# Foundations of machine learning Multi-armed bandits

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#### Outline

- Thus far: "Supervised machine learning" data are given.
   Next: "Active learning" experimentation.
- Setup: The multi-armed bandit problem.
   Adaptive experiment with exploration / exploitation trade-off.
- Two popular approximate algorithms:
  - 1. Thompson sampling
  - 2. Upper Confidence Bound algorithm
- Characterizing regret fixed parameter asymptotics, local-to-zero asymptotics.
- Characterizing an exact solution: Gittins Index.
- Extension to settings with covariates (contextual bandits).

### Takeaways for this part of class

- When experimental units arrive over time, and we can adapt our treatment choices, we can learn optimal treatment quickly.
- Treatment choice: Trade-off between
  - 1. choosing good treatments now (exploitation),
  - 2. and learning for future treatment choices (exploration).
- Optimal solutions are hard, but good heuristics are available.
- We will derive a bound on the regret of one heuristic.
  - Bounding the number of times a sub-optimal treatment is chosen,
  - using large deviations bounds (cf. testing!).
- Worst case regret occurs for intermediate effect sizes that are of order  $1/\sqrt{T}$ .
- We will also derive a characterization of the optimal solution in the infinite-horizon case. This relies on a separate index for each arm.

Two popular algorithms

Regret bounds (fixed parameter)

Local-to-zero and worst case regret

Gittins index

Contextual bandits

Reference

#### Setup

- Treatments  $D_t \in 1, ..., k$
- Experimental units come in sequentially over time.
   One unit per time period t = 1,2,...
- Potential outcomes: i.i.d. over time,  $Y_t = Y_t^{D_t}$ ,

$$Y_t^d \sim F^d$$
  $E[Y_t^d] = \theta^d$ 

Treatment assignment can depend on past treatments and outcomes,

$$D_{t+1} = d_t(D_1, \ldots, D_t, Y_1, \ldots, Y_t).$$

#### Setup continued

• Optimal treatment:

$$d^* = \operatorname*{argmax}_d \theta^d \qquad \qquad \theta^* = \operatorname*{max}_d \theta^d = \theta^{d^*}$$

• Expected regret for treatment d:

$$\Delta^d = E\left[Y^{d^*} - Y^d\right] = \theta^{d^*} - \theta^d.$$

Finite horizon objective: Average outcome,

$$U_T = \frac{1}{T} \sum_{1 \le t \le T} Y_t.$$

Infinite horizon objective: Discounted average outcome,

$$U_{\infty} = \sum_{t>1} \beta^t Y_t$$

#### Expectations of objectives

Expected finite horizon objective:

$$E[U_T] = E\left[\frac{1}{T}\sum_{1 \le t \le T} \theta^{D_t}\right]$$

Expected infinite horizon objective:

$$E[U_{\infty}] = E\left[\sum_{t\geq 1} \beta^t \theta^{D_t}\right]$$

Expected finite horizon regret:
 Compare to always assigning optimal treatment d\*.

$$R_T = E\left[\frac{1}{T}\sum_{1 \le t \le T} \left(Y_t^{d^*} - Y_t\right)\right] = E\left[\frac{1}{T}\sum_{1 \le t \le T} \Delta^{D_t}\right]$$

### Practice problem

- Show that these equalities hold.
- Interpret these objectives.
- Relate them to our decision theory terminology.

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### Two popular algorithms

Upper Confidence Bound (UCB) algorithm

Define

$$egin{aligned} ar{Y}_t^d &= rac{1}{T_t^d} \sum_{1 \leq s \leq t} \mathbf{1}(D_s = d) \cdot Y_s, \ T_t^d &= \sum_{1 \leq s \leq t} \mathbf{1}(D_s = d) \ B_t^d &= B(T_t^d). \end{aligned}$$

- $B(\cdot)$  is a decreasing function, giving the width of the "confidence interval." We will specify this function later.
- At time t+1, choose

$$D_{t+1} = \underset{d}{\operatorname{argmax}} \ \bar{Y}_t^d + B_t^d.$$

"Optimism in the face of uncertainty."

