

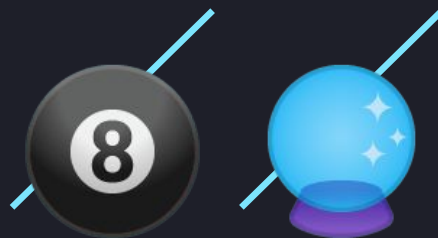
# Dagger-Hilt-Koin

A comparison

@maiatoday



@maiatoday



# What is Dependency Injection

Pattern

```
class MyViewModel(private val repository: QuestionRepository)
```

Give all the dependent objects

No local construction

**Inversion** of control



# Why do we need it?

**Loose coupling** - Object has no knowledge of construction of dependencies

**Testing** - pass in mocks

**Reduce cognitive load** - (once it is set up)

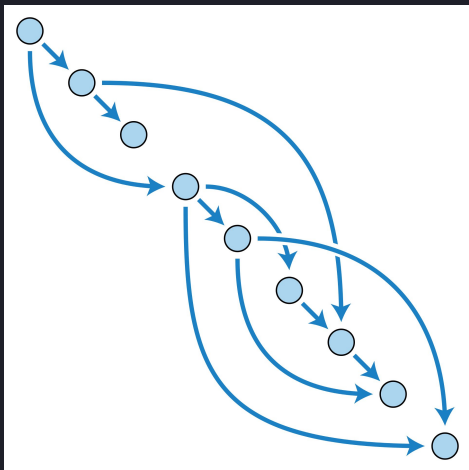
**Reduce boilerplate**



# Dagger

directed **a**cyclic **g**raph (DAG)

is a **g**raph that is **directed** and **without cycles** connecting the other edges



Or

No circular dependencies



Dagger

ThermoSiphon

Android dagger

Which one to use?

Heater

CoffeeMaker

CoffeeLogger !?

@Component

@SubComponent

ElectricHeater

@Binds

But I just want to  
code my feature!

Where do I put things?

@Inject

@Module





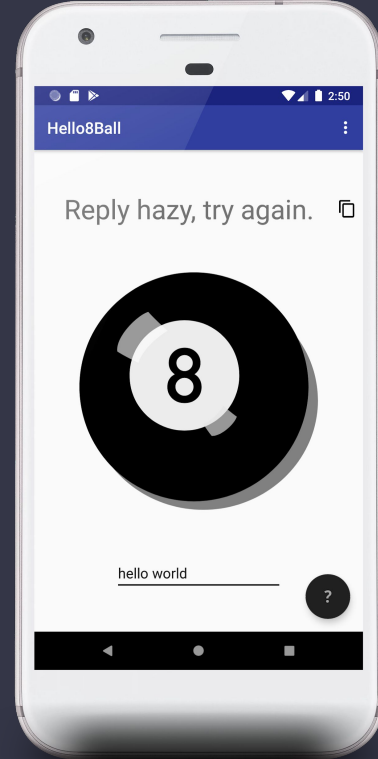
Manual\*

Koin\*\*

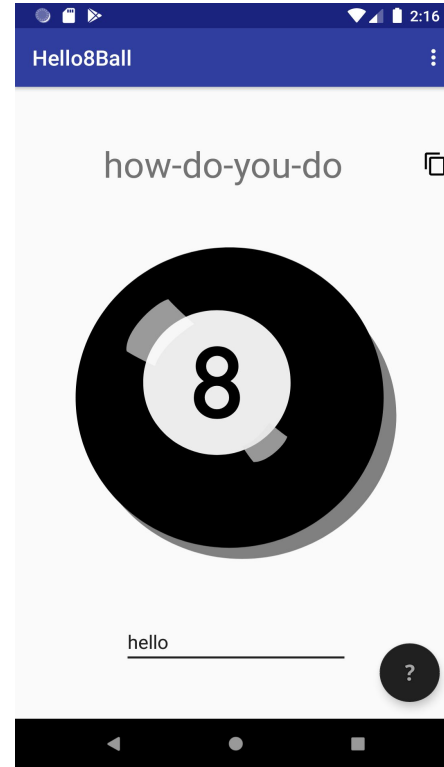
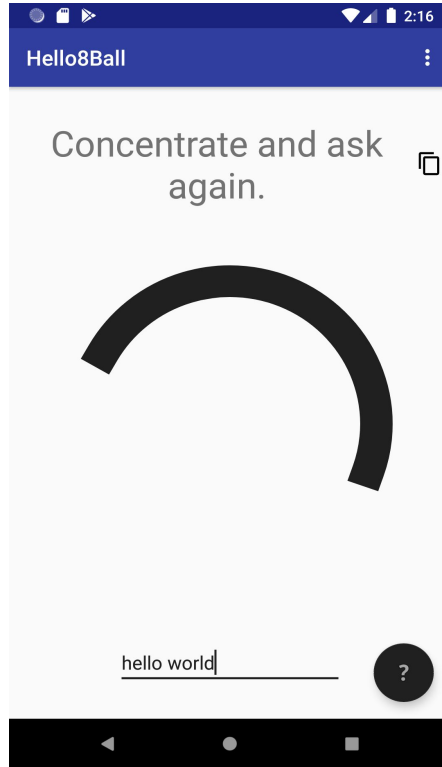
Hilt (Dagger)

