CS-49: Game Theory Amittai Siavava 04/21/2023

Problem 10.

Suppose you are playing a sum of two games, one of which is just a single NIM stack of size 5. In the other game a move can produce a position of value *k for any $k \in \mathcal{K}$, where \mathcal{K} is a finite set of nonnegative integers. What sets \mathcal{K} result in this sum of games being in the outcome class \mathbf{P} ?

The sum of the two games is in class **P** only if the XOR sum of their values is 0. For this to happen, either;

- 1. The sum of the values of the stacks in the other game must equal 5 (example: 3 and 2).
- 2. The XOR sum of the values of the stack(s) in the other game must equal 5 (example: 7 and 2).

Therefore,

$$\mathcal{K} = \left\{ n_1, \dots, n_k \mid \left(\sum_i n_i = 5 \right) \text{ or } (n_1 \oplus \dots \oplus n_k = 5) \right\}$$