# Introduction to Machine Learning

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#### Contents

- What is machine learning (ML)
- Linear regression
- Optimisation
- Classification
- ML in practice

## Machine Learning (ML)

ML appears frequently in our daily life







Web search Auto tagging Product recommendation

## Machine Learning (ML)

Definition



"Field of study that gives computers the ability to learn from and make predictions on **data** without explicitly programmed"

Arthur Samuel, 1959

- > Learn from data
- ➤ NOT following static program instructions
- > Humans are learning machines

## Why ML?

We cannot program everything



- Some tasks are difficult to define algorithmically
  - Especially in computer vision, e.g. recognise objects
- Cost effective

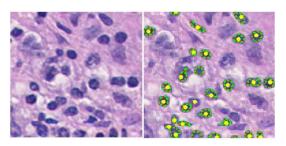
## ML applications



Market analysis



Tracking/surveillance



Medical imaging http://www.robots.ox.ac.uk



Self-driving car



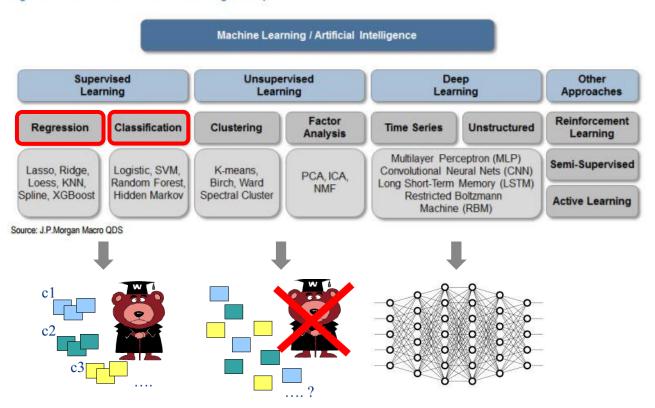
Robot



3D reconstruction/analysis

## ML types

Figure 39: Classification of Machine Learning techniques



## Supervised ML: regression vs. classification

- Regression
  - "Continuous" valued output
- Example: house price prediction



- Classification
  - Discrete set of output labels/classes
- Example: gender prediction



## Quiz: regression or classification?

- 1. You are helping a bank to write two programs that help decide whether the bank should provide credit card to new customers.
  - a) Your 1<sup>st</sup> program will output credit score for each customer based on their credit history.
  - b) Your 2<sup>nd</sup> program will rely on the output of the 1<sup>st</sup> program plus personal ratings of the bank manager(s) to decide if a customer will get a credit card or not.
- 2. You write a program to filter spam emails in your inbox. If an email is marked as spam by your program, it will be moved to the Junk folder.
- 3. You are running a company that sells umbrella. You want to predict how many umbrellas will be sold in the next 3 months based on last 10 year sale data.

1a. regression

1b. classification

2. classification

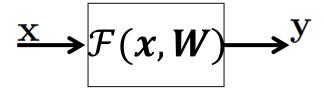
3. regression

## Supervised learning: problem formulation

 Mathematically, the machine is realising a hypothesis function to approximate the output:

$$\mathcal{F}: x \mapsto y$$
$$y = \mathcal{F}(x, W)$$

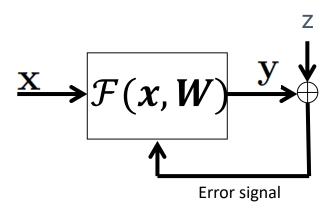
- x ..... D dimensional input
- y ..... p dimensional output
- W ..... parameters



## Machine training

#### Pre-requisites

- Training set  $X=\{x^{(1)},x^{(2)},\dots,x^{(N)}\}$  Groundtruth target values  $Z=\{z^{(1)},z^{(2)},\dots,z^{(N)}\}$
- Form of hypothesis function  ${\cal F}$
- Cost function (objective, loss or error measure)
- Optimisation (procedure to update W)

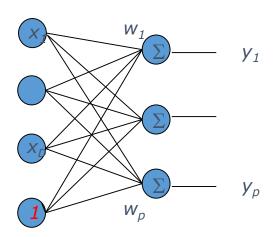


### Basic linear machine

• The simplest form of  ${\mathcal F}$  is a linear function

$$y = \mathcal{F}(x, W) = Wx$$

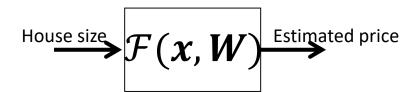
$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_p \end{bmatrix} = \begin{bmatrix} w_{11} & w_{12} \dots w_{1D} & b_1 \\ w_{21} & w_{22} \dots w_{2D} & b_2 \\ & \dots & & \\ & \dots & & \\ & \dots & & \\ w_{p1} & w_{p2} \dots w_{pD} & b_p \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_D \\ 1 \end{bmatrix} := \begin{bmatrix} w_1^T \\ w_2^T \\ \vdots \\ x_D \\ 1 \end{bmatrix} x$$