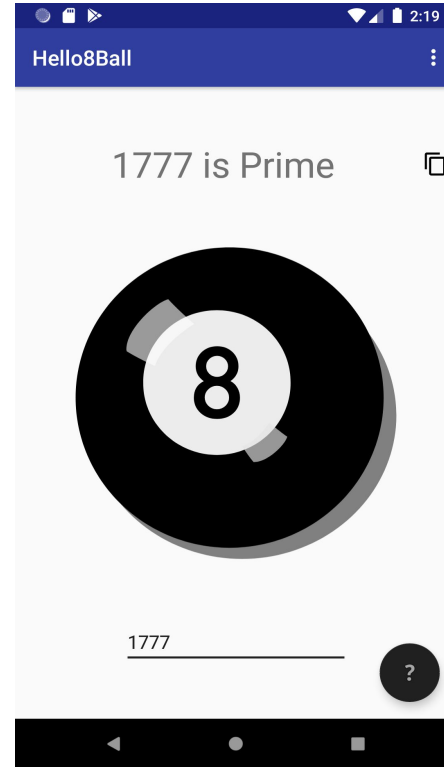
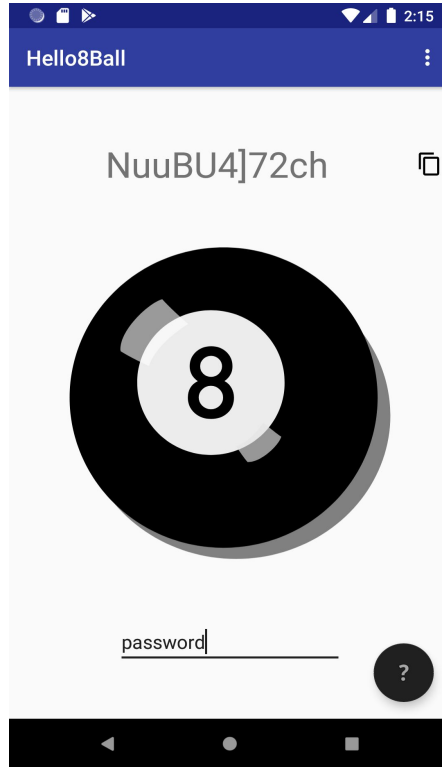


