

Adaptive maximization of social welfare in theory and practice

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Introduction

How should a policymaker act,

- who aims to maximize social welfare,

Weighted sum of utility.

⇒ Tradeoff redistribution vs. cost of behavioral responses.

- and needs to learn agent responses to policy choices?

Adaptively updated policy choices.

⇒ Tradeoff exploration vs. exploitation.

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Taxes and bandits

- **Optimal tax theory**

- Mirrlees (1971); Saez (2001); Chetty (2009)

- **Multi-armed bandits**

- Bubeck and Cesa-Bianchi (2012); Lattimore and Szepesvári (2020)

- This talk: **Merging bandits and welfare economics.**

- Unobserved welfare, as in optimal taxation.
 - Unknown response functions (treatment effects), as in multi-armed bandits.

Roadmap

- Part I:
 - With **Nicolò Cesa-Bianchi and Roberto Colomboni**.
 - A minimal model of adaptive welfare maximization.
 - Lower and upper bounds on adversarial regret.
 - Comparison to related learning problems.
- Part II:
 - With **Frederik Schwertner**.
 - Design of an adaptive basic income experiment in Germany.
 - Building on our ongoing conventional RCT.
 - Algorithm:
 - Structural model of labor supply.
 - ⇒ MCMC sample from posterior for parameters, social welfare.
 - ⇒ Adaptive assignment shares to policies.

Review: Optimal taxation

- Social welfare = weighted sum of individual utilities.
- Welfare weights:
 - Relative value of a marginal lump-sum \$ across individuals.
 - \approx Distributional preferences (rich vs. poor, healthy vs. sick,...)
- Envelope theorem:
 - Behavioral responses to marginal tax changes don't affect individual utilities.
 - They only impact public revenue (absent externalities).
 - \Rightarrow Impact on revenue is a sufficient statistic.
- Absent income effects:
 - Consumer surplus
 - = Equivalent variation
 - = integrated response function.

Review: Adversarial bandits

- Canonical bandit problems:
 - Assign treatment sequentially.
 - Observe previous outcomes before the next assignment.
- Regret:

How much worse is an algorithm

than the best alternative in a given comparison set (e.g., fixed treatments).
- Two approaches for analyzing bandits:
 1. Stochastic: Potential outcomes are i.i.d. draws from some distribution.
 2. Adversarial: Potential outcomes are an arbitrary sequence.
- Adversarial regret guarantees:
 - Bound regret for arbitrary sequences.
 - We can do that because the stable comparison set substitutes for the stable data generating process.

Introduction

Part I: Setup

Lower and upper bounds on regret

Comparison to related learning problems

Simulations

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Structural model of labor supply

Setup: Tax on a binary choice

Each time period $i = 1, 2, \dots, T$:

- Policymaker (algorithm):
 - Chooses tax rate $x_i \in [0, 1]$.
- Agent i :
 - Willingness to pay: $v_i \in [0, 1]$.
 - Response function: $G_i(x) = \mathbf{1}(x \leq v_i)$
 - Binary agent decision: $y_i = G_i(x_i)$.
- Observability:
 - After period i , we observe y_i .
 - We do *not* observe welfare $U_i(x_i)$.

Social welfare

Weighted sum of public revenue and private welfare:

$$U_i(x_i) = \underbrace{x_i \cdot \mathbf{1}(x_i \leq v_i)}_{\text{Public revenue}} + \lambda \cdot \underbrace{\max(v_i - x_i, 0)}_{\text{Private welfare}}.$$

We can rewrite private welfare as an integral (consumer surplus):

$$U_i(x) = \underbrace{x \cdot G_i(x)}_{\text{Public revenue}} + \lambda \cdot \underbrace{\int_x^1 G_i(x') dx'}_{\text{Private welfare}}.$$

Cumulative demand, welfare and regret

- Cumulative demand:

$$\mathbb{G}_T(\mathbf{x}) = \sum_{i \leq T} \mathbb{G}_i(\mathbf{x}).$$

- Cumulative welfare for a constant policy \mathbf{x} :

$$\mathbb{U}_T(\mathbf{x}) = \sum_{i \leq T} \mathbb{U}_i(\mathbf{x}) = \mathbf{x} \cdot \mathbb{G}_T(\mathbf{x}) + \lambda \int_{\mathbf{x}}^1 \mathbb{G}_T(\mathbf{x}') d\mathbf{x}'.$$