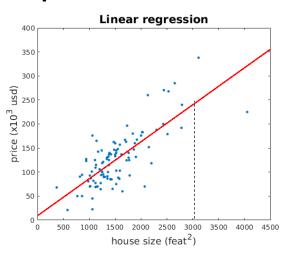


## Linear regression: example

- Pre-requisites
  - Training set  $X = \{x^{(1)}, x^{(2)}, ..., x^{(N)}\}$
  - Groundtruth target values  $oldsymbol{Z} = \left\{ oldsymbol{z^{(1)}}, oldsymbol{z^{(2)}}, ..., oldsymbol{z^{(N)}} 
    ight\}$
  - Form of hypothesis function  ${\cal F}$
  - Cost function (loss, objective or error measure)
  - Optimisation (procedure to update W)

$$y = \mathcal{F}(x, W) = Wx$$





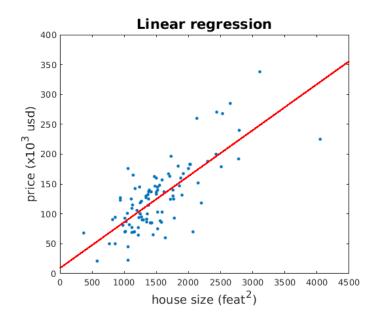
X	House size (feet²)	Price (\$ x10³)	Z
X <sup>(1)</sup>	1240	145	z <sup>(1)</sup>
x <sup>(2)</sup>	370	68	<b>z</b> <sup>(2)</sup>
x <sup>(3)</sup>	1130	115	z <sup>(3)</sup>
x <sup>(4)</sup>	1120	69	z <sup>(4)</sup>
x <sup>(5)</sup>	1710	163	<b>z</b> <sup>(5)</sup>
			]
x <sup>(N)</sup>	860	50	z <sup>(N)</sup>

## Cost/Loss function

$$\mathcal{L}(W) = \frac{1}{2N} \sum_{i=1}^{N} (\mathbf{y}^{(i)} - \mathbf{z}^{(i)})^{2}$$

$$= \frac{1}{2N} \sum_{i=1}^{N} \left( \mathcal{F}(\boldsymbol{x}^{(i)}, W) - \boldsymbol{z}^{(i)} \right)^{2}$$



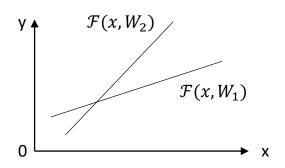


## Hypothesis function vs. cost function

#### Hypothesis function

$$\mathcal{F}(x, W) = Wx = \begin{bmatrix} a \ b \end{bmatrix} \begin{bmatrix} x \\ 1 \end{bmatrix}$$
$$= ax + b$$

• Is a function of x, given parameter W

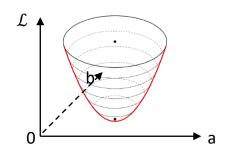


#### **Cost function**

$$\mathcal{L}(W) = \frac{1}{2N} \sum_{i=1}^{N} \left( \mathcal{F}(\boldsymbol{x}^{(i)}, W) - \boldsymbol{z}^{(i)} \right)^{2}$$
$$= \frac{1}{2N} \sum_{i=1}^{N} \left( W \boldsymbol{x}^{(i)} - \boldsymbol{z}^{(i)} \right)^{2}$$

Is a function of W

Todo: 2D map



## Optimisation method #1

$$\mathcal{F}(x, \mathbf{W}) = \mathbf{W}x$$

$$\mathcal{L}(W) = \frac{1}{2N} \sum_{i=1}^{N} (Wx^{(i)} - \mathbf{z}^{(i)})^{2}$$
Min  $\mathcal{L}(W)$ 

$$0$$
We we will be a sum of the problem of

$$\frac{\partial \mathcal{L}}{\partial W} = \frac{1}{N} \sum_{i=1}^{N} (W \mathbf{x}^{(i)} - \mathbf{z}^{(i)}) \mathbf{x}^{(i)} = \frac{1}{N} (W \mathbf{X} - \mathbf{Z}) \mathbf{X}^{T} \coloneqq 0$$

$$W = \mathbf{Z}\mathbf{X}^T(\mathbf{X}\mathbf{X}^T)^{-1}$$

## Optimisation method #1

#### **Pros**

- Straight forward, no loop.
- No additional parameters.

#### Cons

- Need to compute:  $(XX^T)^{-1}$ 
  - slow when feature dimension is large
  - $XX^T$  may not invertible

⇒ Gradient descent

## Optimisation method #2: Gradient descent

#### Training procedure:

- 1. Initialisation: assign a random value to W  $W := W_0$
- 2. Compute gradient of the loss function  $\frac{\partial \mathcal{L}}{\partial W}$

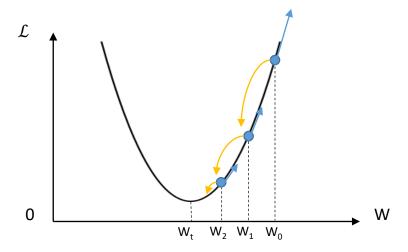


3. Update W

$$W \coloneqq W - k \frac{\partial \mathcal{L}}{\partial W}$$

where k is the learning rate

4. Repeat step 2 & 3.



## Stopping criteria

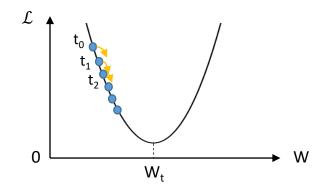
When should we terminate the updating iterations?

