

MCVGO Modes

Mode	000	100	110	111	001	011
CV1	P (Ch 1)	P (Ch 1)	P (Ch 1)	M (Ch 1 / CC1)	P (Ch 1)	M (Ch 1 / CC1)
CV2	P (Ch 2)	P (Ch 2)	P (Ch 2)	M (Ch 2 / CC1)	P (Ch 2)	M (Ch 2 / CC1)
CV3	P (Ch 3)	P (Ch 3)	P (Ch 3)	M (Ch 3 / CC1)	M (Ch 1 / CC1)	M (Ch 3 / CC1)
CV4	P (Ch 4)	P (Ch 4)	P (Ch 4)	M (Ch 4 / CC1)	M (Ch 2 / CC1)	M (Ch 4 / CC1)
CV5	P (Ch 5)	V (Ch 1)	M (Ch 1 / CC1)	M (Ch 5 / CC1)	V (Ch 1)	M (Ch 5 / CC1)
CV6	P (Ch 6)	V (Ch 2)	M (Ch 2 / CC1)	M (Ch 6 / CC1)	V (Ch 2)	M (Ch 6 / CC1)
CV7	P (Ch 7)	V (Ch 3)	M (Ch 3 / CC1)	M (Ch 7 / CC1)	M (Ch 7 / CC1)	M (Ch 7 / CC1)
CV8	P (Ch 8)	V (Ch 4)	M (Ch 4 / CC1)	M (Ch 8 / CC1)	M (Ch 8 / CC1)	M (Ch 8 / CC1)

G1	G (Ch 1)	G (Ch 1)	G (Ch 1)	C (24ppqn)	G (Ch 1)	G (Ch 1)
G2	G (Ch 2)	G (Ch 2)	G (Ch 2)	C (1/4)	G (Ch 2)	G (Ch 2)
G3	G (Ch 3)	G (Ch 3)	G (Ch 3)	C (1/2)	C (24ppqn)	G (Ch 3)
G4	G (Ch 4)	G (Ch 4)	G (Ch 4)	C (1/8)	C (1/4)	G (Ch 4)
G5	G (Ch 5)	C (24ppqn)	C (24ppqn)	C (1/16)	C (1/2)	C (24ppqn)
G6	G (Ch 6)	C (1/4)	C (1/4)	C (1/4 T)	C (1/8)	C (1/4)
G7	G (Ch 7)	C (1/2)	C (1/2)	T (Start)	T (Start)	C (1/2)
G8	G (Ch 8)	G (Run/Stop)	G (Run/Stop)	G (Run/Stop)	G (Run/Stop)	G (Run/Stop)

CV →

P(itch)
M(od) CC1
V(elocity)

G →

G(ate)
C(lock)
T(rigger)