```
<<p, Rec1, Rec1> <p, Rec2, Rec2a> <p, SendRec, SendRec0> <q, Com, Com2>,
                                                      [<<q, Com, s>,"> <<p, SendRec, s>,"> <<p, Rec1, v>, false> <<p, m>,0>],
                                                                            [<< c2, q>, > << c1, q>, >]>
  <p, Rec1, Rec1> <p, Rec2, Rec2a> <p, SendRec, SendRec0> <passed, q, Com, Com0>,
          [<<q, Com, s>,"> <<p, SendRec, s>,"> <<p, Rec1, v>, false> <<p, m>,0>],
                                [<<c2, q>, > <<c1, q>, >]>
                         5 ms
                                                                                                 send P(true)
<<p, Rec1, Rec1> <p, Rec2, Rec2a> <p, SendRec, SendRec0> <0, q, Com, Com0>,
    [<<q, Com, s>,"> <<p, SendRec, s>,"> <<p, Rec1, v>, false> <<p, m>,0>],
                           [<<c2, q>, > <<c1, q>, >]>
                                        send P(true)
                                             <p, Rec1, Rec1> <p, Rec2, Rec2a> <p, SendRec, SendRec0> <q, Com, Com1>,
                                                 [<<q, Com, s>,"> <<p, SendRec, s>,"> <<p, Rec1, v>, false> <<p, m>,0>],
                                                                   [<<c2, q>, > <<c1, q>, <P, true>>]>
```