- After fixed number of iterations: n = 1k, 1M?
- When improvement in the loss is small enough?  $\Delta \mathcal{L}_t = |\mathcal{L}(W_t) \mathcal{L}(W_{t-1})| < \epsilon$
- Both?

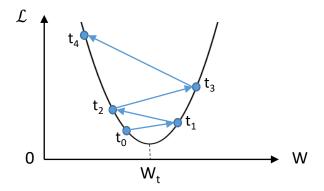
## Effect of learning rate

$$W := W - \frac{\lambda}{\partial W}$$

K too small: gradient descent can be slow



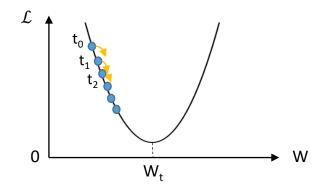
K too large: the training may not converge

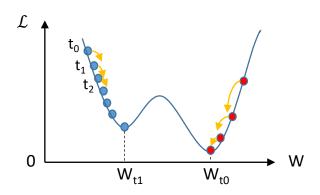


Quiz: should we vary learning rate during the training of our model?

## Local optimal in gradient descent

- Linear regression:  $\mathcal{L}(W)$  is always convex
  - $\mathcal{L}(W) = \frac{1}{2N} \sum_{i=1}^{N} (W \mathbf{x}^{(i)} \mathbf{z}^{(i)})^2$
- What if  $\mathcal{L}(W)$  non-convex?
  - Gradient descent may converge to local optimal.
- Possible solution:
  - Different parameter (W) initialisations
  - Stochastic gradient descent





## Gradient descent types

 Batch gradient descent: each update iteration is derived from the whole training set

$$\mathcal{L}(W) = \frac{1}{2N} \sum \left( \mathcal{F}(\mathbf{x}^{(1:N)}, W) - \mathbf{z}^{(1:N)} \right)^2 \qquad W \coloneqq W - k \frac{\partial \mathcal{L}}{\partial W}$$

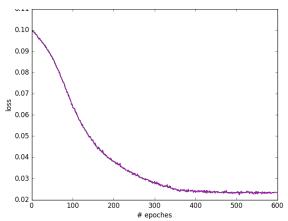
 Stochastic gradient descent: each update is derived from one sample in the training set

$$\mathcal{L}(W) = \frac{1}{2} \left( \mathcal{F}(\mathbf{x}^{(i)}, W) - \mathbf{z}^{(i)} \right)^2 \qquad W \coloneqq W - k \frac{\partial \mathcal{L}}{\partial W}$$

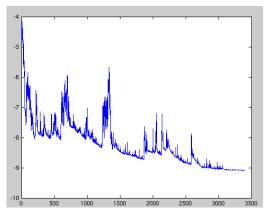
 Mini-batch gradient descent: perform update for every minibatch of p training samples at a time

$$\mathcal{L}(W) = \frac{1}{2p} \sum \left( \mathcal{F} \left( x^{(i:i+p)}, W \right) - z^{(i:i+p)} \right)^2 \qquad W \coloneqq W - k \frac{\partial \mathcal{L}}{\partial W}$$

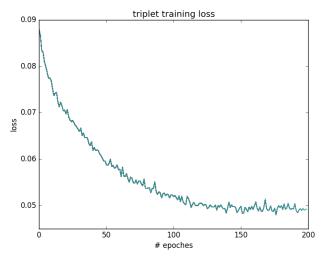
## Gradient descent types



Batch gradient descent



Stochastic gradient descent\*



Mini-batch gradient descent

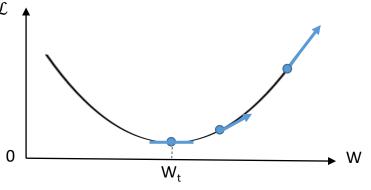
\*Source: wikipedia 25

## Gradient descent with momentum

• Problem: update is getting slow when close to the optima (gradient becomes small).

$$W \coloneqq W - k \frac{\partial \mathcal{L}}{\partial W}$$

especially when W is multi-dimensional.



 Solution: give "velocity" and "momentum" to the update

$$v_{t} = mv_{t-1} + k \frac{\partial \mathcal{L}}{\partial W}$$
$$W := W - v_{t}$$

where m is momentum, k is learning rate. In practice, m = 0.9 (usually).

## Other optimisation methods

• Nesterov accelerated gradient 
$$v_t = mv_{t-1} + k\frac{\partial}{\partial W}\mathcal{F}(W-mv_{t-1})$$
 
$$W \coloneqq W - v_t$$
 compute gradient at "future" W.

- Adagrad
  - Assign different learning rates to each component of W.
  - Perform larger updates to infrequent and smaller updates to frequent components.
- Adadelta, AdaMax, Adam, Nadam, RMSprop ... all using adaptive learning rate methods.

