



Asynchronous JavaScript

JAVASCRIPT SYLHET COMMUNITY

We will cover,

- ▶ Why Asynchronous?
- ▶ JavaScript Thread
- ▶ Blocking Synchronous Code
- ▶ Asynchronous
- ▶ Call Stack, Web API, Queue, Event Loop
- ▶ Handling Async Code (Callback, Promise, Async-await)

If you know the Asynchronous of JS

- ▶ You will make API Call.
- ▶ Can use `setTimeout`, `setInterval`.
- ▶ Can read any external file.

JavaScript Thread

- ▶ JavaScript Thread process or execute each line of code.
- ▶ Traditionally JavaScript runs as single thread.
- ▶ Means execute each line of instruction at each time.
- ▶ This is also called Synchronous.

Blocking Synchronous Code



```
function delayBySeconds(sec) {  
  let start = now = Date.now();  
  while(now - start < (sec * 1000)) {  
    now = Date.now()  
  }  
  console.log("done");  
}  
  
delayBySeconds(5);
```

Asynchronous

- ▶ JavaScript also handles Asynchronous nature.
- ▶ Means some code can work outside of main thread.
- ▶ With the help of call stack, web api, queue and event loop.

As javascript handles them in a separate thread so they are not non-blocking, some common asynchronous stuff of javascript are,

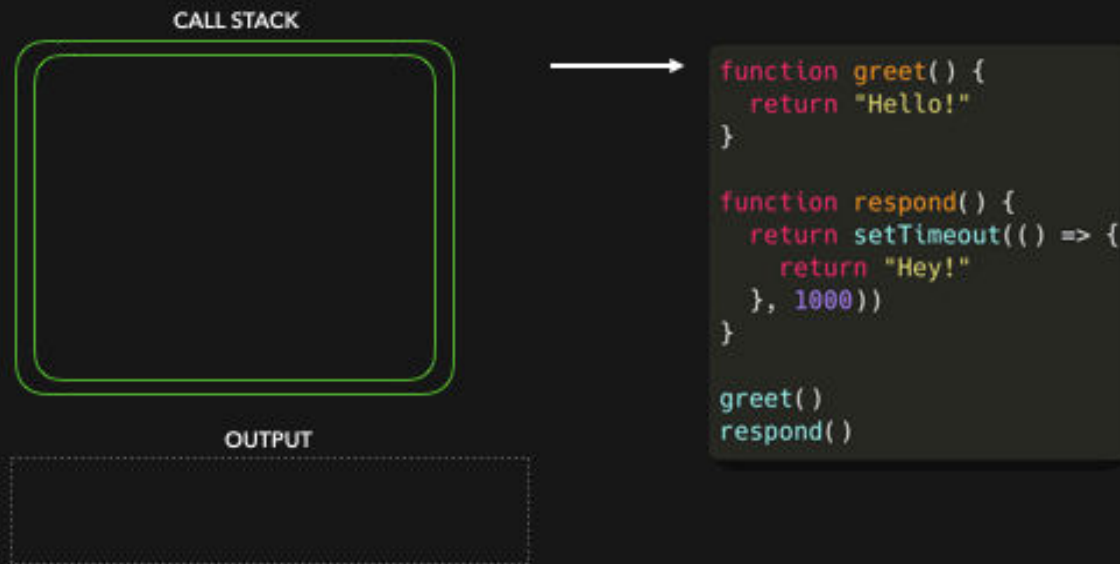
- ▶ setTimeout
- ▶ calling an API
- ▶ reading a file

- ▶ All modern JavaScript engines use non-blocking or event loop approach to deal asynchronous stuff.



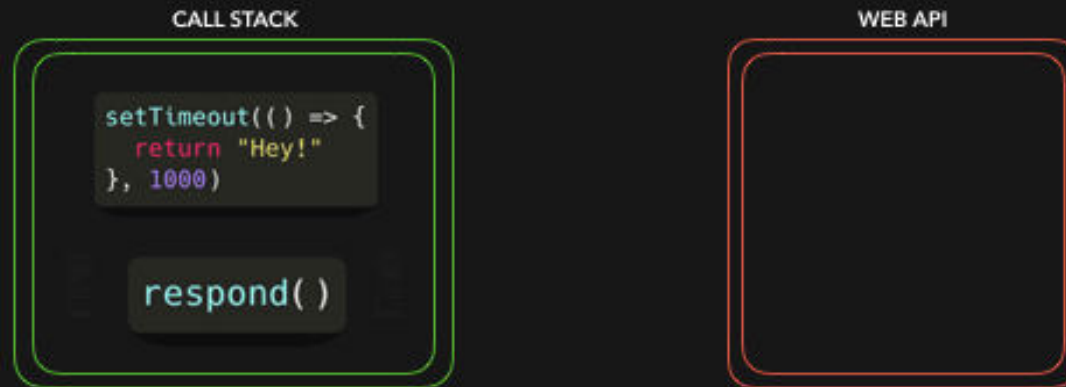
Call Stack

- 1 || Functions get **pushed to** the call stack when they're **invoked** and **popped off** when they **return a value**



