

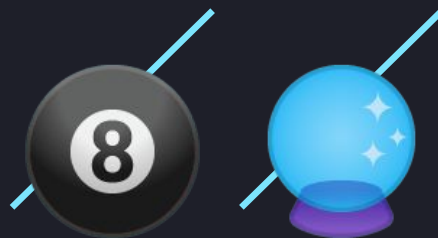
Dagger-Hilt-Koin

A comparison

@maiatoday



@maiatoday



What is Dependency Injection

Pattern

```
class MyViewModel(private val repository: QuestionRepository)
```

Give all the dependent objects

No local construction

Inversion of control



Why do we need it?

Loose coupling - Object has no knowledge of construction of dependencies

Testing - pass in mocks

Reduce cognitive load - (once it is set up)

Reduce boilerplate

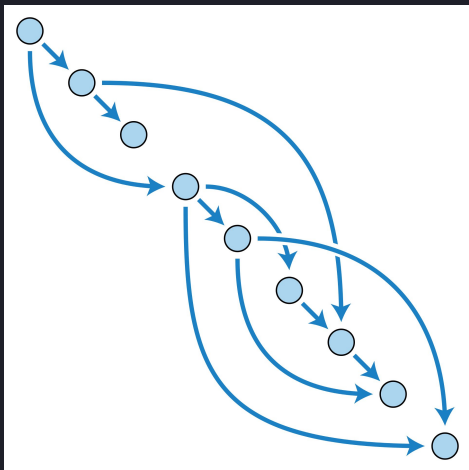
Separate tests business logic vs construction



Dagger

directed **a**cyclic **g**raph (DAG)

is a **g**raph that is **directed** and **without cycles** connecting the other edges



Or

No circular dependencies



Dagger

ThermoSiphon

Android dagger

Which one to use?

Heater

CoffeeMaker

CoffeeLogger !?

@Component

@SubComponent

ElectricHeater

@Binds

But I just want to
code my feature!

Where do I put things?

@Inject

@Module





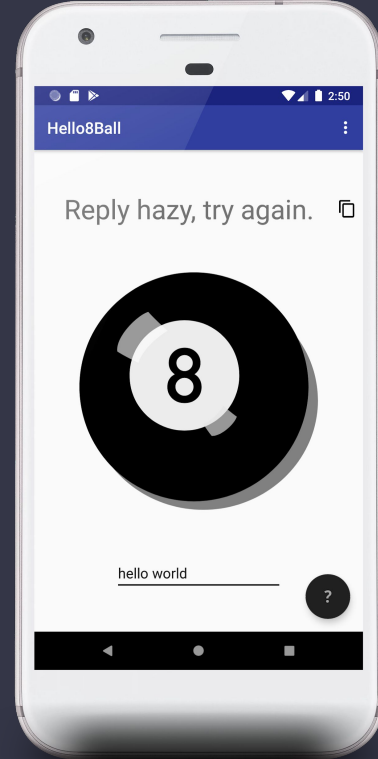
Manual*

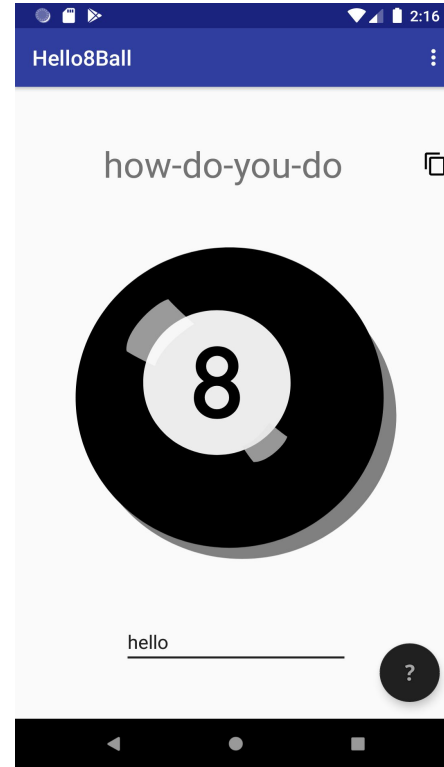
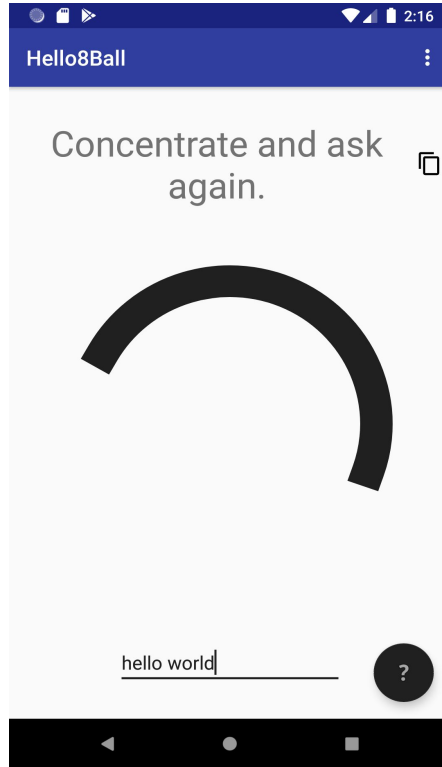
Koin**