## Multivariate regression

House size (feet²)	#bedrooms	House age Distance from (years) city centre (km)		
1240	4	25	1.5	
370	1	40	20.1	
1130	3	5	13.0	
1120	2	60	100.5	
1710	4	13	30.7	
860	2	8	46.4	

Price (\$ x10 <sup>3</sup> )
145
68
115
69
163
50
·

$$y = ax + b$$

$$W = \begin{bmatrix} a & b \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} x \\ 1 \end{bmatrix}$$

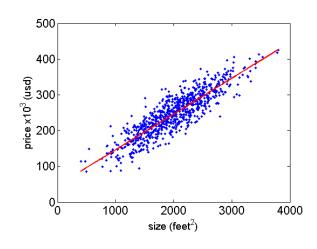
$$y = Wx$$

$$y = w_1 x_1 + w_2 x_2 + w_3 x_3 + w_4 x_4 + w_b$$

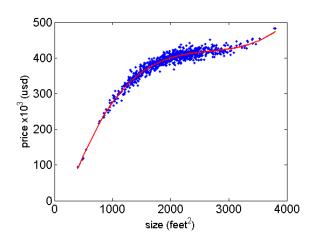
$$W = [w_1 w_2 w_3 w_4 w_b] \quad x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ 1 \end{bmatrix}$$

$$y = Wx$$

## Polynomial regression



$$y = ax + b$$
  $W = [a b], x = \begin{bmatrix} x \\ 1 \end{bmatrix}$ 

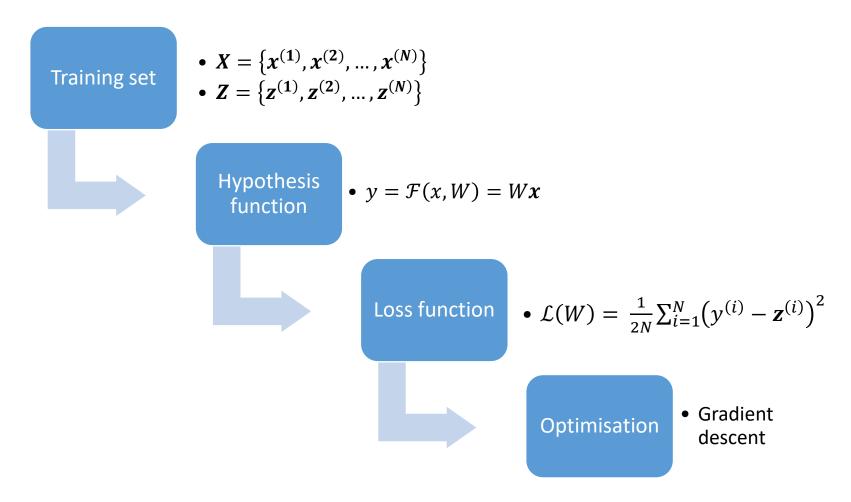


$$y = Wx$$

$$y = ax^{3} + bx^{2} + cx + d$$
  $W = [a \ b \ c \ d], x = \begin{bmatrix} x^{3} \\ x^{2} \\ x \\ 1 \end{bmatrix}$ 

$$y = ax + b\sqrt{x} + c$$
  $W = \begin{bmatrix} a & b & c \end{bmatrix}, \mathbf{x} = \begin{bmatrix} x \\ \sqrt{x} \\ 1 \end{bmatrix}$ 

## Regression summary



### Classification

• Output: set of **discrete** values (label/class/category).

Basic example: movie rating



John: ★ ★ ★ ★

Mary: ★ ★

Should I watch it or not?

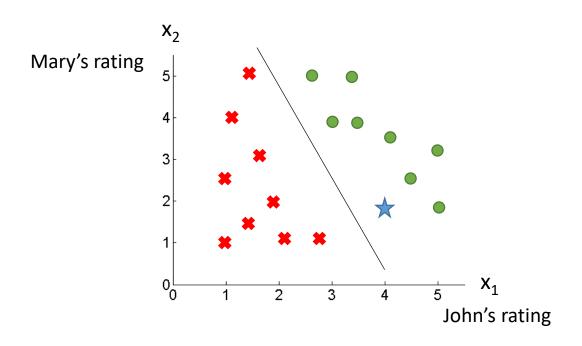
Spyderman homecoming



	Rates (1-5★)		Do I
	John	Mary	like it?
Captain America: civil war	5	3	Yes
The hobbit III	4	3.5	Yes
Lalaland	1.5	5	No

<sup>\*</sup> or logistic regression

## Binary classification



## Problem formulation

#### Training set

$$x = \begin{bmatrix} John's \text{ rating} \\ Mary's \text{ rating} \\ 1 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix}, \quad X = \{x^{(1)}, x^{(2)}, \dots, x^{(N)}\}$$

$$z = \begin{cases} 1 & \text{if I like} \\ 0 & \text{if I don't like} \end{cases}, Z = \{z^{(1)}, z^{(2)}, \dots, z^{(N)}\}$$

