# pyassimp examples

- `sample.py` : shows how to load a model with pyassimp, and display some statistics.
- `3d_viewer.py` : an OpenGL 3D viewer that requires shaders
- `fixed_pipeline_3d_viewer` : an OpenGL 3D viewer using the old fixed-pipeline. Only for illustration example. Base new projects on `3d_viewer.py` .

Requirements for the 3D viewers:

- `pyopengl` (on Ubuntu/Debian, `sudo apt-get install python-opengl` )
- `pygame` (on Ubuntu/Debian, `sudo apt-get install python-pygame` )