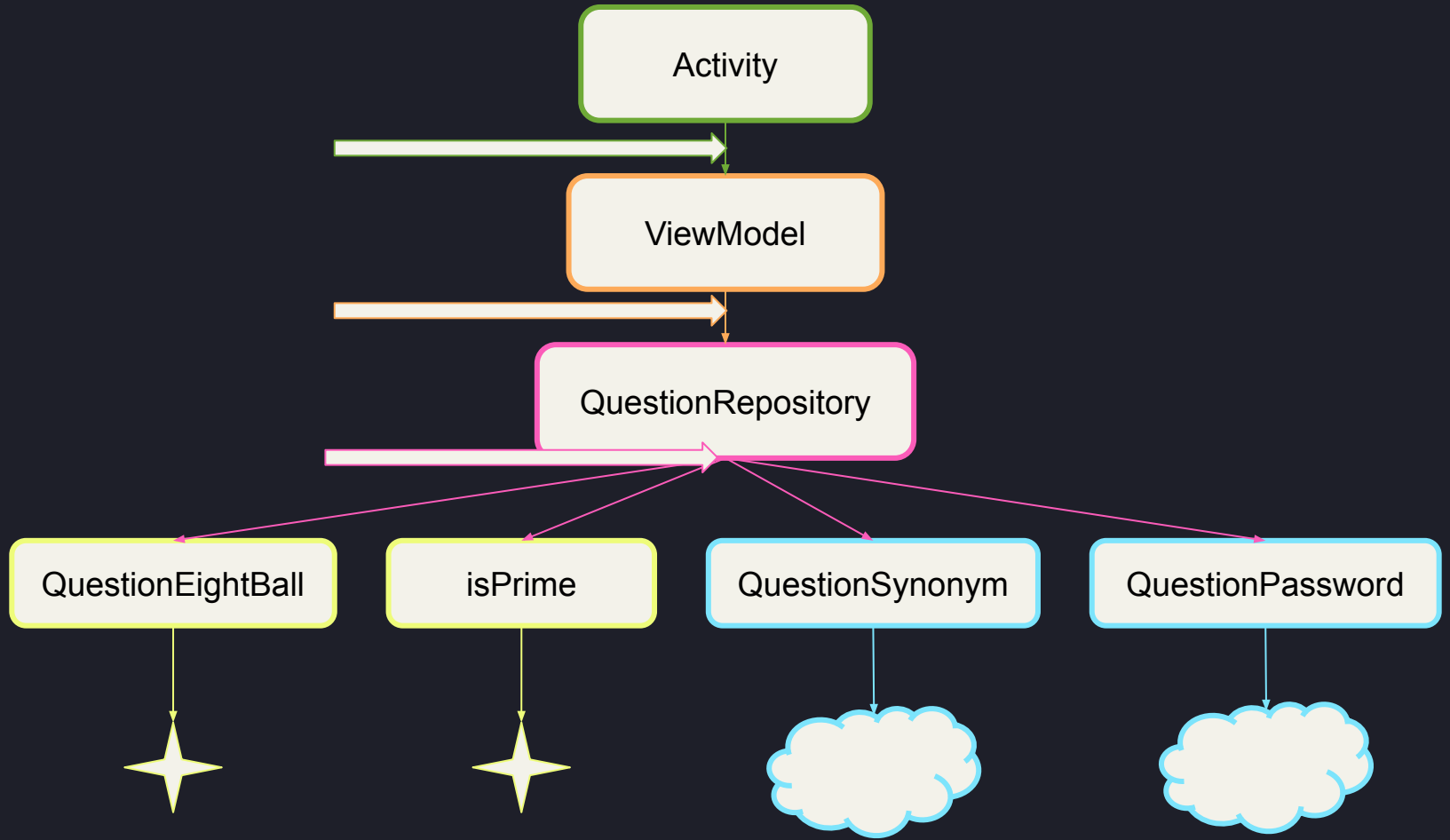
# Hello 8 Ball











# How to do it yourself

Constructor injection:

