

## MISSION 2

```
[use 'gsh help' to get a list of available commands]
[mission 2] $ cd ..

[use 'gsh help' to get a list of available commands]
[mission 2] $ cd ..

[use 'gsh help' to get a list of available commands]
[mission 2] $ cd ..

[use 'gsh help' to get a list of available commands]
[mission 2] $ ls
First_floor

[use 'gsh help' to get a list of available commands]
[mission 2] $ cd ..

[use 'gsh help' to get a list of available commands]
[mission 2] $ ls
Cellar Great_hall Main_building Main_tower Observatory

[use 'gsh help' to get a list of available commands]
[mission 2] $ cd Cellar

[use 'gsh help' to get a list of available commands]
[mission 2] $ gsh check

Congratulations, mission 2 has been successfully completed!

+-----+
| Use the command |
| $ gsh help      |
| to get the list of "gsh" commands. |
+-----+

[mission 3] $ █
```

## MISSION 3

```
[use 'gsh help' to get a list of available commands]
[mission 3] $ cd

[use 'gsh help' to get a list of available commands]
[mission 3] $ cd Castle/Main_building/Throne_room

[use 'gsh help' to get a list of available commands]
[mission 3] $ gsh check

Congratulations, mission 3 has been successfully completed!
```

## MISSION 4

```
~/Castle/Main_building/Throne_room
[mission 4] $ ls
Kings_quarter

~/Castle/Main_building/Throne_room
[mission 4] $ cd

~
[mission 4] $ ls
Castle Forest Garden Mountain Stall

~
[mission 4] $ cd Forest

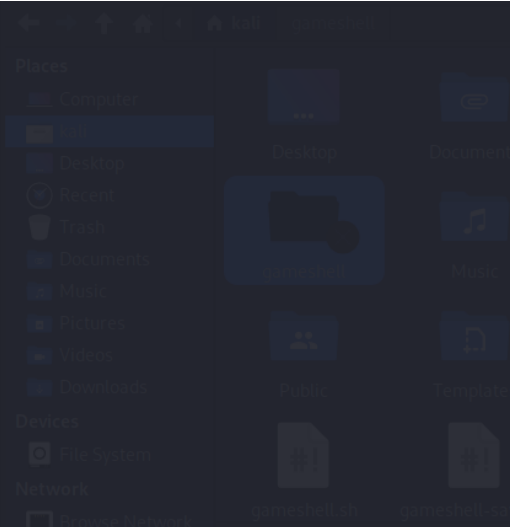
~/Forest
[mission 4] $ mkdir Hut

~/Forest
[mission 4] $ cd Hut

~/Forest/Hut
[mission 4] $ mkdir Chest

~/Forest/Hut
[mission 4] $ gsh check

Congratulations, mission 4 has been successfully completed!
```



## MISSION 5

```
~/Forest/Hut
[mission 5] $ cd

~
[mission 5] $ ls
Castle  Forest  Garden  Mountain  Stall

~
[mission 5] $ cd Castle/Cellar

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2  spider_1  spider_2  spider_3

~/Castle/Cellar
[mission 5] $ rm spider_1 spider_2 spider_3

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2

~/Castle/Cellar
[mission 5] $ gsh check

Congratulations, mission 5 has been successfully completed!
```

## MISSION 6

```
~/Castle/Cellar
[mission 6] $ cd

~
[mission 6] $ cd Castle/Garden
bash: cd: Castle/Garden: No such file or directory

~
[mission 6] $ cd Castle

~/Castle
[mission 6] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory

~/Castle
[mission 6] $ cd ..

~
[mission 6] $ ls
Castle  Forest  Garden  Mountain  Stall

~
[mission 6] $ cd Garden

~/Garden
[mission 6] $ ls
coin_1  coin_2  coin_3  Flower_garden  Maze  Shed

~/Garden
[mission 6] $ mv coin_1 coin_2 coin_3 ^C

~/Garden
[mission 6] $ mv coin_1 coin_2 coin_3 ~/Forest/Hut/Chest

~/Garden
[mission 6] $ gsh check

Congratulations, mission 6 has been successfully completed!
```