## Hypothesis function

$$\bullet t = w_1 x_1 + w_2 x_2 + w_b$$

• 
$$W = [w_1 \ w_2 \ w_b] \rightarrow t = Wx$$

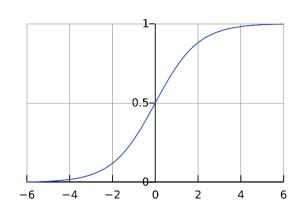
Hypothesis function

$$\mathcal{F}(x,W) = t = Wx$$

$$\mathcal{F}(x,W) = g(t)$$

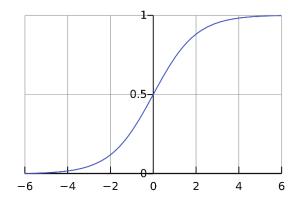


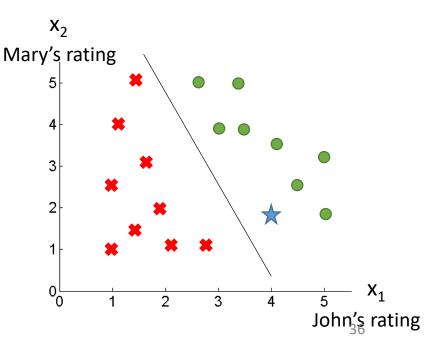
Sigmoid\* 
$$\rightarrow g(t) = \frac{1}{1 + e^{-t}}$$



## Decision making

- $\mathcal{F}(x, W) = g(t) > 0.5$  t = Wx > 0I like the movie
- $\mathcal{F}(x,W) < 0.5$  t = Wx < 0I DON'T like the movie
- $\mathcal{F}(x,W)=0.5$  Wx=0  $w_1x_1+w_2x_2+w_b=0$ 50-50 chance liking the movie



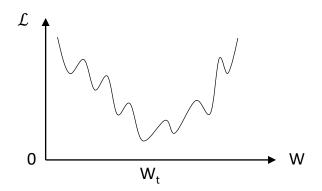


### Loss function

If regression loss

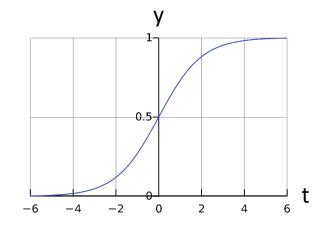
$$\mathcal{L}(W) = \frac{1}{2N} \sum_{i=1}^{N} (\mathcal{F}(\mathbf{x}^{(i)}, W) - \mathbf{z}^{(i)})^{2}$$
$$= \frac{1}{2N} \sum_{i=1}^{N} ((1 + e^{-Wx})^{-1} - \mathbf{z}^{(i)})^{2}$$

→ non-convex



## Loss function

- $\mathcal{F}(x, W) = g(t) = \frac{1}{1 + e^{-Wx}}$ represent probability at y = 1
- $\mathcal{F}(\mathbf{x}, W) = P(y = 1 | \mathbf{x}, W)$



- Probability y = 0 is  $1 \mathcal{F}(x, W)$
- Goal: if groundtruth z=1, maximise  $\mathcal{F}(x,W)$ ; if z=0, maximise  $1 \mathcal{F}(x,W)$

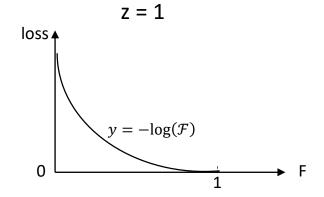
• 
$$loss = \begin{cases} -\mathcal{F}(x, W) & \text{if } z = 1\\ -(1 - \mathcal{F}(x, W)) & \text{if } z = 0 \end{cases}$$

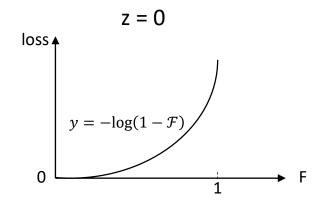
## Loss function

• 
$$loss = \begin{cases} -\mathcal{F}(x, W) & \text{if } z = 1\\ -(1 - \mathcal{F}(x, W)) & \text{if } z = 0 \end{cases}$$

→ non-convex

• 
$$loss = \begin{cases} -\log(\mathcal{F}(x, W)) & \text{if } z = 1 \\ -\log(1 - \mathcal{F}(x, W)) & \text{if } z = 0 \end{cases}$$
 \tag{Negative \log loss}





### Loss function

$$\mathcal{L}(W) = \begin{cases} -\log(\mathcal{F}(x, W)) & \text{if } z = 1\\ -\log(1 - \mathcal{F}(x, W)) & \text{if } z = 0 \end{cases}$$
$$= -z\log(\mathcal{F}(x, W)) - (1 - z)\log(1 - \mathcal{F}(x, W))$$

$$\frac{\partial \mathcal{L}}{\partial W} = \frac{\partial \mathcal{L}}{\partial \mathcal{F}} \frac{\partial \mathcal{F}}{\partial W}$$

• 
$$\frac{\partial \mathcal{L}}{\partial \mathcal{F}} = \frac{-z}{\mathcal{F}} + \frac{1-z}{1-\mathcal{F}}$$
  