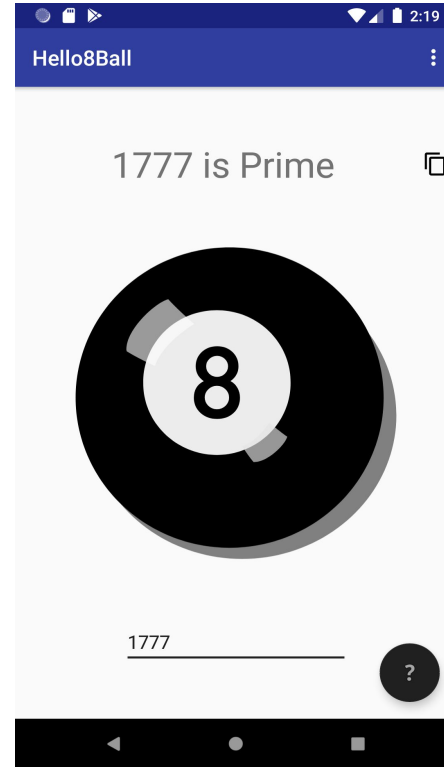
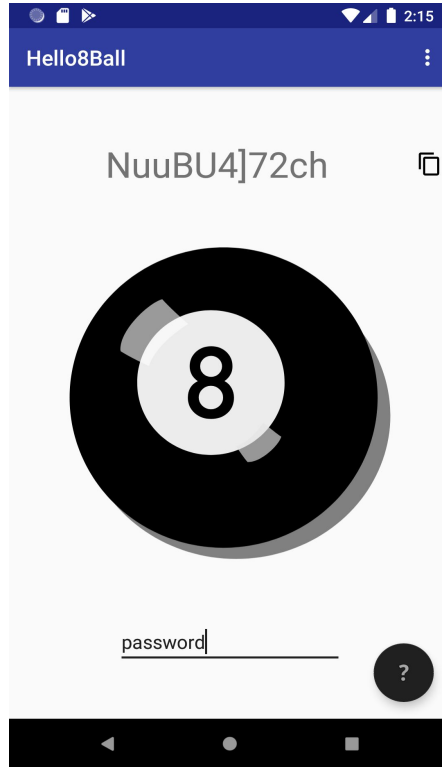
Hilt (Dagger)

