C++ Programming - Intermediate - Assignment

Author: Peter Tse (mcreng)

Introduction

In a low level perspective, programming is about calling different addresses and changing the corresponding values. In this assignment, you will be handling variables and addresses, on how to allocate memory for them and modify their contents.

Provided Header

```
/* address.h */
1
 2
   /* DO NOT CHANGE ANYTHING */
    #include <vector>
   #include <string>
   #include <iostream>
   #include <sstream>
 6
 7
8
    #ifndef __ADDRESS_H_
9
    #define ADDRESS H
10
11
    struct Entry{
     Entry(std::string name, int* addr) :
12
13
       name_(name),
14
       addr (addr){}
15
     std::string name_{};
16
     int* addr = nullptr;
17
18
19
    class Address{
20
      public:
21
      /**
22
23
       * @brief Parse the arguments input by user
24
       * Three commands supported:
25
26
       * >add <name> <init value>
27
28
       * Corresponds to add_entry(std::string name, int value)
29
30
       * >del <address>
       * Corresponds to del entry(int* address)
31
32
       * If del * is entered, it is treated as deleting all addresses
33
       * >chg <address> <new value>
34
35
       * Corresponds to chg_entry(int* address, int value)
36
       * @param arguments Arguement input
37
       * @return Whether the arguements are valid
38
39
      static bool parse_arg(const std::vector<std::string>& arguments);
40
41
42
43
       * @brief Add a variable to our memory
       * @param name Variable name
44
45
       * @param value Initialzed value
46
       * @return Whether the action is successful
47
48
      static bool add_entry(const std::string& name, const int& value);
49
50
51
       * @brief Delete a variable from our memory
52
       * @param address Variable address
53
       * @return Whether the action is successful
```

```
54
55
      static bool del entry(int* address);
56
      /**
57
58
       * @brief Change the value of a variable in our memory
       * @param address Variable address
       * @param value New value
60
       * @return Whether the action is successful
       */
62
      static bool chg_entry(int* address, const int& value);
63
64
      /**
65
       * @brief Print entered entries in our memory
67
       * In format of:
       * <address> "\t" <name> "\t" <value>
68
69
       * as specified in main.cpp
       */
70
71
      static void print data();
72
      /**
73
74
       * @brief Convert a string to an integer
75
       * @param str Input string
76
       * @param isHex Whether the integer is considered a hexadecimal
77
       * @return int Converted integer
       * @return bool Whether the action is successful
78
79
       */
      static std::pair<int, bool> strtoint(const std::string& str, bool isHex = false){
80
81
        int result;
        std::istringstream convert(str);
82
83
        if (!isHex){
84
         if (!(convert >> result)) return std::make_pair(0, false);
85
        } else {
86
         if (!(convert >> std::hex >> result)) return std::make_pair(0, false);
87
        }
88
        return std::make_pair(result, true);
89
      }
90
91
      private:
92
      static std::vector<Entry> entries;
93
    };
94
95
   #endif
```

Provided Program Entry

```
1
   /* main.cpp */
 2
   /* DO NOT CHANGE ANYTHING */
    #include "address.h"
   #include <vector>
   #include <string>
   #include <iostream>
8
   int main(){
9
     std::vector<std::string> arguments;
10
      std::string temp{};
11
      while (true){
         arguments.clear();
12
         std::string line{};
13
        std::getline(std::cin, line);
14
15
        std::istringstream iss(line);
        while (!iss.eof()){
16
17
          iss >> temp;
18
          arguments.push back(temp);
19
        };
20
        if (arguments.size() == 1 && arguments.at(0) == "exit") return 0;
        if (!Address::parse_arg(arguments)) std::cout << "Invalid input" << std::endl;</pre>
21
22
        Address::print data();
23
      };
24
   }
```

Explanation

In the header file, you would see something in a format of

This is the syntax of C++ documentations. Inside the documentations, there are informations that you may find useful. The <code>@brief</code> tag tells you about the brief information of the functions, the <code>@param</code> tag tells you the parameters the functions take and the <code>@return</code> tag tells you the return value of the functions. Note that the documentations are located **before** the prototypes, Read them yourselves in the code.

This program contains a user input/output interface and the input interface has already provided in main.cpp. However, you still need to parse the arguments yourself. There are only three commands supported, namely

add

which can add an entry to the memory with certain variable name and variable type;

• del

which can remove an entry based on the address provided; and

• chg

which can change the value of an entry based on the address provided.

After any user inputs, the program in <code>main.cpp</code> would put the arguments and parameters input to <code>arguments</code> with type <code>std::vector<;std::string>;</code>, and output the current entries entered with formatting (using <code>";\t";</code> tab characters). Your job is to parse the arguments, finish the <code>add</code>, <code>del</code> and <code>chg</code> functions and the output function in this assignment. You need to make sure there will be no potential crashes such as trying to access invalid addresses and incorrect inputs. You may find the function <code>std::pair<;int, bool>; strtoint(const std::string&;, bool)</code> useful. Note that the <code>exit</code> command is handled by <code>main.cpp</code> already.

Expected I/O Results

This is to provide a set of correct input/output result of the program. Lines with ; at the start indicate an user input.

```
>add var1 10
  Address
            Name
                    Value
  0x9f1ff8 var1
                    10
3
  >add var2 50
4
   Address Name
                    Value
5
6 0x9f1ff8 var1 10
   0x9f2008 var2
   >chg 0x9f1ff8 205
9
   Address
           Name
                  Value
   0x9f1ff8
           var1
                    205
10
11
  0x9f2008 var2
                    50
   >del 0x09f2007
13
   Invalid input
   Address Name
                   Value
14
15
   0x9f1ff8
                    205
           var1
16
   0x9f2008 var2
                    50
   >chg 0x9f2008 d
17
   Invalid input
   Address Name
19
                  Value
   0x9f1ff8 var1
                    205
20
21
   0x9f2008 var2
                    50
   >del 0x9f2008
   Address Name
                    Value
   0x9f1ff8
24
             var1
                    205
25
   >del
   Invalid input
26
27
   Address Name
                    Value
   0x9f1ff8 var1
29
   >del *
   Address
                    Value
           Name
31
   >exit
```

Submission

Another C++ program which includes address.h is used to check whether your functions have been implemented correctly. Please, therefore, make sure you do not change the filename and function names when you submit your files. Finish your implementation in address.cpp and submit it with a comment containing your name. Submission deadline is ????/??/??.