- Cumulative welfare for the policies \mathbf{x}_i actually chosen:

$$\mathbb{U}_T = \sum_{i \leq T} \mathbb{U}_i(\mathbf{x}_i).$$

- Adversarial regret:

$$\mathcal{R}_T(\{\mathbf{v}_i\}_{i=1}^T) = \sup_{\mathbf{x}} E \left[\mathbb{U}_T(\mathbf{x}) - \mathbb{U}_T \middle| \{\mathbf{v}_i\}_{i=1}^T \right].$$

The structure of observability

Choice \mathbf{x}_i reveals $\mathbf{G}_i(\mathbf{x}_i)$. But

$$U_i(\mathbf{x}) - U_i(\mathbf{x}') = [\mathbf{x} \cdot \mathbf{G}_i(\mathbf{x}) - \mathbf{x}' \cdot \mathbf{G}_i(\mathbf{x}')] + \lambda \int_{\mathbf{x}}^{\mathbf{x}'} \mathbf{G}_i(\mathbf{x}'') d\mathbf{x}''$$

depends on values of $\mathbf{G}_i(\mathbf{x}'')$ for $\mathbf{x}'' \in [\mathbf{x}, \mathbf{x}']$!

Different from standard adaptive decision-making problems:

- Multi-armed bandits:
Observe welfare for the choice made.
- Online learning:
Observe welfare for all possible choices.
- Online convex optimization:
Observe gradient of welfare for the choice made.

Introduction

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Lower bound on regret

Theorem

*There exists a constant $\mathbf{C} > \mathbf{0}$ such that,
for any algorithm for the choice of $\mathbf{x}_1, \mathbf{x}_2, \dots$
and any time horizon $\mathbf{T} \in \mathbb{N}$:*

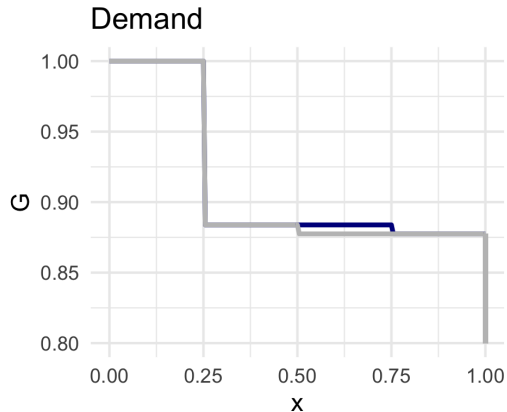
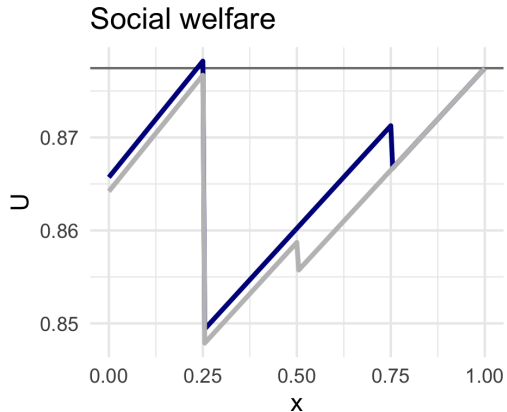
There exists a sequence $(\mathbf{v}_1, \dots, \mathbf{v}_T)$ for which

$$\mathcal{R}_T(\{\mathbf{v}_i\}_{i=1}^T) \geq \mathbf{C} \cdot T^{2/3}.$$

Sketch of proof: Lower bound on regret

- Stochastic regret \leq adversarial regret.
(Since average \leq maximum.)
- Construct a distribution for \mathbf{v} with 4 points of support, e.g. $(\frac{1}{4}, \frac{1}{2}, \frac{3}{4}, 1)$.
- Choose the probability of each of these points such that
 1. The two middle points are far from optimal.
 2. Learning which of the two end points is optimal requires **sampling from the middle**.
(Because of the integral term.)