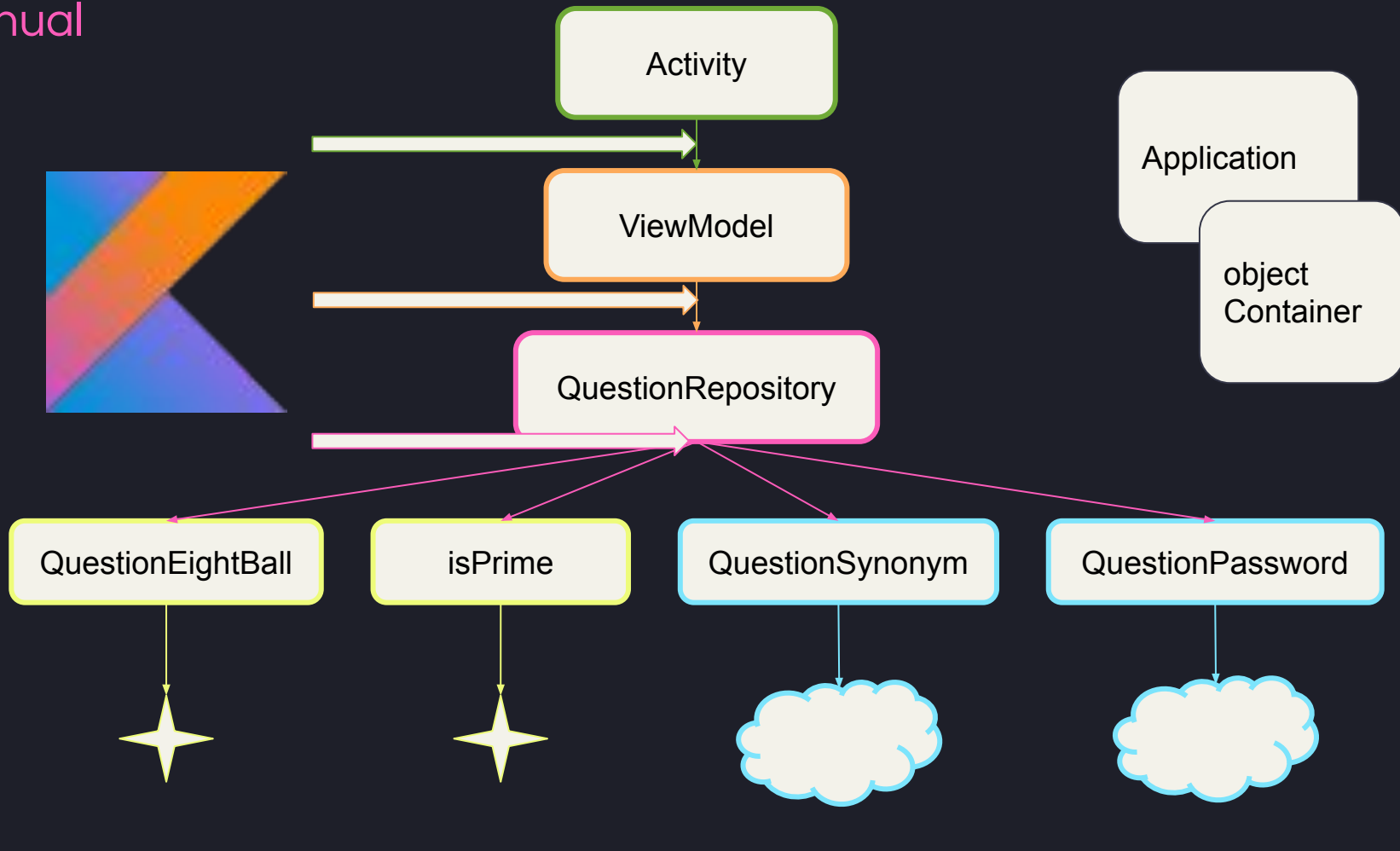
- Constructor parameters
- Use Kotlin Default parameters

Activity- field injection:


