Lars C.P.M. Quaedvlieg

Website, Google Scholar, LinkedIn, GitHub, Devpost, Projects & larsquaedvlieg@outlook.com

SUMMARY

Highly motivated final-year master's student with a broad range of experiences across various machine learning domains, including foundation models, reinforcement learning for decision-making, and AI for mathematics. I am particularly interested in using multimodal foundation models for embodied sequential decision-making agents. Interests: Foundation Models, Sequential Decision-Making (RL), AI4Math.

SKILLS

Languages English (C2), Dutch (C2), German (B1), French (A2). **Programming** Python, Java, SQL, R, C, C++, JavaScript, CSS, HTML.

Tools Jax, Haiku, Optax, Flax, PyTorch, Hydra, Neptune, Google Cloud Platform, HDF5. Optimization, Natural Language Processing, Graph Machine Learning, Computer Vision. **Relevant Courses**

WORK EXPERIENCE

Scholar Research Assistant

Oct. 2023 - Present

Lausanne, Switzerland

- Caglar Gulcehre Lab for AI Research I perform part-time research in state-space models, reinforcement learning (RL), and AI for mathematics.
- Learning to encode reinforcement learning algorithms with state-space models, on problems requiring a context length of 100,000+ tokens (Primary project, in progress).
- Creating a large language model (7B+ parameters) for mathematical theorem proving and problem solving, participating in the AI Mathematics Olympiads competition (Side project, in progress).

Research Intern Jun. 2023 – Jan. 2024

InstaDeep AI

Paris, France

- Worked on the PASTA project, which involved pre-training state-action conditioned transformers on a variety of reinforcement learning environments. I was responsible for the pipeline on the Atari domain.
- Implemented and trained a VQ-VAE to near pixel-perfect reconstruction of Atari frames.
- Successfully implemented and pre-trained transformers on a vast offline RL dataset containing > 1 billion transitions in a multi-processing setting, resulting in a >80% testing accuracy.
- Fine-tuning the pre-trained transformers using Offline RL methods, resulting in outperforming previous state-of-the-art performance by up to 2.5x on some Atari environments.

Research Assistant (Unofficial)

Nov. 2022 – Oct. 2023

Laboratory for Information and Inference Systems

Lausanne, Switzerland

- Developed a method to use self-supervised learning for combinatorial optimization problems, resulting in a new state-of-the-art for the Maximum Independent Set problem and good out-of-distribution generalisation.
- Utilised graph neural networks and reinforcement learning for the nurse rostering problem, achieving superior performance across both synthetic and real-world datasets and high out-of-distribution generalisation.

AI Research Intern Jun. 2018 – Jun. 2020

Aucos A.G.

Aachen, Germany

- Explored a solution to the online multi-hoist scheduling problem using graph neural networks and multi-agent reinforcement learning, enhancing production line throughput by coordinated and learned job allocations.
- Demonstrated a 7.50% to 10% performance improvement over conventional algorithms and ensuring provable deadlock avoidance in all scenarios.

EDUCATION

École Polytechnique Fédérale de Lausanne

Sep 2022 – Jul, 2025 (Expected)

MSc in Data Science

Lausanne, Switzerland

- Excellence Fellowship holder; Research Scholarship recipient; 5.7/6 GPA (Currently).
- Google Developer Student Club PR Manager: In the founding year of the club, we organised 15 events with 212+ total attendees, and 163 community members together with a team of 11 members.

Maastricht University

Sep 2019 – Jul, 2022

BSc in Data Science and Artificial Intelligence

Maastricht, The Netherlands

- Graduated with summa cum laude distinction; Best bachelor's thesis award recipient with a thesis grade of 9.5;
 Ranked first of 104 within the cohort; 9.50/10 GPA.
- Student Representative: I demonstrated leadership skills in representing peer viewpoints by advocating for their interests, and fostering academic improvements by the enhancement of the program curriculum.
- MSV Incognito Board Member: In three distinct roles within the board, I orchestrated educational and social
 events for an 800-member study association, demonstrating strong leadership and organisational skills.

SELECTED AWARDS & HONOURS

First Place Hackathon Winner, HackUPC [website]

May 2024

Project on e-mail question-answering using GPT-4 and Retrieval Augmented Generation with hybrid search.

Research Scholar Assistant, EPFL

Feb 2024

Year-long highly competitive research program. Part-time researcher at the Caglar Gulcerhe's Lab for AI Research.

CS-503 Visual Intelligence Best Project Award, EPFL [website]

Jul 2023

Researched dynamics between predators and prey using self-play on an asymmetric zero-sum game with RL.

Best Bachelor's Thesis Award, Maastricht University

Jan 2023

University-wide award for the best bachelor's thesis research among all other students in the cohort.

Master's Excellence Fellowship, EPFL

Sep 2022

Two-year fellowship, awarded to $\sim 3\%$ of EPFL master students based on outstanding academic records.

EXTRACURRICULARS & INTERESTS

AI Horizon: Personal blog where I write about state-of-the-art machine learning research, with over 10,000 total page views. [website]

Semi-professional Field-Hockey player: Represented HC Nova in the Dutch semi-pro men's hockey league from 2016 to 2022.

PUBLICATIONS (* = equal contributions)

Boige, R., Flet-Berliac, Y., Quaedvlieg, L.C.P.M., Flajolet, A., Richard, G., Pierrot, T.

Aug 2024

PASTA: Pretrained Action-State Transformer Agents. International Conference on Reinforcement Learning (RLC).

Quaedvlieg L.C.P.M.*, Brusca L.*, Skoulakis S., Chrysos G., Cevher V.

Dec 2023

Maximum Independent Set: Self-Training through Dynamic Programming. Advances in neural information processing systems (NeurIPS).

Quaedvlieg L.C.P.M., Möckel R., Weiss G.B.

Jul 2023

Optimising Job Allocation using Reinforcement Learning with Graph Neural Networks. (Thesis preprint).