### Two popular algorithms

#### Thompson sampling

- Start with a Bayesian prior for  $\theta$ .
- Assign each treatment with probability equal to the posterior probability that it is optimal.
- Put differently, obtain one draw  $\hat{\theta}_{t+1}$  from the posterior given  $(D_1, \ldots, D_t, Y_1, \ldots, Y_t)$ , and choose

$$D_{t+1} = \underset{d}{\operatorname{argmax}} \ \hat{\theta}_{t+1}^d.$$

 Easily extendable to more complicated dynamic decision problems, complicated priors, etc.!

# Two popular algorithms

Thompson sampling - the binomial case

- Assume that  $Y \in \{0,1\}$ ,  $Y_t^d \sim Ber(\theta^d)$ .
- Start with a uniform prior for  $\theta$  on  $[0,1]^k$ .
- Then the posterior for  $\theta^d$  at time t+1 is a **Beta** distribution with parameters

$$\begin{split} \alpha_t^d &= 1 + T_t^d \cdot \bar{Y}_t^d, \\ \beta_t^d &= 1 + T_t^d \cdot (1 - \bar{Y}_t^d). \end{split}$$

Thus

$$D_t = \underset{d}{\operatorname{argmax}} \ \hat{\theta}_t.$$

where

$$\hat{ heta}_t^d \sim \mathsf{Beta}(lpha_t^d, eta_t^d)$$

is a random draw from the posterior.

Two popular algorithms

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### Regret bounds

- Back to the general case.
- · Recall expected finite horizon regret,

$$R_T = E\left[\frac{1}{T}\sum_{1\leq t\leq T}\left(Y_t^{d^*} - Y_t\right)\right] = E\left[\frac{1}{T}\sum_{1\leq t\leq T}\Delta^{D_t}\right].$$

Thus,

$$T \cdot R_T = \sum_d E[T_T^d] \cdot \Delta^d.$$

- Good algorithms will have  $E[T_T^d]$  small when  $\Delta^d > 0$ .
- We will next derive upper bounds on  $E[T_T^d]$  for the UCB algorithm.
- We will then state that for large T similar upper bounds hold for Thompson sampling.
- There is also a lower bound on regret across all possible algorithms which is the same, up to a constant.

### Probability theory preliminary

Large deviations

Suppose that

$$E[\exp(\lambda \cdot (Y - E[Y]))] \le \exp(\psi(\lambda)).$$

• Let  $\bar{Y}_T = \frac{1}{T} \sum_{1 \le t \le T} Y_t$  for i.i.d.  $Y_t$ . Then, by Markov's inequality and independence across t,

$$\begin{split} P(\bar{Y}_T - E[Y] > \varepsilon) &\leq \frac{E[\exp(\lambda \cdot (\bar{Y}_T - E[Y]))]}{\exp(\lambda \cdot \varepsilon)} \\ &= \frac{\prod_{1 \leq t \leq T} E[\exp((\lambda/T) \cdot (Y_t - E[Y]))]}{\exp(\lambda \cdot \varepsilon)} \\ &\leq \exp(T\psi(\lambda/T) - \lambda \cdot \varepsilon). \end{split}$$

### Large deviations continued

ullet Define the Legendre-transformation of  $\psi$  as

$$\psi^*(\varepsilon) = \sup_{\lambda \geq 0} \left[\lambda \cdot \varepsilon - \psi(\lambda)\right].$$

• Taking the inf over  $\lambda$  in the previous slide implies

$$P(\bar{Y}_T - E[Y] > \varepsilon) \le \exp(-T \cdot \psi^*(\varepsilon)).$$

- For distributions bounded by [0,1]:  $\psi(\lambda) = \lambda^2/8$  and  $\psi^*(\varepsilon) = 2\varepsilon^2$ .
- For normal distributions:  $\psi(\lambda) = \lambda^2 \sigma^2/2$  and  $\psi^*(\varepsilon) = \varepsilon^2/(2\sigma^2)$ .