## MISSION 7

```
~/Garden
[mission 7] $ ls -A
.32242_coin_2  .47768_coin_1  .58860_coin_3  Flower_garden  Maze  Shed

~/Garden
[mission 7] $ mv .32242_coin_2 .47768_coin_1 .58860_coin_3 ~/Forest/Hut/Chest

~/Garden
[mission 7] $ gsh check

Congratulations, mission 7 has been successfully completed!
```

## MISSION 8

```
~/Garden
[mission 8] $ cd
~
[mission 8] $ ls
Castle Forest Garden Mountain Stall
~
[mission 8] $ cd Castle/Cellar
~/Castle/Cellar
[mission 8] $ ls
11836_spider_38 15834_spider_45 18210_spider_39 19838_spider_49 21454_spider_44 24884_spider_12 24689_spider_3 28430_spider_23 32131_spider_2 4031_spider_28 6859_spider_46 barrel_of_apples
13183_spider_34 16692_spider_8 18373_spider_21 20029_spider_43 21674_spider_7 2438_spider_50 25264_spider_40 29281_spider_18 32438_spider_15 4143_spider_47 7769_spider_29
13249_spider_48 17489_spider_35 1891_spider_16 20032_spider_6 2296_spider_32 24234_spider_5 25457_spider_17 31310_spider_11 32700_bat_2 5173_spider_4 8861_spider_18
14148_spider_26 17512_spider_1 19531_spider_9 20140_bat_1 23071_spider_14 24351_spider_27 28845_spider_25 31714_spider_37 3987_spider_32 60_spider_31 8183_spider_13
14552_spider_19 17594_bat_3 19571_bat_4 21177_spider_24 23468_spider_22 2465_spider_30 28322_spider_41 32120_spider_42 399_bat_5 6357_spider_20 9292_spider_36
~/Castle/Cellar
[mission 8] $ ls -a
.
..
14148_spider_26 17512_spider_1 19531_spider_9 20140_bat_1 23071_spider_14 24351_spider_27 28845_spider_25 31714_spider_37 3987_spider_32 60_spider_31 8183_spider_13
14552_spider_19 17594_bat_3 19571_bat_4 21177_spider_24 23468_spider_22 2465_spider_30 28322_spider_41 32120_spider_42 399_bat_5 6357_spider_20 9292_spider_36
11836_spider_38 15834_spider_45 18210_spider_39 19838_spider_49 21454_spider_44 24884_spider_12 24689_spider_3 28430_spider_23 32131_spider_2 4031_spider_28 6859_spider_46 barrel_of_apples
13183_spider_34 16692_spider_8 18373_spider_21 20029_spider_43 21674_spider_7 2438_spider_50 25264_spider_40 29281_spider_18 32438_spider_15 4143_spider_47 7769_spider_29
13249_spider_48 17489_spider_35 1891_spider_16 20032_spider_6 2296_spider_32 24234_spider_5 25457_spider_17 31310_spider_11 32700_bat_2 5173_spider_4 8861_spider_18
~/Castle/Cellar
[mission 8] $ rm *spider*
~/Castle/Cellar
[mission 8] $ ls -a
.
..
17594_bat_3 19571_bat_4 20140_bat_1 32700_bat_2 399_bat_5 barrel_of_apples
~/Castle/Cellar
[mission 8] $ gsh check
Congratulations, mission 8 has been successfully completed!
```

## MISSION 9

```
~/Castle/Cellar
[mission 9] $ ls -a
.
..
12852_spider_12 15398_spider_32 19460_bat_4 21565_spider_6 23918_spider_48 26965_spider_23 28032_spider_19 31500_spider_45 3878_spider_28 4772_spider_43 6623_bat_3 785_spider_34
12457_spider_12 1574_spider_26 19571_bat_4 2162_spider_11 24269_spider_16 27208_spider_21 28593_spider_47 32400_spider_8 399_bat_5 4986_spider_17 6795_spider_9 9735_bat_2
10348_spider_44 1252_bat_1 17214_spider_20 20140_bat_1 22881_spider_50 2459_spider_42 27354_spider_40 29897_spider_41 32592_spider_13 4592_spider_18 4886_spider_39 7190_spider_35 barrel_of_apples
18766_spider_4 12841_spider_15 17594_bat_3 20794_spider_33 22409_spider_21 24814_spider_38 27487_spider_5 38931_spider_2 32700_bat_2 4782_spider_14 5409_spider_25 7663_spider_38
12038_spider_24 15397_spider_36 18018_spider_29 21552_spider_22 23458_spider_18 25624_spider_46 27961_spider_49 31197_spider_1 3669_spider_37 4787_spider_3 6860_spider_7 7796_spider_27
~/Castle/Cellar
[mission 9] $ rm *.spider*
rm: cannot remove '*.spider*': No such file or directory
~/Castle/Cellar
[mission 9] $ rm *.spider*
~/Castle/Cellar
[mission 9] $ ls
17594_bat_3 19571_bat_4 20140_bat_1 32700_bat_2 399_bat_5 barrel_of_apples
~/Castle/Cellar
[mission 9] $ ls -a
.
..
12852_bat_5 1252_bat_1 17594_bat_3 19460_bat_4 19571_bat_4 20140_bat_1 32700_bat_2 399_bat_5 6622_bat_3 9735_bat_2 barrel_of_apples
~/Castle/Cellar
[mission 9] $
```