•  $\frac{\partial \mathcal{F}}{\partial W} = x \left( \frac{1}{1+e^{-Wx}} - \frac{1}{(1+e^{-Wx})^2} \right) = x\mathcal{F}(1-\mathcal{F})$ 

$$\frac{\partial \mathcal{L}}{\partial W} = x(\mathcal{F} - z)$$

## Loss function: matrix form

#### Per sample

• 
$$\mathbf{y} = \mathcal{F}(\mathbf{x}, W) = \frac{1}{1 + e^{-Wx}}$$

• 
$$\mathcal{L} = -\mathbf{z}\log(\mathcal{F}) - (1-\mathbf{z})\log(1-\mathcal{F})$$

• 
$$\frac{\partial \mathcal{L}}{\partial W} = \mathbf{x}(\mathcal{F} - \mathbf{z})$$

#### Over the whole training set

• 
$$Y = \mathcal{F}(X, W) = \frac{1}{1 + e^{-WX}}$$

• 
$$\mathcal{L} = \frac{-1}{N} [\log(\mathcal{F}) \mathbf{Z}^T + \log(1 - \mathcal{F}) (1 - \mathbf{Z})^T]$$

• 
$$\frac{\partial \mathcal{L}}{\partial W} = \frac{1}{N} (\mathcal{F} - \mathbf{Z}) \mathbf{X}^T$$
  $\rightarrow$  convex

## Optimisation

$$\bullet \frac{\partial \mathcal{L}}{\partial W} = \frac{1}{N} (\mathcal{F} - \mathbf{Z}) \mathbf{X}^T$$

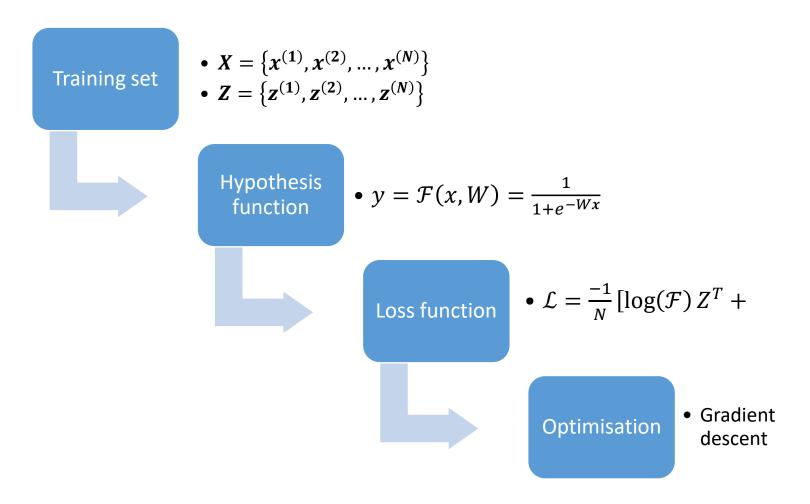
Gradient descent

$$W \coloneqq W - k \frac{\partial \mathcal{L}}{\partial W}$$

Gradient descent with momentum

$$v_t = mv_{t-1} + k \frac{\partial \mathcal{L}}{\partial W}$$
$$W \coloneqq W - v_t$$

## Binary classification summary

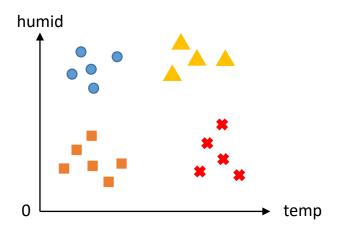


### Multi-class classification

The weather classification example:

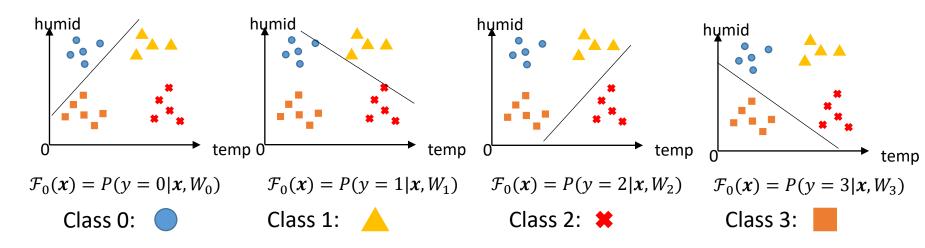
• Input: 
$$x = \begin{bmatrix} temperature \\ humidity \\ 1 \end{bmatrix}$$

- Output: sunny (0), cloudy (1), rain (2) or snow (3).
- $y \in \{0, 1, 2, 3\}$



## Method #1: one-vs-all

• For n-class classification, train n binary classifiers  $\mathcal{F}_i$ , each distinguish one class from the rest.