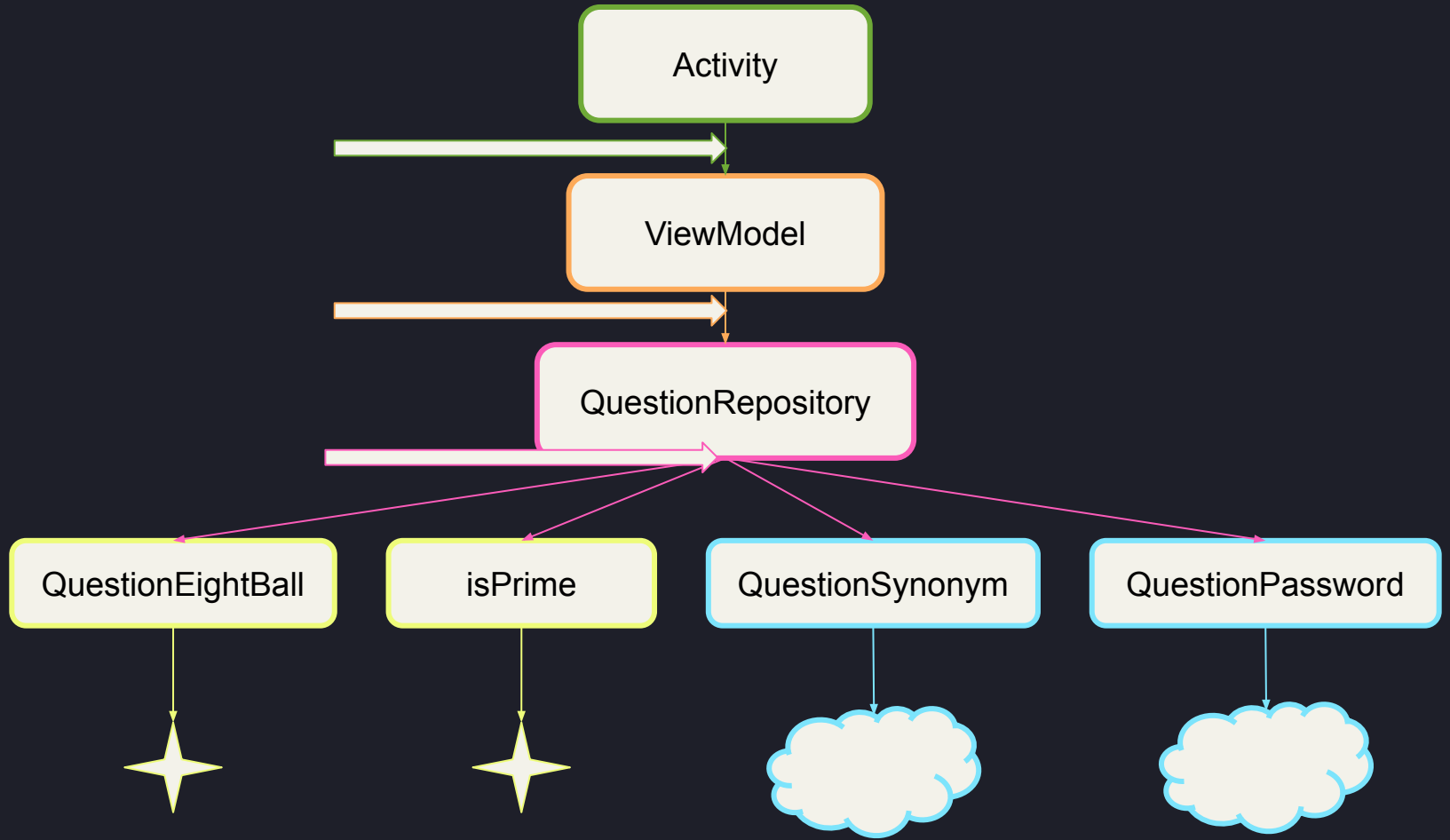


Hello 8 Ball









Use constructor injection

💡 Top testing tip 💡



How to do it yourself

Constructor injection:

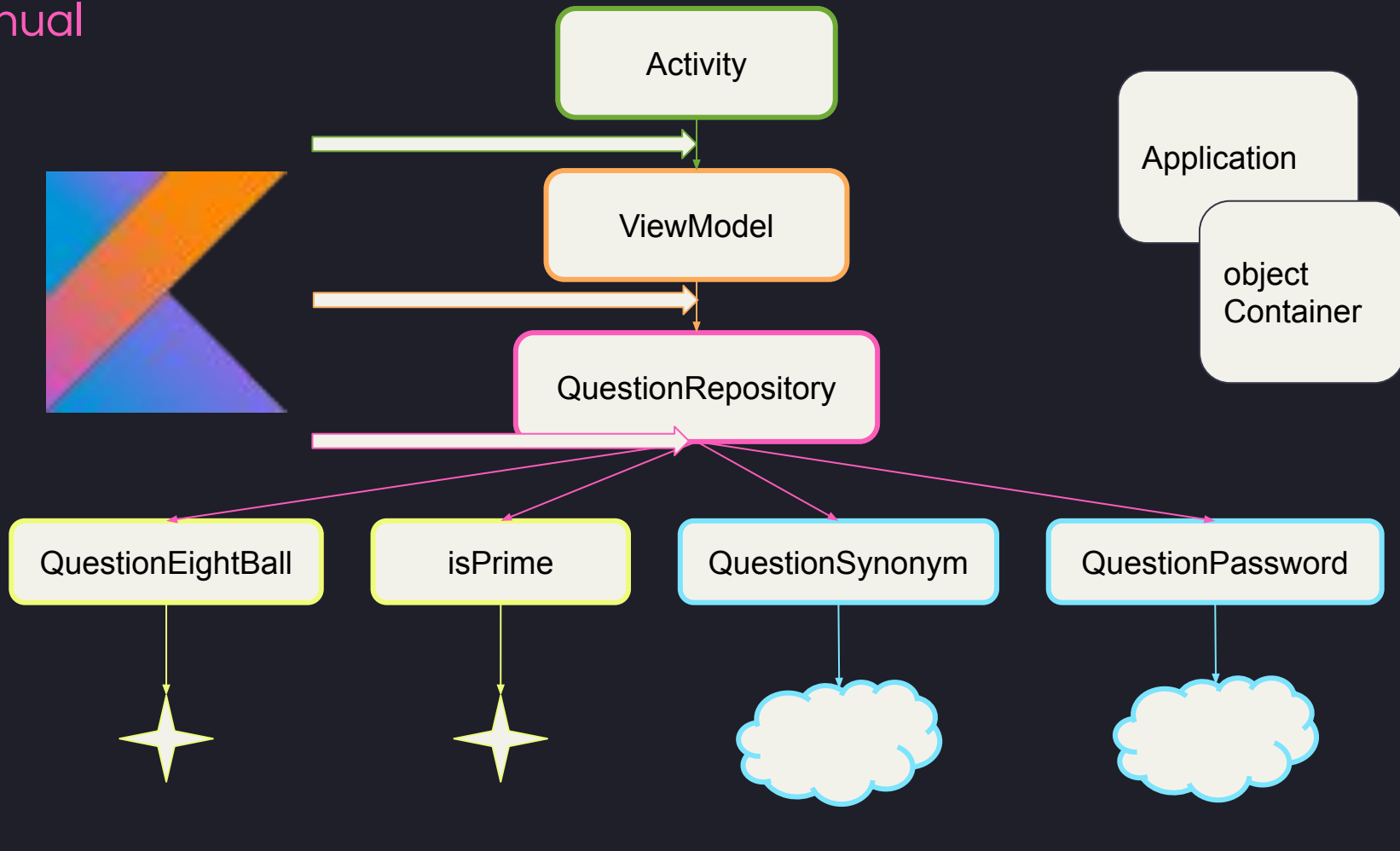
- Constructor parameters
- Use Kotlin Default parameters