## MISSION 10

```
~/Castle/Cellar
[mission 10] $ cd ..
~/Castle
[mission 10] $ ls
Cellar/ Great_hall/ Main_building/ Main_tower/ Observatory/
~/Castle
[mission 10] $ cd Great_hall
~/Castle/Great_hall
[mission 10] $ ls
23948_suit_of_armour 42877_decorative_shield 56060_stag_head standard_1 standard_2 standard_3 standard_4
~/Castle/Great_hall
[mission 10] $ cp standard* ~/Forest/Hut/Chest
~/Castle/Great_hall
[mission 10] $ ls
23948_suit_of_armour 42877_decorative_shield 56060_stag_head standard_1 standard_2 standard_3 standard_4
~/Castle/Great_hall
[mission 10] $ gsh check
Congratulations, mission 10 has been successfully completed!
```

## MISSION 11

```
~/Castle/Great_hall
[mission 11] $ ls
1000_tapestry_07 15975_tapestry_05 31531_tapestry_01 42139_stag_head 46220_tapestry_08 50018_tapestry_04 61661_suit_of_armour standard_2 standard_4
13040_tapestry_10 15994_tapestry_06 41743_decorative_shield 43843_tapestry_09 49897_tapestry_03 52228_tapestry_02 standard_1 standard_3
~/Castle/Great_hall
[mission 11] $ cp *tapestry* ~/Forest/Hut/Chest
~/Castle/Great_hall
[mission 11] $ gsh check
Congratulations, mission 11 has been successfully completed!
```



## MISSION 14

```
~/Castle/Main_tower/First_floor
[mission 14] $ alias la="ls -A"

~/Castle/Main_tower/First_floor
[mission 14] $ la
.nice_rock  painting_CUnWfyRd  painting_nadDYFdx  painting_yNcdMYfL  Second_floor/

~/Castle/Main_tower/First_floor
[mission 14] $ gsh check

Congratulations, mission 14 has been successfully completed!
```

MISSION 15 (spostato alla fine il file nella directory richiesta, ho per sbaglio salvato dentro la directory corrente)

```
~/Castle/Main_tower/First_floor
[mission 15] $ nano journal.txt

~/Castle/Main_tower/First_floor
[mission 15] $ la
journal.txt .nice_rock  painting_CUnWfyRd  painting_nadDYFdx  painting_yNcdMYfL  Second_floor/

~/Castle/Main_tower/First_floor
[mission 15] $ mv journal.txt ~/Forest/Hut/Chest

~/Castle/Main_tower/First_floor
[mission 15] $ gsh check

Congratulations, mission 15 has been successfully completed!
```

## MISSION 16

```
~/Castle/Main_tower/First_floor
[mission 16] $ alias journal="nano ~/Forest/Hut/Chest/journal.txt"

~/Castle/Main_tower/First_floor
[mission 16] $ gsh check
```

## MISSION 17

```
~/Castle/Cellar
[mission 17] $ cd .Lair_of_the_spider_queen\ lvRbnMKESBXoFicf URZghsXcpfLNNmlz/

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 17] $ la
dqxUPKhjnEUNnBqD_spider_queen_JBZgPWdMigvxrTQX  JJsyLgLbiMxWpSte_baby_bat_EFvdOTFopcyReER

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 17] $ rm dqxUPKhjnEUNnBqD_spider_queen_JBZgPWdMigvxrTQX

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 17] $ gsh check
Perfect, it took you only 20 seconds to complete this mission!

Congratulations, mission 17 has been successfully completed!
```