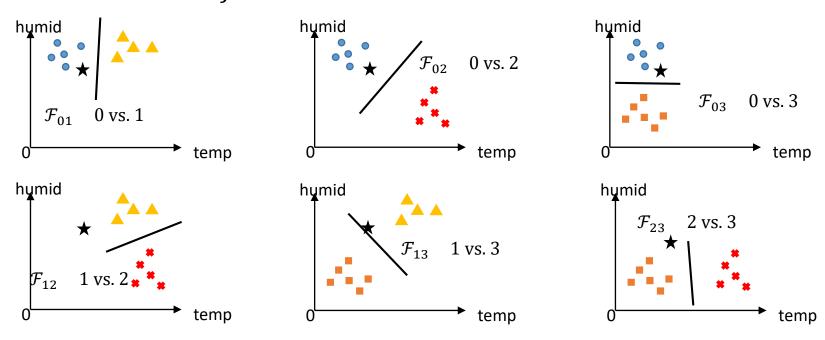


• Unknown sample  $\mathbf{x}$  is classified into class i:

$$\max_{i} \mathcal{F}_{i}(\boldsymbol{x}, W_{i})$$

#### Method #2: one-vs-one

• For n-class classification, train n(n-1)/2 binary classifiers  $\mathcal{F}_{ij}$ , each distinguishes class i and class j.

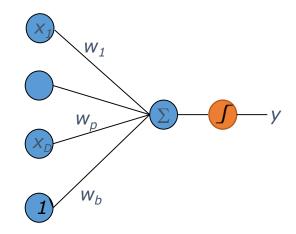


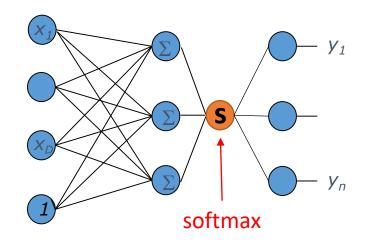
• Unknown sample **x** belongs to class i if i gets the highest #predictions in n(n-1)/2 classifiers.

#### Method #3: softmax

- Binary classification
  - $x \in \mathbb{R}^{D+1}$ ;  $W \in \mathbb{R}^{D+1}$ ;  $y, z \in \mathbb{R}$
  - $y = \mathcal{F}(x, W) = g(Wx)$
- Multi-class classification
  - $x \in \mathbb{R}^{D+1}$ ;  $W \in \mathbb{R}^{n \times (D+1)}$ ;  $y, z \in \mathbb{R}^n$
  - n number of classes
  - $y = \mathcal{F}(x, W) = h(Wx)$

$$z = \begin{bmatrix} sunny \\ cloudy \\ rain \\ snow \end{bmatrix} \quad \text{e.g. rain } \mathbf{z} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$





### Classification with softmax

• Softmax function  $t = \begin{bmatrix} t_1 \\ t_2 \\ ... \\ t_n \end{bmatrix} \longrightarrow \mathcal{A}(t) \longrightarrow y = \begin{bmatrix} \frac{e^{t_1}}{\sum_i e^{t_i}} \\ \frac{e^{t_2}}{\sum_i e^{t_i}} \\ ... \\ \frac{e^{t_n}}{\sum_i e^{t_i}} \end{bmatrix} = \begin{bmatrix} P(y = 1 | x, W) \\ P(y = 2 | x, W) \\ ... \\ P(y = n | x, W) \end{bmatrix}$ 

Loss function: negative log loss for class c

$$\mathcal{L}_c = -\log(P(y = c|x, W))$$

## Machine learning in practice

#### Preprocessing data: feature normalisation

House size (feet²)	#bedrooms	House age (years)	Distance from city centre (km)
1240	4	25	1.5
370	1	40	20.1
1130	3	5	13.0
1120	2	60	100.5
1710	4	13	30.7
			•••
860	2	8	46.4

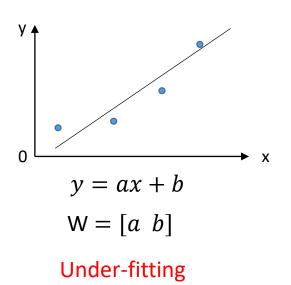
$$x = \begin{bmatrix} \text{house size} \\ \text{bedrooms} \\ \text{age} \\ \text{distance} \\ 1 \end{bmatrix}$$

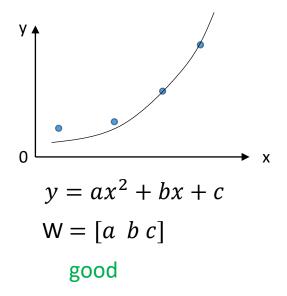
$$x_1 \in 200-5000$$
  $x_2 \in 1-5$   $x_3 \in 1-100$   $x_4 \in 1-200$ 

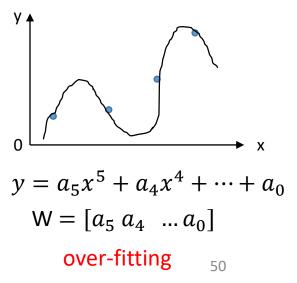
Normalise each feature 
$$x \coloneqq \frac{x - \bar{x}}{\max x - \min x} \in [-0.5, 0.5]$$

## Machine learning in practice

- The overfitting problem
  - Work well on training data, poor performance on test data.
  - Incorrect selection of the hypothesis function can be a source of the problem
  - Often occurs when there are many features, but not enough training samples -> more parameters to learn.







