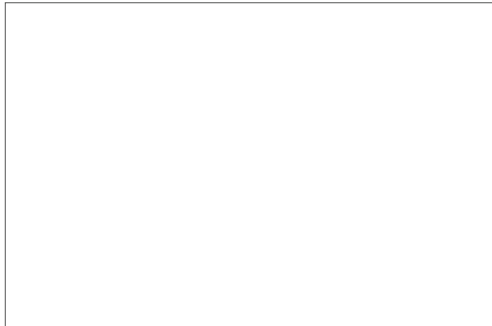


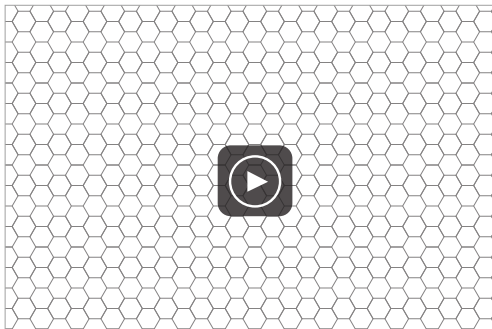
1 LOADING STATE

* Player detects page background color, and the loading placeholder box will show up that color



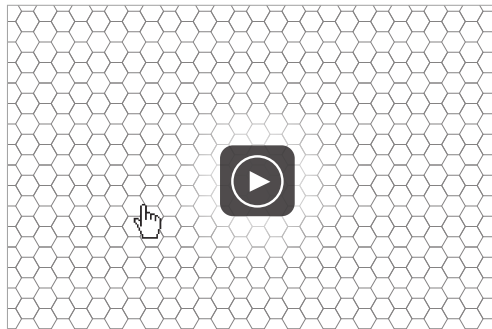
2 IDLE STATE (MOUSEOUT)

- * Preview image fades into view
- * Play button fades in at same time



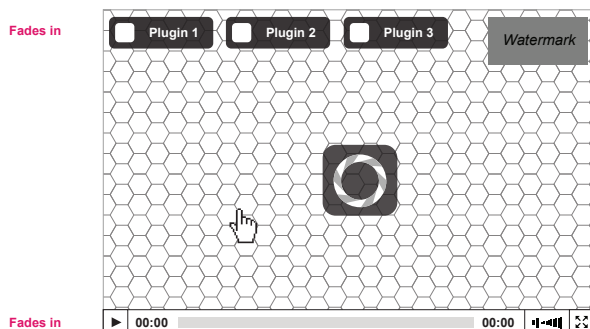
IDLE STATE (MOUSEOVER)

* Some highlight effect on play button differentiates the active player (crossfades between 2 images when cursor crosses the player edge)



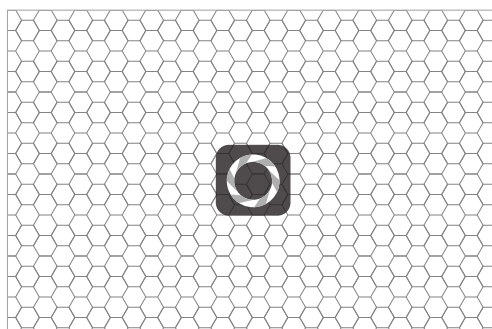
3 BUFFERING STATE (MOUSEOVER)

- * Play icon fades out, spinning or linear buffering animation fades in (button stays put)
- * Dock bar and controlbar fade in at the same time



BUFFERING STATE (MOUSEOUT)

- * After the mouse leaves the frame, the dock and controlbar fade out
- * Buffering icon in the middle stays put

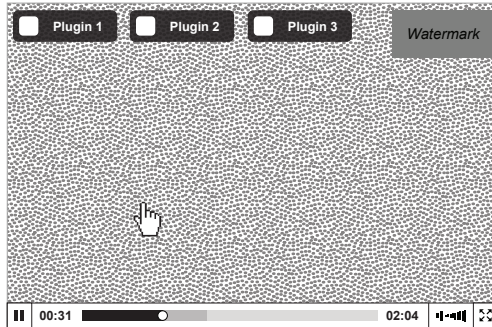


4

PLAYING STATE (MOUSEOVER)

- * Buffering icon fades out
- * If mouse was already out of frame, controls will disappear when playing starts
- * When mouse enters the frame, dock and controlbar fade in

