 'r'
HandleClientReply(c, r, m) \triangleq
         If the reply view ID does not match the request view ID, update the client's view.
     \land \lor \land m.viewID \neq m.req.viewID
            \land \lor \land cViewID[c] < m.viewID
                  \land cViewID' = [cViewID \text{ EXCEPT } ! [c] = m.viewID]
              \lor \land cViewID[c] \ge m.viewID
```

```
\land UNCHANGED \langle cViewID \rangle
   \wedge Ack(m)
   \land UNCHANGED \langle cReps, cCommits \rangle
If the request and reply views match and the reply view matches the client's view,
aggregate the replies for the associated client request.
\lor \land m.viewID = m.req.viewID
   \land m.viewID = cViewID[c]
   \land \lor \land m.succeeded
         \wedge cReps' = [cReps \ EXCEPT \ ![c] =
                            (cReps[c] \setminus \{n \in cReps[c] : \land n.src
                                                                                     = m.src
                                                                   \wedge n.viewID = cViewID[c]
                                                                   \land n.req.reqID = m.req.reqID
                                                                   \land \neg n.succeeded\}) \cup \{m\}
      \vee \wedge \neg m.succeeded
         \land \neg \exists n \in cReps[c] : \land n.src
                                                     = m.src
                                   \land n.viewID = cViewID[c]
                                   \land n.req.reqID = m.req.reqID
                                   \land n.succeeded
         \land \ cReps' = [cReps \ \texttt{EXCEPT} \ ![c] = cReps[c] \cup \{m\}]
                             \stackrel{\triangle}{=} \{ n \in cReps'[c] : \land n.viewID = cViewID[c] \}
   \wedge Let reps
                                                       \land n.req.reqID = m.req.reqID
                             \stackrel{\triangle}{=} \{n.src : n \in \{n \in reps : n.succeeded\}\} = Quorum(cViewID[c])
           isCommitted \stackrel{\triangle}{=} \land \forall n \in reps : n.succeeded
                                 \land Cardinality(\{n.checksum : n \in reps\}) = 1
           hasPrimary \stackrel{\triangle}{=} \exists n \in reps : n.src = Primary(cViewID[c]) \land n.succeeded
     IN
           If a quorum of successful replies have been received and the checksums
            match, add the primary reply to commits.
           \lor \land isQuorum
              \wedge is Committed
              \land LET commit \stackrel{\triangle}{=} CHOOSE n \in reps : n.src = Primary(cViewID[c])
                IN cCommits' = [cCommits \ \text{EXCEPT} \ ![c] = cCommits[c] \cup \{commit\}]
              \wedge Ack(m)
            If some reply failed or was returned with an incorrect checksum,
            send a ReconcileRequest to the inconsistent node to force it to
            reconcile its log with the primary's log.
           \vee \wedge \neg isCommitted
              \land \lor \land hasPrimary
                     \land LET primaryRep \stackrel{\triangle}{=} CHOOSE n \in reps : <math>\land n.src = Primary(cViewID[c])
                                                                           \land n.succeeded
                                              \triangleq \{n \in reps : 
                             retryReps
                                                                       \neq Primary(cViewID[c])
                                                      \land n.src
                                                      \land n.checksum \neq primaryRep.checksum
                            AckAndSends(m, \{[src
                                                                \mapsto c,
                                                      dest
                                                                \mapsto r.
```