- Container Object / Container in application



# Manual

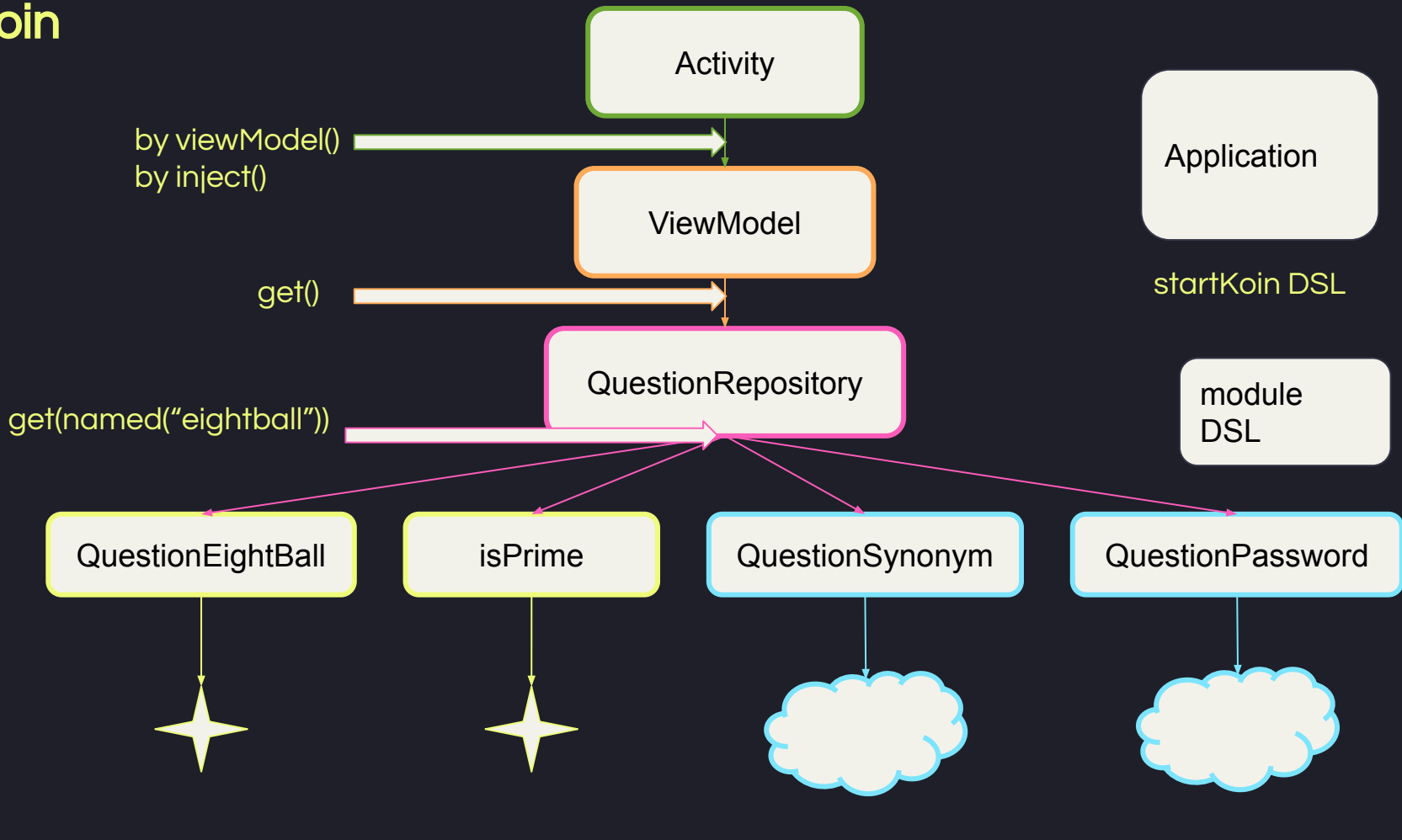


# Koin - Main features

- Not dependency injection
- Service locator pattern in a library
- No annotation or code generation
- All Kotlin 
- DSL
- Knows about view models and context
- Start koin with test modules for integration tests



# Koin



# Koin - Application

```
startKoin { this: KoinApplication  
    |    androidContext( androidContext: this@App)  
    |    modules(repositoryModule, uiModule)  
    |  
}
```





# Koin - Module

```
val repositoryModule = module { this: Module
    single<QuestionInterface>(named( name: "eightBall")) { QuestionEightBall }
    factory<QuestionInterface>(named( name: "password")) { QuestionPassword() }
    factory<QuestionInterface>(named( name: "synonym")) { QuestionSynonym() }
    single { DispatcherProvider() }
    single { QuestionRepository(
        get(named( name: "eightBall")),
        get(named( name: "password")),
        get(named( name: "synonym")),
        get()) }
}
```



## But this is not DI !? - what about runtime crashes

```
@Category(CheckModuleTest::class)
class ModuleCheckTest : KoinTest {

    @Test
    fun checkModules() = checkModules { this: KoinApplication
        modules(repositoryModule, uiModule)
    }
}
```



# Koin - Recipe

1. Add library
2. Setup: **Application** + manifest
3. Setup: Make **modules**
4. Use: **Constructor parameters**
5. Use: Parameter with method **get()**
6. Use: **Unit test** to check
7. Use: Add to **integration tests** and unit tests if necessary

