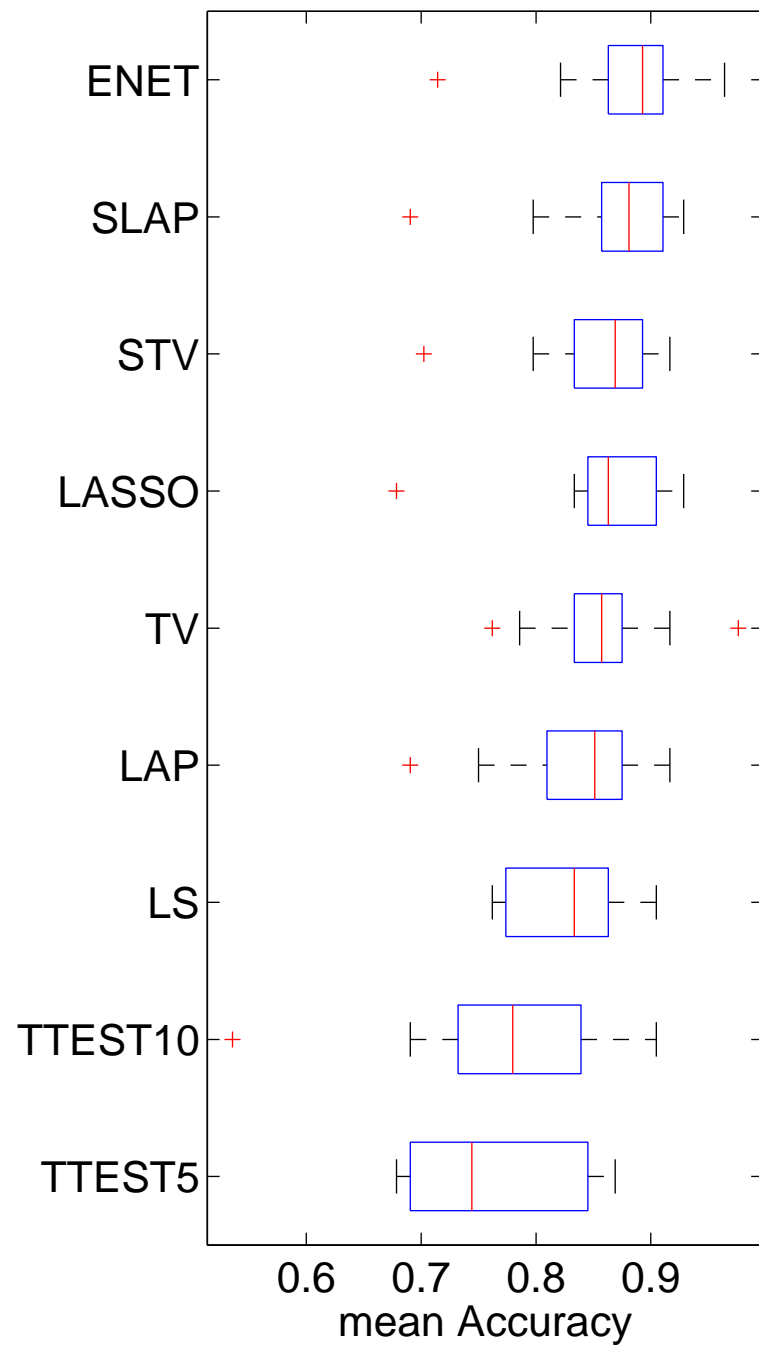
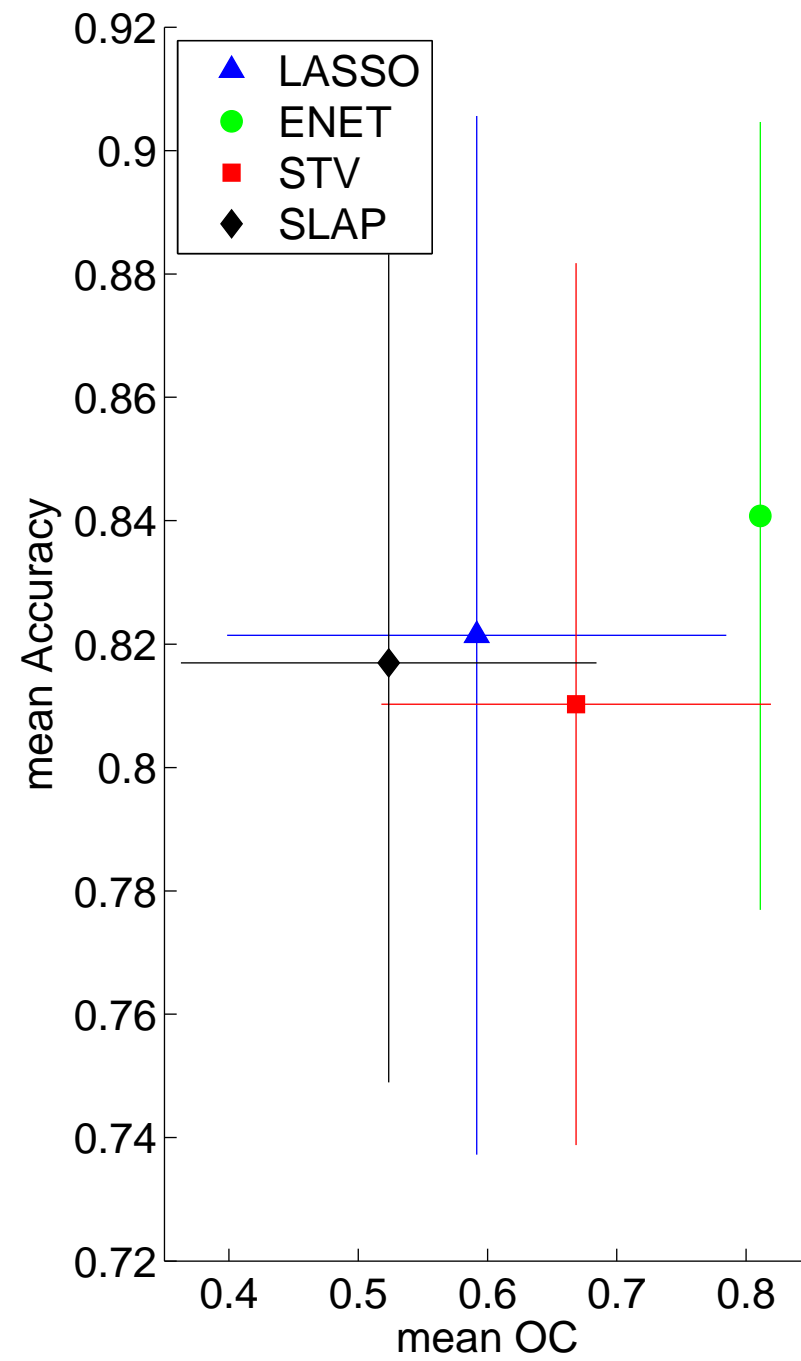


BLOCK – Accuracy



BLOCK – dist OC



BLOCK – dist corr

