Build Asset Importer Lib for Android

This module provides a fascade for the io-stream-access to files behind the android-asset-management within an Android-native application.

- It is built as a static library
- It requires Android NDK with android API > 9 support.

Building

To use this module please provide following cmake defines:

```
-DASSIMP_ANDROID_JNIIOSYSTEM=ON
-DCMAKE_TOOLCHAIN_FILE=$SOME_PATH/android.toolchain.cmake
```

"SOME_PATH" is a path to your cmake android toolchain script.

Code

A small example how to wrap assimp for Android:

```
#include <assimp/port/AndroidJNI/AndroidJNIIOSystem.h>

Assimp::Importer* importer = new Assimp::Importer();
Assimp::AndroidJNIIOSystem *ioSystem = new Assimp::AndroidJNIIOSystem(app->activity);
if ( nullptr != iosSystem ) {
  importer->SetIOHandler(ioSystem);
}
```