## Machine learning in practice

- Combat over-fitting using regularisation
  - Keep all features but reduce the magnitude of W.
  - Implemented by adding |W| into the loss function

regression

classification

$$\mathcal{L}(W) = \frac{1}{2N} \sum_{i=1}^{N} (\mathcal{F}(\mathbf{x}^{(i)}, W) - \mathbf{z}^{(i)})^{2} + \frac{1}{2}|W|^{2}$$

$$= \frac{1}{2N} |WX - Z|^{2} + \frac{1}{2}|W|^{2}$$

$$\mathcal{L}(W) = \frac{-1}{N} \sum [\mathbf{z}\log(\mathcal{F}) + (1 - \mathbf{z})\log(1 - \mathcal{F})] + \frac{1}{2}|W|^{2}$$

$$= \frac{-1}{N} [\log(\mathcal{F})\mathbf{Z}^{T} + \log(1 - \mathcal{F})(1 - \mathbf{Z})^{T}] + \frac{1}{2}|W|^{2}$$

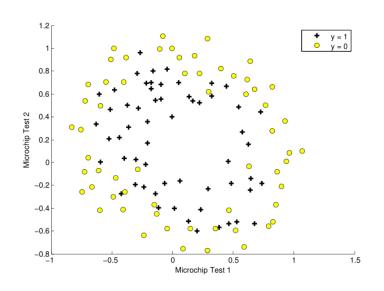
$$\frac{\partial \mathcal{L}}{\partial W} = \frac{1}{N} \sum x (\mathcal{F} - \mathbf{z}) + W$$
$$= \frac{1}{N} (WX - \mathbf{Z})X^{T} + W$$

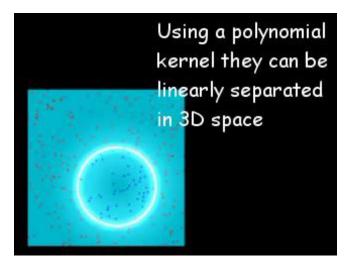
$$\mathcal{L}(W) = \frac{-1}{N} \sum [\mathbf{z} \log(\mathcal{F}) + (1 - \mathbf{z}) \log(1 - \mathcal{F})] + \frac{1}{2} |W|^2$$
$$= \frac{-1}{N} [\log(\mathcal{F}) \mathbf{Z}^T + \log(1 - \mathcal{F}) (1 - \mathbf{Z})^T] + \frac{1}{2} |W|^2$$

$$\frac{\partial \mathcal{L}}{\partial W} = \frac{1}{N} \sum x(\mathcal{F} - \mathbf{z}) + W$$
$$= \frac{1}{N} (WX - \mathbf{Z})X^{T} + W$$

# Advanced ML techniques

Support vector machine (SVM)





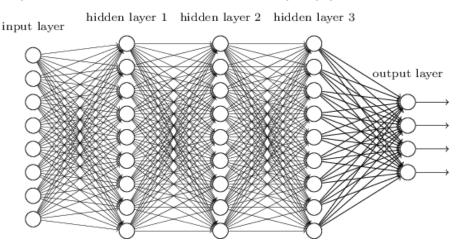
Courtesy: youtube

## Advanced ML techniques

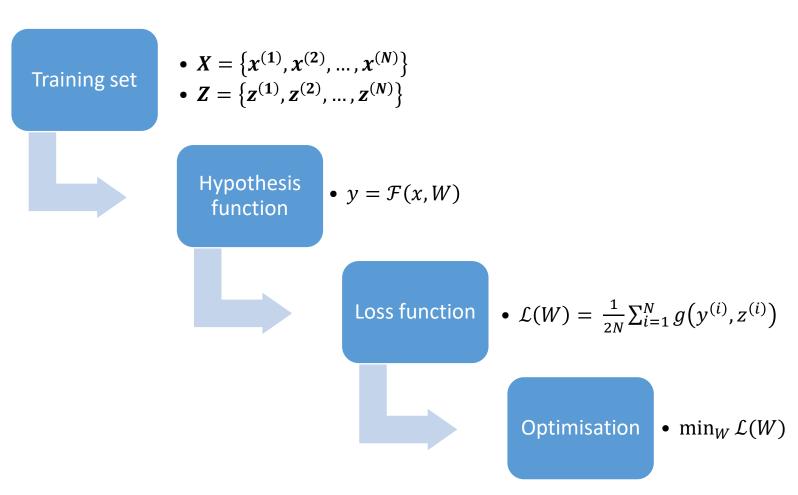
- Deep neural networks (DNN)
  - Multi-layer neurons, each consists of a linear operation (convolution) followed by a non-linear one (activation).
  - Huge number of parameters (millions-D).
  - Compute  $\partial \mathcal{L}/\partial W$  based on chain rule and backpropagation

$$\frac{\partial^{\prime}}{\partial W} f\left(g\left(h(...k(W))\right)\right) = \frac{\partial f}{\partial g} \frac{\partial g}{\partial h} ... \frac{\partial k}{\partial W}$$

Currently state-of-the-art in many applications



# Conclusion: supervised learning procedure



## Acknowledgement

This presentations use materials from the following sources:

- Machine Learning Intro UDRC'17 by Josef Kittler University of Surrey
- Deep Learning Tutorials UDRC'17 by Muhammad Awais – University of Surrey
- Machine Learning coursera.org by Andrew Ng Standford University
- Neural Network reviews MLSS'14 by Quoc Le Google Brain

# Thank you.