Construction for the proof of the lower bound



Parameters: $\lambda = 0.95$, $a = 0.116$, $b = 0.003$.

Tempered Exp3 for social welfare

Require: Tuning parameters K , γ and η .

1: Set $\tilde{\mathbf{x}}_k = (k-1)/K$, initialize $\hat{\mathbb{G}}_{1k} = \mathbf{0}$ for $k = 1, \dots, K+1$.

2: **for** individual $i = 1, 2, \dots, T$ **do**

3: $\forall k$, set

$$\hat{\mathbb{U}}_{ik} = \tilde{\mathbf{x}}_k \cdot \hat{\mathbb{G}}_{ik} + \frac{\lambda}{K} \cdot \sum_{k' > k} \hat{\mathbb{G}}_{ik'}. \quad (1)$$

4: $\forall k$, set

$$p_{ik} = (1 - \gamma) \cdot \frac{\exp(\eta \cdot \hat{\mathbb{U}}_{ik})}{\sum_{k'} \exp(\eta \cdot \hat{\mathbb{U}}_{ik'})} + \frac{\gamma}{K+1}. \quad (2)$$

5: Sample $k_i \sim (p_{i,1}, \dots, p_{i,K+1})$. Set $\mathbf{x}_i = \tilde{\mathbf{x}}_{k_i}$.

6: $\forall k$, set

$$\hat{\mathbb{G}}_{i+1k} = \hat{\mathbb{G}}_{i,k_i} + y_i \cdot \frac{\mathbf{1}(k_i = k)}{p_{ik}}. \quad (3)$$

7: **end for**

Upper bound on regret

Theorem

*Consider the algorithm “Tempered Exp3 for social welfare.”
There exists a constant C' and choices for K, γ, η such that,
for any sequence $(\mathbf{v}_1, \dots, \mathbf{v}_T)$,*

$$\mathcal{R}_T(\{\mathbf{v}_i\}_{i=1}^T) \leq C' \cdot \log(T)^{1/3} \cdot T^{2/3}.$$

Note:

- Same rate as the lower bound, up to the logarithmic term.
- Upper bounds on adversarial regret
are closely related to “Blackwell approachability.”

Sketch of proof: upper bound on regret

- Discretize to balance the approximation error against the cost of having to learn \mathbb{G}_i on more points.
- $\hat{\mathbb{G}}$ is an unbiased estimator for cumulative demand \mathbb{G}_i .
 $\hat{\mathbb{U}}$ is an unbiased estimator for cumulative discretized welfare.
- Consider $\mathbf{W}_i = \sum_k \exp(\eta \cdot \hat{\mathbb{U}}_{ik})$.
 - $E[\log \mathbf{W}_T]$ is bounded below by η times optimal constant policy welfare.
 - $E \left[\log \left(\frac{W_i}{W_{i-1}} \right) \right]$ is bounded above by a combination of expected \mathbb{U}_i , and a term based on the second moment of $\hat{\mathbb{U}}_i$.
- Bounding this second moment, and optimizing tuning parameters, yields the bound on adversarial regret.

Introduction

Part I: Setup

Lower and upper bounds on regret

Comparison to related learning problems

Simulations

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Comparison to related learning problems

- **Monopoly pricing:**

- Monopolist profits:

$$U_i^{MP}(x) = \underbrace{x \cdot G_i(x)}_{\text{Monopolist revenue}}.$$

- Easier – like a continuous multi-armed bandit.

- **Bilateral trade:**

- Buyer plus seller welfare:

$$U_i^{BT}(x) = G_i^b(x) \cdot \underbrace{\int_0^x G_i^s(x') dx'}_{\text{Seller welfare}} + G_i^s(x) \cdot \underbrace{\int_x^1 G_i^b(x') dx'}_{\text{Buyer welfare}}.$$

- Harder – even gradients depend on global information.