Fades in

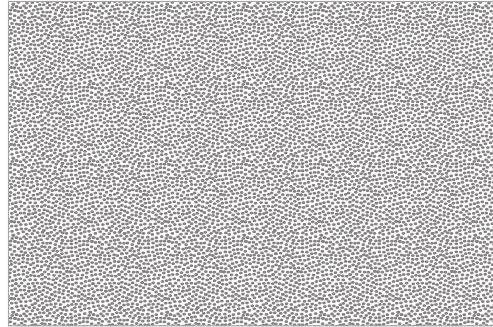


Fades in

PLAYING STATE (MOUSEOUT)

- * When mouse leaves the frame, dock and controlbar fade out

Fades out

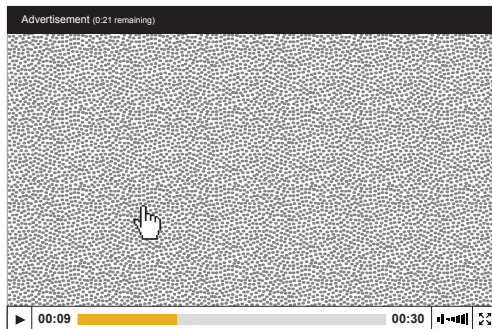


Fades out

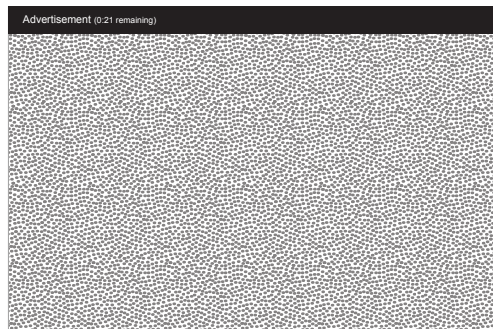
5

AD STATE (MOUSEOVER)

- * Dock and top ad bar fade in

**AD STATE (MOUSEOUT)**

- * If mouse is not in the frame when ad starts, ad top bar just fades in
- * If mouse was in the frame and leaves during ad, just bottom bar fades out

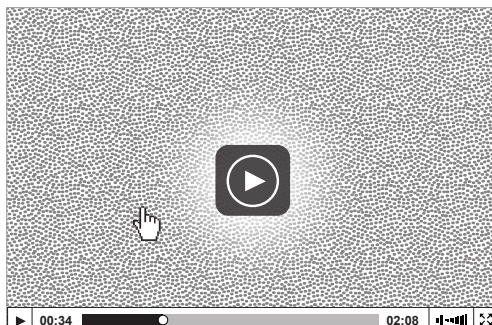


Fades out

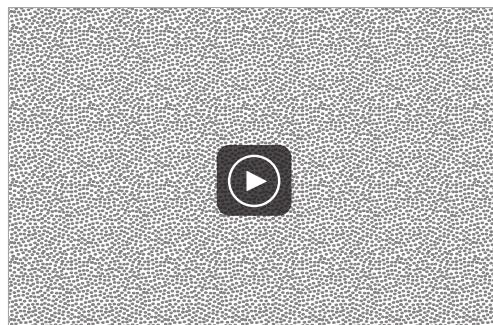
6

PAUSED STATE (MOUSEOVER)

- * Central play icon fades in, highlighted
- * When mouse enters the frame, dock and controlbar fade in

**PAUSED STATE (MOUSEOUT)**

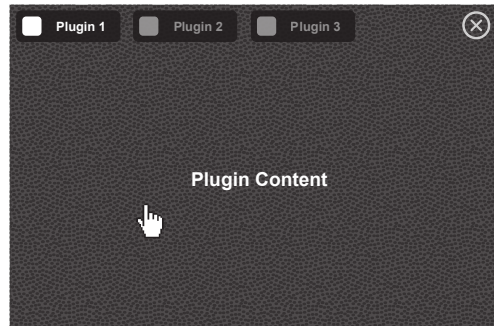
- * Central button un-highlights
- * When mouse leaves the frame, dock and controlbar fade out



7

MODAL STATE (MOUSEOVER)

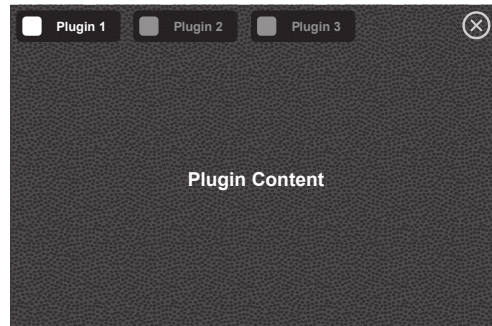
- * Last still of video stays on screen
- * Dark modal layer fades in on top of video still and under dock
- * Plugin content fades in at same time as modal layer
- * Controlbar fades out as modal fades in
- * The names of inactive plugins dim in the dock
- * Dock logo fades out, and close button fades in