# Applied to the Bandit setting

• Suppose that for all d

$$E[\exp(\lambda \cdot (Y^d - \theta^d))] \le \exp(\psi(\lambda))$$
$$E[\exp(-\lambda \cdot (Y^d - \theta^d))] \le \exp(\psi(\lambda)).$$

Recall / define

$$ar{Y}_t^d = rac{1}{T_t^d} \sum_{1 \leq s \leq t} \mathbf{1}(D_s = d) \cdot Y_s, \qquad \qquad B_t^d = (\psi^*)^{-1} \left( rac{lpha \log(t)}{T_t^d} 
ight).$$

Then we get

$$P(\bar{Y}_t^d - \theta^d > B_t^d) \le \exp(-T_t^d \cdot \psi^*(B_t^d))$$

$$= \exp(-\alpha \log(t)) = t^{-\alpha}$$

$$P(\bar{Y}_t^d - \theta^d < -B_t^d) \le t^{-\alpha}.$$

# Why this choice of $B(\cdot)$ ?

- A smaller  $B(\cdot)$  is better for exploitation.
- A larger  $B(\cdot)$  is better for exploration.
- Special cases:
  - Distributions bounded by [0,1]:

$$B_t^d = \sqrt{rac{lpha \log(t)}{2T_t^d}}.$$

Normal distributions:

$$B_t^d = \sqrt{2\sigma^2 rac{lpha \log(t)}{T_t^d}}.$$

• The  $\alpha \log(t)$  term ensures that coverage goes to 1, but slow enough to not waste too much in terms of exploitation.

### When d is chosen by the UCB algorithm

 By definition of UCB, at least one of these three events has to hold when d is chosen at time t+1:

$$\bar{Y}_t^{d^*} + B_t^{d^*} \le \theta^* \tag{1}$$

$$\bar{Y}_t^d - B_t^d > \theta^d \tag{2}$$

$$2B_t^d > \Delta^d. \tag{3}$$

• 1 and 2 have low probability. By previous slide,

$$P\left(ar{Y}_t^{d^*} + B_t^{d^*} \leq heta^*
ight) \leq t^{-lpha}, \qquad \qquad P\left(ar{Y}_t^d - B_t^d > heta^d
ight) \leq t^{-lpha}.$$

• 3 only happens when  $T_t^d$  is small. By definition of  $B_t^d$ , 3 happens iff

$$T_t^d < \frac{\alpha \log(t)}{\psi^*(\Delta^d/2)}.$$

### Practice problem

Show that at least one of the statements 1, 2, or 3 has to be true whenever  $D_{t+1} = d$ , for the UCB algorithm.

# Bounding $E[T_t^d]$

Let

$$\widetilde{T}_T^d = \left\lfloor \frac{\alpha \log(T)}{\psi^*(\Delta^d/2)} \right\rfloor.$$

- Forcing the algorithm to pick d the first  $\tilde{T}_T^d$  periods can only increase  $T_T^d$ .
- We can collect our results to get

$$\begin{split} E[T_T^d] &= \sum_{1 \leq t \leq T} \mathbf{1}(D_t = d) \leq \tilde{T}_T^d + \sum_{\tilde{T}_T^d < t \leq T} E[\mathbf{1}(D_t = d)] \\ &\leq \tilde{T}_T^d + \sum_{\tilde{T}_T^d < t \leq T} E[\mathbf{1}((1) \text{ or } (2) \text{ is true at } t)] \\ &\leq \tilde{T}_T^d + \sum_{\tilde{T}_T^d < t \leq T} E[\mathbf{1}((1) \text{is true at } t)] + E[\mathbf{1}((2) \text{ is true at } t)] \\ &\leq \tilde{T}_T^d + \sum_{\tilde{T}_T^d < t \leq T} 2t^{-\alpha + 1} \leq \tilde{T}_T^d + \frac{\alpha}{\alpha - 2}. \end{split}$$

# Upper bound on expected regret for UCB

We thus get:

$$E[T_T^d] \leq \frac{\alpha \log(T)}{\psi^*(\Delta^d/2)} + \frac{\alpha}{\alpha - 2},$$

$$R_T \leq \frac{1}{T} \sum_d \left( \frac{\alpha \log(T)}{\psi^*(\Delta^d/2)} + \frac{\alpha}{\alpha - 2} \right) \cdot \Delta^d.$$

- Expected regret (difference to optimal policy) goes to 0 at a rate of  $O(\log(T)/T)$  pretty fast!
- While the cost of "getting treatment wrong" is  $\Delta^d$ , the difficulty of figuring out the right treatment is of order  $1/\psi^*(\Delta^d/2)$ . Typically, this is of order  $(1/\Delta^d)^2$ .