```
\mapsto MReconcileRequest,
                                                              viewID \mapsto cViewID[c],
                                                             regID \mapsto m.reg.regID,
                                                             index \mapsto primaryRep.index]: n \in retryReps})
                         \lor \land \neg hasPrimary
                             \wedge Ack(m)
                      \land UNCHANGED \langle cCommits \rangle
                    If a quorum has not yet been reached, wait for more replies.
                   \lor \land \neg isQuorum
                      \land is Committed
                      \wedge Ack(m)
                      \land UNCHANGED \langle cCommits \rangle
            \land UNCHANGED \langle cViewID \rangle
     \land UNCHANGED \langle replicaVars, cTime, cReqID \rangle
HandleReconcileReply(c, r, m) \triangleq HandleClientReply(c, r, m)
This section models JITPaxos replicas.
 Replica 'r' handles client 'c' request 'm'
HandleClientRequest(r, c, m) \triangleq
      Client requests can only be handled if the replica is in-sync.
     \wedge rStatus[r] = SInSync
         If the client's view matches the replica's view, process the client's request.
     \land \lor \land m.viewID = rViewID[r]
           \land LET lastTimestamp \stackrel{\triangle}{=} Max(\{rLog[r][i].timestamp : i \in DOMAIN \ rLog[r]\} \cup \{0\})
             IN
                      If the request timestamp is greater than the highest log timestamp,
                      append the entry to the log and return a successful response with
                      the appended entry index.
                  \land \lor \land m.timestamp > lastTimestamp
                        \wedge rLog' = [rLog \ EXCEPT \ ![r] =
                                          Append(rLog[r], [value])
                                                                            \mapsto m.value,
                                                               timestamp \mapsto m.timestamp])]
                        \land Reply(m, [src
                                                      \mapsto r,
                                        dest
                                                     \mapsto c,
                                        req
                                                     \mapsto m,
                                        type
                                                     \mapsto MClientReply,
                                                     \mapsto rViewID[r],
                                        viewID
                                                     \mapsto Len(rLog'[r]),
                                        index
                                        checksum \mapsto rLog'[r],
                                        value
                                                     \mapsto m.value,
                                        timestamp \mapsto m.timestamp,
                                        succeeded \mapsto TRUE
```

```
entry was appended.
             \vee \wedge m.timestamp = lastTimestamp
                \land Reply(m, [src])
                                            \mapsto r,
                               dest
                                            \mapsto c,
                               req
                                            \mapsto m,
                                            \mapsto MClientReply,
                               type
                               viewID
                                            \mapsto rViewID[r],
                               index
                                            \mapsto Len(rLog[r]),
                               checksum \mapsto rLog[r],
                               value
                                            \mapsto m.value,
                               timestamp \mapsto m.timestamp,
                               succeeded \mapsto TRUE
                \land UNCHANGED \langle rLoq \rangle
             If the request timestamp is less than the highest log timestamp,
             reject the request.
             \lor \land m.timestamp < lastTimestamp
                \land Reply(m, [src])
                                            \mapsto r,
                               dest
                                            \mapsto c,
                               req
                                            \mapsto m,
                                            \mapsto MClientReply,
                               type
                                            \mapsto rViewID[r],
                               viewID
                               index
                                            \mapsto Len(rLog[r]),
                               checksum \mapsto rLog[r],
                               value
                                            \mapsto m.value,
                               timestamp \mapsto m.timestamp,
                               succeeded \mapsto FALSE])
                \land UNCHANGED \langle rLoq \rangle
   \land UNCHANGED \langle rViewID, rStatus, rViewChangeReps \rangle
If the client's view is greater than the replica's view, reject the client's
request with the outdated view ID and enter the view change protocol.
\lor \land m.viewID > rViewID[r]
  \land rViewID'
                                                     EXCEPT ![r] = m.viewID]
                             = [rViewID]
  \wedge rStatus'
                            = [rStatus]
                                                   EXCEPT ![r] = SViewChange]
   \land rViewChangeReps' = [rViewChangeReps \ Except \ ![r] = \{\}]
  \land Replies(m, \{[src
                                   \mapsto r,
                     dest
                                   \mapsto c,
                                   \mapsto m,
                     req
                                   \mapsto MClientReply,
                     type
                                   \mapsto rViewID[r],
                     viewID
                     succeeded \mapsto FALSE,
                     [src]
                                   \mapsto r,
                     dest
                                   \mapsto Primary(m.viewID),
                                   \mapsto MViewChangeReply,
                     type
                     viewID
                                   \mapsto m.viewID,
```

request as a duplicate. Return a successful response indicating the