Activity- field injection:


- Container Object / Container in application



Manual

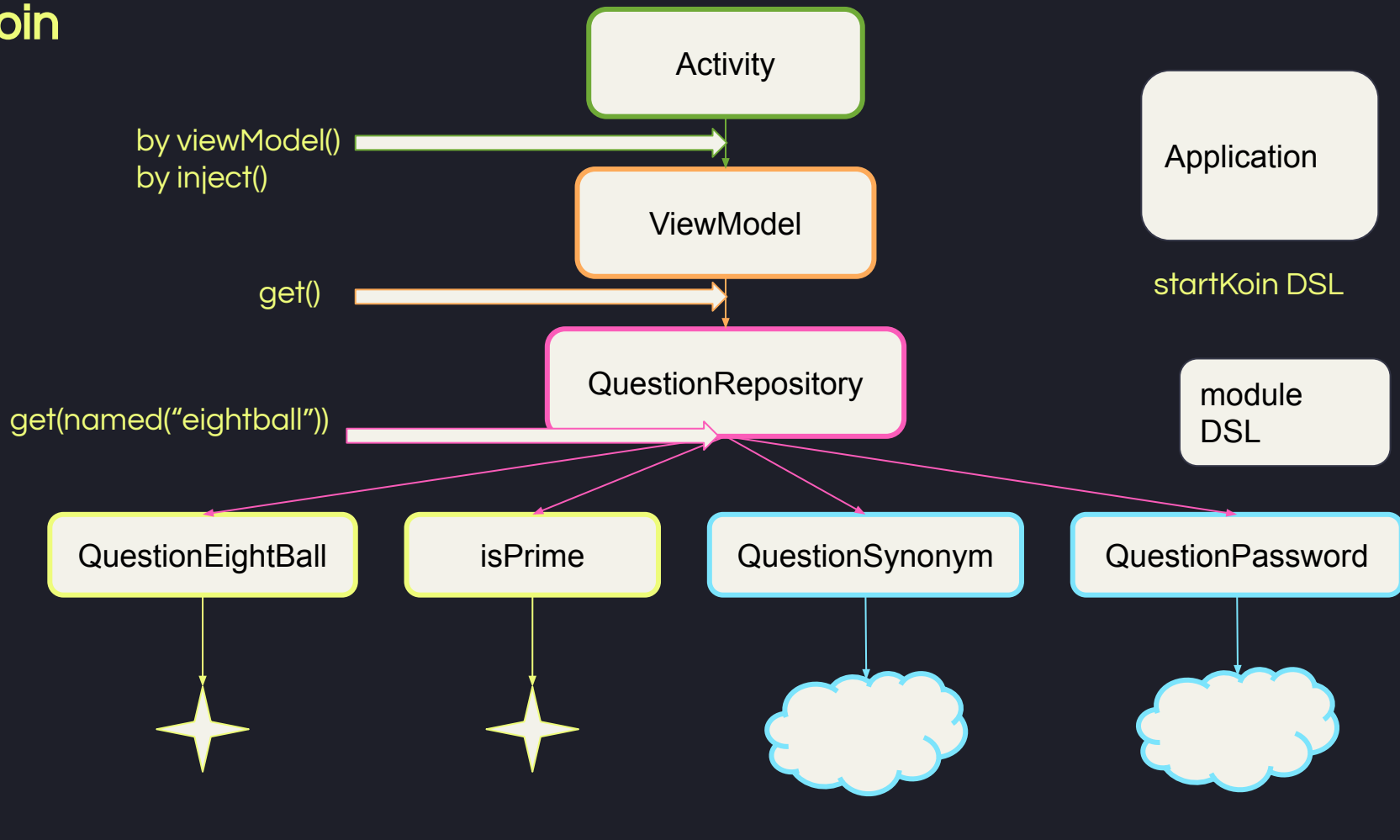


Koin - Main features

- Service locator for field injection in a **library**
- No annotation or code generation - build speed
- Easy to grasp, similar concepts to manual
- All Kotlin 
- DSL
- Knows about **view models** and **context**
- Start koin with test modules for **integration tests**



Koin



Koin - Application

```
startKoin { this: KoinApplication  
    androidContext( androidContext: this@App)  
    modules(repositoryModule, uiModule)  
}
```



Koin - Module

```
val repositoryModule = module { this: Module
    single<QuestionInterface>(named( name: "eightBall")) { QuestionEightBall }
    factory<QuestionInterface>(named( name: "password")) { QuestionPassword() }
    factory<QuestionInterface>(named( name: "synonym")) { QuestionSynonym() }
    single { DispatcherProvider() }
    single { QuestionRepository(
        get(named( name: "eightBall")),
        get(named( name: "password")),
        get(named( name: "synonym")),
        get()) }
}
```



What about runtime crashes?

```
@Category(CheckModuleTest::class)
class ModuleCheckTest : KoinTest {

    @Test
    fun checkModules() = checkModules { this: KoinApplication
        modules(repositoryModule, uiModule)
    }
}
```



Koin - Recipe

1. Add library
2. Setup: **Application** + manifest
3. Setup: Make **modules**
4. Use: **Constructor parameters**
5. Use: Parameter with method **get()**
6. Use: **Unit test** to check
7. Use: Add to **integration tests** and unit tests as necessary