### Related bounds - rate optimality

• **Lower bound**: Consider the Bandit problem with binary outcomes and any algorithm such that  $E[T_t^d] = o(t^a)$  for all a > 0. Then

$$\liminf_{t\to\infty} \frac{\frac{T}{\log(T)}\bar{R}_T \geq \sum_d \frac{\Delta^d}{kl(\theta^d,\theta^*)},$$

where 
$$kI(p,q) = p \cdot \log(p/q) + (1-p) \cdot \log((1-p)/(1-q))$$
.

 Upper bound for Thompson sampling: In the binary outcome setting, Thompson sampling achieves this bound, i.e.,

$$\liminf_{t\to\infty} \frac{T}{\log(T)} \bar{R}_T = \sum_d \frac{\Delta^d}{kl(\theta^d, \theta^*)}.$$

Two popular algorithms

Regret bounds (fixed parameter)

Local-to-zero and worst case regret

Gittins index

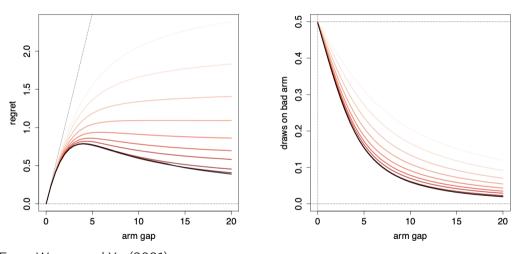
Contextual bandits

Reference:

### Local-to-zero asymptotics

- The regret rate we just derived holds  $\theta$  constant, as  $T \to \infty$ .
- This provides a good characterization in the "high-powered" case, where it is easy to detect the best treatment quickly.
- What about the low-powered case?
- Here is a heuristic calculation, for two arms, with normal outcomes of variance
   1:
  - 1. The probability of correctly identifying the best arm, after T/2 observations on each arm, is  $\Phi\left(\frac{2\Delta}{\sqrt{T}}\right)$ .
  - 2. The regret if we get the arm wrong equals  $\Delta$ .
  - 3. Thus the expected average regret is on the order of  $\Delta \cdot \Phi\left(-\frac{2\Delta}{\sqrt{T}}\right)$ .
  - 4. This vanishes for  $\Delta \to 0$  and for  $\Delta \to \infty$ , and peaks in between, for  $\Delta = O(1/\sqrt{T})$ , yielding a worst-case average regret of order  $1/\sqrt{T}$ . (Not  $\log(T)/T$ , as in the fixed parameter case!)

# Limiting regret of two-arm Thompson sampling



From Wager and Xu (2021). Darker hues indicate a higher prior variance.

## Formalizing local-to-zero asymptotics

- ullet Consider a set of sequential experiments, indexed by their sample size T.
- Suppose  $\theta^d = \theta/\sqrt{T}$ , and  $\sigma^{2d} = \text{Var}(Y^d)$  is the same for all T.
- Denote

$$ilde{Y}_t^d = rac{1}{\sqrt{T}} \sum_{s=1}^t \mathbf{1}(D_s = d) \cdot Y_s$$
  $ilde{T}_t^d = rac{1}{T} \sum_{s=1}^t \mathbf{1}(D_s = d).$ 

• Assume that the assignment probability for treatment d,  $p_t^d$ , is given by a function

$$p_t^d = \psi^d(\tilde{Y}_t, \tilde{T}_t)$$

This covers, for instance, Thompson sampling for normal outcomes.

### Practice problem

Suppose that  $Y_t^d \sim N(\theta^d, \sigma^d)$ .

- What is the distribution of the stochastic process  $\frac{1}{\sqrt{T}}\sum_{s=1}^{t} Y_s^d$ ? What is the limit of this stochastic process?
- Given  $\tilde{Y}^d_t$ , what is the expectation of  $\tilde{T}^d_{t+1} \tilde{T}^d_t$ ?
- Given  $(\tilde{T}^d_t, \tilde{Y}^d_t)^k_{d=1}$ , what is the expectation and variance of  $\tilde{Y}^d_{t+1} \tilde{Y}^d_t$ ?