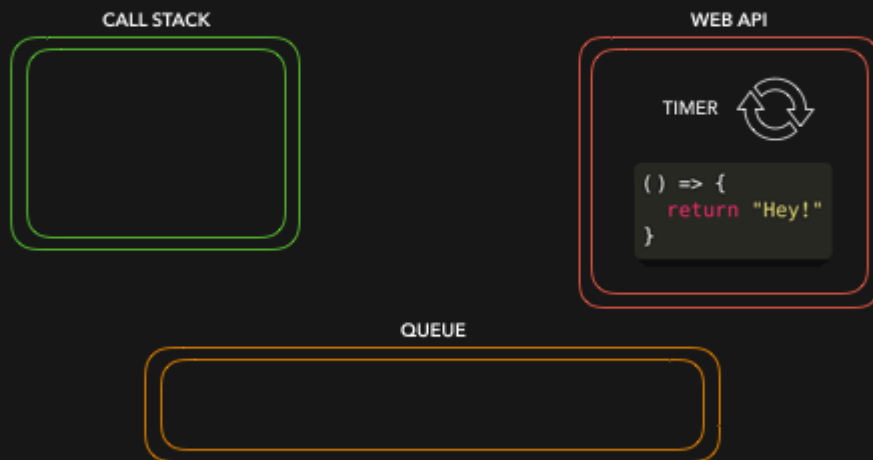
Web Api

2 || **setTimeout** is provided to you by the *browser*,
the **Web API** takes care of the callback we pass to it.



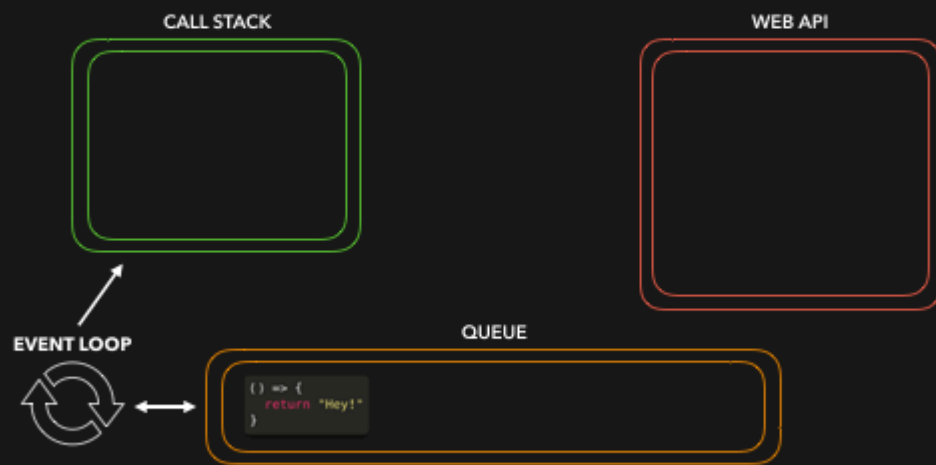
Queue

3 || When the timer has finished (1000ms in this case),
the callback gets passed to the **callback queue**



Event Loop

4 || The **event loop** looks at the **callback queue** and the **call stack**.
If the call stack is empty, it pushes the first item in the queue onto the stack.



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5 || The callback is added to the call stack and executed.
Once it returned a value, it gets popped off the call stack.

```
() => {  
  return "Hey!"  
}
```

OUTPUT

```
function greet() {  
  return "Hello!"  
}  
  
function respond() {  
  return setTimeout(() => {  
    return "Hey!"  
  }, 1000)  
}  
  
greet()  
respond()
```

Handle Asynchronous(ex: reading a file, calling an api)

These are common ways to handle asynchronous task.

- ▶ Callback
- ▶ Promise
- ▶ Async-await

Callback

- ▶ Just pass a function that will be called when a task is completed.



```
readFile("file.txt", function(content) {  
  console.log(content);  
});
```

Callback Hell

- ▶ Callback(nested) can be hard to read.
- ▶ No proper Error Handling.

```
readFile("file.txt", function(content) {  
  console.log(content);  
  readFile("file1.txt", function(content) {  
    console.log(content);  
    readFile("file2.txt", function(content) {  
      console.log(content);  
      readFile("file3.txt", function(content) {  
        console.log(content);  
      }  
    }  
  }  
})  
})  
})
```

Promise

Solves some issues of
Callback.

- ▶ Chaining
- ▶ Better Error Handling

```
new Promise((resolve, reject) => {  
    resolve("Your request is fine");  
}).then(res => {  
    console.log(res); // Your request is fine  
}).catch(err => {  
    console.log(err);  
})
```


Practical Example of promise



```
fetch('https://jsonplaceholder.typicode.com/users')  
  .then(function(response) {  
    return response.json();  
  })  
  .then(function(data) {  
    console.log(data)  
  })  
  .catch(function(err) {  
    console.log('Fetch problem: ' + err.message);  
  });
```

Async-await

- ▶ Another one, which is just syntactic sugar of Promise.
- ▶ Async Function returns a promise, await is used to call an api and wait for it to resolve or reject.

```
const fetch = require('node-fetch');

async function getUsers() {
  try {
    const response = await fetch("https://jsonplaceholder.typicode.com/users")
    let data = await response.json()
    console.log(data)
  } catch(err) {
    console.log(err);
  }
}

getUsers()
```