

## **Adventure** At **350-Point Version** Breathtaking View W. Crowther and D. Woods (1977), \* rare spices D. Baggett(1993), G. Nelson (1994), In Chamber At Junction J. McGrew (2015) With of Boulders Warm Walls Map In Corridor Fork in Path L. Wiest (2021) \* trident In Cavern On NE Side ln drop bear Lime Stone of Chasm With Waterfall Passage pour oil on door throw eggs to troll (\* gold chain) In Barren give food to bear On SW Side Dead End Immense In Front of **End Game** Steep Incline Recent N/S Passage unlock chain of Chasm Crawl Above Cave-In Barren Room take chain Large Room Room NE End of take bear Repository "fee" Giant Room At Window Sloping Large "fie" Corridor Low Room On Pit (2) "foe" \* nest of golden eggs SW End of "foo' Repository In Narrow Arched Hall Junction of ● black rod with rusty mark Corridor Three Secre take black rod Canyons 60% **〈** drop rod Secret Shell Room shell N blast N/S Canyon open shell with trident (1) "passage Misty Cavern Atop Ragged Stalactite Corridor 10% 🔇 \* pyramid Dirty Dark Room Cul-de-Sac (\* pearl) In Dusty Brink of Pit (M3)(M2)Rock Roon Passage \* emerald 80% < 30% ★ Ming vase In Pit Alcove Plover Roon Oriental In Bedguilt At Complex Room Junction In Soft Room At West End At East End In Swiss At Reservoir At Witt's End In Anteroom 80% < of Two-Pit of Two-Pit Cheese Room Room Room velvet pillow magazines take magazines Dead End In West Pit In East Pit In Mirror 80% 20% 🗸 Canyon drop magazines (last lousy point) pool of oil plant N In Tall Secret E/W Canyo N/S Canyon 2 x water plant (0) "large" climb φ ¥ | Φ Slab Room N/S Canyon Secret Secret Canyon E/W Canyo Above Tight ★ Persian rug Canyon

Dead End

dragon

kill dragon yes