```
logViewID \mapsto rLogViewID[r],
                                          \mapsto rLog[r]\}
          \land UNCHANGED \langle rLoq \rangle
        If the client's view is less than the replica's view, reject the client's request
        with the updated view ID to force the client to retry.
        \lor \land m.viewID < rViewID[r]
          \land Reply(m, [src
                           dest
                                      \mapsto c,
                          req
                                      \mapsto m,
                           type
                                      \mapsto MClientReply,
                          viewID \mapsto rViewID[r],
                          succeeded \mapsto FALSE)
          \land UNCHANGED \langle rViewID, rStatus, rLog, rViewChangeReps <math>\rangle
    ∧ UNCHANGED ⟨clientVars, rLogViewID, rSyncIndex⟩
HandleReconcileRequest(r, c, m) \stackrel{\Delta}{=}
    \wedge rStatus[r] = SInSync
    \land rViewID[r] = m.viewID
    \land \lor \land rSyncIndex[r] \ge m.index
           \land Reply(m, [src])
                                        \mapsto r,
                           dest
                                        \mapsto c,
                                        \mapsto m,
                           req
                                        \mapsto MReconcileReply,
                           type
                          viewID
                                        \mapsto rViewID[r],
                          index
                                        \mapsto m.index,
                          checksum \mapsto [i \in 1 ... m.index \mapsto rLog[r][i]],
                                        \mapsto rLog[r][m.index].value,
                          timestamp \mapsto rLog[r][m.index].timestamp,
                          succeeded \mapsto TRUE
          \land UNCHANGED \langle rStatus \rangle
        \lor \land rSyncIndex[r] < m.index
          \land Primary(rViewID[r]) \neq r
          \land rStatus' = [rStatus \ EXCEPT \ ![r] = SRepair]
           \land AckAndSend(m, [src
                                            \mapsto Primary(\mathit{rViewID}[r]),
                                   dest
                                            \mapsto m.
                                            \mapsto MRepairRequest,
                                   viewID \mapsto rViewID[r],
                                   index \mapsto m.index)
    \land UNCHANGED \langle clientVars, rViewID, rLog, rLogViewID, rSyncIndex, rViewChangeReps <math>\rangle
HandleRepairRequest(r, s, m) \stackrel{\Delta}{=}
    \land rStatus[r] = SInSync
    \land rViewID[r] = m.viewID
    \wedge Primary(rViewID[r]) = r
```

```
\land Reply(m, [src])
                            \mapsto r,
                            \mapsto s,
                   dest
                   req
                            \mapsto m.req,
                   type
                           \mapsto MRepairReply,
                   viewID \mapsto rViewID[r],
                   index \mapsto m.index,
                            \mapsto [i \in 1 \dots m.index \mapsto rLog[r][i]])
                   log
    \land UNCHANGED \langle clientVars, replicaVars \rangle
HandleRepairReply(r, s, m) \stackrel{\Delta}{=}
    \wedge rStatus'
                     = [rStatus]
                                      EXCEPT ![r] = SInSync]
    \land rLog'
                     = [rLog
                                      EXCEPT ![r] = m.log \circ SubSeq(rLog[r], Len(m.log), Len(rLog[r]))]
    \land rSyncIndex' = [rSyncIndex \ EXCEPT \ ![r] = Len(rLog'[r])]
    \land Reply(m, [src])
                                \mapsto r,
                   dest
                                \mapsto m.req.src,
                                \mapsto m.req,
                   req
                   type
                                \mapsto MReconcileReply,
                   viewID
                                \mapsto rViewID[r],
                   index
                                \mapsto m.index,
                   checksum \mapsto m.log,
                                \mapsto m.log[m.index].value,
                   timestamp \mapsto m.log[m.index].timestamp,
                   succeeded \mapsto TRUE
    \land UNCHANGED \langle clientVars, rViewID, rLogViewID, rViewChangeReps <math>\rangle
 Replica 'r' requests a view change
ChangeView(r) \triangleq
    \land Sends(\{[src
                          \mapsto r,
                         \mapsto MViewChangeRequest,
                 type
                 viewID \mapsto rViewID[r] + 1] : d \in Replicas \})
    \land UNCHANGED \langle clientVars, replicaVars \rangle
 Replica 'r' handles replica 's' view change request 'm'
Handle View Change Request(r, s, m) \triangleq
    \land \lor \land rViewID[r] < m.viewID
          \land rViewID'
                                   = [rViewID]
                                                          EXCEPT ![r] = m.viewID]
          \wedge rStatus'
                                   = [rStatus]
                                                         EXCEPT ![r] = SViewChange]
          \land rViewChangeReps' = [rViewChangeReps \ EXCEPT \ ![r] = \{\}]
          \land Reply(m, [src
                                      \mapsto r,
                                      \mapsto Primary(m.viewID),
                         dest
                                      \mapsto MViewChangeReply,
                         type
                         viewID
                                      \mapsto m.viewID,
                         logViewID \mapsto rLogViewID[r],
```