Comparison of regret rates

Model	Policy space		Objective function	
	Discrete	Continuous	Pointwise	One-sided Lipschitz
Monopoly price setting	$T^{1/2}$	$T^{2/3}$	Yes	Yes
Optimal tax	$T^{2/3}$	$T^{2/3}$	No	Yes
Bilateral trade	$T^{2/3}$	T	No	No

- Rates are up to logarithmic terms.
- They reflect:
 1. Information structures:
Pointwise (like bandit) vs. global (require exploration away from optimum).
 2. Smoothness properties:
One-sided Lipschitzness allows us to bound the discretization error.

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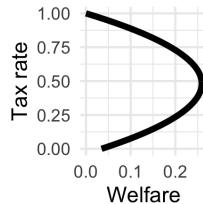
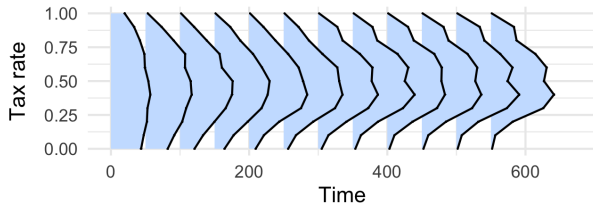
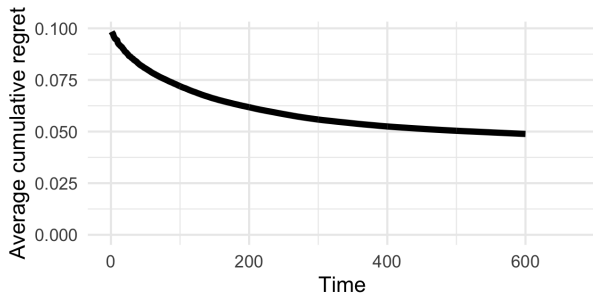
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Part II: An adaptive basic income experiment in Germany

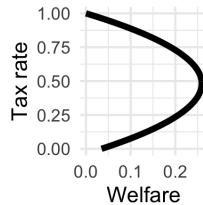
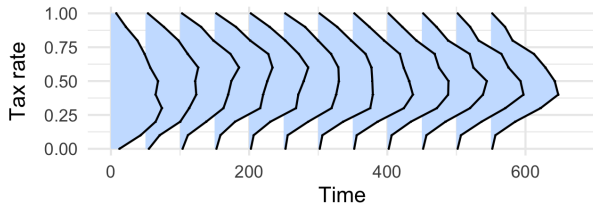
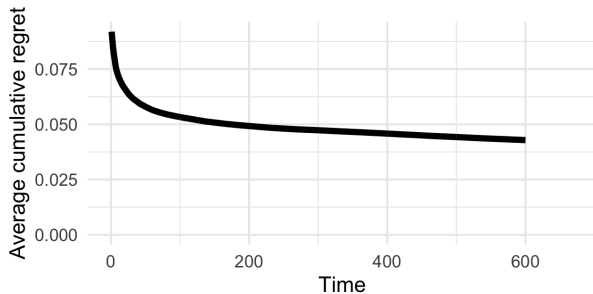
Structural model of labor supply

Algorithm performance for $v \sim U[0, 1]$



1000 simulation repetitions. $\alpha = 1$, $\beta = 1$, $K = 10$, $\lambda = 0.7$

Time-dependent tuning parameters



1000 simulation repetitions. $\alpha = 1$, $\beta = 1$, $K = 10$, $\lambda = 0.7$

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Lower and upper bounds on regret

Comparison to related learning problems

Simulations

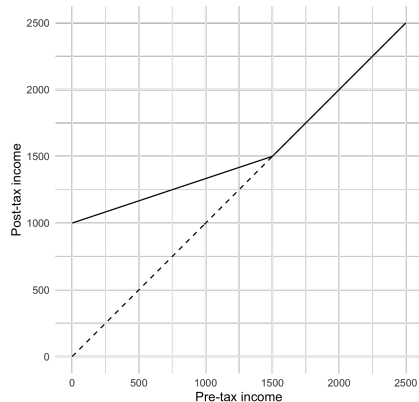
Part II: An adaptive basic income experiment in Germany

Structural model of labor supply

In the field: An adaptive basic income experiment in Germany

- Currently:
 - Classic RCT.
 - Evaluating a basic income (lump sum).
 - With the NGO “Mein Grundeinkommen” in Germany.
- In preparation:
 - Adaptive follow-up.
 - Negative income tax:
Basic income y_0 ,
taxed away until 0 transfer is reached.
 - Net-of-tax rate w .