Hilt - main features

- Built on Dagger
- **Official** - consistent - opinionated
- Annotate Injection points
- Annotate providers
- Basic library - AndroidX library for view models
- Knows about Activity, Fragment, View, Service, Context, BroadcastReceiver
- Support for integration tests
- **IDE support and Cheat Sheet**



One step back - to dagger

Component

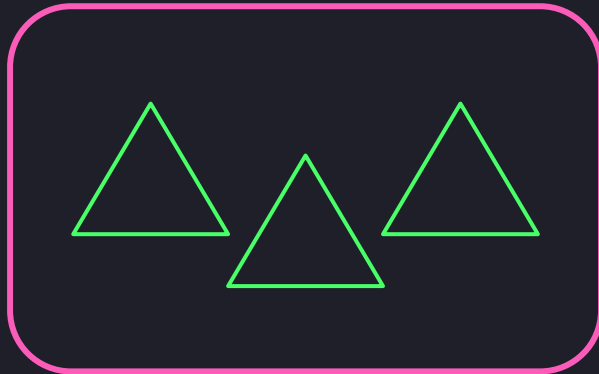
object that knows **what** dependencies should be **bundled** together

AppComponent? FooComponent
BarComponent



Modules

object that knows **how** to instantiate objects



One step forward - to Hilt

Component

Prebuilt

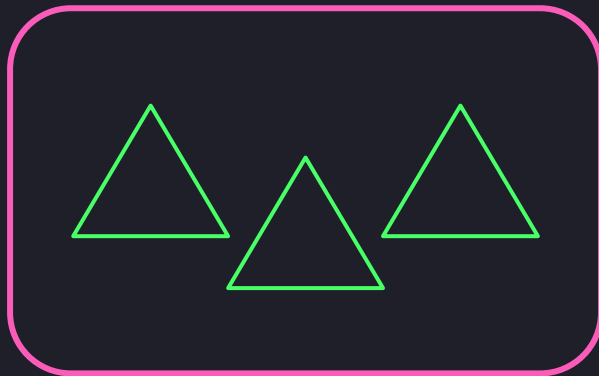
Scoped

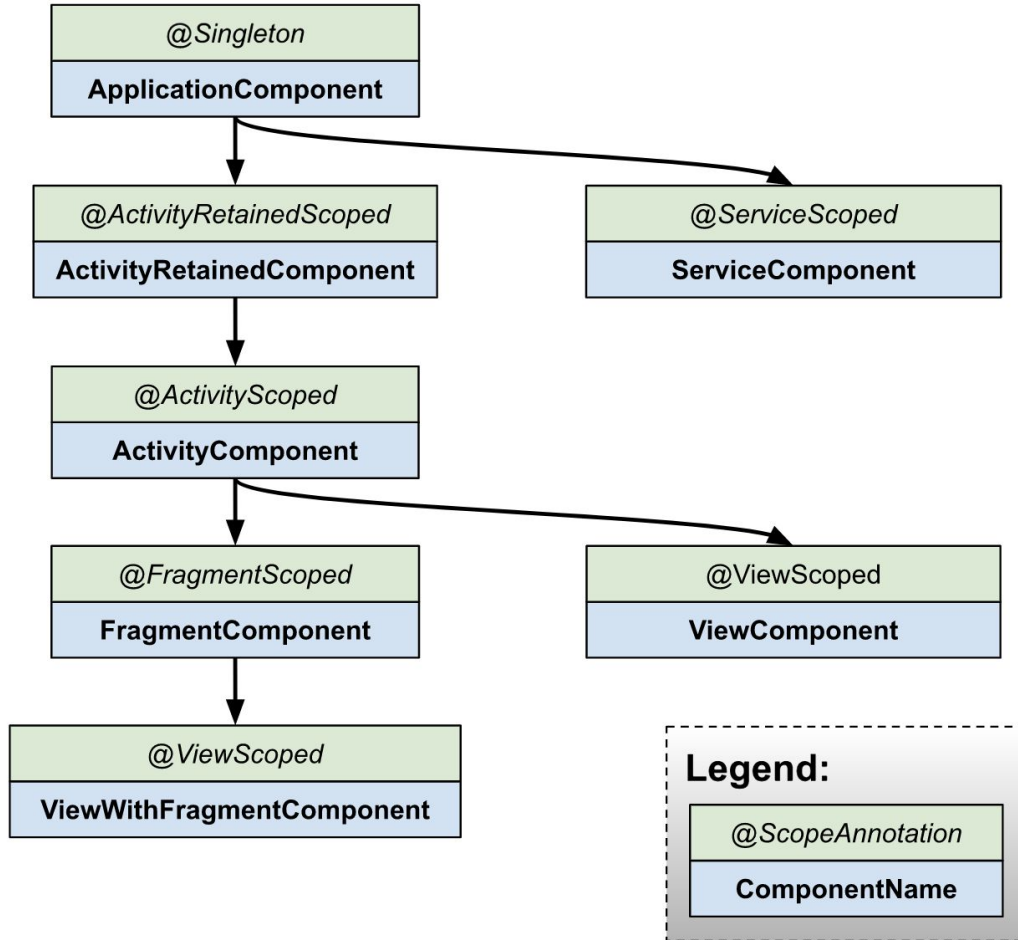
Or custom

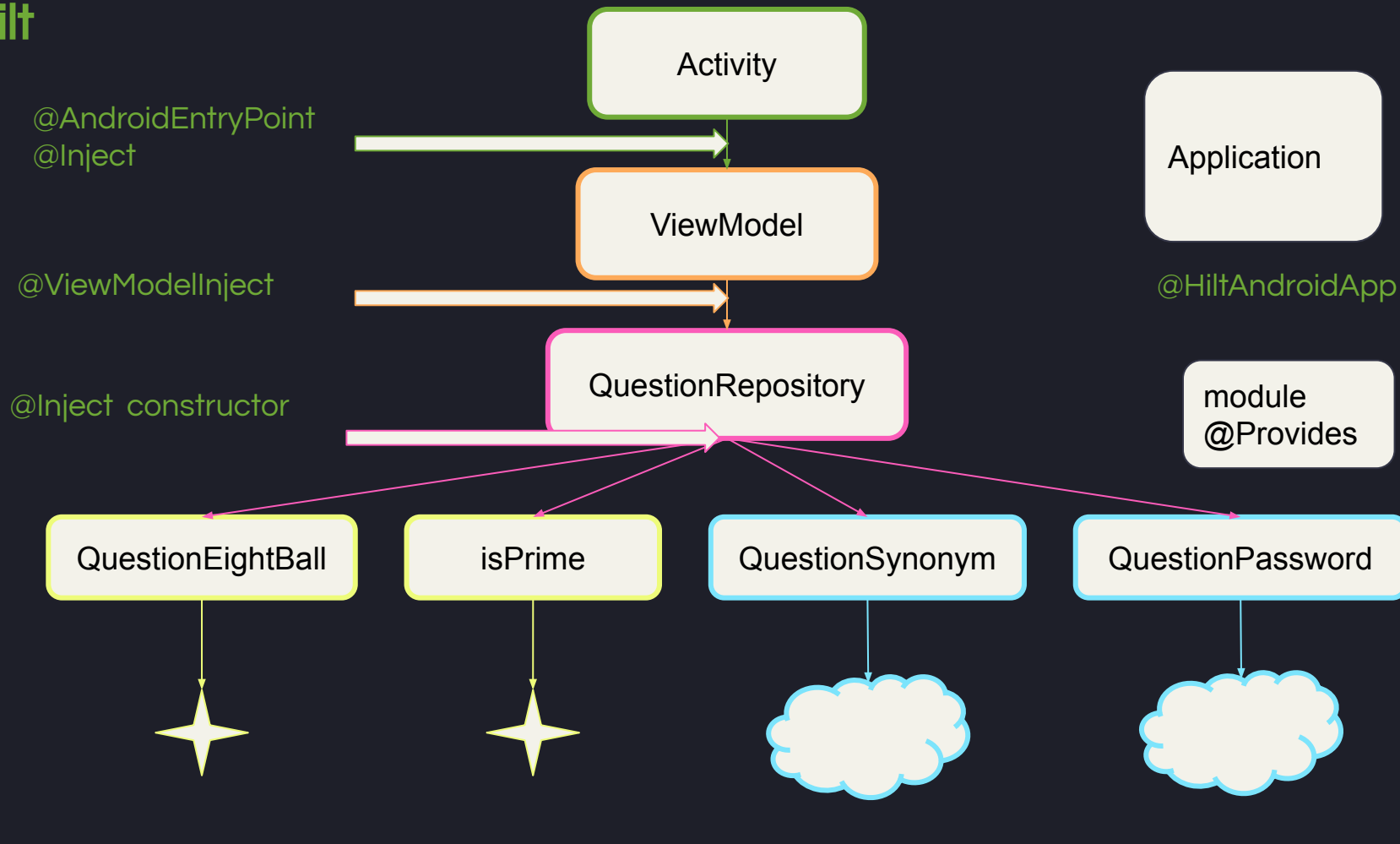


Modules

Same as dagger







Hilt - Application


```
@HiltAndroidApp  
class App : Application() {}
```



Hilt Module

When?

- Interface
- 3rd party
- Configuration

```
 open class DispatcherProvider @Inject constructor() {
```