```
\mapsto rLog[r])
       \lor \land rViewID[r] \ge m.viewID
          \wedge Ack(m)
          \land UNCHANGED \langle rViewID, rStatus, rViewChangeReps \rangle
    \land UNCHANGED \langle clientVars, rLog, rLogViewID, rSyncIndex \rangle
Replica 'r' handles replica 's' view change reply 'm'
Handle View Change Reply(r, s, m) \stackrel{\triangle}{=}
     The view change protocol is run by the primary for the view.
    \land Primary(m.viewID) = r
    \land rViewID[r] = m.viewID
    \land rStatus[r] = SViewChange
    \land rViewChangeReps' = [rViewChangeReps \ EXCEPT \ ![r] = rViewChangeReps[r] \cup \{m\}]
    \land LET viewChanges \stackrel{\triangle}{=} \{v \in rViewChangeReps'[r] : v.viewID = rViewID[r]\}
       ΙN
            In order to ensure the new view is initialized with the latest view,
            a quorum of view change replies must be received to guarantee the last
            activated view is present in the set of replies.
            If view change replies have been received from a majority of the replicas,
            initialize the view using the log from the highest activated view.
            \lor \land IsLocalQuorum(r, \{v.src : v \in viewChanges\})
               \land LET latestViewID \stackrel{\triangle}{=} Max(\{v.logViewID : v \in viewChanges\})
                       latestChange \stackrel{\Delta}{=} CHOOSE \ v \in viewChanges :
                                                \land v.logViewID = latestViewID
                                                    v.src \in Quorum(latestViewID)
                      AckAndSends(m, \{[src
                                                       \mapsto r,
                                                       \mapsto d,
                                                       \mapsto MStartViewRequest,
                                              type
                                              viewID \mapsto rViewID[r],
                                                       \mapsto latestChange.log]: d \in Replicas\})
                                              log
            If view change replies have not yet been received from a quorum, record
            the view change reply and discard the message.
            \lor \land \neg IsLocalQuorum(r, \{v.src : v \in viewChanges\})
    ∧ UNCHANGED ⟨clientVars, rStatus, rViewID, rLog, rLogViewID, rSyncIndex⟩
Replica 'r' handles replica 's' start view request 'm'
HandleStartViewRequest(r, s, m) \triangleq
     To activate a view, the replica must either not know of the view or already
     be participating in the view change protocol for the view.
    \land \lor rViewID[r] < m.viewID
       \lor \land rViewID[r] = m.viewID
          \land rStatus[r] = SViewChange
     If the replica is part of the quorum for the activated view, update the log
     and record the activated view for use in the view change protocol.
```