Example: $(y_0, w) = (1000, 1/3)$



Policy grid

Basic income y_0 , net-of-tax rate w

(0,0)	–	–	–
–	(500, 1/4)	(500, 1/2)	(500, 3/4)
–	(1000, 1/4)	(1000, 1/2)	(1000, 3/4)
–	(1500, 1/4)	(1500, 1/2)	(1500, 3/4)

- Every 6 months, a new cohort of participants will be enrolled.
- Participants receive basic income for 12 months.
- Fixed number of observations in the control group (0,0).
- Assignment shares across the 9 policy combinations are updated across waves.

Algorithm construction for the basic income experiment

1. Structural model of labor supply:

- Extensive and intensive margins.
- Non-convex budget sets.
- Observations near kink \Rightarrow optimization errors.
- Observed and unobserved heterogeneity.

2. MCMC (Metropolis-Hastings):

Sample from the posterior for structural parameters.

\Rightarrow Posterior distribution of social welfare for policy choices.

\Rightarrow Posterior probability that a policy is optimal.

3. Tempered Thompson sampling:

- Like tempered Exp3.
- But with “probability optimal” replacing the Exp3 term.

Structural model of labor supply

- Individual utility:

$$u_i(y) = \underbrace{y - T(y)}_{\text{Consumption}} - \underbrace{\frac{y}{\beta} [\log(y) - 1 - \alpha_i]}_{\text{Disutility of work}} - \underbrace{\left(\frac{\exp(\alpha_i)}{\beta} + \eta_i \right)}_{\text{Fixed cost of work}} \cdot \mathbf{1}(y > 0),$$

- where
 - $y \geq 0$ is reported earnings,
 - $T(y)$ is net taxes owed,
 - α_i shifts the intensive margin,
 - η_i shifts the extensive margin.

Labor supply and welfare for linear budget sets

- Linear tax schedule:

$$y - T(y) = y_0 + wy.$$

- FOC for labor supply, conditional on $y > 0$:

$$w = \frac{\log(y)}{\beta} - \frac{\alpha_i}{\beta}.$$

- Thus

$$y_i = \underbrace{\exp(\alpha_i + \beta w)}_{\text{Labor supply conditional on } y_i > 0},$$
$$u_i = y_0 + \underbrace{\exp(\alpha_i) \cdot \frac{\exp(\beta w) - 1}{\beta}}_{\text{Net utility of working.}} - \eta_i.$$

- If net utility of working < 0 , then $y_i = 0$ and $u_i = y_0$.

Negative income tax

- Individual has a choice between 3 options:
 0. Not working: $y = 0$;
 1. Working under basic income y_0 , plus tax with net-of tax rate w ;
 2. Working under $y_0 = 0$ and $w = 1$.
- Utilities of these 3 options

$$u_i^0 = y_0,$$

$$u_i^1 = y_0 + \exp(\alpha_i) \cdot \frac{\exp(\beta w) - 1}{\beta} - \eta_i,$$

$$u_i^2 = \exp(\alpha_i) \cdot \frac{\exp(\beta) - 1}{\beta} - \eta_i.$$

Completing the model

- Problems with this model:
 1. No probability mass near kink, discontinuous distribution of y_i .
 2. Discontinuous likelihood as function of β .

⇒ Breaks maximum likelihood and MCMC.
- Solution: Optimization error.
 - When choosing which of the two schedules to optimize for, agents observe α_i with (small) error ϵ_i . Then they choose optimally.
 - Put differently: Uncertainty about which marginal tax will apply to them.