#### Practice problem

Write the expected average regret  $R_T$  as a function of  $(\tilde{T}_T^d)_{d=1}^k$ .

### A stochastic differential equation

Theorem 1 in the paper:

Under Assumption 1, the stochastic process given by  $(\tilde{Y}_t^d, \tilde{T}_t^d)_{d=1}^k$  (with the range of t normalized to [0,1]) converges to the solution of the stochastic differential equations

$$\begin{split} &d\tilde{T}^d_t = \psi^d(\tilde{T}^d_t, \tilde{Y}^d_t)dt, \\ &d\tilde{Y}^d_t = \psi^d(\tilde{T}^d_t, \tilde{Y}^d_t) \cdot \theta^d dt + \sqrt{\psi^d(\tilde{T}^d_t, \tilde{Y}^d_t)} \sigma^d dB^d_t, \end{split}$$

where  $B_t^d$  is a standard Brownian motion.

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Contextual bandits

References

#### Gittins index

#### Setup

- Consider now the discounted infinite-horizon objective,  $E[U_{\infty}] = E\left[\sum_{t\geq 1} \beta^t \theta^{D_t}\right]$ , averaged over independent (!) priors across the components of  $\theta$ .
- We will characterize the optimal strategy for maximizing this objective.
- To do so consider the following, simpler decision problem:
  - You can only assign treatment d.
  - You have to pay a charge of  $\gamma^d$  each period in order to continue playing.
  - You may stop at any time, then the game ends.
- Define  $\gamma_t^d$  as the charge which would make you indifferent between playing or not, given the period t posterior.

#### Gittins index

#### Formal definition

- Denote by  $\pi_t$  the posterior in period t, by  $\tau(\cdot)$  an arbitrary stopping rule.
- Define

$$\begin{split} \gamma_t^d &= \sup \left\{ \gamma : \sup_{\tau(\cdot)} E_{\pi_t} \left[ \sum_{1 \leq s \leq \tau} \beta^s \left( \theta^d - \gamma \right) \right] \geq 0 \right\} \\ &= \sup_{\tau(\cdot)} \frac{E_{\pi_t} \left[ \sum_{1 \leq s \leq \tau} \beta^s \theta^d \right]}{E_{\pi_t} \left[ \sum_{1 \leq s \leq \tau} \beta^s \right]} \end{split}$$

 Gittins and Jones (1974) prove: The optimal policy in the bandit problem always chooses

$$D_t = \underset{d}{\operatorname{argmax}} \ \gamma_t^d.$$

# Heuristic proof (sketch)

- Imagine a per-period charge for each treatment is set initially equal to  $\gamma_1^d$ .
  - Start playing the arm with the highest charge, continue until it is optimal to stop.
  - At that point, the charge is reduced to  $\gamma_t^d$ .
  - Repeat.
- This is the optimal policy, since:
  - 1. It maximizes the amount of charges paid.
  - 2. Total expected benefits are equal to total expected charges.
  - 3. There is no other policy that would achieve expected benefits bigger than expected charges.

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#### Contextual bandits

- A more general bandit problem:
  - For each unit (period), we observe covariates  $X_t$ .
  - Treatment may condition on  $X_t$ .
  - Outcomes are drawn from a distribution  $F^{x,d}$ , with mean  $\theta^{x,d}$ .
- In this setting Gittins' theorem fails when the prior distribution of  $\theta^{x,d}$  is not independent across x or across d.
- But Thompson sampling is easily generalized.
   For instance to a hierarchical Bayes model:

$$egin{aligned} \mathbf{Y}^d | \mathbf{X} = \mathbf{x}, \mathbf{ heta}, \mathbf{lpha}, \mathbf{eta} &\sim \mathsf{Ber}(\mathbf{ heta}^{\mathbf{x},d}) \ \mathbf{ heta}^{\mathbf{x},d} | \mathbf{lpha}, \mathbf{eta} &\sim \mathsf{Beta}(\mathbf{lpha}^d, \mathbf{eta}^d) \ (\mathbf{lpha}^d, \mathbf{eta}^d) &\sim \pi. \end{aligned}$$

• This model updates the prior for  $\theta^{x,d}$  not only based on observations with D=d,X=x, but also based on observations with D=d but different values for

#### References

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