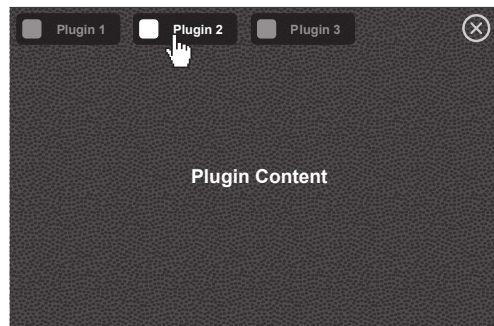
Fades out

MODAL STATE (MOUSEOUT)

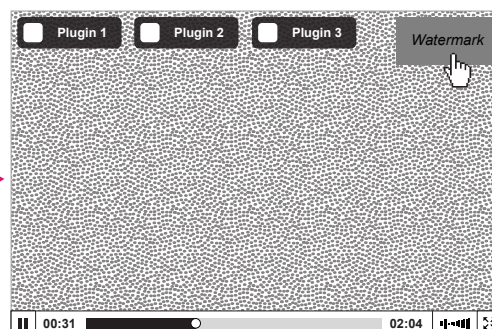
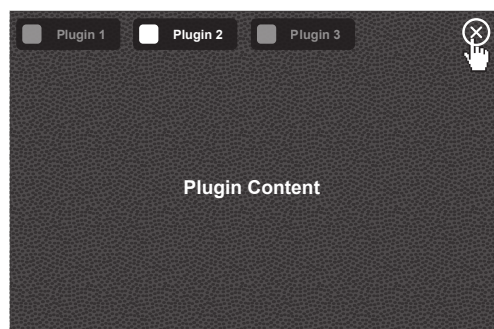
- * Nothing changes

**SWITCHING BETWEEN PLUGINS**

- * Plugin name highlights halfway on mouseover
- * Plugin name highlights 100% onclick, and other names fade dimmer
- * Old plugin content fades out, and new plugin content fades in

**EXITING THE MODAL STATE**

- * Exit button highlights onmouseover, then fades out, and logo fades back in
- * Plugin content and dark modal overlay fade away together
- * All plugin buttons go back to non-modal state
- * Controlbar fades back in
- * Video resumes playing

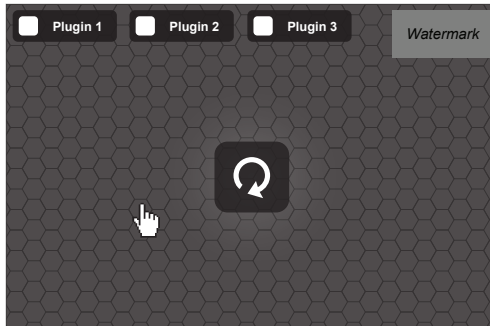


8

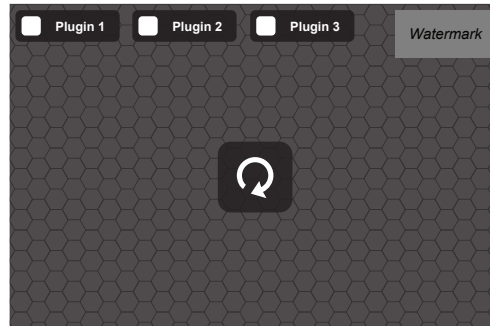
COMPLETED STATE (MOUSEOVER)

- * Preview image and dark modal layer fade in after video completes
- * Controlbar fades out at the same time
- * Central replay logo fades in

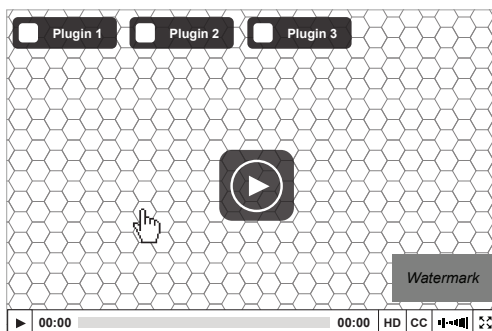
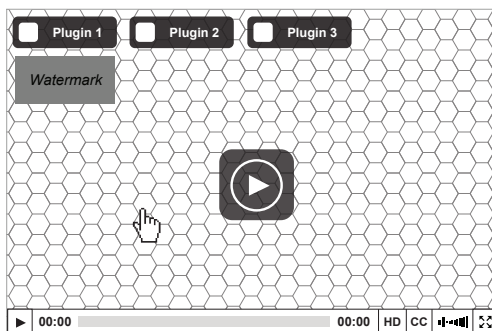
Fades out