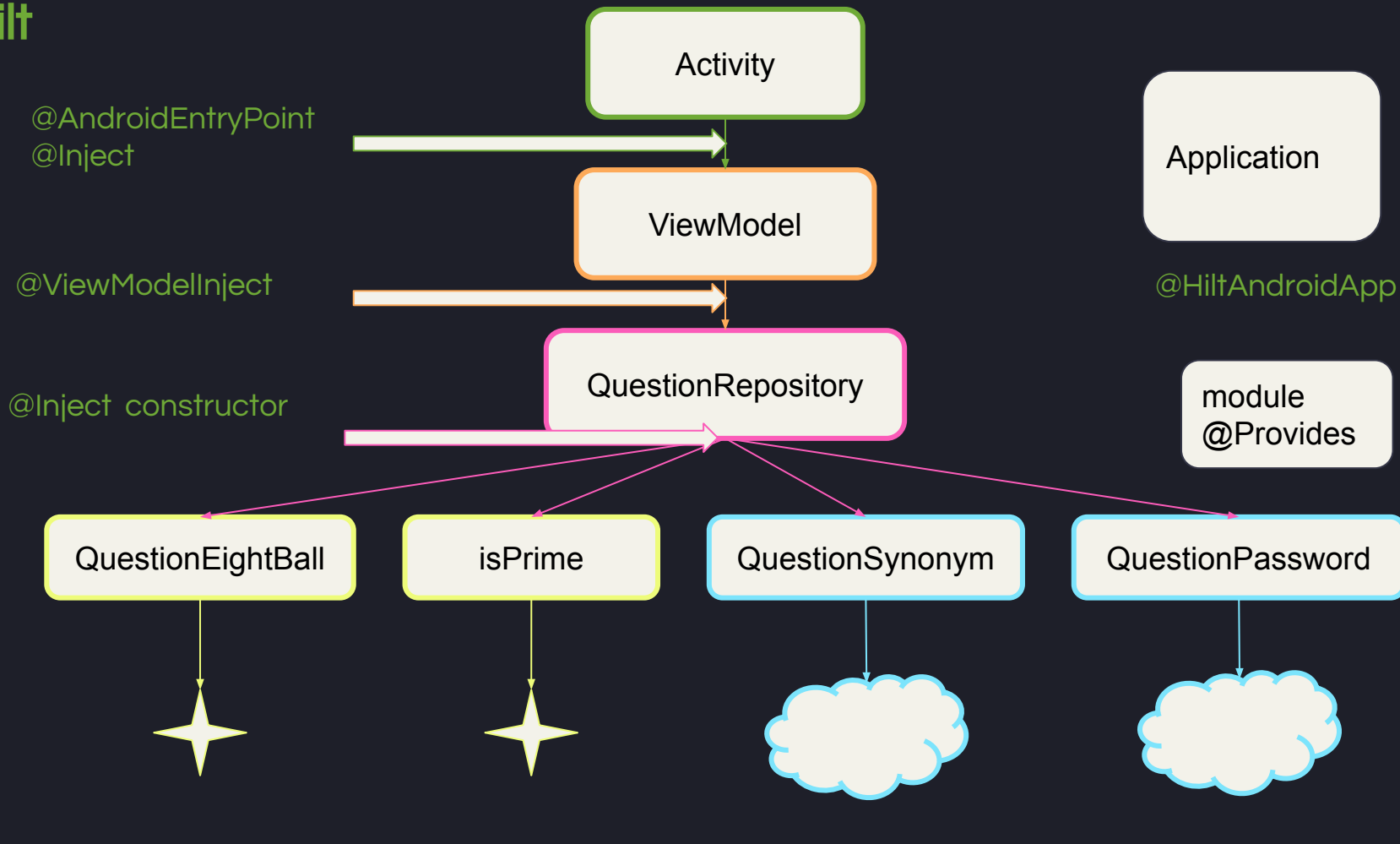


# Hilt - main features

- Built on Dagger
- Official consistent
- Annotate Injection points
- Annotate providers
- Basic library - AndroidX library for view models
- Knows about Activity, Fragment, View, Service, Context, BroadcastReceiver
- Support for integration tests
- IDE support and Cheat Sheet



# Hilt



# Hilt - Module

```
@Singleton
@Provides
fun provideQuestionRepository(
    @EightBallAnswers eightBall: QuestionInterface,
    @PasswordAnswers password: QuestionInterface,
    @SynonymAnswers synonym: QuestionInterface,
    provider: DispatcherProvider
): QuestionRepository {
    return QuestionRepository(eightBall, password, synonym, provider)
}
```