## MISSION 18

```
~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 18] $ xeyes
^C

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 18] $ xeyes 6
[1] 74227

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 18] $ ^C^C

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 18] $ ^C

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 18] $ ^C

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 18] $ ^C

~/Castle/Cellar/.Lair_of_the_spider_queen lvRbnMKESBXoFicf URZghsXcpfLNNmlz
[mission 18] $ gsh check

Congratulations, mission 18 has been successfully completed!
```

## MISSION 19

```
~/Castle/Cellar/.Lair_of_the_spider_queen lVRbnMKEsBXoFicf URZghsXcpFLNNmlz
[mission 19] $ mv /home/kali/gameshell/World/Garden/Maze/f47c1e68567511f055c966124901bc/29e643552862d53deeb19f9/90998168027f719/00000_copper_coin_00000.txt ~/Forest/Hut/Chest
mv: cannot stat '/home/kali/gameshell/World/Garden/Maze/f47c1e68567511f055c966124901bc/29e643552862d53deeb19f9/90998168027f719/00000_copper_coin_00000.txt': No such file or directory

~/Castle/Cellar/.Lair_of_the_spider_queen lVRbnMKEsBXoFicf URZghsXcpFLNNmlz
[mission 19] $ mv /home/kali/gameshell/World/Garden/Maze/f47c1e68567511f055c966124901bc/29e643552862d53deeb19f9/90998168027f719/00000_copper_coin_00000 ~/Forest/Hut/Chest

~/Castle/Cellar/.Lair_of_the_spider_queen lVRbnMKEsBXoFicf URZghsXcpFLNNmlz
[mission 19] $ gsh check

Congratulations, mission 19 has been successfully completed!
```

## MISSION 20

```
~/Garden/Maze
[mission 20] $ mv /home/kali/gameshell/World/Garden/Maze/2a3d8362dd8de1a19df4e32ad/019690a5dadcd9febd7bffff18fa0/c0f8dc39f/00000_silver_coin_00000 ~/Forest/Hut/Chest

~/Garden/Maze
[mission 20] $ gsh check

Congratulations, mission 20 has been successfully completed!
```

## MISSION 21

```
~/Garden/Maze
[mission 21] $ gsh check

Congratulations, mission 21 has been successfully completed!
```

## MISSION 22

```
~/Mountain/Cave
[mission 22] $ head -n 6 Book_of_potions/page_07
Herbal tea

1) Boil water.
2) Add herbs from the forest.
3) Let it sit for five minutes and drink while hot.

~/Mountain/Cave
[mission 22] $ gsh check

Congratulations, mission 22 has been successfully completed!
```

## MISSION 23

```
~/Mountain/Cave
[mission 23] $ tail -n 9 Book_of_potions/page_12
1) Boil water in a cauldron.
2) Add in a few death caps (Amanita phalloides).
3) Also add a few fly agarics (Amanita muscaria).
4) And some destroying angels (Amanita virosa).
5) Mix in a few deadly webcaps (Cortinarius rubellus).
6) Feel free to add in any colourful fungi you have on hand.
7) Let half of the water evaporate.
8) Season with a pinch of salt and a few herbs.
9) Serve hot in a bowl.

~/Mountain/Cave
[mission 23] $ gsh check

Congratulations, mission 23 has been successfully completed!
```



## MISSION 24

```
~/Mountain/Cave
[mission 24] $ cat Book_of_potions/page_01 Book_of_potions/page_02
Transformation potion


---


1) Boil water in a cauldron.
2) Add 3 measures of fluxweed to the cauldron.
3) Add 2 bundles of knotgrass to the cauldron.
4) Stir 4 times, clockwise.
5) Wave your wand then let potion brew for 80 minutes.
6) Add 4 leeches to the cauldron.
7) Crush 2 scoops of lacewing flies to a fine paste.
8) Add 2 measures of the crushed lacewings to the cauldron.
9) Heat for 30 seconds on a low heat.
10) Add 3 measures of boomslang skin to the cauldron.
11) Crush a bicorn horn into a fine powder.
12) Add 1 measure of the crushed horn to the cauldron.
13) Heat for 20 seconds at a high temperature.
14) Wave your wand then let potion brew for 24 hours.
15) Add 1 additional scoop of lacewings to the cauldron.
16) Stir 3 times, counter-clockwise.
17) Split potion into multiple doses, if desired.
18) Add a pieces of the person you wish to become.
19) Wave your wand to complete the potion.

~/Mountain/Cave
[mission 24] $ gsh check

Congratulations, mission 24 has been successfully completed!
```