```
\land \lor \land r \in Quorum(m.viewID)
           \wedge rLog'
                              = [rLog
                                                EXCEPT ![r] = m.log]
           \land rLogViewID' = [rLogViewID \ EXCEPT \ ![r] = m.viewID]
           \land rSyncIndex' = [rSyncIndex \ EXCEPT \ ![r] = Len(m.log)]
        \vee \wedge r \notin Quorum(m.viewID)
           \land UNCHANGED \langle rLog, rLogViewID, rSyncIndex \rangle
      Update the replica's view ID and status and clean up view change state.
     \land rViewID' = [rViewID \ EXCEPT \ ![r] = m.viewID]
     \land rStatus' = [rStatus \ EXCEPT \ ![r] = SInSync]
     \land LET viewChanges \stackrel{\triangle}{=} \{v \in rViewChangeReps[r] : v.viewID = rViewID[r]\}
       IN rViewChangeReps' = [rViewChangeReps \ EXCEPT \ ![r] = rViewChangeReps[r] \setminus viewChanges]
     \wedge Ack(m)
     \land UNCHANGED \langle clientVars \rangle
InitMessageVars \triangleq
     \land messages
     \land messageCount = 0
    \wedge stepCount
InitClientVars \triangleq
    \wedge cTime
     \land cViewID = [c \in Clients \mapsto 1]
     \land cReqID
                    = [c \in Clients \mapsto 0]
     \land cReps
                    = [c \in Clients \mapsto \{\}]
     \land cCommits = [c \in Clients \mapsto \{\}]
InitReplicaVars \stackrel{\triangle}{=}
    \wedge rStatus
                               = [r \in Replicas \mapsto SInSync]
                               = [r \in Replicas \mapsto 1]
     \land \mathit{rViewID}
                               = [r \in Replicas \mapsto \langle \rangle]
    \wedge rLog
                               = [r \in Replicas \mapsto 0]
    \wedge rSyncIndex
     \land rLogViewID
                               = [r \in Replicas \mapsto 1]
     \land rViewChangeReps = [r \in Replicas \mapsto \{\}]
Init \triangleq
     \land InitMessageVars
     \land \ InitClientVars
     \land InitReplica Vars
```

This section specifies the invariants for the protocol.

The linearizability invariant verifies that once a client has received matching acks from a quorum and committed a value, thereafter the value is always present at the committed index on all in-sync replicas.

```
Linearizability \triangleq
    \forall c \in Clients:
      \forall e \in cCommits[c]:
        \neg \exists r \in Replicas:
             \wedge rStatus[r] = SInSync
             \land rViewID[r] \ge e.viewID
             \land r \in Quorum(rViewID[r])
             \land rLog[r][e.index].value \neq e.value
NextClientRequest \triangleq
    \exists c \in Clients:
      \exists v \in Values:
        ClientRequest(c, v)
NextChangeView \triangleq
    \exists r \in Replicas :
      ChangeView(r)
NextHandleClientRequest \triangleq
    \exists m \in messages :
       \land m.type = MClientRequest
       \land HandleClientRequest(m.dest, m.src, m)
NextHandleClientReply \triangleq
    \exists m \in messages:
       \land m.type = MClientReply
       \land Handle Client Reply (m.dest, m.src, m)
NextHandleReconcileRequest \stackrel{\Delta}{=}
    \exists m \in messages :
       \land m.type = MReconcileRequest
       \land HandleReconcileRequest(m.dest, m.src, m)
NextHandleReconcileReply \triangleq
    \exists m \in messages:
       \land m.type = MReconcileReply
       \land HandleReconcileReply(m.dest, m.src, m)
NextHandleRepairRequest \stackrel{\Delta}{=}
    \exists m \in messages :
       \land m.type = MRepairRequest
       \land HandleRepairRequest(m.dest, m.src, m)
NextHandleRepairReply \triangleq
    \exists m \in messages :
       \land m.type = MRepairReply
```

```
\land HandleRepairReply(m.dest, m.src, m)
NextHandleViewChangeRequest \stackrel{\Delta}{=}
    \exists m \in messages :
       \land m.type = MViewChangeRequest
       \land Handle View Change Request (m.dest, m.src, m)
NextHandleViewChangeReply \triangleq
    \exists m \in messages:
       \land m.type = MViewChangeReply
       \land Handle View Change Reply (m.dest, m.src, m)
NextHandleStartViewRequest \stackrel{\Delta}{=}
    \exists\, m\in\mathit{messages}:
       \land m.type = MStartViewRequest
       \land HandleStartViewRequest(m.dest, m.src, m)
NextDropMessage \triangleq
    \exists m \in messages :
       \wedge Ack(m)
       \land UNCHANGED \langle client Vars, replica Vars \rangle
Next \triangleq
     \lor NextClientRequest
     \vee NextChangeView
     \lor NextHandleClientRequest
     \vee NextHandleClientReply
     \lor NextHandleReconcileRequest
     \vee NextHandleReconcileReply
     \lor NextHandleRepairRequest
     \lor NextHandleRepairReply
     \lor NextHandleViewChangeRequest
     \lor NextHandleViewChangeReply
     \lor NextHandleStartViewRequest
     \lor NextDropMessage
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars}
```

- $\backslash \ * \ \operatorname{Modification} \ \operatorname{History}$
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