**COMPLETED STATE (MOUSEOUT)**

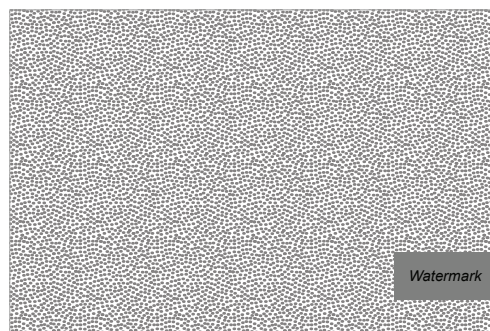
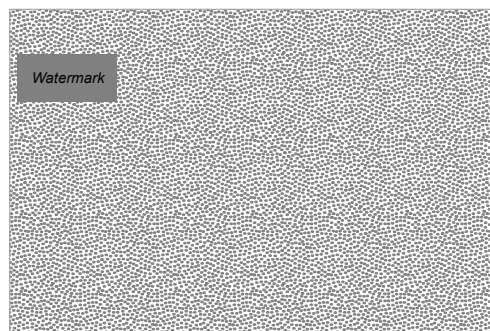
- * Central button un-highlights



9

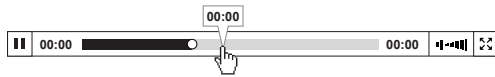
WATERMARK (MOUSEOVER)**WATERMARK (MOUSEOUT)**

- * On mouseout, when controlbar and dock disappear, the watermark does not shift up or down



- * If watermark is not set to always display, it will fade out along with the other controls

10 CBAR & DOCK RESPONSES



- * Slides up from behind controlbar
- * Slides down immediately after mouseout
- * Cancel slide up animation on mouseout

- * Tooltips fade in
- * After you click, tooltip stays visible until you mouse away
- * On mouseout, slight delay before it fades out

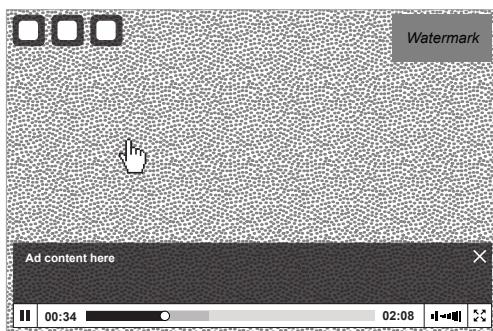
- * When mouseover on a button, crossfade between first and second button icon images

- * Mouseover effects on dock buttons and logo will be opacity fades for highlighting
- * Label and icon fade together

- * Tooltip fades in
- * Switching from one plugin name to next - no fades, just pops in
- * Tooltip tracks mouse horizontally but not vertically
- * Tooltips appear to right of cursor, until moving farther to the right would clip the text, then it appears on left
- * Slight delay before fading out

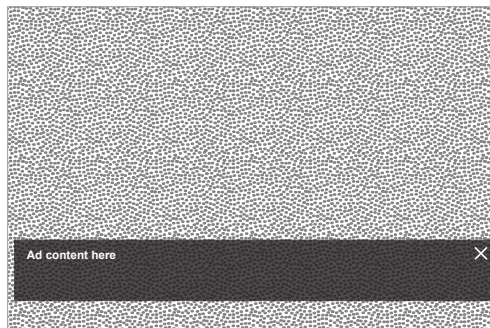
11 OVERLAY ADS

AD VISIBLE



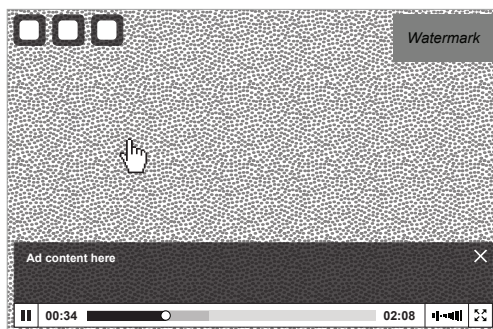
AD VISIBLE - MOUSEOUT

Controls fade out, ad stays put



AD VISIBLE - MOUSEIN

Controls fade back in under the ad



AD CLOSING

On clicking the "x", ad fades away until gone