## MISSION 25

```
~/Mountain/Cave
[mission 25] $ cat Book_of_potions/page_03 Book_of_potions/page_04 | tail -n 16
1) Fill a cauldron with used bath water.
2) Put a moderately large frog in the water.
3) Let the preparation rest overnight.
4) The next morning thank and free your little green friend.
5) Boil the water and add in a few sticks of oak tree.
6) Crush 5 river stones to a fine powder.
7) Mix in a third of the powder and stir vigorously.
8) Let the preparation rest for a day.
9) Add hairs from the tail of a squirrel (willingly given).
10) Add the remaining stone powder.
11) Stir the potion very vigorously, in all directions.
12) Take some time to rest after such an effort.
13) Rest a little bit more.
14) Even take a nap if you want.
15) Add a few larch tree needles for seasoning.
16) Drink the potion from the cauldron.

~/Mountain/Cave
[mission 25] $ gsh check

Congratulations, mission 25 has been successfully completed!
```

## MISSION 26

```
~/Mountain/Cave
[mission 26] $ head -n 6 Book_of_potions/page_13 | tail -n 3
1) Boil water in a big pot.
2) Condense the vapor in a fresh container.
3) Add minerals for a better taste (optional).

~/Mountain/Cave
[mission 26] $ gsh check

Congratulations, mission 26 has been successfully completed!
```

#### MISSION 27

```
~/Mountain/Cave
[mission 27] $ kill
    *#@*
    &_**/~
    !$-#

131903

~/Mountain/Cave
[mission 27] $ gsh check

Congratulations, mission 27 has been successfully completed!
```

#### MISSION 28

```
~/Mountain/Cave
[mission 28] $ kill -9
    *#@*
    &_**/~
    !$-#

140392

~/Mountain/Cave
[mission 28] $ ghs check
Command 'ghs' not found, did you mean:
  command 'gs' from deb ghostscript
  command 'gjs' from deb gjs
  command 'gss' from deb libgss-dev
  command 'ghb' from deb handbrake
  command 'ghc' from deb ghc
  command 'gh' from deb gh
Try: sudo apt install <deb name>

~/Mountain/Cave
[mission 28] $ gsh check

Congratulations, mission 28 has been successfully completed!
```

#### MISSION 29

```
~/Castle/Cellar
[mission 29] $ gsh check

Congratulations, mission 29 has been successfully completed!
```



## MISSION 30

```
~/Castle/Cellar
[mission 30] $ gsh check
89 + 62 = ?? 151
11 + 17 = ?? 28
17 + 56 = ?? 73
82 + 84 = ?? 166
91 + 26 = ?? 117

Congratulations, mission 30 has been successfully completed!
```