# Hilt - Recipe

1. Add library
2. Setup: **Application** + manifest `@HiltAndroidApp`
3. Setup: Make **module** `@Module @InstallIn @Provides`
4. Use: **Constructor** `@Inject`
5. Use: Parameter with method `Inject()`
6. Use: Add to **integration tests** and unit tests if necessary



# Contrast and Compare





# Manual - 0B

## Pros

Simple

Quick to get started

No extra libraries

No code generation

## Cons

Boilerplate for factories

Build and manage containers and created objects

Weird bugs ... sometimes (memory, lifecycles)

Need object or application

Service locator anti-pattern



# Koin - 600B

## Pros

Easy to get started - easy to understand

Simple DSL

Multiple modules

No code generation

No reflection

## Cons

Service locator anti-pattern

Run time errors



# Hilt - 41B

## Pros

Android Official

Built on Dagger but easier to use

IDE support

Android aware

Build type aware

Co-exist with Dagger - easy migration

Cheat sheet

## Cons

Alpha

Annotation processors and code generation  
could make builds slower



# Which one?

Really small simple app - Roll your own

Med to large app -

- Before Hilt: Koin or maybe Dagger
- After Hilt: Hilt

But I already have Dagger ...

Leave it alone or migrate to Hilt - you can have both



# Questions?



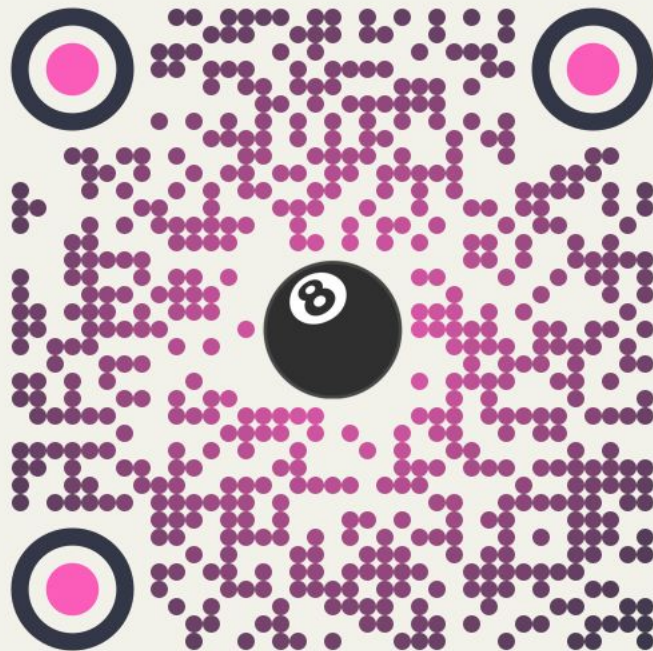
<https://github.com/maiatoday/Hello8Ball>

Manual on branch *master*

Koin on branch *koin*

Hilt on branch *hilt*

@maiatoday



# References

## Manual

<https://developer.android.com/training/dependency-injection/manual>

<https://blog.kotlin-academy.com/dependency-injection-the-pattern-without-the-framework-33cfa9d5f312>

## Koin

<https://insert-koin.io/>

## Hilt

<https://developer.android.com/training/dependency-injection/hilt-android>

<https://proandroiddev.com/viewmodel-from-dagger-to-hilt-223056dd9b>

<https://developer.android.com/images/training/dependency-injection/hilt-annotations.pdf>



# Hilt - Module

```
@Qualifier
@Retention(AnnotationRetention.RUNTIME)
annotation class EightBallAnswers
```

```
@Singleton
@EightBallAnswers
@Provides
fun provideQuestion8Ball(): QuestionInterface {
    return QuestionEightBall
}
```



# Hilt - Module

```
@Singleton
@Provides
fun provideQuestionRepository(
    @EightBallAnswers eightBall: QuestionInterface,
    @PasswordAnswers password: QuestionInterface,
    @SynonymAnswers synonym: QuestionInterface,
    provider: DispatcherProvider
): QuestionRepository {
    return QuestionRepository(eightBall, password, synonym, provider)
}
```