⇒ Smooth distribution, likelihood.
- Parametric specification: Covariates \mathbf{x} ,

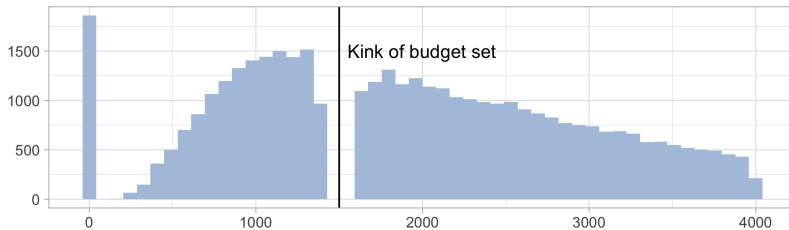
$$\alpha|\mathbf{x} \sim N(\mathbf{x} \cdot \gamma_\alpha, \sigma^2),$$

$$\eta|\alpha, \mathbf{x} \sim N\left(-\mathbf{x} \cdot \gamma_\eta/\tau, 1/\tau^2\right)$$

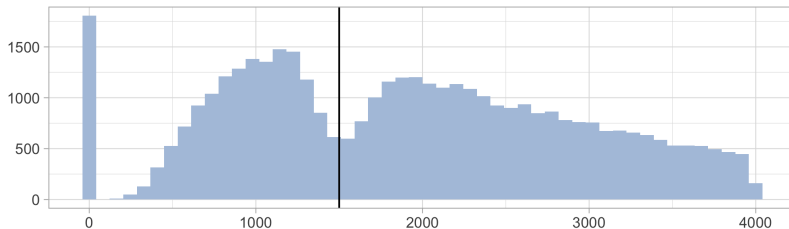
$$\epsilon|\eta, \alpha, \mathbf{x} \sim N(0, \rho^2).$$

Simulated distribution of earnings

Distribution of earnings, no optimization error



Distribution of earnings, with optimization error



Markov Chain Monte Carlo sampling from the posterior

- Metropolis-Hastings:
 - Proposal $\tilde{\theta}_{t+1} \sim \mathcal{N}(\hat{\theta}_t, \Omega)$.
 - Acceptance of proposal based on $U_t \sim \mathcal{U}([0, 1])$, posterior π ,

$$\hat{\theta}_{t+1} = \begin{cases} \tilde{\theta}_{t+1} & U_t \leq \pi(\tilde{\theta}_{t+1}) / \pi(\hat{\theta}_t), \\ \hat{\theta}_t & \text{else.} \end{cases}$$

- π is the stationary distribution of this Markov chain.
- Convergence requires careful tuning:
 - Optimal proposal distribution for a normal posterior (Rosenthal, 2011):

$$\Omega = \frac{(2.38)^2}{d} \cdot \Sigma,$$

where Σ is the posterior variance, $d = \dim(\theta)$.

⇒ We estimate Σ via the Hessian $-\nabla^2 \pi$ at $\operatorname{argmax} \pi$ (maximum a posteriori).

Tempered Thompson sampling

- Thompson sampling:
 - Assign treatment arm \mathbf{x} with probability $P_i(\mathbf{X}_i = \mathbf{x})$ equal to
 - the posterior probability that \mathbf{x} is optimal,

$$P_i \left(\mathbf{x} = \operatorname{argmax}_{\mathbf{x}' \in \mathcal{X}} \mathbf{U}(\mathbf{x}') \right).$$

⇒ Optimal convergence rate of regret (Agrawal and Goyal, 2012) for canonical bandits.

- But too little exploration for welfare maximization.
- Tempered Thompson sampling:

$$P_i(\mathbf{X}_i = \mathbf{x}) = (1 - \gamma) \cdot P_i \left(\mathbf{x} = \operatorname{argmax}_{\mathbf{x}' \in \mathcal{X}} \mathbf{U}(\mathbf{x}') \right) + \frac{\gamma}{|\mathcal{X}|}.$$

- The posterior probability that \mathbf{x} is optimal takes the place of the exponential weights in the Tempered Exp3 algorithm.

Conclusion

- A canonical economic problem:
Choosing policies to maximize social welfare,
while needing to learn behavioral responses.
- More difficult than canonical bandits, monopoly pricing:
Learning the optimal policy
requires exploration of sub-optimal policies.
- Broader agenda:
 1. Adapt tools from machine learning for the purpose of public good.
(Vs. profit maximization – monopoly pricing, ad click maximization...)
 2. Unify insights from (welfare) economics and computer science.
 3. Span the range from theoretical performance guarantees
to practical implementation.

Thank you!