## MISSION 31

```
~/Castle/Main_building/Library
[mission 31] $ gsh check < Mathematics_101
49 + 33 = ?? 33 * 24 = ?? 40 * 4 = ?? 37 * 81 = ?? 1 * 14 = ?? 32 * 64 = ?? 24 * 57 = ?? 46 * 90 = ?? 1 * 55 = ?? 2 * 71 = ?? 45 * 34 = ?? 29 * 7 = ?? 34 * 80 = ?? 27 * 62 = ?? 92 * 88 = ?? 40 * 25 = ?? 94 * 95 = ?? 86 * 14 = ?? 67 * 4
= ?? 74 * 52 = ?? 83 * 78 = ?? 11 * 83 = ?? 92 * 85 = ?? 23 * 62 = ?? 10 * 88 = ?? 99 * 71 = ?? 31 * 29 = ?? 95 * 93 = ?? 21 * 43 = ?? 54 * 93 = ?? 51 * 34 = ?? 97 * 28 = ?? 79 * 34 = ?? 14 * 85 = ?? 91 * 48 = ?? 28 * 96 = ?? 21 * 57
= ?? 8 * 92 = ?? 75 * 30 = ?? 12 * 100 = ?? 26 * 52 = ?? 63 * 8 = ?? 27 * 13 = ?? 99 * 29 = ?? 97 * 68 = ?? 80 * 31 = ?? 16 * 61 = ?? 96 * 18 = ?? 90 * 38 = ?? 80 * 57 = ?? 33 * 22 = ?? 65 * 56 = ?? 94 * 4 = ?? 55 * 69 = ?? 22 * 41 = ?
? 78 * 69 = ?? 86 * 71 = ?? 77 * 33 = ?? 71 * 25 = ?? 85 * 52 = ?? 9 * 75 = ?? 34 * 5 = ?? 27 * 54 = ?? 55 * 95 = ?? 98 * 94 = ?? 50 * 38 = ?? 78 * 50 = ?? 2 * 63 = ?? 88 * 60 = ?? 17 * 55 = ?? 40 * 67 = ?? 46 * 23 = ?? 13 * 28 = ?? 64
* 61 = ?? 48 * 54 = ?? 73 * 10 = ?? 3 * 25 = ?? 96 * 65 = ?? 7 * 7 = ?? 53 * 59 = ?? 2 * 3 = ?? 34 * 7 = ?? 70 * 32 = ?? 96 * 6 = ?? 40 * 57 = ?? 100 * 29 = ?? 88 * 74 = ?? 11 * 20 = ?? 69 * 66 = ?? 90 * 80 = ?? 2 * 60 = ?? 88 * 48 =
?? 78 * 86 = ?? 63 * 40 = ?? 18 * 70 = ?? 57 * 25 = ?? 89 * 37 = ?? 35 * 23 = ?? 78 * 91 = ?? 12 * 91 = ??

Congratulations, mission 31 has been successfully completed!
```

## MISSION 32

```
~/Castle/Main_building/Library/Merlin_s_office
[mission 32] $ ls grimoire* > Drawer/inventory.txt

~/Castle/Main_building/Library/Merlin_s_office
[mission 32] $ gsh check

Congratulations, mission 32 has been successfully completed!
```

## MISSION 33

```
~/Castle/Main_building/Library/Merlin_s_office
[mission 33] $ grep -il 'gsh' ./ * 2>61 | grep -v "Permission denied" | grep -v "grep" | sed 's|^\.\/|/'
grimoire_AysgQBFqJzlgG
grimoire_BVBRUzWiDwzifLHGxmSZm
grimoire_ccqqLOVqSSmVfyAFKkapBAnl
grimoire_CdmDobnfrTq
grimoire_DAFFQxkhpXhHkYgkPJLeVXrJOuUaC
grimoire_DHnXcyrLQTICmMRwatNMHCBVB
grimoire_eCFpCABYTLnYkoaxH
grimoire_eFRqJRTuSKNiViYKsC
grimoire_FQhUxTEkQLGQIPyEL
grimoire_FyUilXZ0ebFpbwiBddZF
grimoire_gdAsygnk
grimoire_gMLLRPxOkLNbmZne
grimoire_gqkHDXtyxyJMXabEMJaISpDjeSqHm
grimoire_HJqQhEmcDGKtXeGJcQ
grimoire_JtHCzcUEiTgaFJgjuhFpLFXJ
grimoire_KjEDiAaloTjbSrokYxbcA
grimoire_KTDbtjfnMPDt
grimoire_QubmDULNmCgkMBsl
grimoire_rMPMRtVahMNRg
grimoire_SyeNoQGzdYTVVVTskq
grimoire_vemuZncJERRlqFrPomSZcN
grimoire_WMLpTHTV
grimoire_wuMQqoQvOvByTtmyNkkGxiJcay
grimoire_xdTYCrqDwKT
grimoire_ycQRKRtRSOfCSFPIRsgXFAXNo
grimoire_YWvfQxsUpBVLWYFTKYS
grimoire_zDppsAAeUdDPMZFbc

~/Castle/Main_building/Library/Merlin_s_office
[mission 33] $ gsh check

Congratulations, mission 33 has been successfully completed!
```