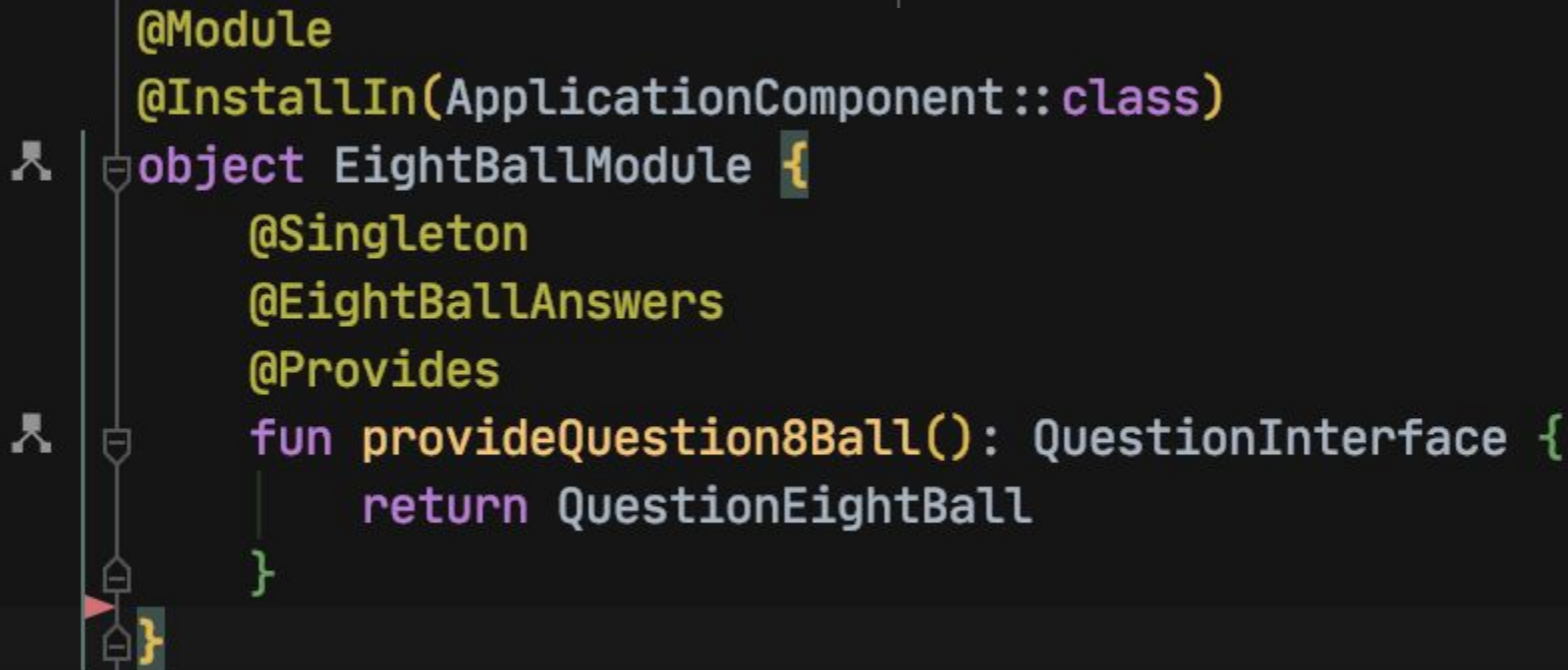
Split modules for swaps

💡 Top testing tip 💡



Hilt - Module

```
@Qualifier
@Retention(AnnotationRetention.RUNTIME)
annotation class EightBallAnswers
```



```
@Module
@InstallIn(ApplicationComponent::class)
object EightBallModule {
    @Singleton
    @EightBallAnswers
    @Provides
    fun provideQuestion8Ball(): QuestionInterface {
        return QuestionEightBall
    }
}
```



Hilt - Module

```
1
2  @Module
3  @InstallIn(ApplicationComponent::class)
4  object AppModule {
5      @Singleton
6      @Provides
7      fun provideQuestionRepository(
8          @EightBallAnswers eightBall: QuestionInterface,
9          @PasswordAnswers password: QuestionInterface,
10         @SynonymAnswers synonym: QuestionInterface,
11         provider: DispatcherProvider
12     ): QuestionRepository {
13         return QuestionRepository(eightBall, password, synonym, provider)
14     }
15 }
```



Hilt - IDE support

```
7 fun provideQuestionRepository(  
8  
9  
10  
11  
12  
13 return QuestionRepository(eightBall, passw  
14 }
```

Go to Related Files



Providers

provideQuestion8Ball() (MainActivityTest.kt)

provideQuestion8Ball() (EightBallModule.kt)



Hilt - Activity



```
@AndroidEntryPoint
class MainActivity : AppCompatActivity(), CopyHandler {
    @Inject lateinit var repository: QuestionRepository
    private val viewModel: MyViewModel by viewModels()
```

onCreate code is generated



Hilt - ViewModel

```
class MyViewModel @ViewModelInject constructor(  
    private val repository: QuestionRepository  
) : ViewModel() {
```



Unit test

No Hilt needed constructor injection

```
val repository = QuestionRepository(  
    eightBall = mockQuestionInterface,  
    password = password,  
    synonym = synonym,  
    contextProvider = contextProvider)  
val subject = MyViewModel(repository)
```



Hilt integration test

Dependencies - build.gradle

CustomTestRunner - build.gradle

See docs, codelab, gitrepo



Hilt - Integration test - annotate

```
@UninstallModules(NetworkModule::class, EightBallModule::class)
@RunWith(AndroidJUnit4::class)
@HiltAndroidTest
class MainActivityTest {

    @get:Rule
    var hiltRule = HiltAndroidRule(testInstance: this)
```



Hilt - Integration test - test module

```
@Module
@InstallIn(ApplicationComponent::class)
object TestModule {
    @Singleton
    @EightBallAnswers
    @Provides
    fun provideQuestion8Ball(): QuestionInterface = object : QuestionInterface {
        override suspend fun getAnswer(question: String): String = "Concentrate and ask again."
    }
}
```