## MISSION 34

```
~/Castle/Observatory
[mission 34] $ ./merlin 2> secret_key.txt
THESECREKEYISONSTDERR

~/Castle/Observatory
[mission 34] $ gsh check < ./secret_key.txt
What is the secret key?
Congratulations, mission 34 has been successfully completed!
```

## MISSION 35

```
~/Castle/Main_building/Throne_room
[mission 35] $ ls -l
total 4
drw-r--r-- 2 kali kali 4096 Jun 29 17:08 Kings_quarter/

~/Castle/Main_building/Throne_room
[mission 35] $ chmod u+x Kings_quarter

~/Castle/Main_building/Throne_room
[mission 35] $ cd Kings_quarter/

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 35] $ gsh check

Congratulations, mission 35 has been successfully completed!
```

## MISSION 36

```
~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ chmod +r .secret_note

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ cat .secret_note
22177514

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ gsh check
What's the combination to open the King's safe? 22177514

Congratulations, mission 36 has been successfully completed!
```

## MISSION 37

```
~/Castle/Main_building/Throne_room/Safe
[mission 37] $ chmod +rwx crown

~/Castle/Main_building/Throne_room/Safe
[mission 37] $ cat crown
      jgs
(^.\^.\^.)
\@*\@*/
{_082_}

~/Castle/Main_building/Throne_room/Safe
[mission 37] $ mv crown ~/Forest/Hut/Chest

~/Castle/Main_building/Throne_room/Safe
[mission 37] $ gsh check
What are the 3 digits inscribed on the base of the crown? 082

Congratulations, mission 37 has been successfully completed!
```

## MISSION 38

```
~/Garden/Maze
[mission 38] $ mv ./42bcd0f82ad347af6be0/dd37b594908247a040f5420dff/ac5ca2e2e3055c6b6338f96b95f8/27160 ~/Forest/Hut/Chest

~/Garden/Maze
[mission 38] $ gsh check

Congratulations, mission 38 has been successfully completed!
```

## MISSION 39

```
~/Garden/Maze
[mission 39] $ find . -type f | xargs grep -l "diamond" | xargs -I {} mv {} ~/Forest/Hut/Chest

~/Garden/Maze
[mission 39] $ gsh check

Congratulations, mission 39 has been successfully completed!
```

## MISSION 40

```
Elizabeth Cotton bought a dented helmet for 4 coppers.
Geoffroy from next town bought a wooden spoon for 6 coppers.
(3)
~/Stall
[mission 40] $ gsh check
How much does the king owe? 17

Congratulations, mission 40 has been successfully completed!
```

## MISSION 41

```
(0)
~/Stall
[mission 41] $ grep -v "PAID" ./* | wc -l
45
(1)
~/Stall
[mission 41] $ gsh check
How many unpaid items are there? 45

Congratulations, mission 41 has been successfully completed!
```

## MISSION 42

```
cat secret_message | tr 'A-Za-z' 'L-ZA-Kl-Za-k'  
fcpc gq kw ugjj:  
wms ugjj ecr kw afcqr, ylb ctcprwrfgle gr amlyrglq.  
rfgq afcqr gq gl rfc acjjyp, ylb rfc umpb rm kyic  
gr pc-ynncyp gq: djni  
kcpjgl rfc clafylrcp
```

```
~/Castle/Main_building/Library/Merlin_s_office/Drawer
[mission 42] $ cat secret_message | tr 'A-Za-z' 'M-ZA-Lm-za-l'
gdqd hr lx vhhk:
xnt vhhk fds lx bgdrs, zmc dudqxsghmf hs bnmszhmr.
sghr bgdrs hr hm sgd bdkkzq, zmc sgd vnqc sn lzjd
hs qd-zoodzq hr: ekoj
ldqkhm sgd dmbgzmsdq
```

```
~/Castle/Main_building/Library/Merlin's_office/Drawer
[mission 42] $ cat secret_message | tr 'A-Za-z' 'N-ZA-Mn-za-m'
here is my will:
you will get my chest, and everything it contains.
this chest is in the cellar, and the word to make
it re-appear is: flpk
merlin the enchanter
```

```
~/Castle/Main_building/Library/Merlin_s_office/Drawer
[mission 42] $ gsh check
What's the key that will make Merlin's chest to appear?
flpk
```