... add any @provides needed



Hilt - Integration test

```
@Test
fun askEightBall() {
    onView(withId(R.id.question))
        .perform(
            replaceText(stringToBeSet: "why oh why"),
            closeSoftKeyboard()
        )
    onView(withId(R.id.fab))
        .perform(click())
    onView(withId(R.id.answer))
        .check(matches(withText(text: "Concentrate and ask again.")))
}
```

Hilt - Integration test

Status  7 tests completed (0 failed, 7 passed, 0 skipped, 0 errors)

Filter tests:



All devices



All API levels



Tests		Status	Pixel_Pie
▼ ✓ Test Results	11 s	7/7	7/7
▼ ✓ MainActivityTest	11 s	7/7	7/7
✓ askSynonym	3 s	Pass	✓
✓ askIsNotPrime	1 s	Pass	✓
✓ mainActivityLaunches	1 s	Pass	✓
✓ askMeaning	1 s	Pass	✓
✓ askPassword	1 s	Pass	✓
✓ askIsPrime	985 ms	Pass	✓
✓ askEightBall	1 s	Pass	✓

Hilt - Recipe

1. Add libraries
2. Setup: **Application** + manifest `@HiltAndroidApp`
3. Setup: Make **module** `@Module @InstallIn @Provides`
4. Use: **Constructor** `@Inject`
5. Use: Parameter with method `Inject()`
6. Use: Add to **integration tests** and unit tests as necessary



Contrast and Compare



SL vs DI



Jake says... but Martin says... then reddit said

https://www.reddit.com/r/androiddev/comments/8ch4cg/dagger2_vs_koin_for_dependency_injection/

Inversion of control and complexity

vs

All dependent on the service locator object that hides how it constructs but easier to understand

And all because we can't pass anything in the constructor of the Activity



Contrast and Compare



Manual - 0B - sortof

Pros

Simple

Quick to get started

No extra libraries

No code generation

Cons

Boilerplate for factories

Build and manage containers and created objects

Weird bugs ... sometimes (memory, lifecycles)

Need object or application



Koin - 600B

Pros

Easy to get started - easy to understand

Simple DSL

Multiple modules

No code generation = quick build

No reflection

Cons

Start up time

Run time errors



Hilt - 41B - sortof

Pros

Android Official

Built on Dagger but easier to use

IDE support

Android aware

Build type aware

Co-exist with Dagger - easy migration

Cheat sheet - good docs - code labs - videos

Cons

Alpha

Annotation processors and code generation
could make builds slower

Some limitations but active development

<https://github.com/google/dagger/issues?q=is%3Aissue+is%3Aopen+label%3A%22area%3A+hilt%22>



Which one?

Really small simple app - **Roll your own**

Med to large app -

- Before Hilt: **Koin** or maybe Dagger
- After Hilt: **Hilt** or maybe Dagger

But I already have Dagger ...

Leave it alone or migrate to **Hilt** - you can have both



Questions?



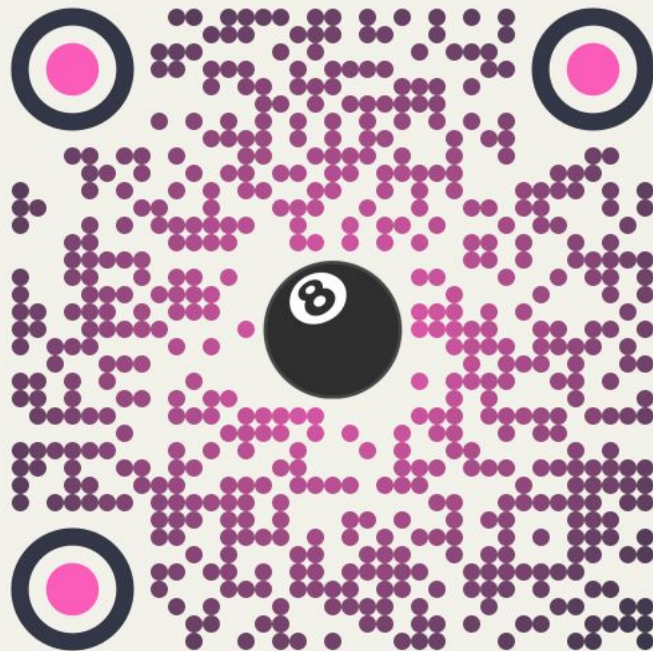
<https://github.com/maiatoday/Hello8Ball>

Manual on branch *master*

Koin on branch *koin*

Hilt on branch *hilt*

@maiatoday



References

Manual

<https://developer.android.com/training/dependency-injection/manual>

<https://blog.kotlin-academy.com/dependency-injection-the-pattern-without-the-framework-33cfa9d5f312>

Koin

<https://insert-koin.io/>



References

Hilt

<https://developer.android.com/training/dependency-injection/hilt-android>

<https://proandroiddev.com/viewmodel-from-dagger-to-hilt-223056dd9b>

<https://developer.android.com/images/training/dependency-injection/hilt-annotations.pdf>

<https://dagger.dev/hilt/>

